

ENR355 Prelabs #2

Due: 1st of class in week 4 (aka Tuesday morning)

The goal is to finish the second chapter of Karel (From Art of Problem Solving to Midpoint Karel) in Stanford Code in Place:

<https://codeinplace.stanford.edu/public/studenthome#welcome>

- 1) Create an account to log in (use your google account will be fine):



- 2) And start Self-Guided lesson:

A screenshot of the Stanford Code in Place self-guided lesson interface. The top half shows a scenic landscape with a waterfall. Overlaid on the left is a button labeled "Stepwise Refinement". Overlaid on the right is a button labeled "Overview". The bottom half contains a sidebar with five items, each with an icon: "Lesson: Art of Problem Solving" (book icon), "Stone Mason Karel" (chisel icon), "Fill Karel" (shovel icon), "Create Your Own Karel" (lightning bolt icon), and "Optional Challenge: Midpoint Karel" (karel robot icon).