# Assignment #8: 图论: 概念、遍历,及 树算

Updated 1919 GMT+8 Apr 8, 2024

2024 spring, Complied by Xinjie Song, Phy

#### 说明:

- 1)请把每个题目解题思路(可选),源码Python,或者C++(已经在Codeforces/Openjudge上AC),截图(包含Accepted),填写到下面作业模版中(推荐使用 typora <a href="https://typoraio.cn">https://typoraio.cn</a>,或者用word)。AC或者没有AC,都请标上每个题目大致花费时间。
- 2) 提交时候先提交pdf文件,再把md或者doc文件上传到右侧"作业评论"。Canvas需要有同学清晰头像、提交文件有pdf、"作业评论"区有上传的md或者doc附件。
- 3) 如果不能在截止前提交作业,请写明原因。

#### 编程环境

操作系统: Windows 11 22H2

Python编程环境: PyCharm 2023.2 (Community Edition)

C/C++编程环境: g++ (x86\_64-win32-seh-rev0, Built by MinGW-W64 project) 8.1.0

## 1. 题目

# 19943: 图的拉普拉斯矩阵

matrices, <a href="http://cs101.openjudge.cn/practice/19943/">http://cs101.openjudge.cn/practice/19943/</a>

请定义Vertex类, Graph类, 然后实现

思路: 无

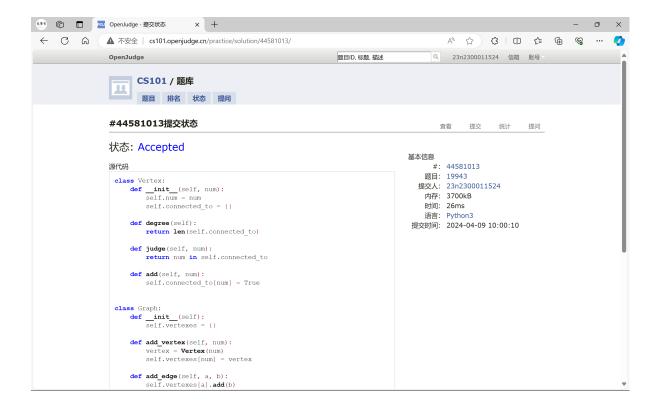
```
class Vertex:
    def __init__(self, num):
        self.num = num
        self.connected_to = {}

    def degree(self):
        return len(self.connected_to)

    def judge(self, num):
        return num in self.connected_to

    def add(self, num):
```

```
self.connected_to[num] = True
class Graph:
    def __init__(self):
       self.vertexes = {}
    def add_vertex(self, num):
        vertex = Vertex(num)
        self.vertexes[num] = vertex
    def add_edge(self, a, b):
        self.vertexes[a].add(b)
    def judge(self, a, b):
        return self.vertexes[a].judge(b)
n, m = map(int, input().split())
graph = Graph()
for i in range(n):
    graph.add_vertex(i)
for _ in range(m):
    a, b = map(int, input().split())
    graph.add_edge(a, b)
    graph.add_edge(b, a)
l = [[0]*n for _ in range(n)]
for i in range(n):
    for j in range(n):
        l[i][j] = -graph.judge(i, j)
        if i == j:
            1[i][j] += graph.vertexes[i].degree()
for s in 1:
    print(' '.join(map(str, s)))
```



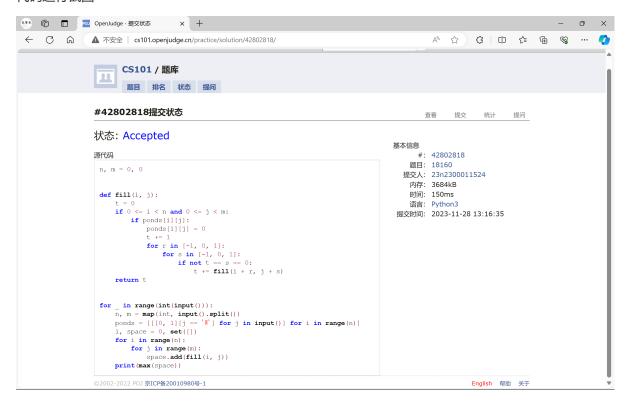
### 18160: 最大连通域面积

matrix/dfs similar, <a href="http://cs101.openjudge.cn/practice/18160">http://cs101.openjudge.cn/practice/18160</a>

思路: dfs

```
n, m = 0, 0
def fill(i, j):
    if 0 \le i \le n and 0 \le j \le m:
         if ponds[i][j]:
             ponds[i][j] = 0
             t += 1
             for r in [-1, 0, 1]:
                  for s in [-1, 0, 1]:
                      if not t == s == 0:
                           t += fill(i + r, j + s)
    return t
for _ in range(int(input())):
    n, m = map(int, input().split())
    ponds = [[[0, 1][j == 'W'] \text{ for } j \text{ in input()}] \text{ for } i \text{ in } range(n)]
    i, space = 0, set([])
    for i in range(n):
         for j in range(m):
```

```
space.add(fill(i, j))
print(max(space))
```



# sy383: 最大权值连通块

https://sunnywhy.com/sfbj/10/3/383

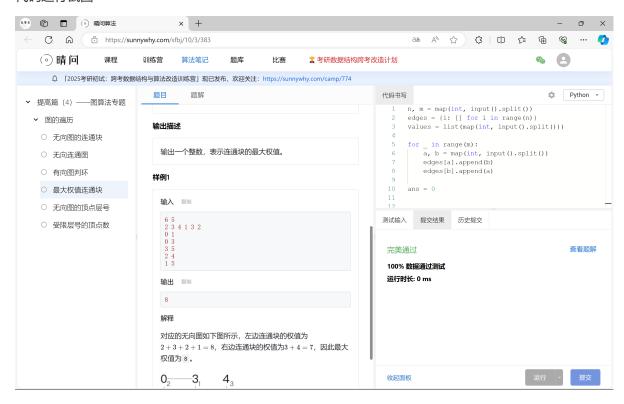
思路: dfs

```
n, m = map(int, input().split())
edges = {i: [] for i in range(n)}
values = list(map(int, input().split()))

for _ in range(m):
    a, b = map(int, input().split())
    edges[a].append(b)
    edges[b].append(a)

ans = 0

def dfs(idx, visited):
    visited[idx] = True
    value = values[idx]
    for i in edges[idx]:
```



#### 03441: 4 Values whose Sum is 0

data structure/binary search, <a href="http://cs101.openjudge.cn/practice/03441">http://cs101.openjudge.cn/practice/03441</a>

思路:桶,分别对a,b和c,d求解节约内存和时间

```
a_ls, b_ls, c_ls, d_ls = [], [], [], []
total = 0
n = int(input())
for i in range(n):
    a, b, c, d = map(int, input().split())
    a_ls.append(a)
    b_ls.append(b)
    c_ls.append(c)
    d_ls.append(d)
```

```
ab = {}
for a in a_ls:
    for b in b_ls:
        t = a + b
        if t in ab:
            ab[t] += 1
        else:
            ab[t] = 1

for c in c_ls:
    for d in d_ls:
        t = c + d
        if -t in ab:
            total += ab[-t]
print(total)
```



### 04089: 电话号码

trie, <a href="http://cs101.openjudge.cn/practice/04089/">http://cs101.openjudge.cn/practice/04089/</a>

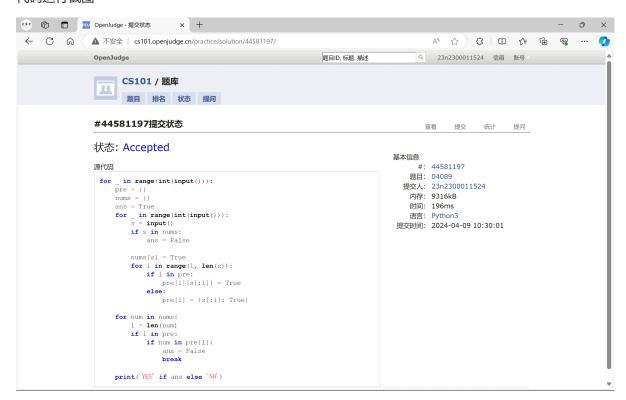
Trie 数据结构可能需要自学下。

思路:前缀字典/trie树

```
#前缀字典
for _ in range(int(input())):
    pre = {}
    nums = \{\}
    ans = True
    for _ in range(int(input())):
        s = input()
        if s in nums:
            ans = False
        nums[s] = True
        for i in range(1, len(s)):
            if i in pre:
                pre[i][s[:i]] = True
            else:
                pre[i] = {s[:i]: True}
    for num in nums:
        1 = len(num)
        if 1 in pre:
            if num in pre[1]:
                ans = False
                break
    print('YES' if ans else 'NO')
```

```
#Trie树
class Node:
   def __init__(self):
        self.child = {}
class TrieTree:
    def __init__(self):
        self.root = Node()
    def add(self, s):
        p = self.root
        for _ in range(len(s) - 1):
            t = s.pop()
            if t not in p.child:
                p.child[t] = Node()
            p = p.child[t]
    def judge(self, s):
        p = self.root
        ans = True
        for _ in range(len(s)):
           t = s.pop()
            if t in p.child:
                p = p.child[t]
            else:
                ans = False
                break
```

```
return ans
for _ in range(int(input())):
    trie = TrieTree()
    nums = \{\}
    ans = True
    for _ in range(int(input())):
        s = input()
        t = list(s)
        t.reverse()
        s = ''.join(t)
        if s in nums:
            ans = False
        nums[s] = True
        trie.add(t)
    for num in nums:
        if trie.judge(list(num)):
            ans = False
    print('YES' if ans else 'NO')
```



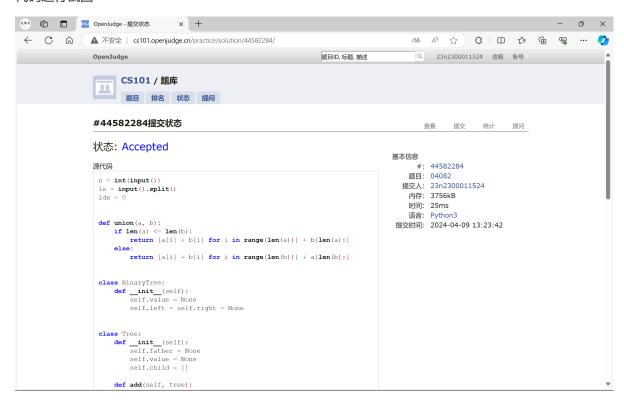
# 04082: 树的镜面映射

http://cs101.openjudge.cn/practice/04082/

思路: 建树

```
n = int(input())
ls = input().split()
idx = 0
def union(a, b):
    if len(a) \leftarrow len(b):
        return [a[i] + b[i] for i in range(len(a))] + b[len(a):]
    else:
        return [a[i] + b[i] for i in range(len(b))] + a[len(b):]
class BinaryTree:
    def __init__(self):
        self.value = None
        self.left = self.right = None
class Tree:
    def __init__(self):
        self.father = None
        self.value = None
        self.child = []
    def add(self, tree):
        self.child.append(tree)
    def level(self):
        ans = []
        for tree in self.child:
            ans = union(ans, tree.level())
        return [[self.value]] + ans
def build_binary_tree():
    global idx
    if idx >= len(ls):
        return None
    binary_tree = BinaryTree()
    if ls[idx][0] == '$':
        idx += 1
        return None
    binary_tree.value = ls[idx][0]
    if ls[idx][1] == '1':
        idx += 1
        return binary_tree
    idx += 1
    binary_tree.left = build_binary_tree()
    binary_tree.right = build_binary_tree()
    return binary_tree
```

```
def build_tree(binary_tree, father):
    tree = Tree()
    tree.father = father
    if father:
        father.add(tree)
    tree.value = binary_tree.value
    if binary_tree.right:
        build_tree(binary_tree.right, tree.father)
    if binary_tree.left:
        build_tree(binary_tree.left, tree)
    return tree
binary_tree = build_binary_tree()
tree = build_tree(binary_tree, None)
ls = tree.level()
for i in range(len(ls)):
    ls[i].reverse()
   ls[i] = ' '.join(ls[i])
print(' '.join(ls))
```



# 2. 学习总结和收获

最后一题还是有点难度和复杂度的,期中季数算放一放

Trie树内存占用和时间明显比暴力散列表大?