

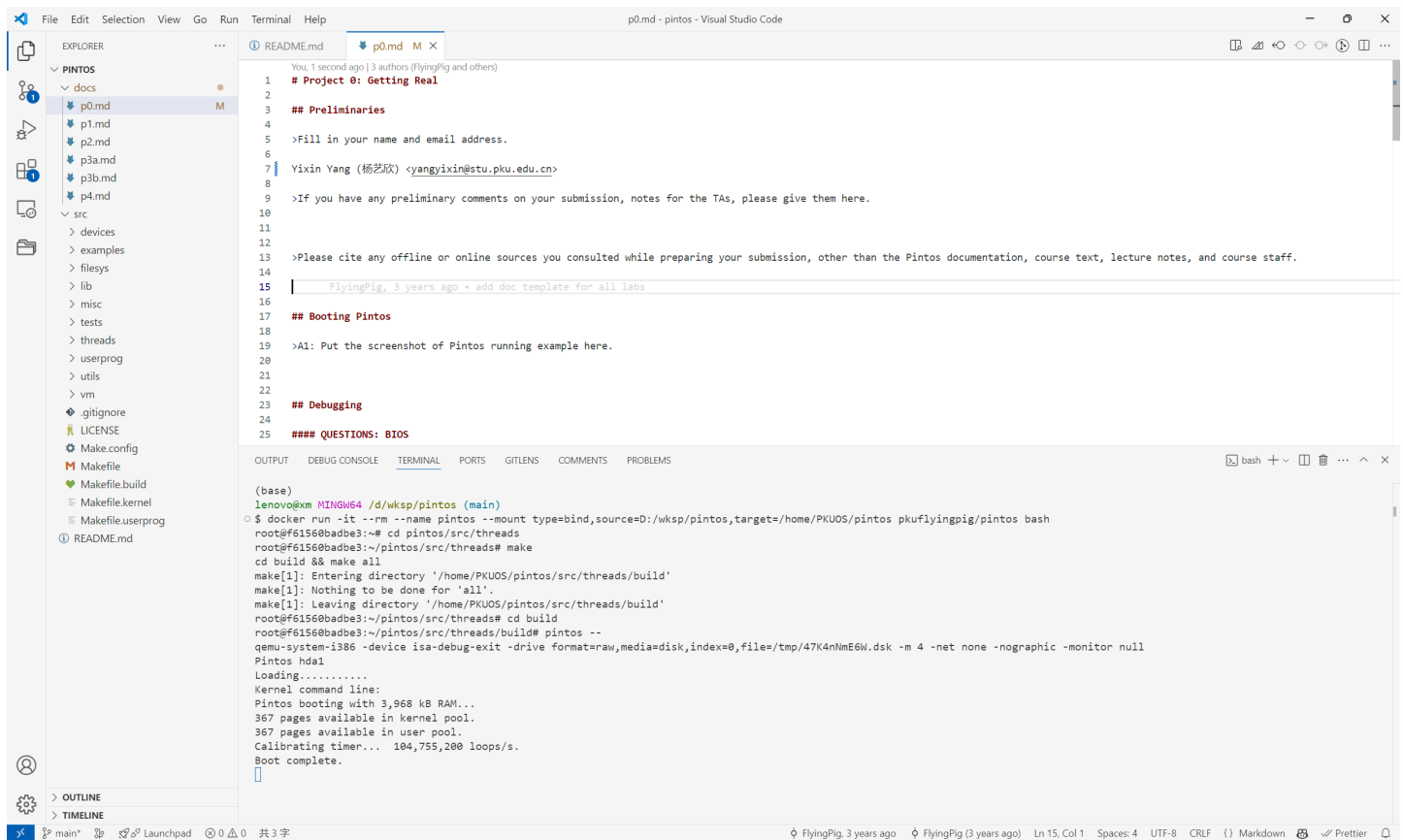
Project 0: Getting Real

Preliminaries

- Fill in your name and email address.
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- If you have any preliminary comments on your submission, notes for the TAs, please give them here.
- Please cite any offline or online sources you consulted while preparing your submission, other than the Pintos documentation, course text, lecture notes, and course staff.

Booting Pintos

- A1: Put the screenshot of Pintos running example here.



Debugging

QUESTIONS: BIOS

B1: What is the first instruction that gets executed?

```
ljmp    $0x3630,$0xf000e05b
```

B2: At which physical address is this instruction located?

```
0xfffff0
```

QUESTIONS: BOOTLOADER

B3: How does the bootloader read disk sectors? In particular, what BIOS interrupt is used?

In `read_sector`, the bootloader reads disk sectors by using BIOS interrupt `0x13`. The parameters of the interrupt include LBA sector number, buffer segment and offset, number of sectors to read, and packet size. It also sets `ah` to `0x42` to perform extended read. The return status is stored in CF flag (clear if success). Registers are saved in the beginning and restored in the end of the function.

B4: How does the bootloader decide whether it successfully finds the Pintos kernel?

For every disk:

- read the first sector of the disk by calling `read_sector`
- if success, check MBR signature (`0xaa55`) at the end of the sector (`%es:510`)
- if success, check partitions for unused bootable Pintos kernel partition
 - check if unused: `cmpl $0, %es:(%si)` where `%si` stores 446
 - check if a Pintos kernel partition: `cmpb $0x20, %es:4(%si)`
 - check if bootable: `cmpb $0x80, %es:(%si)`
- if success, the Pintos kernel is found

B5: What happens when the bootloader could not find the Pintos kernel?

The bootloader will check the next partition entry. If all entries are checked and no Pintos kernel is found, it will check the next disk. If still no Pintos kernel is found, it will jump to `no_such_drive` and print `Not found` and notify BIOS that the boot failed using `int $0x18`.

B6: At what point and how exactly does the bootloader transfer control to the Pintos kernel?

The bootloader loads the Pintos kernel into physical address `0x20000` (segment `0x2000`) by reading up to 1024 sectors (512 KB) by `read_sector`. After loading, it extracts the 32-bit entry point from the ELF header at offset `0x18`, discards the upper 16 bits, and combines the lower 16 bits with `0x2000`.

to form a real-mode segment:offset address stored in `start` . Then it transfers control to the Pintos kernel by `ljump *start` .

QUESTIONS: KERNEL

B7: At the entry of `pintos_init()`, what is the value of expression `init_page_dir[pd_no(ptov(0))]` in hexadecimal format?

0x0

B8: When `pallocc_get_page()` is called for the first time,

B8.1 what does the call stack look like?

Breakpoint 2, `pallocc_get_page (flags=(PAL_ASSERT | PAL_ZERO))` at

`../../threads/pallocc.c:113`

(gdb) bt

#0 `pallocc_get_page (flags=(PAL_ASSERT | PAL_ZERO))` at `../../threads/pallocc.c:113`

#1 `0xc00204d7` in `paging_init ()` at `../../threads/init.c:201`

#2 `0xc002031b` in `pintos_init ()` at `../../threads/init.c:100`

#3 `0xc002013d` in `start ()` at `../../threads/start.S:180`

B8.2 what is the return value in hexadecimal format?

(gdb) finish

Run till exit from #0 `pallocc_get_page (flags=(PAL_ASSERT | PAL_ZERO))` at

`../../threads/pallocc.c:113`

=> `0xc00204d7` <`paging_init+17`>: `add $0x10,%esp`

`0xc00204d7` in `paging_init ()` at `../../threads/init.c:201`

Value returned is \$5 = (void *) `0xc0101000`

B8.3 what is the value of expression `init_page_dir[pd_no(ptov(0))]` in hexadecimal format?

0x0

B9: When `pallocc_get_page()` is called for the third time,

B9.1 what does the call stack look like?

Breakpoint 2, `pallocc_get_page (flags=PAL_ZERO)` at `../../threads/pallocc.c:113`

(gdb) bt

#0 `pallocc_get_page (flags=PAL_ZERO)` at `../../threads/pallocc.c:113`

#1 `0xc0020bae` in `thread_create (name=0xc002e9e5 "idle", priority=0, function=0xc0020fdd, aux=0xc000efac)` at `../../threads/thread.c:178`

#2 0xc0020aa3 in thread_start () at ../../threads/thread.c:111

#3 0xc0020334 in pintos_init () at ../../threads/init.c:119

#4 0xc002013d in start () at ../../threads/start.S:180

B9.2 what is the return value in hexadecimal format?

(gdb) finish

Run till exit from #0 palloc_get_page (flags=PAL_ZERO) at ../../threads/palloc.c:113

=> 0xc0020bae <thread_create+55>: add \$0x10,%esp

0xc0020bae in thread_create (name=0xc002e9e5 "idle", priority=0, function=0xc0020fdd , aux=0xc000efac) at ../../threads/thread.c:178

Value returned is \$8 = (void *) 0xc0103000

B9.3 what is the value of expression `init_page_dir[pd_no(ptov(0))]` in hexadecimal format?

0x102027

Kernel Monitor

C1: Put the screenshot of your kernel monitor running example here. (It should show how your kernel shell respond to `whoami` , `exit` , and `other input` .)

```
root@57a0f33dde30:~/pintos/src/threads/build# pintos --gdb --
qemu-system-i386 -device isa-debug-exit -drive format=raw,media=disk,index=0,file=/tmp/aiGpWMdga7.dsk -m 4 -net none -nographic -gdb tcp::1234 -S
Pintos hda1
Loading.....
Kernel command line:
Pintos booting with 3,968 kB RAM...
367 pages available in kernel pool.
367 pages available in user pool.
Calibrating timer... 104,755,200 loops/s.
Boot complete.
PKUOS> whoami
invalid command
PKUOS> whoami
2200017768
PKUOS> otherinput is invalid
invalid command
PKUOS> exit
```

C2: Explain how you read and write to the console for the kernel monitor.

Read: Allocate a buffer of 512 bytes and read from the console using `input_getc` until `'\n'` or `'\r'` is encountered or the buffer is full (It will truncate input to 512 bytes. This is to prevent buffer overflow).

Write: Use `printf`