BOGDAN-MIHAI MOSTEANU

Full Stack Developer with 5+ Years of Experience | Enthusiast of Laravel, Vue, and Next.js

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📍 Bucharest   ⭐ https://github.com/xndbogdan

SUMMARY

Full Stack Developer with over 6 years of experience. I have a proven track record of delivering satisfying work for my clients. I've worked on real-time auctioning software, a platform for musicians to build portfolios and track engagement helping them increase their hiring opportunities, and a metadata catalog for movie studios to maintain a single source of truth.

I'm an effective communicator and a team player with a strong capacity to work independently.
I always try to see the projects I'm working on from the user's perspective, ensuring their interaction with the interface is smooth and user-friendly.

In my free time, I work on personal projects that reflect my passion for technology and innovation. These include a Procreate Thumbnail Handler for Windows and a text color plugin for Statamic's WYSIWYG editor.
Many of my projects are open-source.

My personal website, built with Next.js, showcases my hands-on experience with the latest technologies:
https://nextos.dev

EXPERIENCE

Full Stack Developer

Fabric Data

📅 07/2023 - Present   📍 Los Angeles, California, United States · Remote

🔗 https://fabricdata.com/

- Delivered critical fixes for key clients like MGM, Fox, Viacom, etc enhancing their experience and trust in the product
- Suggested changes to the way we write and organize code, helping the team work better
- **Tech Stack:** Express.js, Laravel, React, Material UI

Full Stack Developer

ReelCrafter

📅 11/2022 - 08/2023   📍 Chicago, Illinois, United States · Remote

🔗 https://www.reelcrafter.com/

- Worked closely with the CEO to develop new features and fix bugs
- Accelerated the progress on ReelCrafter's planned v2.5 upgrade, which offers major usability & quality of life improvements for customers
- Came up with ideas that improved client experience and/or development experience
- **Tech Stack:**
  V2: SST 1 (Node) serverless backend with REST API, Vue 2 Frontend with Vuetify 2 component library
  V2.5: SST 2 (Node) serverless backend with GraphQL API, Vue 3 Frontend with Vuetify 3 component library

Full Stack Developer

WEBFUSION

📅 09/2020 - 05/2022   📍 Bucharest, Romania · Remote

🔗 https://www.webfusion.ro/

- Spearheaded a critical initiative to address significant vulnerabilities and performance concerns in the existing codebase, resulting in a successful full code rewrite that significantly improved security and performance
- Implemented Elasticsearch endpoints where database queries were not the best solution
- Helped junior devs understand the tech stack and get better at their job
- Implemented API integrations, including payment processors
- I built the linked page
- **Tech Stack:**
  Pre-rewrite:
  Client Apps: Vue 2 Frontend blessed with jQuery, served by a Laravel 5.6 app. Each client would have their own app with hardcoded configurations.
  Multi-tenant Backend: PHP5.6
  Post-rewrite:
  Client Apps: Nuxt Application, with feature flags for each client. Choosing a client is done from an .env variable, then specific client configurations would be loaded from the multi-tenant backend.
  Multi-tenant Backend: Laravel 8, which integrates the features that the old individual client apps used to.

PROJECTS

Reskin

📅 11/2023 - 11/2023

🔗 https://reskin.gg/

Web app designed for Counter-Strike Customization
Custom Loadouts: Create and manage custom skin loadouts.
Community Features: Share, vote, and follow top creators.
Real-Time Updates: Notifications for new loadouts and creator activities.
One-Page Management: Centralized view for skins and prices.

Statamic Bard TextColor

📅 02/2021 - 02/2021

🔗 https://github.com/xndbogdan/statamic-bard-text-color

Role: Creator and maintainer.
Functionality: Enables text color changes in Statamic Bard.
- Over 90K downloads

Procreate Thumbnail Handler

📅 05/2024 - 06/2024

🔗 https://bogdanmihai.gumroad.com/l/procreate-thumbnail-handler

Purpose: View thumbnails of Procreate projects stored on Windows computers.

Oxplay

📅 12/2020 - 04/2022

🔗 https://oxplay.com/

Purpose: Built for WEBFUSION
Tech Stack: Built with Nuxt, Laravel, and Lumen.
Role: Developed the foundation of the Laravel API.
Team: Collaborated with a small, professional team.
- The project currently handles ~10K requests per second

A10 by Artmark

📅 07/2018 - 05/2020

🔗 https://www.artmark.ro/en

Purpose: Built for Art Games
Worked in a team of 4 to develop Romania's largest online art auction platform, utilizing Laravel, Vue.js, Bootstrap, and Elasticsearch.

Art Safari

📅 05/2019 - 05/2020

🔗 https://artsafari.ro/

Presentation Site: Created with WordPress, detailing the yearly event.
Ticketing Site: Developed with Laravel and Tailwind CSS for ticket sales and generation.
Annual Redesigns: Regular updates to location info, images, and text while maintaining the main structure.
Solo Project: Typically handled independently.

Sotheby's Realty Romania

📅 05/2019 - 05/2020

🔗 https://www.sothebysrealty.ro/

Tech Stack: Built with Laravel and Vue.js.
Collaboration: Worked with a team lead and independently on client feature requests.

EXPERIENCE

Full Stack Developer

ART GAMES

📅 07/2018 - 09/2020   📍 Bucharest, Romania

🔗 https://artgames.ro/en

- Worked closely with the CTO in a 3-person team to rebuild the Artmark website
- Learned how to manage a fast-paced, ever-changing outsourcing workflow.
- Helped junior devs understand the tech stack and get better at their job
- Worked solo on projects from start to finish
- **Tech Stack:**
  Backend: I've used Laravel from 5.6 up to 8. I also worked with projects that used Express.js(Node).
  Frontend: I've mostly mostly used VVvue 2, but also angular. As for CSS frameworks, I've used SCSS, Bootstrap 4 & TailwindCSS

PROJECTS

Laravel Ray Legacy - Laravel plugin

🔗 https://github.com/xndbogdan/laravel-ray-legacy

Purpose: Allows any PHP application to send messages to the Ray app.
Compatibility: Originally for Laravel 7+; modified to support older Laravel versions.