

# Repetition with for loops

## Introduction to Programming

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# Algorithms and Repetition

## Questions

# Algorithms and Repetition

# Algorithms and repetition

- ▶ The **flow of control** is the order that statements are executed in a program.
- ▶ Unless otherwise specified, Python programs start at the first statement in the file, and finish with the last.
- ▶ This behaviour can be modified with **conditional** and **repetition** statements.
- ▶ Any algorithm can be expressed in terms of conditional and repetition statements.
- ▶ **Repetition statements** allow the same thing (or almost the same thing) to be done again and again until a particular **condition** is broken.
- ▶ The repetition statements in Python are the **while** statement and the **for** statement.
- ▶ In this video we will cover **for** loops.

## An example needing repetition

Try the Exchange Table example: `src/exchange_table.py`

[illegible]

# The for loop with a range

You can use a `for` loop as a count-controlled loop to iterate over a range of integer values.

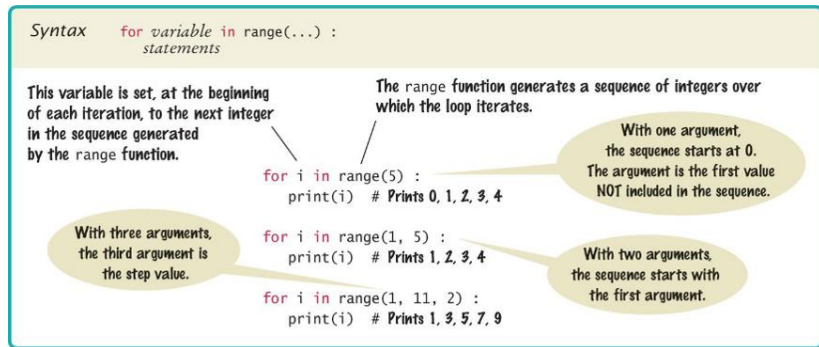


Figure 1: Diagram from *Python for Everyone*, Horstmann and Necaie

## Example with a for statement

This version of the Exchange Table program which a `for` loop:  
`src/exchange_table_with_for.py`

```
NUM_LINES = 10
EXCHANGE_RATE = 1.564

print("\n\tPOUNDS\t\tEUROS")

uk_amount = 0
for line_counter in range(NUM_LINES):
    print("\t{:.2f}\t\t{:.2f}".format(uk_amount,
                                     uk_amount * EXCHANGE_RATE))
    uk_amount = uk_amount + 10
```

## Example with nested for loops

This program prints out a series of times tables: `src/times_tables.py`

```
first_number = int(input("\n\tEnter the number of the first
                           times table you want: "))

last_number = int(input("\tEnter the number of the last
                           times table you want: "))

total_lines = int(input("\tEnter the number of lines for each
                           table: "))

for table_number in range(first_number, last_number + 1):
    print("")

    for line_number in range(1, total_lines + 1):
        print("\t\t{} x {} = {}".format(table_number,
                                           line_number, (table_number * line_number)))
```



# Algorithms and problem solving

- ▶ Each programming task needs its own algorithm, possibly with (nested) conditional and repetition statements.
- ▶ There are no “magic formulas” or automatic recipes for designing algorithms.
- ▶ Designing an algorithm is a **problem solving** activity.
- ▶ **Understanding** and **analysing** the problem or task is an essential first step.
- ▶ **Pseudocode** (i.e. half computer code, half natural language), and **diagrams** can help.
- ▶ Programming by trial and error **without understanding**, and programming **in a hurry**, nearly always **result in a mess!**

## Questions

## Question 1

What do these loops print?

- a. 

```
for i in range(1, 10) :  
    print(i)
```
- b. 

```
for i in range(1, 10, 2) :  
    print(i)
```
- c. 

```
for i in range(10, 1, -1) :  
    print(i)
```
- d. 

```
for i in range(10) :  
    print(i)
```
- e. 

```
for i in range(1, 10) :  
    if i % 2 == 0 :  
        print(i)
```

*(Horstmann, p 226)*

*Horstmann, Cay S., Rance Necaise. Python for Everyone, Interactive Edition, 2nd Edition. Wiley, 2016-05-09. VitalBook file.*

## Answer 1

```
a. for i in range(1, 10) :  
    print(i)
```

The output is: 1, 2, 3, 4, 5, 6, 7, 8, 9

```
b. for i in range(1, 10, 2) :  
    print(i)
```

The output is: 1, 3, 5, 7, 9

```
c. for i in range(10, 1, -1) :  
    print(i)
```

The output is: 10, 9, 8, 7, 6, 5, 4, 3, 2

## Answer 1 (cont.)

```
d. for i in range(10) :  
    print(i)
```

The output is: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

```
e. for i in range(1, 10) :  
    if i % 2 == 0 :  
        print(i)
```

The output is: 2, 4, 6, 8

## Question 2

What is an “off-by-one” error? Give an example from your own programming experience.

(Horstmann p226) Horstmann, Cay S., Rance Necaise. Python for Everyone, Interactive Edition, 2nd Edition. Wiley, 2016-05-09. VitalBook file.

## Answer 2

What is an “off-by-one” error? Give an example from your own programming experience.

Answer An “off-by-one” error refers to a loop that runs one time too many or one time too few. One common source of off-by-one errors is forgetting that the values generated by range are asymmetric (the second bound is not included in the range), and as a result, the loop runs one time too few.