

# Assignment Part 2 Report

# Manwel Bugeja

### September 17, 2020

#### Contents

1	Question 1																				
	1.1	How the problem was tackled																			
		1.1.1	Lexer.																		
		1.1.2	Parser																		
<b>2</b>	Question 3																				

### 1 Question 1

#### 1.1 How the problem was tackled

#### 1.1.1 Lexer

For this part, "char" was added to the keyword\_type function within transitions.cpp. This was done so that "char" is identified as a keyword. Apart from that, the square brackets where added to the transition table and classifier table. The states that the square brackets led to where added to the token\_type() function and to the list of accepting states. The updated part of the FSA is included as a figure.

As for the square brackets, these were simply added to the tables. The updated part of the FSA is included as a listing.

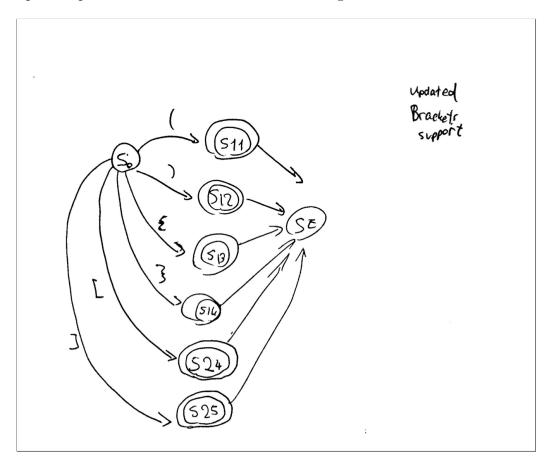


Figure 1: FSA (part concerned with updated brackets)

#### 1.1.2 Parser

From the parser side, char was added to the TYPE enum. This would enable the semantic analyser to declare chars when a char value is given after it. The array parsing line is included as a listing.

Listing 1: Array parsing

```
case identifier:
   if (next\_token.type == scb) {
      //return parse_array();
}
```

# 2 Question 3

For this task, the EBNF was changed into Antlr format. The script within the Antlr/ is run to generate the outputs