

Types	T	$::=$	α	Type variable
			\perp	Bottom type
			$A \rightarrow B$	Function type
			$\forall \alpha * B. A$	Universal quantification
			$A \cap B$	Intersection type
Expressions	e	$::=$	x	Variable
			$\lambda(x:A). e$	Lambda
			$e_1 e_2$	Application
			$\Lambda \alpha * A. e$	Big lambda
			$e A$	Type application
			e_1, e_2	Merge
Contexts	Γ	$::=$	ϵ	
			$\Gamma, \alpha * A$	
			$\Gamma, x:A$	
Sugar	$\Lambda \alpha. e$	\equiv	$\Lambda \alpha * \perp. e$	
	$e : A$	\equiv	$(\lambda z : A. z) e$	

Figure 1. Syntax.

$A <: B \hookrightarrow F$	
$\alpha <: \alpha \hookrightarrow \lambda(x: \alpha). x$	SUBVAR
$\tau_3 <: \tau_1 \hookrightarrow C_1 \quad \tau_2 <: \tau_4 \hookrightarrow C_2$	
$\tau_1 \rightarrow \tau_2 <: \tau_3 \rightarrow \tau_4 \hookrightarrow \lambda(f: \tau_1 \rightarrow \tau_2). \lambda(x: \tau_3). C_2 (f (C_1 x))$	SUBFUN
$\tau_1 <: [\alpha_1/\alpha_2] \tau_2 \hookrightarrow C$	
$\forall \alpha_1 * \tau_3. \tau_1 <: \forall \alpha_2 * \tau_3. \tau_2 \hookrightarrow \lambda(f: \forall \alpha_1 * \tau_3. \tau_1). \Lambda \alpha. C (f \alpha)$	SUBFORALL
$\tau_1 <: \tau_2 \hookrightarrow C_1 \quad \tau_1 <: \tau_3 \hookrightarrow C_2$	
$\tau_1 <: \tau_2 \cap \tau_3 \hookrightarrow \lambda(x: \tau_1). (C_1 x, C_2 x)$	SUBAND
$\tau_1 <: \tau_3 \hookrightarrow C$	
$\tau_1 \cap \tau_2 <: \tau_3 \hookrightarrow \lambda(x: \tau_1 \cap \tau_2). C (\text{proj}_1 x)$	SUBAND ₁
$\tau_2 <: \tau_3 \hookrightarrow C$	
$\tau_1 \cap \tau_2 <: \tau_3 \hookrightarrow \lambda(x: \tau_1 \cap \tau_2). C (\text{proj}_2 x)$	SUBAND ₂

Figure 2. Subtyping.

0.1 “Testsuite” of examples

1. $\lambda(x : \text{Int} * \text{Int}). (\lambda(z : \text{Int}). z) x$: This example should not type-check because it leads to an ambiguous choice in the body of the lambda. In the current system the well-formedness checks forbid such example.
2. $\Lambda A. \Lambda B. \lambda(x : A). \lambda(y : B). (\lambda(z : A). z)(x, y)$: This example should not type-check because it is not guaranteed that the instantiation of A and B produces a well-formed type. The TyMerge rule forbids it with the disjointness check.

$\Gamma \vdash A \perp B$	
$\frac{\alpha * B \in \Gamma}{\Gamma \vdash \alpha \perp B} \text{DISJOINTREFL} \quad \frac{\alpha * A \in \Gamma}{\Gamma \vdash A \perp \alpha} \text{DISJOINTSYM}$	
$\frac{\Gamma \vdash A \perp C \quad \Gamma \vdash B \perp C}{\Gamma \vdash A \& B \perp C} \text{DISJOINTSUB1}$	
$\frac{\Gamma \vdash A \perp B \quad \Gamma \vdash A \perp C}{\Gamma \vdash A \perp B \& C} \text{DISJOINTSUB2}$	
$\frac{\Gamma \vdash B \perp D}{\Gamma \vdash A \rightarrow B \perp C \rightarrow D} \text{DISJOINTFUN}$	
$\frac{\Gamma \vdash A \perp C}{\Gamma \vdash \forall \alpha * B. A \perp \forall \alpha * B. C} \text{DISJOINTFORALL}$	
$\frac{A \not\sim B}{\Gamma \vdash A \perp B} \text{DISJOINTATOMIC}$	

$A \not\sim B$	
$\perp \not\sim A \rightarrow B \text{ NOTSIMBOT1} \quad \perp \not\sim \forall \alpha * B. A \text{ NOTSIMBOT2}$	
$A \rightarrow B \not\sim \forall \alpha * B. A \text{ NOTSIMFUNFORALL}$	
$\frac{B \not\sim A}{A \not\sim B} \text{NOTSIMFUNFORALL}$	

Figure 3. Disjointness.

$\Gamma \vdash \tau \text{ type}$	
$\frac{}{\Gamma \vdash \perp \text{ type}} \text{WFBOT} \quad \frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash B \text{ type}}{\Gamma \vdash A \rightarrow B \text{ type}} \text{WFFUN}$	
$\frac{\Gamma \vdash B \text{ type} \quad \Gamma, \alpha * B \vdash A \text{ type}}{\Gamma \vdash \forall \alpha * B. A \text{ type}} \text{WFFORALL}$	
$\frac{\alpha * A \in \Gamma}{\Gamma \vdash \alpha \text{ type}} \text{WFVAR}$	
$\frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash B \text{ type} \quad \Gamma \vdash A \perp B}{\Gamma \vdash A \cap B \text{ type}} \text{WFINTER}$	

Figure 4. Well-formed types.

$$\boxed{\Gamma \vdash e : A \hookrightarrow E}$$

$$\frac{x : A \in \Gamma}{\Gamma \vdash x : A \hookrightarrow x} \text{TYVAR}$$

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x : A \vdash e : B \hookrightarrow E}{\Gamma \vdash \lambda(x : A). e : A \rightarrow B \hookrightarrow \lambda(x : A). E} \text{TYLAM}$$

$$\frac{\Gamma \vdash e_1 : A_1 \hookrightarrow E_1 \quad \Gamma \vdash e_2 : A_2 \hookrightarrow E_2 \quad A_3 <: A_1 \hookrightarrow C}{\Gamma \vdash e_1 e_2 : A_2 \hookrightarrow E_1 (C E_2)} \text{TYAPP}$$

$$\frac{\Gamma, \alpha * B \vdash e : A \hookrightarrow E \quad \Gamma \vdash B \text{ type}}{\Gamma \vdash \Lambda \alpha * B. e : \forall \alpha * B. A \hookrightarrow \Lambda \alpha. E} \text{TYBLAM}$$

$$\frac{\Gamma \vdash e : \forall \alpha * C. B \hookrightarrow E \quad \Gamma \vdash A \perp C \quad \Gamma \vdash A \text{ type}}{\Gamma \vdash e A : [A/\alpha]B \hookrightarrow E [A]} \text{TYTAPP}$$

$$\frac{\Gamma \vdash e_1 : A \hookrightarrow E_1 \quad \Gamma \vdash e_2 : B \hookrightarrow E_2 \quad \Gamma \vdash A \perp B}{\Gamma \vdash e_1, e_2 : A \cap B \hookrightarrow (E_1, E_2)} \text{TYMERGE}$$

Figure 5. Typing.

3. $\Lambda A. \Lambda B * A. \lambda(x : A). \lambda(y : B). (\lambda(z : A). z)(x, y)$: This example should type-check because B is guaranteed to be disjoint with A . Therefore instantiation should produce a well-formed type.
4. $(\lambda(z : \text{Int}). z)((1, 'c'), (2, \text{False}))$: This example should not type-check, since it leads to an ambiguous lookup of integers (can either be 1 or 2). The definition of disjointness is crucial to prevent this example from type-checking. When type-checking the large merge, the disjointness predicate will detect that more than one integer exists in the merge.
5. $(\lambda(f : \text{Int} \rightarrow \text{Int} \& \text{Bool}). \lambda(g : \text{Int} \rightarrow \text{Char} \& \text{Bool}). ((f, g) : \text{Int} \rightarrow \text{Bool}))$: This example should not type-check, since it leads to an ambiguous lookup of functions. It shows that in order to check disjointness of functions we must also check disjointness of the subcomponents.
6. $(\lambda(f : \text{Int} \rightarrow \text{Int}). \lambda(g : \text{Bool} \rightarrow \text{Int}). ((f, g) : \text{Bool} \& \text{Int} \rightarrow \text{Int}))$: This example shows that whenever the return types overlap, so does the function type: we can always find a common subtype for the argument types.

0.2 Achieving coherence

The crucial challenge lies in the generation of coercions, which can lead to different results due to multiple possible choices in the rules that can be used. In particular the rules `SubAnd1` and `SubAnd2` overlap and can result in coercions that are not equivalent. A simple example is:

$$(\lambda(x : \text{Int}). x)(1, 2)$$

The result of this program can be either 1 or 2 depending on whether we chose `SubAnd1` or `SubAnd2`.

Therefore the challenge of coherence lies in ensuring that, for any given types A and B , the result of $A <: B$ always leads to the same (or semantically equivalent) coercions.

It is clear that, in general, the following does not hold:

if $A <: B \rightsquigarrow C1$ and $A <: B \rightsquigarrow C2$ then $C1 = C2$

We can see this with the example above. There are two possible coercions:

$$\begin{aligned}
(\text{Int} \& \text{Int}) <: \text{Int} &\rightsquigarrow \lambda(x, y). x \\
(\text{Int} \& \text{Int}) <: \text{Int} &\rightsquigarrow \lambda(x, y). y
\end{aligned}$$

However $\lambda(x, y). x$ and $\lambda(x, y). y$ are not semantically equivalent.

One simple observation is that the use of the subtyping relation on the example uses an ill-formed type $(\text{Int} \& \text{Int})$. Since the type system can prevent such bad uses of ill-formed types, it could be that if we only allow well-formed types then the uses of the subtyping relation do produce equivalent coercions. Therefore we postulate the following conjecture:

if $A <: B \rightsquigarrow C1$ and $A <: B \rightsquigarrow C2$ and A, B well formed then $C1 = C2$

If the following conjecture does hold then it should be easy to prove that the translation is coherent.

$$e \vdash 1, 2 : (\text{Int} * \text{Int}) \Rightarrow \text{Int} \cap \text{Int}$$

We say two types are *disjoint* if they do not share a common supertype.

Definition 1 (Disjointness). $A \perp B = \exists C. A <: C \wedge B <: C$

We require the types of two terms in a merge e_1, e_2 to be disjoint. Why do we require this? That is because if both terms can be assigned some type C , both of them can be chosen as the meaning of the merge, which leads to multiple meaning of a term, known as incoherence.

1. Polymorphism with disjoint constraint

With a subtyping relation in a type system, bounded polymorphism extends the universal quantifier by confining the polymorphic type to be a subtype of a given type. In our type system, the `forall` binder also extends the parametric polymorphism, but in a different vein: the polymorphic type can only be disjoint with a given type.

- **Bounded polymorphism**—the instantiation can only be the descendant of a given type
- **Polymorphism with disjoint constraint**—the instantiation cannot share a common ancestor with a given type

The intuition can be found in figure

2. Intuition for the disjoint rules

The problem with the definition of disjointness is that it is a search problem. In this section, we are going to convert it that into an algorithm.

Let \mathbb{U}_0 be the universe of τ types. Let \mathbb{U} be the quotient set of \mathbb{U}_0 by \approx , where \approx is defined by

Let \uparrow be the “common supertype” function, and \downarrow be the “common subtype” function. For example, assume `Int` and `Char` share no common supertype. Then the fact can be expressed by $\uparrow(\text{Int}, \text{Char}) = \emptyset$. Formally,

$$\uparrow : \mathbb{U} \times \mathbb{U} \rightarrow \mathcal{P}(\mathbb{U})$$

$$\downarrow : \mathbb{U} \times \mathbb{U} \rightarrow \mathcal{P}(\mathbb{U})$$

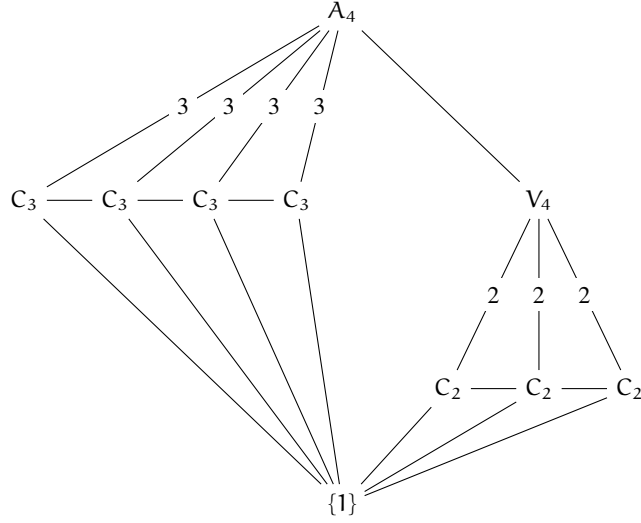


Figure 6. Untergruppenverband

which, given two types, computes the set of their common super-types. ($\mathcal{P}(S)$ denotes the power set of S , that is, the set of all subsets of S .)

$$\begin{aligned} \uparrow(\alpha, \alpha) &= \{\alpha\} \\ \uparrow(\perp, \perp) &= \{\perp\} \\ \uparrow(\tau_1 \rightarrow \tau_2, \tau_3 \rightarrow \tau_4) &= \downarrow(\tau_1, \tau_3) \rightarrow \uparrow(\tau_2, \tau_4) \end{aligned}$$

Notation. We use $\downarrow(\tau_1, \tau_3) \rightarrow \uparrow(\tau_2, \tau_4)$ as a shorthand for $\{s \rightarrow t \mid s \in \downarrow(\tau_1, \tau_3), t \in \uparrow(\tau_2, \tau_4)\}$. Therefore, the problem of determining if $\downarrow(\tau_1, \tau_3) \rightarrow \uparrow(\tau_2, \tau_4)$ is empty reduces to the problem of determining if $\uparrow(\tau_2, \tau_4)$ is empty.

Note that there always exists a common subtype of any two given types (case disjoint / case nondisjoint).

3. Proof

3.1 Sketch of the proof

Lemma 1 (Unique subtype contributor). *If $A \cap B <: C$, where $A \cap B$ and C are well-formed types, then it is not possible that the following hold at the same time:*

1. $A <: C$
2. $B <: C$

If $A \cap B <: C$, then either A or B contributes to that subtyping relation, but not both. The implication of this lemma is that during the derivation, it is not possible that two rules are applicable.

Proof. Since $A \cap B$ is well-formed, $A * B$. Then by the definition of disjointness, there does not exist a type C such that $A <: C$ and $B <: C$. It follows that $A <: C$ and $B <: C$ cannot hold simultaneously. \square

The coercion of a subtyping relation $A <: B$ is uniquely determined.

Lemma 2 (Unique coercion). *If $A <: B \hookrightarrow C_1$ and $A <: B \hookrightarrow C_2$, where A and B are well-formed types, then $C_1 \equiv C_2$*

Proof. By 1. \square

Lemma 3. *If $\Gamma \vdash e : \tau \hookrightarrow E$, then τ is a well-formed type.*

Given a source expression e , elaboration always produces the same target expression E .

Theorem 1 (Unique elaboration). *If $\Gamma \vdash e : \tau_1 \hookrightarrow E_1$ and $\Gamma \vdash e : \tau_2 \hookrightarrow E_2$, then $E_1 \equiv E_2$*

4. Application of the theory

4.1 Systems without subtyping

4.2 Systems with a top type

In type systems with a top type (such as `Object` in some OO languages), the definition of disjointness can be modified to:

We say two types are *disjoint* if their only common supertype is the top type.