# 数字电路实验 Lab 2 实验报告

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必做内容

题目 1: if 语句与锁存器 (1分) 题目 2: case 语句与锁存器 (1分) 题目 3: 计数器 Pro (3分) 题目 4: 生成波形 (2分)

选择性必做内容

题目 3: 『众数』统计(3分)

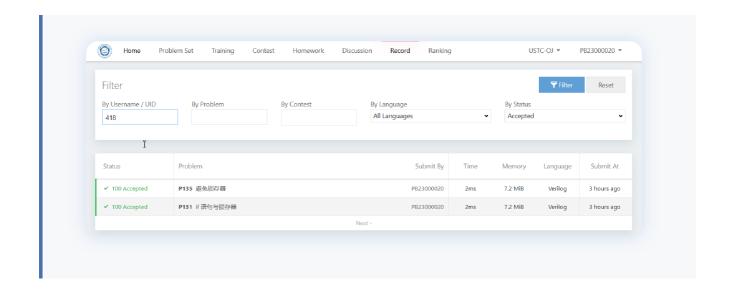
# 必做内容

## 题目1: if 语句与锁存器 (1分)

#### 模块代码:

```
module top_module (
   input
                              cpu_overheated,
                              shut_off_computer,
   output reg
   input
                              arrived,
   input
                              gas_tank_empty,
   output reg
                              keep_driving
);
   // Edit the code below
   always @(*) begin
       if (cpu_overheated)
           shut_off_computer = 1'b1;
           shut_off_computer = 1'b0; //增加else语句,消除锁存器
   end
   always @(*) begin
       if (~arrived)
           keep_driving = ~gas_tank_empty;
           keep_driving = 1'b0; //增加else语句, 消除锁存器
   end
endmodule
```

注:本题已在 OJ 系统上提交并通过

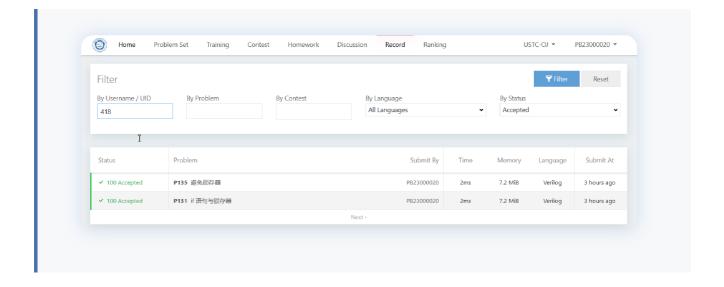


### 题目 2: case 语句与锁存器 (1分)

#### 模块代码:

```
module top_module (
   input [15:0]
                                     scancode,
   output reg
                                     left,
   output reg
                                     down,
   output reg
                                     right,
   output reg
                                     υp
);
// Write your codes here.
   always @(*) begin
       up = 1'b0;
       down = 1'b0;
       left = 1'b0;
       right = 1'b0; //赋初值, 避免锁存器
       case (scancode) //根据识别码建立映射
          16'hE06B: left = 1'b1;
           16'hE072: down = 1'b1;
           16'hE074: right = 1'b1;
           16'hE075: up = 1'b1;
           default: ;
       endcase
   end
endmodule
```

#### 注:本题已在 OJ 系统上提交并通过



## 题目 3: 计数器 Pro (3分)

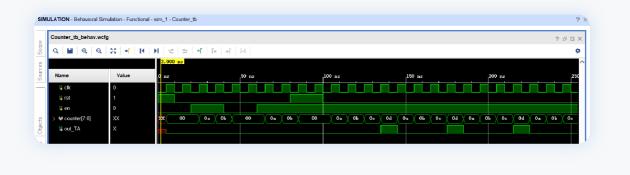
#### 模块代码:

```
module Counter #(
   parameter
                         MAX_VALUE = 8'd13,
   parameter
                         MIN_VALUE = 8'd10
)(
   input
                         clk,
   input
                         rst,
   input
                         enable, //增加enable信号
   output
);
reg [7:0] counter;
always @(posedge clk) begin
   if (rst)
       counter \leq 0; //此markdown主题自动将 < = 显示为 \leq , 下同
   else begin //rst信号优先级高于enable
       if (enable) begin
           if (counter ≥ MAX_VALUE)
              counter ≤ MIN_VALUE; //达到MAX_VALUE后跳转回MIN_VALUE
           else if(counter ≥ MIN_VALUE)
              counter ≤ counter + 1; //在范围内正常工作时每次+1
           else counter ≤ MIN_VALUE; //避免锁存器,确保在指定范围内工作
       end
       else
          counter ≤ 0; //enable低电平时counter复位
   end
end
assign out = (counter = MAX_VALUE);
endmodule
```

#### 仿真文件:

```
module Counter_tb(); //此仿真文件为实验文档提供, 不予注释
reg clk, rst, en;
wire out_TA;
initial begin
   clk = 0; rst = 1; en = 0;
   #10;
   rst = 0;
   #10;
   en = 1;
   #20;
   en = 0;
   #20;
   en = 1;
   #20;
   rst = 1;
   #20;
   rst = 0;
   #200;
   en = 0;
always #5 clk = ~clk;
Counter #(
   .MIN_VALUE(8'd10),
   .MAX_VALUE(8'd13)
) counter (
   .clk(clk),
   .rst(rst),
   .enable(en),
   .out(out_TA)
);
endmodule
```

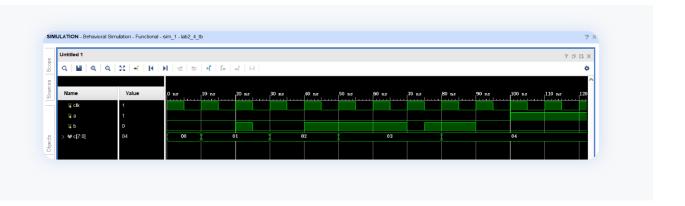
#### 附: 仿真结果截图



## 题目 4: 生成波形 (2分)

### 仿真文件:

```
module lab2_4_tb();
reg clk,a,b;
reg [7:0] c;
initial begin
   c = 8'b0000_0000;
   clk = 1'b1;
   a = 1'b0;
   b = 1'b0;
   #10;
   c = 8'b0000_0001;
   #10;
    b = \sim b;
    #5;
    b = \sim b;
    #5;
    c = 8'b0000_0010;
    #10;
    b = \sim b;
    #10;
    c = 8'b0000_0011;
    #20;
    b = \sim b;
    #5;
    b=~b;
   #5;
   c = 8'b0000_0100;
   #10;
   b = \sim b;
   #10;
   a = ~a;
end
always #5 clk = ~clk; //时钟周期
endmodule
```



## 选择性必做内容

题目3:『众数』统计(3分)

#### 模块代码:

```
module FindMode ( //由于出现次数超过一半的数必定是出现次数最多的,而其他情形可以输出序列中任意一个数,从而
本题只需找当前出现次数最多的数
  input
                                  clk,
  input
                                  rst,
  input
                                  next,
  input [7:0]
                                 number,
   output reg [7:0]
                                 out
);
// Your codes here.
reg [7:0] cnt[255:0]; //保存0-255每个数的出现次数
reg [7:0] tmp; //存储出现最多次的数
integer i;
always @(posedge clk) begin
   if (rst) begin //清除先前的记录
      tmp ≤ 0;
      for (i = 0; i \le 255; i = i + 1)
        cnt[i] \leq 0;
   end
   else if (next) begin
      cnt[number] ≤ cnt[number] + 1; //该数出现次数+1
      if (cnt[number] ≥ cnt[tmp]) //判断其是否出现次数最多
         tmp ≤ number;
      else
         tmp ≤ tmp;
   end
end
always @(*) begin
  out = tmp; // 当前结果输出
end
```

#### 仿真文件:

```
module FindMode_tb; //本文件内容是平凡的, 可参见仿
reg clk;
reg rst;
reg next;
reg [7:0] number;
wire [7:0] out;
FindMode dut (
   .clk(clk),
   .rst(rst),
   .next(next),
   .number(number),
   .out(out)
);
initial begin
   clk = 1;
   forever #5 clk = ~clk;
end
initial begin
   rst = 1;
    next = 0;
    number = 0;
   #10 rst = 0;
   #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h20;
    #10 \text{ next} = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h20;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h10;
```

```
#10 next = 1;
    number = 8'h10;
    #10
    rst = 1;
    next = 0;
    number = 0;
    #10 rst = 0;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h20;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h20;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h30;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h10;
    #10 next = 1;
    number = 8'h10;
    $finish;
end
endmodule
```

#### 附: 仿真结果截图

