

 xnanko00 final commit ... now  History

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README.md

1. cvičenie

Preparation tasks

Decoder truth table for common anode 7-segment display

Hex	Inputs	A	B	C	D	E	F	G
0	0000	0	0	0	0	0	0	1
1	0001	1	0	0	1	1	1	1
2	0010	0	0	1	0	0	1	0
3	0011	0	0	0	0	1	1	0
4	0100	1	0	0	1	1	0	0
5	0101	0	1	0	0	1	0	0
6	0110	0	1	0	0	0	0	0
7	0111	0	0	1	1	1	1	1
8	1000	0	0	0	0	0	0	0
9	1001	0	0	0	0	1	0	0
A	1010	0	0	0	1	0	0	0
b	1011	1	1	0	0	0	0	0
C	1100	0	1	1	0	0	0	1
d	1101	1	0	0	0	0	1	0
E	1110	0	1	1	0	0	0	0
F	1111	0	1	1	1	0	0	0

Table with connection of 7-segment displays on Nexys A7 board

Sefment	Connection	Display	Connection
CA	T10	AN0	J17
CB	R10	AN1	J18
CC	K16	AN2	T9
CD	K13	AN3	J14
CE	P15	AN4	P14
CF	T11	AN5	T14
CG	L18	AN6	K2
DP	H15	AN7	U13

2. cvičenie

Seven-segment display decoder

VHDL architecture (hex_7seg.vhd)

```

architecture Behavioral of hex_7seg is
begin

    p_7seg_decoder : process(hex_i)
    begin
        case hex_i is
            when "0000" => seg_o <= "0000001"; -- 0
            when "0001" => seg_o <= "1001111"; -- 1
            when "0010" => seg_o <= "0010010"; -- 2
            when "0011" => seg_o <= "0000110"; -- 3
            when "0100" => seg_o <= "1001100"; -- 4
            when "0101" => seg_o <= "0100100"; -- 5
            when "0110" => seg_o <= "0100000"; -- 6
            when "0111" => seg_o <= "0001111"; -- 7
            when "1000" => seg_o <= "0000000"; -- 8
            when "1001" => seg_o <= "0000100"; -- 9
            when "1010" => seg_o <= "0001000"; -- A
            when "1011" => seg_o <= "1100000"; -- B
            when "1100" => seg_o <= "0110001"; -- C
            when "1101" => seg_o <= "1000010"; -- d
            when "1110" => seg_o <= "0110000"; -- E
            when others => seg_o <= "0111000"; -- F
        end case;
    end process p_7seg_decoder;

end architecture Behavioral;

```

VHDL stimulus process (tb_hex_7seg.vhd)

```

p_stimulus : process
begin
    report "Stimulus process started" severity note;

    s_hex <= "0000"; wait for 100ns;
    s_hex <= "0001"; wait for 100ns;
    s_hex <= "0010"; wait for 100ns;
    s_hex <= "0011"; wait for 100ns;

```

```

s_hex <= "0100"; wait for 100ns;
s_hex <= "0101"; wait for 100ns;
s_hex <= "0110"; wait for 100ns;
s_hex <= "0111"; wait for 100ns;
s_hex <= "1000"; wait for 100ns;
s_hex <= "1001"; wait for 100ns;
s_hex <= "1010"; wait for 100ns;
s_hex <= "1011"; wait for 100ns;
s_hex <= "1100"; wait for 100ns;
s_hex <= "1101"; wait for 100ns;
s_hex <= "1110"; wait for 100ns;
s_hex <= "1111"; wait for 100ns;

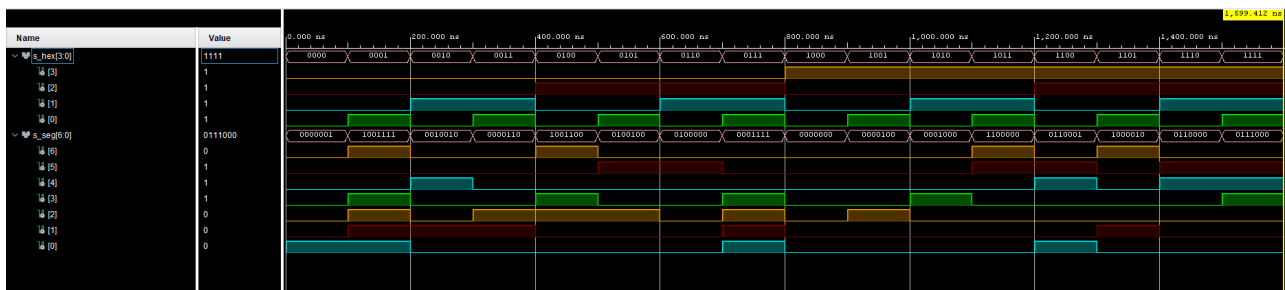
report "Stimulus process finished" Severity note;
wait;

end process p_stimulus;

end Behavioral;

```

Screenshot with waveforms



VHDL source (top.vhd)

```

architecture Behavioral of top is

begin

    -----
    -- Instance (copy) of hex_7seg entity
    hex2seg : entity work.hex_7seg
        port map(
            hex_i    => SW,

            seg_o(6) => CA,
            seg_o(5) => CB,
            seg_o(4) => CC,
            seg_o(3) => CD,
            seg_o(2) => CE,
            seg_o(1) => CF,
            seg_o(0) => CG
        );

    -- Connect one common anode to 3.3V
    AN <= b"1111_0111";

    -- Display input value
    LED(3 downto 0) <= SW;

```

3. cvičenie

LED(7:4) indicators

Truth table for LEDs(7:4)

Hex	Inputs	LED4	LED5	LED6	LED7
0	0000	1	0	0	0
1	0001	0	0	1	1
2	0010	0	0	0	1
3	0011	0	0	1	0
4	0100	0	0	0	1
5	0101	0	0	1	0
6	0110	0	0	0	0
7	0111	0	0	1	0
8	1000	0	0	0	1
9	1001	0	0	1	0
A	1010	0	1	0	0
b	1011	0	1	1	0
C	1100	0	1	0	0
d	1101	0	1	1	0
E	1110	0	1	0	0
F	1111	0	1	1	0

VHDL code for LEDs(7:4)

```
-- Turn LED(4) on if input value is equal to 0, ie "0000"
LED(4) <= '1' when (SW = "0000") else '0';

-- Turn LED(5) on if input value is greater than "1001"
LED(5) <= '1' when (SW > "1001") else '0';

-- Turn LED(6) on if input value is odd, ie 1, 3, 5, ...
LED(6) <= '1' when (SW = "0001" or SW = "0011" or SW = "0101" or SW = "0111"
or SW = "1001" or SW = "1011" or SW = "1101" or SW = "1111") else '0';

-- Turn LED(7) on if input value is a power of two, ie 1, 2, 4, or 8
LED(7) <= '1' when (SW = "0001" or SW = "0010" or SW = "0100" or SW = "1000") else '0';

end Behavioral;
```

Screenshot with waveforms

