

Questions

- You get notified that "your app is slow". It's a webapp with a database. How do you approach this?
- What is a good codebase for you? Just list a few important points.

Refactoring task

You see a piece of code and it looks terrible please make it nice. We expect you to do a refactoring but make sure you did not break an interface.

```
package package1;

import java.util.ArrayList;
import java.util.List;
import java.util.stream.Collectors;

public class Snippet1 {
    public static class Data {
        public boolean a;
        public String b;
        public int c;
        public int id;
    }

    public class Data2 {
        public Data2(int c, int id) {
            this.c = c;
            this.id = id;
        }

        public int c;
        public int id;
    }

    private List<Data2> theArray;

    public boolean update(List<Data> data, String s) {
        theArray = new ArrayList<>();
        int total = 0;
        if(data.stream().filter(d -> d.b ==
s).collect(Collectors.toList()).size() > data.size() / 2) {
            data.stream().filter(d -> d.a).filter(d -> d.b == s)
```

```

        .map(d -> new Data2(d.c, d.id)).forEach(d2 ->
            theArray.add(d2));
    List<Data> filtered = data.stream().filter(d -> d.b == s &&
        d.a).collect(Collectors.toList());
    for (int i = 0; i < filtered.size() - 1; i++) {
        total += filtered.get(i).c;
    }
    return isValid(theArray, s, total);
} else {
    data.stream().filter(d -> d.b == "default")
        .filter(d -> d.a)
        .map(d -> new Data2(d.c, d.id)).forEach(d2 ->
            theArray.add(d2));
    List<Data> filtered = data.stream().filter(d -> d.b ==
        "default" && d.a).collect(Collectors.toList());
    for (int i = 0; i < filtered.size() - 1; i++) {
        total += filtered.get(i).c;
    }
    return this.isValid(theArray, "default", total);
}
}

private boolean isValid(List<Data2> a, String b, int c) {
    if(a.size() == 0 || b.isEmpty()) {
        return false;
    } else {
        return true;
    }
}

private boolean isEmpty(String s) {
    if(s == "") {
        return false;
    } else if(s == null) {
        return false;
    } else {
        return true;
    }
}
}

```