

Gaming Security: Themida packer & unlicense unpacker

陳兆閔 洪宏捷 鄭子瑜

Agenda

1. intro to gaming packers
2. a peek into themida
3. a peek into unpacker

Intro to gaming packers

Why this topic ?

- Game developer often use packers on their production games
 - Slim production size
 - Obfuscate implementation
- Malware also used packers

AlumniLocker

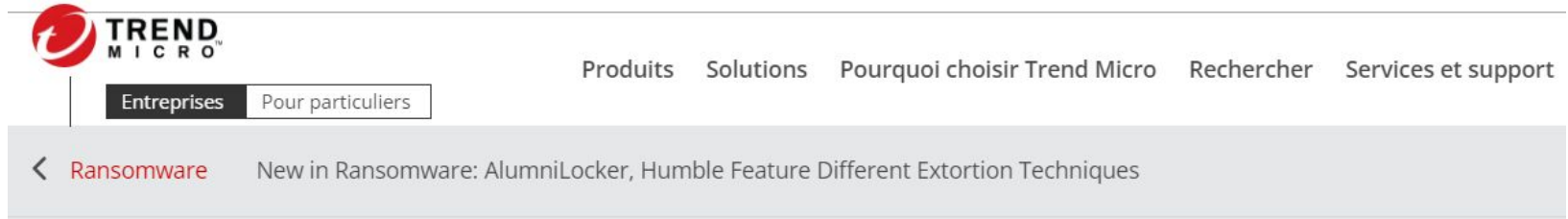


Figure 3. The fake JPG file that contains a PowerShell script that abuses a BITS module

The AlumniLocker ransomware file is a **Themida**-packed **Microsoft Intermediate Language (MSIL)** executable file. It appends **.alumni** to encrypted files:

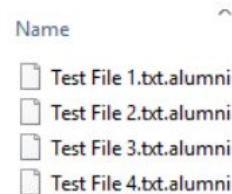


Figure 4. A screenshot of a victim's encrypted files

Themida

- Anti debugging & sandbox
- Instruction virtualization
- Code obfuscation
- .NET support



Themida[®]
ADVANCED WINDOWS SOFTWARE PROTECTION

Our experiment steps

1. Create a simple program
2. Use themida to pack it
3. Analyze its logic
4. Try to recover original binary or develop better tool
 - OEP(original entry point)
 - IAT(import address table) fix
 - Obfuscated instruction

Tools

1. Themida
2. Unlience Unpacker : <https://github.com/ergrelet/unlicense>
 - unicorn engine
 - frida
 - pyScylla
3. IDA Pro or other Decompiler
4. x64dbg
5. ScyllaHide
6. VTIL

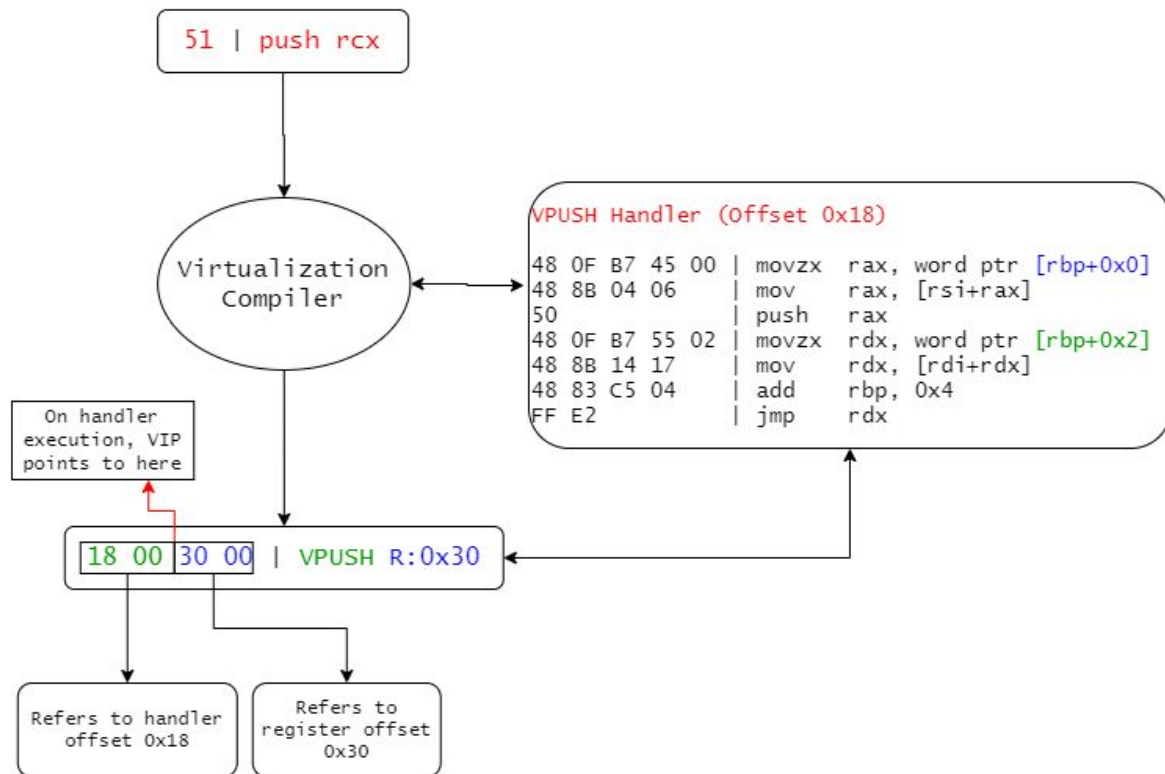
Expected Result

1. 程式碼解密
2. Anti-debug
3. Anti-vm
4. Virtualization
5. 其他
6. (手動)脫殼

a peek into themida

Virtualization

Ref: A Tale of Static Devirtualization Vol. I: The Lift



程式碼解密

```
00007FF7C39010B0 <project4_protected.EntryPoint>  
■ call project4_protected.7FF7C3901237  
  push r10  
  mov r10, rsp  
  push r10  
  mov rsi, qword ptr ds:[r10+10]  
  mov rdi, qword ptr ds:[r10+20]  
  cld  
  mov dl, 80
```

↓ ↓

```
project4_protected.00007FF7C39010C7  
  mov al, byte ptr ds:[rsi]  
  inc rsi  
  mov byte ptr ds:[rdi], al  
  inc rdi  
  mov ebx, 2
```

```
0011: [ PSEUDO ] -0x10 subd rbx:32 0x962c4908
0012: [c3722191] -0x10 impq 0x7ff7c371f17f
```

Entry point VIP: 0x7ff7c371f17f

Stack pointer: 0x0

Already visited?: N

```
0000: [ PSEUDO ] +0x0 te t796:1 rcx:32 0x1
0001: [ PSEUDO ] +0x0 movd t799:32 rcx:32
0002: [ PSEUDO ] +0x0 addd t799:32 0xffffffff
0003: [ PSEUDO ] +0x0 movd rcx t799:32
```

```
0004: [ PSEUDO ] +0x0 movd t808:32 rax:32
0005: [ PSEUDO ] +0x0 xord t808:32 rbx:32
0006: [ PSEUDO ] +0x0 addd t808:32 0xb954cb03
0007: [ PSEUDO ] +0x0 movd rax t808:32
0008: [ PSEUDO ] +0x0 xorq rax 0x51499801
0009: [ PSEUDO ] +0x0 movq t806 rsi
0010: [ PSEUDO ] +0x0 addq rsi 0x4
0011: [ PSEUDO ] +0x0 xord t808:32 0x51499801
0012: [ PSEUDO ] +0x0 strd t806 0x0 t808:32
```

```
0013: [c372ca73] +0x0 jsq t796:1 0x7ff7c33ef041 0x7ff7c372ca79
```

Entry point VIP: 0x7ff7c33ef041

Stack pointer: 0x10

Already visited?: N

```
0000: [ PSEUDO ] +0x10 lddq rbx $sp 0x0
0001: [ PSEUDO ] +0x10 lddq t94 $sp 0x8
0002: [c34b8f7c] +0x10 vexitq t94
```

Entry point VIP: 0x7ff7c372ca79

Stack pointer: 0x0

Already visited?: N

```
0000: [ PSEUDO ] +0x0 lddd rax:32 rsi 0x0
0001: [ PSEUDO ] +0x0 movd rbx:32 0x684c5a58
0002: [c3722191] +0x0 impq 0x7ff7c371f17f
```

Entry point VIP: 0x7ff7c371f17f

Stack pointer: 0x0

Anti-debug

- NtSetInformationThread
- NtQueryInformationProcess
- NtUserGetForegroundWindow
- NtGetContextThread

Anti-debug

00007FFD56560400	48:895C24 10	mov qword ptr ss:[rsp+10],rbx	CheckRemoteDebuggerPresent
00007FFD56560405	57	push rdi	
00007FFD56560406	48:83EC 30	sub rsp,30	rcx:NtQueryInformationProcess+1
00007FFD5656040A	33DB	xor ebx,ebx	
00007FFD5656040C	48:8BF8	mov rdi,rdx	
00007FFD5656040F	48:85C9	test rcx,rcx	
00007FFD56560412	0F84 732D0300	je kernelbase.7FFD5659318B	
00007FFD56560418	48:85D2	test rdx,rdx	
00007FFD5656041B	0F84 6A2D0300	je kernelbase.7FFD5659318B	
00007FFD56560421	44:8D4B 08	lea r9d,qword ptr ds:[rbx+8]	
00007FFD56560425	48:895C24 20	mov qword ptr ss:[rsp+20],rbx	
00007FFD5656042A	4C:8D4424 40	lea r8,qword ptr ss:[rsp+40]	
00007FFD5656042F	8D53 07	lea edx,qword ptr ds:[rbx+7]	
00007FFD56560432	48:FF15 AF621200	call qword ptr ds:[<ZwQueryInformationProcess>]	
00007FFD56560439	0F1F4400 00	nop dword ptr ds:[rax+rax],eax	
00007FFD5656043E	85C0	test eax,eax	
00007FFD56560440	0F88 3C2D0300	js kernelbase.7FFD56593182	
00007FFD56560446	48:395C24 40	cmp qword ptr ss:[rsp+40],rbx	
00007FFD5656044B	B8 01000000	mov eax,1	
00007FFD56560450	0F95C3	setne bl	
00007FFD56560453	891F	mov dword ptr ds:[rdi],ebx	
00007FFD56560455	48:8B5C24 48	mov rbx,qword ptr ss:[rsp+48]	
00007FFD5656045A	48:83C4 30	add rsp,30	
00007FFD5656045E	5F	pop rdi	
00007FFD5656045F	C3	ret	
00007FFD56560460	CC	int3	

Virtualized Calling Convention

```
1  #include <stdio.h>
2  #include <Windows.h>
3  #include "ThemidaSDK/Include/C/ThemidaSDK.h"
4  int main(int argc, char** argv)
5  {
6      getchar();
7      printf("Before VM_START\n");
8      VM_START
9          MessageBox(NULL, "MessageBox 1", "MessageBox", MB_OK);
10         OpenProcess(0, 1, 2);
11         printf("Hello world 1\n");
12         MessageBox(NULL, "MessageBox 2", "MessageBox", MB_OK);
13         OpenProcess(3, 4, 5);
14         printf("Hello world 2\n");
15     VM_END
16     printf("After VM_START\n");
17     getchar();
18 }
```


Virtualized Calling Convention

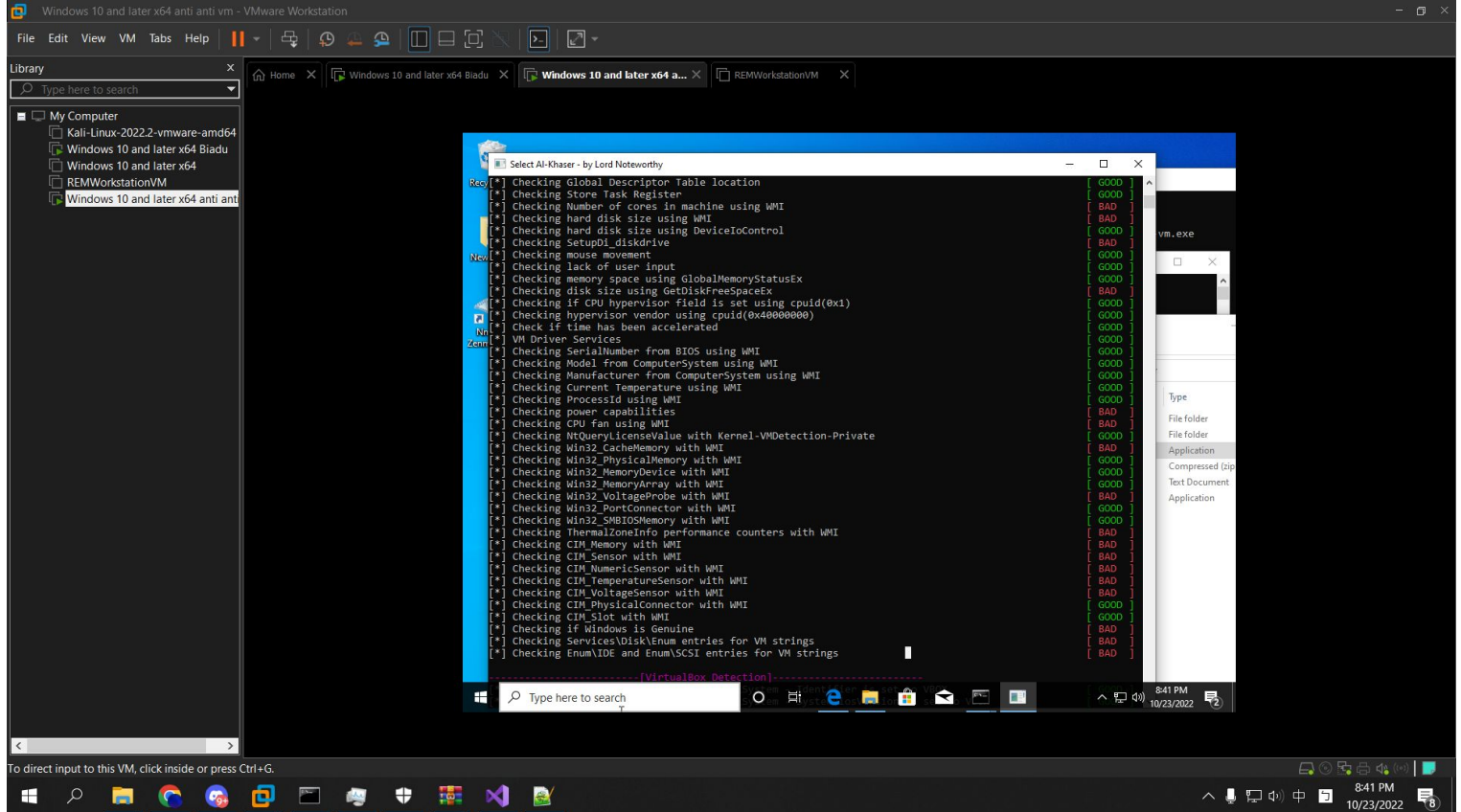
```
.themida:00007FF6E9E5AAF9 48 C7 C6 00 00 00 00
.themida:00007FF6E9E5AB00 49 89 ED
.themida:00007FF6E9E5AB03 49 81 C5 00 00 00 00
.themida:00007FF6E9E5AB0A 4D 8B 6D 00
.themida:00007FF6E9E5AB0E 49 81 C5 06 00 00 00
.themida:00007FF6E9E5AB15 41 8B 75 00
.themida:00007FF6E9E5AB19 49 89 EE
.themida:00007FF6E9E5AB1C 49 81 C6 FE 00 00 00
.themida:00007FF6E9E5AB23 49 03 36
.themida:00007FF6E9E5AB26 49 C7 C0 00 00 00 00
.themida:00007FF6E9E5AB2D 49 89 ED
.themida:00007FF6E9E5AB30 49 81 C5 00 00 00 00
.themida:00007FF6E9E5AB37 4D 8B 6D 00
.themida:00007FF6E9E5AB3B 49 81 C5 04 00 00 00
.themida:00007FF6E9E5AB42 66 45 8B 45 00
.themida:00007FF6E9E5AB47 49 01 E0
.themida:00007FF6E9E5AB4A 49 89 30
.themida:00007FF6E9E5AB4D 49 81 C0 08 00 00 00
.themida:00007FF6E9E5AB54 48 C7 C1 00 00 00 00
.themida:00007FF6E9E5AB5B 49 89 EA
.themida:00007FF6E9E5AB5E 49 81 C2 00 00 00 00
.themida:00007FF6E9E5AB65 4D 8B 12
.themida:00007FF6E9E5AB68 49 81 C2 00 00 00 00
.themida:00007FF6E9E5AB6F 41 8B 0A
.themida:00007FF6E9E5AB72 49 89 E9
.themida:00007FF6E9E5AB75 49 81 C1 FE 00 00 00
.themida:00007FF6E9E5AB7C 49 03 09
.themida:00007FF6E9E5AB7F 49 89 08
.themida:00007FF6E9E5AB82 49 89 EA
.themida:00007FF6E9E5AB85 49 81 C2 5A 01 00 00
.themida:00007FF6E9E5AB8C 41 C7 02 00 00 00 00
```

```
mov     rsi, 0
mov     r13, rbp
add     r13, 0
mov     r13, [r13+0]
add     r13, 6
mov     esi, [r13+0]
mov     r14, rbp
add     r14, 0FEh
add     rsi, [r14]
mov     r8, 0
mov     r13, rbp
add     r13, 0
mov     r13, [r13+0]
add     r13, 4
mov     r8w, [r13+0]
add     r8, rsp
mov     [r8], rsi
add     r8, 8
mov     rcx, 0
mov     r10, rbp
add     r10, 0
mov     r10, [r10]
add     r10, 0
mov     ecx, [r10]
mov     r9, rbp
add     r9, 0FEh
add     rcx, [r9]
mov     [r8], rcx
mov     r10, rbp
add     r10, 15Ah
mov     dword ptr [r10], 0
```

Integrity Check

```
1  #include <stdio.h>
2  #include <Windows.h>
3  #include "ThemidaSDK/Include/C/ThemidaSDK.h"
4  int a1 = 0;
5  int main(int argc, char** argv)
6  {
7      getchar();
8      printf("Before VM_START\n");
9      while (1) {
10         int MyCheckVar=0;
11         // your code goes here
12         a1 = 1;
13         CHECK_CODE_INTEGRITY(MyCheckVar, 0x12345678)
14         // your code goes here
15         if (MyCheckVar != 0x12345678)
16             printf("Application code is patched!\n");
17         else
18         {
19             if (a1 == 1337)
20             {
21                 printf("The block of the code has been patched without getting detected.\n");
22             }
23         }
24     }
25     printf("After VM_START\n");
26     getchar();
27 }
```

Anti-VM



a peek into unpacker

How to unpack ?

1. Locate OEP
2. Fix IAT
3. Dump running PE and replace IAT

How unlicense achieve?

1. Locate OEP

- add function hook to ntdll
- if objective is .NET binary, clr is also hooked

2. Fix IAT

- use unicorn engine to emulate binary and find specific code patterns

3. Dump running PE and replace IAT

- use pyScylla to dump & rebuild PE

Reference

1. Unlience github source code
2. https://www.trendmicro.com/fr_fr/research/21/c/new-in-ransomware-alumni-loc-ker-humble-feature-different-extortio.html
3. <https://github.com/vtil-project>
4. <https://github.com/hzqst/VmwareHardenedLoader>

Q&A