

## ME 360 Lecture 6

Now we know two methods of root finding, let's compare the two methods.

Note, the two things we care about are

1. accuracy      2. convergence speed.

### Bisection Method

Since after each step of bisection method, we are dividing our interval in half, After  $n$  steps, the interval  $[a_n, b_n]$  has length  $(b-a)/2^n$ .

After  $n$  steps, the estimated root  $x_c = (a_n + b_n)/2$

Let  $r$  be the exact root, then we have

$$\text{solution error} = |x_c - r| < \frac{b-a}{2^{n+1}}$$

$$\text{Function evaluations} = n + 2$$

In other words, for every function evaluation, we cut the uncertainty in the root by a factor of 2.

### Definition of solution accuracy:

A solution is correct within  $p$  decimal places if the error is less than  $0.5 \times 10^{-p}$ ,

**Example:** how many iterations do we need to have a solution that is correct within 6 decimal places for function  $f(x) = \cos x - x$  in the interval  $[0, 1]$ ?

Hint:  $f(x)$  doesn't matter here!

using the relationship of solution error, we have

$$\frac{b-a}{2^{n+1}} < 0.5 \times 10^{-6}, \text{ here } b=1, a=0.$$

$$\frac{1}{2^{n+1}} < 0.5 \times 10^{-6} \Rightarrow n > 6 / (\log_2 2) \approx 19.9$$

$\boxed{n=20}$        $\therefore 20 \text{ iterations}$

## Exercise in class:

### Linear Convergence of Fixed-Point Iteration

- How can we know when FPI will converge?

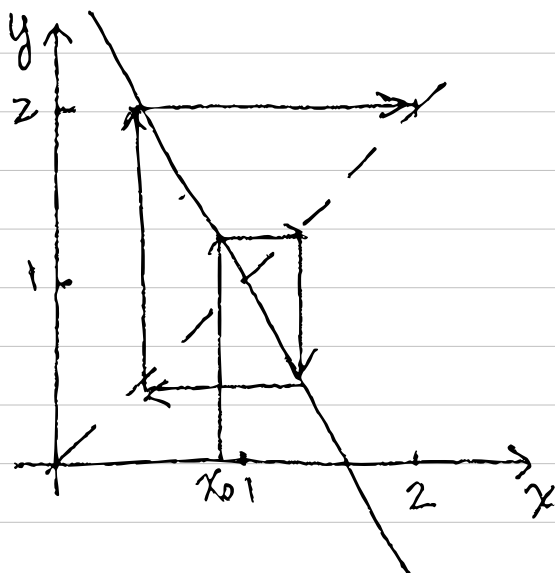
Let's look at it using the simplest case possible: linear functions.

Two linear functions of interest:

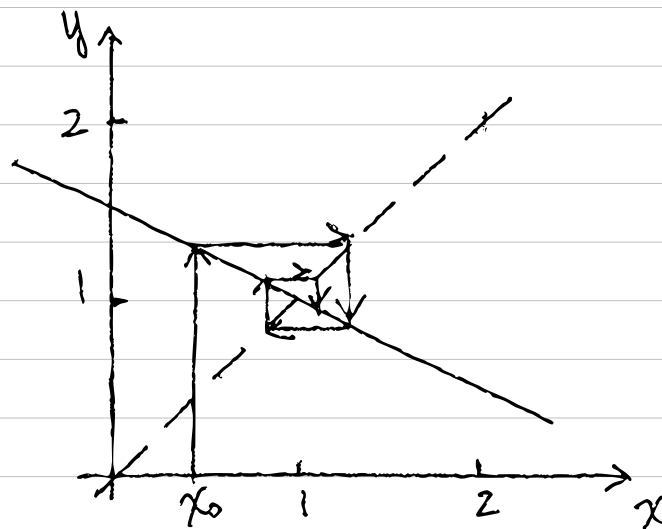
$$g_1(x) = -\frac{3}{2}x + \frac{5}{2}$$

$$g_2(x) = -\frac{1}{2}x + \frac{3}{2}$$

First, geometric argument.



Diverges



Converges

Let's now look at it from equations:

We want to rewrite the equations in the form of  $(x-r)$  where  $r$  is the fixed point, in this case,  $r=1$ .

$$g_1(x) = -\frac{3}{2}(x-1) - \frac{3}{2} + \frac{5}{2} = -\frac{3}{2}(x-1) + 1$$

$$g_1(x) - 1 = -\frac{3}{2}(x-1)$$

$$x_{i+1} - 1 = -\frac{3}{2}(x_i - 1)$$

Let  $e_i = |r - x_i|$  being the error at step  $i$ , we see that, for function  $g_1$ ,  $\boxed{e_{i+1} = \frac{3}{2} e_i}$ , meaning that every

FPI step we take, the error increases by a factor of  $3/2$ .

Similarly, we can study  $g_2(x)$ .

$$g_2(x) = -\frac{1}{2}(x-1) - \frac{1}{2} + \frac{3}{2} = -\frac{1}{2}(x-1) + 1$$

$$g_2(x) - 1 = -\frac{1}{2}(x-1)$$

$$x_{i+1} - 1 = -\frac{1}{2}(x_i - 1) \Rightarrow \boxed{e_{i+1} = \frac{1}{2} e_i}$$

For function  $g_2$ , every FPI step we take, the error decreases by a factor of  $1/2$ .

Let's put everything together.

### \* Definition of linear convergence

Let  $e_i$  denote the error at step  $i$  of an iterative method.

If  $\lim_{i \rightarrow \infty} \frac{e_{i+1}}{e_i} = S < 1$ ,

the method is said to obey linear convergence with rate  $S$ ,

## Theorem on linear convergence of FPI

Assume that  $g$  is continuously differentiable, that  $g(r) = r$ , and that  $S = |g'(r)| < 1$ . Then Fixed-Point Iteration converges linearly with rate  $S$  to the fixed point  $r$  for initial guesses sufficiently close to  $r$ .

## Locally convergent

An iterative method is called locally convergent to  $r$  if the method converges to  $r$  for initial guesses sufficiently close to  $r$ .

Now let's use this theorem to look at the example from last class. The three functions were:

$$g_1(x) = 1 - x^3 \quad g_2(x) = (1 - x)^{1/3} \quad g_3(x) = \frac{1 + 2x^3}{1 + 3x^2}$$

the fixed point is around 0.6823

$$1. \quad g_1'(x) = -3x^2 \quad |g_1'(r)| = 3 \cdot (0.6823)^2 \approx 1.3966 > 1$$

$$2. \quad g_2'(x) = -\frac{1}{3}(1-x)^{-2/3} \quad |g_2'(r)| = \frac{1}{3}(1-0.6823)^{-2/3} \approx 0.716 < 1$$

$$\begin{aligned} 3. \quad g_3'(x) &= \frac{6x^2}{(1+3x^2)} - \frac{6x(1+2x^3)}{(1+3x^2)^2} \\ &= \frac{6x^2(1+3x^2) - 6x(1+2x^3)}{(1+3x^2)^2} \\ &= \frac{6x(x+3x^3-2x^3-1)}{(1+3x^2)^2} \\ &= \frac{6x(x^3+x-1)}{(1+3x^2)^2} \end{aligned}$$

$$|g_3'(r)| = 0$$

By computing  $S = |g'(r)|$ , we see that  $g_1(x)$  diverges,  $g_2(x)$  converges slowly,  $g_3(x)$  converges very fast, as  $S = |g_3'(r)| = 0$  is the smallest value  $S$  can get.

## Stopping Criteria for FPI

Since we can't predict the number of steps we need for FPI, we need to have a stopping criteria. In general, there are three different ways:

For a predefined tolerance  $\text{tol}$ :

1.  $|x_{i+1} - x_i| < \text{tol}$

2.  $\frac{|x_{i+1} - x_i|}{|x_{i+1}|} < \text{tol}$  (solution not too close to 0)

3.  $\frac{|x_{i+1} - x_i|}{\max(|x_i|, \theta)} < \text{tol}$ , for some  $\theta > 0$

Option 3 is a hybrid method of 1 & 2.

For an even more robust stopping criteria, we also want to add a maximum iteration steps, in case of non-convergence.

## Convergence Speed of Bisection & FPI

Bisection  
Guaranteed convergence  
 $S = \frac{1}{2}$

FPI  
only locally convergent  
 $S = |g'(r)|$

FPI can be faster or slower than Bisection. To improve the performance of FPI, we will introduce Newton's method next, a particularly refined version of FPI, where  $S$  is designed to be zero.