

Distributive Disjoint Polymorphism for Compositional Programming

Xuan Bi ¹, Ningning Xie ¹, Bruno C. d. S. Oliveira ¹, Tom Schrijvers ²

ESOP 2019 9 April 2019

¹The University of Hong Kong ²KU Leuven



Motivation

Compositionality is a desirable property in programming designs.

- Compositionality is a key aspect of denotational semantics [Scott, 1970; Scott and Strachey, 1971].
- Compositional definitions are easy to reason and to extend.
- Programming techniques include: shallow embeddings of DSLs [Gibbons and Wu, 2014], finally tagless [Carette et al., 2009], object algebras [Oliveira and Cook, 2012].

- Yet, programming languages often only support simple compositional designs well.
- Our work improves on existing techniques by supporting highly modular and compositional designs.

- A new calculus F_i^+ combining
 - disjoint intersection types
 - disjoint polymorphism
 - BCD-style distributive subtyping
- F_i^+ enables improved compositional programming designs.
- A **semantic coherence** proof based on canonicity relation.
- Coq proof for all metatheory except some manual proofs of decidability.
- Haskell implementation.

Language Features

Disjoint Intersection Types

- Intersection types: if $e :: A$ and $e :: B$, then we have $e :: A \& B$.

Int & Bool

(Int \rightarrow Int) & (Int \rightarrow Bool)

Disjoint Intersection Types

- Intersection types: if $e :: A$ and $e :: B$, then we have $e :: A \& B$.

Int & **Bool**

(**Int** \rightarrow **Int**) & (**Int** \rightarrow **Bool**)

- In many languages and calculi (e.g. Muehlboeck and Tate [2018]), intersection types do not increase the expressiveness of terms.

Int & **Bool** -- *uninhabited*

Disjoint Intersection Types

- Intersection types: if $e :: A$ and $e :: B$, then we have $e :: A \& B$.

Int & Bool

(Int \rightarrow Int) & (Int \rightarrow Bool)

- In many languages and calculi (e.g. Muehlboeck and Tate [2018]), intersection types do not increase the expressiveness of terms.

Int & Bool -- *uninhabited*

- The **merge operator** increases the expressiveness of terms.

1 , , **True** :: **Int & Bool**

1 , , **True** :: **Int**

1 , , **True** :: **Bool**

Disjoint Intersection Types

- However, merges can introduce ambiguity:

```
1 ,, True :: Int & Bool -- evaluates to (1, True)
1 ,, True :: Int       -- evaluates to 1
1 ,, True :: Bool      -- evaluates to True
```

Disjoint Intersection Types

- However, merges can introduce ambiguity:

```
1 ,, True :: Int & Bool -- evaluates to (1, True)
1 ,, True :: Int       -- evaluates to 1
1 ,, True :: Bool      -- evaluates to True

1 ,, 2    :: Int       -- 1, or 2
```

Disjoint Intersection Types

- However, merges can introduce ambiguity:

```
1 ,, True :: Int & Bool -- evaluates to (1, True)
1 ,, True :: Int       -- evaluates to 1
1 ,, True :: Bool      -- evaluates to True

1 ,, 2    :: Int       -- 1, or 2
```

- The **disjointness judgment** guarantees that only two terms with disjoint types can be merged: given $e1 :: A$ and $e2 :: B$, only if we have $A * B$, we can have $e1, e2$.

```
1 ,, True :: Int & Bool -- valid as Int * Bool
1 ,, 2    :: Int & Int  -- invalid
```

- The **disjointness quantification** introduces a disjointness constraint for type variables:

```
Λa*Int. \x:a. (x , , 3)
```

```
Λa. Λb*a. \x:a. \y:b. (x , , y) -- polymorphic merge
```

Distributive subtyping

- F_i^+ features BCD-style subtyping [Barendregt et al., 1983], where intersection types **distribute over** arrows, records, and universal quantifications

$$(\text{Int} \rightarrow \text{Int}) \& (\text{Int} \rightarrow \text{Bool}) <: \text{Int} \rightarrow (\text{Int} \& \text{Bool})$$

$$\{I : \text{Int}\} \& \{I : \text{Bool}\} <: \{I : \text{Int} \& \text{Bool}\}$$

$$(\forall(\alpha * \text{Int}). \text{Int}) \& (\forall(\alpha * \text{Int}). \text{Bool}) <: \forall(\alpha * \text{Int}). \text{Int} \& \text{Bool}$$

Compositional Programming

To demonstrate the compositional properties of F_i^+ , we use Gibbons and Wu [2014]'s shallow embeddings of parallel prefix circuits.

- The finally tagless encoding [Carette et al., 2009] in Haskell
- The encoding in SEDEL [Bi and Oliveira, 2018], a source language built on top of F_i^+

Two questions to answer:



How can we compose multiple interpretations?



How can we compose dependent interpretations?

Parallel Prefix Circuit

The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```

Parallel Prefix Circuit

The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```



identity 4

$$y_i = x_i$$

Parallel Prefix Circuit

The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```



fan 4

$$y_1 = x_1$$

$$y_i = x_1 \oplus x_i$$

Parallel Prefix Circuit

The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```



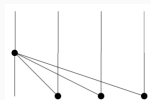
```
beside (identity 4)
      (fan 4)
```

Parallel Prefix Circuit

The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```



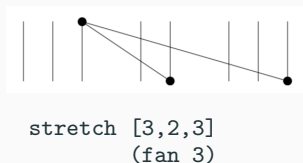
```
above (identity 4)
      (fan 4)
```

Parallel Prefix Circuit

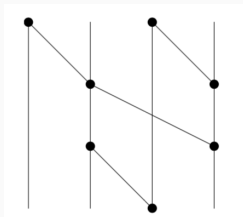
The circuit DSL represents networks that map a number of inputs x_1, \dots, x_n onto the same number of outputs y_1, \dots, y_n , where $y_i = x_1 \oplus x_2 \oplus \dots \oplus x_i$.

Conceptually,

```
identity :: Int → C
fan      :: Int → C
beside   :: C → C → C
above    :: C → C → C
stretch  :: [Int] → C → C
```



Parallel Prefix Circuit



Brent-Kung circuit of width 4:

```
above (beside (fan 2) (fan 2))  
  (above (stretch [2, 2] (fan 2))  
    (beside (beside (identity 1) (fan 2))  
      (identity 1)))
```


For the purpose of presentation, we only focus on:

```
identity :: Int → C  
beside   :: C → C → C  
above    :: C → C → C
```

Parallel Prefix Circuit

```
class Circuit c where
  identity :: Int → c
  beside   :: c → c → c
  above    :: c → c → c
```

In Finally tagless, DSL is defined as Haskell **type classes**.

Parallel Prefix Circuit

```
class Circuit c where
  identity :: Int → c
  beside   :: c → c → c
  above    :: c → c → c
```

In Finally tagless, DSL is defined as Haskell **type classes**.

In SEDEL, DSL is defines as **polymorphic record types**.

```
type Circuit[C] = {
  identity : Int → C,
  beside   : C → C → C,
  above    : C → C → C
}
```

Parallel Prefix Circuit

```
data Width = W { width :: Int }  
instance Circuit Width where  
  identity n    = W n  
  beside c1 c2 = W (width c1 + width c2)  
  above c1 c2  = c1
```

In Finally tagless, interpretation is defined as Haskell **instances**.

Parallel Prefix Circuit

```
data Width = W { width :: Int }  
instance Circuit Width where  
  identity n    = W n  
  beside c1 c2 = W (width c1 + width c2)  
  above c1 c2  = c1
```

In Finally tagless, interpretation is defined as Haskell **instances**.

In SEDEL, interpretation is defined as **record terms**.

```
type Width = { width : Int };  
language1 : Circuit[Width] = {  
  identity (n : Int) = { width = n },  
  beside (c1 : Width) (c2 : Width) = { width = c1.width +  
    c2.width },  
  above (c1 : Width) (c2 : Width) = { width = c1.width }  
}
```

Parallel Prefix Circuit

```
data Depth = D { depth :: Int }
instance Circuit Depth where
  identity n    = D 0
  beside c1 c2 = D (max (depth c1) (depth c2))
  above c1 c2  = D (depth c1 + depth c2)
```

In Finally tagless, interpretation is defined as Haskell **instances**.

In SEDEL, interpretation is defined as **record terms**.

```
type Depth = { depth : Int };
language2 : Circuit[Depth] = {
  identity (n : Int) = { depth = 0 },
  beside (c1 : Depth) (c2 : Depth) = { depth = max c1.depth
    c2.depth},
  above (c1 : Depth) (c2 : Depth) = { depth = c1.depth +
    c2.depth}
}
```

Parallel Prefix Circuit

```
type DCircuit =  $\forall$  c. Circuit c  $\Rightarrow$  c

brentKung :: DCircuit =
  above (beside (fan 2) (fan 2)) (above (stretch [2,2] (fan 2))
    (beside (beside (identity 1) (fan 2)) (identity 1)))
e1 :: Width = brentKung
e2 :: Depth = brentKung
```

With polymorphism, we can define a type that support multiple interpretations

```
type DCircuit = { accept :  $\forall$  C. Circuit[C]  $\rightarrow$  C };
brentKung : DCircuit = {
  accept C l = l.above (l.beside (l.fan 2) (l.fan 2))
    (l.above (l.stretch (cons 2 (cons 2 nil)) (l.fan 2))
      (l.beside (l.beside (l.identity 1) (l.fan 2))
        (l.identity 1))) };
e1 = brentKung.accept Width language1;
e2 = brentKung.accept Depth language2;
```

👉 How can we compose multiple interpretations?

Parallel Prefix Circuit

```
instance (Circuit c1, Circuit c2)  $\Rightarrow$  Circuit (c1, c2) where
  identity n  = (identity n, identity n)
  beside c1 c2= (beside (fst c1) (fst c2), beside (snd c1) (snd c2))
  above  c1 c2= (above (fst c1) (fst c2), above (snd c1) (snd c2))

e3 :: (Width, Depth)
e3 = brentKung
```



How can we compose multiple interpretations?

Parallel Prefix Circuit

```
instance (Circuit c1, Circuit c2) ⇒ Circuit (c1, c2) where
  identity n = (identity n, identity n)
  beside c1 c2 = (beside (fst c1) (fst c2), beside (snd c1) (snd c2))
  above c1 c2 = (above (fst c1) (fst c2), above (snd c1) (snd c2))

e3 :: (Width, Depth)
e3 = brentKung
```

👉 How can we compose multiple interpretations?

```
language3 : Circuit[Width & Depth] = language1 ,, language2;
e3 = brentKung.accept (Width & Depth) language3;
```

Parallel Prefix Circuit

```
instance (Circuit c1, Circuit c2) => Circuit (c1, c2) where
  identity n = (identity n, identity n)
  beside c1 c2 = (beside (fst c1) (fst c2), beside (snd c1) (snd c2))
  above c1 c2 = (above (fst c1) (fst c2), above (snd c1) (snd c2))

e3 :: (Width, Depth)
e3 = brentKung
```

 How can we compose multiple interpretations?

```
language3 : Circuit[Width & Depth] = language1 ,, language2;
e3 = brentKung.accept (Width & Depth) language3;
```

```
Circuit[Width] & Circuit[Depth] <: Circuit[Width & Depth]
```

👉 How can we compose dependent interpretations ?

Parallel Prefix Circuit

```
data WellSized = WS { wS :: Bool, ox :: Width }
instance Circuit WellSized where
  identity n    = WS True (identity n)
  beside c1 c2 = WS (wS c1 && wS c2) (beside (ox c1) (ox c2))
  above c1 c2  = WS (wS c1 && wS c2 && width (ox c1) == width
                    (ox c2)) (above (ox c1) (ox c2))

e4 :: WellSized = brenkKung
```



How can we compose dependent interpretations ?

Parallel Prefix Circuit

```
data WellSized = WS { wS :: Bool, ox :: Width }
instance Circuit WellSized where
  identity n    = WS True (identity n)
  beside c1 c2 = WS (wS c1 && wS c2) (beside (ox c1) (ox c2))
  above c1 c2  = WS (wS c1 && wS c2 && width (ox c1) == width
    (ox c2)) (above (ox c1) (ox c2))

e4 :: WellSized = brentKung
```

👉 How can we compose dependent interpretations ?

```
type WellSized = { wS : Bool };
language4 = {
  identity (n : Int) = { wS = true },
  above (c1 : WellSized & Width) (c2 : WellSized & Width) =
    { wS = c1.wS && c2.wS && c1.width == c2.width },
  beside (c1:WellSized) (c2:WellSized) = {wS= c1.wS && c2.wS}
}
e4 = brentKung.accept (WellSized & Width) (language1 ,,
  language4)
```

- For multiple interpretations, SEDEL encoding simply compose existing components;
- For dependent interpretations, SEDEL encoding only needs the new interpretation and simply compose it with existing ones.

- For multiple interpretations, SEDEL encoding simply compose existing components;
- For dependent interpretations, SEDEL encoding only needs the new interpretation and simply compose it with existing ones.

👉 F_i^+ improves on existing techniques by supporting highly modular and compositional designs!

Declarative Type System

Types	A, B, C	$::=$	$\text{Int} \mid \top \mid \perp \mid A \rightarrow B \mid A \& B$ $\mid \{I : A\} \mid \alpha \mid \forall(\alpha * A). B$
Expressions	E	$::=$	$x \mid i \mid \top \mid \lambda x. E \mid E_1 E_2 \mid E_1 , , E_2$ $\mid E : A \mid \{I = E\} \mid E.I$ $\mid \Lambda(\alpha * A). E \mid E A$
Term contexts	Γ	$::=$	$\bullet \mid \Gamma, x : A$
Type contexts	Δ	$::=$	$\bullet \mid \Delta, \alpha * A$

$A <: B$

(selected rules for subtyping)

$$\frac{B_1 <: B_2 \quad A_2 <: A_1}{\forall(\alpha * A_1). B_1 <: \forall(\alpha * A_2). B_2}$$

$$\frac{}{(A_1 \rightarrow A_2) \& (A_1 \rightarrow A_3) <: A_1 \rightarrow A_2 \& A_3}$$

$$\frac{}{\{I : A\} \& \{I : B\} <: \{I : A \& B\}}$$

$$\frac{}{(\forall(\alpha * A). B_1) \& (\forall(\alpha * A). B_2) <: \forall(\alpha * A). B_1 \& B_2}$$

$$\boxed{\Delta \vdash A * B}$$

(selected rules for disjointness)

$$\frac{\Delta \vdash A_1 * B \quad \Delta \vdash A_2 * B}{\Delta \vdash A_1 \& A_2 * B}$$

$$\frac{\Delta, \alpha * A_1 \& A_2 \vdash B_1 * B_2}{\Delta \vdash \forall(\alpha * A_1). B_1 * \forall(\alpha * A_2). B_2}$$

$$\frac{(\alpha * A) \in \Delta \quad A <: B}{\Delta \vdash \alpha * B}$$

$$\boxed{\Delta; \Gamma \vdash E \Leftrightarrow A}$$

(selected rules for typing)

$$\frac{\Delta; \Gamma \vdash E_1 \Rightarrow A_1 \quad \Delta; \Gamma \vdash E_2 \Rightarrow A_2 \quad \Delta \vdash A_1 * A_2}{\Delta; \Gamma \vdash E_1 , , E_2 \Rightarrow A_1 \& A_2}$$

$$\frac{\Delta \vdash A \quad \Delta, \alpha * A; \Gamma \vdash E \Rightarrow B}{\Delta; \Gamma \vdash \Lambda(\alpha * A). E \Rightarrow \forall(\alpha * A). B}$$

$$\frac{\Delta; \Gamma \vdash E \Rightarrow \forall(\alpha * B). C \quad \Delta \vdash A * B}{\Delta; \Gamma \vdash E A \Rightarrow [A/\alpha]C}$$

- Type-directed translation into a target calculus F_{co} , which extends System F with products and coercions

Types	τ	$::=$	$\text{Int} \mid \langle \rangle \mid \tau_1 \rightarrow \tau_2 \mid \tau_1 \times \tau_2 \mid \alpha \mid \forall \alpha. \tau$
Terms	e	$::=$	$x \mid i \mid \langle \rangle \mid \lambda x. e \mid e_1 e_2 \mid \langle e_1, e_2 \rangle$ $\mid \Lambda \alpha. e \mid e \tau \mid co e$
Coercions	co	$::=$	$\text{id} \mid co_1 \circ co_2 \mid \text{top} \mid \text{bot} \mid co_1 \rightarrow co_2$ $\mid \langle co_1, co_2 \rangle \mid \pi_1 \mid \pi_2$ $\mid co_{\forall} \mid \text{dist}_{\rightarrow} \mid \text{top}_{\rightarrow} \mid \text{top}_{\forall} \mid \text{dist}_{\forall}$
Term contexts	Ψ	$::=$	$\bullet \mid \Psi, x : \tau$
Type contexts	Φ	$::=$	$\bullet \mid \Phi, \alpha$

Coherence Issue

The Problem

- During type-directed translation, intersections elaborate to pairs:

$$\Delta; \Gamma \vdash 1, , \text{True} \Rightarrow \text{Int} \& \text{Bool} \rightsquigarrow \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash (1, , \text{True}) : \text{Int} \Rightarrow \text{Int} \rightsquigarrow \pi_1 \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash (1, , \text{True}) : \text{Bool} \Rightarrow \text{Bool} \rightsquigarrow \pi_2 \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash 1 : \text{Int} \& \text{Int} \Rightarrow \text{Int} \& \text{Int} \rightsquigarrow \langle 1, 1 \rangle$$

The Problem

- During type-directed translation, intersections elaborate to pairs:

$$\Delta; \Gamma \vdash 1, , \text{True} \Rightarrow \text{Int} \& \text{Bool} \rightsquigarrow \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash (1, , \text{True}) : \text{Int} \Rightarrow \text{Int} \rightsquigarrow \pi_1 \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash (1, , \text{True}) : \text{Bool} \Rightarrow \text{Bool} \rightsquigarrow \pi_2 \langle 1, \text{True} \rangle$$

$$\Delta; \Gamma \vdash 1 : \text{Int} \& \text{Int} \Rightarrow \text{Int} \& \text{Int} \rightsquigarrow \langle 1, 1 \rangle$$

- There can be **multiple translations** for one typing derivation:

$$\Delta; \Gamma \vdash (1 : \text{Int} \& \text{Int}) : \text{Int} \Rightarrow \text{Int} \rightsquigarrow \pi_1 \langle 1, 1 \rangle$$

$$\Delta; \Gamma \vdash (1 : \text{Int} \& \text{Int}) : \text{Int} \Rightarrow \text{Int} \rightsquigarrow \pi_2 \langle 1, 1 \rangle$$

- Proof Strategy: **semantic** coherence
- We define a **heterogeneous** logical relation, called canonicity $(v_1, v_2) \in \mathcal{V}[\![\tau_1; \tau_2]\!]$.

Canonicity Relation

$(v_1, v_2) \in \mathcal{V}[\text{Int}; \text{Int}]$	\triangleq	$\exists i. v_1 = v_2 = i$
$(v_1, v_2) \in \mathcal{V}[\{I : A\}; \{I : B\}]$	\triangleq	$(v_1, v_2) \in \mathcal{V}[A; B]$
$(v_1, v_2) \in \mathcal{V}[A_1 \rightarrow B_1; A_2 \rightarrow B_2]$	\triangleq	$\forall (v'_2, v'_1) \in \mathcal{V}[A_2; A_1]. (v_1 \ v'_1, v_2 \ v'_2) \in \mathcal{E}[B_1; B_2]$
$(\langle v_1, v_2 \rangle, v_3) \in \mathcal{V}[A \& B; C]$	\triangleq	$(v_1, v_3) \in \mathcal{V}[A; C] \wedge (v_2, v_3) \in \mathcal{V}[B; C]$
$(v_3, \langle v_1, v_2 \rangle) \in \mathcal{V}[C; A \& B]$	\triangleq	$(v_3, v_1) \in \mathcal{V}[C; A] \wedge (v_3, v_2) \in \mathcal{V}[C; B]$
$(v_1, v_2) \in \mathcal{V}[\forall(\alpha * A_1). B_1; \forall(\alpha * A_2). B_2]$	\triangleq	$\forall \bullet \vdash t * A_1 \& A_2. (v_1 \mid t, v_2 \mid t) \in \mathcal{E}[[t/\alpha]B_1; [t/\alpha]B_2]$
$(v_1, v_2) \in \mathcal{V}[A; B]$	\triangleq	$\text{true} \quad \text{otherwise}$
$(e_1, e_2) \in \mathcal{E}[A; B]$	\triangleq	$\exists v_1, v_2. e_1 \longrightarrow^* v_1 \wedge e_2 \longrightarrow^* v_2 \wedge (v_1, v_2) \in \mathcal{V}[A; B]$

- The relation should relate values originating from non-disjoint intersection types, and is thus **heterogeneous**

Canonicity Relation

$(v_1, v_2) \in \mathcal{V}[\text{Int}; \text{Int}]$	\triangleq	$\exists i. v_1 = v_2 = i$
$(v_1, v_2) \in \mathcal{V}[\{I : A\}; \{I : B\}]$	\triangleq	$(v_1, v_2) \in \mathcal{V}[A; B]$
$(v_1, v_2) \in \mathcal{V}[A_1 \rightarrow B_1; A_2 \rightarrow B_2]$	\triangleq	$\forall (v'_2, v'_1) \in \mathcal{V}[A_2; A_1]. (v_1 \ v'_1, v_2 \ v'_2) \in \mathcal{E}[B_1; B_2]$
$(\langle v_1, v_2 \rangle, v_3) \in \mathcal{V}[A \& B; C]$	\triangleq	$(v_1, v_3) \in \mathcal{V}[A; C] \wedge (v_2, v_3) \in \mathcal{V}[B; C]$
$(v_3, \langle v_1, v_2 \rangle) \in \mathcal{V}[C; A \& B]$	\triangleq	$(v_3, v_1) \in \mathcal{V}[C; A] \wedge (v_3, v_2) \in \mathcal{V}[C; B]$
$(v_1, v_2) \in \mathcal{V}[\forall(\alpha * A_1). B_1; \forall(\alpha * A_2). B_2]$	\triangleq	$\forall \bullet \vdash t * A_1 \& A_2. (v_1 \ t , v_2 \ t) \in \mathcal{E}[[t/\alpha]B_1; [t/\alpha]B_2]$
$(v_1, v_2) \in \mathcal{V}[A; B]$	\triangleq	true otherwise
$(e_1, e_2) \in \mathcal{E}[A; B]$	\triangleq	$\exists v_1, v_2. e_1 \longrightarrow^* v_1 \wedge e_2 \longrightarrow^* v_2 \wedge (v_1, v_2) \in \mathcal{V}[A; B]$

- The relation should relate values originating from non-disjoint intersection types, and is thus **heterogeneous**
- We must consider $(v_1, v_2) \in \mathcal{V}[\text{Int}; \alpha]$, where we need to substitute the type variables; but then the relation is ill-formed

Canonicity Relation

$(v_1, v_2) \in \mathcal{V}[\text{Int}; \text{Int}]$	\triangleq	$\exists i. v_1 = v_2 = i$
$(v_1, v_2) \in \mathcal{V}[\{I : A\}; \{I : B\}]$	\triangleq	$(v_1, v_2) \in \mathcal{V}[A; B]$
$(v_1, v_2) \in \mathcal{V}[A_1 \rightarrow B_1; A_2 \rightarrow B_2]$	\triangleq	$\forall (v'_2, v'_1) \in \mathcal{V}[A_2; A_1]. (v_1 \ v'_1, v_2 \ v'_2) \in \mathcal{E}[B_1; B_2]$
$(\langle v_1, v_2 \rangle, v_3) \in \mathcal{V}[A \& B; C]$	\triangleq	$(v_1, v_3) \in \mathcal{V}[A; C] \wedge (v_2, v_3) \in \mathcal{V}[B; C]$
$(v_3, \langle v_1, v_2 \rangle) \in \mathcal{V}[C; A \& B]$	\triangleq	$(v_3, v_1) \in \mathcal{V}[C; A] \wedge (v_3, v_2) \in \mathcal{V}[C; B]$
$(v_1, v_2) \in \mathcal{V}[\forall(\alpha * A_1). B_1; \forall(\alpha * A_2). B_2]$	\triangleq	$\forall \bullet \vdash t * A_1 \& A_2. (v_1 \mid t, v_2 \mid t) \in \mathcal{E}[[t/\alpha]B_1; [t/\alpha]B_2]$
$(v_1, v_2) \in \mathcal{V}[A; B]$	\triangleq	true otherwise
$(e_1, e_2) \in \mathcal{E}[A; B]$	\triangleq	$\exists v_1, v_2. e_1 \longrightarrow^* v_1 \wedge e_2 \longrightarrow^* v_2 \wedge (v_1, v_2) \in \mathcal{V}[A; B]$

- The relation should relate values originating from non-disjoint intersection types, and is thus **heterogeneous**
- We must consider $(v_1, v_2) \in \mathcal{V}[\text{Int}; \alpha]$, where we need to substitute the type variables; but then the relation is ill-formed
- For it to be **well-formed**, we restrict to the **predicative subset** of the type system

- Details about canonicity relation and coherence proof
- A complete and sound algorithmic type system
- Type-safety of F_{co} , and elaboration soundness of F_i^+ to F_{co}
- Haskell implementation

- Details about canonicity relation and coherence proof
- A complete and sound algorithmic type system
- Type-safety of F_{co} , and elaboration soundness of F_i^+ to F_{co}
- Haskell implementation

👉 Except some manual proofs of decidability, all proofs have been **mechanically formalized** in the Coq proof assistant!

Related Work and Conclusion

	$\lambda_{,,}$	λ_i	λ_{\wedge}^{\vee}	λ_i^+	F_i	F_i^+
Disjointness	○	●	○	●	●	●
Unrestricted intersections	●	○	●	●	○	●
BCD subtyping	○	○	●	●	○	●
Polymorphism	○	○	○	○	●	●
Coherence	○	●	○	●	○	●
Bottom type	○	○	●	○	○	●

$\lambda_{,,}$ [Dunfield, 2014] λ_i [Oliveira et al., 2016] λ_{\wedge}^{\vee} [Blaauwbroek, 2017]

λ_i^+ [Bi et al., 2018] F_i [Alpuim et al., 2017]

- F_i^+ is a **type-safe** and **coherent** calculus
- F_i^+ has disjoint intersection types, BCD subtyping and parametric polymorphism
- F_i^+ improves the state-of-art of compositional designs

References

- João Alpuim, Bruno C. d. S. Oliveira, and Zhiyuan Shi. 2017. Disjoint Polymorphism. In *European Symposium on Programming (ESOP)*.
- Henk Barendregt, Mario Coppo, and Mariangiola Dezani-Ciancaglini. 1983. A filter lambda model and the completeness of type assignment. *The journal of symbolic logic* 48, 04 (1983), 931–940.
- Xuan Bi and Bruno C. d. S. Oliveira. 2018. Typed First-Class Traits. In *European Conference on Object-Oriented Programming (ECOOP)*.
- Xuan Bi, Bruno C. d. S. Oliveira, and Tom Schrijvers. 2018. The Essence of Nested Composition. In *European Conference on Object-Oriented Programming (ECOOP)*.
- Lasse Blaauwbroek. 2017. *On the Interaction Between Unrestricted Union and Intersection Types and Computational Effects*. Master's thesis. Technical University Eindhoven.
- Jacques Carette, Oleg Kiselyov, and Chung-Chieh Shan. 2009. Finally tagless, partially evaluated: Tagless staged interpreters for simpler typed languages. *Journal of Functional Programming* 19, 05 (2009), 509.
- Joshua Dunfield. 2014. Elaborating intersection and union types. *Journal of Functional Programming (JFP)* 24, 2-3 (2014), 133–165.
- Jeremy Gibbons and Nicolas Wu. 2014. Folding domain-specific languages: deep and shallow embeddings (functional Pearl). In *ICFP*. ACM, 339–347.
- Fabian Muehlboeck and Ross Tate. 2018. Empowering union and intersection types with integrated subtyping. In *OOPSLA*.
- Bruno C. d. S. Oliveira and William R. Cook. 2012. Extensibility for the Masses. In *European Conference on Object-Oriented Programming (ECOOP)*.
- Bruno C. d. S. Oliveira, Zhiyuan Shi, and João Alpuim. 2016. Disjoint intersection types. In *International Conference on Functional Programming (ICFP)*.
- Dana Scott. 1970. *Outline of a mathematical theory of computation*. Oxford University Computing Laboratory, Programming Research Group.
- Dana S Scott and Christopher Strachey. 1971. *Toward a mathematical semantics for computer languages*. Vol. 1. Oxford University Computing Laboratory, Programming Research Group.

- Thank you for listening!
- Find more about me: <http://xnning.github.io>
- Scan me for full paper:



Back up slides

Finally tagless

```
{-# LANGUAGE ConstraintKinds #-}  
{-# LANGUAGE DataKinds #-}  
{-# LANGUAGE FlexibleContexts #-}  
{-# LANGUAGE FlexibleInstances #-}  
{-# LANGUAGE GADTs #-}  
{-# LANGUAGE KindSignatures #-}  
{-# LANGUAGE MultiParamTypeClasses #-}  
{-# LANGUAGE RankNTypes #-}  
{-# LANGUAGE ScopedTypeVariables #-}  
{-# LANGUAGE TypeApplications #-}  
{-# LANGUAGE TypeOperators #-}  
{-# LANGUAGE UndecidableInstances #-}
```