



Build event-driven messaging agents on XMTP

xmtp.org/miniapps

What is XMTP Agent SDK?

Build **conversational agents** that:

- 📧 Respond to messages automatically
- 🎯 Handle events (DMs, groups, reactions, etc.)
- 🖥️ Use middleware for extensibility
- 💾 Persist conversations in local database

Think **Express.js for messaging** 🎉

Installation

Choose your package manager:

```
npm install @xmtplabs/agent-sdk
```

```
# or
```

```
pnpm add @xmtplabs/agent-sdk
```

```
# or
```

```
yarn add @xmtplabs/agent-sdk
```



Step 1: Setup Environment Variables

Environment Variables

Create a `.env` file in your project root:

```
# Required: Your wallet private key (hex format)
XMT_P_WALLET_KEY=0x1234567890abcdef...

# Optional: Network environment
XMT_P_ENV=dev # or 'production'

# Optional: Database persistence
XMT_P_DB_DIRECTORY=./data

# Optional: Encrypt your database
XMT_P_DB_ENCRYPTION_KEY=0xabcd...1234
```

 **Tip:** Generate test keys at xmt.github.io/agent-sdk-starter

XMTP Key Generator

XMTP Key Generator

Click any key to copy it. Use for development only.

XMTP_WALLET_KEY

```
0x23015c9b2f579493eb6a6b7d2c0d73ade4aae321cd77609dc9b20cabe3ca6a3e
```

XMTP_DB_ENCRYPTION_KEY

```
0x3b526f93a2e3f1a670c1c2b629a411346ee7a3f0522bea5f31adaf3d38a88af4
```

Generate New Keys

How it works

Keys are generated securely in your browser using Web Crypto API. Nothing is sent to any server.
Add them to your `.env` file for local development and testing only.

Environment Variables Explained

Variable	Purpose
XMTP_WALLET_KEY	Private key for your agent's wallet identity
XMTP_ENV	Network (dev or production)
XMTP_DB_DIRECTORY	Where to store conversation data
XMTP_DB_ENCRYPTION_KEY	Secure your local database

⚠️ **Important:** Keep XMTP_WALLET_KEY and XMTP_DB_ENCRYPTION_KEY secret!



Step 2: Create Your Agent

Create Agent from Environment

Load your `.env` file and create the agent:

```
import { Agent } from "@xmtp/agent-sdk";
import { loadEnvFile } from "node:process";

// Load environment variables
loadEnvFile(".env");

// Create agent using environment variables
const agent = await Agent.createFromEnv();
```

That's it! Your agent is ready 🎉

Alternative: Manual Setup

If you prefer not to use environment variables:

```
import { Agent } from "@xmtp/agent-sdk";
import { createUser, createSigner } from "@xmtp/agent-sdk/user";

const user = createUser();
const signer = createSigner(user);

const agent = await Agent.create(signer, {
  env: "dev",
  dbPath: null, // in-memory (or provide path)
});
```



Step 3: Responding to Messages

Listen to Text Messages

```
agent.on("text", async (ctx) => {
  console.log(`Received: ${ctx.message.content}`);

  // Send a reply
  await ctx.sendText("Hello! 🙌");
});
```

Simple event-driven pattern you already know!

Available Message Events

```
agent.on("text", async (ctx) => {
  /* text messages */
});
agent.on("reaction", async (ctx) => {
  /* emoji reactions */
});
agent.on("reply", async (ctx) => {
  /* message replies */
});
agent.on("attachment", async (ctx) => {
  /* file attachments */
});
agent.on("markdown", async (ctx) => {
  /* markdown content */
});
agent.on("read-receipt", async (ctx) => {
  /* read receipts */
});
agent.on("group-update", async (ctx) => {
  /* group changes */
});
```

Rich Context Helper Methods

Every event handler receives a `ctx` with helpful methods:

```
agent.on("text", async (ctx) => {
  // Simple text reply
  await ctx.sendText("Hi there!");

  // Reply to the message
  await ctx.sendTextReply("Replies to you!");

  // Send markdown
  await ctx.sendMarkdown("**Bold** and *italic*");

  // React to message
  await ctx.sendReaction("👍");
});
```

Example: Echo Bot

```
agent.on("text", async (ctx) => {
  const message = ctx.message.content;

  // Echo back the message
  await ctx.sendText(`You said: ${message}`);
});

agent.on("start", () => {
  console.log("Echo bot is online! 🎙");
});

await agent.start();
```



Step 4: Creating Conversations

Start a Direct Message (DM)

```
// Option 1: Use raw Ethereum address
const dm1 = await agent.createDmWithAddress(
  "0x1234567890123456789012345678901234567890",
);

// Option 2: Resolve ENS/web3 names with convenience helper
import { createNameResolver } from "@xmtp/agent-sdk/user";
const resolver = createNameResolver("your-web3bio-api-key");

const address = await resolver("vitalik.eth");
const dm2 = await agent.createDmWithAddress(address);

// Send a message
await dm2.send("Hello! This is a DM.");
```

Perfect for reaching out to users!

Create a Group Conversation

Listen for New Conversations

```
// Listen for all new conversations
agent.on("conversation", async (ctx) => {
  console.log(`New conversation: ${ctx.conversation.id}`);
});

// Listen specifically for DMs
agent.on("dm", async (ctx) => {
  await ctx.sendText("Thanks for the DM! 📬");
});

// Listen specifically for groups
agent.on("group", async (ctx) => {
  await ctx.sendMarkdown("**Hello, group!** 🙌");
});
```



Step 5: Adding Middleware

What is Middleware?

Middleware lets you:

-  Filter messages
-  Add logging/analytics
-  Implement rate limiting
-  Route commands
-  Transform messages

Just like Express.js middleware!

Simple Middleware Example

```
import type { AgentMiddleware } from "@xmtp/agent-sdk";

const logger: AgentMiddleware = async (ctx, next) => {
  console.log(`✉️ Message from: ${ctx.message.senderInboxId}`);
  console.log(`📝 Content: ${ctx.message.content}`);

  // Continue to next middleware
  await next();
};

agent.use(logger);
```

Filter Messages with Middleware

```
import { filter } from "@xmtpl/agent-sdk";
import type { AgentMiddleware } from "@xmtpl/agent-sdk";

const onlyText: AgentMiddleware = async (ctx, next) => {
  // Only process text messages
  if (filter.isText(ctx.message)) {
    await next();
  }
  // Otherwise, stop the chain (return)
};

agent.use(onlyText);
```

Built-in CommandRouter Middleware

```
import { CommandRouter } from "@xmtp/agent-sdk/middleware";

const router = new CommandRouter();

router.command("/hello", async (ctx) => {
  await ctx.sendText("Hi there! 🙌");
});

router.command("/help", async (ctx) => {
  await ctx.sendText("Available commands: /hello, /help, /status");
});

router.default(async (ctx) => {
  await ctx.sendText(`Unknown command: ${ctx.message.content}`);
});

agent.use(router.middleware());
```

Multiple Middleware Chain

```
const loggerMW: AgentMiddleware = async (ctx, next) => {
  console.log("✉️ Message received");
  await next();
};

const filterSelfMW: AgentMiddleware = async (ctx, next) => {
  if (!filter.fromSelf(ctx.message, ctx.client)) {
    await next();
  }
};

const rateLimitMW: AgentMiddleware = async (ctx, next) => {
  // Your rate limiting logic
  await next();
};

// Add all middleware
agent.use(loggerMW, filterSelfMW, rateLimitMW);
```

Best Practices

1.  **Keep secrets safe:** Use `.env` for keys, never commit them
2.  **Use database:** Set `XMQT_DB_DIRECTORY` for persistence
3.  **Filter wisely:** Avoid infinite loops, filter self-messages
4.  **Compose middleware:** Keep middleware focused and reusable
5.  **Handle errors:** Add error middleware for graceful failures

Resources

-  **Documentation:** docs.xmtp.org/agents
-  **NPM Package:** npm.im/@xmtp/agent-sdk
-  **GitHub:** github.com/xmtp/xmtp-js
-  **Starter Kit:** github.com/xmtp/agent-sdk-starter