Origami

Table of Contents

Introduction	1
What is Origami?	1
XQuery 3.1: Functions as data	1
XQuery 3.1: Maps	1
XQuery 3.1: Arrays	2
Origami	2
Mu, meh, micro what?	2
Mu (2)	3
Mu (3)	3
Templates as code: result	3
Templates as code: traditional	4
Templates as code: using Mu	4
Templates as code: using Mu, to XML	5
Templates as code	5
Builders	5
Builders: input document	5
Builder extraction rules	6
Builders: extract nodes	6
Builders: node extraction	7
Node transformers	7
Node info	7
Node transformers	7
Node transformers: flow	7
Node transformers	8
Гemplate builder	8
Template builder: the input	8
Гemplate builder: tasks	8
Геmplate builder: change title	9
Гemplate builder: add CSS link	9
Template builder: build the list	9
Template builder	. 10
Template builder: the result	. 10
Template builder	. 11
Plans	. 11
Thanks	11

Introduction

- Marc van Grootel (Xokomola)
- Software developer at APS Group in Eindhoven
- HQ in Manchester UK (~700 employees)
- Marketing Operations Systems
- Publishing / Print Management
- Content Management
- Content APIs using XQuery / BaseX

What is Origami?

- Micro-templating library for XQuery
- Started one year ago
- Rewrite after 0.4
- Functional Programming & XQuery 3.1

Github: https://github.com/xokomola/origami

XQuery 3.1: Functions as data

XQuery 3.1: Maps

```
map {
    'a': 'Apples',
    'b': 'Bananas',
    'c': 'Pears'
}
$map('a')
$map?a
```

XQuery 3.1: Arrays

```
['Apples', 'Bananas', 'Pears']
array { 'Apples', 'Bananas', 'Pears'}

$array(1)
$array?1
```

Origami

- Mu data structure
- Pure code templates
- Document builders
- Node transformers
- · Template builders

Mu, meh, micro what?

Mu (2)

```
declare variable $mu := o:doc($xml);

o:xml($mu)

=:

Hello, <span class="name">0rigami</span>!
```

Mu (3)

- A data structure
- A kind of micro-XML
- Can contain function items and XML fragments
- · Compose fragments, navigate with code

If this were a game of rock-paper-scissors then Mu would be the paper and XML the rock.

Templates as code: result

```
ApplesBananasPears
```

Templates as code: traditional

```
declare function list($items)
{
    {
        for $item in $items
        return { $item }
      }
};
list(('Apples', 'Bananas', 'Pears'))
```

Templates as code: using Mu

```
declare function list($items)
{
    ['ul', map { 'class': 'groceries' },
        for $item in $items
        return ['li', $item]
    ]
};
list(('Apples', 'Bananas', 'Pears'))
=:
    ['ul', map { 'class': 'groceries' },
    ['li', 'Apples'],
    ['li', 'Bananas'],
    ['li', 'Pears']
]
```

Templates as code: using Mu, to XML

```
declare function list($items)
{
    ['ul', map { 'class': 'groceries' },
        for $item in $items
        return ['li', $item]
    ]
};

o:xml(list(('Apples', 'Bananas', 'Pears')))
=:

        Apples
        Bananas
        Pears
        Pears
```

Templates as code

DEMO

Builders

- Convert XML to Mu
- Extract and remove nodes from XML/HTML
- Attach handlers (functions) to nodes
- Convert Mu to XML

Builders: input document

```
declare variable $html :=
 <html>
  <body>
   This is a table
   hello <b>world</b>!
     foobar
    bla <b>bla</b>
     foobar
    </body>
 </html>
```

Builder extraction rules

Builders: extract nodes

Builders: node extraction

DEMO

Node transformers

- Origami contains many functions for small scale node transformations.
- They are used inside node handlers (functions attached to elements, attributes or inline)
- They are also useful as tools to manipulate Mu data structures

Node info

```
declare variable $name := 'origami';
declare variable $node :=
  ['p', map { 'class': 'greeting' }
    'hello ', $name];

o:tag($node)
  o:attrs($node)
  o:children($node)
```

Node transformers

```
declare variable $name := 'origami';
declare variable $node :=
   ['p', 'hello ', $name];

$node => o:insert('foobar')
$node => o:set-attrs(map { 'class': 'greeting' })
$node => o:rename('foo')
$node => o:insert-after('bla')
```

Node transformers: flow

```
$node => o:choose(1,['a','b','c'])
$node => o:choose((1,3),['a','b','c'])
$node => o:repeat(1 to 10, o:copy())
```

Node transformers

DEMO

Template builder

- Builders are also used for attaching node handlers to elements, attributes or text nodes.
- They use the same rules data structure as shown before but functions can be attached to the returned nodes
- These handlers receive the current node and optional data
- The ocapply function is used to evaluate the handler functions

Template builder: the input

Template builder: tasks

1. Changing the title

3. Displaying a list of groceries

The builder uses rules to attach handlers (functions) to nodes selected by an XPath match expression.

Template builder: change title

Template builder: add CSS link

Template builder: build the list

Template builder

```
declare variable $rules := ...;
declare variable $template :=
    o:doc(
    o:read-html('groceries.html'),
    o:builder($rules)
    );

let $data :=
    map {
        'title': 'Shopping List',
        'css': 'shopping-list.css',
        'items': ('Apples', 'Bananas', 'Pears')
    }

return
    o:xml(
        o:apply($template, $data)
    )
```

Template builder: the result

```
<html>
 <head>
   <title>Shopping List</title>
   <meta charset="UTF-8"/>
   k href="base.css"
      rel="stylesheet" type="text/css"/>
   <link href="shopping-list.css"</pre>
      rel="stylesheet" type="text/css"/>
 </head>
 <body>
   Apples
    Bananas
    Pears
   </body>
</html>
```

Template builder

DEMO

Plans

- Improve namespace handling
- More tests and documentation
- Hopefully before 1.0 support for other XQuery engines

But also many other ideas

- Fold, HTTP routing library
- Validation of JSON with RelaxNG
- Schema driven transforms
- SVG templating
- JSON-LD

Thanks

• There's much more to tell about Origami, see Github wiki pages

- Origami 0.6 soon on Github
- Want to contribute?

Happy to talk about this and other stuff during a break