

Effect Handlers in Haskell, Evidently



Ningning Xie Daan Leijen

Haskell Symposium 2020

<https://github.com/xnning/EvEff>



Computational Effects

monad transformers

[Liang et al. 1995]

all you need is lifting

any type error can be resolved
by adding more lifting

Computational Effects

monad transformers

[Liang et al. 1995]

all you need is lifting
any type error can be resolved
by adding more lifting

algebraic effects

[Plotkin and Power 2003;
Plotkin and Pretnar 2013]

composable
modular

Computational Effects

monad transformers

[Liang et al. 1995]

all you need is lifting
any type error can be resolved
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an alternative to

[Kammar et al. 2013;
Kiselyov et al. 2013;
Kiselyov and Ishii 2015;
Wu and Schrijvers 2015]

algebraic effects

[Plotkin and Power 2003;
Plotkin and Pretnar 2013]

**composable
modular**

Computational Effects

monad transformers

[Liang et al. 1995]

all you need is lifting
any type error can be resolved
by adding more lifting



an alternative to

[Kammar et al. 2013;
Kiselyov et al. 2013;
Kiselyov and Ishii 2015;
Wu and Schrijvers 2015]

[This paper]

algebraic effects

[Plotkin and Power 2003;
Plotkin and Pretnar 2013]

**composable
modular**

Contribution

ICFP 2020

Effect Handlers, Evidently

NINGNING XIE, Microsoft Research, USA

JONATHAN IMMANUEL BRACHTHÄUSER, University of Tübingen, Germany

DANIEL HILLERSTRÖM, The University of Edinburgh, United Kingdom

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polymorphic
algebraic
effects

evidence-
passing
translation

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calculus

monadic
multi-prompt
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polymorphic
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Haskell 2020

a Haskell library `Control.Ev.Eff` of effect handlers
via evidence-passing

polymorphic
algebraic
effects

evidence-
passing
translation

polymorphic
evidence
calculus

monadic
multi-prompt
translation

polymorphic
lambda
calculus

Overview

Control.Ev.Eff

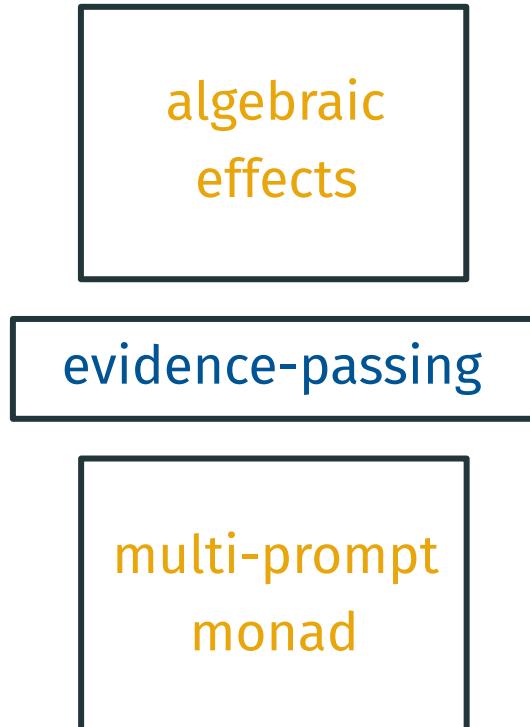
algebraic
effects

evidence-passing

multi-prompt
monad

Overview

Control.Ev.Eff



- The library interface concise and simple.
- Implementations
 1. layered implementations
 2. optimizations: tail-resumptive operations are evaluated in-place
 3. the restriction: scoped resumptions
- Benchmarks

The library Interface

Library Interface

Library Interface

```
data Reader a e ans  
= Reader{ ask :: Op () a e ans }
```

Library Interface

```
data Reader a e ans _____| effect  
= Reader{ ask :: Op () a e ans }
```

Library Interface

```
data Reader a e ans = Reader{ ask :: Op () a e ans }
```



The code defines a type `Reader` with two type parameters: `a` and `e`. It has a single constructor `Reader` which takes a function `ask` from the type `Op () a e ans`.

Annotations:

- A yellow line connects the `ans` parameter to the word "effect".
- A yellow line connects the `ask` method to the word "operation".

Library Interface

```
data Reader a e ans = Reader{ ask :: Op () a e ans }      | effect  
                                                                        | operation
```

```
greet :: (Reader String :? e) ⇒ Eff e String  
greet = do s <- perform ask()  
          return ("hello " ++ s)
```

Library Interface

```
data Reader a e ans  
= Reader{ ask :: Op () a e ans }
```



effect
operation

```
greet :: (Reader String :? e) ⇒ Eff e String  
greet = do s <- perform ask()  
          return ("hello " ++ s)
```



effect monad

Library Interface

```
data Reader a e ans
  = Reader{ ask :: Op () a e ans }      effect
                                            | operation
                                            |
                                            | effect constraint
greet :: (Reader String :? e) => Eff e String
greet = do s <- perform ask ()
          return ("hello " ++ s)           effect monad
```

Library Interface

```
data Reader a e ans
  = Reader{ ask :: Op () a e ans }      effect
                                                | operation
                                                |
                                                | effect constraint
greet :: (Reader String :? e) => Eff e String
greet = do s <- perform ask ()
          return ("hello " ++ s)           effect monad
```

```
reader :: Eff (Reader String :* e) ans -> Eff e ans
reader action
  = handler (Reader{ ask = value "world" }) action
```

Library Interface

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data Reader a e ans
  = Reader{ ask :: Op () a e ans }           effect
                                                | operation

                                                effect constraint
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  = handler (Reader{ ask = value "world" }) action
                                                handles
```

Library Interface

```
data Reader a e ans
  = Reader{ ask :: Op () a e ans }      effect
                                              | operation

                                              effect constraint
greet :: (Reader String ?: e) ⇒ Eff e String      effect monad
greet = do s <- perform ask ()
          return ("hello " ++ s)

reader :: Eff (Reader String :* e) ans → Eff e ans
reader action
  = handler (Reader{ ask = value "world" }) action
                                              handles
```

Library Interface

```
data Reader a e ans
  = Reader{ ask :: Op () a e ans }           effect
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reader :: Eff (Reader String :* e) ans → Eff e ans
reader action
  = handler (Reader{ ask = value "world" }) action handles

helloworld :: Eff e String
helloworld = reader greet                                implementation
```

Library Interface

```
data Reader a e ans
  = Reader{ ask :: Op () a e ans }          effect
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Reader String :? (Reader String :* e) ✓ implementation

helloworld :: Eff e String
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  Reader String ?: (Reader String :* e) ✓ implementation

helloworld :: Eff e String
helloworld = reader greet
```

```
> runEff helloworld
"hello world"
```

Library Interface

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data Reader a e ans  
= Reader{ ask :: Op () a e ans }
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greet :: (Reader String :? e) ⇒ Eff e String  
greet = do s <- perform ask()  
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```
reader :: Eff (Reader String :* e) ans → Eff e ans  
reader action  
= handler (Reader{ ask = value "world" }) action
```

```
helloWorld :: Eff e String  
helloWorld = reader greet
```

```
> runEff helloWorld  
"hello world"
```

Operations

data Op a b e ans

Operations

```
data Op a b e ans
```

```
value      :: a → Op () a e ans
```

```
Reader{ ask = value "world" }
```

Operations

```
data Op a b e ans
```

```
value      :: a → Op () a e ans
```

```
Reader{ ask = value "world" }
```

```
function   :: (a → Eff e b) → Op a b e ans
```

```
Reader{ ask = function (\() -> "world" ) }
```

Operations

```
data Op a b e ans
```

```
value      :: a → Op () a e ans
```

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Reader{ ask = value "world" }
```

```
function   :: (a → Eff e b) → Op a b e ans
```

```
Reader{ ask = function (\() -> "world" ) }
```

```
operation  :: (a → (b → Eff e ans) → Eff e ans) → Op a b e ans
```

```
Reader{ ask = operation (\() k -> k "world" ) }
```

Implementation

Implementation

`Control.Ev.Eff`

algebraic
effects

evidence-passing

multi-prompt
monad

Implementation

Control.Ev.Eff

algebraic
effects

`data Eff e a`

evidence-passing

multi-prompt
monad

Implementation

Control.Ev.Eff

algebraic
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`data Eff e a`

evidence-passing

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monad

`data Ctl a`

Implementation

Control.Ev.Eff

algebraic
effects

```
newtype Eff e a
  = Eff (Context e → Ctl a)
```

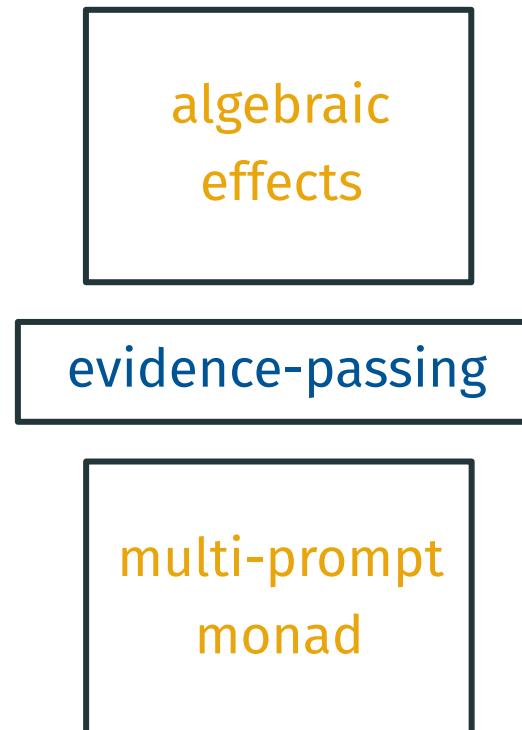
evidence-passing

multi-prompt
monad

```
data Ctl a
```

Implementation

Control.Ev.Eff



```
newtype Eff e a  
= Eff (Context e → Ctl a)
```

a vector of handlers is passed down as the context

```
data Ctl a
```

Evidence Passing

```
handler  
  (Reader{ ask = value 1 }) $  
handler  
  (Incr{ incr =  
    operation (\x.\k. 1 + k ()) }) $  
handler  
  (Exn{ fail =  
    operation (\x.\k. 3) }) $  
do x1 <- perform ask ()  
  x2 <- perform ask ()  
  return (x1 + x2)
```

reader

incr

exception

ask()

ask()

Evidence Passing

```
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  (Reader{ ask = value 1}) $
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do x1 <- perform ask ()
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  return (x1 + x2) // 2
```

reader

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Evidence Passing

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reader

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reader

incr

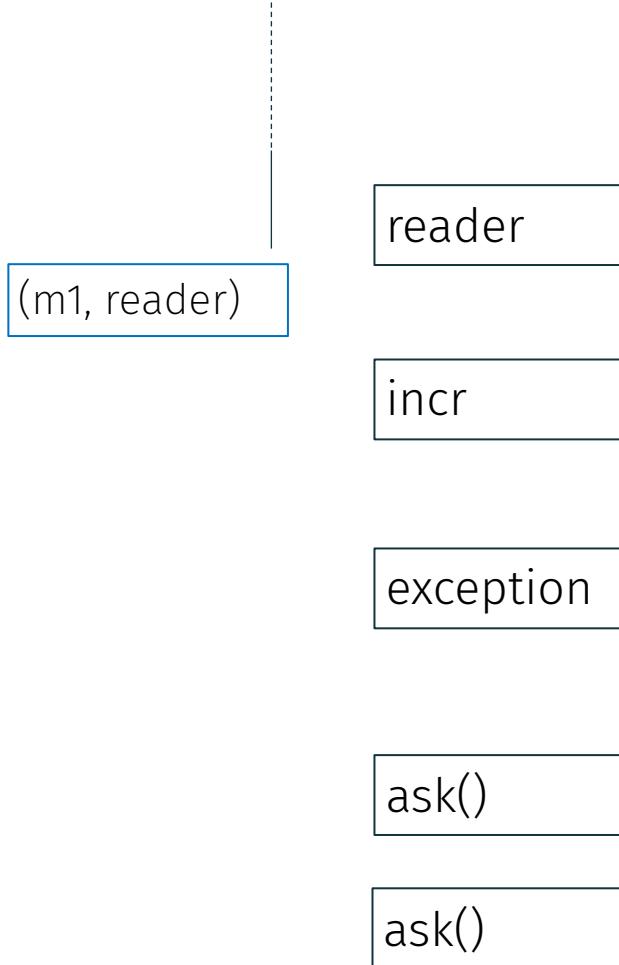
exception

ask()

ask()

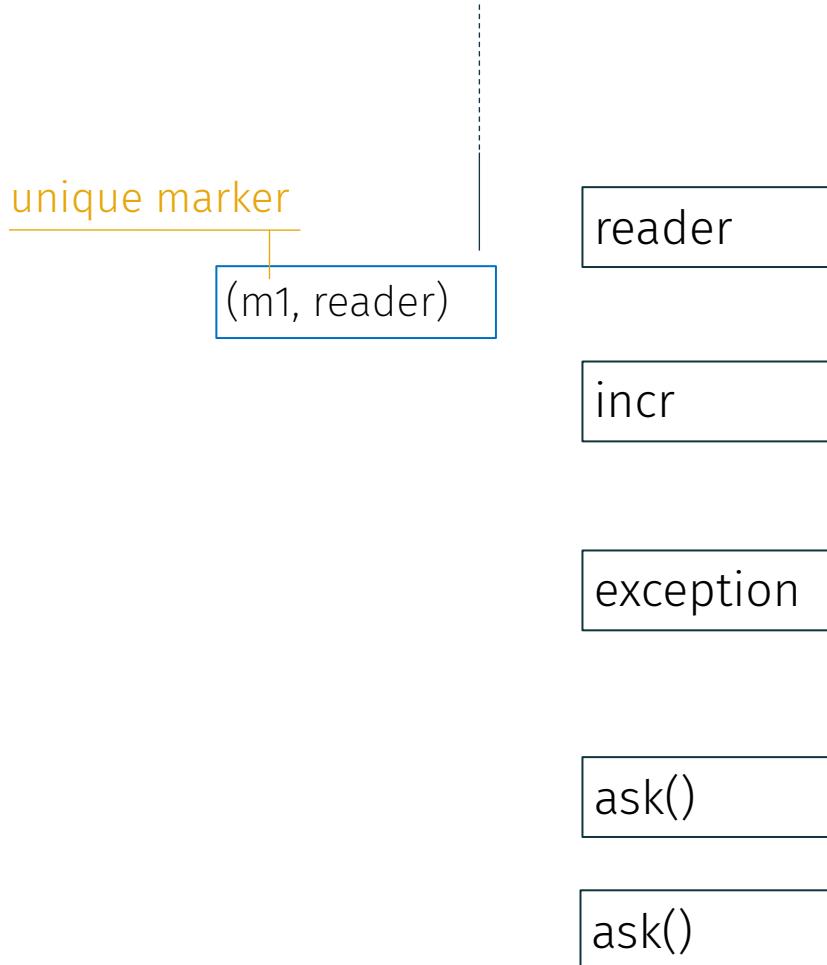
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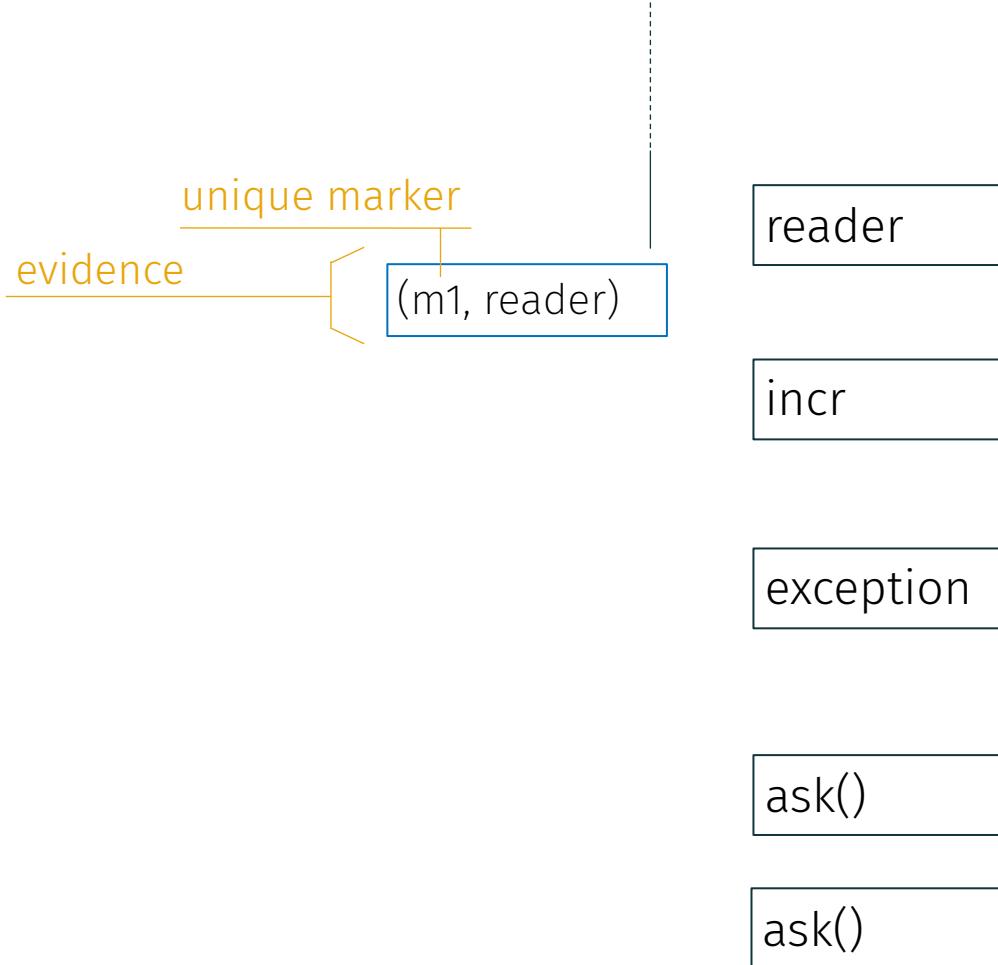
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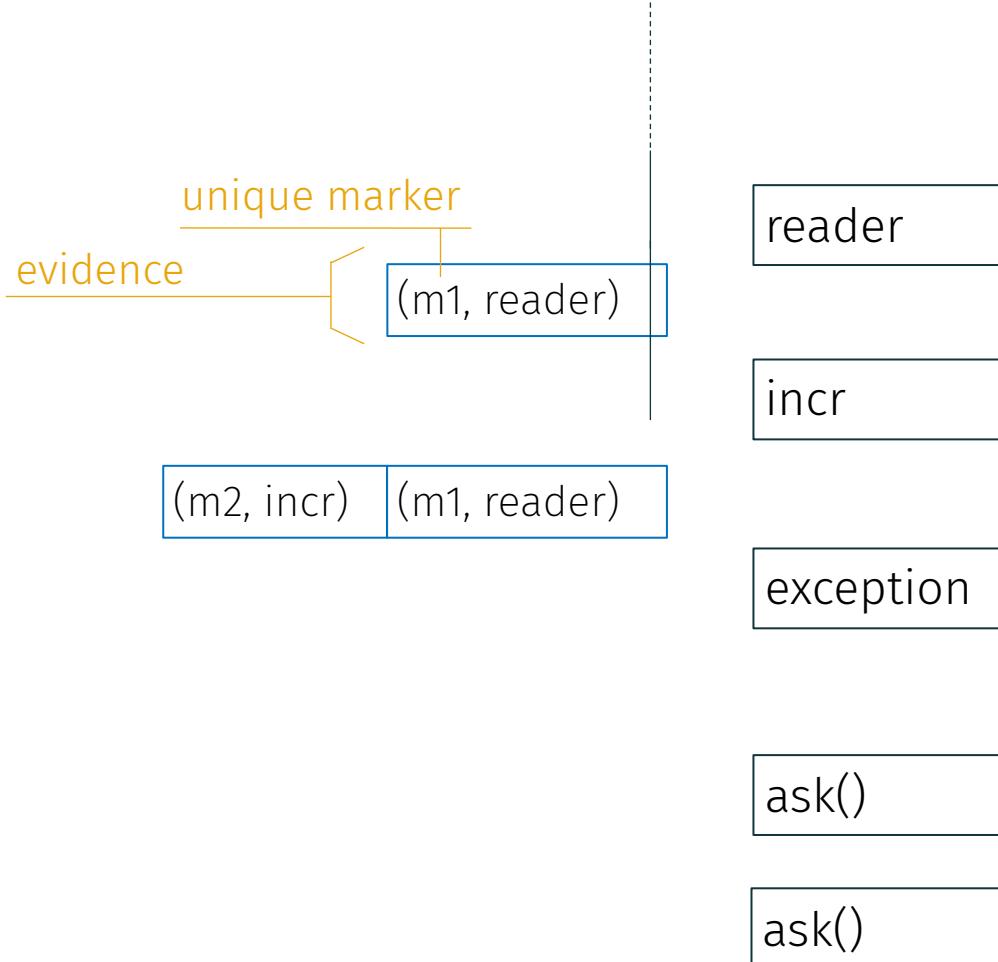
Evidence Passing

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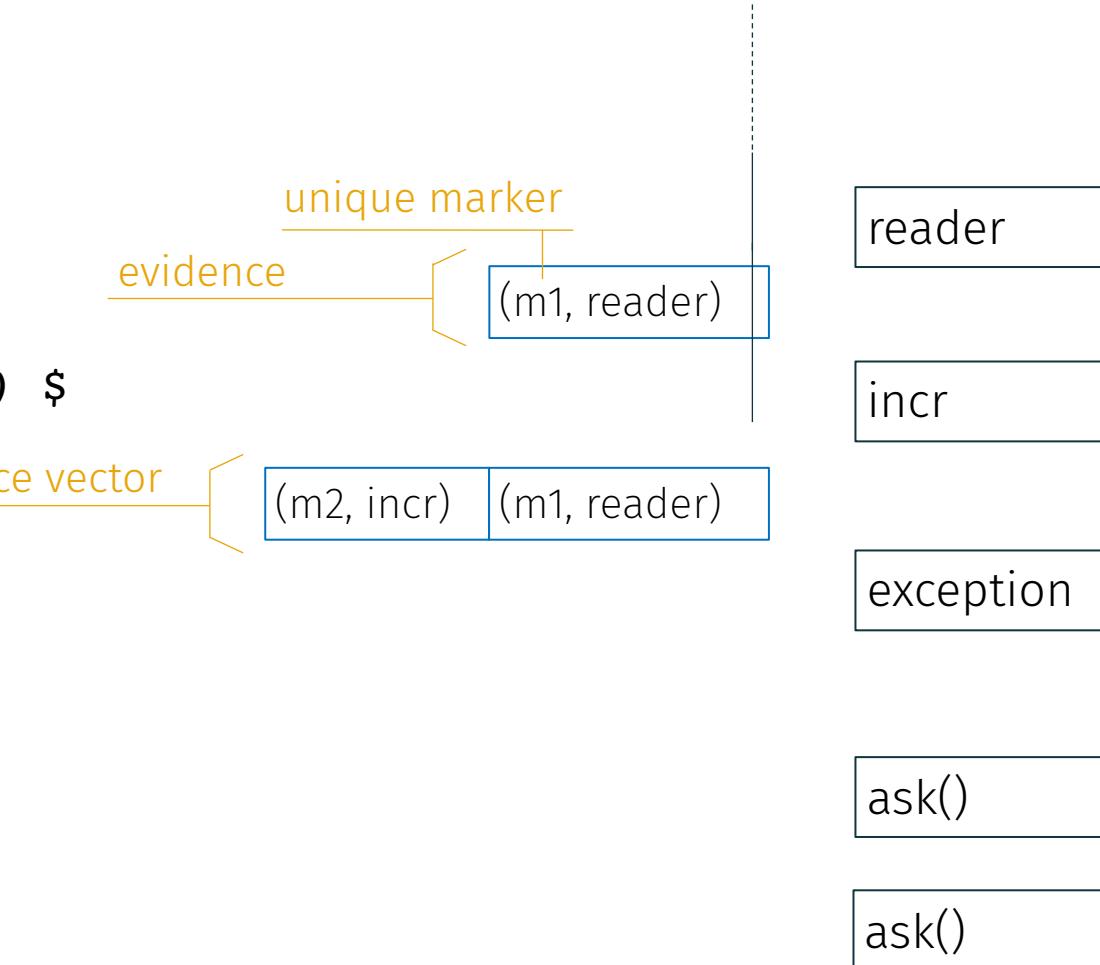
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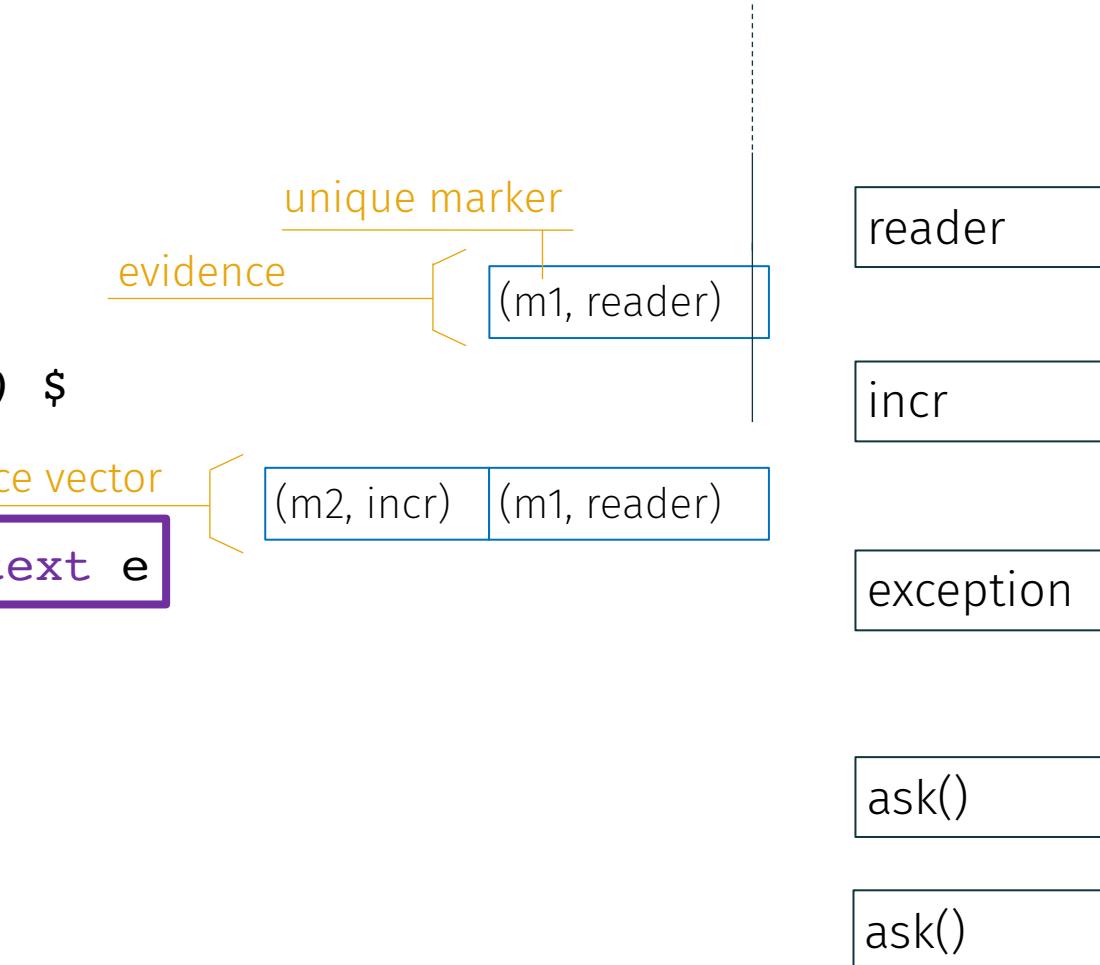
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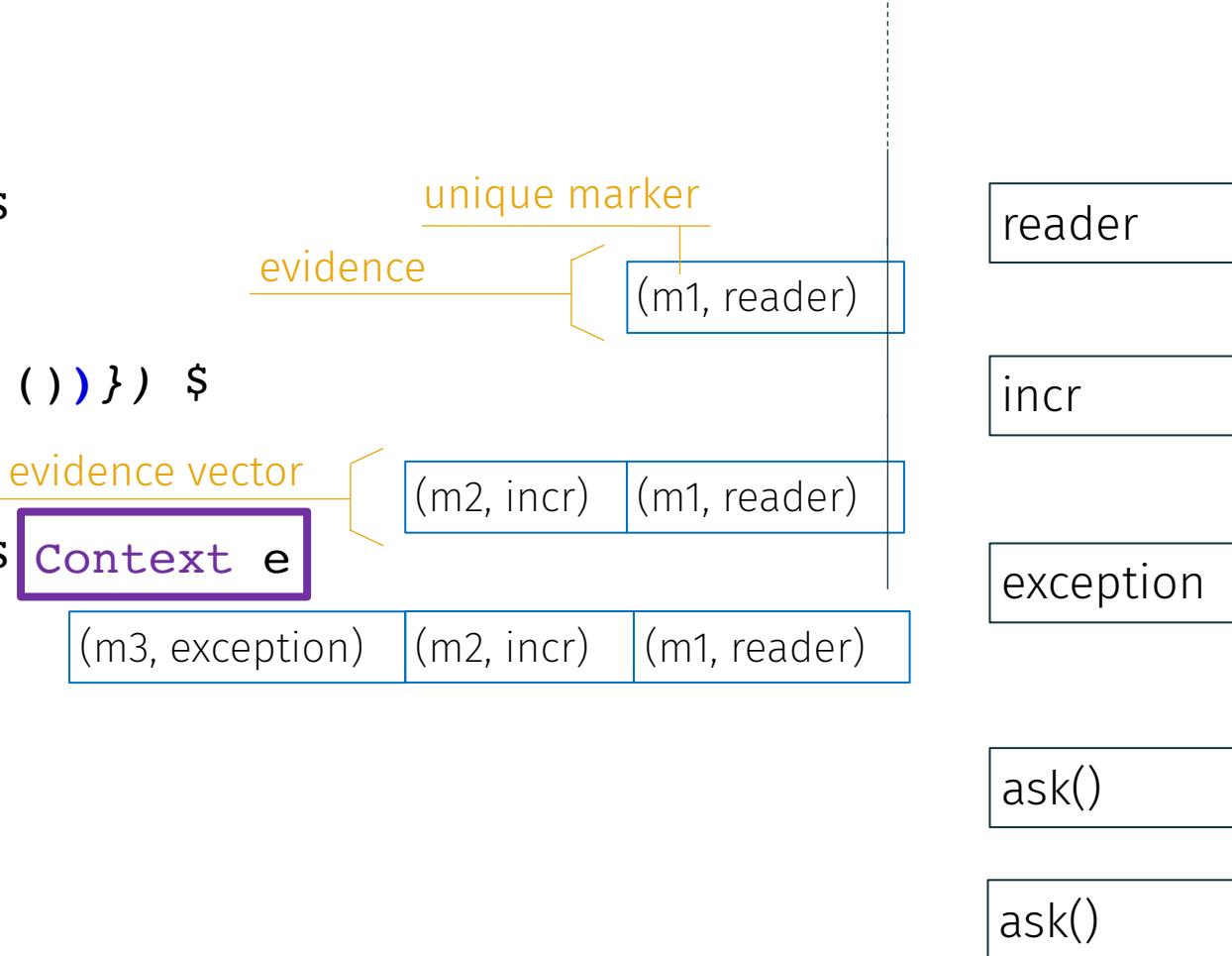
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```



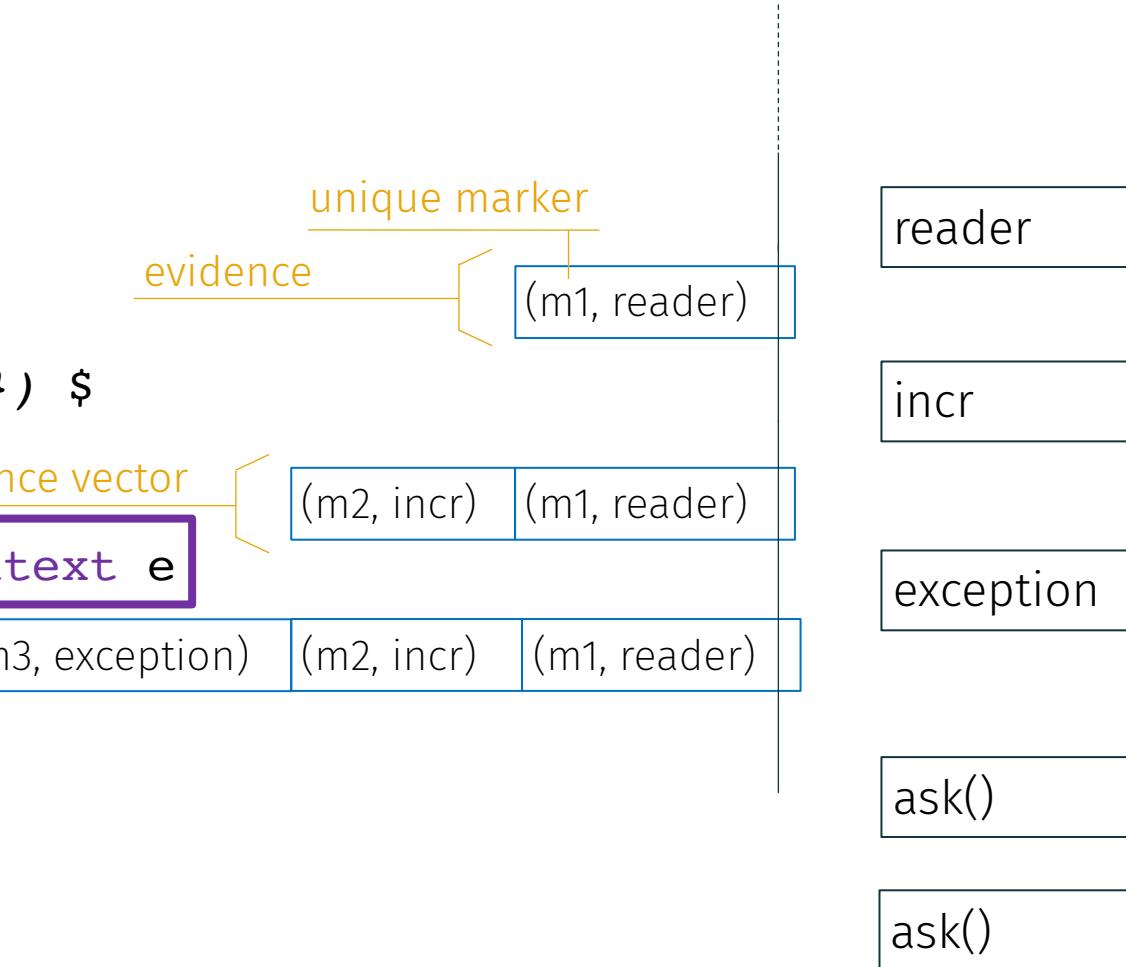
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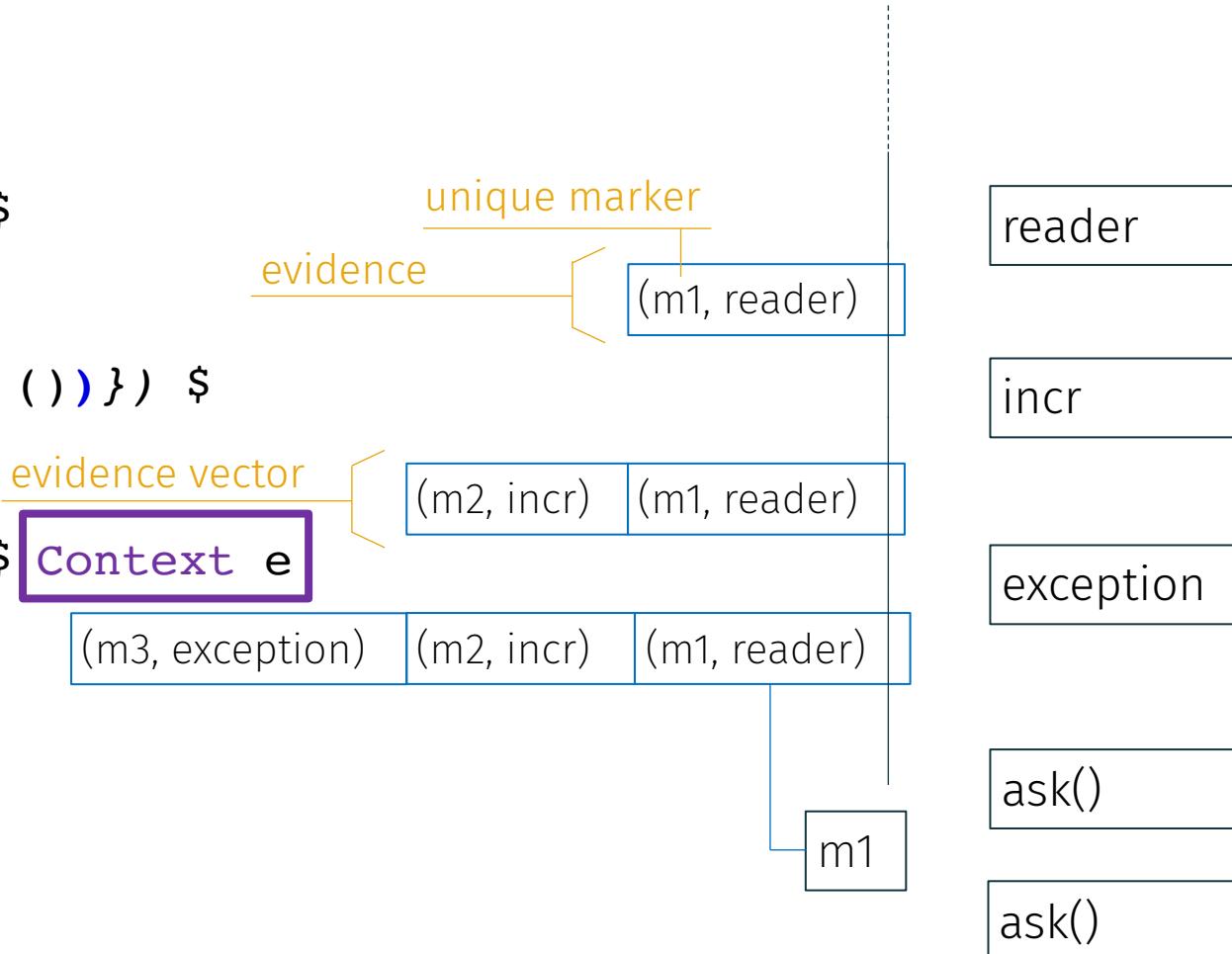
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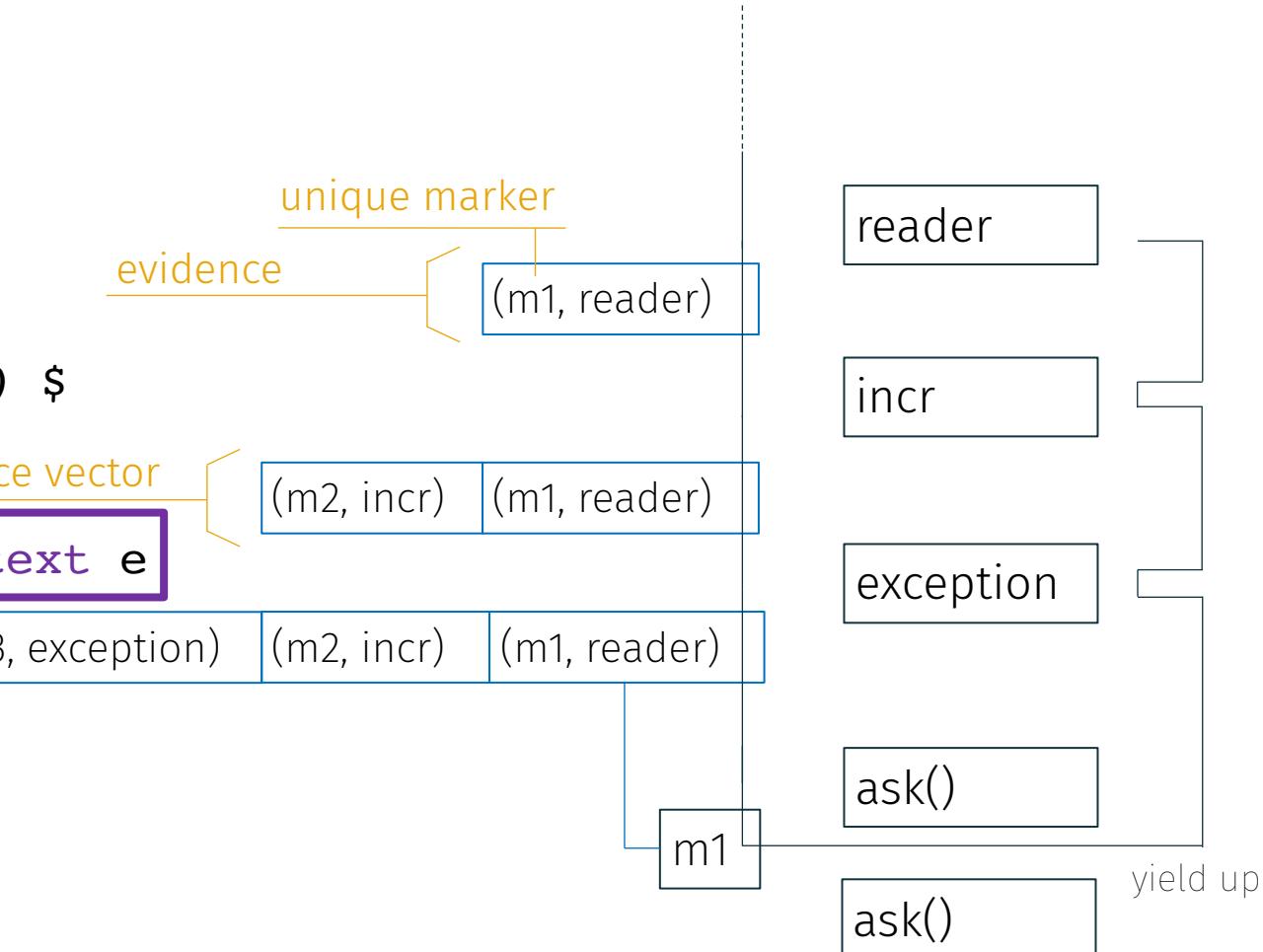
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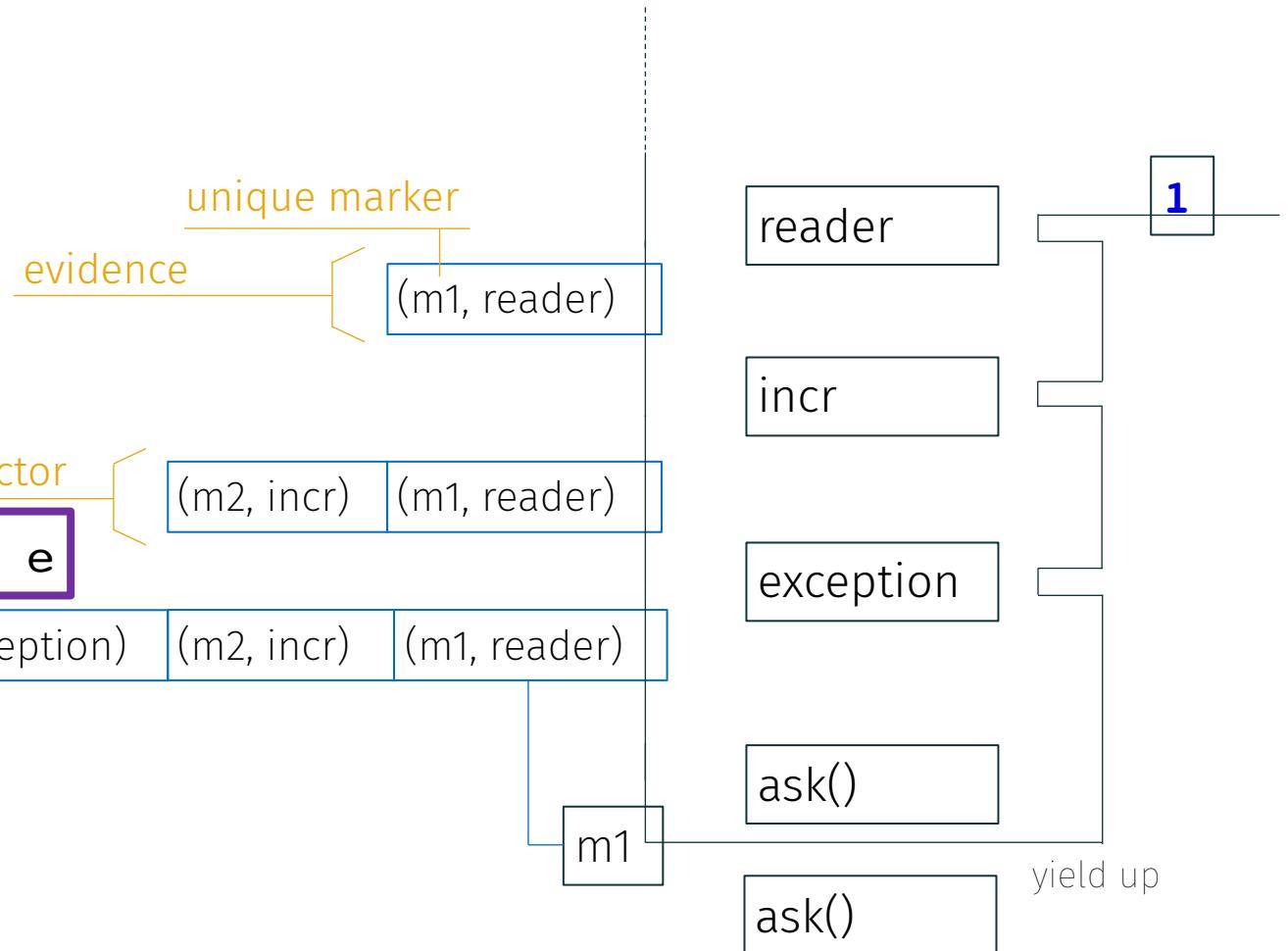
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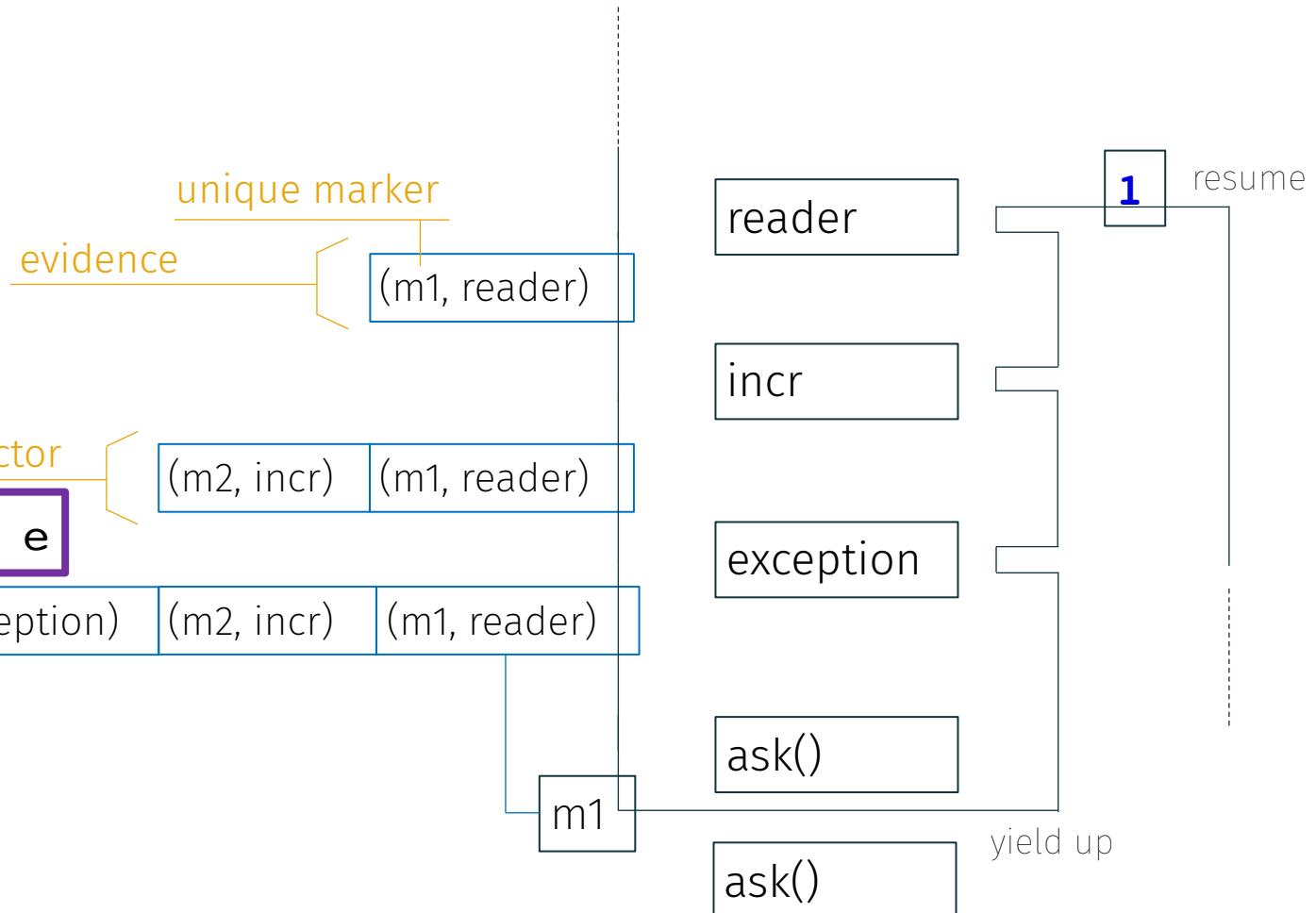
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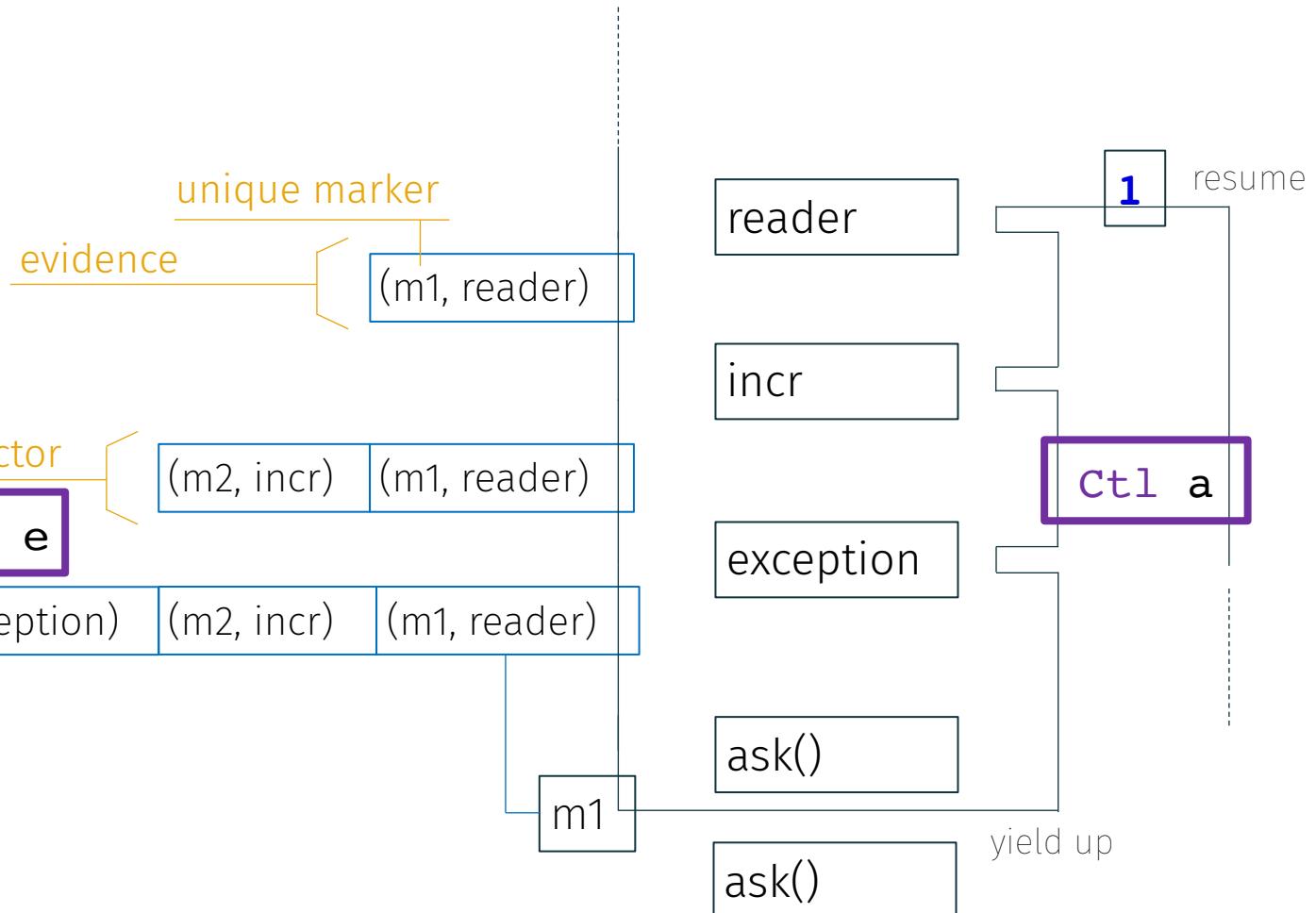
Evidence Passing

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Evidence Passing

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handler  
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do x1 <- perform ask()  
  x2 <- perform ask()  
  return (x1 + x2) // 2
```



Multi-prompt Monad

```
data Ctl a
= Pure { result :: a }
| forall ans b.
  Yield {
    marker :: Marker ans,
    op     :: (b → Ctl ans) → Ctl ans,
    cont   :: b → Ctl a }

instance Monad Ctl
```

Multi-prompt Monad

```
data Ctl a
= Pure { result :: a }      ① a value result
| forall ans b.
  Yield {                   ② yielding to a prompt
    marker :: Marker ans,
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instance Monad Ctl
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Multi-prompt Monad

```
data Ctl a
= Pure { result :: a }      ① a value result
| forall ans b.
  Yield {                   ② yielding to a prompt
    the prompt to which it yields marker :: Marker ans,
    the operation impl op     :: (b → Ctl ans) → Ctl ans,
    the partially built up continuation cont   :: b → Ctl a }

instance Monad Ctl
```

The Evidence Vector, or, The Context

(m3, exception) (m2, incr) (m1, reader)

The Evidence Vector, or, The Context

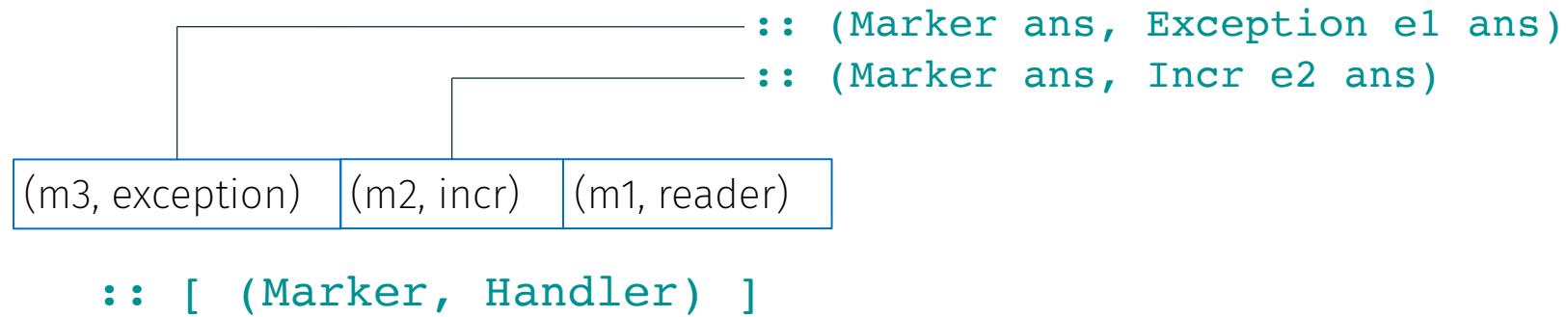
```
(m3, exception) | (m2, incr) | (m1, reader)
```

```
:: [ (Marker, Handler) ]
```

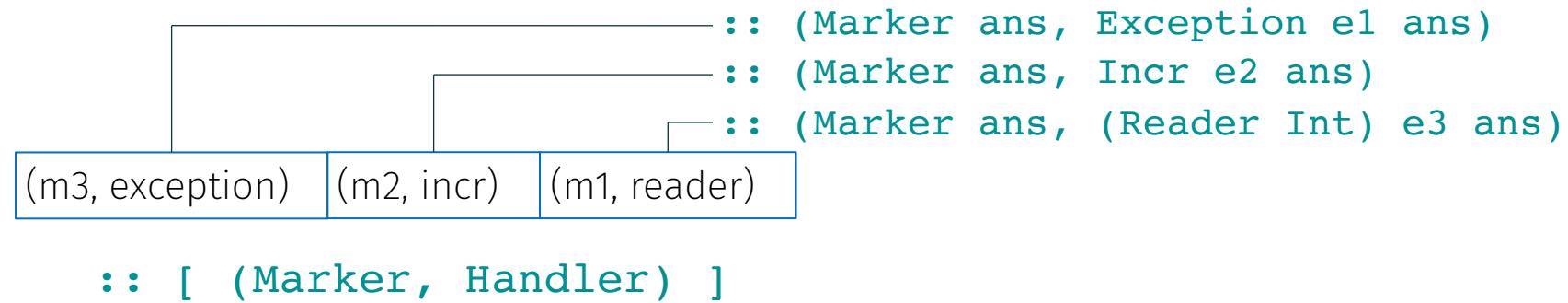
The Evidence Vector, or, The Context

```
----- :: (Marker ans, Exception e1 ans)  
|  
(m3, exception) | (m2, incr) | (m1, reader)  
----- :: [ (Marker, Handler) ]
```

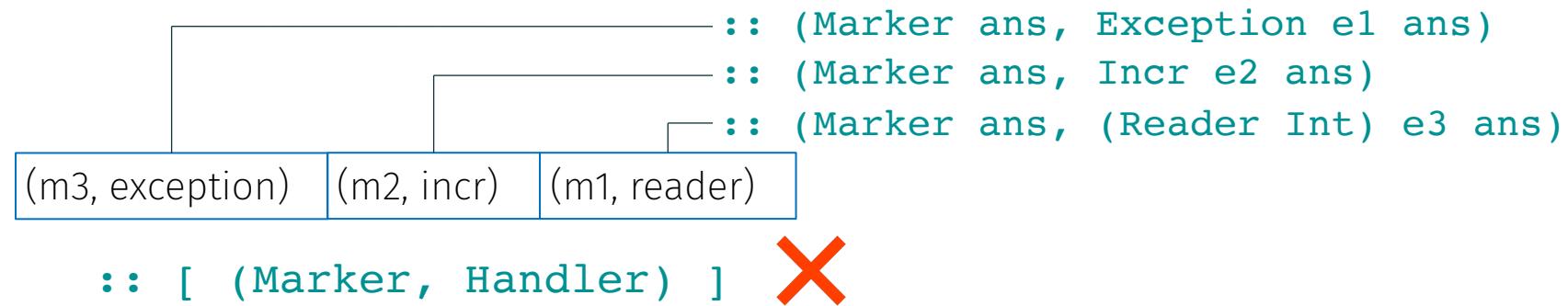
The Evidence Vector, or, The Context



The Evidence Vector, or, The Context

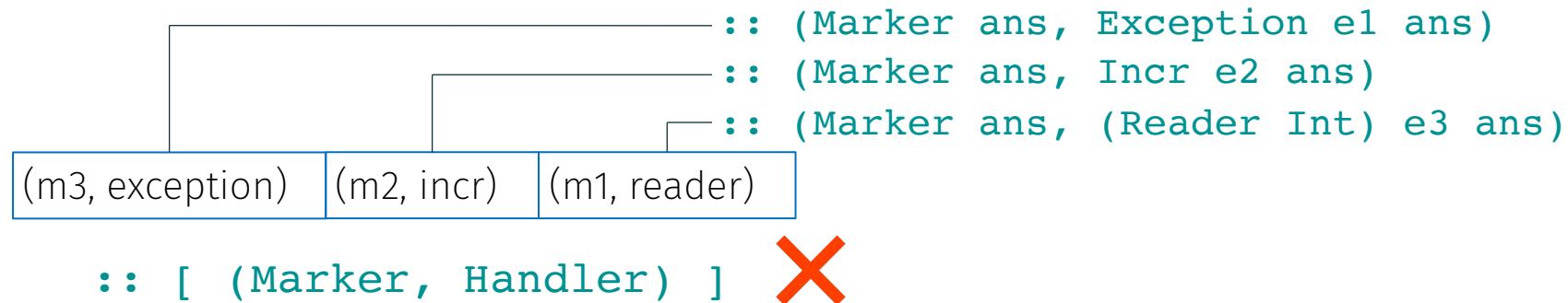


The Evidence Vector, or, The Context



The Evidence Vector, or, The Context

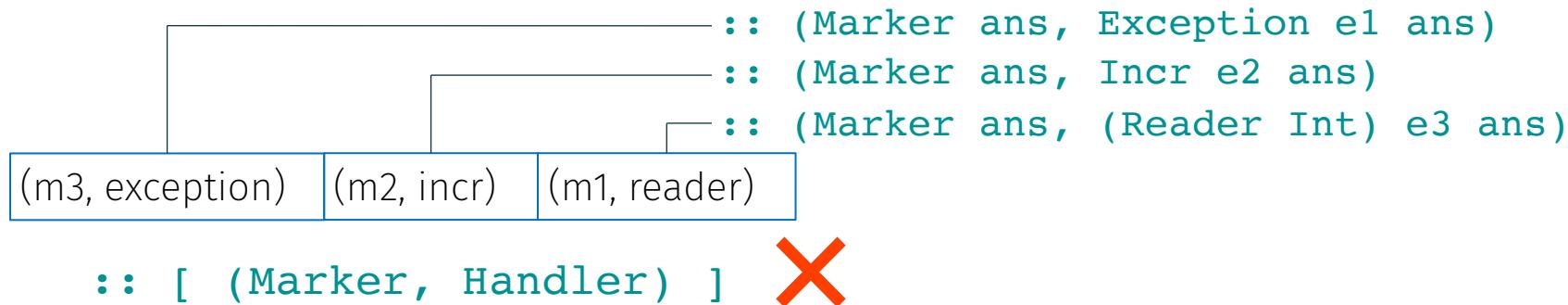
```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```



The Evidence Vector, or, The Context

```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```

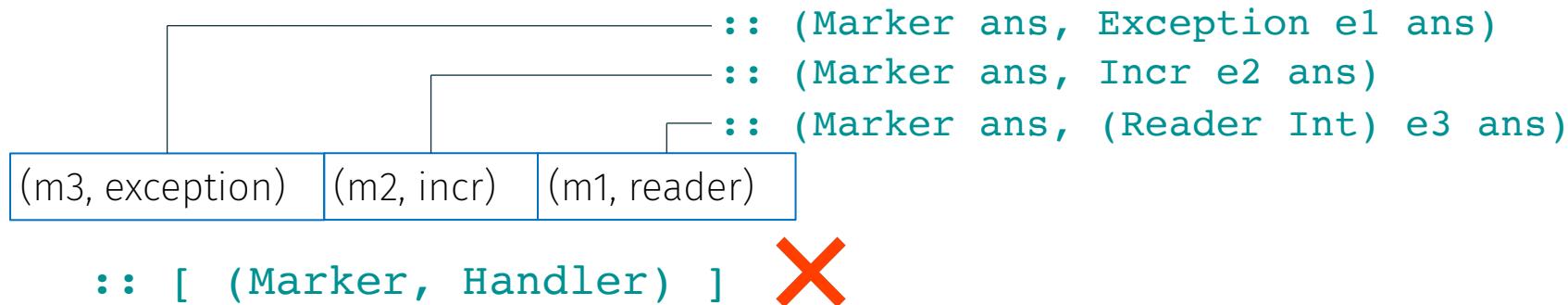
```
data (h :: * → * → *) :* e
```



The Evidence Vector, or, The Context

```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```

`e ans`
data (h :: * → * → *) :* e

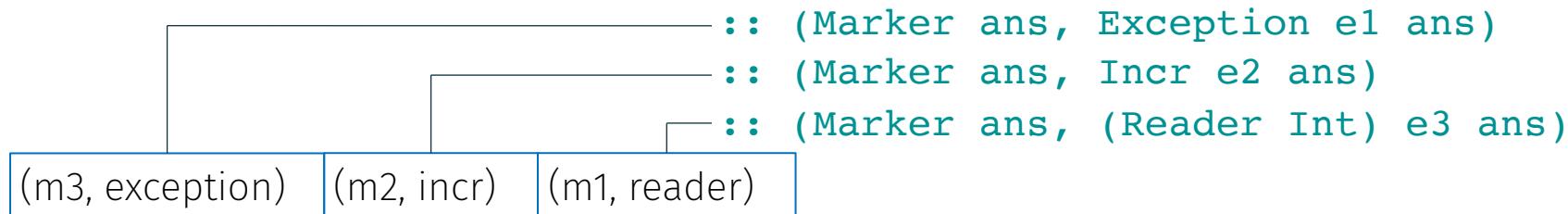


`CCons m3 exception`

The Evidence Vector, or, The Context

```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```

```
data (h :: * → * → *) :* e
```



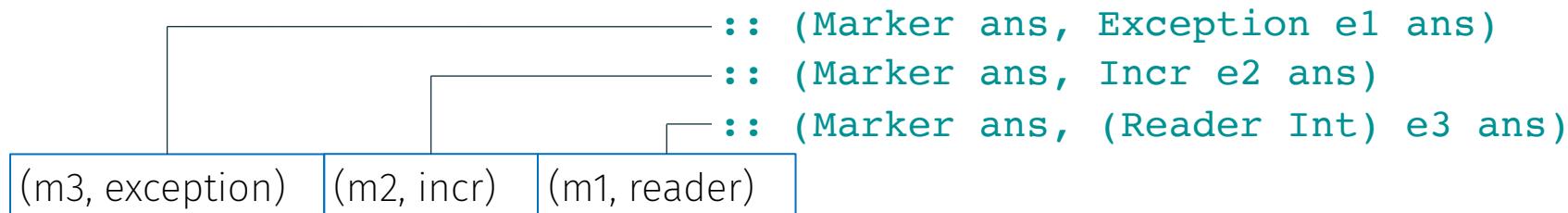
:: [(Marker, Handler)] X

```
CCons m3 exception (CCons m2 incr)
```

The Evidence Vector, or, The Context

```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```

```
data (h :: * → * → *) :* e
```

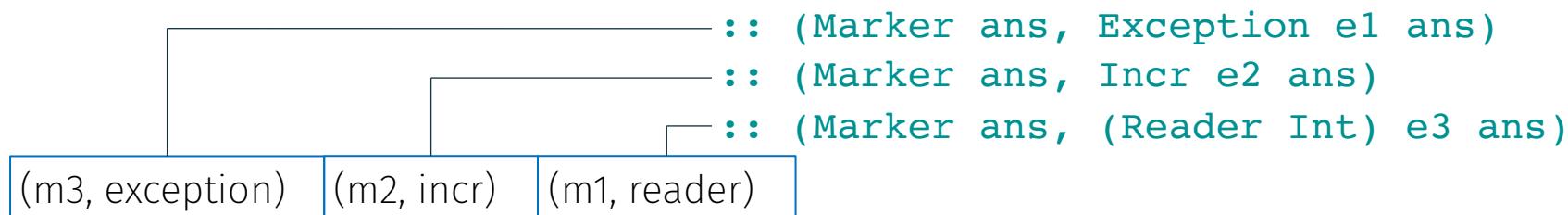


```
CCons m3 exception (CCons m2 incr (CCons m1 reader CNil)))
```

The Evidence Vector, or, The Context

```
data Context e where
  CNil :: Context ()
  CCons :: Marker ans → h e ans → Context e → Context (h :* e)
```

```
data (h :: * → * → *) :* e
```



:: [(Marker, Handler)] X

```
CCons m3 exception (CCons m2 incr (CCons m1 reader CNil))
```

:: Context (Exception :* Incr :* Reader Int :* ()) ✓

Effect Constraints (?:)

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```
class h :? e where
    subContext :: Context e → SubContext h
```

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class h :? e where
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```
data SubContext h
  = forall e. SubContext (Context (h :* e))
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(m3, h3)	(m2, h2)	(m1, h1)
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(m3, h3)	(m2, h2)	(m1, h1)
----------	----------	----------

① **instance** h :? (h :* e) **where**
subContext ctx = SubContext ctx

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- ② **instance** (h :? e) => h :? (h' :* e) **where**
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```
> :load
error:
Overlapping instances for (h :? (h :* e))
```

Effect Constraints (?:)

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class h :? e where
  subContext :: Context e → SubContext h
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(m3, h3)	(m2, h2)	(m1, h1)
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- ① **instance** h :? (h :* e) **where**
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 $\neq ?$
- ② **instance** (h :? e) => h :? (h' :* e) **where**
subContext (CCons _ _ ctx) = subContext ctx

```
> :load
error:
Overlapping instances for (h :? (h :* e))
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Type-level Equality

Type-level Equality

1. type-level
equality function

```
type family HEqual (h1 :: * → * → *) h2 where
    HEqual h1 h1 = 'True
    HEEqual h1 h2 = 'False
```

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type family HEqual (h1 :: * → * → *) h2 where
    HEqual h1 h1 = 'True
    HEEqual h1 h2 = 'False    // datatype promotion
```

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2. effect constraints
with type equality

```
class (heq ~ HEequal h1 h2) ⇒ InEq heq h1 h2 e where
    subContextEq :: Context (h2 :* e) → SubContext h1
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```

3. delegate

```
instance InEq (HEequal h1 h2) h1 h2 e) ⇒ h1 :? (h2 :* e) where
    subContext = subContextEq
```

Type-level Equality

1. type-level
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```

(m3, h3) (m2, h2) (m1, h1)

① **instance** InEq 'True h1 h2 e where
subContextEq ctx = SubContext ctx

② **instance** InEq 'False h1 h2 e where
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instance InEq (HEqual h1 h2) h1 h2 e ⇒ h1 :? (h2 :* e) where
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(m3, h3) (m2, h2) (m1, h1)

① instance

```
InEq 'True h1 h2 e where
    subContextEq ctx = SubContext ctx
```

(m3, h3) (m2, h2) (m1, h1)

② instance

```
InEq 'False h1 h2 e where
    subContextEq (CCons _ _ ctx) = subContext ctx
```

3. delegate

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InEq 'False h1 h2 e where
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① **instance** (h1 ~ h2) ⇒ InEq 'True h1 h2 e where
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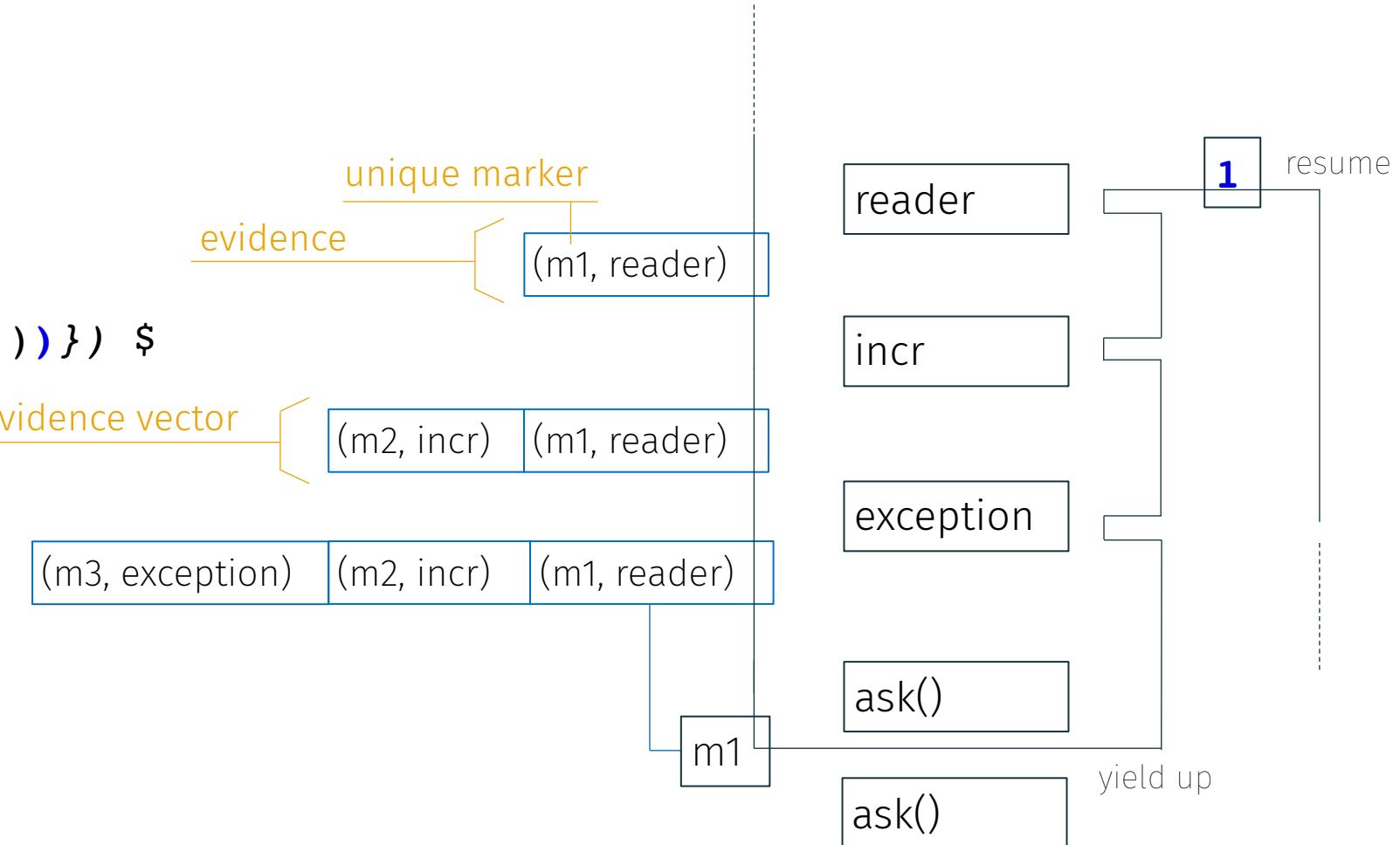
② **instance** ('False ~ HEEqual h1 h2
, h1 :? e) ⇒ InEq 'False h1 h2 e where
subContextEq (CCons _ _ ctx) = subContext ctx

3. delegate

```
instance InEq (HEqual h1 h2) h1 h2 e ⇒ h1 :? (h2 :* e) where
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```

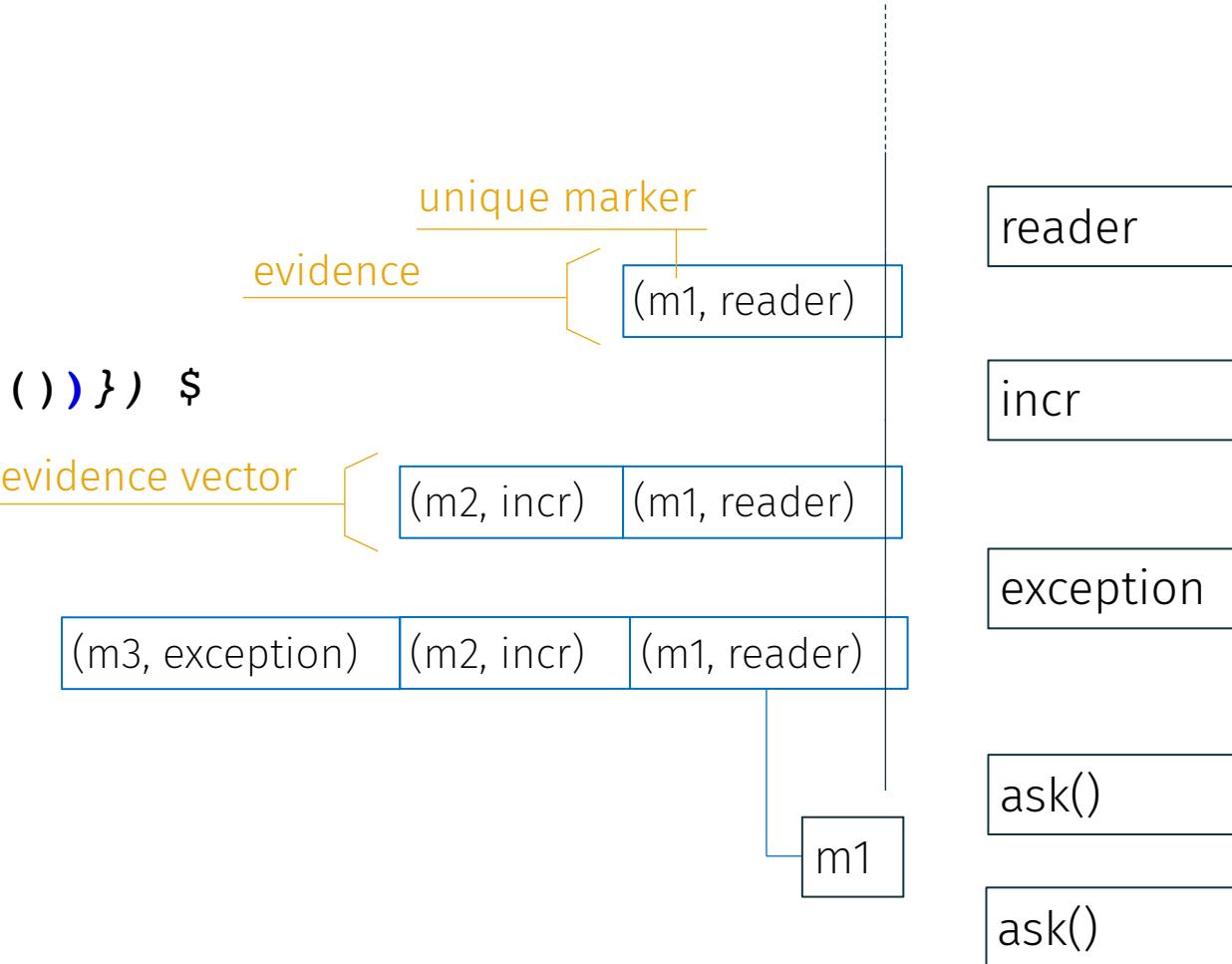
Optimization

```
handler
  (Reader{ ask = value 1}) $
handler
  (Incr{ incr =
    operation (\x.\k. 1 + k ())}) $
handler
  (Exn{ fail =
    operation (\x.\k. 3)}) $
do x1 <- perform ask ()
  x2 <- perform ask ()
  return (x1 + x2) // 2
```



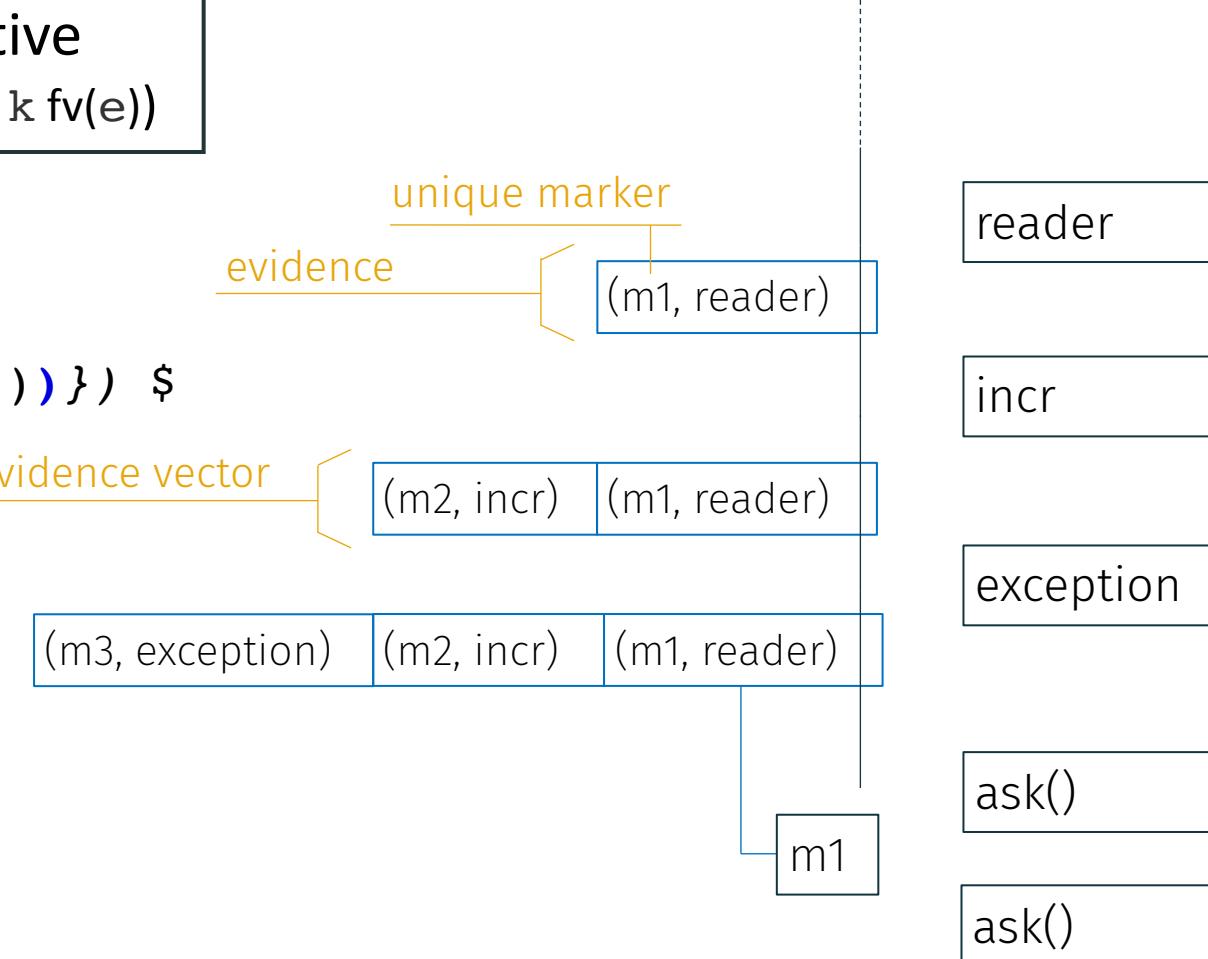
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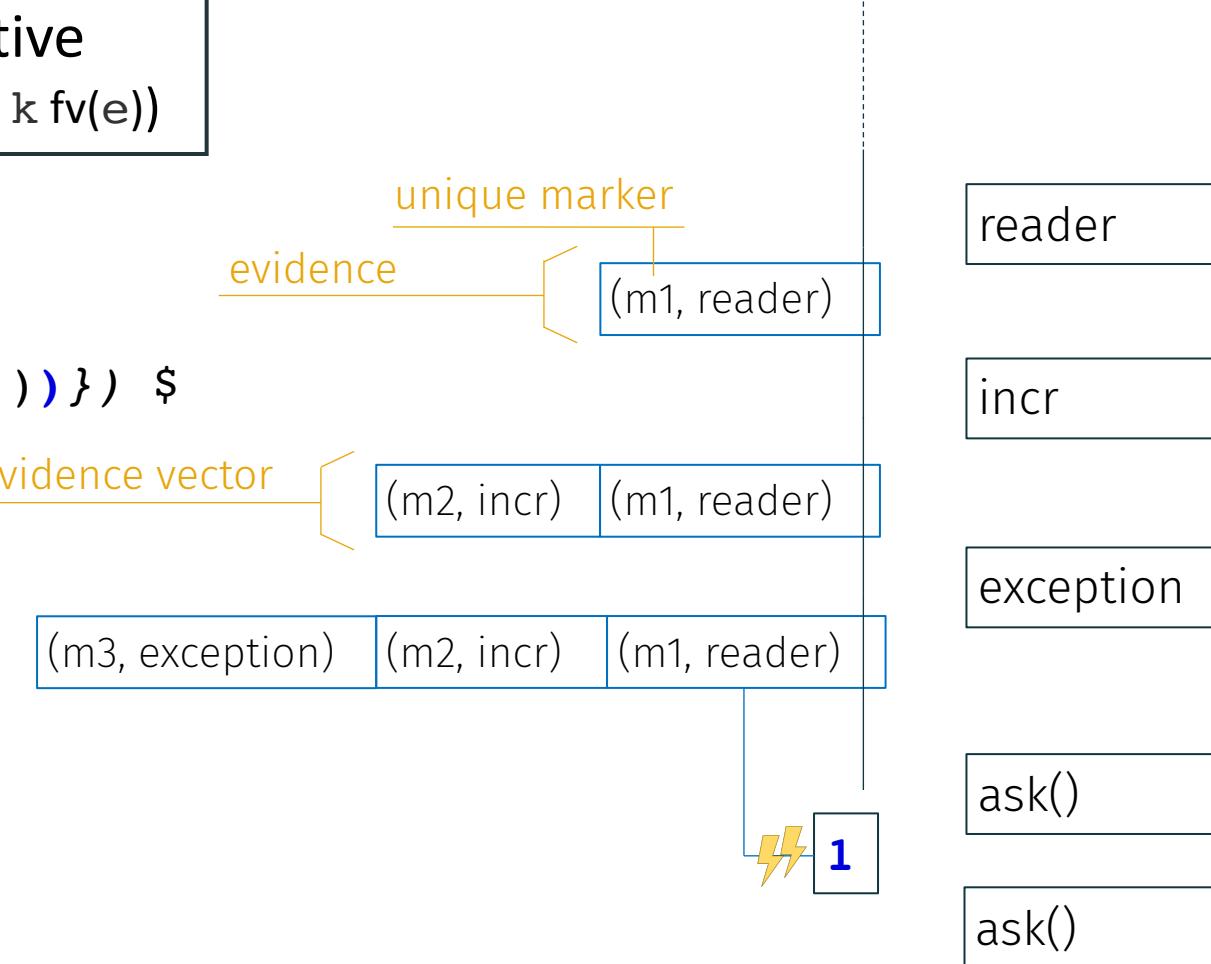
Optimization

```
tail-resumptive  
(\x.\k. k e with k fv(e))  
  
handler  
(Reader{ ask = value 1 }) $  
handler  
(Incr{ incr =  
operation (\x.\k. 1 + k ()) }) $  
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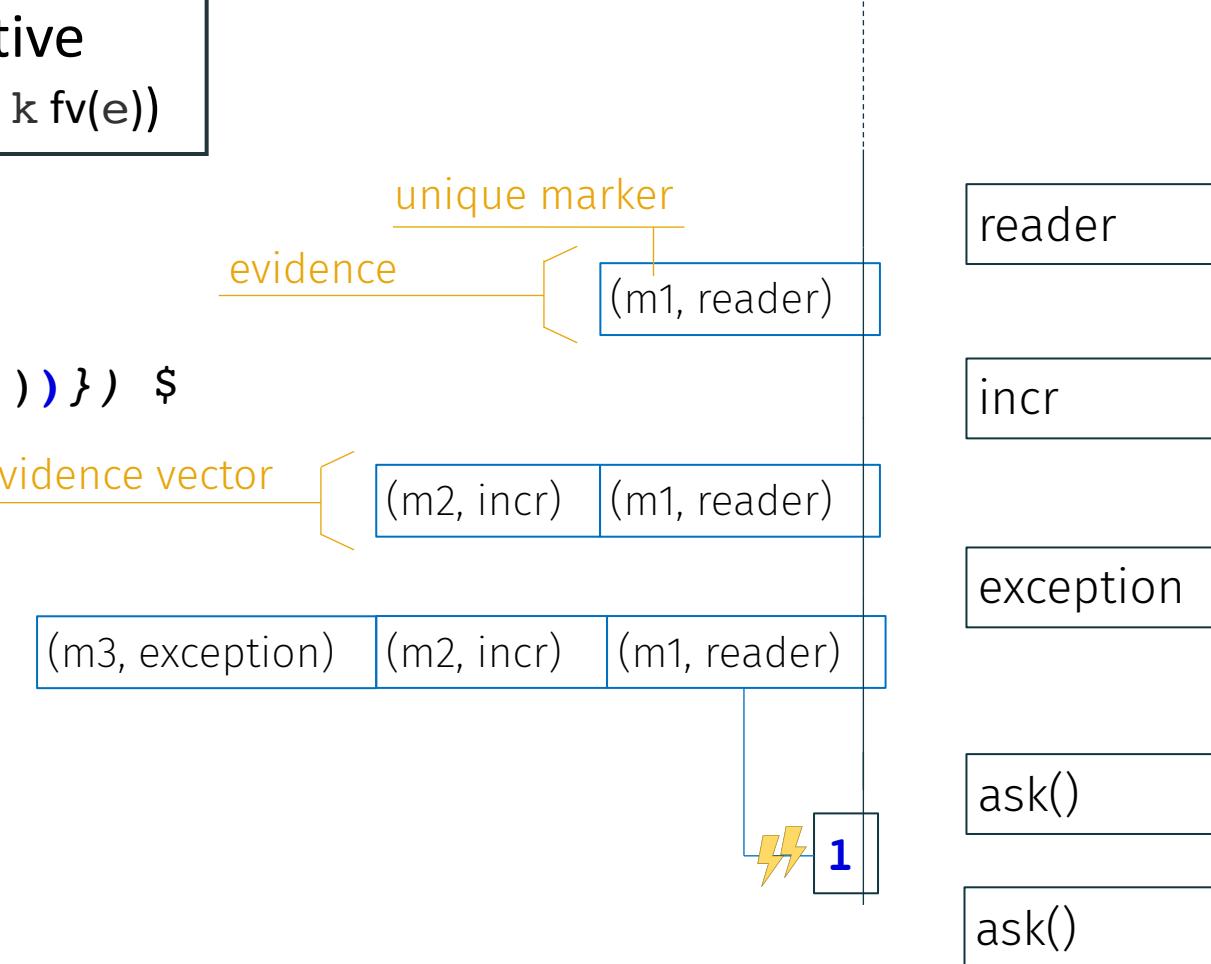
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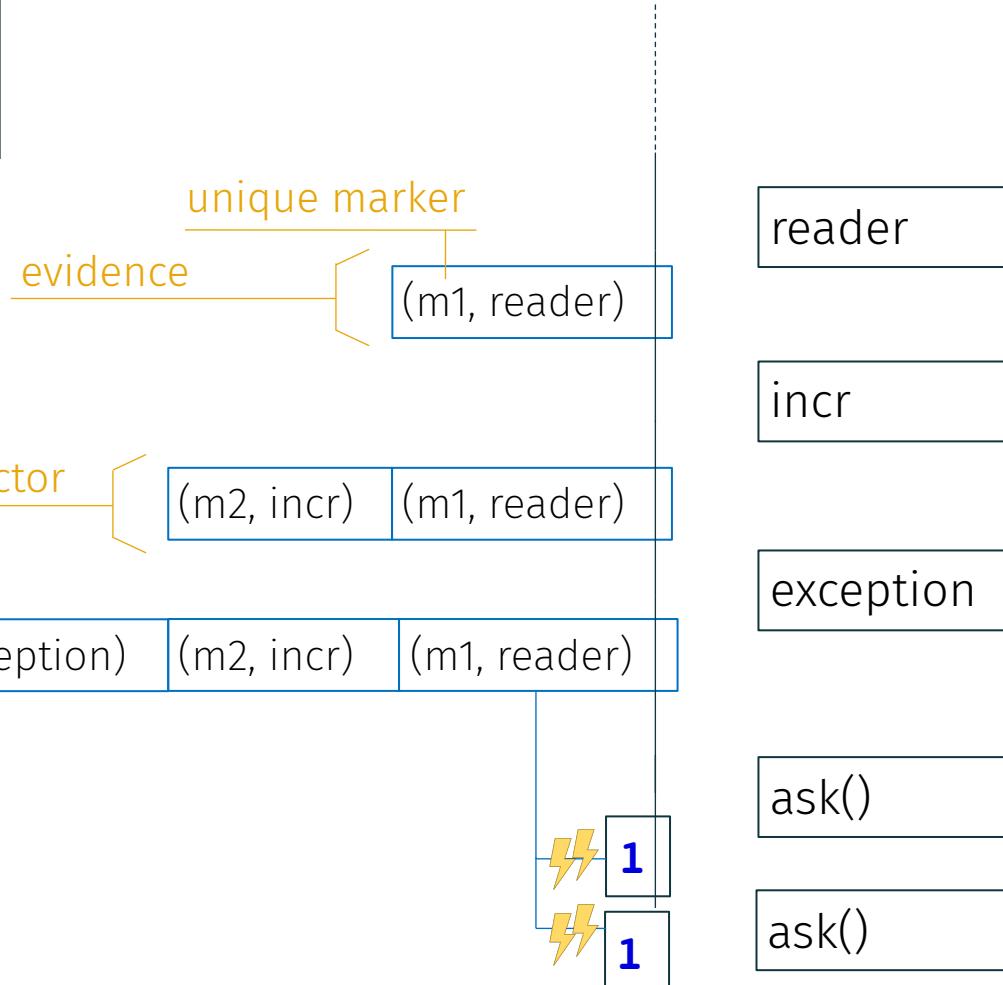
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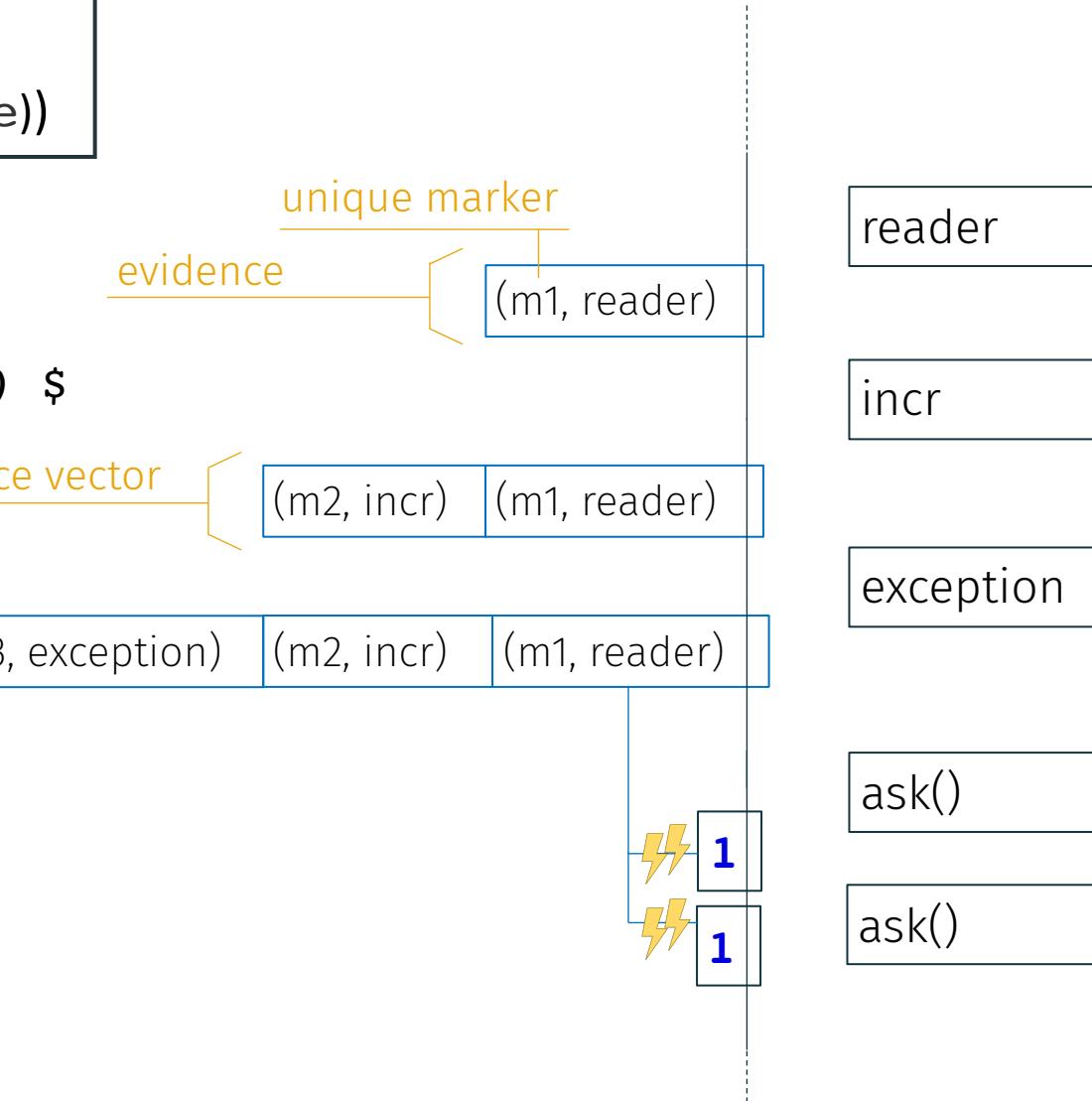
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Optimization

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do x1 <- perform ask ()  
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return (x1 + x2) // 2
```



Optimization

Optimization

- ✓ 1. tail-resumptive operations (i.e., *value/function*)
are evaluated in-place

- ✓ 2. non tail-resumptive operations (i.e., *operation*)
locally decide which *marker* to yield to

Scoped Resumptions

- Restriction: resumptions can only be *resumed* in the same handler context as *captured*
- We believe that all important effect handlers in practice can be defined in terms of scoped resumptions
- Implemented as a dynamic check, called *guard*

Benchmarks

Benchmarks

- EV** our `Control.Ev.Eff` library
 - EV NT** our `Control.Ev.Eff` library; handlers always **Non Tail-resumptive**
 - EE** the **Extensible Effects** library [Kiselyov and Ishii 2015]
 - FE** the **Fused Effects** library [Schrijvers et al. 2019; Wu and Schrijvers 2015b; Wu et al. 2014]
 - MTL** the **Monad Transformer Library**
- 

Benchmarks
[Kiselyov and Ishii 2015]

Benchmarks

```
runCount :: (State Int :? e) => Eff e Int
runCount = do i <- perform get ()
              if (i==0) then return i
              else do perform put (i - 1)
                      runCount
```

Benchmarks

```
runCount :: (State#(Int) e) => Eff#(e, Int)
runCount = do i <- perform get()
              if (i==0) then return i
              else do perform put(i - 1)
                      runCount
```

(msec)	Time	Speed
Pure	9	5.44×
MTL	9	5.44×
RunST	41	1.20×
EE	339	0.14×
FE	10	4.90×
EV NT	867	0.06×
EV	49	1.00×

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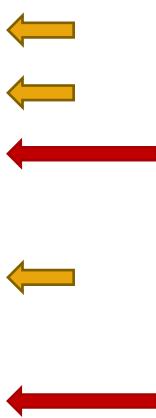
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The chart displays execution times for various systems. The Y-axis lists the systems: Pure, MTL, RunST, EE, FE, EV NT, and EV. The X-axis represents execution time in msec. A blue horizontal bar spans from the Pure system to the EV NT system. Red arrows point from the RunST, EE, and EV systems towards the left side of the chart.

Benchmarks

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Benchmarks

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runCount :: (State Int :? e)  $\Rightarrow$  Eff e Int
runCount = do i <- perform get ()
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Benchmarks

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runCount :: (State Int :? e) ⇒ Eff e Int
runCount = do i <- perform get ()
              if (i==0) then return i
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                      runCount
```

```
runCount5 :: (State Integer :? e) ⇒
             Integer → Eff e Integer
runCount5 n = foldM f 1 [n, n - 1 .. 0]
  where f acc x | x `mod` 5 == 0
                = do i <- perform get ()
                      perform put (i+1)
                      return (max acc x)
    f acc x = return (max acc x)
```

(msec)	Time	Speed
Pure	9	5.44×
MTL	9	5.44×
RunST	41	1.20×
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EV NT	867	0.06×
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The diagram consists of two vertical dashed lines. Arrows point from the table rows to the corresponding benchmarks in the code snippets above. Specifically, the first two rows (Pure, MTL) have yellow arrows pointing to the first snippet. The third row (RunST) has a red arrow pointing to the second snippet. The fourth row (EE) has a long blue arrow pointing to the second snippet. The fifth row (FE) has a yellow arrow pointing to the first snippet. The last two rows (EV NT, EV) have blue arrows pointing to the second snippet.

Benchmarks

```
runCount :: (State Int :? e) ⇒ Eff e Int
runCount = do i <- perform get ()
              if (i==0) then return i
              else do perform put (i - 1)
                      runCount
```

(msec)	Time	Speed
Pure	9	5.44×
MTL	9	5.44×
RunST	41	1.20×
EE	339	0.14×
FE	10	4.90×
EV NT	867	0.06×
EV	49	1.00×

A horizontal red double-headed arrow is positioned between the RunST and EE rows of the table, indicating that RunST is significantly slower than EE. The arrow spans from the 'Time' column of RunST to the 'Time' column of EE.

```
runCount5 :: (State Integer :? e) ⇒ Integer → Eff e Integer
runCount5 n = foldM f 1 [n, n - 1 .. 0]
  where f acc x | x `mod` 5 == 0
    = do i <- perform get ()
        perform put (i+1)
        return (max acc x)
  f acc x = return (max acc x)
```

(msec)	Time	Speed
Pure	247	0.34×
MTL	327	0.25×
RunST	256	0.32×
EE	129	0.64×
FE	136	0.61×
EV NT	99	0.84×
EV	83	1.00×

Benchmarks

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runCount :: (State Int :? e) ⇒ Eff e Int
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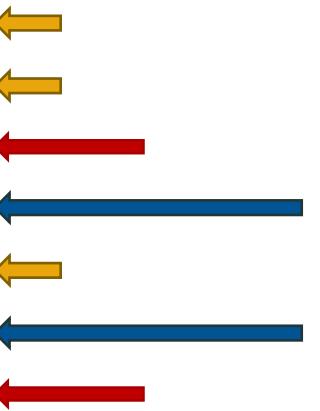
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Benchmarks

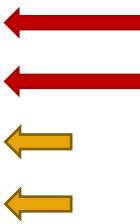
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```

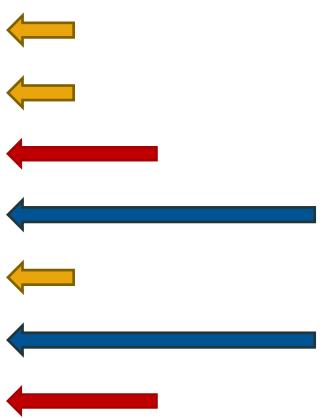
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Benchmarks

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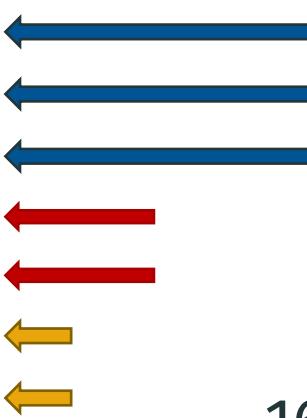
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A horizontal bar chart comparing the execution time of RunST and EE. The x-axis represents speed relative to EE (1.00). RunST is at 1.20x, EE is at 0.14x, and MTL is at 5.44x. Arrows point from RunST and EE to their respective values.

```
runCount5 :: (State Integer :? e) ⇒ Integer → Eff e Integer
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```

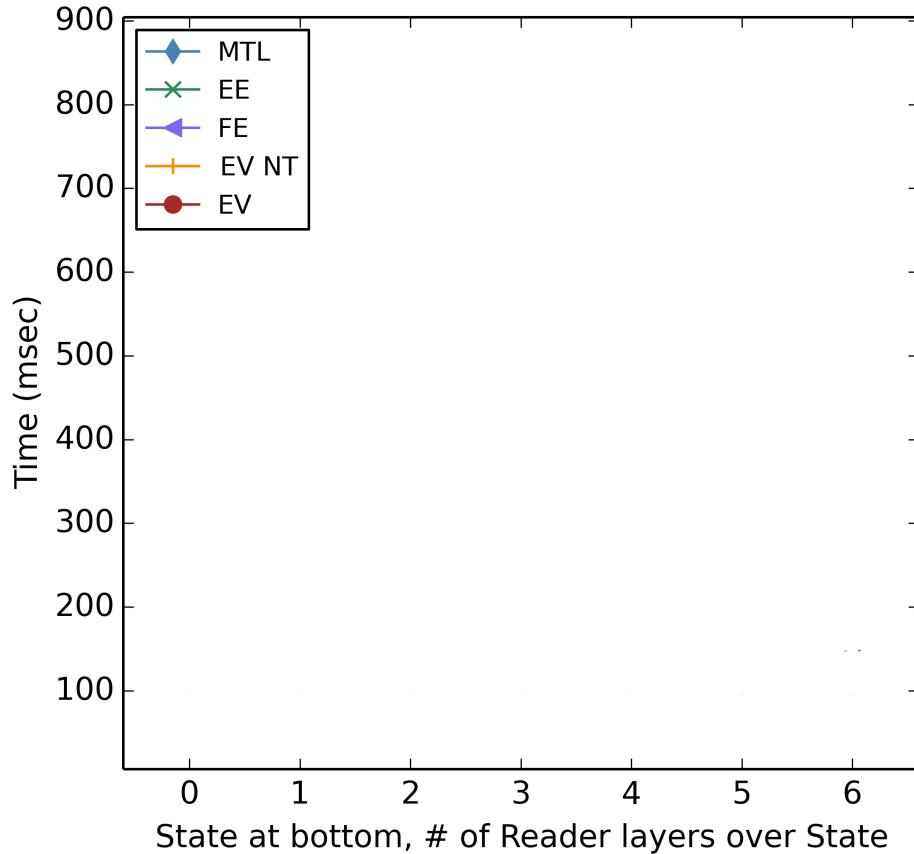
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A horizontal bar chart comparing the execution time of RunST and EE. The x-axis represents speed relative to EE (1.00). RunST is at 0.32x, EE is at 0.64x, and MTL is at 0.25x. Arrows point from RunST and EE to their respective values.

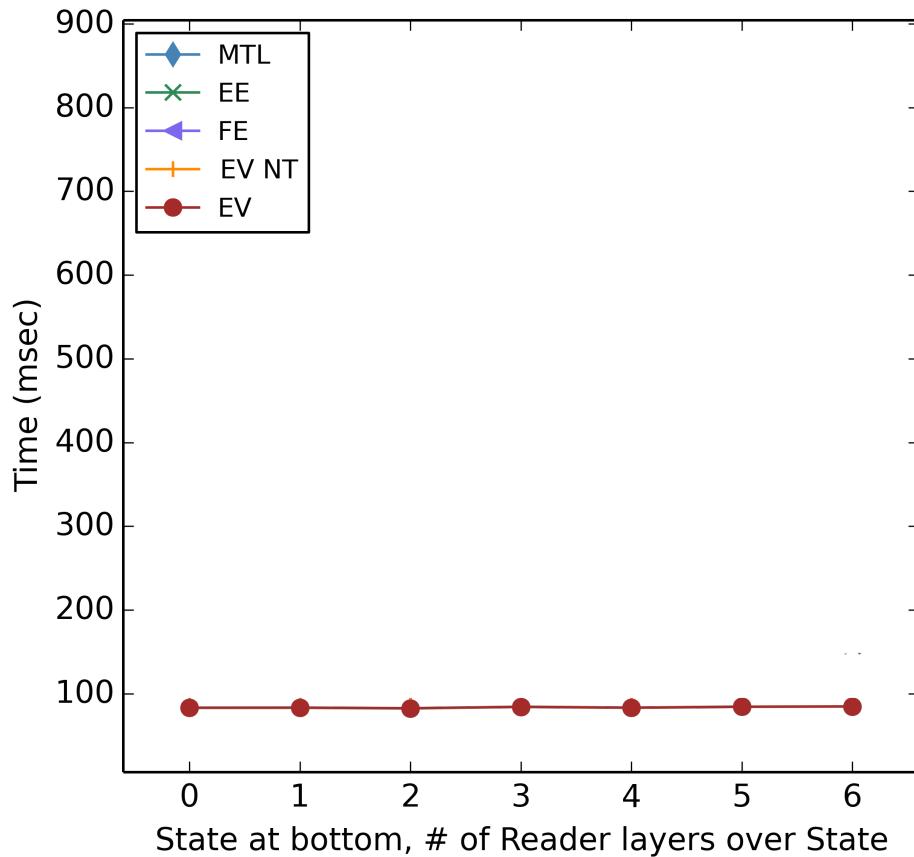
Benchmarks

In the benchmark, we put many **Reader** layers under or over the target **State** layer.



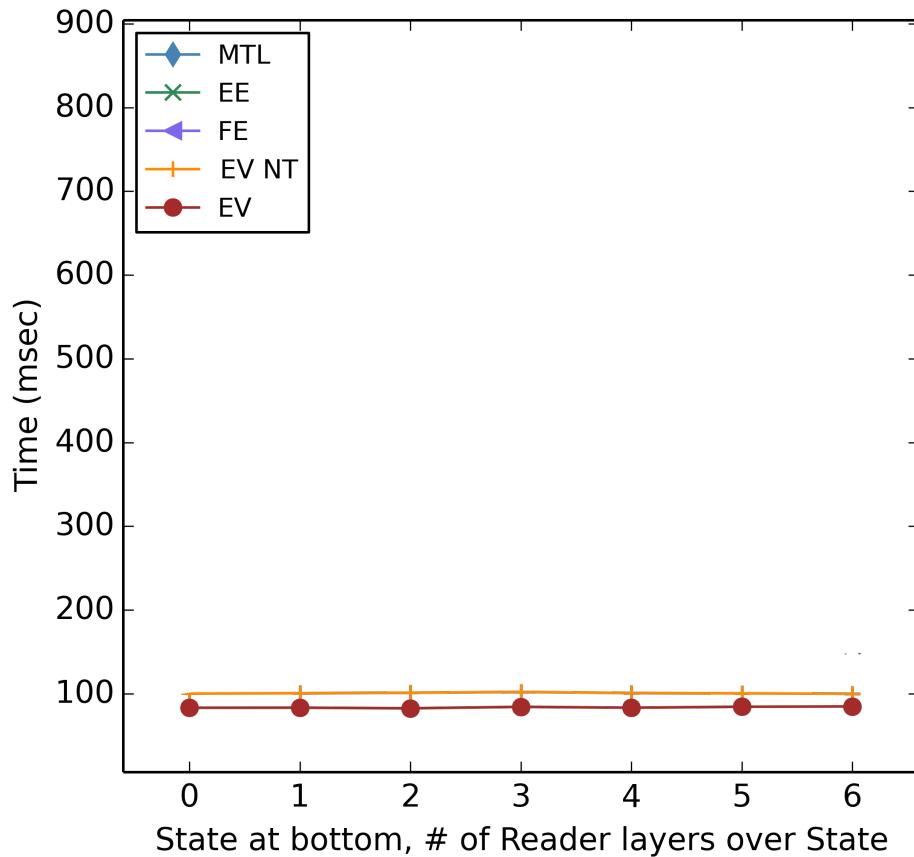
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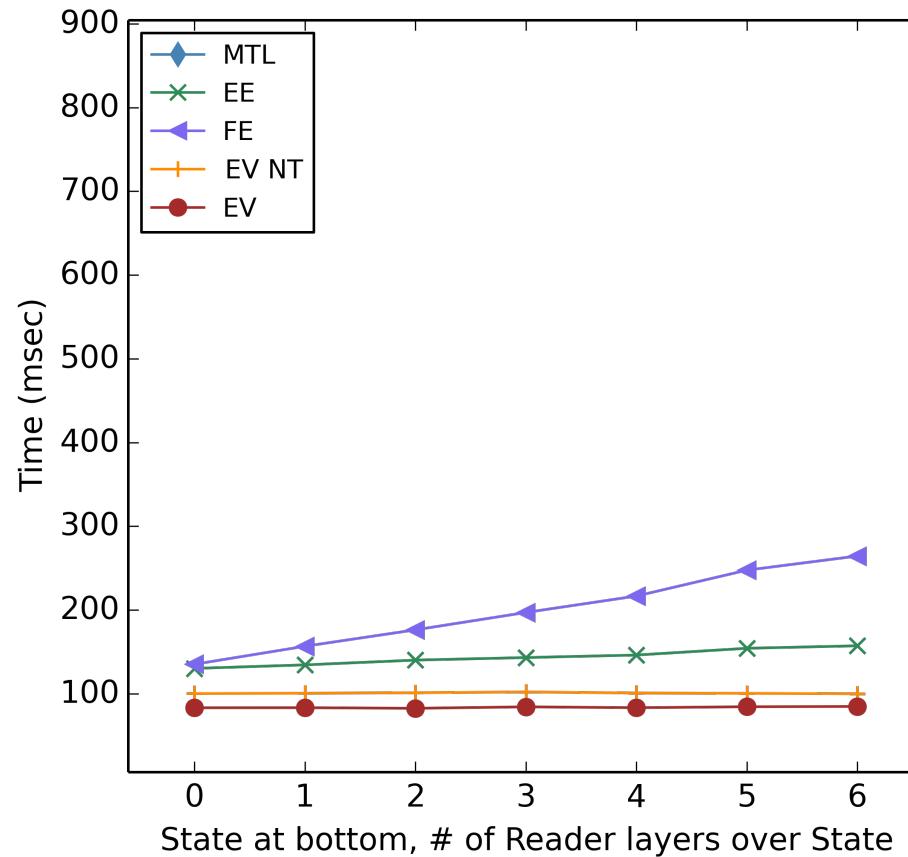
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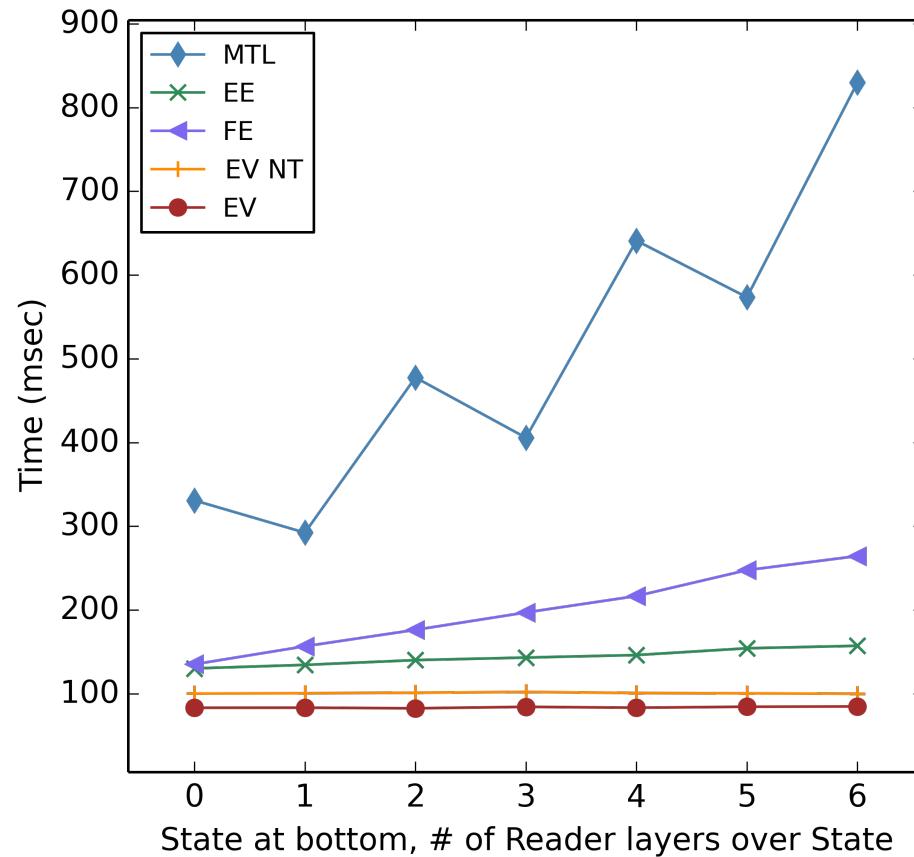
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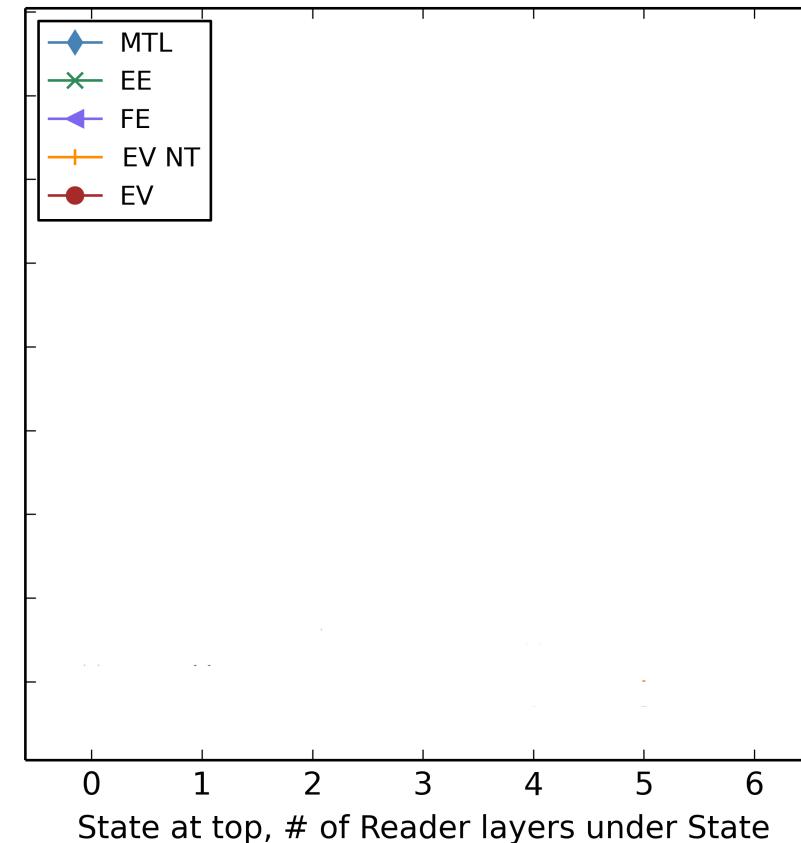
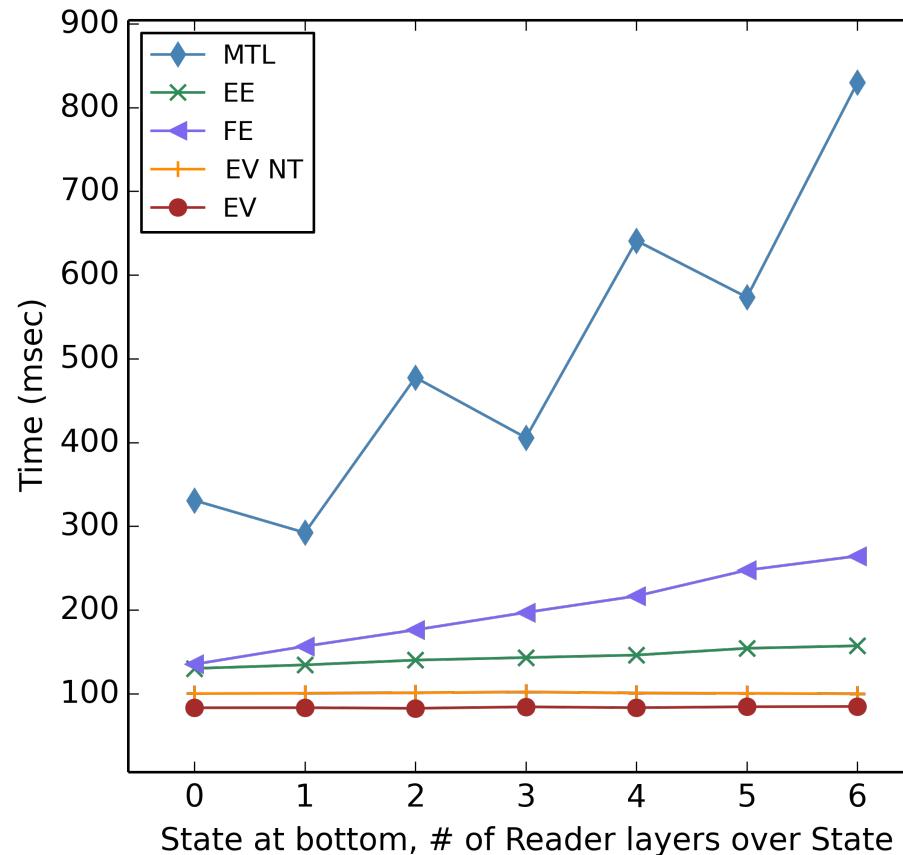
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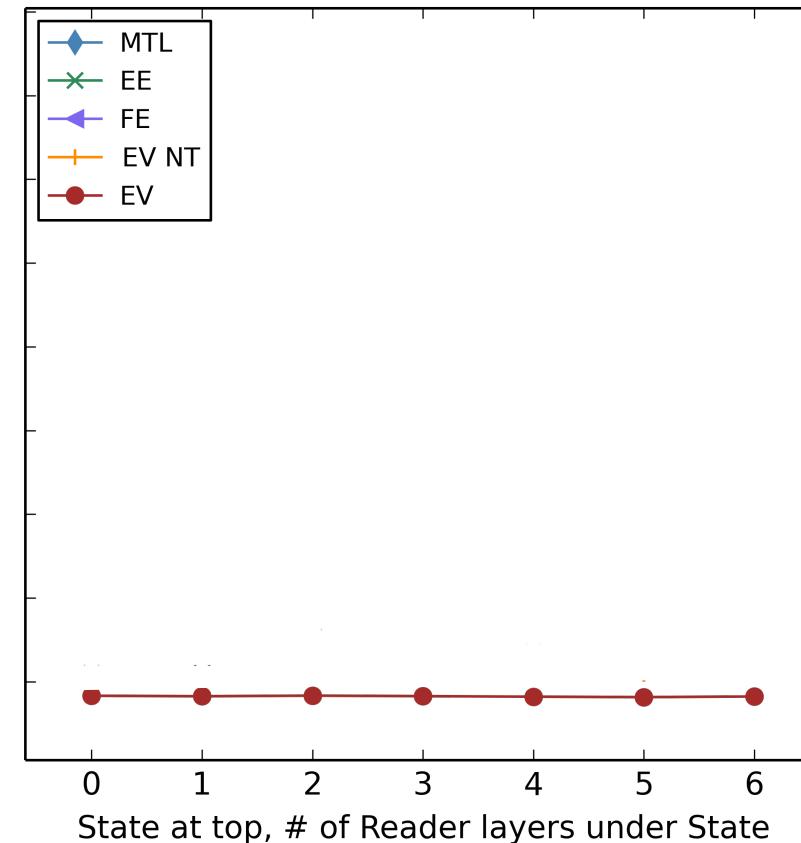
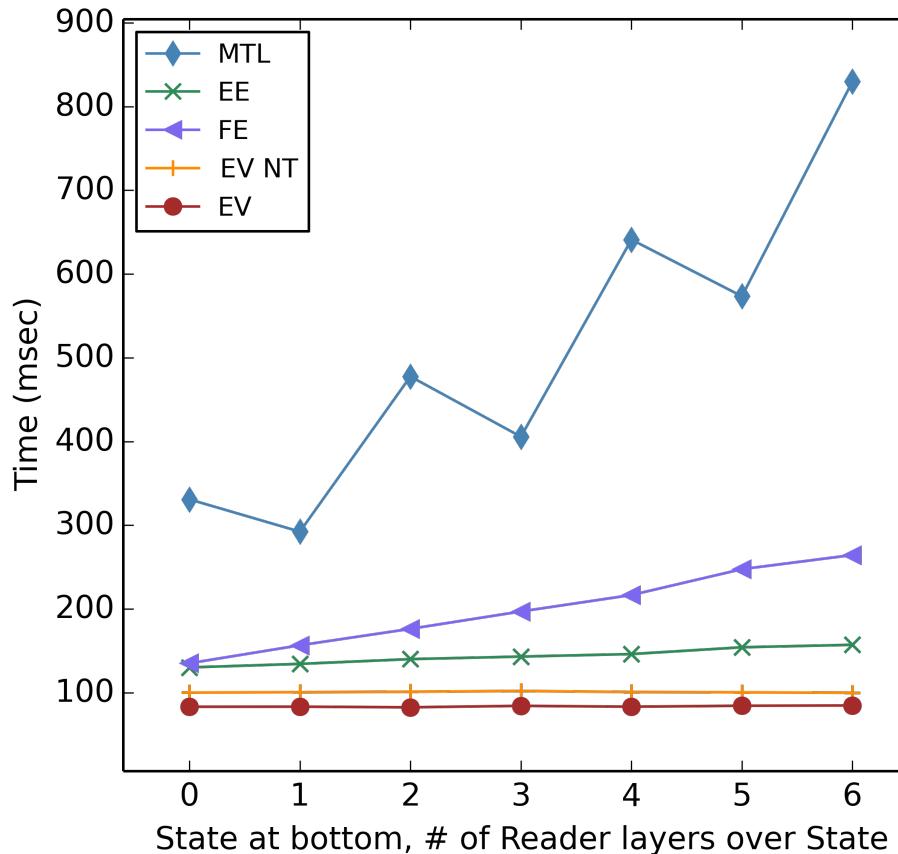
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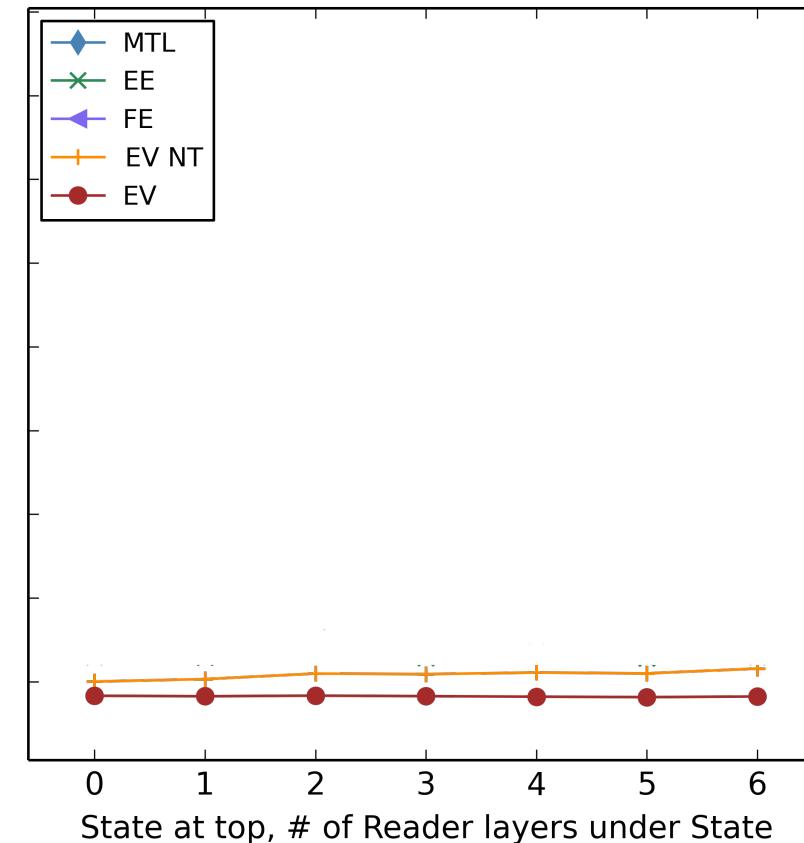
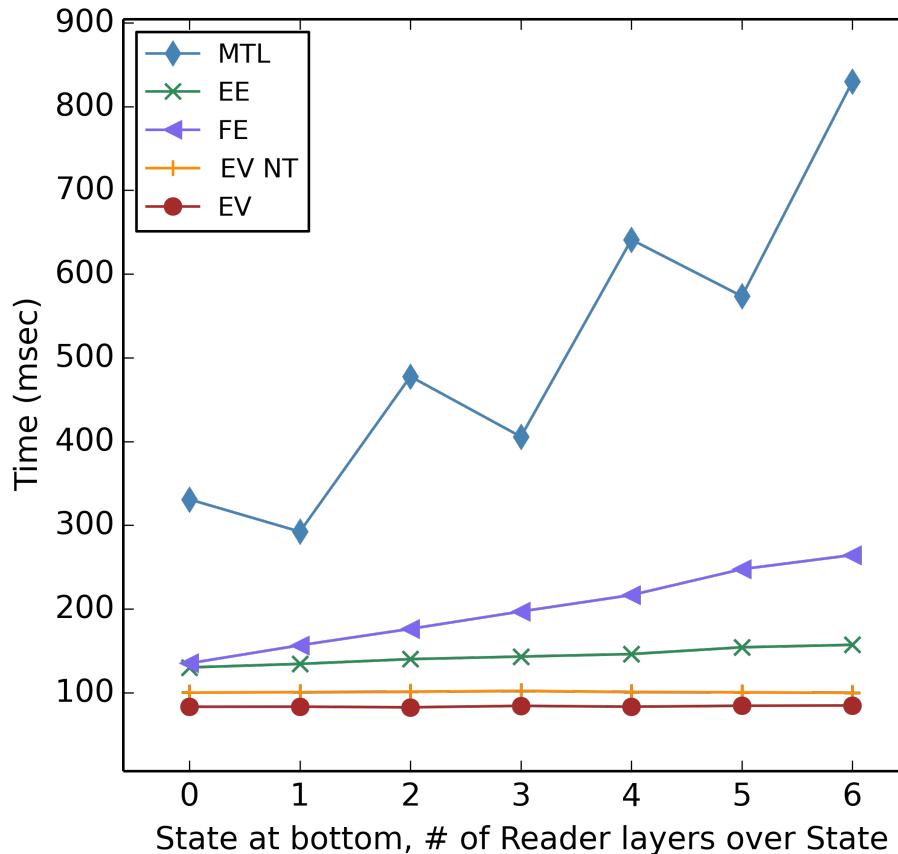
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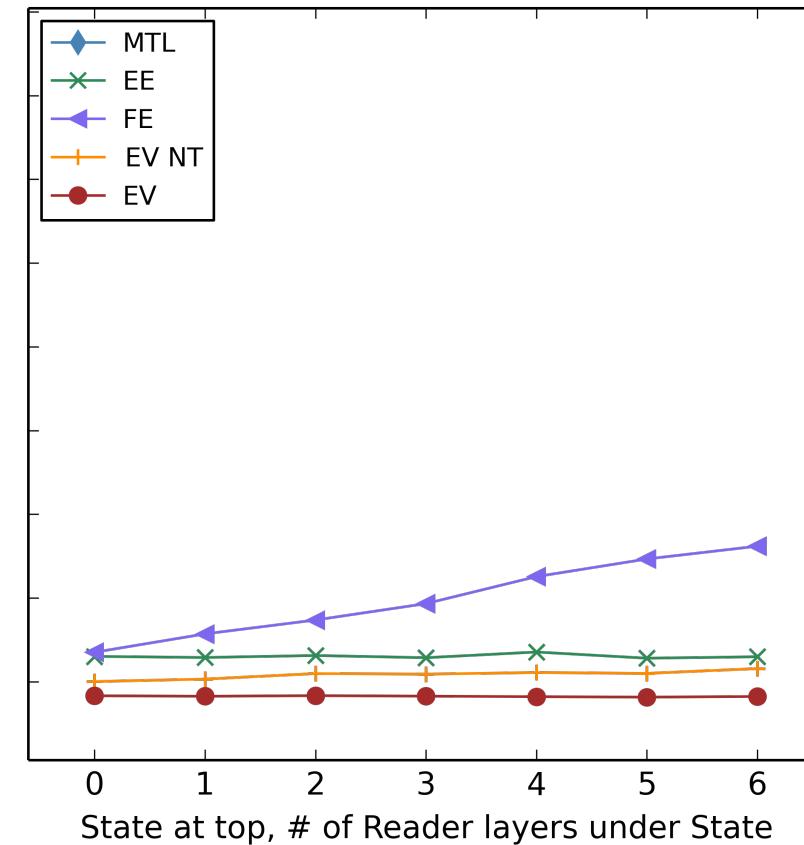
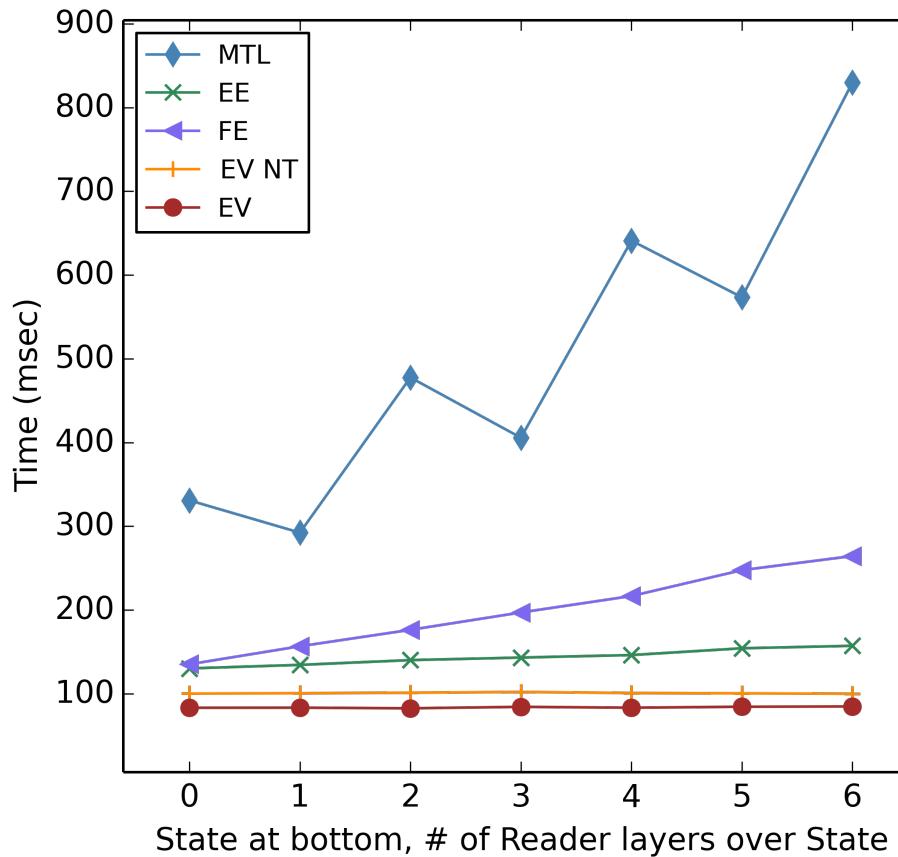
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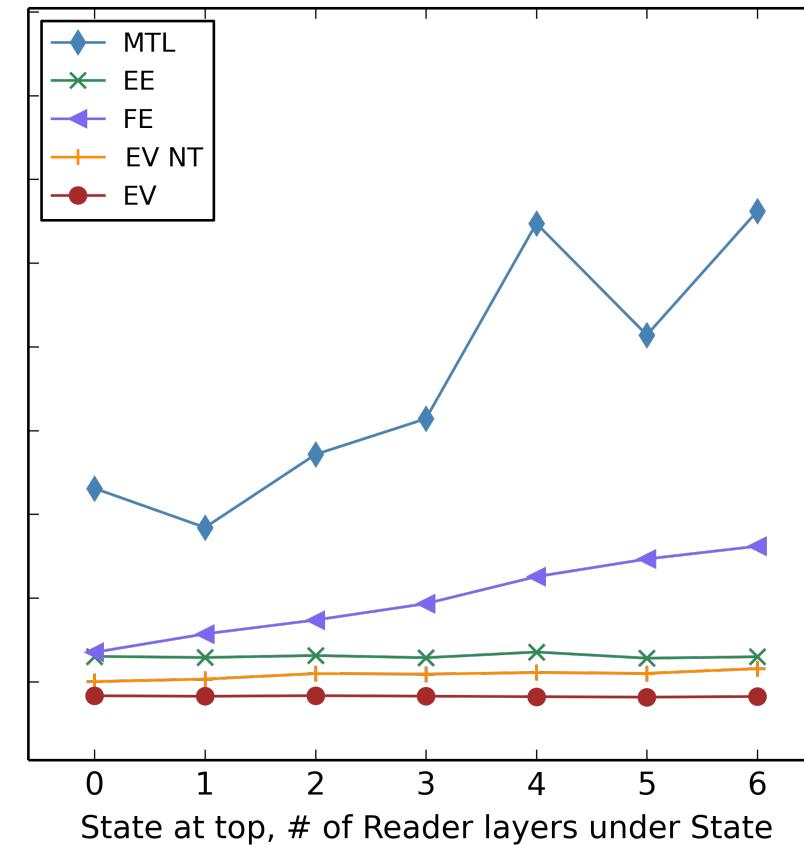
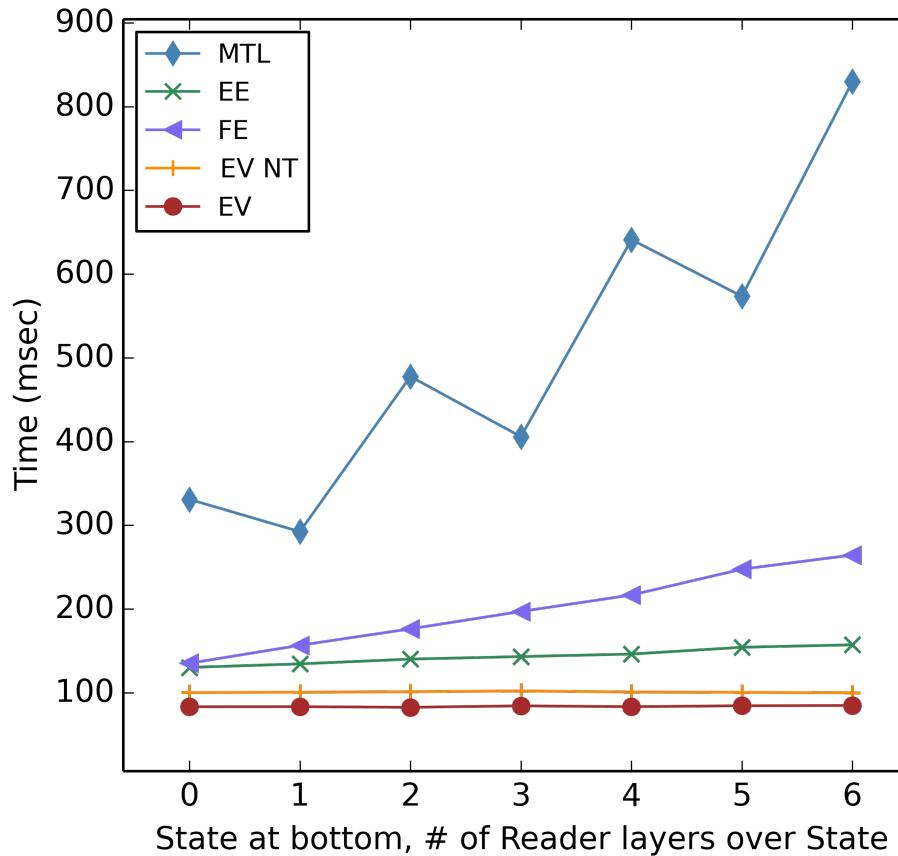
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More in the Paper

- Advanced handlers:
handlers with return clauses, handlers with local state
- Our implementation ensures type safety
- More discussion



<https://github.com/xnning/EvEff>

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Effect Handlers, Evidently

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ICFP 2020