

# Kirill Galkin

FRONTEND ENGINEER

## WORK EXPERIENCE

### Frontend Engineer / Ufarm.Digital

JAN 2024 - NOW / Full-time, remote /

**Achievements:**

- Integrated with the Uniswap platform, enabling the application to support the latest methods for handling digital assets.
- Implemented WebSockets functionality, significantly improving the user experience.
- Introduced a code review process, standardizing the codebase and reducing maintenance time.
- Conducted a large-scale refactor, reducing code size by creating reusable components and enhancing the project structure, lowering the onboarding threshold for new team members.

**Responsibilities:**

- Developed user interfaces for finance applications using React and Angular
- Implemented contract interactions using the Wagmi library.
- Continuously refactored the application to enhance the codebase.
- Conducted code reviews and discussed best practices.
- Evaluated, set, and described tasks in Jira.
- Resolved Git conflicts.
- Interviewed candidates.

### Frontend Engineer / Freelance

SEP 2023 - DEC 2023 / Full-time, remote / 4 mos

**Achievements:**

- Completely revamped the layout of an online store, ensuring responsiveness for mobile devices.

**Responsibilities:**

- Developed user interfaces using React.
- Adapted layouts for mobile devices using flex/grid.
- Provided ongoing support.

### Frontend Engineer / Zyfra

FEB 2022 - JUL 2023 / Full-time, remote / 1 yr 6 mos

**Achievements:**

- Reduced the backlog by 70%, allowing the team to focus on new feature development by addressing technical debt.
- Migrated the project to an internal design system, enhancing the user experience and aligning the project with the company's branding.

**Responsibilities:**

- Developed user interfaces using the Angular framework.
- Conducted continuous refactoring of the codebase.
- Actively participated in code reviews and discussions on new approaches and best practices.
- Optimized the application by implementing lazy-loading mechanisms.
- Designed new features for the application.
- Rewrote legacy components to meet new requirements and design updates.
- Participated in task estimation using the "Planning Poker" approach.



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## LINKS

[kgalkin.com/](https://kgalkin.com/)

[linkedin.com/in/kgalkin/](https://linkedin.com/in/kgalkin/)

[instagram.com/kira\\_galkin/](https://instagram.com/kira_galkin/)

[t.me/Kira\\_Galkin](https://t.me/Kira_Galkin)

[github.com/xmal0x/](https://github.com/xmal0x/)

## EDUCATION

2009 | Engineer

Electronics and Physics  
NSTU

## SKILLS

React  
Angular  
Next.js  
Typescript  
Javascript  
Redux  
RTK Query  
Web3  
Wagmi  
Express  
Docker  
Node.js  
Git  
Mantine

## MEDIA

[how we make a game](#)

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## FRONTEND ENGINEER

### Fullstack Engineer / Murano Software

SEP 2020 - FEB 2022 / Full-time, remote / 1 yr 6 mos

#### Achievements:

- Developed a universal component for displaying tabular data, which standardized the UI for key components and improved the overall user experience.

#### Responsibilities:

- Created user interfaces using React and Angular frameworks.
- Worked on backend development using the .NET platform.
- Conducted code refactoring.
- Developed new features and discussed requirements with clients.
- Rewrote legacy functionality and migrated old components into the new system.

### Fullstack Engineer / Elva

NOV 2017 - SEP 2020 / Full-time, remote / 2 yr 11 mos

#### Achievements:

- Documented the technical aspects of a project that was successfully implemented afterward.
- Created a training program for junior developers, which reduced onboarding time and improved work quality.
- Integrated Google Maps to display customer objects, enhancing the user experience and enabling the project to expand in new directions.

#### Responsibilities:

- Developed user interfaces using React and Angular frameworks.
- Worked on backend development with the .NET platform.
- Created integrations for data exchange between different systems using .NET.
- Designed and developed web services for system-to-system data exchange.
- Developed plugins and business processes within the Microsoft Dynamics CRM environment.
- Participated in project discussions and planning.
- Provided project estimations and technical task descriptions for implementation.
- Wrote articles for the company's corporate blog.
- Mentored junior developers.

### Developer / BIA

SEP 2016 - NOV 2017 / Full-time / 1 yr 3 mos

#### Achievements:

- Implemented an automated file exchange system.

#### Responsibilities:

- Developed for the warehouse management platform using C#.
- Created queries for the MS SQL database.
- Wrote procedures and functions for efficient data processing.
- Developed web services for data loading into the system using .NET.
- Provided user support for the system.