一、实验名称

Respond to ARP

二、实验目的

完成路由器 (router) 的一个功能: 回复ARP请求

三、实验内容

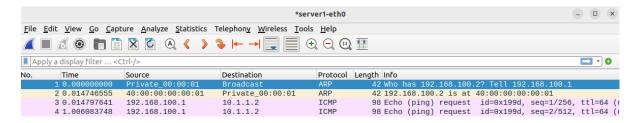
回复ARP请求的逻辑:

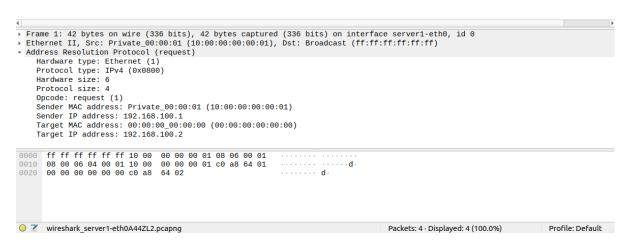
收到一个包时,先读取包头,如果是ARP请求,那么进入handle_arp_packet处理:先查看自身的接口,看有没有接口的IP是ARP包的目标IP,如果有,回复该ARP请求:使用create_ip_arp_reply来创建回复包(其中sender方填对应接口的信息,target方填ARP来源方的信息),并发向收到包的那个接口

在mininet中测试:

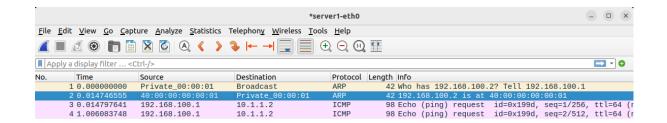
server1 ping -c2 10.1.1.2

第一行: server1广播发了一个针对路由器地址的ARP请求,其中Target MAC address都是0,因为是请求的地址





第二行:路由器给server1发了一个ARP回复,源地址是路由器,并且MAC已经填好,目标地址是client



建立ARP table

在收到一个包时,将发送者的IP地址和MAC地址添加到arp_table中

其中arp_table使用dict数据结构,key是IP, value是MAC

四、实验结果

通过测试样例

Results for test scenario ARP request: 6 passed, 0 failed, 0 pending

Passed:

- 1 ARP request for 192.168.1.1 should arrive on router-eth0
- 2 Router should send ARP response for 192.168.1.1 on routereth0
- An ICMP echo request for 10.10.12.34 should arrive on router-eth0, but it should be dropped (router should only handle ARP requests at this point)
- 4 ARP request for 10.10.1.2 should arrive on router-eth1, but the router should not respond.
- 5 ARP request for 10.10.0.1 should arrive on on router-eth1
- 6 Router should send ARP response for 10.10.0.1 on router-eth1

All tests passed!

建立arp_table

测试样例的arp_table:

自测:

```
client ping -c1 router
server1 ping -c1 router
server2 ping -c1 router
```

```
15:53:45 2024/04/14 INFO arp_table: {IPv4Address('10.1.1.1'): EthAddr('30:00:00:00:00:01')}
15:54:23 2024/04/14 INFO arp_table: {IPv4Address('10.1.1.1'): EthAddr('30:00:00:00:00:01'), IPv4Address('192.168.100.1'): EthAddr('10:00:00:00:00:01')}
15:55:20 2024/04/14 INFO arp_table: {IPv4Address('10.1.1.1'): EthAddr('30:00:00:00:00:01'), IPv4Address('192.168.100.1'): EthAddr('10:00:00:00:00:01'), IPv4Address('192.168.200.1'): EthAddr('20:00:00:00:01')}
```

arp_table不断添加表项,分别是client, server1, server2的IP与MAC

五、核心代码

```
class Router(object):
    def __init__(self, net: switchyard.llnetbase.LLNetBase):
        self.net = net
        # other initialization stuff here
        self.interfaces = self.net.interfaces()
        self.arp_table = {}
    def handle_arp_packet(self, recv):
        timestamp, ifaceName, packet = recv
        arp = packet.get_header(Arp)
        self.arp_table[arp.senderprotoaddr] = arp.senderhwaddr
        log_info("arp_table: {}".format(self.arp_table))
        for interface in self.interfaces:
            if(arp.targetprotoaddr == interface.ipaddr):
                arp_reply = create_ip_arp_reply(interface.ethaddr,
arp.senderhwaddr, interface.ipaddr, arp.senderprotoaddr)
                self.net.send_packet(ifaceName, arp_reply)
                return
    def handle_packet(self, recv: switchyard.llnetbase.ReceivedPacket):
        timestamp, ifaceName, packet = recv
        # TODO: your logic here
        arp = packet.get_header(Arp)
```

```
if arp:
    self.handle_arp_packet(recv)
    return
```