HTML: B

Created four pages HTML.

Used a lightweight responsive framework called skel which provides JS access to CSS breakpoints, events, and other tools.

hb18742's edit: B for html, since we understand all html tags we write. To be honest, that's not enough for a A mark, there are still lots of features we haven't use due to limit amount of time and my unreasonable time management. I plan to put more effort on it after finishing the research proposal.

CSS: B

Wrote a great deal of styles including tags that we are using as well as we might use in the future.

No style tags in HTML excluding inline SVG.

hb18742's edit: B for css as well. What I am trying to say is almost same as html. Plus, we try to figure out the sticky scroll nav bar but failed several times, but we do learn a lot from that experience. I think we should learn how the browser render the whole web page, which could gives us a holistic view about web design.

JS: C

Create a sticky and colour changing nav bar followed by online tutorial with some little changes.

hb18742's edit: C for JS. Also, we learned how to create a (manually) changing banner in the middle of the web page, and fully understand what does that lines of JS code means.

PNG: A

Converted some JPEGs to PNG by GIMP and Used of basic tools such as all kinds of selections, paint tools and transform tools.

Used layers to add sunglasses to each designer's portrait. Used transparency to create transparency background. Used many filters to create each designers' own style.

(see designer1.png, designer2.png, designer3.png and their original JPEG files.)

SVG: A

Converted some JPEGs to SVG by Inkscape and used shape tools and freehand drawing.

(See america.svg, european.svg and farmhouse.svg)

Added some inline SVG in order to draw our web logo in the html file which involves shapes, path, text, filters, linear gradient, patterns and some simple animation.

Server X

Database X

Dynamic pages X