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CMSC 21 – 2
Lecture 3 Assignment

1. Simplify the given code.

Given code:

```
if (age >= 13)
    if (age <= 19)
        teenager = true;
    else
        teenager = false;
else if (age < 13)
    teenager = false;
```

Simplified code:

```
if (age >= 13 && age <= 19)
    teenager = true;
else
    teenager = false;
```

Complete source code:

```
1  #include <stdio.h>
2
3  int main() {
4      /* Variable Declaration */
5      int age, teenager, true = 1, false = 0;
6
7      /* Prompt for user's age and store it */
8      printf("Enter your age: ");
9      scanf("%d", &age);
10
11     /* Simplified code */
12     if (age >= 13 && age <= 19)
13         teenager = true;
14     else
15         teenager = false;
16
17     /* Indicate that the program ends here */
18     return 0;
19 }
20
```

Explanation: When the integer *age* is greater than or equal to 13 **AND** *age* is less than or equal to 19, then teenager = **TRUE**. On the other hand, when *age* is less than 13 *or* greater than 19, then teenager = **FALSE**.

Sample outputs:

With `printf("%d", teenager);` at the end of the source code for testing.

Test 1 (7 is less than 13, so teenager = FALSE)

```
Enter your age: 7
0
```

Test 2 (13 is equal to 13, so teenager = TRUE)

```
Enter your age: 13
1
```

Test 3 (15 is between 13 and 19, so teenager = TRUE)

```
Enter your age: 15
1
```

Test 4 (19 is equal to 19, so teenager = TRUE)

```
Enter your age: 19
1
```

Test 5 (21 is greater than 19, so teenager = FALSE)

```
Enter your age: 21
0
```

2. A C program that does the following: Enter a two-digit number: 25
Number entered in words: twenty-five

Complete source code:

```
1  #include <stdio.h> /* Include stdio.h for getting inputs
2      and printing outputs properly. */
3
4  int main() {
5      /* Variable Declaration */
6      int first_digit, second_digit;
7
8      /* Ask for a two-digit number input and store it accordingly */
9      printf("Enter a two-digit number: ");
10     scanf("%d%d", &first_digit, &second_digit);
11
12     /* Display output */
13     printf("%d%d in words is:", first_digit, second_digit);
14
15     /* Evaluate the 2-digit number */
16     switch(first_digit)
17     {
18         case 0: /* If the first digit is 0 */
19             switch(second_digit) /* And if the second digit is 0-9 */
20             {
21                 case 0:printf(" Zero"); break;
22                 case 1:printf(" One"); break;
23                 case 2:printf(" Two"); break;
24                 case 3:printf(" Three"); break;
25                 case 4:printf(" Four"); break;
26                 case 5:printf(" Five"); break;
27                 case 6:printf(" Six"); break;
28                 case 7:printf(" Seven"); break;
29                 case 8:printf(" Eight"); break;
30                 case 9:printf(" Nine"); break;
31             }
32             break;
33         case 1: /* If the first digit is 1 */
34             switch(second_digit) /* And if the second digit is 0-9 */
35             {
36                 case 0:printf(" Ten"); break;
37                 case 1:printf(" Eleven"); break;
38                 case 2:printf(" Twelve"); break;
39                 case 3:printf(" Thirteen"); break;
40                 case 4:printf(" Fourteen"); break;
41                 case 5:printf(" Fifteen"); break;
42                 case 6:printf(" Sixteen"); break;
43                 case 7:printf(" Seventeen"); break;
44                 case 8:printf(" Eighteen"); break;
45                 case 9:printf(" Nineteen"); break;
46             }
47             break;
48
49         /* If the first digit is not 0 and 1 */
50         case 2:printf(" Twenty"); break;
51         case 3:printf(" Thirty"); break;
52         case 4:printf(" Forty"); break;
53         case 5:printf(" Fifty"); break;
54         case 6:printf(" Sixty"); break;
55         case 7:printf(" Seventy"); break;
56         case 8:printf(" Eighty"); break;
57         case 9:printf(" Ninety"); break;
58     }
59
60     /* If the first digit is from 2 to 9 */
61     if (first_digit > 1) {
62         switch(second_digit) { /* And if the second digit is from 1 to 9 */
63             case 1:printf("-one"); break;
64             case 2:printf("-two"); break;
65             case 3:printf("-three"); break;
66             case 4:printf("-four"); break;
67             case 5:printf("-five"); break;
68             case 6:printf("-six"); break;
69             case 7:printf("-seven"); break;
70             case 8:printf("-eight"); break;
71             case 9:printf("-nine"); break;
72         }
73     }
74
75     /* Indicate that the program ends here */
76     return 0;
77 }
78
```

Explanation: With instructions, the C program above does the following:

- Asks user for a two-digit number input
- Store the two-digit number in two distinct variables respectively (first_digit, second_digit)
- Two-digit numbers with **0** and **1** as their first digit will get special treatments
- Two-digit numbers that have a number from **2 to 9** as their first digit will also get special treatment with second digit also evaluated.
- Display a meaningful output (from a numerical integer two-digit input to words output)

Sample outputs:

Test 1

```
Enter a two-digit number: 07
07 in words is: Seven
```

Test 2

```
Enter a two-digit number: 11
11 in words is: Eleven
```

Test 3

```
Enter a two-digit number: 19
19 in words is: Nineteen
```

Test 4

```
Enter a two-digit number: 77
77 in words is: Seventy-seven
```

Test 5

```
Enter a two-digit number: 99
99 in words is: Ninety-nine
```