

[MineNet workshop(2005)]Shrink: A tool for failure diagnosis in ip networks.

本篇文章是对基于SRLG进行故障定位方法的改进:

两个优点:

1. Shrink is the first IP fault diagnosis system that efficiently and systematically accounts for inaccuracies in SRLG descriptions.
可以很好地解决噪音问题, 其中噪音包括:
 - a. SRLG不准确, 可能丢失某些数据。
 - b. SNMP的report不准确, 可能有些链路故障没有去识别出来。
2. In contrast to prior attempts to use Bayesian networks for network fault diagnosis [10], Shrink solves the problem in $O(n^4)$
降低了时间复杂度到多项式级别。

具体实现

架构

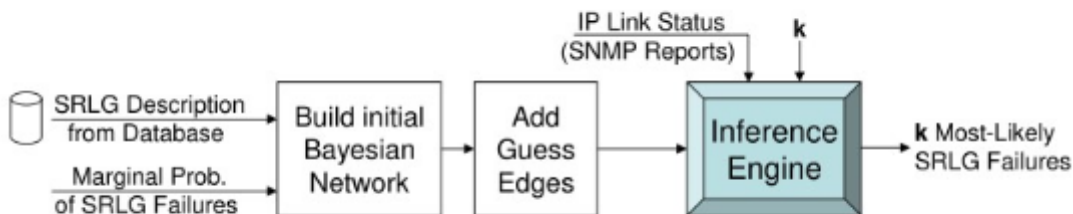


Figure 2: Shrink System Setup

模型

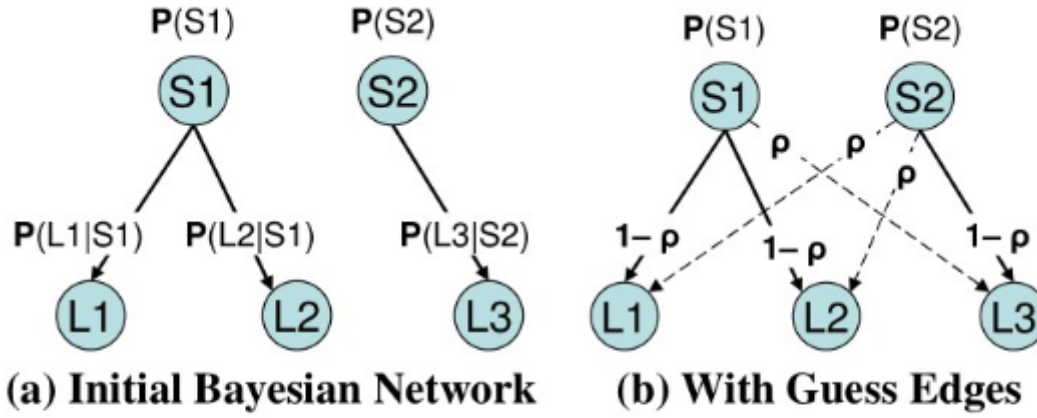


Figure 3: Shrink's Network Model: An SRLG S_i is annotated with its marginal probability of failure $P(S_i = 1)$ and the directed edge $S_i \rightarrow L_j$ is annotated with the conditional probability $P(L_j = 1|S_i = 1)$. Shrink adds *guess edges* to deal with inaccuracies in SRLG descriptions.

(a)图和(b)图的区别在于(b)图在SRLG和所有的link之间都添加了一条边,形成了完全图, 其中对于不属于该SRLG的链路 L_u , $P(L_u|S) = p$, 这里的 p 是一个很小的值, 通过这种方法可以解决噪音问题。

$$P(L_j = 1 | S_i = 1) = \begin{cases} 1 - p, & \forall L_j \in S_i \\ p, & \text{otherwise} \end{cases}$$

$$\arg \max_{S_1, \dots, S_n} P(S_1, \dots, S_n | L_1, \dots, L_m)$$

subject to

$$\text{number of } \{S_i = 1\} \leq \kappa$$

这里使用 κ 来限制SRLG的数目, 是因为多个SRLG同时fail的概率是很小的。

算法复杂度: $O(n^\kappa * (m + n))$

ps:

$$P(S_1, \dots, S_n | L_1, \dots, L_m) = P(S_1 | L_1, \dots, L_m) P(S_2 | L_1, \dots, L_m) \dots P(S_n | L_1, \dots, L_m)$$

又因为 L_1 - L_m 之间相互独立, 所以:

$$P(S_1 | L_1, \dots, L_m) = P(S_1 | L_1) + P(S_2 | L_2) + \dots$$

$$P(S_1 | L_1) = P(L_1 | S_1) P(S_1) / P(L_1)$$

因为 $P(S_1)/P(L_1)$ 是固定的, 所以转化为求 $P(L_1 | S_1)$