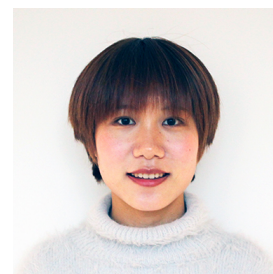


# Xiyue Wang

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## RESEARCH INTERESTS

Human-Computer Interaction; Tangible User Interfaces; Ubiquitous Computing; Affective Computing; Sensor Data Processing; Data Analytics; Machine Learning; Deep Learning; Health Care Information Systems

## EDUCATION

10/2018-9/2021	<b>Tohoku University</b> Ph.D. in Information Science, Interactive Content Design Lab Adviser: Prof. Yoshifumi Kitamura	Sendai, Miyagi, JAPAN
10/2016-9/2018	<b>Tohoku University</b> Master of Information Science, Interactive Content Design Lab Adviser: Prof. Yoshifumi Kitamura	Sendai, Miyagi, JAPAN
8/2012-5/2015	<b>Columbus College of Art &amp; Design</b> Bachelor of Fine Arts, GPA: 3.873 Major: Fine Arts, Minor: 3D Animation, Industrial Design, Illustration Honors: Honor Student, Summa Cum Laude	Columbus, OH, U.S.A
8/2011-5/2012	<b>Columbus College of Art &amp; Design</b> Exchange student, Major: Illustration	Columbus, OH, U.S.A
9/2009-7/2011	<b>Xian Academy of Fine Arts</b> Bachelor of Fine Arts, Major: Oil Painting (transferred out)	Xian, Shaanxi, CHINA

## WORK EXPERIENCE

10/2019-2/2020	<b>Master Level Course: Big Data Challenge</b> Teaching Assistant • Instructor of a group of two Ph.D students and one Master students • Project: Discover the characteristics and behaviors of the users from mobile phone data	Sendai, Miyagi, JAPAN
4/2019-9/2019	<b>Bachelor Level Course: Pattern Recognition</b> Teaching Assistant • Instructor of the laboratory courses of Neural Network	Sendai, Miyagi, JAPAN
9/2015-5/2016	<b>Game Dive LTD</b> Game Designer and Animator • Illustrator and animator of League of Legends guide game: Towel Dive	Columbus, OH, U.S.A
2/2015-4/2015	<b>Trident Design</b> Industrial Design Intern • Ideated and prototyped Spatulove-A Spatula Glove	Columbus, OH, U.S.A

## PROFESSIONAL EXPERIENCE

4/2020-3/2022	<b>Japan Society for the Promotion of Science (JSPS)</b> Research Fellowship (DC2)
8/2020-5/2021	<b>ACM CHI 2021</b> Student Volunteer Chair (Local Support)
9/2018-5/2019	<b>ACM CHI 2019 Asian CHI Symposium</b> Organizer

7/2020-6/2021 **Sendai Dynamic Speakers (Toastmaster Club)** Vice President of Public Relations

7/2019-6/2020 **Sendai Lunch Speakers (Toastmaster Club)** Vice President of Public Relations

## SKILLS

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### Language Skills

- Chinese: Native
- English: Professional proficiency; TOEIC 975/990 (2018); TOEFL iBT score 102/120 (2015)
- Japanese: Conversational proficiency; JLPY N1 117/180 (2019)

### Computer Skills

- Languages: Python, C#, Java
- Platform/libraries: Unity3D, TensorFlow 2.0, Android SDK, OpenCV
- Design: web design, poster design, SolidWorks, Adobe creative suits

## PUBLICATIONS

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### Journal and International Conference Full Papers (peer-reviewed)

- Can Playing with Toy Blocks Reflect Behavior Problems in Children?  
**Xiyue Wang**, Kazuki Takashima, Tomoaki Adachi, Yoshifumi Kitamura  
Proceedings of CHI '21: Proceedings of the SIGCHI conference on Human Factors in Computing Systems (to appear)
- [AssessBlocks: Exploring Toy Block Play Features for Assessing Stress in Young Children after Natural Disasters](#)  
**Xiyue Wang**, Kazuki Takashima, Tomoaki Adachi, Patrick Finn, Ehud Sharlin, Yoshifumi Kitamura  
Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies, Volume 4, Issue 1. March 2020
- [SpotlessMind: A Design Probe for Eliciting Attitudes towards Sharing Neurofeedback](#)  
Passant Elagroudy, **Xiyue Wang**, Evgeny Stemasov, Teresa Hirzle, Svetlana Shishkovets, Siddharth Mehrotra, Albrecht Schmidt. AHS '20: Proceedings of the Augmented Humans International Conference

### International Conference Posters and Demonstrations (peer-reviewed)

- [An Investigation of Electrode Design for Physical Touch Extensions on a Capacitive Touch Surface](#)  
**Xiyue Wang**, Kaori Ikematsu, Kazuyuki Fujita, Kazuki Takashima, Yoshifumi Kitamura  
UIST '19: The Adjunct Publication of the 32nd Annual ACM Symposium on User Interface Software and Technology.
- [Designing Action-Characterizing Toy Blocks for Behavior Assessments](#)  
**Xiyue Wang**, Miteki Ishikawa, Kazuki Takashima, Tomoaki Adachi, Ehud Sharlin, Patrick Finn, Yoshifumi Kitamura  
CHI EA '18: Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems
- Children's Blocks: Machine Learning and the Analysis of Motion During Play  
**Xiyue Wang**, Miteki Ishikawa, Kazuki Takashima, Tomoaki Adachi, Patrick Finn, Ehud Sharlin, Yoshifumi Kitamura  
CHI'18 Asian CHI Symposium 2018 **Best Demo/Poster Award**

### Symposiums (without peer review)

- Activity-Characterizing Toy Blocks for Behavioral Assessments  
**Xiyue Wang**, Miteki Ishikawa, Kazuki Takashima, Tomoaki Adachi, Ehud Sharlin, Yoshifumi Kitamura  
4th Ensemble Workshop for Young Researchers at Tohoku University. Sendai, Japan 2018 **Best Poster Award**
- Machine Learning Enhanced Novel Sensing with Smart Toy Blocks for Children's Action Recognition  
**Xiyue Wang**, Kazuki Takashima, Tomoaki Adachi, Yoshifumi Kitamura  
International Kick-off Symposium of Graduate Program in Data Science. Sendai, Japan 2018

### Invited Talks

- Xiyue Wang: The Block Project – Exploring Toy Blocks as a Tangible User Interface  
Interaction Lab, University of Calgary. Calgary, Alberta, Canada 2018

## AWARDS

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- 10/2018 **1<sup>ST</sup> Place Winner** Symbiotic Mindfulness-An Collaborative Artistic Mind-Sharing Experience  
BR41N.IO Brain-Computer Interface Designers Hackathon at the 2018 UIST school in Berlin, Germany
- 7/2018 **Best Poster Award** Activity-Characterizing Toy Blocks for Behavioral Assessment  
4th Ensemble Workshop for Young Researchers, Tohoku University, 2018
- 4/2018 **Best Poster/Demo Award** Children's Blocks: Machine Learning and the Analysis of Motion During Play  
Asian CHI symposium: Emerging HCI Research Collection in ACM CHI 2018  
(Conference on Human Factors in Computing Systems) in Montreal, Canada
- 2012-2015 **President's List (four consecutive years)**  
Columbus College of Art & Design, Columbus OH, U.S.A
- 8/2012 **Merit Scholarship**  
Columbus College of Art & Design, Columbus OH, U.S.A
- 8/2011 **Second Prize Scholarship**  
Xian Academy of Fine Arts, Xian, Shaanxi, CHINA

## ACADEMIC SERVICES

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### Reviewer

- TEI 2021: The 15th ACM International Conference on Tangible, Embedded and Embodied Interaction
- CHI 2019: The ACM Conference on Human Factors in Computing Systems
- IEEE VR 2019: The 26th IEEE Conference on Virtual Reality and 3D User Interfaces

### Student Volunteer

- CHI 2019
- UIST 2018
- ACM SIGGRAPH ASIA 2017
- ACM SIGGRAPH ASIA 2016
- ACM SIGGRAPH ASIA 2015 (Student Volunteer Team Leader)
- ACM SIGGRAPH 2015
- ACM SIGGRAPH ASIA 2014

## ACTIVITIES & INVOLVEMENT

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- 10/2018-present **Tohoku University Data Science Program**, Member
- 4/2019-present **Sendai Dynamic Speakers (Toastmaster Club)**, Member
- 12/2018-present **Sendai Lunch Speakers (Toastmaster Club)**, Member
- 8/2014-5/2015 **CCAD (Columbus College of Art & Design) Student Leader**, Member
- 8/2014-5/2015 **CCAD Industrial Design Student Collective**, Member

## REFERENCES

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- Yoshifumi Kitamura, Professor, Department of Information Science, Tohoku University, Sendai, Miyagi, Japan  
[kitamura@iec.tohoku.ac.jp](mailto:kitamura@iec.tohoku.ac.jp)
- Kazuki Takashima, Professor, Department of Information Science, Tohoku University, Sendai, Miyagi, Japan  
[takashima@iec.tohoku.ac.jp](mailto:takashima@iec.tohoku.ac.jp)

- Tomoaki Adachi, Professor, Department of Education, Miyagi Gakuin Women's University, Sendai, Miyagi, Japan  
[adachi@miyagi.email.ne.jp](mailto:adachi@miyagi.email.ne.jp)
- Ehud Sharlin e Department of Computer Science, University of Calgary, Calgary, Alberta, Canada  
[ehud@cpsc.ucalgary.ca](mailto:ehud@cpsc.ucalgary.ca)