

## Homework #1

1. (2 points) Implement a method named `insert`. This method should take an array of ints, the index at which a new value should be inserted, and the new value that should be inserted. The function should return a new array populated with the contents of the original array with the given value inserted at the given index.

See appendix 1 [homework1.java](#)

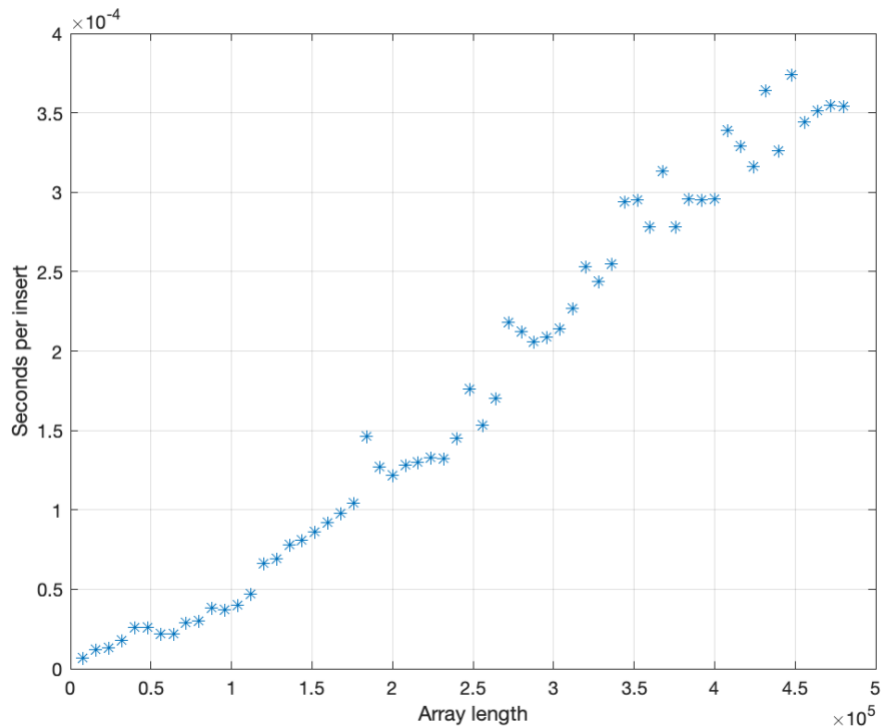
2. (2 points) Implement a main method that profiles the performance of `insert` and outputs a table showing the average time per insert as the length of the array increases.

See appendix 1 [homework1.java](#)

### Output from the code:

Array length	Seconds	per insert
8001	0.000007	
16001	0.000012	
24001	0.000013	
32001	0.000018	
40001	0.000026	
48001	0.000026	280001
56001	0.000022	288001
64001	0.000022	296001
72001	0.000029	304001
80001	0.000030	312001
88001	0.000038	320001
96001	0.000037	328001
104001	0.000040	336001
112001	0.000047	344001
120001	0.000066	352001
128001	0.000069	360001
136001	0.000078	368001
144001	0.000081	376001
152001	0.000086	384001
160001	0.000092	392001
168001	0.000098	400001
176001	0.000104	408001
184001	0.000146	416001
192001	0.000127	424001
200001	0.000122	432001
208001	0.000128	440001
216001	0.000130	448001
224001	0.000133	456001
232001	0.000132	464001
240001	0.000145	472001
248001	0.000176	480001
256001	0.000153	
264001	0.000170	
272001	0.000218	

3. (2 points) Plot a scatter graph showing “Seconds per insert” (Y-axis) vs. “Array length” (X-axis)



(Did it with MATLAB)

4. (2 points) Provide a line-by-line Big-O analysis of your implementation of insert. You can do this by adding a comment next to each line in your source code. What is the overall Big-O performance of insert? What parts of the algorithm contribute most heavily to the overall Big-O performance?

The overall Big-O performance of 'insert' is  $O(n)$ .

The two parts of copying elements before insert point and after insert point, contribute most heavily to the overall Big-O performance, which are both  $O(n)$ .

5. (1 point) Based on the graph does the performance of improve, degrade, or stay the same as the length of the array grows? Does your Big-O analysis of match the results of running the program?

Based on the graph, as the length of array growth, the performance has degraded, since it takes more time for one insertion.

My big-O analysis, which is  $O(n)$ , matches the results of running, which is also  $O(n)$  as the graph is in a linear increasing trend.

# Appendix

// file homework1.java

package com;

import java.util.Random;

public class Homework1 {

public static void main(String[] args) {

// Setting to allow fine-tuning the granularity of the readings

int NUM\_READINGS = 60;

int INSERTS\_PER\_READING = 8000;

// Start with an array containing 1 element

int[] array = new int[1];

array[0]=0;

System.out.format("%-15s%-15s\n", "Array length", "Seconds per insert");

// Take NUM\_READINGS readings

for (int t=0; t < NUM\_READINGS; t++) {

// Each reading will be taken after INSERTS\_PER\_READING inserts

long startTime = System.currentTimeMillis();

for (int p=0; p < INSERTS\_PER\_READING; p++) {

Random rn = new Random();

int index = rn.nextInt(array.length);

int value = rn.nextInt();

array = Homework1.insert(array, index, value);

}

long stopTime = System.currentTimeMillis();

System.out.println(String.format("%15d\t%15f", array.length, (stopTime - startTime) / (1000. \*

INSERTS\_PER\_READING)));

}

}

private static int[] insert(int[] array, int index, int value) {

// create new array one larger than original array

int[] newArray; // O(1)

newArray = new int[(array.length + 1)]; // O(1)

```
//copy elements up to insert point from original array to new array
for (int i=0; i<index; i++) {           // O(n)
    newArray[i] = array[i];           // O(1)
}

//place insert value into new array
newArray[index] = value;               // O(1)

//copy elements after insert point from original array to new array
for(int i=index; i<=array.length-1; i++) { // O(N)
    newArray[i+1] = array[i];         // O(1)
}

return newArray;                       // O(1)
}

}
```