```
camera communication.Camera
+ h
vendor
+ is recording
+ acquisition running
+ frame queue
+ active camera
+ cam
+ buffer
- stream stop switch
_frame_producer_thread
- frame consumer thread
 init ()
+ get camera list()
+ select camera()
+ get single frame()
+ set parameter()
+ get_parameters()
+ read param values()
+ save_parameters()
+ start acquisition()
+ stop acquisition()
+ start recording()
+ stop recording()
+ configure recording()
+ set gentl producer()
+ remove gentl producer()
+ disconnect harvester()

    frame producer()
```

- \_\_frame\_handler() - frame consumer()