

# Analysis, Modeling and Prediction of Program Performance Based On Recent Testing Techniques

Analýza, modelování a predikce výkonu programu založená na testovacích metodách

---

**Matúš Liščinský**

Supervisor: Doc. Mgr. Adam Rogalewicz, Ph.D.



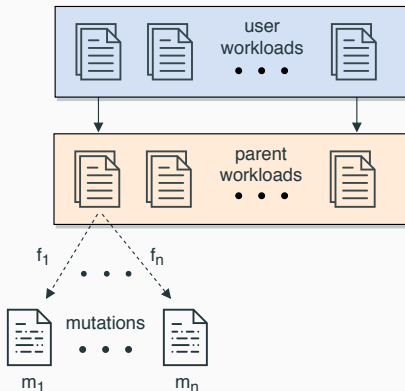
- **Perun** (Performance Versioning System and tool suite)
  - Management of **performance** during development.
- But, performance heavily depends on input **workloads**.
  - Perun takes user defined workload as input, and measures performance profile.



- **Perun** (Performance Versioning System and tool suite)
  - Management of **performance** during development.
- But, performance heavily depends on input **workloads**.
  - Perun takes user defined workload as input, and measures performance profile.
- Is it **effective**? Will the workloads trigger performance change?
  - Fuzzing was already successfully applied for functional testing.
  - What if we tune **fuzzing** techniques to find workload triggering performance issues ?

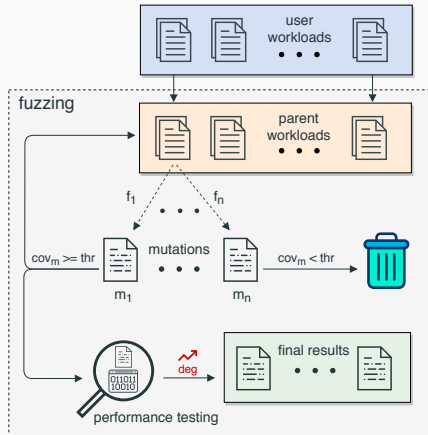
# Performance Fuzzing

- **Goal:** Find new workloads triggering performance changes.
- User defined workloads serve as **initial samples** (seeds).
- Fuzzing gradually generates new workloads using **mutations**.



# Performance Fuzzing Algorithm

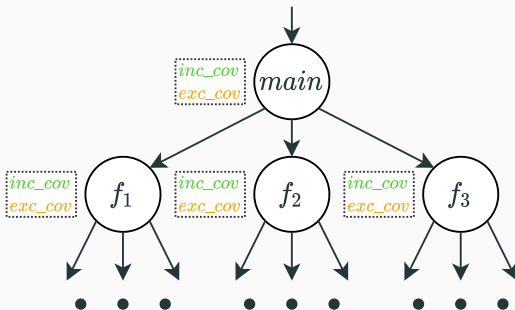
- Parents are evaluated by **two criteria**:
  - **Coverage** of code: **fast**
  - **Performance** analysis result (by Perun): **precise, but slow**



- **Coverage indicator:** executed LOC of target application
  - rough approximation (one single value)
  - local maximum can be easily lost, i.e. the change will not be detected
- The need for better, deeper coverage analysis
- **Idea:** Upgrade our purely dynamic analysis based on a **call graph**:
  - oriented graph, which describes the mutual relationship of calls of individual program subroutines
  - **node** represents a specific subroutine
  - **edge**  $(f, g)$  indicates the call of  $g$  from within  $f$

# Proposed solution

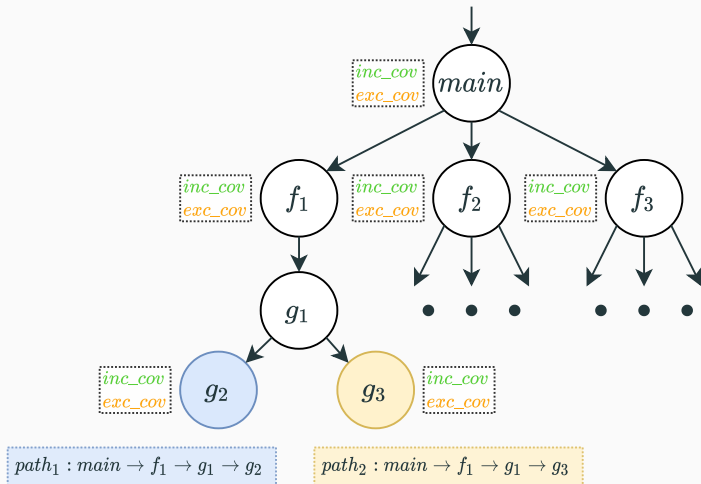
- call graph + coverage data = **annotated call graph**



- two types of subroutine coverage data:
  - **inclusive:** number of executed lines within the subroutine
  - **exclusive:** number of subroutine calls

# How to construct coverage indicator

- Finding all unique paths from the root to the leaf node:





# How to construct coverage indicator

- We define *inclusive* and *exclusive* coverage of a path as sum of the inclusive/exclusive coverage data of the path's subroutines:

$$inc\_cov(path) : \sum_{f \in path} inc\_cov(f)$$

$$exc\_cov(path) : \sum_{f \in path} exc\_cov(f)$$

- Our new **coverage indicator** will be a pair of coverage vectors we construct as follows:

$$inc\_vec = (inc\_cov(path_1), inc\_cov(path_2), \dots)$$

$$exc\_vec = (exc\_cov(path_1), exc\_cov(path_2), \dots)$$

# Impact on the existing solution

- Modifying the Perun-fuzz:
  - How to determine the **baseline coverage**.
  - How to determine **interesting mutations** (whether it triggered sufficient coverage increase).
  - How to determine the **mutation score** if it caused a performance change.
- **Resulting extension features:**
  - More sophisticated and in-depth coverage analysis.
    - But also more computationally demanding.
  - Allows fuzzing of large projects.
  - More precise detection of detecting significant local changes in coverage.
  - Effective visualisation of new results about the paths dependency on the input.

# Visualisation

- During fuzzing, we collect the information about **maximum inclusive/exclusive coverage increase** of the paths.
- The most influenced paths are included within fuzzing output.
- Max coverage ratio visualised using **heat maps**:



# Experimental Evaluation

| Project              | Old approach |       | New approach |       |
|----------------------|--------------|-------|--------------|-------|
|                      | cov ratio    | hangs | cov ratio    | hangs |
| (email+class) regex  | 5915.44      | 0     | 7.02         | 4     |
| std::find, std::list | 1.54         | 0     | 1.18         | 0     |
| java hash function   | 3.58         | 0     | 3.56         | 0     |
| stackoverflow regex  | 8.45         | 0     | 4.57         | 0     |
| ubt                  | 6.49         | 0     | 5.72         | 0     |

- Comparable results with previous approach.
- Can find **timeouts** (30 s) more quickly in programs with multiple performance hotspots.
- Better results on the larger projects, solid with the smaller ones.
- Deeper coverage analysis **takes more time**, but it is **more precise**.
- More evaluation is part of future work.

- **Already done**

- ☑ Improve workload selection by **deeper analysis** of program:
  - ☑ Obtain the program call graph, find all unique paths and store in the proper representation.
  - ☑ Yield the necessary coverage data to annotate the call graph.
  - ☑ Remodel affected parts of fuzzing tool.
  - ☑ Provide the results of the analysis to the user in a suitable form.

- **Next steps**

- ☐ Pull Request to Perun master branch.
- ☐ Test and compare the fuzzer with the **PerfFuzz**.
- ☐ Evaluate solution on **real-world projects** and potentially report new unique performance bugs.