DOCUMENTATION FOR ECPROG FINALS PROJECT

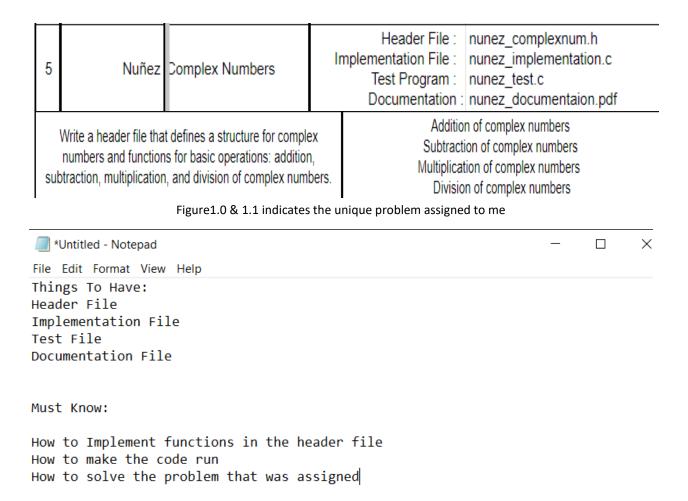


Figure 1.2 shows the notes the important aspects that needs to be applied during the initial run of the project

```
#include <stdio.h>
int main () {
    int num1; int num2;
    int choice;

    printf("Enter the first complex number: ");
    scanf("%.21f", num1);
    printf("Enter the second complex number: ");
    scanf("%.21f", num2);

    printf("Choose an operation:\n");
    printf("1. Addition\n");
    printf("2. Subtraction\n");
    printf("3. Multiplication\n");
    printf("4. Division\n");
    printf("4. Division\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
}
```

Figure 1.3 shows the first test for the finals project. (may have a lot of errors)

```
Enter the first complex number: 1.2
Enter the second complex number: 1.5
Choose an operation:
1. Addition
2. Subtraction
3. Multiplication
4. Division
Enter your choice: 1

Process exited after 8.377 seconds with return value 0
Press any key to continue . . .
```

Figure 1.4 shows the first run of the code and has made a successful run despite the incompleteness of code

```
switch (choice) {
     case 1:
          printf("Result of addition: %.2f\n", num1 + num2);
          break;
     case 2:
          printf("Result of subtraction: %.2f\n", num1 - num2);
     case 3:
          printf("Result of multiplication: %.2f\n", num1 * num2);
     case 4:
          if (num2 != 0) {
               printf("Result of division: %.2f\n", num1 / num2);
          } else {
               printf("Error: Division by zero\n");
          break;
     default:
          printf("Invalid choice\n");
C:\Users\Vaughn\Desktop\FPtest.exe
                                                                                          Enter the first complex number: 1.5
Enter the second complex number: 2
Choose an operation:
1. Addition
2. Subtraction
3. Multiplication
Division
Enter your choice: 3
Result of multiplication: 3.00
Process exited after 7.295 seconds with return value 0
Press any key to continue . . .
```

Figure 1.5 & 1.6 show the switch case code and its successful run of the code

```
Code must Have:
Function Prototypes
Complex Numbers
Imaginary Numbers
printf for complex and imaginary (undecided whether to make it in 1 printf or separate)
```

Figure 2.0 shows the next obstacle that needs to be tackled

```
#ifndef NUNEZ_COMPLEXNUM_H
#define NUNEZ_COMPLEXNUM_H

typedef struct {
    double real;
    double imag;
} Complex;

// Functions that will be used in the implementation of the header file
Complex inputComplex();
Complex addComplex(Complex a, Complex b);
Complex subtractComplex(Complex a, Complex b);
Complex multiplyComplex(Complex a, Complex b);
Complex divideComplex(Complex a, Complex b);
#endif
```

Figure 2.1 shows the sample header file that is being used (will also edit the previous codes to match the current)

```
Complex inputComplex() {
    Complex c;
    printf("Enter the real part: ");
    scanf("%1f", &c.real);
    printf("Enter the imaginary part: ");
    scanf("%1f", &c.imag);
    return c;
```

Figure 2.2 shows the code that will input the real complex number and the imaginary complex number

>decided to separate it to not cause any errors (tackled from the activities given)

```
// Function to add two complex numbers
   Complex addComplex(Complex a, Complex b) {
         Complex result:
         result.real = a.real + b.real:
         result.imag = a.imag + b.imag;
         return result:
    // Function to subtract two complex numbers
   Complex subtractComplex(Complex a, Complex b) {
         Complex result:
         result.real = a.real - b.real;
         result.imag = a.imag - b.imag;
         return result;
// Function to multiply two complex numbers
Complex multiplyComplex(Complex a, Complex b) {
   Complex result:
   result.real = a.real * b.real - a.imag * b.imag;
   result.imag = a.real * b.imag + a.imag * b.real;
   return result;
}
// Function to divide two complex numbers
Complex divideComplex(Complex a, Complex b) {
   Complex result:
   double denominator = b.real * b.real + b.imag * b.imag;
   result.real = (a.real * b.real + a.imag * b.imag) / denominator;
   result.imag = (a.imag * b.real - a.real * b.imag) / denominator;
   return result;
```

Figure 2.3 & 2.4 shows the functions for each operator when given complex numbers

```
int main() {
      Complex a, b, result;
      int choice;
      printf("Enter the first complex number:\n");
      a = inputComplex();
      printf("Enter the second complex number:\n");
      b = inputComplex();
      printf("Choose an operation:\n");
      printf("1. Addition\n");
      printf("2. Subtraction\n");
      printf("3. Multiplication\n");
      printf("4. Division\n");
      printf("Enter your choice: ");
      scanf("%d", &choice);
   switch (choice) {
       case 1:
           result = addComplex(a, b);
          printf("Result: %.2f + %.2fi\n", result.real, result.imag);
          break:
       case 2:
           result = subtractComplex(a, b);
          printf("Result: %.2f + %.2fi\n", result.real, result.imag);
          break:
           result = multiplyComplex(a, b);
          printf("Result: %.2f + %.2fi\n", result.real, result.imag);
          break;
       case 4:
           result = divideComplex(a, b);
          printf("Result: %.2f + %.2fi\n", result.real, result.imag);
          break;
       default:
           printf("Invalid choice\n");
          break;
```

Figure 2.5 & 2.6 shows the previous code (Figure 1.3 & 1.5) being edited to be more in line with the function and headers

```
X
 C:\Users\Vaughn\Desktop\Finals Project EC\nunez_implementation.exe
Enter the first complex number:
Enter the real part: 1.5
Enter the imaginary part: -2
Enter the second complex number:
Enter the real part: 26
Enter the imaginary part: 10
Choose an operation:
 . Addition
 2. Subtraction
Multiplication
Division
Enter your choice: 3
Result: 59.00 + -37.00i
Process exited after 18.36 seconds with return value 0
Press any key to continue . . .
```

Figure 2.7 shows the code being run through and successfully performs its given task

```
#include <stdio.h>
#include "nunez_complexnum.h"

// Function to input a complex number
Complex inputComplex() {
    Complex c;
    printf("Enter the real part: ");
    scanf("%1f", &c.real);
    printf("Enter the imaginary part: ");
    scanf("%1f", &c.imag);
    return c;
}
```

Figure 2.8 shows the implementation file calling the header file

Bonus Figures:

how do you multiply complex numbers and imaginary numbers? can you cite an example

To multiply complex numbers, you can use the distributive property of multiplication and the fact that $i^2=-1$, where i is the imaginary unit.

Let's consider two complex numbers:

$$a=a_1+a_2i$$

$$b = b_1 + b_2 i$$

To multiply a and b, you can follow these steps:

- 1. Distribute each part of the first complex number to each part of the second complex number.
- 2. Combine like terms.
- 3. Use the fact that $i^2=-1$.



Shows how the user asked ChatGPT how to multiply complex and imaginary numbers

>TLDR so had to rephrase it and was given the next figure

Example

Let's multiply 2+3i and 1+4i:

$$a = 2, \quad b = 3, \quad c = 1, \quad d = 4$$

Using the formula:

1.
$$ac = 2 \cdot 1 = 2$$

2.
$$ad = 2 \cdot 4 = 8$$

3.
$$bc = 3 \cdot 1 = 3$$

4.
$$bd = 3 \cdot 4 = 12$$

So,
$$(2+3i)(1+4i)=(2-12)+(8+3)i = -10+11i$$

Tested it out and

```
Enter the first complex number:
Enter the real part: 2
Enter the imaginary part: 3
Enter the second complex number:
Enter the real part: 1
Enter the imaginary part: 4
Choose an operation:
1. Addition
2. Subtraction
3. Multiplication
4. Division
Enter your choice: 3
Result: -10.00 + 11.00i

Process exited after 22.5 seconds with return value 0
Press any key to continue . . .
```

Given the same results