

OOP problem set #2

(4 p.) Prepare a Java class representing a system of N point electric charges, statically distributed in 3D space.

Provide one constructor that takes as an argument the number of charges in the system (N).

Provide the following methods:

- specifying the charge parameters for each charge (the coordinates for each charge, and the value of the charge)
- printing the value of the charges and the total charge in the system
- calculating and returning the electric field at any point at the space (an additional argument n means that n -th charge is excluded, we need this feature further to avoid self-interaction)
- calculating and returning the force acting on any charge k (we need to exclude it from the field, otherwise we have infinite self-interaction, if you use the electric field created in the previous method)
- printing the forces acting on each charge

(3 p.) Based on the documentation of [Graphics](#) and [Graphics2D](#) classes and [tutorial 2D Graphics](#) add to your class a method which creates a PNG file illustrating the position of all the charges in the x - y plane, the charge size should be proportional to its value, and the color should indicate if it is positive or negative.

(3 p.) Using your class set a system of the following 4 charges:

$q=2 \mu\text{C}$ at the position $(0,-1,0)$ meter

$q=-2 \mu\text{C}$ at the position $(0,2,0)$ meter

$q=1 \mu\text{C}$ at the position $(1,-1,0)$ meter

$q=-1 \mu\text{C}$ at the position $(1,1,0)$ meter

Print the values of the charges and the total charge in the system. Print the forces acting on each charge. Create an image showing the charges.