

# AMS526: Numerical Analysis I (Numerical Linear Algebra for Computational and Data Sciences)

Lecture 10: Review for Midterm #1;  
Gram-Schmidt Orthogonalization

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# Outline

- 1 Review of Midterm #1
- 2 Gram-Schmidt Orthogonalization (NLA§7)
- 3 Modified Gram-Schmidt Orthogonalization (NLA§8)

# Midterm #1

- Wednesday, Oct. 5th, 2016 in classroom
- It will cover material up to Cholesky factorization
- It is a closed-book exam
- You can bring a single-sided, one-page, letter-size cheat sheet, which you must prepare by yourself

# Fundamental Concepts

- Norms, orthogonality, conditioning, stability
- Conditioning of problems
- Stability and backward stability of algorithms
- Efficiency of algorithms, operation counts
- Singular value decomposition, properties, and relationship with eigenvalue problems
- Orthogonal projection matrices, orthogonal matrices

# Algorithms

- Matrix multiplication
- Triangular systems
- Gaussian elimination with/without pivoting
- Cholesky factorization and  $LDL^T$  factorization
- Understand when they work, how they work, why they work, and how well they work

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# Motivation

**Question:** Given a linear system  $Ax \approx b$  where  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ ) has full rank, how to solve the linear system?

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**Question:** Given a linear system  $Ax \approx b$  where  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ ) has full rank, how to solve the linear system?

- 1 One approach is to solve normal equation  $A^T Ax = A^T b$  directly using Cholesky factorization. It is unstable, but is very efficient if  $m \gg n$  ( $mn^2 + \frac{1}{3}n^3$ ).
- 2 Another possible solution is to use SVD:

$$A = U\Sigma V^T, \text{ so } x = V\Sigma^{-1}U^T b.$$

It is stable, but is inefficient.

A more robust approach is to use QR factorization, which decomposes  $A$  into product of two simple matrices  $Q$  and  $R$ , where columns of  $Q$  are orthonormal and  $R$  is upper triangular.



## Two Different Versions of QR

There are two versions of QR

- Full QR factorization:  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ )

$$A = QR$$

where  $Q \in \mathbb{R}^{m \times m}$  is orthogonal and  $R \in \mathbb{R}^{m \times n}$  is upper triangular

- Reduced (or thin) QR factorization:  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ )

$$A = \hat{Q}\hat{R}$$

where  $Q \in \mathbb{R}^{m \times n}$  contains orthonormal vectors and  $R \in \mathbb{R}^{n \times n}$  is upper triangular

- What space do  $\{q_1, q_2, \dots, q_j\}$ ,  $j \leq n$  span?

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- What space do  $\{q_1, q_2, \dots, q_j\}$ ,  $j \leq n$  span?
  - ▶ Answer: For full rank  $A$ , first  $j$  column vectors of  $A$ , i.e.,  $\langle q_1, q_2, \dots, q_j \rangle = \langle a_1, a_2, \dots, a_j \rangle$ .

# Gram-Schmidt Orthogonalization

- A method to construct QR factorization is to orthogonalize the column vectors of  $A$ :
- Basic idea:
  - ▶ Take first column  $a_1$  and normalize it to obtain vector  $q_1$ ;
  - ▶ Take second column  $a_2$ , subtract its orthogonal projection to  $q_1$ , and normalize to obtain  $q_2$ ;
  - ▶ ...
  - ▶ Take  $j$ th column of  $a_j$ , subtract its orthogonal projection to  $q_1, \dots, q_{j-1}$ , and normalize to obtain  $q_j$ ;

$$v_j = a_j - \sum_{i=1}^{j-1} q_i^T a_j q_i, \quad q_j = v_j / \|v_j\|.$$

- This idea is called *Gram-Schmidt orthogonalization*.

# Gram-Schmidt Projections

- Orthogonal vectors produced by Gram-Schmidt can be written in terms of projectors

$$q_j = \frac{P_j a_j}{\|P_j a_j\|}$$

where

$$P_j = I - \hat{Q}_{j-1} \hat{Q}_{j-1}^T \text{ with } \hat{Q}_{j-1} = \begin{bmatrix} q_1 & q_2 & \cdots & q_{j-1} \end{bmatrix}$$

- $P_j$  projects orthogonally onto space orthogonal to  $\langle q_1, q_2, \dots, q_{j-1} \rangle$  and rank of  $P_j$  is  $m - (j - 1)$

# Existence of QR

## Theorem

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*Every  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ ) has full QR factorization, hence also a reduced QR factorization.*

**Key idea of proof:** If  $A$  has full rank, Gram-Schmidt algorithm provides a proof itself for having reduced QR.

If  $A$  does not have full rank, at some step  $v_j = 0$ . We can set  $q_j$  to be a vector orthogonal to  $q_i$ ,  $i < j$ .

To construct full QR from reduced QR, just continue Gram-Schmidt an additional  $m - n$  steps.

# Uniqueness of QR

## Theorem

*Every  $A \in \mathbb{R}^{m \times n}$  ( $m \geq n$ ) of full rank has a unique reduced QR factorization  $A = \hat{Q}\hat{R}$  with  $r_{jj} > 0$ .*

**Key idea of proof:** Proof is provided by Gram-Schmidt iteration itself. If the signs of  $r_{jj}$  are determined, then  $r_{ij}$  and  $q_j$  are determined.

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**Question:** Is full QR factorization unique?

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**Key idea of proof:** Proof is provided by Gram-Schmidt iteration itself. If the signs of  $r_{jj}$  are determined, then  $r_{ij}$  and  $q_j$  are determined.

**Question:** Why do we require  $r_{jj} > 0$ ?

**Question:** Is full QR factorization unique?

**Question:** What if  $A$  does not have full rank?

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# Algorithm of Gram-Schmidt Orthogonalization

Classical Gram-Schmidt method

```
for  $j = 1 : n$   
     $v_j = a_j$   
    for  $i = 1 : j - 1$   
         $r_{ij} = q_i^T a_j$   
         $v_j = v_j - r_{ij} q_i$   
     $r_{jj} = \|v_j\|_2$   
     $q_j = v_j / r_{jj}$ 
```

- GS require  $\sim 2mn^2$  flops to compute QR factorization of  $m \times n$  matrix
- Classical Gram-Schmidt (CGS) is **unstable**, which means that its solution is sensitive to perturbation

## Alternative View of Gram-Schmidt Projection

- Orthogonal vectors produced by Gram-Schmidt can be written in terms of projectors

$$q_j = \frac{P_j a_j}{\|P_j a_j\|}, \text{ where } P_j = I - \hat{Q}_{j-1} \hat{Q}_{j-1}^T, \hat{Q}_{j-1} = [q_1 | q_2 | \cdots | q_{j-1}]$$

- We may view  $P_j$  as product of a sequence of projections

$$P_j = P_{\perp q_{j-1}} P_{\perp q_{j-2}} \cdots P_{\perp q_1}$$

where  $P_{\perp q} = I - qq^T$

- Instead of computing  $v_j = P_j a_j$ , one could compute  $v_j = P_{\perp q_{j-1}} P_{\perp q_{j-2}} \cdots P_{\perp q_1} a_j$  instead, resulting in modified Gram-Schmidt algorithm

# Modified Gram-Schmidt Algorithm

Classical Gram-Schmidt method

```
for  $j = 1 : n$   
     $v_j = a_j$   
    for  $i = 1 : j - 1$   
         $r_{ij} = q_i^T a_j$   
         $v_j = v_j - r_{ij} q_i$   
     $r_{jj} = \|v_j\|_2$   
     $q_j = v_j / r_{jj}$ 
```

Modified Gram-Schmidt method

```
for  $j = 1 : n$   
     $v_j = a_j$   
    for  $i = 1 : n$   
         $r_{ii} = \|v_i\|_2$   
         $q_i = v_i / r_{ii}$   
        for  $j = i + 1 : n$   
             $r_{ij} = q_i^T v_j$   
             $v_j = v_j - r_{ij} q_i$ 
```

# Modified Gram-Schmidt Algorithm

## Classical Gram-Schmidt method

```
for  $j = 1 : n$   
     $v_j = a_j$   
    for  $i = 1 : j - 1$   
         $r_{ij} = q_i^T a_j$   
         $v_j = v_j - r_{ij} q_i$   
     $r_{jj} = \|v_j\|_2$   
     $q_j = v_j / r_{jj}$ 
```

## Modified Gram-Schmidt method

```
for  $j = 1 : n$   
     $v_j = a_j$   
    for  $i = 1 : n$   
         $r_{ii} = \|v_i\|_2$   
         $q_i = v_i / r_{ii}$   
        for  $j = i + 1 : n$   
             $r_{ij} = q_i^T v_j$   
             $v_j = v_j - r_{ij} q_i$ 
```

- Key difference between CGS and MGS is how  $r_{ij}$  is computed
- CGS above is column-oriented (in the sense that  $R$  is computed column by column) and MGS above is row-oriented, but this is NOT the main difference between CGS and MGS. There are also column-oriented MGS and row-oriented CGS.
- MGS is numerically “more stable” than CGS, but neither is stable
- In MGS,  $v_j$  can overwrite  $a_j$ , and  $q_j$  can overwrite  $v_j$

## Example: CGS vs. MGS

- Consider matrix

$$A = \begin{bmatrix} 1 & 1 & 1 \\ \varepsilon & 0 & 0 \\ 0 & \varepsilon & 0 \\ 0 & 0 & \varepsilon \end{bmatrix}$$

where  $\varepsilon$  is small such that  $1 + \varepsilon^2 = 1$  with round-off error

- For both CGS and MGS

$$v_1 \leftarrow (1, \varepsilon, 0, 0)^T, \quad r_{11} = \sqrt{1 + \varepsilon^2} \approx 1, \quad q_1 = v_1 / r_{11} = (1, \varepsilon, 0, 0)^T,$$

$$v_2 \leftarrow (1, 0, \varepsilon, 0)^T, \quad r_{12} = q_1^T a_2 (\text{or } = q_1^T v_2) = 1$$

$$v_2 \leftarrow v_2 - r_{12} q_1 = (0, -\varepsilon, \varepsilon, 0)^T,$$

$$r_{22} = \sqrt{2}\varepsilon, \quad q_2 = (0, -1, 1, 0) / \sqrt{2},$$

$$v_3 \leftarrow (1, 0, 0, \varepsilon)^T, \quad r_{13} = q_1^T a_3 (\text{or } = q_1^T v_3) = 1$$

$$v_3 \leftarrow v_3 - r_{13} q_1 = (0, -\varepsilon, 0, \varepsilon)^T$$



## Example: CGS vs. MGS Cont'd

- For CGS:

$$r_{23} = q_2^T a_3 = 0, \quad v_3 \leftarrow v_3 - r_{23}q_2 = (0, -\varepsilon, 0, \varepsilon)^T$$

$$r_{33} = \sqrt{2}\varepsilon, \quad q_3 = v_3/r_{33} = (0, -1, 0, 1)^T/\sqrt{2}$$

- ▶ Note that  $q_2^T q_3 = (0, -1, 1, 0)(0, -1, 0, 1)^T/2 = 1/2$

- For MGS:

$$r_{23} = q_2^T v_3 = \varepsilon/\sqrt{2}, \quad v_3 \leftarrow v_3 - r_{23}q_2 = (0, -\varepsilon/2, -\varepsilon/2, \varepsilon)^T$$

$$r_{33} = \sqrt{6}\varepsilon/2, \quad q_3 = v_3/r_{33} = (0, -1, -1, 2)^T/\sqrt{6}$$

- ▶ Note that  $q_2^T q_3 = (0, -1, 1, 0)(0, -1, -1, 2)^T/\sqrt{12} = 0$