Intro to Fuzzing

How to bug hunting for fun and profit

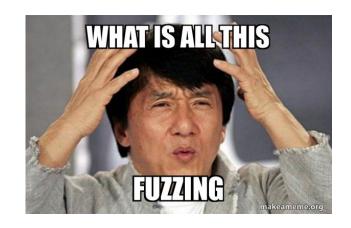
- 1 What and Why Fuzzing
- 2 The Zen of Fuzzing
- 3 Fuzzing Kata
- 4 Embedded Fuzzing

What and Why Fuzzing



#define Fuzzing

"Fuzzing is an automated software testing technique that attempts to find hackable software **bugs** by randomly feeding invalid and unexpected inputs and data into a program in order to find coding errors and security loopholes."



#why Fuzzing ?

Fuzzing has a good track record of being efficient at bug finding

Compared to standard functional testing that focus on the "happy path", fuzzing tries to cover the edge cases

Recommended by PCI as the de facto dynamic testing method



The bug-o-rama trophy case

Yeah, it finds bugs. I am focusing chiefly on development and have not been running the fuzzer at a scale, but here a

IJG jpeg	libjpeg-turbo 12	libpng ¹
libtiff 1 2 3 4 5	mozipeg ¹	pHp 1 2 3 4 5 6 7 8
Mozilla Firefox ^{1 2 3 4}	Internet Explorer 1 2 3 4	Apple Safari
Adobe Flash / PCRE 1234567	sqlite 1 2 3 4	OpenSSL 1 2 3 4 5 6 7
LibreOffice 1 2 3 4	poppler 1 2-	freetype 1 2
GnuTLS 1	GnuPG 1 2 3 4	OpenSSH 1 2 3 4 5
Putty 12	ntpd 1 2	nginx 1 2 3
bash (post-Shellshock) 1 2	tcpdump 1 2 3 4 5 6 7 8 9	JavaScriptCore 1 2 3 4
pdfium ^{1 2}	ffmpeg 1 2 3 4 5	libmatroska ¹
libarchive 123456	wireshark 123	ImageMagick 123456789
BIND 1 2 3 -	QEMU 1 2	Icms ¹
Oracle BerkeleyDB ^{1 2}	Android / libstagefright 1.2	iOS / ImagelO ¹
FLAC audio library 1.2	libsndfile 1 2 3 4	less / lesspipe 1 2 3
strings (+ related tools) 1 2 3 4 5 6 7	file 1 2 3 4	dpkg 1 2
rcs 1	systemd-resolved 12	libyaml ¹
Info-Zip unzip 1 2	libtasn1 12	OpenBSD pfctl 1

The Zen of Fuzzing



Fuzzing vs the world

Technique	Easy to start?	Accuracy	Scalability
static analysis	easy	low	relatively good
dynamic analysis	hard	high	uncertain
symbolic execution	hard	high	bad
fuzzing	easy	high	good

Types of fuzzers

	Easy to start?	Priori knowledge	Coverage	Ability to pass validation
Generation based	hard	needed, hard to acquire	high	strong
Mutation based	easy	not needed	low, affected by initial inputs	weak

What can a fuzzer find?

Crashes, crashes, crashes !!!

- Bugs
 - Stack / Heap overflows
 - Null pointer dereferences
 - Off by ones
 - Uninitialized variables

The revolution: Coverage guided fuzzing







Leverage a feedback loop to guide input mutation

Coverage guided fuzzing principle

The Old Way: Stress test

The New Way: Feedback guided

```
while (1)
                                                 while (1)
     input[0] = rand() % 20;
                                                      input[0] = rand() % 20;
     input[1] = rand() % 20;
                                                      input[1] = rand() % 20;
     if (input[0] % 2 == 0)
                                                          (input[0] % 2 == 0)
                                                                                   FLAG1
         if (input[1] == 12)
                                                          if (input[1] == 12)
                                                                                   FLAG2
            printf("problem here \n");
                                                              printf("problem here \n");
     else
                                                      else.
                                                                                   FLAG3
        printf("no problem\n");
                                                         printf("no problem\n");
```

Fuzzing process with AFL, the coverage guided \(\frac{1}{2} \)#1 fuzzer \(\frac{1}{2} \)





C Sources

Compile with GCC

Binary

Run with input

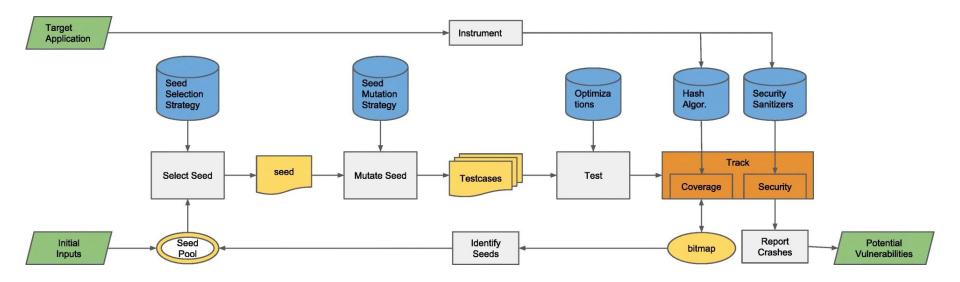
C Sources

Compile and Instrument with AFL-GCC

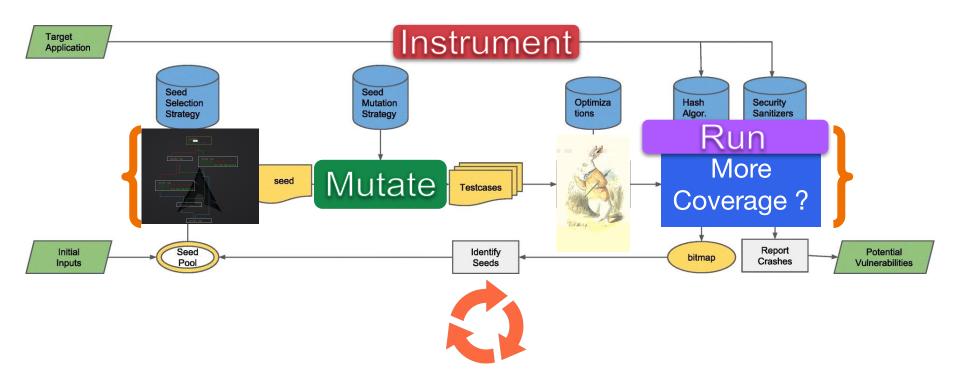
Instrumented Binary for *Coverage*

AFL-FUZZ Runs with *Mutated* input guided by Coverage & Loop-Mutate until Maximize Coverage

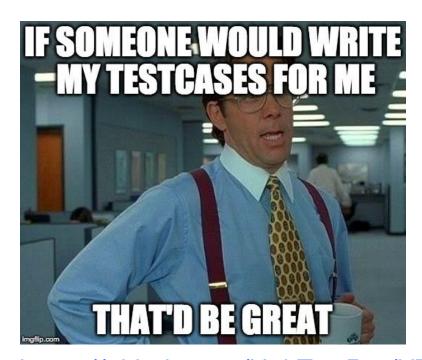
Fuzzer architecture



Fuzzer architecture explained



I know what you all think



Fuzzing exercise







Fuzzing exercise





Click here
Open VM
user/pass: fuzz/fuzz
Clone the repository in the VM
And get fuzzing!

First steps

```
https://drive.google.com/file/d/1UvdxinlwKD847JHdbenO5gv7Xv7p3vJO/view
unzip Virtual\ Machine.zip
  install virtualbox on your OS
sudo apt-get install virtualbox
                                                                                                  You should
  or get it from here <a href="https://www.virtualbox.org/wiki/Downloads">https://www.virtualbox.org/wiki/Downloads</a>
                                                                                                get something
                                                                                                    like this
  mac m1 users follow (next slide)
                                                                                               american fuzzy lop ++2.68c (unrtf) [explore]
  take a snapshot after booting
                                                                                                        map density : 1.12% / 1.93%
count coverage : 3.24 bits/tuple
  login with user/passwd : fuzz/fuzz and inside the image
cd ~/Desktop/WORKSHOP/Fuzz\ 0/unrtf
echo core | sudo tee /proc/sys/kernel/core pattern
afl-fuzz -i ./tests -o afl-output -- ./bin/unrtf --verbose -P ./lib/unrtf/ @@
```

Mac M1

install afl natively on mac m1

via rosetta 2

follow the two links below to install rosetta and afl x86 version on arm

https://medium.com/mkdir-awesome/how-to-install-x86-64-homebrew-packages-on-apple-m1-macbook-54ba295230f

https://vineethbharadwai.medium.com/how-to-compile-and-run-afl-fuzzer-on-ml-mac-with-apple-silicon-for-x86-instrumenta

tion-support-4f1700eaafb6

use rosetta to change arch

alias arm="env /usr/bin/arch -arm64 /bin/zsh --login"
alias intel="env /usr/bin/arch -x86 64 /bin/zsh --login"

for intel x86_64 brew

alias intelbrew='arch -x86_64 /usr/local/homebrew/bin/brew'

- * intelbrew install afl-fuzz
- * git clone https://github.com/antonio-morales/Hackfest_Advanced_Fuzzing_Workshop
- * follow workshop slides

alternative method ... only as a last resort if previous solution did not work

- * download and install UTM from https://mac.getutm.app/
- * follow https://mac.getutm.app/gallery/ubuntu-20-04
- * sudo apt install afl++
- * git clone https://github.com/antonio-morales/Hackfest_Advanced_Fuzzing_Workshop
- * follow workshop slides replacing afl-gcc with afl-clang-fast

First steps

```
cd ~/Desktop/WORKSHOP/Fuzz\ 0/unrtf
echo core | sudo tee /proc/sys/kernel/core pattern
afl-fuzz -i ./tests -o afl-output -- ./bin/unrtf --verbose -P ./lib/unrtf/ @@
cd ~/Desktop/WORKSHOP/
git clone https://github.com/antonio-morales/Hackfest Advanced Fuzzing Workshop
cd Fuzz1
  GOAL: Find the bug with AFL fuzzer
  Follow the hints
```

Follow the white rabbit





Embedded Fuzzing

```
# Run afl workshop inside docker emulating raspberry pi
docker run --network host -it -v $HOME/.dockerpi:/sdcard lukechilds/dockerpi
// or use podman
# user / pass : pi / raspberry
# install afl / clone workshop and fuzz like previously
  GOAL: Find the bug with AFL fuzzer
# Follow the hints
```

