

YEROTH-ERP-3.0 Software-System Architecture

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This document describes the thick-client software-system architecture of YEROTH-ERP-3.0. This document also explains the reasons for which we chose to design and implement YEROTH-ERP-3.0 as a thick-client software-system, as opposed to currently more popular web-browser-based software-system.

This document further demonstrates the superiority, in terms of simplicity, speed, maintainance, and low costs of development of thick-client software-system architectures over web-browser-based software-system architectures !

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Chapter 1

Introduction

This introduction motivates why I created YEROTH-ERP-3.0, and why it uses the best software programming language of its time !

1.1 Motivation

YEROTH-ERP-3.0 is an **Enterprise Resource Planing (ERP)** software-system that aims 'effectiveness' and 'simplicity', compared to other high ranked ERP software-systems (e.g.: 'Sage Gescom i7', 'SAP Business One', etc.).

We chose to design and implement YEROTH-ERP-3.0 as a thick-client software-system because of the following reasons:

1. the implementation language C++ offers much flexibility:

1. *MULTIPLE INHERITENCE:*

It allows developers to abstract as much as possible business code upwards, away from downwards implementation classes. For instance, in YEROTH-ERP-3.0, GUI-Qt-windows inherits for instance *search filtering feature, and print capability from 2 different classes.*

*Print capability couldn't be inherited from the same class where search filtering is abstracted and partially implemented (interface in Java for instance doesn't allow any method body code), because it works in its pure abstract class (C++ class with at least 1 empty method body) together with feature **database column filtering for printing.***

The drawback of the multiple inheritance in C++ is it sometimes can be very difficult to build it using "gcc (g++) [GCC]" !

2. *MACROS:*

2. the availability of 'WHAT YOU SEE IS WHAT YOU GET' (WYSIWYG) tools for fast and useful user interface design (e.g.: Qt designer [Com20], miniStudio (vxWorks) [WEI20], etc.)
3. the low number of logical software architecture layer (2) involved with the operation of a thick-client software-system, as opposed to a web-browser-based software-system (with at least a 4 layers in its logical software architecture).

Chapter 2

Thick-Client VS. Web-Browser-based Software-System Architecture

This comparison chapter tabularly evaluates why thick-client are BETTER THAN web-browser-based software-system architectures !

2.1 Thick-client: 2 layers logical software architecture

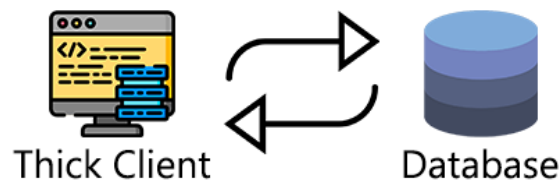


Figure 2.1: 2-layers logical architecture of thick-client software-system (Image copied from [sec20]).

Figure 2.1 illustrates an example of a thick-client software-system with a 2-layers logical architecture.

2.2 Web-browser based: at least 4 layers logical software architecture

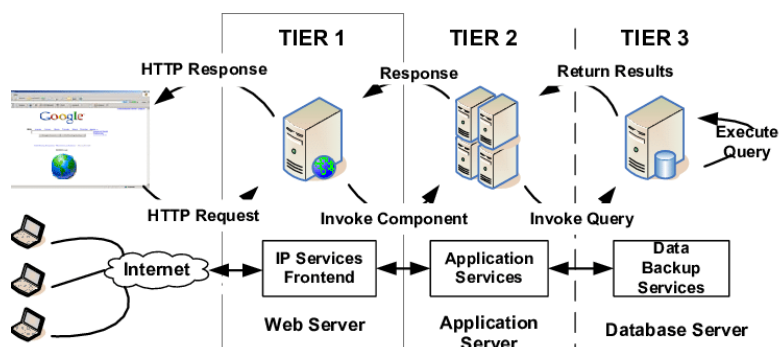


Figure 2.2: 4-layers logical architecture of web-browser-based software-system (Image copied from [KM06]).

Figure 2.2 illustrates an example of a web-browser-based software-system with a 3-layers logical architecture.

Table 2.1 compares thick-client software-systems against web-browser-based software-systems.

2.3 A Tabular Comparison Between Thick-Client And Web Browser based Architecture

	Thick-client application ✓	Web-browser-based application
business code	user interface	application server
co-related software-systems	1 (DBMS)	at least 3 (DBMS, web / application server)
number of logical layers	2 (client and data)	4 (client, presentation, logic, and data)
rapid prototyping (WYSIWYG tools)	yes	very limited
software security vulnerability	low (1 programming language)	high (<i>several</i> programming languages)
user interface	all computers (GUI with <i>BUSINESS CODE</i>)	all computers (web-browser)

Table 2.1: Thick-client application VS Web-browser-based application.

Table 2.1 illustrates the advantages of thick-client software-system architecture over web-browser-based software-system architecture !

The common argument for web-browser-based software-system architecture is you update the business code just at 1 place: *the application server* !

I argue that thick-client architecture IS JUST AS WELL BEST UPDATED AT 1 PLACE: *the user's computer*.

The issue of automatic software upgrade in a computer network is best solved by the 'apt upgrade software-system of Debian-Linux', as an example !

Chapter 3

The Thick-Client Software-System Architecture of YEROTH-ERP-3.0

This chapter explains why YEROTH-ERP-3.0 is modular in its uses, and fits any industrial setting !

3.1 Business and user interface code deployment

Table 2.1 depicts the issue of business and user interface code deployment on all computers participating in the functioning of YEROTH-ERP-3.0, as a software-system for a user.

We tackle the problem of automatic deployment of business and user interface code on all user computers by using the 'apt upgrade' software-system on 'Debian-Linux'.

3.2 Sample technical configurations

This section illustrates 2 different possible technical computer network configurations that could prevail in the industry.

3.2.1 Sample 2-computers store

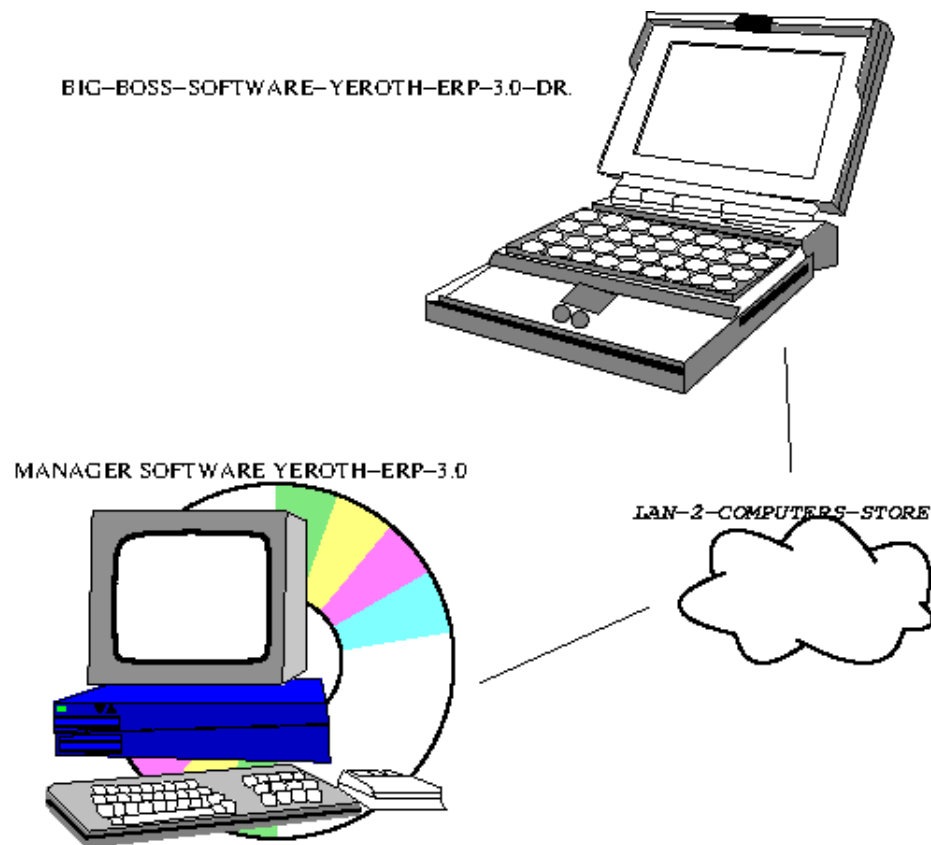


Figure 3.1: Sample 2-computers store.

3.2.2 Sample Decentralized multi sites supermarket

YEROTH_{r&c}

YEROTH_{r&c}

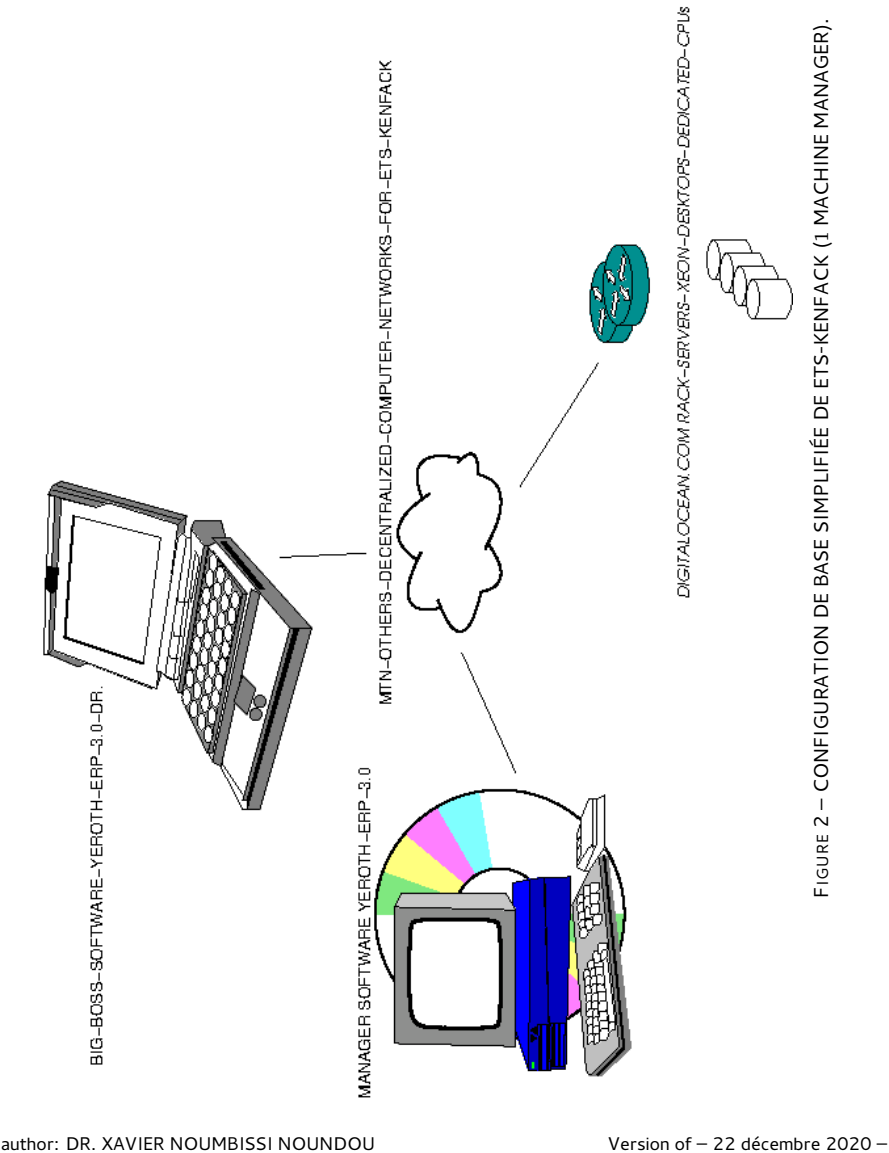


Figure 3.2: Sample decentralized multi sites supermarket.

Chapter 4

Conclusion

This conclusion explains why YEROTH-ERP-3.0 uses the BEST SOFTWARE TECHNOLOGY IN TERMS OF SOFTWARE-SYSTEM ARCHITECTURE !

	YEROTH-ERP-3.0	Odoo
librairies & programs	lxqt-sudo, etc.	python-lxml, etc.
business code	C++	Python, JavaScript, XML
DBMS	MySQL	PostgreSQL
web-server		Werkzeug

Table 4.1: YEROTH-ERP-3.0 VS. Odoo.

YEROTH-ERP-3.0 has a thick-client software-system architecture because we found thick-client software-system architectures simpler than web-browser-based software-system architectures.

Thick-client software-system architecture are simpler because it requires less layers in its logical software-system architecture. Table 2.1 illustrates a thick-client software-system requires less layers in its logical software-system architecture than a web-browser-based software-system.

A web-browser-based software-system potentially entails more present software security vulnerabilities because its implementation requires to use at least 2 different programming languages, and frameworks in combination.

A web-browser-based software-system architecture has more drawbacks as follows:

1. it requires at least 3 other software-systems, *apart from the ones normally required by developer software-system itself, for instance libraries (e.g.: Log4j)*, to fully operate (e.g.: DBMS, web server, application server.).

Table 4.1 depicts this situation based on the open source ERP software-system Odoo.

2. A web-browser-based software-system requires at least 4 layers in its logical system architecture (e.g.: client, presentation, logic, and data layers).
3. A web-browser-based software-system potentially possesses more software security vulnerabilities because its implementation requires to use at least 2 different programming languages, and frameworks in combination.

Chapter 5

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Appendix A

Commercial Presentation Documents of YEROTH–ERP–3.0

YEROTH-ERP-3.0 Software-System Product Sheet

YEROTH-ERP-3.0 is an **ERP software-system** with 6 **user roles, and types**:

1. « Administrator »
2. « Business manager »
3. « Cashier »
4. « Seller »
5. « Stock manager »
6. « Storekeeper ».

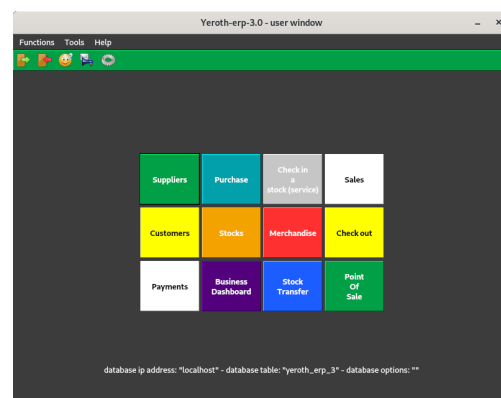
YEROTH-ERP-3.0 **features**:

1. alerts over stock quantity, and, time period
2. business dashboard
3. customer relationship management (CRM)
4. sale management (e.g. point-of-sale)
5. stock management (e.g. check in)
6. user, and role administration.

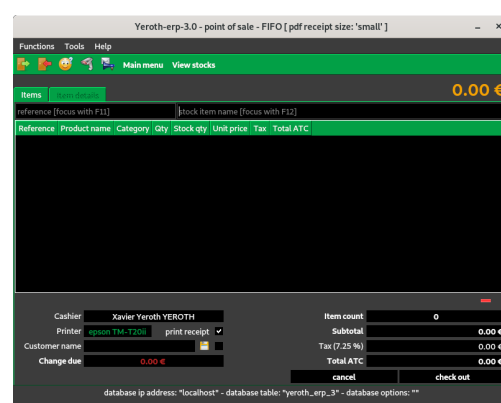
YEROTH-ERP-3.0 **is**:

1. easier, and, intuitiver, in its use
2. lighter, and, faster, in memory usage
3. multi sites (enabled).

YEROTH-ERP-3.0's runtime memory usage test is realized using software analysis tool **valgrind**.



Business manager's main window



Cashier's main window

OPERATIONS

Point-of-Sale Hardware

- ✓ Barcode scanner
- ✓ Thermal printer, etc.



Database Management Systems

- ✓ MySQL



Operating Systems

- ✓ Debian-Linux

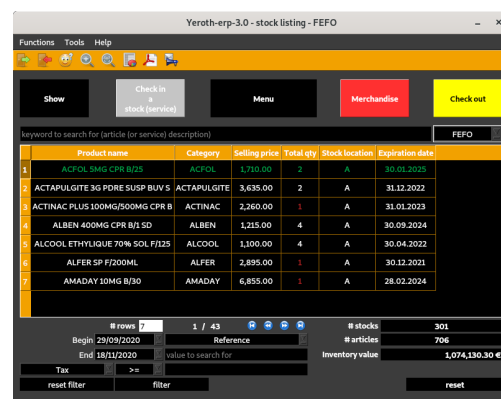


YEROTH_{r&c} | ADVANTAGES OF YEROTH-ERP-3.0 COMPARED TO TOP TIER-1 ERP SOFTWARE-SYSTEMS

Advantages of YEROTH-ERP-3.0 Compared to Top Tier-1 ERP Software-Systems

YEROTH-ERP-3.0 is a very easy to use ERP (Enterprise Resource Planing) software-system because of its characteristics:

1. separate views for each user role
2. complete and fundamental training in 5 days
3. easy to use graphical user interface (GUI)
4. no college or university training needed
5. no formal business training needed
6. no financial accounting training needed
7. no internet connection needed.



Stock listing window

Table 1 pictures the 'effectiveness' and 'simplicity' of YEROTH-ERP-3.0, compared to top tier-1 ERP software-systems "Sage Gescom i7", and "Custom-built (i.e.: SAP Business One)".

	YEROTH-ERP-3.0	Sage Gescom i7	Custom-built (i.e.: SAP Business One)
separate views per user role	YES	NO	YES
reusable for multiple purposes	yes	yes	no*
complete training (or solution)	5 days	at least 3 months	at least 3 months
difficulty in navigation	very easy	very difficult	very difficult
usage language in software	easy everyday English	simple	technical
financial accounting knowledge	no	no	useful
advanced marketing knowledge	no	useful	useful
internet connection	optional	mandatory	optional

Table 1: Comparison between YEROTH-ERP-3.0 and 2 top tier-1 full featured ERP software-systems

OPERATIONS

Point-of-Sale Hardware

- ✓ Barcode scanner
- ✓ Thermal printer, etc.



Database Management Systems

- ✓ MySQL



Operating Systems

- ✓ Debian-Linux



YEROTH-ERP-3.0 Point-Of-Sale Recommended Hardware

1 Barcode Scanner

We recommend, but not exclusively, the use of barcode scanner: "**Xfox FJ-5 USB Plug and Play Automatic Barcode Scanner**" (approx. 17 €).



Barcode Scanner

2 Thermal Printer

We recommend, but not exclusively, the use of thermal printer: "**Epson TM-T20ii Point of Sale Thermal Printer**" (approx. 100 €).



Thermal Printer

3 Cash Drawer

We recommend, but not exclusively, the use of cash drawer: "**HP QT457AT**" (approx. 90 €).



Cash Drawer

4 Touch Screen Monitor

We recommend, but not exclusively, the use of touch screen monitor: "**ASUS 15.6" LCD Monitor (VT168H)**" (approx. 155 €).



Touchscreen Monitor

5 Computer

We recommend, but not exclusively, the use of desktop computer: "**Lenovo Thinkcentre M720 Small Form Factor (SFF)**" (approx. 450 €).



Computer

Information Brochure of the ERP software-system YEROTH-ERP-3.0

DR. XAVIER NOUMBISSI NOUNDOU

Tasks	« Business manager »	« Seller »	« Stock manager »	« Storekeeper »	« Cashier »
insert stock (or service)	✓	✓ (SERVICE)	✓ (STOCK)		
delete stock	✓				
view stock	✓	✓	✓	✓	✓
modify stock	✓		✓		
transfer stock	✓		✓	✓	
modify stock management strategy (e.g.: « FIFO », etc.)	✓	✓ (NO PERMANENT)	✓ (NO PERMANENT)		
point-of-sale	✓	✓			✓
view stock transfers	✓		✓	✓	
supplier management	✓	✓			
customer relationship management (CRM)	✓	✓			
business dashboard	✓				
sale return	✓				
view sales information	✓	✓ (SELF)			

Table 1: YEROTH-ERP-3.0 functions-tasks, and associated users-roles.

1 Developer Biography

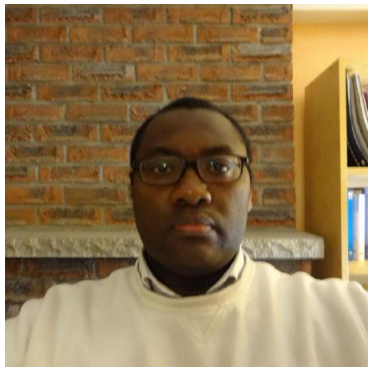


Figure 1: Portrait of DR. XAVIER.

DR. XAVIER NOUMBISSI NOUNDOU is a CHRISTIAN BY FAITH, Cameroonian, born on September 16 1983 in DOUALA (LITTORAL region, CAMEROON).

Xavier has a “*Diplom-Informatiker (Dipl.-Inf.)*” qualification from the **University of Bremen, Bremen, Bremen, GERMANY** (May 25, 2007).

Xavier is a *PH.D. in Software Engineering* (software construction, and testing) since November 18, 2020 because of his academic research, and professional engineering contributions as follows:

1. ‘Context-Sensitive Staged Static Taint Analysis For C using LLVM’

1. source code: <http://github.com/sazzad114/saint>
2. full text (published on July 1st, 2015): http://archive.org/details/saint_201507.
2. ‘YEROTH-ERP-3.0’: <http://archive.org/details/yeroth-erp-3-0-info-english>.

2 Introduction

YEROTH-ERP-3.0 is an **Enterprise Resource Planing** (ERP) software-system.

Users of YEROTH-ERP-3.0 could have the following roles:

1. « Administrator »
2. « Business manager »
3. « Cashier »
4. « Seller »
5. « Stock manager »
6. « Storekeeper ».

YEROTH-ERP-3.0 allows for business management tasks listed in Table 1, depending on user role.

3 Advantages of YEROTH-ERP-3.0

1. YEROTH-ERP-3.0 is 100% stable

2. YEROTH-ERP-3.0 has an alert system with two types of alerts: alerts based on stock-quantity, and time-period alerts
3. users have the choice between small size receipts, and, bigger size receipts ("A4")
4. YEROTH-ERP-3.0 runs on the Linux operating system, because Linux is stable, performant, and less vulnerable to security breaches in comparison to other operating systems ('Windows 10')
5. YEROTH-ERP-3.0 has an user interface "Sales" to view sale information (Figure 2), and thus enables users to make managerial decisions
6. YEROTH-ERP-3.0 has an interface "Business dashboard" that generates financial accounting reports, from sale and payment information, to help managers to make "business decisions".

An alert over a time-period (T) is a message that is generated, sent to a pre-determined user, and kept within YEROTH-ERP-3.0 from T's starting-date up to T's ending-date.

For example, an alert with a message has to be sent to Paul (« Cashier ») when the date of May 05th is reached. The alert message specifies that a rebate of 20% has to be applied on every sale of yoghourt 'trèsbon' during a time interval of 2 weeks.

5 Database Management Sys-

YEROTH-ERP-3.0 uses 'MariaDB' as the standard DBMS. 'MariaDB' is very stable, very performant, and free-software.

6 Conclusion

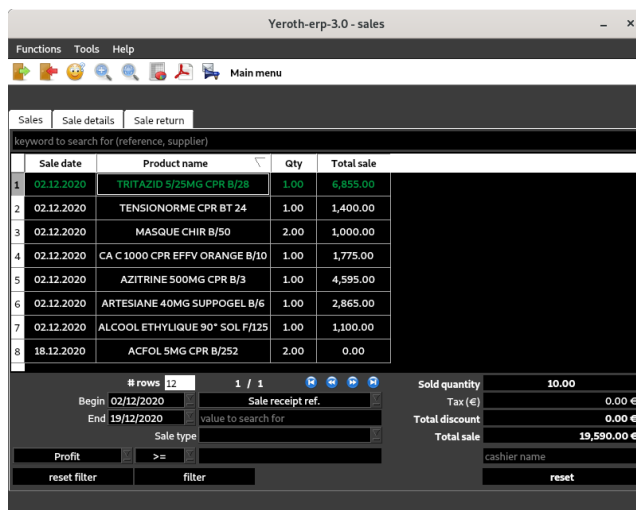


Figure 2: Sale-information window.

4 Alert System

Users with roles « Administrator » or « Business manager » are the ones able to create alerts.

YEROTH-ERP-3.0 allows its users to create two types of alerts:

1. alerts over stocks—quantities
2. alerts over time intervals (this helps for perishable articles and for sales discounts over a period of time).

4.1 Alerts over Stock–Quantity

An alert over a stock-quantity is a message that is sent to a pre-determined user whenever "pre-determined" stock-quantity (X) of a specific article-stock is reached.

For instance, Xavier (« Business manager ») could create an alert for stock "mango" that will be triggered whenever stock "mango" quantity reaches 100; An alert-message is sent to user John (« Storekeeper »).

4.2 Alerts over Time-Period

A time-period is defined by a starting-date and an ending-date (dates are from the "gregorian" calendar).

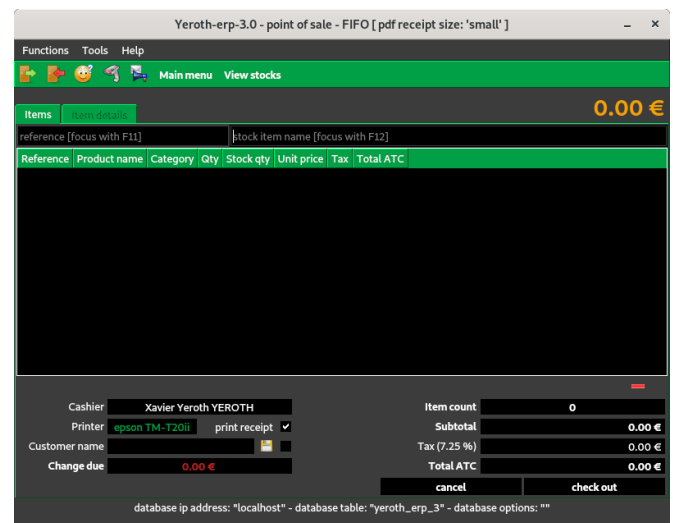


Figure 3: Point-of-sale window.

Figure 3 illustrates the window for selling articles.

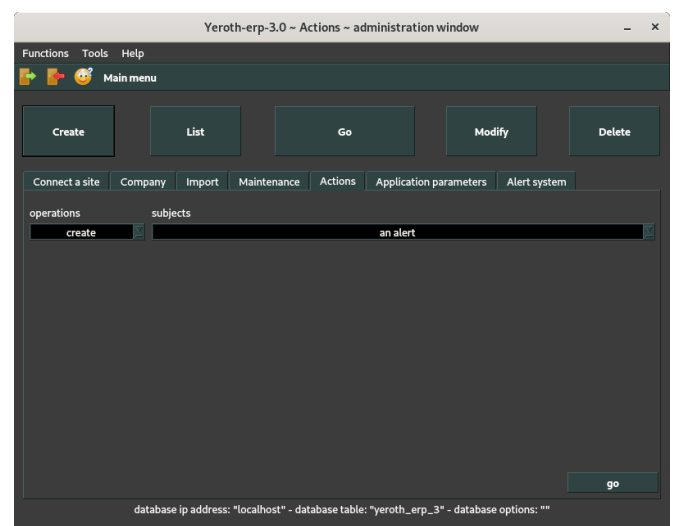


Figure 4: Administrative window for business manager.

Figure 4 illustrates the administrative window for business managers.

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