

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Reactive.Linq;
5 using System.Text;
6 using System.Threading;
7 using System.Threading.Tasks;
8 using Newtonsoft.Json;
9 using RabbitMQ.Client;
10 using RabbitMQ.Client.Framing;
11 using RabbitRx.Advanced.Subscription;
12 using RabbitRx.Core.Message;
13 using RabbitRx.Core.Subscription;
14 using RabbitRx.Json.Subscription;
15 using System.IO;
16
17 namespace Sender
18 {
19     class Program
20     {
21         /// <summary>
22         /// Connecting to a Broker
23         /// </summary>
24         static readonly ConnectionFactory factory = new ConnectionFactory
25             { HostName = "66.128.60.46", UserName = "dev", Password = "dev",
26               VirtualHost = "/" };
27         static readonly IConnection connection = factory.CreateConnection();
28         static readonly IModel channel = connection.CreateModel();
29         static string exchangeName = "deviceTopic";
30         static string syntacticAnalyzerQueue = "syntacticAnalyzer";
31         static string discoveryResponseQueue = "discoveryResponse";
32         static string authenticationResponseQueue = "authenticationResponse";
33
34         static List<Model.DataTime> listTime = new List<Model.DataTime>();
35
36         static void Main(string[] args)
37         {
38             channel.ExchangeDeclare(exchangeName, "topic");
39             //Queue to send data
40             channel.QueueDeclare(syntacticAnalyzerQueue, false, false, false,
41                                 null);
42             channel.QueueBind(syntacticAnalyzerQueue, exchangeName,
43                             syntacticAnalyzerQueue);
44
45             Start();
46
47             private static CancellationTokenSource tokenSource;
48             private static CancellationTokenSource tokenSourceDiscovery;
49             private static CancellationTokenSource tokenSourceAuthentication;
50             private static CancellationTokenSource tokenSourceProducer;
51             private static StreamWriter csv;
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49     private static string csvName;
50
51     /// <summary>
52     /// Title: RabbitRx
53     /// Author: Ben Johnson
54     /// Date: Jan 27, 2015
55     /// Availability: https://github.com/bensmind/RabbitRx
56     /// </summary>
57     private static void Start()
58     {
59         tokenSource = new CancellationTokenSource();
60         tokenSourceDiscovery = new CancellationTokenSource();
61         tokenSourceAuthentication = new CancellationTokenSource();
62         tokenSourceProducer = new CancellationTokenSource();
63
64         Console.WriteLine("Enter the number of devices:");
65         var devicesCount = Console.ReadLine();
66         Console.WriteLine("\nEnter Lambda:");
67         var lambda = Console.ReadLine();
68         Console.WriteLine("\nEnter the full path:");
69         csvName = Console.ReadLine();
70         Console.WriteLine("\nSender: Press Enter to Start");
71         Console.ReadLine();
72         if(!string.IsNullOrEmpty(csvName))
73             csv = new StreamWriter(csvName);
74         Task.Run(() => Produce(int.Parse(devicesCount), double.Parse(lambda)));
75         Task.Run(() => ConsumeThrottleDiscovery());
76         Task.Run(() => ConsumeThrottleAuthorization(double.Parse(lambda)));
77         Console.WriteLine("Press Any Key to Stop");
78         Console.ReadLine();
79         tokenSource.Cancel();
80         tokenSourceDiscovery.Cancel();
81         tokenSourceAuthentication.Cancel();
82         tokenSourceProducer.Cancel();
83         Start();
84     }
85
86     private static void Produce(int devicesCount, double lambda)
87     {
88         var deviceCounter = 0;
89         var rand = new Random();
90         var settings = new BasicProperties()
91         {
92             ContentType = "application/json",
93             DeliveryMode = 1 //(1)not durable, 2)durable
94         };
95
96         var ob = Observable.Generate(Guid.NewGuid(), i => !
            tokenSource.IsCancellationRequested, i => Guid.NewGuid(), i => i, x
            => TimeSpan.FromMilliseconds(5)/TimeSpan.FromMilliseconds
            (nextTime(1 / lambda))*/);

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97
98     ob.Subscribe(id =>
99     {
100         deviceCounter++;
101
102         //Send Data
103         var device = new Model.Device()
104         {
105             Id = id,
106             Name = "Device #" + deviceCounter,
107             Type = Enum.DeviceType.Temperature
108         };
109         var bytes = Encoding.UTF8.GetBytes(JsonConvert.SerializeObject  ➤
110             (device));
111         channel.BasicPublish(exchangeName, syntacticAnalyzerQueue,  ➤
112             settings, bytes);
113         Console.WriteLine("Published Discovery: {0}", device.Name);
114
115         //Stop to device registration
116         if (deviceCounter == devicesCount)
117         {
118             tokenSource.Cancel();
119         }
120     }, tokenSource.Token);
121 }
122
123 static void ConsumeThrottleDiscovery()
124 {
125     var channelConsumer = connection.CreateModel();
126
127     channelConsumer.BasicQos(0, 50, false);
128     channelConsumer.ExchangeDeclare(exchangeName, "topic");
129     //Declare the Discovery Response Queue
130     channelConsumer.QueueDeclare(discoveryResponseQueue, false, false,  ➤
131         false, null);
132     channelConsumer.QueueBind(discoveryResponseQueue, exchangeName,  ➤
133         discoveryResponseQueue);
134     //Queue to send data to Syntactic AnalyzerQueue
135     channelConsumer.QueueDeclare(syntacticAnalyzerQueue, false, false,  ➤
136         false, null);
137     channelConsumer.QueueBind(syntacticAnalyzerQueue, exchangeName,  ➤
138         syntacticAnalyzerQueue);
139
140     var settings = new BasicProperties()
141     {
142         ContentType = "application/json",
143         DeliveryMode = 1 //1)not durable, 2)durable
144     };
145
146     //Consumer Discovery
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143     var consumer = new JsonObservableSubscription<object>  ↗
144         (channelConsumer, discoveryResponseQueue, true);
145     var throttlingConsumer = new  ↗
146         ThrottlingConsumer<RabbitMessage<object>>(consumer, 4);
147     throttlingConsumer.Subscribe(message =>
148     {
149         var discoveryResponse =  ↗
150             JsonConvert.DeserializeObject<Model.DiscoveryResponse>  ↗
151             (message.Payload.ToString());
152         var randomString = Model.Common.RandomString(10);
153         var password = Model.Common.Encrypt(randomString +  ↗
154             discoveryResponse.Salt);
155
156         var authentication = new Model.Authentication()
157         {
158             Id = discoveryResponse.Id,
159             BaseString = randomString,
160             Password = password
161         };
162         var bytes = Encoding.UTF8.GetBytes(JsonConvert.SerializeObject  ↗
163             (authentication));
164         channelConsumer.BasicPublish(exchangeName,  ↗
165             syntacticAnalyzerQueue, settings, bytes);
166         Console.WriteLine("Received (Thread {1}): {0}", message.Payload,  ↗
167             Thread.CurrentThread.GetHashCode());
168     }, tokenSourceDiscovery.Token);
169
170     var start = throttlingConsumer.Start(tokenSourceDiscovery.Token,  ↗
171         TimeSpan.FromSeconds(10));
172
173     start.ContinueWith(t =>
174     {
175         consumer.Close();
176         channelConsumer.Dispose();
177     });
178 }
179
180 static void ConsumeThrottleAuthentication(double lambda)
181 {
182     var channelConsumer = connection.CreateModel();
183
184     channelConsumer.BasicQos(0, 50, false);
185     channelConsumer.ExchangeDeclare(exchangeName, "topic");
186     //Declare the Authentication Response Queue
187     channelConsumer.QueueDeclare(authenticationResponseQueue, false,  ↗
188         false, false, null);
189     channelConsumer.QueueBind(authenticationResponseQueue, exchangeName,  ↗
190         authenticationResponseQueue);
191     //Queue to send data to Syntactic AnalyzerQueue

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184     channelConsumer.QueueDeclare(syntacticAnalyzerQueue, false, false, 7
        false, null);
185     channelConsumer.QueueBind(syntacticAnalyzerQueue, exchangeName, 7
        syntacticAnalyzerQueue);
186
187     var settings = new BasicProperties()
188     {
189         ContentType = "application/json",
190         DeliveryMode = 1
191     };
192
193     //Consumer Authentication
194     var consumer = new JsonObservableSubscription<object> 7
        (channelConsumer, authenticationResponseQueue, true);
195
196     var throttlingConsumer = new 7
        ThrottlingConsumer<RabbitMessage<object>>(consumer, 4);
197
198     throttlingConsumer.Subscribe(message =>
199     {
200         var authenticationResponse = 7
            JsonConvert.DeserializeObject<Model.AuthenticationResponse> 7
            (message.Payload.ToString());
201
202         Task.Run(() => ProduceData(authenticationResponse, lambda));
203         Console.WriteLine("Received (Thread {1}): {0}", message.Payload, 7
            Thread.CurrentThread.GetHashCode());
204
205     }, tokenSourceAuthentication.Token);
206
207     var start = throttlingConsumer.Start(tokenSourceAuthentication.Token, 7
        TimeSpan.FromSeconds(10));
208
209     start.ContinueWith(t =>
210     {
211         consumer.Close();
212         channelConsumer.Dispose();
213     });
214 }
215
216 static void ProduceData(Model.AuthenticationResponse auth, double lambda)
217 {
218     var packageCounter = 0;
219     var rand = new Random();
220     var settings = new BasicProperties()
221     {
222         ContentType = "application/json",
223         DeliveryMode = 1
224     };
225
226     var ob = Observable.Generate(rand.Next(), i => ! 7
        tokenSourceProducer.IsCancellationRequested, i => rand.Next(), i => 7

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        i, x => TimeSpan.FromMilliseconds(nextTime(1 / lambda)));
227
228    ob.Subscribe(id =>
229    {
230        var date = DateTime.Now;
231        if (!activeBackPressure(auth.Id, date))
232        {
233            packageCounter++;
234
235            //Send Data
236            var data = new Model.Data()
237            {
238                Id = auth.Id,
239                IdTransaction = packageCounter,
240                Token = auth.Token,
241                Value = rand.Next()
242            };
243            var jsonData = JsonConvert.SerializeObject(data);
244            var bytes = Encoding.UTF8.GetBytes(jsonData);
245            channel.BasicPublish(exchangeName, "dataManager", settings, ➤
                bytes);
246            Console.WriteLine("Published Data: {0}", jsonData);
247            if (!string.IsNullOrEmpty(csvName))
248            {
249                var newLine = string.Format("{0},{1},{2}", auth.Id, ➤
                    packageCounter, date.ToString("MM/dd/yyyy hh:mm:ss.fff tt"));
250                csv.WriteLine(newLine);
251                csv.Flush();
252            }
253        }
254    }, tokenSourceProducer.Token);
255
256 }
257
258 private static bool activeBackPressure(Guid idDevice, DateTime date)
259 {
260     if (listTime.Count == 0)
261     {
262         listTime.Add(new Model.DateTime() { date = date, idDevice = ➤
            idDevice });
263         return false;
264     }
265     else
266     {
267         foreach (var dateTime in listTime)
268         {
269             if(dateTime.idDevice == idDevice)
270             {
271                 if(dateTime.date.Hour == date.Hour && ➤
                    dateTime.date.Minute == date.Minute && dateTime.date.Second ➤
                    == date.Second)
272                 {

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273         return true;
274     }
275     else
276     {
277         dateTime.date = date;
278         return false;
279     }
280 }
281 }
282 }
283 listTime.Add(new Model.DateTime() { date = date, idDevice = idDevice });
284 return false;
285 }
286
287 private static double nextTime(double rateParameter)
288 {
289     Random random = new Random();
290     return -Math.Log(1.0 - random.NextDouble()) / rateParameter;
291 }
292 }
293 }
294
```