Let $A \subset S$. The *hitting time* T_A of A is defined by $T_A = \min \{ n > 0 : X_n \in A \}$.

 T_A is the <u>first</u> (positive) time the Markov chain hits A.

 $T_A = \infty$ if $X_n \notin A$ for all n > 0 (if the Markov chain never hits A).

Let $a \in S$. Let $T_a = T_{\{a\}}$.

Notation: $P_x(...) = P(... | X_0 = x)$.

$$P_X(X_n = y) = P^n(x, y) = \sum_{m=1}^n P_X(T_y = m) \times P^{n-m}(y, y), \qquad n \ge 1.$$

(To go from x to y in n steps, it takes m steps to hit y for the first time, and then n-m steps to go from y to y.)

 \Rightarrow IF y is absorbing, then $P_x(X_n = y) = P_x(T_y \le n)$.

$$P_x(T_y = 1) = P(X_1 = y | X_0 = x) = P(x, y).$$

$$P_{x}(T_{y}=2) = \sum_{z\neq y} P(x,z) \times P(z,y).$$

$$P_{x}(T_{y}=n+1) = \sum_{z\neq y} P(x,z) \times P_{z}(T_{y}=n), \qquad n \geq 1.$$

(To hit y from x for the first time in n + 1 steps, move from x to $z \neq y$, and then hit y from z for the first time in n steps.)

Example: Winter weather in Central Illinois.

$$\begin{array}{cccccc} & N & R & S \\ N & \left(\begin{array}{ccccc} 0 & 1/2 & 1/2 \\ 1/4 & 1/2 & 1/4 \\ S & \left(\begin{array}{ccccc} 1/3 & 1/3 & 1/3 \end{array} \right) \end{array}$$

$$P_{N}(T_{N}=1) = 0$$
 $P_{R}(T_{N}=1) = \frac{1}{4}$

$$P_N(T_N = 2) = P(N, R) \times P_R(T_N = 1) + P(N, S) \times P_S(T_N = 1) = \frac{1}{2} \times \frac{1}{4} + \frac{1}{2} \times \frac{1}{3} = \frac{7}{24}$$

 $P_{S}(T_{N}=1) = \frac{1}{3}$

$$P_R(T_N = 2) = P(R, R) \times P_R(T_N = 1) + P(R, S) \times P_S(T_N = 1) = \frac{1}{2} \times \frac{1}{4} + \frac{1}{4} \times \frac{1}{3} = \frac{5}{24}$$

$$P_S(T_N = 2) = P(S, R) \times P_R(T_N = 1) + P(S, S) \times P_S(T_N = 1) = \frac{1}{3} \times \frac{1}{4} + \frac{1}{3} \times \frac{1}{3} = \frac{7}{36}$$

$$P_N(T_N = 3) = P(N, R) \times P_R(T_N = 2) + P(N, S) \times P_S(T_N = 2)$$

= $\frac{1}{2} \times \frac{5}{24} + \frac{1}{2} \times \frac{7}{36} = \frac{29}{144}$

$$P_R(T_N = 3) = P(R, R) \times P_R(T_N = 2) + P(R, S) \times P_S(T_N = 2)$$

= $\frac{1}{2} \times \frac{5}{24} + \frac{1}{4} \times \frac{7}{36} = \frac{11}{72}$

$$P_S(T_N = 3) = P(S, R) \times P_R(T_N = 2) + P(S, S) \times P_S(T_N = 2)$$

= $\frac{1}{3} \times \frac{5}{24} + \frac{1}{3} \times \frac{7}{36} = \frac{29}{216}$

$$P_N(T_N=4) = P(N,R) \times P_R(T_N=3) + P(N,S) \times P_S(T_N=3)$$

= $\frac{1}{2} \times \frac{11}{72} + \frac{1}{2} \times \frac{29}{216} = \frac{31}{216}$

$$P_{R}(T_{N}=4) = P(R,R) \times P_{R}(T_{N}=3) + P(R,S) \times P_{S}(T_{N}=3)$$
$$= \frac{1}{2} \times \frac{11}{72} + \frac{1}{4} \times \frac{29}{216} = \frac{95}{864}$$

$$P_S(T_N = 4) = P(S, R) \times P_R(T_N = 3) + P(S, S) \times P_S(T_N = 3)$$

= $\frac{1}{3} \times \frac{11}{72} + \frac{1}{3} \times \frac{29}{216} = \frac{31}{324}$

• • •

```
> hitting = function(k,N,P) {
+ n = length(P[1,])
                                              n = nrow(P)
                                      or
+ result = matrix(rep(0,n*N), nrow=N, ncol=n)
+ for (j in 1:n) \{result[1,j] = P[j,k]\}
+ for (i in 2:N) {
     for (j in 1:n) {
        result[i,j] = t(P[j,-k]) %*% result[i-1,-k]
     }
+
+ }
                               Computes P_x(T_k = i), 1 \le i \le N, x \in S.
+ result
+ }
>
> P = rbind(c(0,1/2,1/2),c(1/4,1/2,1/4),c(1/3,1/3,1/3))
> hitting(1,10,P) ## Nice
            [,1]
                        [,2]
                                   [,3]
 [1,] 0.00000000 0.25000000 0.33333333
 [2,] 0.29166667 0.20833333 0.19444444
 [3,] 0.20138889 0.15277778 0.13425926
 [4,] 0.14351852 0.10995370 0.09567901
 [5,] 0.10281636 0.07889660 0.06854424
 [6,] 0.07372042 0.05658436 0.04914695
 [7,] 0.05286566 0.04057892 0.03524377
 [8,] 0.03791134 0.02910040 0.02527423
 [9,] 0.02718732 0.02086876 0.01812488
[10,] 0.01949682 0.01496560 0.01299788
> hitting(2,10,P) ## Rain
             [,1]
                          [,2]
                                      [,3]
 [1,] 0.500000000 0.500000000 0.333333333
 [2,] 0.166666667 0.208333333 0.277777778
 [3,] 0.138888889 0.111111111 0.148148148
 [4,] 0.074074074 0.071759259 0.095679012
 [5,] 0.047839506 0.042438272 0.056584362
 [6,] 0.028292181 0.026105967 0.034807956
 [7,] 0.017403978 0.015775034 0.021033379
 [8,] 0.010516690 0.009609339 0.012812452
 [9,] 0.006406226 0.005832285 0.007776381
[10,] 0.003888190 0.003545652 0.004727536
```

> hitting(3,10,P) ## Snow

That is,

For states i and j, let $m_{ij} = E_i(T_j)$ denote the expected number of steps it takes a Markov chain starting in state i to visit state j for the first time. Then

$$\begin{split} m_{ij} &= \mathrm{P}\left(i,j\right) \cdot 1 \ + \sum_{k \neq j} \mathrm{P}\left(i,k\right) \cdot \left(1 + m_{kj}\right) \ = \ 1 \ + \sum_{k \neq j} \mathrm{P}\left(i,k\right) \cdot m_{kj} \,, \\ & \qquad \qquad \uparrow \quad \text{since} \quad \mathrm{P}\left(i,j\right) \ + \sum_{k \neq j} \mathrm{P}\left(i,k\right) \ = \ 1. \end{split}$$

(To go from i to j, we go to state j in one step OR we go to a different state k in one step and then we will go to state j from state k in m_{kj} steps (on average).)

Example: Winter weather in Central Illinois.

$$\begin{array}{cccc} & N & R & S \\ N & \left(\begin{array}{cccc} 0 & 1/2 & 1/2 \\ 1/4 & 1/2 & 1/4 \\ S & \left(\begin{array}{cccc} 1/3 & 1/3 & 1/3 \end{array} \right) \end{array} \right)$$

$$m_{\text{NN}} = 1 + \frac{1}{2} \times m_{\text{RN}} + \frac{1}{2} \times m_{\text{SN}}$$

$$m_{\text{RN}} = 1 + \frac{1}{2} \times m_{\text{RN}} + \frac{1}{4} \times m_{\text{SN}} \qquad \Rightarrow \qquad m_{\text{RN}} = 2 + \frac{1}{2} \times m_{\text{SN}}$$

$$m_{\text{SN}} = 1 + \frac{1}{3} \times m_{\text{RN}} + \frac{1}{3} \times m_{\text{SN}} \qquad \Rightarrow \qquad m_{\text{RN}} = 2 \times m_{\text{SN}} - 3$$

$$\Rightarrow \qquad \qquad \Rightarrow \qquad \frac{3}{2} \times m_{\text{SN}} = 5$$

$$\Rightarrow \qquad m_{\text{SN}} = \frac{10}{3} \qquad \Rightarrow \qquad m_{\text{RN}} = \frac{11}{3}$$

$$\Rightarrow \qquad m_{\text{NN}} = \frac{27}{6} = \frac{9}{2}$$

That is,
$$E_N(T_N) = 4.5 = \frac{9}{2}, \qquad E_R(T_N) = \frac{11}{3}, \qquad E_S(T_N) = \frac{10}{3}.$$

If it is a nice day today, the expected (average) number of days until the next (first) nice day is 4.5.

$$m_{NR} = \frac{1}{2} \times 1 + 0 \times (1 + m_{NR}) + \frac{1}{2} \times (1 + m_{SR}) = 1 + \frac{1}{2} \times m_{SR}$$

$$m_{SR} = \frac{1}{3} \times 1 + \frac{1}{3} \times (1 + m_{NR}) + \frac{1}{3} \times (1 + m_{SR}) = 1 + \frac{1}{3} \times m_{NR} + \frac{1}{3} \times m_{SR}$$

$$\Rightarrow \qquad m_{SR} = 1 + \frac{1}{3} + \frac{1}{6} \times m_{SR} + \frac{1}{3} \times m_{SR}$$

$$\Rightarrow \qquad m_{SR} = \frac{8}{3} \qquad \Rightarrow \qquad m_{NR} = \frac{7}{3}$$

```
m_{RR} = \frac{1}{2} \times 1 + \frac{1}{4} \times (1 + m_{NR}) + \frac{1}{4} \times (1 + m_{SR}) = 1 + \frac{1}{4} \times m_{NR} + \frac{1}{4} \times m_{SR}
                                                  = 1 + \frac{1}{4} \times \frac{8}{3} + \frac{1}{4} \times \frac{7}{3} = \frac{9}{4}
           E_{N}(T_{R}) = \frac{7}{3}, \qquad E_{R}(T_{R}) = \frac{9}{4}, \qquad E_{S}(T_{R}) = \frac{8}{3}.
That is,
> ExpHitTime = function(j,P) {
+ n = length(P[1,])
                                                            n = nrow(P)
                                                  or
+ newP = P
+ for (i in 1:n) { newP[i,j] = 0 }
+ result = solve( diag(n) - newP ) %*% rep(1,n)
+ result
+ }
                                          Computes m_{ii}, i \in S.
> P = rbind(c(0,1/2,1/2),c(1/4,1/2,1/4),c(1/3,1/3,1/3))
> ## expected number of days until next Nice
> ExpHitTime(1,P)
            [,1]
[1,] 4.500000
[2,] 3.666667
[3,1 3.333333
> ## expected number of days until next Rain
> ExpHitTime(2,P)
            [,1]
[1,] 2.333333
[2,] 2.250000
[3,] 2.666667
> ## expected number of days until next Snow
> ExpHitTime(3,P)
            [,1]
[1,] 2.666667
[2,] 3.333333
[3,] 3.000000
```

```
"Explanations" for hitting:
```

+ }

```
> hitting = function(k,N,P) {
The function computes P_x(T_k = i), 1 \le i \le N, x \in S.
P is the transition probability matrix, k is the state we want to hit.
+ n = length(P[1,])
                                                or n = nrow(P)
n is the number of states.
+ result = matrix(rep(0,n*N), nrow=N, ncol=n)
Reserving space for n*N probabilities to be stored after they are computed.
+ for (j in 1:n) \{result[1,j] = P[j,k]\}
P_{j}(T_{k}=1) = P(j,k).  i=1.
+ for (i in 2:N) {
+ for (j in 1:n) {
         result[i,j] = t(P[j,-k]) %*% result[i-1,-k]
P_{j}(T_{k}=i) = \sum_{z\neq k} P(j,z) \times P_{z} (T_{k}=i-1),
+ }
+ result
```

"Explanations" for **ExpHitTime**:

> ExpHitTime = function(j,P) {

The function computes m_{ij} , $i \in S$.

P is the transition probability matrix, **j** is the state we want to hit.

$$+ n = length(P[1,])$$
 or $n = nrow(P)$

n is the number of states.

$$m_{ij} = 1 + \sum_{k \neq j} P(i,k) \cdot m_{kj}, \quad i \in S.$$

$$\Rightarrow m_{ij} - \sum_{k \neq j} P(i,k) \cdot m_{kj} = 1, \quad i \in S.$$

Since we need $k \neq j$, **newP** is the transition probability matrix **P** with zeroes in column j.

$$[\mathbf{I}_n - \mathbf{newP}] \cdot \vec{\mathbf{m}}_{\bullet j} = \vec{\mathbf{1}}.$$
 \Rightarrow $\vec{\mathbf{m}}_{\bullet j} = [\mathbf{I}_n - \mathbf{newP}]^{-1} \cdot \vec{\mathbf{1}}.$

- + result
- + }

Notations:
$$\mathbf{I}_{n} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}, \quad \vec{\mathbf{I}} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}.$$

```
Expected hitting time (barbaric way):
                               Do NOT even bother with this, I was just bored.
> result = hitting(1,100,P)
> sum(result[,1]); sum(result[,2]); sum(result[,3])
[1] 1
[1] 1
[1] 1
These are actually slightly less than 1. However, P_N(T_N > 100), P_R(T_N > 100), and
P_N(T_N > 100) are very small.
> result[100,1]; result[100,2]; result[100,3]
[1] 1.966683e-15
                                    These are P_N(T_N = 100), P_R(T_N = 100),
[1] 1.50961e-15
                                                     and P_N(T_N = 100).
[1] 1.311122e-15
> ave = rep(0,3)
> for (j in 1:3) {
     for (i in 1:100) {
         ave[j] = ave[j] + i * result[i,j]
+
     }
+ }
> ave ## expected number of days until next Nice
[1] 4.500000 3.666667 3.333333
> result = hitting(2,100,P)
> ave = rep(0,3)
> for (j in 1:3) {
     for (i in 1:100) {
         ave[j] = ave[j] + i * result[i,j]
    }
+ }
> ave ## expected number of days until next Rain
```

[1] 2.333333 2.250000 2.666667

_ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _

```
> result = hitting(3,100,P)
> ave = rep(0,3)
> for (j in 1:3) {
+    for (i in 1:100) {
+       ave[j] = ave[j] + i * result[i,j]
+    }
+ }
> ave ## expected number of days until next Snow
[1] 2.666667 3.333333 3.000000
```