

# 応用数学特論 II (集中講義)

## DAY 2 HADAMARD MATRICES & BIB DESIGNS

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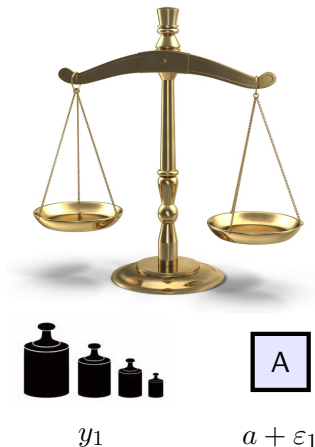
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Kobe University

# Outline

- ① Pan balance weighing designs and Hadamard matrices
- ② Spring balance weighing designs and BIB designs
- ③ Cyclic designs and difference families
- ④ Steiner triple systems
- ⑤ Pairwise balanced design, group divisible design
- ⑥ Combinatorial  $t$ -designs, Hadamard designs

# Pan balance weighing designs (model 1)



- 4 objects

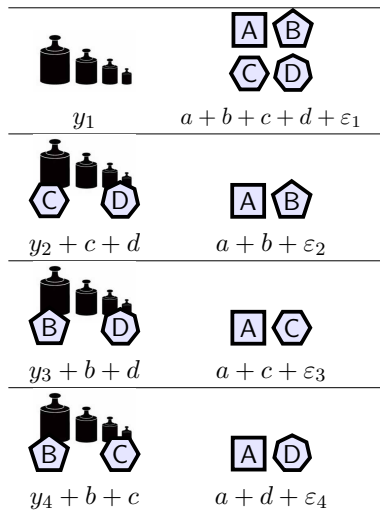


- Estimate of the weight = weighing = true weight + error

$$\begin{cases} \hat{a} = y_1 = a + \varepsilon_1 \\ \hat{b} = y_2 = b + \varepsilon_2 \\ \hat{c} = y_3 = c + \varepsilon_3 \\ \hat{d} = y_4 = d + \varepsilon_4 \end{cases}$$

- 4 weighings

# Pan balance weighing designs (model 2)



- Model 2:

$$\begin{cases} y_1 = a + b + c + d + \varepsilon_1 \\ y_2 = a + b - c - d + \varepsilon_2 \\ y_3 = a - b + c - d + \varepsilon_3 \\ y_4 = a - b - c + d + \varepsilon_4 \end{cases}$$

- The estimates of the weights

$$\begin{aligned} \hat{a} &= \frac{1}{4}(y_1 + y_2 + y_3 + y_4) \\ &= a + \frac{1}{4}(\varepsilon_1 + \varepsilon_2 + \varepsilon_3 + \varepsilon_4). \end{aligned}$$

$$\begin{aligned} \hat{b} &= \frac{1}{4}(y_1 + y_2 - y_3 - y_4) \\ &= b + \frac{1}{4}(\varepsilon_1 + \varepsilon_2 - \varepsilon_3 - \varepsilon_4). \end{aligned}$$

$$\hat{c} = \dots$$

# Which model is better?

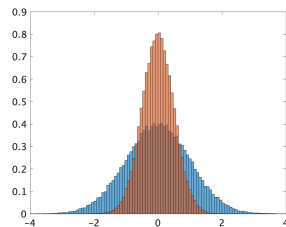
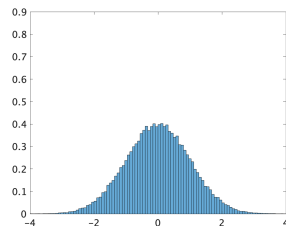
- $\varepsilon_i \sim N(0, \sigma^2)$  i.i.d. for  $1 \leq i \leq 4$ .
- Model 1:

$$\begin{aligned}\text{Var}(\hat{a}) &= \text{Var}(a + \varepsilon_1) \\ &= \text{Var}(\varepsilon_1) = \sigma^2.\end{aligned}$$

- Model 2:

$$\begin{aligned}\text{Var}(\hat{a}) &= \text{Var}\left(a + \frac{1}{4}(\varepsilon_1 + \varepsilon_2 + \varepsilon_3 + \varepsilon_4)\right) \\ &= \left(\frac{1}{4}\right)^2 \sum_{i=1}^4 \text{Var}(\varepsilon_i) = \left(\frac{1}{2}\sigma\right)^2.\end{aligned}$$

11  
 $\sigma^2$



## Two models of matrix forms

- Model 1

$$\begin{cases} y_1 = a + \varepsilon_1 \\ y_2 = b + \varepsilon_2 \\ y_3 = c + \varepsilon_3 \\ y_4 = d + \varepsilon_4 \end{cases} \iff \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} + \begin{bmatrix} \varepsilon_1 \\ \varepsilon_2 \\ \varepsilon_3 \\ \varepsilon_4 \end{bmatrix}$$

- Model 2

$$\begin{cases} y_1 = a + b + c + d + \varepsilon_1 \\ y_2 = a + b - c - d + \varepsilon_2 \\ y_3 = a - b + c - d + \varepsilon_3 \\ y_4 = a - b - c + d + \varepsilon_4 \end{cases} \iff \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} + \begin{bmatrix} \varepsilon_1 \\ \varepsilon_2 \\ \varepsilon_3 \\ \varepsilon_4 \end{bmatrix}$$

- The **design matrix** is essential.

## Least-squares estimation for linear model

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \boldsymbol{\varepsilon}$$

Multiply  $\mathbf{H}^\top$  on both sides, we have

$$\mathbf{H}^\top \mathbf{y} = \mathbf{H}^\top \mathbf{H} \mathbf{x} + \mathbf{H}^\top \boldsymbol{\varepsilon} \iff (\mathbf{H}^\top \mathbf{H})^{-1} \mathbf{H}^\top \mathbf{y} = \mathbf{x} + (\mathbf{H}^\top \mathbf{H})^{-1} \mathbf{H}^\top \boldsymbol{\varepsilon} = \hat{\mathbf{x}}$$

For model 2,  $\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix}$ ,  $\mathbf{H} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$ ,  $\mathbf{x} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}$  (true),  $\boldsymbol{\varepsilon} = \begin{bmatrix} \varepsilon_1 \\ \varepsilon_2 \\ \varepsilon_3 \\ \varepsilon_4 \end{bmatrix}$ ,  $\hat{\mathbf{x}} = \begin{bmatrix} \hat{a} \\ \hat{b} \\ \hat{c} \\ \hat{d} \end{bmatrix}$

(estimated). Here, we want to minimize  $\det(\mathbf{H}^\top \mathbf{H})^{-1}$  (or maximize  $\det(\mathbf{H}^\top \mathbf{H})$ ).

$$\mathbf{H}^\top \mathbf{H} = \begin{bmatrix} 4 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 4 \end{bmatrix} \longleftarrow \det(\mathbf{H}^\top \mathbf{H}) = 4^4 \text{ is max!}$$

# Hadamard matrices

## Definition

A square matrix  $\mathbf{H} \in \{\pm 1\}^{n \times n}$  is an **Hadamard matrix** (アダマール行列) if

$$\mathbf{H}^\top \mathbf{H} = n\mathbf{I}_n.$$

In this case,  $\det(\mathbf{H}^\top \mathbf{H}) = n^n$ .

## Example

$$\mathbf{H}^\top \mathbf{H} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix} = \begin{bmatrix} 4 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 \\ 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 4 \end{bmatrix} = 4\mathbf{I}_4$$



# Properties of Hadamard matrices

$$I_n^T = I_n$$

$$(H^T)^T \cdot H^T = H \cdot H^T = n I_n$$

## Proposition HM-1

If  $\mathbf{H}$  is an Hadamard matrix then  $\mathbf{H}^T$  and  $-\mathbf{H}$  are also Hadamard matrices.

## Proposition HM-2

- For an Hadamard matrix  $\mathbf{H}$ ,  $\det(\mathbf{H}) = n^{n/2}$ .
- For any  $n \times n \{\pm 1\}$  matrix  $\mathbf{A}$ ,  $\det(\mathbf{A}) \leq n^{n/2}$ .

Proof: [» Handwritten Notes](#)

- $\mathcal{A}_n$ : the set of all  $n \times n \{\pm 1\}$  matrices
- $\mathbf{H}$  is **D-optimal** over  $\mathcal{A}_n$ , i.e.,  $\mathbf{H} = \max\{\det(\mathbf{A}) : \mathbf{A} \in \mathcal{A}_n\}$ .

# Existence of Hadamard matrices

## Proposition HM-3

For  $n \geq 4$ , if an Hadamard matrix of order  $n$  exists then  $4 \mid n$ .

Proof: [▶ Handwritten Notes](#)

## Kronecker Product Construction

Let  $\mathbf{H}_n$  and  $\mathbf{H}_k$  be Hadamard matrices of order  $n$  and  $k$ , respectively. Then  $\mathbf{H}_n \otimes \mathbf{H}_k$  is an Hadamard matrix of order  $nk$ .

Proof: [▶ Handwritten Notes](#)

## Corollary

An Hadamard matrix of order  $2^m$  exists.

Example: [▶ Jupyter Notebook](#)

# Hadamard conjecture

## Hadamard conjecture

There exists an Hadamard matrix of order  $n$  for any  $n \equiv 0 \pmod{4}$ .

- (1867)  $n = 2^m$  ✓
- (1933)  $n = q + 1$  ✓  
where  $q \equiv 3 \pmod{4}$  is a prime power ( $q = 7, 11, 19, 23, 27, 31, \dots$ )
- (1962)  $n = 92$  ✓ by computer search & combinatorial methods
- (2004)  $n = 428$  ✓ by computer search & combinatorial methods
- The smallest unsolved case is  $n = 668$ . Have a try?

# Quadratic residue

## Quadratic residue

Let  $p$  be an odd prime. An integer  $a$  is called a **quadratic residue** (平方剰余) mod  $p$  if  $a$  is **congruent** (合同) to a square; otherwise,  $a$  is called a **quadratic non-residue** (平方非剰余).

- The following notation is called **Legendre symbol** (ルジャンドル記号).

$$\chi_p(a) = \left( \frac{a}{p} \right) = \begin{cases} 1, & \text{if } a \text{ is a quadratic residue mod } p, \\ -1, & \text{if } a \text{ is a quadratic non-residue mod } p, \\ 0, & \text{if } a \equiv 0 \pmod{p}. \end{cases}$$

- For any  $a, b$ ,

$$\left( \frac{a}{p} \right) \left( \frac{b}{p} \right) = \left( \frac{ab}{p} \right).$$

Example: [Jupyter Notebook](#)

# Paley's construction

## Theorem (Paley's construction for Hadamard matrices)

For a prime  $p \equiv 3 \pmod{4}$ , define  $\mathbf{M}_p = (m_{i,j})$  as follows:

$$m_{i,j} = \left( \frac{j-i}{p} \right), \quad i, j \in \mathbb{Z}_p.$$

Then, the following matrix  $\mathbf{H}_{p+1}$  is an Hadamard matrix of order  $p+1$ .

$$\mathbf{H}_{p+1} = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & & & \\ \vdots & & \mathbf{M}_p - \mathbf{I}_p & \\ 1 & & & \end{pmatrix}.$$

Proof: [▶ Handwritten Notes](#)

Example of  $H_8$  via Paley's construction

$$M_7 = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \end{matrix} \\ \begin{pmatrix} 0 & 1 & 1 & -1 & 1 & -1 & -1 \\ -1 & 0 & 1 & 1 & -1 & 1 & -1 \\ -1 & -1 & 0 & 1 & 1 & -1 & 1 \\ 1 & -1 & -1 & 0 & 1 & 1 & -1 \\ -1 & 1 & -1 & -1 & 0 & 1 & 1 \\ 1 & -1 & 1 & -1 & -1 & 0 & 1 \\ 1 & 1 & -1 & 1 & -1 & -1 & 0 \end{pmatrix} \end{matrix}.$$

Circulant matrix

逐行循环

Then

$$H_8 = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & & & \\ \vdots & & M_7 - I_7 & \\ 1 & & & \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 & -1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & -1 & 1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & 1 & 1 & -1 \\ 1 & -1 & 1 & -1 & -1 & -1 & 1 & 1 \\ 1 & 1 & -1 & 1 & -1 & -1 & -1 & 1 \\ 1 & 1 & 1 & -1 & 1 & -1 & -1 & -1 \end{pmatrix}.$$

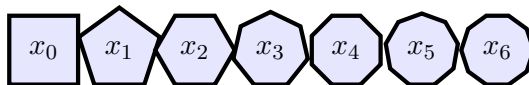
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# Spring balance weighing designs (model 1)



- 7 objects



- Estimator = weighing = true weight + error

$$\hat{a}_i = y_i = x_i + \varepsilon_i$$

for  $0 \leq i \leq 6$ .

- 7 weighings



## Spring balance weighing designs (model 2)

- Three objects in each weighing

$$y_0 = x_0 + x_1 + x_3 + \varepsilon_0$$

$$y_1 = x_1 + x_2 + x_4 + \varepsilon_1$$

$$y_2 = x_2 + x_3 + x_5 + \varepsilon_2$$

$$y_3 = x_3 + x_4 + x_6 + \varepsilon_3$$

$$y_4 = x_4 + x_5 + x_0 + \varepsilon_4$$

$$y_5 = x_5 + x_6 + x_1 + \varepsilon_5$$

$$y_6 = x_6 + x_0 + x_2 + \varepsilon_6$$

- 7 weighings

# Design matrices for spring balance weighing designs

- $\mathbf{y} = [y_0, y_1, \dots, y_6]^\top$ ,  $\mathbf{x} = [x_0, x_1, \dots, x_6]^\top$ ,  $\boldsymbol{\varepsilon} = [\varepsilon_0, \varepsilon_1, \dots, \varepsilon_6]^\top$ .

- Model 1:  $\mathbf{y} = \mathbf{D}_1\mathbf{x} + \boldsymbol{\varepsilon}$

$$\mathbf{D}_1 = \mathbf{I}_7 = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

- Model 2:  $\mathbf{y} = \mathbf{D}_2\mathbf{x} + \boldsymbol{\varepsilon}$

$$\mathbf{D}_2 = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

## Least-squares estimation for spring balance weighing

- Model 2:  $\mathbf{D}_2^\top \mathbf{y} = \mathbf{M}_2 \mathbf{x} + \mathbf{D}_2^\top \boldsymbol{\varepsilon} \iff \mathbf{M}_2^{-1} \mathbf{D}_2^\top \mathbf{y} = \mathbf{x} + \mathbf{M}_2^{-1} \mathbf{D}_2^\top \boldsymbol{\varepsilon}$

$$\mathbf{M}_2 = \mathbf{D}_2^\top \mathbf{D}_2 = \begin{bmatrix} 3 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 3 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 3 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 3 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 3 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 3 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 3 \end{bmatrix}, \quad \mathbf{M}_2^{-1} = \frac{1}{18} \begin{bmatrix} 8 & -1 & -1 & -1 & -1 & -1 & -1 \\ -1 & 8 & -1 & -1 & -1 & -1 & -1 \\ -1 & -1 & 8 & -1 & -1 & -1 & -1 \\ -1 & -1 & -1 & 8 & -1 & -1 & -1 \\ -1 & -1 & -1 & -1 & 8 & -1 & -1 \\ -1 & -1 & -1 & -1 & -1 & 8 & -1 \\ -1 & -1 & -1 & -1 & -1 & -1 & 8 \end{bmatrix}$$

↑  
Information matrix  
情報行列

# Estimate and variance for spring balance weighing

- Model 2:

$$\hat{\mathbf{x}} = \mathbf{M}_2^{-1} \mathbf{D}_2^T (\mathbf{y} + \boldsymbol{\varepsilon}) = \frac{1}{6} \begin{bmatrix} 2 & -1 & -1 & -1 & 2 & -1 & 2 \\ 2 & 2 & -1 & -1 & -1 & 2 & -1 \\ -1 & 2 & 2 & -1 & -1 & -1 & 2 \\ 2 & -1 & 2 & 2 & -1 & -1 & -1 \\ -1 & 2 & -1 & 2 & 2 & -1 & -1 \\ -1 & -1 & 2 & -1 & 2 & 2 & -1 \\ -1 & -1 & -1 & 2 & -1 & 2 & 2 \end{bmatrix} (\mathbf{y} + \boldsymbol{\varepsilon}) \begin{pmatrix} \varepsilon_0 \\ \vdots \\ \varepsilon_6 \end{pmatrix}$$

- $\varepsilon_i \sim N(0, \sigma^2)$  i.i.d. for  $0 \leq i \leq 6$ .

- Model 2:  $\text{Var}(\hat{x}_i) = \frac{4}{9}\sigma^2$

- Model 1:  $\text{Var}(\hat{x}_i) = \sigma^2$

$$\begin{aligned} \text{Var}(\hat{x}_1) &= \text{Var}\left(\frac{1}{3}\varepsilon_0 - \frac{1}{6}\varepsilon_1 - \frac{1}{6}\varepsilon_2 \dots\right) \\ &= 3 \cdot \left(\frac{1}{3}\right)^2 \sigma^2 + 4 \cdot \left(\frac{1}{6}\right)^2 \sigma^2 \\ &= \frac{1}{3}\sigma^2 + \frac{1}{9}\sigma^2 = \frac{4}{9}\sigma^2. \end{aligned}$$

不偏 (unbiased) 推定

## Set system representation of design matrix

- Index the columns (for seven objects) of  $\mathbf{D}_2$  by  $0, 1, \dots, 6$

$$\mathbf{D}_2 = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$$

- Rows (for seven weighings) of  $\mathbf{D}_2$  can be represented by subsets of  $\{0, 1, \dots, 6\}$

$$B_0 = \{0, 1, 3\}, B_1 = \{1, 2, 4\}, B_2 = \{2, 3, 5\},$$

$$B_3 = \{3, 4, 6\}, B_4 = \{4, 5, 0\}, B_5 = \{5, 6, 1\}, B_6 = \{6, 0, 2\}.$$

# BIB designs

## Balanced Incomplete Block Design

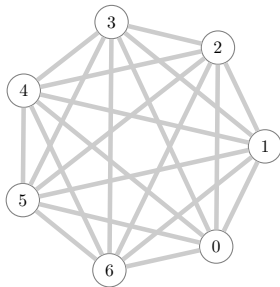
Let  $V$  be a finite set and  $\mathcal{B}$  be a family of subsets of  $V$ . The pair  $(V, \mathcal{B})$  is a  $(v, k, \lambda)$  **balanced incomplete block design** (釣合い型不完備ブロックデザイン; BIBD) if the all the following conditions hold.

- i  $|V| = v$ ,
- ii For any  $B \in \mathcal{B}$ ,  $|B| = k$ .
- iii For any pair of points  $\{x, y\} \subseteq V$ , there are exactly  $\lambda$  **blocks** (ブロック)  $B \in \mathcal{B}$  containing  $\{x, y\}$ .

- $v$ : number of elements (要素数) or number of **points** (点数)
- $k$ : block size (ブロックサイズ)
- $\lambda$ : index (会合数)

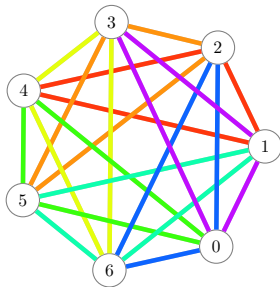
## BIB designs and graph decomposition

- $K_n$ : complete graph of order  $n$ , i.e., the graph with all  $\binom{n}{2}$  possible edges on  $n$  vertices
- $(v, k, \lambda = 1)$  BIBD  $\iff$  decomposition of  $K_n$  into  $K_k$ 's.
- $(v, k = 3, \lambda = 1)$  BIBD  $\iff$  decomposition of  $K_n$  into triangles.



# BIB designs and graph decomposition

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- $(v, k = 3, \lambda = 1)$  BIBD  $\iff$  decomposition of  $K_n$  into triangles.



$\{0, 1, 3\},$   
 $\{1, 2, 4\},$   
 $\{2, 3, 5\},$   
 $\{3, 4, 6\},$   
 $\{4, 5, 0\},$   
 $\{5, 6, 1\},$   
 $\{6, 0, 2\}.$



# Basic equalities between parameters of BIB designs

## Proposition BIBD-1

$$b := |\mathcal{B}| = vr/k$$

## Proposition BIBD-2

Let  $(V, \mathcal{B})$  be a  $(v, k, \lambda)$  BIBD. For any  $v \in V$ , the number of blocks containing  $v$  is a constant, denoted by  $r = \lambda(v - 1)/(k - 1)$ .

- Any three parameters of  $(v, b, r, k, \lambda)$  implies the other two.
- $(v, b, r, k, \lambda)$  is **admissible** if

$$vr = bk$$

$$r(k - 1) = \lambda(v - 1)$$

Example: [Jupyter Notebook](#)

# Incidence matrix of BIB designs: revisit

- The incidence matrix is the transpose of “weighing design matrix”.
- $\mathbf{1}_v$ : all-one column vector of dimension  $v$
- $\mathbf{J}_v = \mathbf{1}_v \mathbf{1}_v^\top$ : all-one matrix of dimension  $v$

## Theorem

Let  $\mathbf{N}$  be a  $v \times b$   $\{0, 1\}$ -matrix. Then  $\mathbf{N}$  is the incidence matrix of a  $(v, b, r, k, \lambda)$  BIBD iff

$$\mathbf{N}^\top \mathbf{1}_v = k \mathbf{1}_b$$

and

$$\mathbf{N} \mathbf{N}^\top = \lambda \mathbf{J}_v + (r - \lambda) \mathbf{I}_v.$$

Proof: [Handwritten Notes](#)

# Fisher's inequality

## Theorem (Fisher's inequality)

*For a  $(v, k, \lambda)$  BIBD with  $v > k$ , the number of blocks is not less than the number of points, that is,  $b \geq v$ .*

Proof: [▶ Handwritten Notes](#)

## Symmetric BIBD

A  $(v, b, r, k, \lambda)$  BIBD with  $b = v$  is called a **symmetric design** (対称デザイン).

# Bruck–Ryser–Chowla theorem

## Theorem (Bruck–Ryser–Chowla theorem, 1949–1950)

*If a symmetric  $(v, k, \lambda)$  BIBD exists, then*

- i for  $v$  even,  $k - \lambda$  must be a square.*
- ii for  $v$  odd, there exists integers  $x, y, z$  such that  $z^2 = (k - \lambda)x^2 + (-1)^{(v-1)/2}\lambda y^2$ .*

$$(x, y, z) \neq (0, 0, 0)$$

- Bruck–Ryser–Chowla theorem is a generalization of Bruck–Ryser theorem for finite projective planes (in 3rd day).

## Examples by Bruck–Ryser–Chowla theorem

### (22, 7, 2) SBIBD does not exist

- $r = \lambda(v - 1)/(k - 1) = 2 \times 21/6 = 7 \in \mathbb{Z}$ ,  $b = vr/k = 22 \times 7/7 = 22 \in \mathbb{Z}$ .
- By BRC theorem, since  $k - \lambda = 7 - 2 = 5$  is not a square, nonexistence.

### (43, 7, 1) SBIBD does not exist $\leftrightarrow (6^2 + 6 + 1, 6 + 1, 1) \leftrightarrow \text{MOLS}(6)$

- $r = \lambda(v - 1)/(k - 1) = 1 \times 42/6 = 7 \in \mathbb{Z}$ ,  $b = vr/k = 43 \times 7/7 = 43 \in \mathbb{Z}$ .
- By BRC theorem, consider the equation  $z^2 = 6x^2 - y^2$ .  $\times \quad 0 \mid 2$
- By modulo 3,  $x^2 \quad 0 \mid 4 \equiv 1$

$$z^2 \equiv -y^2 \equiv 2y^2 \pmod{3} \iff 2 \equiv (y^{-1}z)^2 \pmod{3} \iff \boxed{\left(\frac{2}{3}\right) = 1,}$$

where  $\left(\frac{2}{3}\right)$  is the Legendre symbol. However, 2 is not a square mod 3.

## New designs from the old designs

$$(V, \mathcal{B}_1) \quad (V, \mathcal{B}_2) \quad (V, \mathcal{B}_1 \cup \mathcal{B}_2)$$

## Theorem (sum of BIBD)

If there exists a  $(v, k, \lambda_1)$  BIBD and a  $(v, k, \lambda_2)$  BIBD, then a  $(v, k, \lambda_1 + \lambda_2)$  BIBD exists.

## Theorem (complementation design)

A  $(v, b, r, k, \lambda)$  BIBD ( $n \geq k + 2$ ) exists iff a  $(v, b, b - r, v - k, b - 2r + \lambda)$  BIBD exists.

Proof: [Handwritten Notes](#)

$$(V, \mathcal{B}) : (v, k, \lambda) \text{ BIBD} \quad (V, \bar{\mathcal{B}})$$

$$\bar{\mathcal{B}} = \{v \setminus B \mid B \in \mathcal{B}\}$$

$$k \leq \frac{v}{2}$$

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## Cyclic BIB designs

 $(\mathbb{Z}_v, +)$ : cyclic group

$$\mathbb{Z}_v = \{0, 1, \dots, v-1\} \pmod{v}$$

## Cyclic BIBD

Let  $V = \mathbb{Z}_v$ . For a  $(v, k, \lambda)$  BIBD  $(\mathbb{Z}_v, \mathcal{B})$ , if  $\mathcal{B} + 1 = \mathcal{B}$  holds, then  $(\mathbb{Z}_v, \mathcal{B})$  is called a **cyclic design** (巡回デザイン), where

$$\mathcal{B} + 1 := \{B + 1 : B \in \mathcal{B}\}.$$

and

$$B + 1 := \{x + 1, y + 1, z + 1\} \quad \text{for } B = \{x, y, z\}.$$

Example: [Jupyter Notebook](#)



# Difference families

- For  $D \subset \mathbb{Z}_v$ , as a multiset,  $\Delta(D) = \{x - y : x, y \in D, x \neq y\}$ .

## Difference families; DF

The family  $\mathcal{D} = \{D_1, \dots, D_s\}$  of subsets of  $\mathbb{Z}_v$  is called a  $(v, k, \lambda)$  **difference family** (差集合族; DF) over  $\mathbb{Z}_v$ , or a **cyclic difference family** (巡回差集合族; CDF), if all the following condition holds.

- i  $|D_i| = k$  ( $1 \leq i \leq s$ );
- ii The multiset

$$\bigcup_{i=1}^s \Delta(D_i)$$

contains every element in  $\mathbb{Z}_n \setminus \{0\}$  for exactly  $\lambda$  times.

The subsets  $D_1, \dots, D_s$  are called **base block** (基底ブロック).

# Cyclic difference families $\implies$ cyclic BIBD

## Proposition DF-1

The number of base blocks of a  $(v, k, \lambda)$  CDF is  $\frac{\lambda(v-1)}{k(k-1)}$ .

Proof: [▶ Handwritten Notes](#)

## Theorem

*If there exists a  $(v, k, \lambda)$  CDF, then there exists a cyclic  $(v, k, \lambda)$  BIBD. Explicitly, for a  $(v, k, \lambda)$  CDF  $\mathcal{D}$ , by denoting*

$$\mathcal{B} = \{D_i + j : D_i \in \mathcal{D}, j \in \mathbb{Z}_v\},$$

*$(\mathbb{Z}_v, \mathcal{B})$  is a cyclic  $(v, k, \lambda)$  BIBD.*

# Outline

- 1 Pan balance weighing designs and Hadamard matrices
- 2 Spring balance weighing designs and BIB designs
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# Steiner triple systems

## Steiner triple system; STS

A  $(v, k = 3, \lambda = 1)$  BIBD is called a **Steiner triple system** (シュタイナー三重系; STS), denoted by  $\text{STS}(v)$ .

- If there exists an  $\text{STS}(v)$ , then  $v \equiv 1, 3 \pmod{6}$ .
- Bose construction (for  $v \equiv 3 \pmod{6}$ ) and Skolem construction (for  $v \equiv 1 \pmod{6}$ ) are well-known direct constructions for  $\text{STS}(v)$ .

## Theorem

*An  $\text{STS}(v)$  exists iff  $v \equiv 1, 3 \pmod{6}$ .*

# Primitive root mod $p$

- Let  $p$  be a prime. For  $a \in \mathbb{Z}_p \setminus \{0\}$ , the smallest  $n$  ( $1 \leq n \leq p-1$ ) such that  $a^n \equiv 1 \pmod{p}$  is the **order** (位数) of  $a$ .
- An element of order  $p-1$  is called a **primitive root** (原始根) mod  $p$ .
- $\mathbb{Z}_p^* := \mathbb{Z}_p \setminus \{0\}$  is a multiplicative cyclic group of order  $p-1$ . A primitive root mod  $p$  is a **generator** of the group  $\mathbb{Z}_p^*$ .  $\mathbb{Z}_p^* = \{g, g^2, \dots, g^{p-2}, g^{p-1} = 1\}$
- Let  $\alpha$  be a generator of  $\mathbb{Z}_p^*$ . For any  $f \mid p-1$ ,  $\alpha^f$  generates a subgroup of  $\mathbb{Z}_p^*$ , which is of order  $(p-1)/f$ .

Example: [Jupyter Notebook](#)

# Cyclotomic construction for STS

## Theorem

Let  $p = 6t + 1$  be a prime and let  $\alpha$  be a primitive root mod  $p$ . Let

$$D_i = \{\alpha^i, \alpha^{2t+i}, \alpha^{4t+i}\} \quad \text{and} \quad B_{i,j} = D_i + j, \quad \text{for } 0 \leq i \leq t-1, j \in \mathbb{Z}_p$$

and  $D_i = \alpha^i \cdot \{1, \omega, \omega^2\}$

$$\mathcal{B} = \{B_{i,j} : 0 \leq i \leq t-1, j \in \mathbb{Z}_p\}.$$

Then  $(\mathbb{Z}_p, \mathcal{B})$  is a cyclic STS( $p$ ).

Moreover,  $\mathcal{D} = \{D_i : 0 \leq i \leq t-1\}$  is a  $(v, 3, 1)$  CDF. (Cyclic BIBD or base block)

- $\alpha^{2t}$  is a generator of the subgroup of  $\mathbb{Z}_p^*$ , which is of order 3.
- In other words,  $\omega := \alpha^{2t}$  is a cubic root of unity in  $\mathbb{Z}_p^*$ , i.e.,  $\omega^3 = 1$ .

$$\omega^3 = (\alpha^{2t})^3 = \alpha^{6t} = \alpha^{p-1} = 1$$

## Example of STS(13) via cyclotomic construction

- $p = 6t + 1 = 13$ ,  $t = 2$
- Take  $\alpha = 2$ , then  $\omega = \alpha^{2t} = 16 \equiv 3 \pmod{13}$
- $D_0 = \{1, 3, 9\}$ ,  $D_1 = \{2, 6, 5\}$

Example: [▶ Jupyter Notebook](#)

# Heffter's Difference Problem

## difference triple

Let  $v$  be an odd integer. The triple  $\{x, y, z\} \subset \{1, 2, \dots, (v-1)/2\}$  is a **difference triple** if

- $x + y = z$  ( $x < y < z$ ), or
- $x + y + z \equiv 0 \pmod{v}$ .

Moreover,  $B(T) := \{0, x, x + y\}$  is called the associated base block of  $T$ .

## Heffter's Difference Problem

For  $v \equiv 1, 3 \pmod{6}$ , let  $t = \lfloor \frac{v}{6} \rfloor$ . Let  $\mathcal{T} = \{T_1, T_2, \dots, T_t\}$  be a collection of difference triples. Then  $\mathcal{T}$  is said to be a solution of **Heffter's Difference Problem** (HDP), denoted by  $\text{HDP}(v)$ , if

- if  $v \equiv 1 \pmod{6}$ ,  $\bigcup_{i=1}^t T_i = [1, \frac{v-1}{2}]$ ;
- if  $v \equiv 3 \pmod{6}$ ,  $\bigcup_{i=1}^t T_i = [1, \frac{v-1}{2}] \setminus \{\frac{v}{3}\}$ .



# Heffter's Difference Problem $\iff$ Cyclic STS

## Theorem

*For any  $v \equiv 1, 3 \pmod{6}$ , there exists a cyclic STS( $v$ ) iff there exists an HDP( $v$ ).*

## Theorem (Pelteson, 1939)

*For any  $v \equiv 1, 3 \pmod{6}$  with  $v \geq 7$ ,  $v \neq 9$ , there exists an HDP( $v$ ).*

## Theorem

*For any  $v \equiv 1, 3 \pmod{6}$  with  $v \geq 7$ ,  $v \neq 9$ , there exists a cyclic STS( $v$ ).*

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# Pairwise balanced design

## Pairwise balanced design

Let  $K$  be a finite set of positive integers. Let  $V$  be a finite set and  $\mathcal{B}$  be a family of subsets of  $V$ . The pair  $(V, \mathcal{B})$  is a  $(v, K, \lambda)$  **pairwise balanced design** (PBD) if the all the following conditions hold.

- i  $|V| = v$ ,
- ii For any  $B \in \mathcal{B}$ ,  $|B| \in K$ , where  $v \geq \max K$ .
- iii For any pair of points  $\{x, y\} \subseteq V$ , there are exactly  $\lambda$  blocks  $B \in \mathcal{B}$  containing  $\{x, y\}$ .

- When  $K = \{k\}$ , a  $(v, K, \lambda)$  PBD is just a  $(v, k, \lambda)$  BIBD.
- E.g.  $(v, \{3, 5\}, 1)$  PBD  $\iff$  decomposition of  $K_v$  into  $K_3$  and  $K_5$ .

# Group divisible design

## Group divisible design

Let  $K$  and  $G$  be finite sets of positive integers. Let  $V$  be a finite set and  $\mathcal{B}$  be a family of subsets of  $V$ . The pair  $(V, \mathcal{G}, \mathcal{B})$  is a  $(v, G, K, \lambda)$  **group divisible design** (GDD) if

- i  $|V| = v$ ,
- ii  $\mathcal{G} = \{V_1, V_2, \dots, V_m\}$  is a partition of  $V$ , i.e.,  $V_i \cap V_j = \emptyset$  and  $\bigcup_{i=1}^m V_i = V$ . The subsets  $V_i$  are called **groups** (グループ).
- iii For any  $V_i \in \mathcal{G}$ ,  $|V_i| \in G$  where  $v > \max G$ .
- iv For any  $B \in \mathcal{B}$ ,  $|B| \in K$ , where  $v \geq \max K$ .
- v For any  $V_i \in \mathcal{G}$  and  $B \in \mathcal{B}$ ,  $|V_i \cap B| \leq 1$ .
- vi For any pair of points  $x, y$  from different groups, there are exactly  $\lambda$  blocks  $B \in \mathcal{B}$  containing  $\{x, y\}$ .
- vii ~~For any pair of points  $x, y$  from the same group, no block contains  $\{x, y\}$ .~~ ( $\Rightarrow$  (v))

# GDD and Transversal Designs

- When  $G = \{1\}$ , a  $(v, G, K, \lambda)$  GDD is just a  $(v, K, \lambda)$  PBD.
- When  $G = \{g\}$ , where  $g \geq 2$ , the GDD is said to be of type  $g^{v/g}$ .
- When  $G = \{g\}$ ,  $K = \{k\}$ , a  $(v, G, K, \lambda)$  GDD is a **transversal design** (横断デザイン), denoted by  $TD(g, k, \lambda)$ .

## Theorem

*The following are equivalent.*

- i  $TD(g, k, 1)$ ,
- ii  $OA(N = g^2, k, g, 2)$  ( $\lambda = 1$ ),
- iii  $k - 2$  *MOLS*( $g$ ).

# Latin square of order $n \iff \text{TD}(3, n, 1)$

- $n = 7$

- $X = (x_{r,c}) =$

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 |
| 1 | 2 | 3 | 4 | 5 | 6 | 0 |
| 2 | 3 | 4 | 5 | 6 | 0 | 1 |
| 3 | 4 | 5 | 6 | 0 | 1 | 2 |
| 4 | 5 | 6 | 0 | 1 | 2 | 3 |
| 5 | 6 | 0 | 1 | 2 | 3 | 4 |
| 6 | 0 | 1 | 2 | 3 | 4 | 5 |

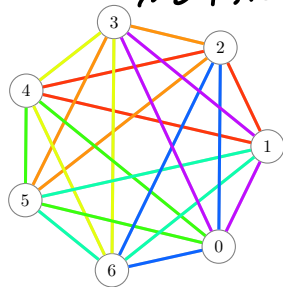
- $G_{\text{row}} = \{r_1 := (r, 1) \mid 0 \leq r \leq n-1\},$   
 $G_{\text{col}} = \{c_2 := (c, 2) \mid 0 \leq c \leq n-1\},$   
 $G_{\text{ele}} = \{e_3 := (e, 3) \mid 0 \leq e \leq n-1\},$
- $V = G_{\text{row}} \cup G_{\text{col}} \cup G_{\text{ele}} = \mathbb{Z}_n \times \{1, 2, 3\}$
- $\mathcal{G} = \{G_{\text{row}}, G_{\text{col}}, G_{\text{ele}}\}$
- $\mathcal{B} = \{\{r_1, c_2, e_3\} \mid 0 \leq r, c \leq n-1, x_{r,c} = e\}$
- $(V, \mathcal{G}, \mathcal{B})$  is a  $\text{TD}(3, n, 1)$ .

Construct new BIBD using GDD : recursive construction

$TD(3, n, 1) \Leftrightarrow$  (divide and conquer)  
分割統治法

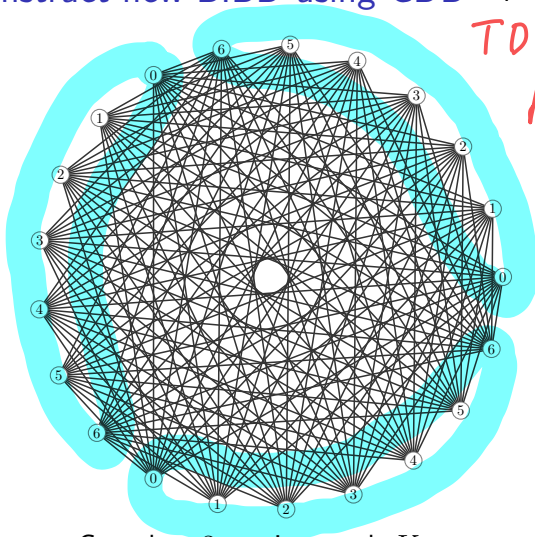
$K_{n,n,n}$  の

$\Delta$  decomp.



Complete graph  $K_7$

$$STS(21) = TD(3, 7, 1) + STS(7) \\ K_{21}$$



Complete 3-partite graph  $K_{7,7,7}$

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# Combinatorial $t$ -designs

## Combinatorial $t$ -design

Let  $V$  be a finite set and  $\mathcal{B}$  be a family of subsets of  $V$ . Then  $(V, \mathcal{B})$  is a  $t$ -( $v, k, \lambda$ ) design if

- i  $|V| = v$ ,
- ii For any  $B \in \mathcal{B}$ ,  $|B| = k$ .
- iii For any  $t$ -subset  $T = \{x_1, x_2, \dots, x_t\} \subseteq V$ , there are exactly  $\lambda$  blocks containing  $T$ .

- When  $t = 2$ , a  $2$ -( $v, k, \lambda$ ) design is just a  $(v, k, \lambda)$  BIBD.
- To construct  $t$ -( $v, k, \lambda$ ) designs with large  $t$  is quite difficult.
  - ▶ A  $t$ -( $v, k, \lambda = 1$ ) design is also called a **Steiner system**.
  - ▶ For  $\lambda = 1$  and  $t \geq 4$ , only finitely many examples.
  - ▶ For  $\lambda = 1$  and  $t \geq 6$ , no known example.
- The notion of PBD can be generalized to  $t$ -wise balanced designs.
- The  $t$ -design version of GDD can also be defined. But there are many variations for  $t \geq 3$ .

# Hadamard designs

## Theorem

Let  $H = (h_{i,j})$  ( $i, j \in [4k]$ ) be an Hadamard matrix of order  $4k$ . Let

$$B_{i,i'} = \{j : h_{i,j} = h_{i',j}\}, \quad \overline{B_{i,i'}} = \{j : h_{i,j} \neq h_{i',j}\} \quad (i \neq i').$$

and

$$\mathcal{B} = \{B_{i,i'}, \overline{B_{i,i'}} : i, i' \in [4k], i \neq i'\}.$$

Then  $(X = [4k], \mathcal{B})$  is a  $3$ -( $4k, 2k, k-1$ ) design.

## Theorem

There exists a  $3$ -( $4k, 2k, k-1$ ) design  $\iff$  there exists an Hadamard matrix of order  $4k$ .

## Homework assignments (レポート課題) for 2nd day

### Exercise 1

Construct Hadamard matrix  $\mathbf{H}_n$  for  $n = 12$  using Paley's construction.

$$n = p + 1$$

$$p = 11$$

### Exercise 2

Construct a cyclic STS(19) (equivalently, a  $(19, 3, 1)$ -DF) using cyclotomic construction.

$$p = 19$$

- You are encouraged to use computer programs for the assignments.
- If possible, please submit your program source codes together with the results of designs.
- ~~Deadline~~: 6th Sept., 23:59:59