

Aman Agrawal

Ramnagar, Katangi
Madhya Pradesh, India- 481445
7378844520

aman9893089064@gmail.com



EXPERIENCE

Gamergages Studio

April 2021 - May 2021

Developed a few hyper casual mobile games in Unity Engine.

Chessegy

March 2021 - April 2021

Developed a local multiplayer chess game in Unity Engine.

EDUCATION

Shri Ramdeobaba College of Engineering and Management Nagpur — Bachelors in Electronics Engineering

August 2018 - July 2022; CGPA- 7.25

St. Paul School and Jr. College Nagpur — H.S.C

2018; Percentage - 71.5%

Green Valley Public School Balaghat — S.S.C

2016; CGPA - 8.8

PROJECTS

The Lone Ember

Role: Game Designer Team Size: 5 Project Duration: 14 Days

This game was made for GameJobsLive Game Jam with the theme "One Time Use".

Tower Block

Role: Game Designer & Developer Team Size: 2 Project Duration: 5Days

This game was made for Voodoo Sumer Game Competition targeted to the hyper-casual market.

Lego Mini World

Role: Game Designer & Developer Team Size: 1 Project Duration: 1 Month

This is an exploration game where the player has to go to different environments and clear the obstacles

The Choice

Role: 3D Artist Team Size: 3 Project Duration: 3Days

This game was made for Blackthorn Prod Game Jam with the theme "Less is more".

SKILLS

Game Design, C# Programming, 3D Modelling and Animation, Robotics, Web development, Printed Circuit Board Designing

SOFTWARE & FRAMEWORK

Unity 3D, Auto desk Maya, Adobe Photoshop, Arduino IDE, ROS, Easy EDA, TinkerCAD

CERTIFICATIONS & AWARDS

Game Design and Development Specialization
Michigan State University - Coursera

Pixel Art For Video Games
Michigan State University - Coursera

Low Poly Art For Video Games
Michigan State University - Coursera

Introduction to C# Programming and Unity
University of Colorado System - Coursera

Introduction to Game Design
California Institute of The Art - Coursera

Programming for Level Design
Unity Technologies - Coursera

Rapid Gameplay Prototyping
Unity Technologies - Coursera