Chapter 8 Multidimensional Arrays



Motivations

Thus far, you have used one-dimensional arrays to model linear collections of elements. You can use a two-dimensional array to represent a matrix or a table. For example, the following table that describes the distances between the cities can be represented using a two-dimensional array.

Distance Table (in miles)

| | Chicago | Boston | New York | Atlanta | Miami | Dallas | Houston |
|----------|---------|--------|----------|---------|-------|--------|---------|
| Chicago | 0 | 983 | 787 | 714 | 1375 | 967 | 1087 |
| Boston | 983 | 0 | 214 | 1102 | 1763 | 1723 | 1842 |
| New York | 787 | 214 | 0 | 888 | 1549 | 1548 | 1627 |
| Atlanta | 714 | 1102 | 888 | 0 | 661 | 781 | 810 |
| Miami | 1375 | 1763 | 1549 | 661 | 0 | 1426 | 1187 |
| Dallas | 967 | 1723 | 1548 | 781 | 1426 | 0 | 239 |
| Houston | 1087 | 1842 | 1627 | 810 | 1187 | 239 | 0 |



Motivations

```
double[][] distances = {
      {0, 983, 787, 714, 1375, 967, 1087},
      {983, 0, 214, 1102, 1763, 1723, 1842},
      {787, 214, 0, 888, 1549, 1548, 1627},
      {714, 1102, 888, 0, 661, 781, 810},
      {1375, 1763, 1549, 661, 0, 1426, 1187},
      {967, 1723, 1548, 781, 1426, 0, 239},
      {1087, 1842, 1627, 810, 1187, 239, 0},
};
```

Objectives

- □ To give examples of representing data using two-dimensional arrays (§8.1).
- □ To declare variables for two-dimensional arrays, create arrays, and access array elements in a two-dimensional array using row and column indexes (§8.2).
- □ To program common operations for two-dimensional arrays (displaying arrays, summing all elements, finding the minimum and maximum elements, and random shuffling) (§8.3).
- □ To pass two-dimensional arrays to methods (§8.4).
- □ To write a program for grading multiple-choice questions using two-dimensional arrays (§8.5).
- □ To solve the closest-pair problem using two-dimensional arrays (§8.6)
- □ To check a Sudoku solution using two-dimensional arrays (§8.7).
- □ To use multidimensional arrays (§8.8).

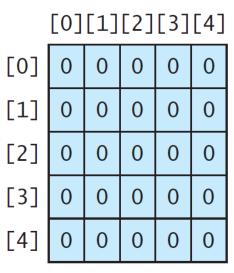
Declare/Create Two-dimensional Arrays

```
// Declare array ref var
dataType[][] refVar;
// Create array and assign its reference to variable
refVar = new dataType[10][10];
// Combine declaration and creation in one statement
dataType[][] refVar = new dataType[10][10];
// Alternative syntax
dataType refVar[][] = new dataType[10][10];
```

Declaring Variables of Twodimensional Arrays and Creating Two-dimensional Arrays

```
int[][] matrix = new int[10][10];
 or
int matrix[][] = new int[10][10];
matrix[0][0] = 3;
for (int i = 0; i < matrix.length; i++)</pre>
  for (int j = 0; j < matrix[i].length; j++)</pre>
    matrix[i][j] = (int)(Math.random() * 1000)
double[][] x;
```

Two-dimensional Array Illustration



(a)

matrix.length? 5

matrix[0].length? 5

```
[0][1][2][3][4]
[0]
[1]
                0
         0
            0
[2]
            0
                0
[3]
         0
            0
                0
                    0
[4]
         0
```

$$matrix[2][1] = 7;$$

(b)

```
[0][1][2]
[0]
[1]
        5
[2]
        8
[3]
    10 11 12
int[][] array = {
   \{1, 2, 3\},\
   \{4, 5, 6\},\
   {10, 11, 12}
};
```

(c)

array.length? 4 array[0].length? 3

Declaring, Creating, and Initializing Using Shorthand Notations

You can also use an array initializer to declare, create and initialize a two-dimensional array. For example,

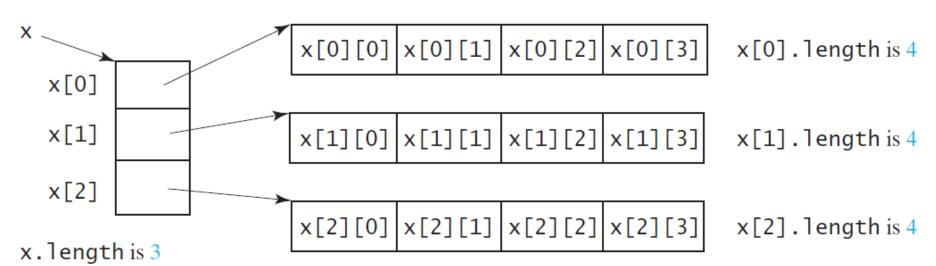
```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

Same as

```
int[][] array = new int[4][3];
array[0][0] = 1; array[0][1] = 2; array[0][2] = 3;
array[1][0] = 4; array[1][1] = 5; array[1][2] = 6;
array[2][0] = 7; array[2][1] = 8; array[2][2] = 9;
array[3][0] = 10; array[3][1] = 11; array[3][2] = 12;
```

Lengths of Two-dimensional Arrays

int[][] x = new int[3][4];





Lengths of Two-dimensional Arrays, cont.

```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

```
array.length
array[0].length
array[1].length
array[2].length
array[3].length
```

array[4].length

ArrayIndexOutOfBoundsException

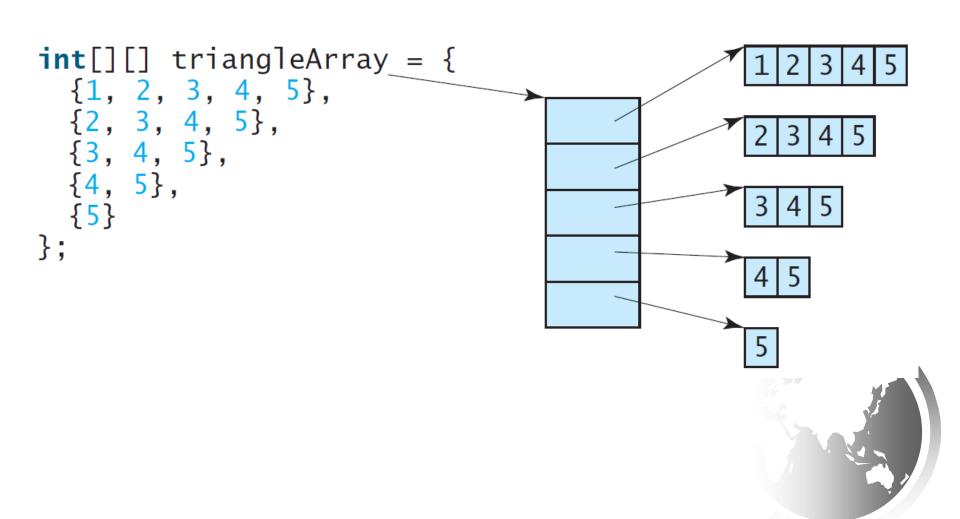
Ragged Arrays

Each row in a two-dimensional array is itself an array. So, the rows can have different lengths. Such an array is known as *a ragged array*. For example,

```
int[][] matrix = {
 \{1, 2, 3, 4, 5\},\
 \{2, 3, 4, 5\},\
 {3, 4, 5},
 {4,5},
 {5}
```

matrix.length is 5
matrix[0].length is 5
matrix[1].length is 4
matrix[2].length is 3
matrix[3].length is 2
matrix[4].length is 1

Ragged Arrays, cont.



Processing Two-Dimensional Arrays

See the examples in the text.

- 1. (Initializing arrays with input values)
- 2. (Printing arrays)
- 3. (Summing all elements)
- 4. (Summing all elements by column)
- 5. (Which row has the largest sum)
- 6. (Finding the smallest index of the largest element)
- 7. (Random shuffling)

Initializing arrays with input values

```
java.util.Scanner input = new Scanner(System.in);
System.out.println("Enter " + matrix.length + " rows and " +
    matrix[0].length + " columns: ");
for (int row = 0; row < matrix.length; row++) {
    for (int column = 0; column < matrix[row].length; column++) {
        matrix[row][column] = input.nextInt();
    }
}</pre>
```



Initializing arrays with random values

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    matrix[row][column] = (int)(Math.random() * 100);
  }
}</pre>
```



Printing arrays

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    System.out.print(matrix[row][column] + " ");
  }
  System.out.println();
}</pre>
```



Summing all elements

```
int total = 0;
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    total += matrix[row][column];
  }
}</pre>
```

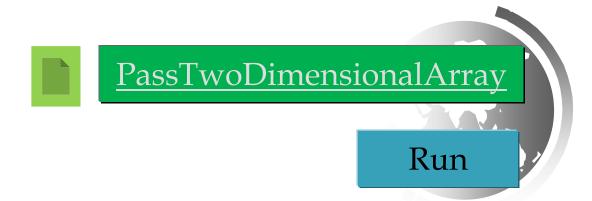


Summing elements by column

Random shuffling

```
for (int i = 0; i < matrix.length; i++) {
 for (int j = 0; j < matrix[i].length; j++) {
  int i1 = (int)(Math.random() * matrix.length);
  int j1 = (int)(Math.random() * matrix[i].length);
  // Swap matrix[i][j] with matrix[i1][j1]
  int temp = matrix[i][j];
  matrix[i][j] = matrix[i1][j1];
  matrix[i1][j1] = temp;
```

Passing Tow-Dimensional Arrays to Methods



Problem: Grading Multiple-Choice Test

Students' answer

 Objective: write a program that grades multiple-choice test.

Key to the Questions:

0 1 2 3 4 5 6 7 8 9

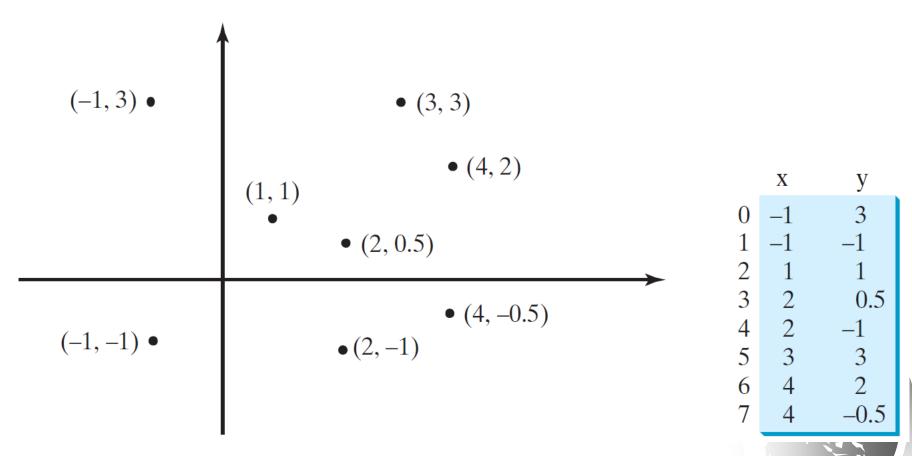
Key D B D C C D A E A D



<u>GradeExam</u>

Run

Problem: Finding Two Points Nearest to Each Other





Run

What is Sudoku?

| 5 | 3 | | | 7 | | | |
|---|---|---|---|---|---|---|---|
| | 5 | | | | | | |
| 6 | | | 1 | 9 | 5 | | |
| | 9 | 8 | | | | 6 | |
| 8 | | | | 6 | | | 3 |
| 4 | | | 8 | | 3 | | 1 |
| 7 | | | | 2 | | | 6 |
| | 6 | | | | | | |
| | | | 4 | 1 | 9 | | 5 |
| | | | | 8 | | 7 | 9 |



Every row contains the numbers 1 to 9

| 5 | 3 | | | 7 | | | |
|---|---|---|---|---|---|---|---|
| 6 | | | 1 | 9 | 5 | | |
| | 9 | 8 | | | | 6 | |
| 8 | | | | 6 | | | 3 |
| 4 | | | 8 | | 3 | | 1 |
| 7 | | | | 2 | | | 6 |
| | 6 | | | | | | |
| | | | 4 | 1 | 9 | | 5 |
| | | | | 8 | | 7 | 9 |

| | 5 | 3 | 1 | 6 | 7 | Q | 0 | 1 | <u> </u> | |
|---|----------|----------------|----------------|----------|----------------|----------|----------|--------------|----------|--|
| 1 | <u> </u> | ٦ | 4 | U | / | O | <u> </u> | 1 | | |
| | 6 | 7 | 2 | 1 | 9 | 5 | 3 | 1 | O | |
| | U | / | <u> </u> | 1 | 9 | J | J | 4 | O | |
| | 1 | 0 | Q | 2 | 1 | <u> </u> | 5 | 6 | 7 | |
| | 1 |) | Ö | J | 7 | <u> </u> | J | U | / | |
| | 8 | 7 | C | 7 | 6 | 1 | 1 | 2 | 3 | |
| | 0 | <mark>)</mark> | 9 | / | O | 1 | 4 | <u> </u> | 3 | |
| I | 1 | <mark>ر</mark> | <mark>/</mark> | 0 | ۷ | 2 | 7 | 0 | 1 | |
| | 4 | \\\ | O | Ŏ | <mark>)</mark> | 3 | / | y | 1 | |
| | | _ | | _ | | | _ | _ | _ | |
| | 1/ | <u> </u> | 3 | 9 | 2 | 4 | 8 | 5 | 6 | |
| | <u></u> | | 7 | _ | 2 | _ | _ | 0 | 1 | |
| | 9 | Ó | 1 | <u> </u> | 3 | / | <u> </u> | 8 | 4 | |
| | _ | - | | | -4 | | | | | |
| | 2 | 8 | / | 4 | 1 | 9 | 0 | 3 | 5 | |
| | 2 | 1 | _ | | 0 | | 7 | 7 | | |
| | 3 | 4 | <u> </u> | Z | 8 | O | 1 | 7 | 9 | |

Every column contains the numbers 1 to 9

| 5 | 3 | | | 7 | | | |
|---|---|---|---|---|---|---|---|
| | 3 | | | | | | |
| 6 | | | 1 | 9 | 5 | | |
| | 9 | 8 | | | | 6 | |
| 8 | | | | 6 | | | 3 |
| 4 | | | 8 | | 3 | | 1 |
| 7 | | | | 2 | | | 6 |
| | 6 | | | | | | |
| | | | 4 | 1 | 9 | | 5 |
| | | | | 8 | | 7 | 9 |

| 5 | 3 | 4 | 6 | 7 | 8 | 9 | 1 | 2 |
|---|----------------|----------------|----------------|----------|----------------|----------------|------------------|----------------|
| 6 | 7 | 2 | 1 | 9 | 5 | 3 | <mark>4</mark> ! | 8 |
| 1 | 9 | 8 | <mark>3</mark> | 4 | 2 | 5 | 6 | 7 |
| 8 | 5 | <mark>9</mark> | 7 | 6 | 1 | 4 | <mark>2</mark> | 3 |
| 4 | 2 | 6 | 8 | <u>5</u> | 3 | <mark>7</mark> | 9 | 1 |
| 7 | 1 | <u>3</u> | 9 | 2 | 4 | 8 | 5 | 6 |
| 9 | 6 | 1 | <u>5</u> | 3 | <mark>7</mark> | <mark>2</mark> | 8 | <mark>4</mark> |
| 2 | 8 | 7 | 4 | 1 | 9 | <u>6</u> | 3 | 5 |
| 3 | <mark>4</mark> | <u>5</u> | 2 | 8 | <u>6</u> | 1 | 7 | 9 |
| | | | | | | | | |

Every 3×3 box contains the numbers 1 to 9

| | | | | 1 | | | |
|---|---|---|---|---|---|---|---|
| 5 | 3 | | | 7 | | | |
| 6 | | | 1 | 9 | 5 | | |
| | 9 | 8 | | | | 6 | |
| 8 | | | | 6 | | | 3 |
| 4 | | | 8 | | 3 | | 1 |
| 7 | | | | 2 | | | 6 |
| | 6 | | | | | | |
| | | | 4 | 1 | 9 | | 5 |
| | | | | 8 | | 7 | 9 |

| 5 | 3 | 4 | <u>6</u> | 7 | 8 | 9 | 1 | 2 |
|---|----------|----------|----------|----------|----------|----------------|----------|----------------|
| 6 | 7 | 2 | 1 | 9 | 5 | <u>3</u> | 4 | 8 |
| 1 | 9 | 8 | <u>3</u> | <u>4</u> | 2 | <u>5</u> | 6 | <mark>7</mark> |
| 8 | <u>5</u> | 9 | 7 | 6 | 1 | 4 | 2 | 3 |
| 4 | 2 | <u>6</u> | 8 | <u>5</u> | 3 | <mark>7</mark> | 9 | 1 |
| 7 | 1 | 3 | 9 | 2 | 4 | 8 | <u>5</u> | 6 |
| 9 | 6 | 1 | 5 | 3 | 7 | 2 | 8 | 4 |
| 2 | 8 | 7 | 4 | 1 | 9 | <u>6</u> | 3 | 5 |
| 3 | 4 | <u>5</u> | 2 | 8 | <u>6</u> | 1 | 7 | 9 |

Checking Whether a Solution Is Correct

| 5 | 3 | | | 7 | | | |
|---|---|---|---|---|---|---|---|
| 6 | | | 1 | 9 | 5 | | |
| | 9 | 8 | | | | 6 | |
| 8 | | | | 6 | | | 3 |
| 4 | | | 8 | | 3 | | 1 |
| 7 | | | | 2 | | | 6 |
| | 6 | | | | | | |
| | | | 4 | 1 | 9 | | 5 |
| | | | | 8 | | 7 | 9 |

| 5 | 3 | <u>4</u> | <u>6</u> | 7 | <mark>8</mark> | <mark>9</mark> | 1 | 2 |
|----------------|----------------|----------------|----------------|----------|----------------|----------------|----------------|----------------|
| 6 | 7 | 2 | 1 | 9 | 5 | <u>3</u> | 4 | 8 |
| 1 | 9 | 8 | <mark>3</mark> | 4 | 2 | <u>5</u> | 6 | <mark>7</mark> |
| 8 | <u>5</u> | <mark>9</mark> | <mark>7</mark> | 6 | 1 | <u>4</u> | 2 | 3 |
| 4 | 2 | <u>6</u> | 8 | <u>5</u> | 3 | <mark>7</mark> | <mark>9</mark> | 1 |
| 7 | 1 | <u>3</u> | 9 | 2 | 4 | 8 | <u>5</u> | 6 |
| <mark>9</mark> | 6 | 1 | <u>5</u> | <u>3</u> | 7 | <mark>2</mark> | 8 | <u>4</u> |
| 2 | 8 | <mark>7</mark> | 4 | 1 | 9 | <u>6</u> | <u>3</u> | 5 |
| <u>3</u> | <mark>4</mark> | <u>5</u> | 2 | 8 | <u>6</u> | <u>1</u> | 7 | 9 |



CheckSudokuSolution

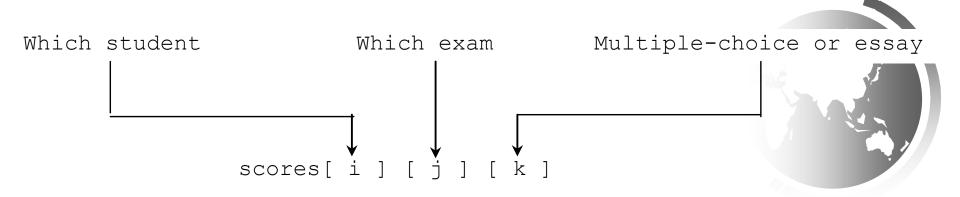
Run

Multidimensional Arrays

Occasionally, you will need to represent n-dimensional data structures. In Java, you can create n-dimensional arrays for any integer n.

The way to declare two-dimensional array variables and create two-dimensional arrays can be generalized to declare n-dimensional array variables and create n-dimensional arrays for n >= 3.

Multidimensional Arrays



Problem: Calculating Total Scores

Objective: write a program that calculates the total score for students in a class. Suppose the scores are stored in a three-dimensional array named <u>scores</u>. The first index in <u>scores</u> refers to a student, the second refers to an exam, and the third refers to the part of the exam. Suppose there are 7 students, 5 exams, and each exam has two parts--the multiple-choice part and the programming part. So, <u>scores[i][j][0]</u> represents the score on the multiple-choice part for the <u>i</u>'s student on the <u>j</u>'s exam. Your program displays the total score for each student.



Run

Problem: Weather Information

Suppose a meteorology station records the temperature and humidity at each hour of every day and stores the data for the past ten days in a text file named weather.txt. Each line of the file consists of four numbers that indicate the day, hour, temperature, and humidity. Your task is to write a program that calculates the average daily temperature and humidity for the <u>10</u> days.

```
1 1 76.4 0.92
1 2 77.7 0.93
...
10 23 97.7 0.71
10 24 98.7 0.74
```

```
10 24 98.7 0.74
1 2 77.7 0.93
...
10 23 97.7 0.71
1 1 76.4 0.92
```

Weather
Run

Problem: Guessing Birthday

Listing 4.3, GuessBirthday.java, gives a program that guesses a birthday. The program can be simplified by storing the numbers in five sets in a three-dimensional array, and it prompts the user for the answers using a loop.



<u>GuessBirthdayUsingArray</u>

