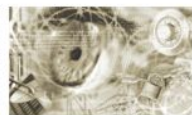




Bundesamt
für Sicherheit in der
Informationstechnik



Technical Guideline TR-03112-6

eCard-API-Framework – IFD-Interface

Version 1.1.5

7. April 2015

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1 Overview of the eCard-API-Framework

The objective of the eCard-API-Framework is the provision of a simple and homogeneous interface to enable standardised use of the various smart cards (eCards) for different applications.

The eCard-API-Framework is sub-divided into the following layers:

- Application-Layer
- Identity-Layer
- Service-Access-Layer
- Terminal-Layer

The **Application-Layer** contains the various applications which use the eCard-API-Framework to access the eCards and their associated functions. Application-specific "convenience interfaces", in which the recurring invocation sequences may be encapsulated in application-specific calls, may also exist in this layer. However, these interfaces are currently *not* within the scope of the e-Card-API-framework.

The **Identity-Layer** comprises the eCard-Interface and the Management interface, and therefore functions for the use and management of electronic identities as well as for management of the eCard-API-Framework.

The *eCard-Interface* (refer to [TR-03112-2]) allows to request certificates as well as the encryption, signature and time-stamping of documents.

In the *Management-Interface* (refer to [TR-03112-3]), functions for updating the framework and the management of trusted identities, smart cards, card terminals, and default behaviour are available.

The **Service-Access-Layer** provides, in particular, functions for cryptographic primitives and biometric mechanisms in connection with cryptographic tokens, and comprises the ISO24727-3-Interface and the Support-Interface.

The *ISO24727-3-Interface* defined in the present document is a webservice-based implementation of the standard of the same name [ISO24727-3]. This interface contains functions to establish (cryptographically protected) connections to smart cards, to manage card applications, to read or write data, to perform cryptographic operations and to manage the respective key material (in the form of so-called "differential identities"). In the process, all functions which use or manage "differential identities" are parameterised by means of protocol-specific object identifiers so that the different protocols which are defined in the present document MAY be used with a standardised interface (refer to [TR-03112-7]).

The *Support-Interface* (refer to [TR-03112-5]) contains a range of supporting functions.

The **Terminal-Layer** primarily contains the *IFD-Interface* (refer to [TR-03112-6]). This layer takes over the generalisation of specific card terminal types and various interfaces as well as communication with the smart card. For the user it is unimportant whether the card is addressed by PC/SC, a SICCT terminal or a proprietary interface, or whether it has contacts or is contact-less.

1.1 Key Words

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119]. The key word "CONDITIONAL" is to be interpreted as follows:

CONDITIONAL: The usage of an item is dependent on the usage of other items. It is therefore further qualified under which conditions the item is REQUIRED or RECOMMENDED.

1.2 XML-Schema

A XML-Schema is provided together with this Technical Guideline. In case of incongruencies, the specifications in this text take precedence. The graphical representations of the XML-Schema illustrate the schema. Note that the text of this Guideline might further restrict the presence or multiplicity of elements as compared to the schema definition.

2 Overview of the IFD-Interface

2.1 Objective

The IFD-Interface generalises the specific card terminal types and various interfaces and communicates with the smart card. For the user it is not relevant whether the card is addressed by PC/SC, CT-API, in a SICCT card terminal or via a proprietary interface, or whether it has contacts or is contactless.

2.2 Functions

The IFD-Interface provides the following function groups:

- Card terminal functions
- Card functions
- User interaction functions

In addition, there is an IFD-Callback-Interface for card terminal events and additional functions for the management of card terminals which are specified in the management interface [TR-03112-3]:

- With the `RegisterIFD` function it is possible to add a card terminal with all configuration information.
- The `UnregisterIFD` function deletes a card terminal.

2.2.1 Card terminal functions

- The `EstablishContext` function opens a session with the Terminal-Layer and returns a `ContextHandle` which is used to address this session during subsequent function invocations.
- The `ReleaseContext` terminates a session with the Terminal-Layer which had been addressed by a `ContextHandle`.
- With the `ListIFDs` function a list of available card terminals is returned to the calling layer.
- The `GetIFDCapabilities` function returns information on a specific card terminal and its functional units to the calling layer.
- The `GetStatus` function determines the current status of the card terminal.
- With the `Wait` function the invoking layer can be informed about card terminal events by the return of the wait function or by means of the `SignalEvent` callback function.
- The `Cancel` function terminates waiting for card terminal events or attempts to terminate processing of the last command sent via the current handle to a specific card terminal. In this case the success of the operation depends on the type of command and the time at which `Cancel` was invoked.
- The `ControlIFD` function sends a (proprietary) command to the card terminal. This serves to permit access to proprietary and application-specific functions for which there is no separate command in the IFD-Interface without changing the interface.

2.2.2 Card functions

- The `Connect` function activates a card captured by the IFD and returns a `SlotHandle` with which the card can be addressed in the future.
- The `Disconnect` function invalidates a `SlotHandle` and optionally performs an additional action (e.g. eCard ejection, if the IFD features the corresponding mechanical functionality).
- The `BeginTransaction` function starts a transaction within the framework of which several commands can be sent to the eCard. If an error occurs, the transaction is terminated and any modifications are reset.
- The `EndTransaction` function terminates an existing transaction.
- The `Transmit` function sends APDUs to an eCard addressed via a `SlotHandle`.

2.2.3 User interaction functions

- The `VerifyUser` function verifies the user by means of a PIN or a biometric characteristic.
- The `ModifyVerificationData` modifies the identification data (PIN or biometric characteristic).
- The `Output` function may be used to control the output units of a card terminal.

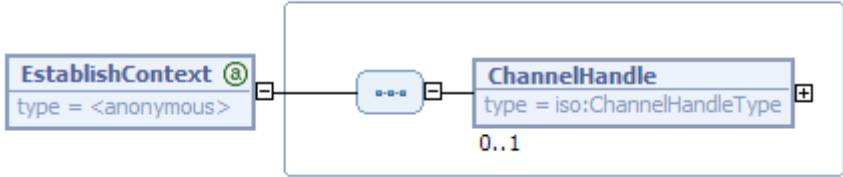
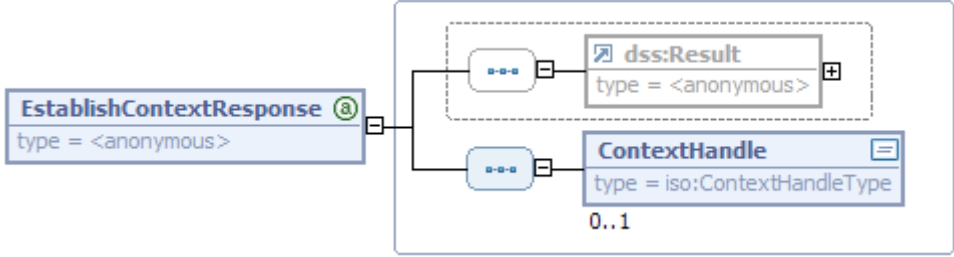
2.2.4 IFD callback interface for card terminal events

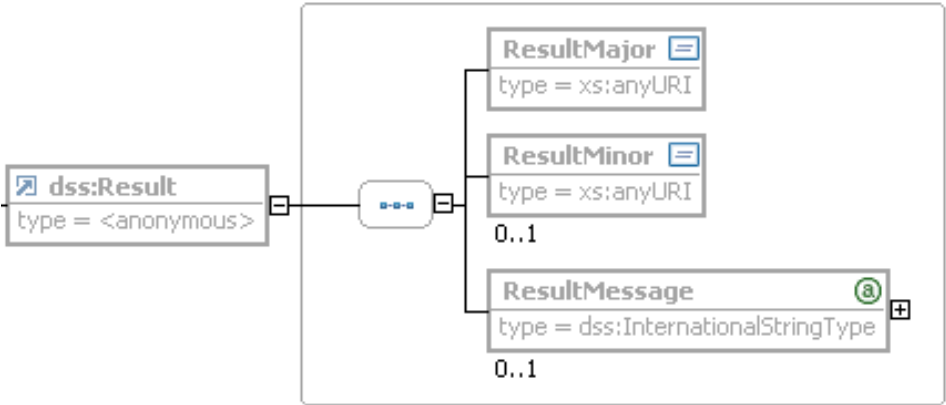
- With the `SignalEvent` function, layers above the Terminal-Layer can be informed of card terminal events. For this purpose the `SignalEvent` function must be offered as a webservice by these layers.

3 Specification of the IFD-Interface

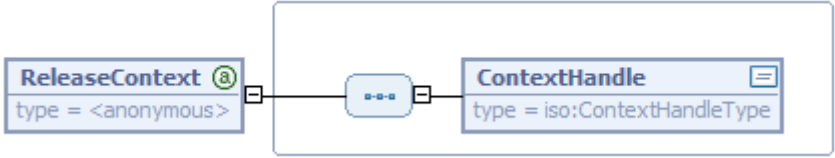
3.1 Card terminal functions

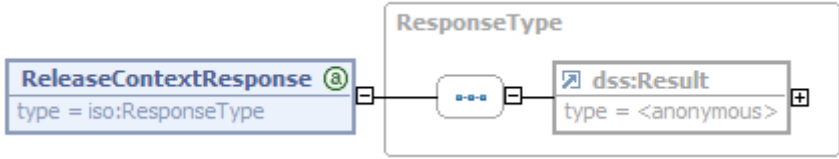
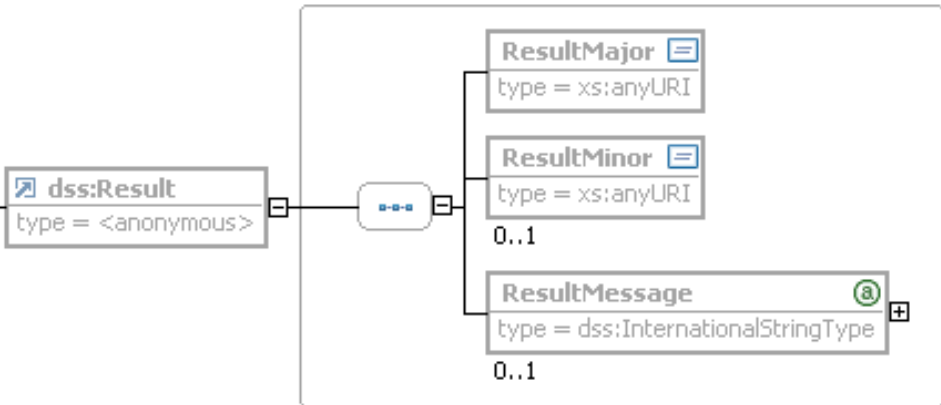
3.1.1 EstablishContext

Name	EstablishContext	
Description	The EstablishContext function opens a session with the Terminal-Layer and returns a ContextHandle which is used to address this session in further function invocations.	
Invocation parameters	 <p>Invocation of the EstablishContext function.</p>	
	Name	Description
	ChannelHandle	Optional parameter with which a remote system can be addressed (also refer to CardApplicationPath in [TR-03112-4]). If the local system is to be addressed, this parameter MAY be omitted.
Return	 <p>Return of the EstablishContext function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	ContextHandle	The session with the Terminal-Layer is addressed via the returned ContextHandle.

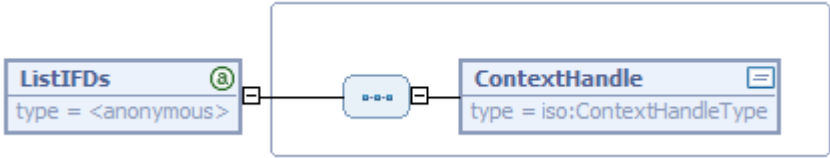
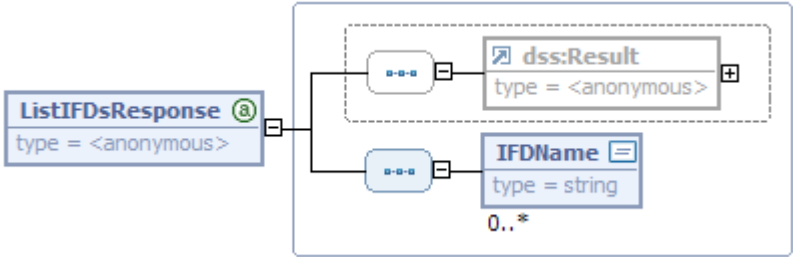
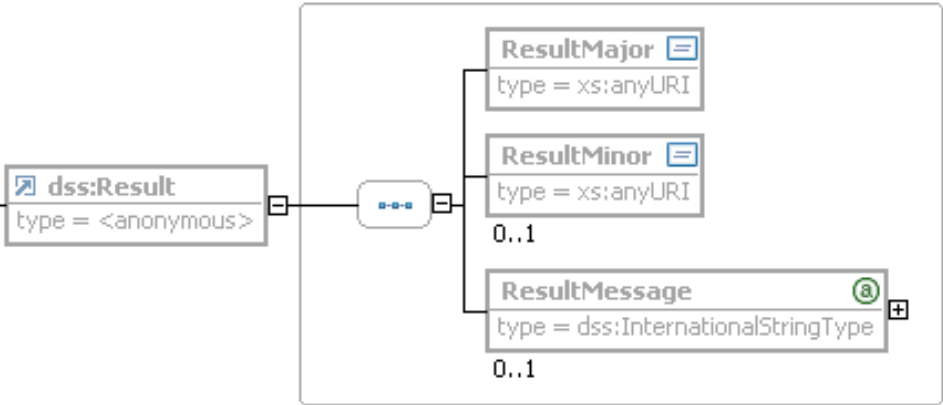
		
	Status information and errors in EstablishContext	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#unknownSessionIdentifier • /resultminor/dp#invalidChannelHandle • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions		
Postconditions	A context is established with the IFD-Layer via which commands are sent to card terminals and connections to cards can be established.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the EstablishContext function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.1.2).	

3.1.2 ReleaseContext

Name	ReleaseContext	
Description	The ReleaseContext function terminates a session with the Terminal-Layer.	
Invocation parameters	 <p>Invocation of the ReleaseContext function.</p>	
	Name	Description

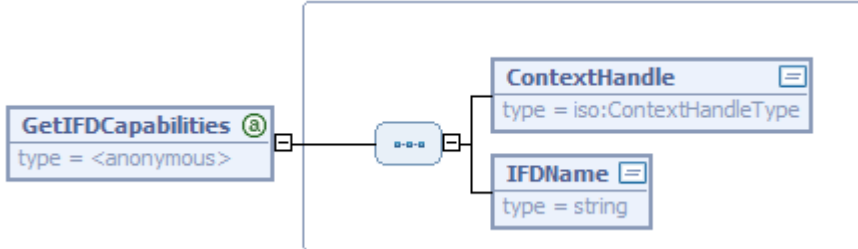
	ContextHandle	Handle with which the session with the Terminal-Layer can be addressed.
Return	 <p>Return of the ReleaseContext function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	 <p>Status information and errors in ReleaseContext</p>	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/dp#invalidChannelHandle • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A context was established with EstablishContext.	
Postconditions	The ContextHandle loses its validity.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the ReleaseContext function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.1.2).	

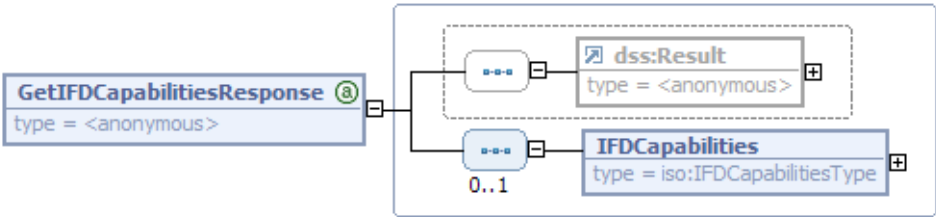
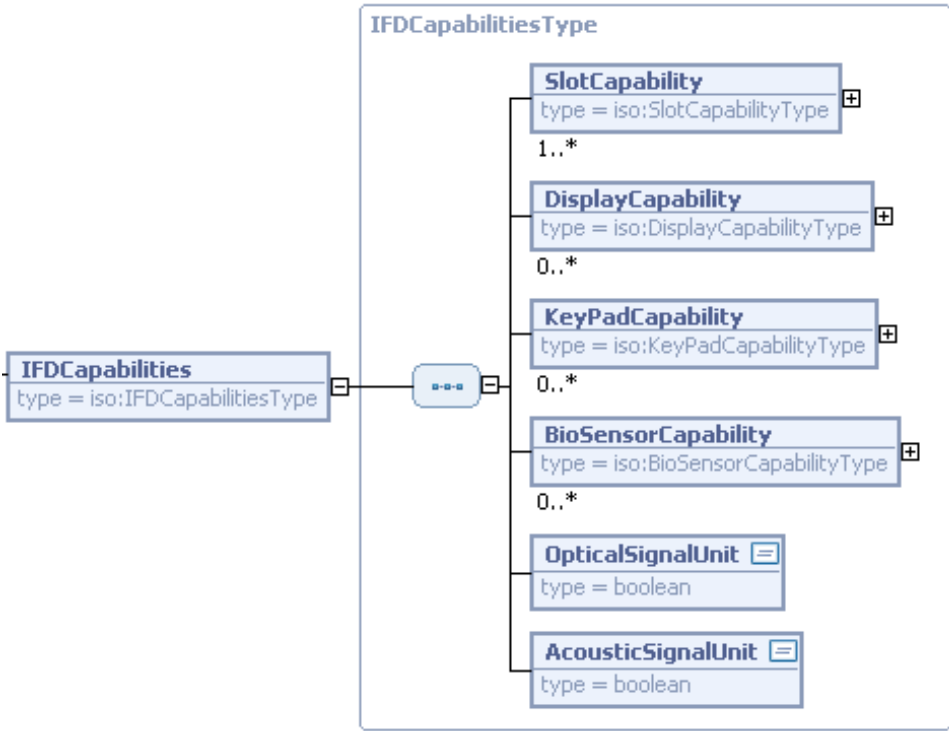
3.1.3 ListIFDs

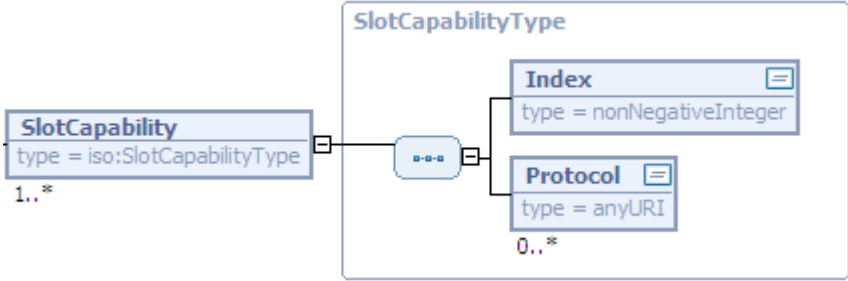
Name	ListIFDs	
Description	Returns the list of the card terminals assigned to the eCard-API-Framework, which at least contains the currently connected IFDs.	
Invocation parameters	 <p>Invocation of the ListIFDs function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer can be addressed.
Return	 <p>Return of the ListIFDs function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	IFDName	Unique name of the card terminal.
	 <p>Status information and errors in ListIFDs</p>	
	Name	Error codes

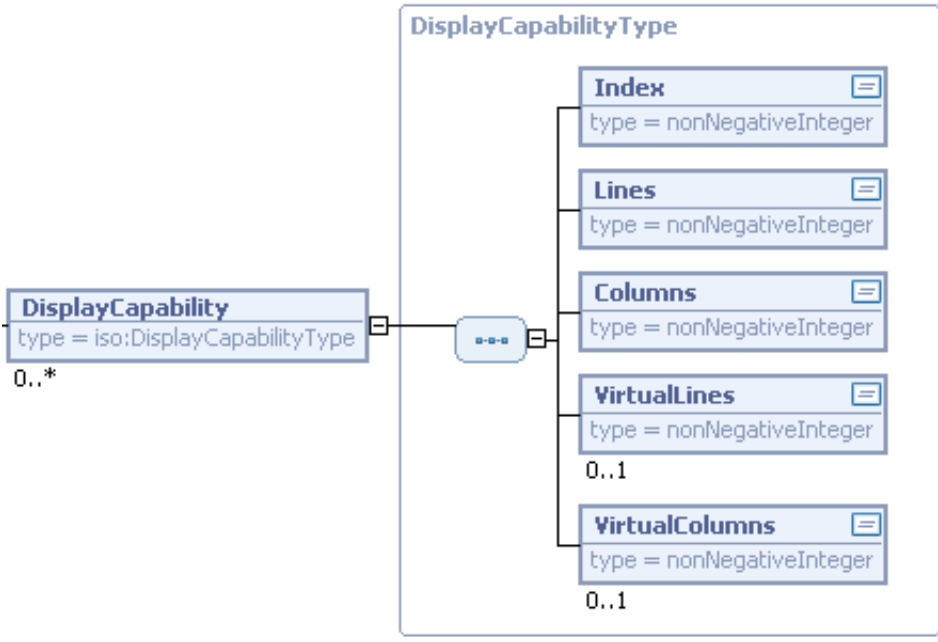
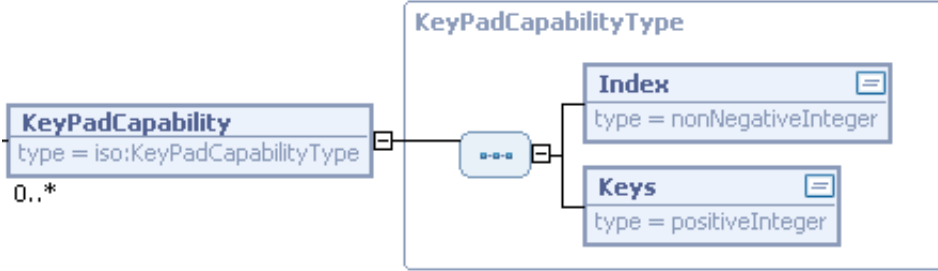
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/dp#invalidChannelHandle • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	<p>The potentially available card terminals were assigned to the eCard-API-Framework in an administrative operation (also refer to [TR-03112-3]).</p> <p>A context was established with EstablishContext.</p>	
Postconditions	The status of the card terminals remains unchanged.	
Notes	<p>A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the ListReaders function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.3.2).</p> <p>Also refer to GetCardTerminals in [TR-03112-2].</p>	

3.1.4 GetIFDCapabilities

Name	GetIFDCapabilities	
Description	Returns information on the capabilities of a specific card terminal and its functional units.	
Invocation parameters	 <p>Invocation of the GetIFDCapabilities function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
	IFDName	Unique name of the card terminal.

Return	 <p>Return of the GetIFDCapabilities function.</p>
Name dss:Result	Description Contains the status information and the errors of an executed action. This element is described in more detail below.
IFDCapabilities	Contains information on the capabilities of the terminal (see below for details).
 <p>The IFDCapabilities element contains information on the specified card terminal.</p>	
Name SlotCapability DisplayCapability	Description This element is of the SlotCapabilityType and is provided for each slot of the card terminal containing information on the slot. See below for details. An entry of the DisplayCapabilityType describing the display capabilities of the terminal is provided for each display on the IFD.

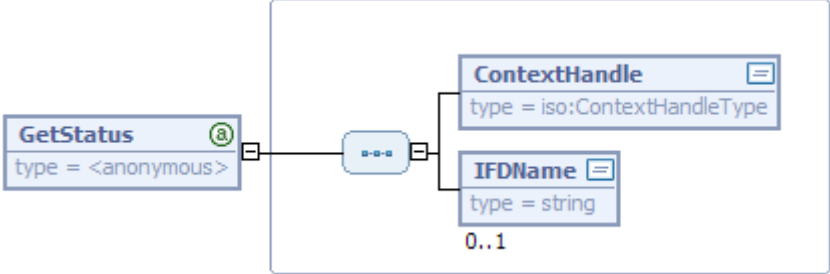
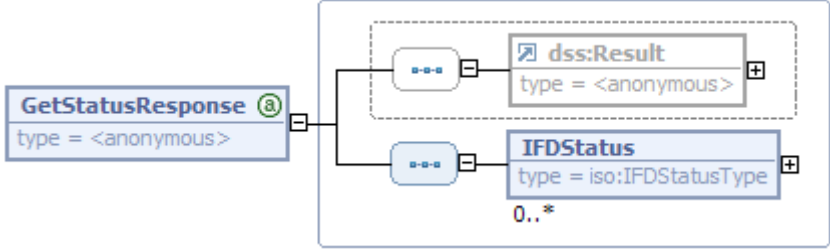
	KeyPadCapability	Such an entry with the capabilities of the keypad exists for each card terminal keypad. The entry is of the KeyPadCapabilityType.
	BioSensorCapability	Such an entry of the BioSensorCapabilityType with the capabilities of the sensor exists for each biometric sensor on the card terminal.
	OpticalSignalUnit	Contains information on whether the card terminal has an optical signal unit (e.g. LED).
	AcousticSignalUnit	Contains information on whether the card terminal has a unit for acoustic signals (e.g. beeping).
	 <pre> classDiagram class SlotCapabilityType { SlotCapability 1..* } class SlotCapability { type = iso:SlotCapabilityType } class Index { type = nonNegativeInteger } class Protocol { type = anyURI } SlotCapabilityType --> SlotCapability SlotCapability --> Index SlotCapability --> Protocol </pre> <p>SlotCapability is part of IFDCapabilities.</p>	
	Name	Description
	Index	Specifies the index of the slot in the range of 0 to the number of slots minus 1.
	Protocol	MAY be present multiple times and indicate the supported transport protocols (see Interface-element in [TR-03112-4]) or the supported DID-protocols (see [TR-03112-7]). Support of the IFD for PACE according to [TR-03119]/[PC/SC], Part 10 AMD1 is indicated by the URI urn:oid:0.4.0.127.0.7.2.2.4:xx, where xx is the decimal representation of the capabilities bitmap returned by GetReader-PACECapabilities as defined in [PC/SC], Part 10 AMD1.

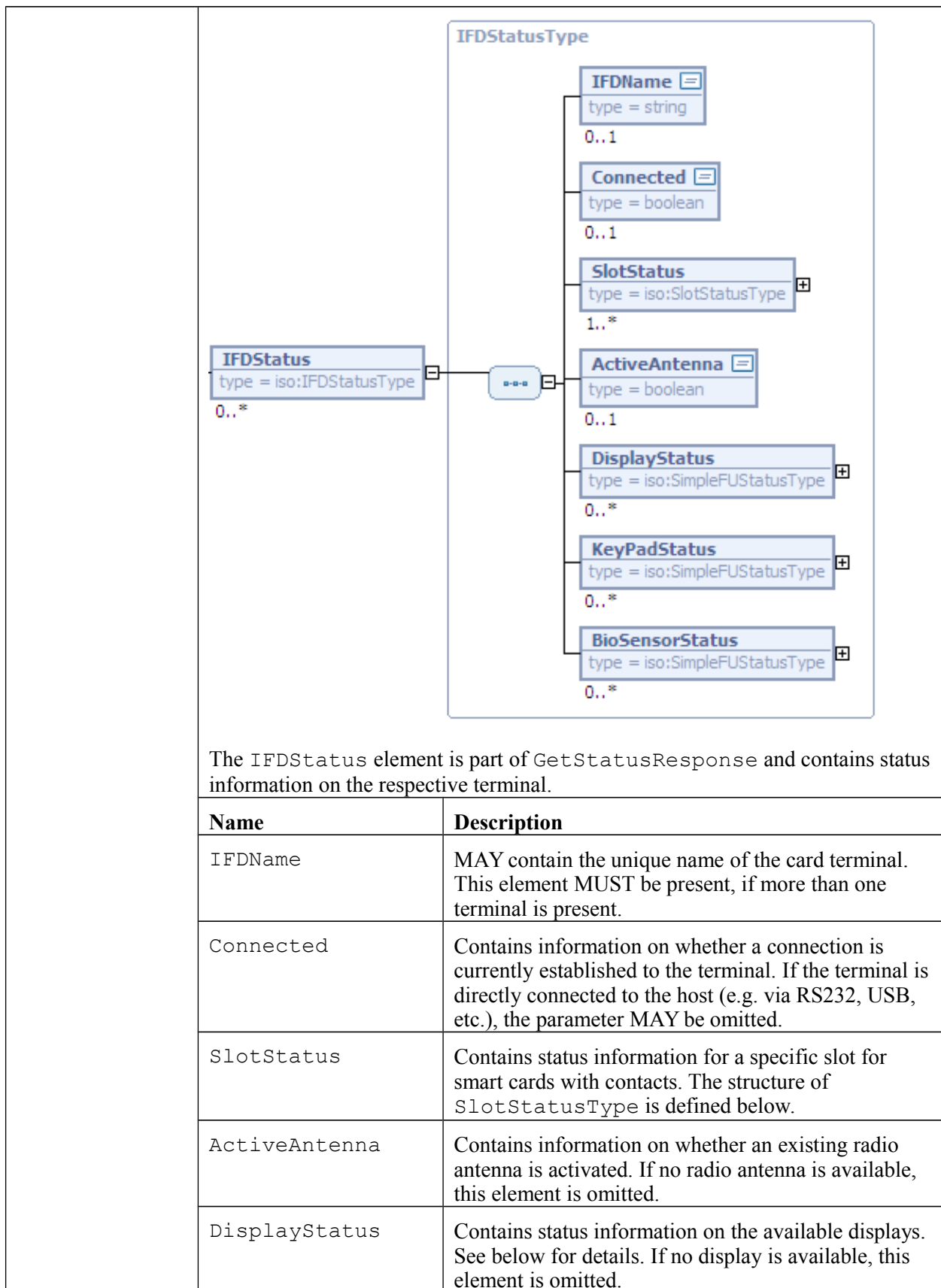
	 <p>The DisplayCapabilityType is part of IFDCapabilities.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>Index</td><td>The index of the display in the range of 0 to the number of displays minus 1.</td></tr> <tr> <td>Lines</td><td>Contains the number of visible lines of the display.</td></tr> <tr> <td>Columns</td><td>Specifies the number of visible columns of the display.</td></tr> <tr> <td>VirtualLines</td><td>If applicable, this optional parameter contains the number of lines which are supported by the display including scrolling.</td></tr> <tr> <td>VirtualColumns</td><td>If applicable, this optional parameter specifies how many columns of the display are supported with panning.</td></tr> </tbody> </table>	Name	Description	Index	The index of the display in the range of 0 to the number of displays minus 1.	Lines	Contains the number of visible lines of the display.	Columns	Specifies the number of visible columns of the display.	VirtualLines	If applicable, this optional parameter contains the number of lines which are supported by the display including scrolling.	VirtualColumns	If applicable, this optional parameter specifies how many columns of the display are supported with panning.
Name	Description												
Index	The index of the display in the range of 0 to the number of displays minus 1.												
Lines	Contains the number of visible lines of the display.												
Columns	Specifies the number of visible columns of the display.												
VirtualLines	If applicable, this optional parameter contains the number of lines which are supported by the display including scrolling.												
VirtualColumns	If applicable, this optional parameter specifies how many columns of the display are supported with panning.												
	 <p>The KeyPadCapabilityType is part of IFDCapabilities.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>Index</td><td>Specifies the keypad index in the range of 0 to the number of keypads minus 1.</td></tr> </tbody> </table>	Name	Description	Index	Specifies the keypad index in the range of 0 to the number of keypads minus 1.								
Name	Description												
Index	Specifies the keypad index in the range of 0 to the number of keypads minus 1.												

	Keys	Contains the number of keys on the keypad.
	The BioSensorCapabilityType is part of IFDCapabilities.	
	Name	Description
	Index	Specifies the biometric sensor index in the range of 0 to the number of biometric sensors minus 1.
	BiometricType	Describes the type of the biometric characteristic in accordance with Section 7.8 of [ISO19784-1].
	Status information and errors in GetIFDCapabilities	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> /resultmajor#ok /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> /resultminor/ifdl/common#timeoutError /resultminor/dp#invalidChannelHandle /resultminor/ifdl/terminal#unknownIFD /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A context was established with EstablishContext.	
Postconditions	The status of the card terminals remain unchanged.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the GetReaderCapabilities function in the PC/SC resource	

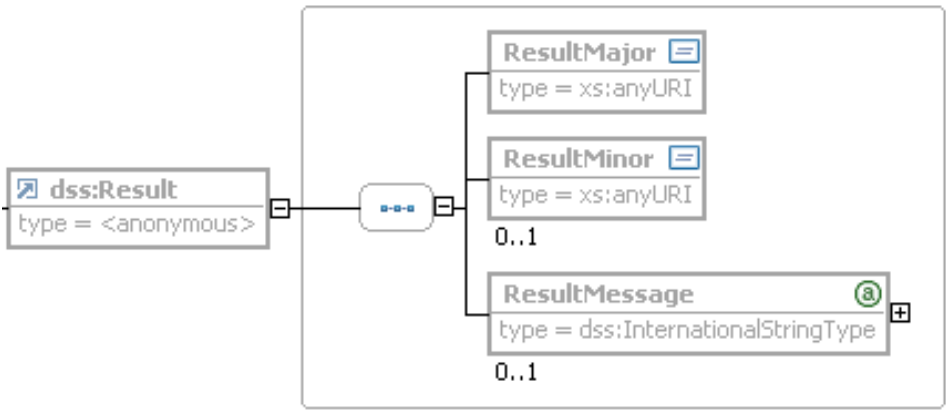
manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).

3.1.5 GetStatus

Name	GetStatus	
Description	Determines the current status of one specific or all connected terminals.	
Invocation parameters	 <p>Invocation of the <code>GetStatus</code> function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
	IFDName	MAY contain the unique name of the card terminal. If this element is missing, the status of all connected terminals is returned.
Return	 <p>Return of the <code>GetStatus</code> function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	IFDStatus	Contains information on the status of the respective terminal.

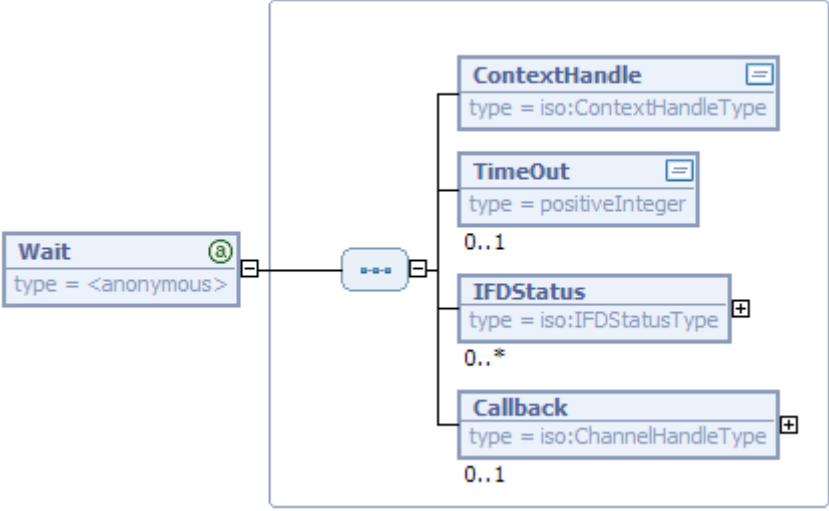


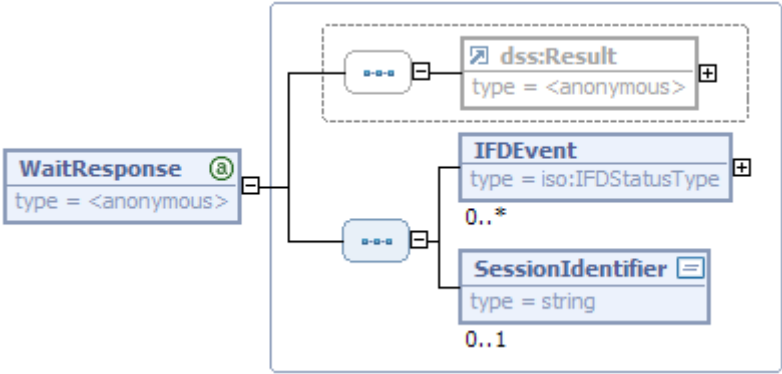
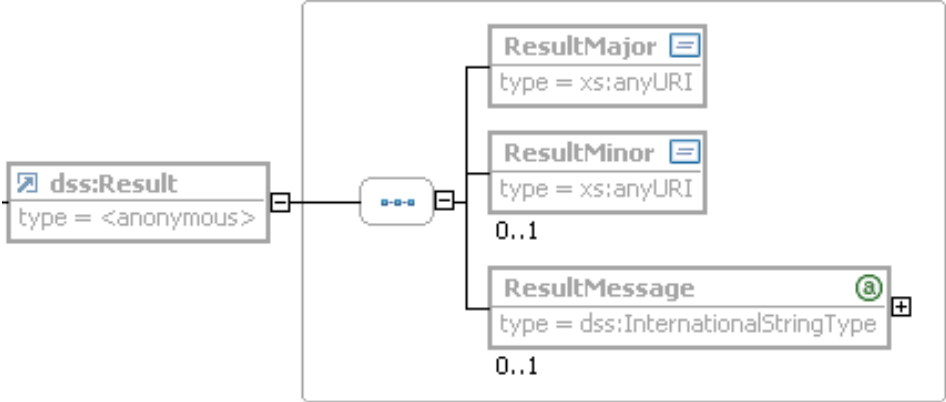
	KeyPadStatus	Contains information on whether the existing keypads are currently available for an invoker. See below for details. If no keypad is available, this element is omitted.
	BioSensorStatus	Contains information on the availability of the biometric sensors. See below for details. If no biometric sensors are available, this element is omitted.
	<p>The SlotStatus element is of the SlotStatusType and is part of IFDStatus.</p>	
	Name	Description
	Index	Contains the index of the slot under consideration. The slots contain indexes in the range of 0 to the number of slots minus 1.
	CardAvailable	Contains information on whether a card is currently captured by this slot.
	ATRorATS	If a card is captured, this element contains the ATR or ATS of the card if available. If no card is captured, this element is omitted.
	<p>The DisplayStatus element, the KeyPadStatus element and the BioSensorStatus element are part of IFDStatus and of the SimpleFUStatusType.</p>	
	Name	Description
	Index	Contains the index of the functional unit in the range of 0 to the number of functional units minus 1.

	Available	Specifies whether the functional unit is currently available for the invoker or if it is already being used.
		
	Status information and errors in GetStatusResponse	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/dp#invalidChannelHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A context was established with EstablishContext.	
Postconditions	The status of the card terminals remains unchanged.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the Status function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).	

3.1.6 Wait

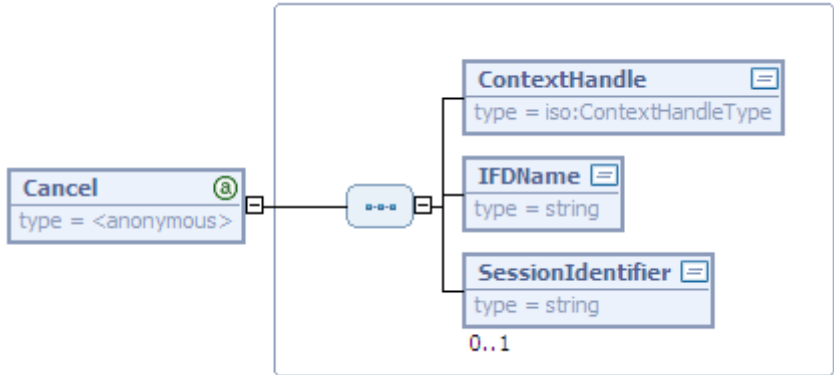
Name	Wait
Description	The Wait function informs the invoking layer about events on specific card terminals. Information on which events have occurred can be returned by the return of the Wait function or – if a corresponding callback address was transmitted – by the SignalEvent function.

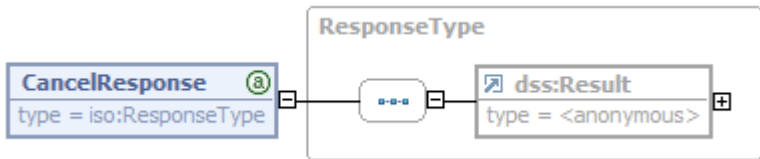
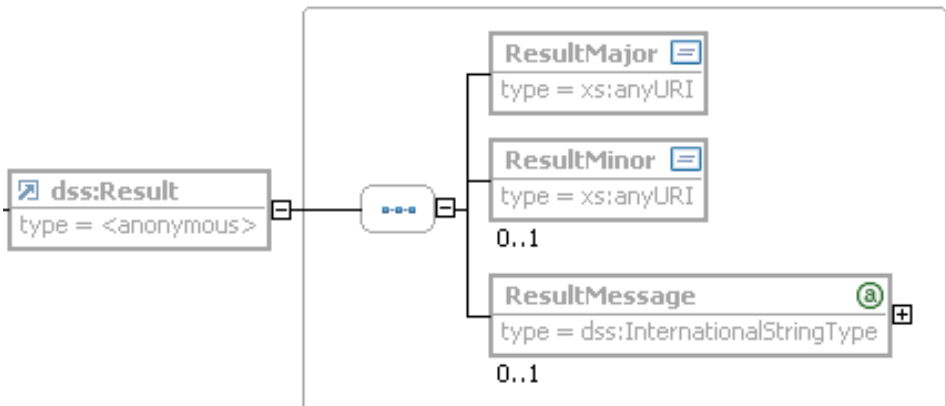
Invocation parameters	 <p>Invocation of the <code>Wait</code> function.</p>
Name	Description
ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
TimeOut	Optional parameter which contains the time until timeout in milliseconds. If the parameter is missing, waiting continues for an infinite period (until invocation of the <code>Cancel</code> or <code>ReleaseContext</code> function or termination of the complete framework with <code>TerminateFramework</code> (also refer to [TR-03112-3])).
IFDStatus	Such an entry of type <code>IFDStatusType</code> is provided for each card terminal requiring monitoring with the currently assumed status information for this terminal. Information on the <code>IFDStatusType</code> is given on page 18.
Callback	<p>MAY specify a callback address and other corresponding parameters (also refer to <code>ChannelHandle</code> in [TR-03112-4]) to which a <code>SignalEvent</code> invocation specified in Annex A is sent when a card terminal event occurs.</p> <p>If this element is provided, the function immediately returns with <code>WaitResponse</code>. Otherwise return is delayed until a corresponding event or timeout occurs.</p>

Return	 <p>The diagram shows the WaitResponse element (type = <anonymous>) containing two child elements in a sequence: dss:Result (type = <anonymous>) and a sequence of IFDEvent (type = iso:IFDStatusType, 0..*) and SessionIdentifier (type = string, 0..1).</p>
Return of the <code>Wait</code> function.	
Name	Description
dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
IFDEvent	IFDEvent can occur several times and contains information on an event which occurred on a card terminal. Similar to the input parameter IFDStatus, this parameter is of the IFDStatusType, and contains the status information changed by the event.
SessionIdentifier	Is available if a Callback address was provided when the Wait function was invoked and specifies an identifier unique in the Terminal-Layer with which waiting for card terminal events can be terminated with the Cancel function.
 <p>The diagram shows the dss:Result element (type = <anonymous>) containing a sequence of three child elements: ResultMajor (type = xs:anyURI, 0..1), ResultMinor (type = xs:anyURI, 0..1), and ResultMessage (type = dss:InternationalStringType, 0..1).</p>	
Status information and errors in WaitResponse	
Name	Error codes
ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error

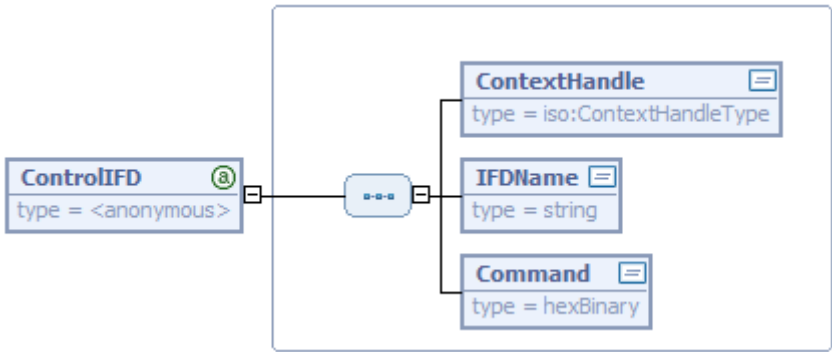
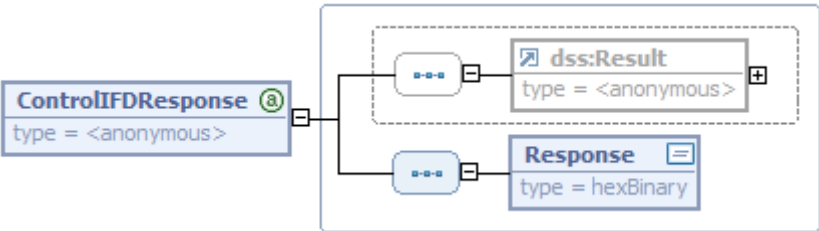
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/dp#invalidChannelHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A context was established with EstablishContext.	
Postconditions		
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the GetStatusChange function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.4.2).	

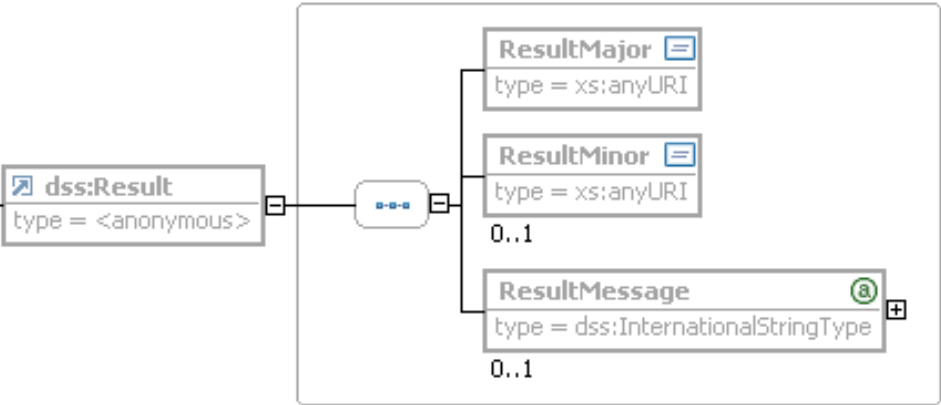
3.1.7 Cancel

Name	Cancel									
Description	Terminates waiting for card terminal events started with Wait, or attempts to cancel processing of the last command sent to a terminal.									
Invocation parameters	<div><p>Invocation of the Cancel function.</p><table><tr><th>Name</th><th>Description</th></tr><tr><td>ContextHandle</td><td>Handle with which the session with the Terminal-Layer is addressed.</td></tr><tr><td>IFDName</td><td>Unique name of the card terminal at which a command currently being executed should be terminated.</td></tr><tr><td>SessionIdentifier</td><td>Specifies which waiting process should be terminated with Wait.</td></tr></table></div>		Name	Description	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.	IFDName	Unique name of the card terminal at which a command currently being executed should be terminated.	SessionIdentifier	Specifies which waiting process should be terminated with Wait.
Name	Description									
ContextHandle	Handle with which the session with the Terminal-Layer is addressed.									
IFDName	Unique name of the card terminal at which a command currently being executed should be terminated.									
SessionIdentifier	Specifies which waiting process should be terminated with Wait.									

Return		
	Return of the Cancel function.	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
		
Status information and errors in Cancel		
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none">/resultmajor#ok/resultmajor#error/resultmajor#warning
	ResultMinor	<ul style="list-style-type: none">/resultminor/ifdl/common#timeoutError/resultminor/ifdl/IO#cancelNotPossible/resultminor/dp#invalidChannelHandle/resultminor/ifdl/terminal#unknownIFD/resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
	Preconditions	A context was established with EstablishContext.
	Postconditions	Depending on the command and time of the request, the command is either terminated or fully executed.
	Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the Cancel function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.4.2).

3.1.8 ControlIFD

Name	ControlIFD	
Description	Sends any arbitrary command directly to the card terminal and returns the corresponding result.	
Invocation parameters	 <p>Invocation of the ControlIFD function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
	IFDName	Unique name of the card terminal to which a command is to be sent.
	Command	Command protocol data unit for the card terminal.
Return	 <p>Return of the ControlIFD function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	Response	Response protocol data unit which was returned from the card terminal.

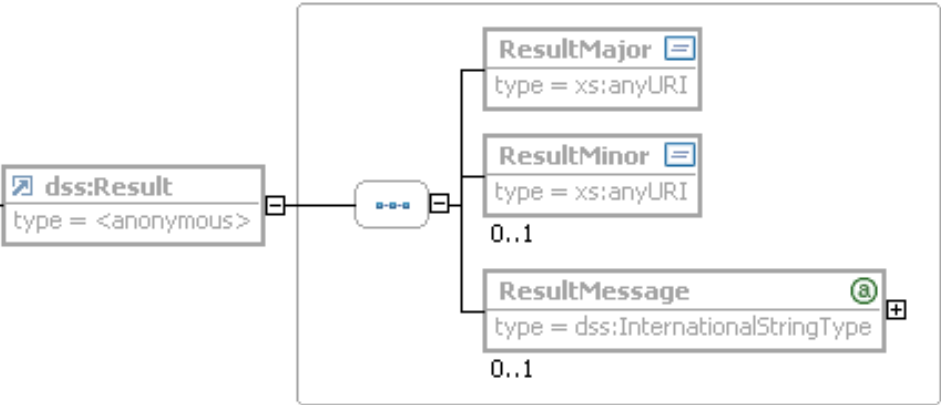
		
	Status information and errors in ControlIFD	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/dp#invalidChannelHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A context was established with EstablishContext.	
Postconditions	The command was executed by the card terminal.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function using FEATURE_MCT_READERDIRECT (also refer to [PC/SC], Part 10, Section 2.14).	

3.2 Card functions

3.2.1 Connect

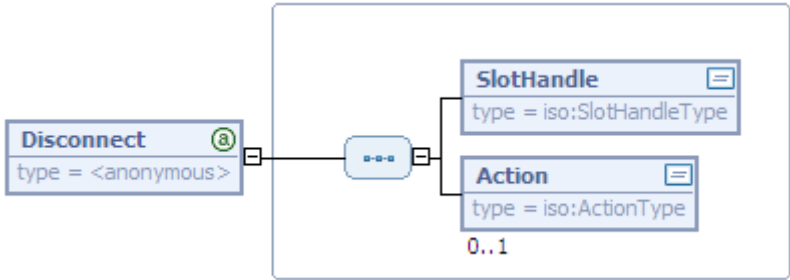
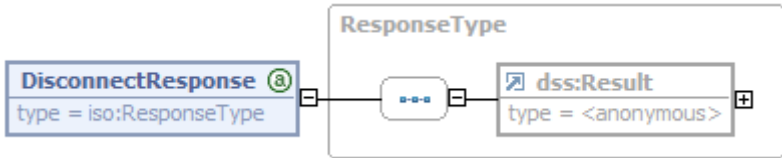
Name	Connect
Description	Establishes a connection to an eCard in a specific card terminal slot and returns a corresponding SlotHandle to the calling layer.

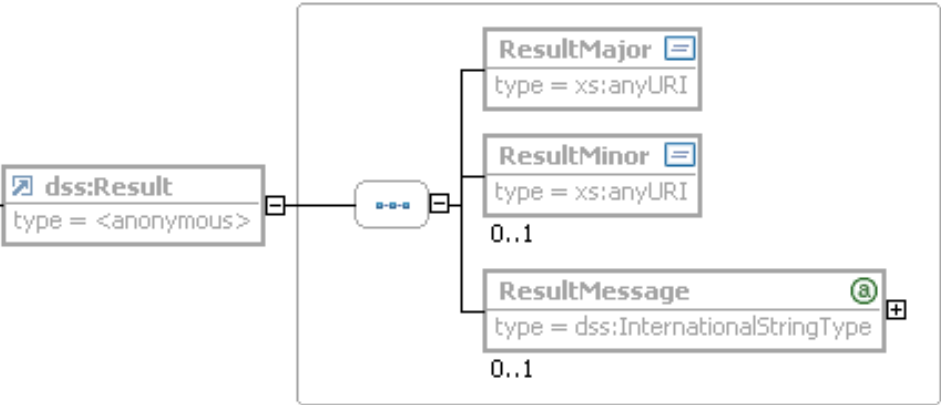
Invocation parameters	<div data-bbox="422 257 1257 728"> </div> <p>Invocation of the <code>Connect</code> function.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>ContextHandle</code></td><td>Handle with which the session with the Terminal-Layer is addressed.</td></tr> <tr> <td><code>IFDName</code></td><td>Unique name of the card terminal.</td></tr> <tr> <td><code>Slot</code></td><td>Addresses the slot (ICC slot or PCD) of an IFD by which a card is detected and with which a connection should be established. Assignment of the slot indexes is explained in the definition of the <code>SlotStatusType</code> (also refer to page 19).</td></tr> <tr> <td><code>Exclusive</code></td><td>Is TRUE if an exclusive connection should be established to the eCard.</td></tr> </tbody> </table>	Name	Description	<code>ContextHandle</code>	Handle with which the session with the Terminal-Layer is addressed.	<code>IFDName</code>	Unique name of the card terminal.	<code>Slot</code>	Addresses the slot (ICC slot or PCD) of an IFD by which a card is detected and with which a connection should be established. Assignment of the slot indexes is explained in the definition of the <code>SlotStatusType</code> (also refer to page 19).	<code>Exclusive</code>	Is TRUE if an exclusive connection should be established to the eCard.
Name	Description										
<code>ContextHandle</code>	Handle with which the session with the Terminal-Layer is addressed.										
<code>IFDName</code>	Unique name of the card terminal.										
<code>Slot</code>	Addresses the slot (ICC slot or PCD) of an IFD by which a card is detected and with which a connection should be established. Assignment of the slot indexes is explained in the definition of the <code>SlotStatusType</code> (also refer to page 19).										
<code>Exclusive</code>	Is TRUE if an exclusive connection should be established to the eCard.										
Return	<div data-bbox="406 1288 1225 1541"> </div> <p>Return of the <code>Connect</code> function.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>dss:Result</code></td><td>Contains the status information and the errors of an executed action. This element is described in more detail below.</td></tr> <tr> <td><code>SlotHandle</code></td><td>If successful, a <code>SlotHandle</code> is returned with which the connection established with <code>Connect</code> to the eCard is addressed in future.</td></tr> </tbody> </table>	Name	Description	<code>dss:Result</code>	Contains the status information and the errors of an executed action. This element is described in more detail below.	<code>SlotHandle</code>	If successful, a <code>SlotHandle</code> is returned with which the connection established with <code>Connect</code> to the eCard is addressed in future.				
Name	Description										
<code>dss:Result</code>	Contains the status information and the errors of an executed action. This element is described in more detail below.										
<code>SlotHandle</code>	If successful, a <code>SlotHandle</code> is returned with which the connection established with <code>Connect</code> to the eCard is addressed in future.										

	 <p>Status information and errors in Connect</p>								
	<table border="1"> <thead> <tr> <th>Name</th><th>Error codes</th></tr> </thead> <tbody> <tr> <td>ResultMajor</td><td> <ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error </td></tr> <tr> <td>ResultMinor</td><td> <ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidContextHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/ifdl/terminal#unknownSlot • /resultminor/ifdl/terminal#IFDSharingViolation • /resultminor/ifdl/terminal#noCard • /resultminor/al/common#unknownError </td></tr> <tr> <td>ResultMessage</td><td>MAY contain more detailed information on the error which occurred if required.</td></tr> </tbody> </table>	Name	Error codes	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error 	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidContextHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/ifdl/terminal#unknownSlot • /resultminor/ifdl/terminal#IFDSharingViolation • /resultminor/ifdl/terminal#noCard • /resultminor/al/common#unknownError 	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Name	Error codes								
ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error 								
ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidContextHandle • /resultminor/ifdl/terminal#unknownIFD • /resultminor/ifdl/terminal#unknownSlot • /resultminor/ifdl/terminal#IFDSharingViolation • /resultminor/ifdl/terminal#noCard • /resultminor/al/common#unknownError 								
ResultMessage	MAY contain more detailed information on the error which occurred if required.								
Preconditions	A context was established with EstablishContext.								
Postconditions	A logical connection to the card was established. APDUs can then be sent to the card via the returned SlotHandle with the Transmit function. As a result, the path to a card application can also be determined with CardApplicationPath and established by means of CardApplicationConnect (also refer to [TR-03112-4]).								
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the Connect function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).								

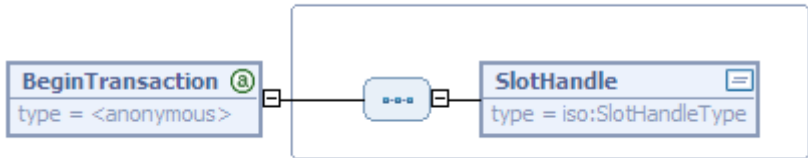
3.2.2 Disconnect

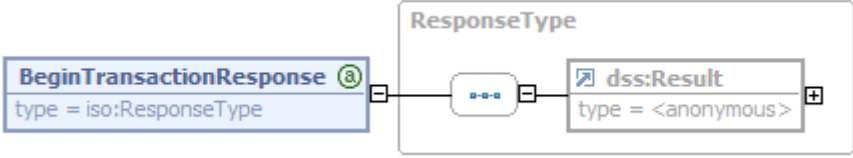
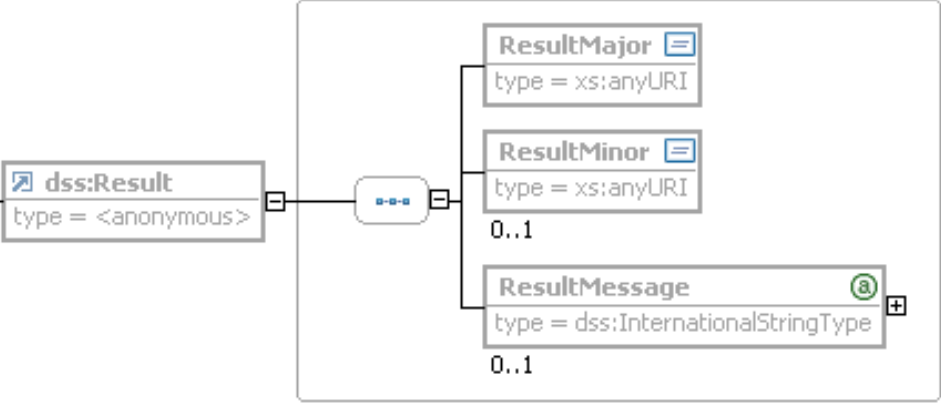
Name	Disconnect
Description	The Disconnect function terminates the connection to a card and MAY execute an additional action (e.g. ejection of the card), if the corresponding mechanical functionality is supported by the terminal.

Invocation parameters		
	Invocation of the Disconnect function.	
	Name	Description
	SlotHandle	With the SlotHandle the connection to the eCard established with Connect is addressed.
	Action	Optional parameter which MAY specify an action which is to be performed additionally. The ActionType is defined as follows:
	<pre> <simpleType name="ActionType"> <restriction base="string"> <enumeration value="Reset" /> <enumeration value="Unpower" /> <enumeration value="Eject" /> <enumeration value="Confiscate" /> </restriction> </simpleType> </pre>	
Return	The values have the following meaning:	
	Value	Meaning
	Reset	Reset of the eCard.
	Unpower	Interrupts the power supply of the card.
	Eject	Ejection of the eCard from the card terminal if the mechanical functionality is available.
	Confiscate	Confiscation of the eCard if the corresponding functionality is available.
		
	Return of the Disconnect function.	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.

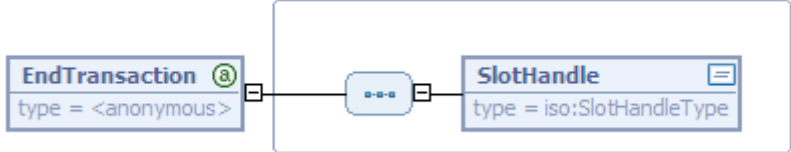
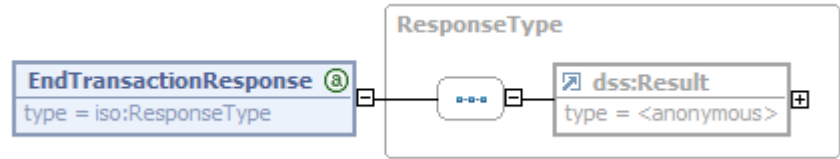
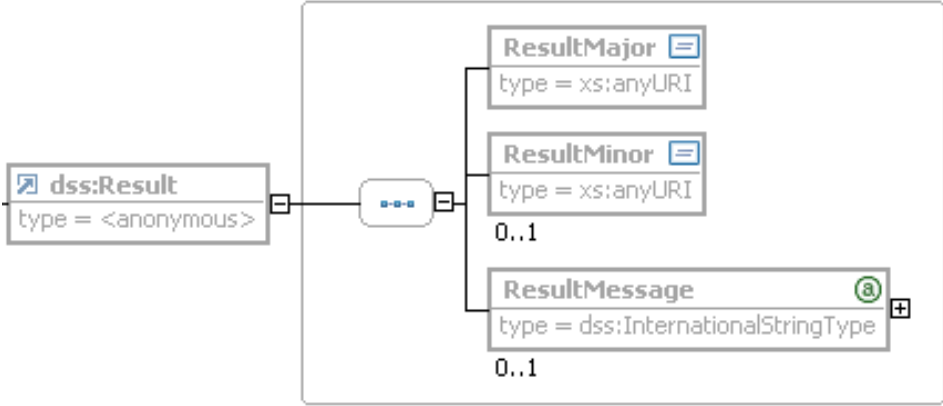
		
	Status information and errors in Disconnect	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidSlotHandle • /resultminor/ifdl/terminal#unknownAction • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A connection to an eCard was established with Connect.	
Postconditions	The SlotHandle loses its validity.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the Disconnect function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).	

3.2.3 BeginTransaction

Name	BeginTransaction
Description	The BeginTransaction function starts a transaction within which a series of commands can be sent to the eCard without permitting access of another process to the eCard. If a command is not successful in the transaction, the complete transaction is reset.
Invocation parameters	 <p>Invocation of the BeginTransaction function.</p>

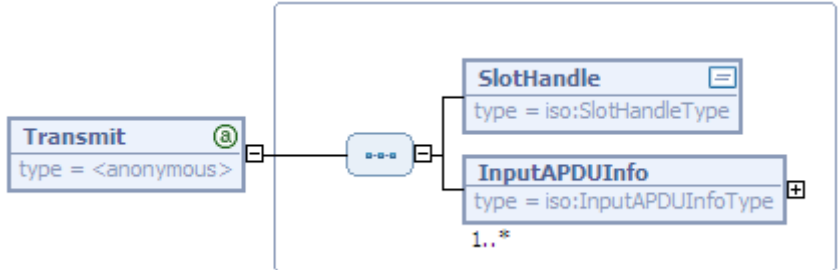
	Name	Description
	SlotHandle	With the SlotHandle the connection established with Connect to the eCard is addressed.
Return		
	Return of the BeginTransaction function.	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
		
	Status information and errors in BeginTransaction	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidSlotHandle • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A connection to an eCard was established with Connect.	
Postconditions	A transaction is started.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the BeginTransaction function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).	

3.2.4 EndTransaction

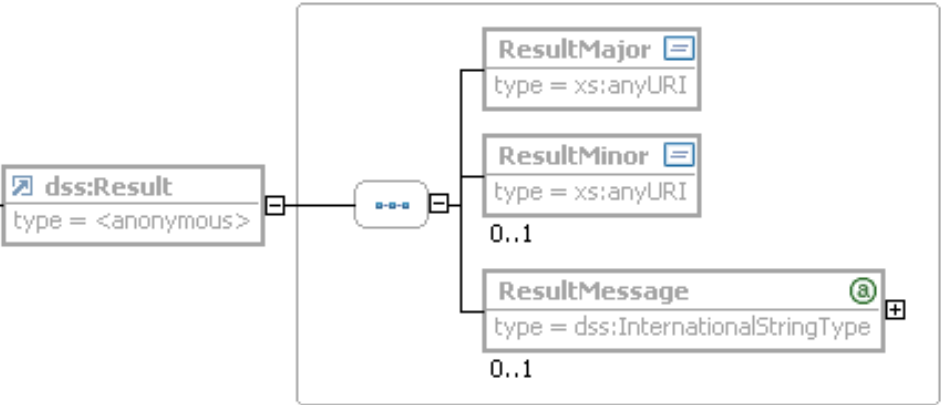
Name	EndTransaction	
Description	The EndTransaction function terminates an existing transaction with a selected eCard.	
Invocation parameters	 <p>Invocation of the EndTransaction function.</p>	
	Name	Description
	SlotHandle	The SlotHandle addresses the connection to the eCard.
Return	 <p>Return of the EndTransaction function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	 <p>Status information and errors in EndTransaction</p>	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error • /resultmajor#warning

	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidSlotHandle • /resultminor/ifdl/IO#noTransactionStarted • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A connection to an eCard was established with <code>Connect</code> and a transaction started for the thus-connected card with <code>BeginTransaction</code> .	
Postconditions	The transaction is terminated.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the <code>EndTransaction</code> function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).	

3.2.5 Transmit

Name	Transmit	
Description	The <code>Transmit</code> function sends one or more APDU(s) to a connected eCard. In order to support the batch processing a set of <code>AcceptableStatusCode</code> -elements (9000 etc.) MAY be attached to each <code>InputAPDU</code> . If the eCard returns some not expected status code it is – even in case of secure messaging – clear that there is a serious error and it does not make sense to feed the remaining <code>InputAPDU</code> -elements in the batch to the eCard.	
Invocation parameters	 <p>Invocation of the <code>Transmit</code> function.</p>	
	Name	Description
	SlotHandle	With the <code>SlotHandle</code> the connection established with <code>Connect</code> to the eCard is addressed.
	InputAPDUInfo	MAY be present multiple times and contains the command APDU, which is sent to the eCard and optionally acceptable status codes. It is of type <code>InputAPDUInfoType</code> , which is explained below.

	<div data-bbox="405 255 1299 539"> </div> <p>The InputAPDUInfo contains information about an APDU, which will be sent to the card.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>InputAPDU</td><td>Contains the APDU which is to be sent to the eCard.</td></tr> <tr> <td>AcceptableStatusCode</td><td> <p>MAY be present multiple times per InputAPDU-element in order to specify the set of expected status codes. If the status code which is returned from the eCard is not among the expected values the batch processing SHALL be stopped and the result of the processing returned to the caller as this indicates that there is a serious error condition.</p> <p>If the AcceptableStatusCode-element is omitted, any returned status code is assumed to be acceptable.</p> <p>AcceptableStatusCode-elements containing only one byte match all status codes starting with this byte.</p> </td></tr> </tbody> </table>	Name	Description	InputAPDU	Contains the APDU which is to be sent to the eCard.	AcceptableStatusCode	<p>MAY be present multiple times per InputAPDU-element in order to specify the set of expected status codes. If the status code which is returned from the eCard is not among the expected values the batch processing SHALL be stopped and the result of the processing returned to the caller as this indicates that there is a serious error condition.</p> <p>If the AcceptableStatusCode-element is omitted, any returned status code is assumed to be acceptable.</p> <p>AcceptableStatusCode-elements containing only one byte match all status codes starting with this byte.</p>
Name	Description						
InputAPDU	Contains the APDU which is to be sent to the eCard.						
AcceptableStatusCode	<p>MAY be present multiple times per InputAPDU-element in order to specify the set of expected status codes. If the status code which is returned from the eCard is not among the expected values the batch processing SHALL be stopped and the result of the processing returned to the caller as this indicates that there is a serious error condition.</p> <p>If the AcceptableStatusCode-element is omitted, any returned status code is assumed to be acceptable.</p> <p>AcceptableStatusCode-elements containing only one byte match all status codes starting with this byte.</p>						
<p>Return</p>	<div data-bbox="405 1171 1217 1429"> </div> <p>Return of the Transmit function.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>dss:Result</td><td>Contains the status information and the errors of an executed action. This element is described in more detail below.</td></tr> <tr> <td>OutputAPDU</td><td> <p>MAY be present multiple times and contains the APDU returned by the eCard. If the batch processing is stopped because a non-acceptable status word (see above) was returned, all response ADPUs including the one containing the non-acceptable status word SHALL be included. A successful call of the Transmit function MUST contain exactly as many InputAPDU- as OutputAPDU-elements.</p> </td></tr> </tbody> </table>	Name	Description	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.	OutputAPDU	<p>MAY be present multiple times and contains the APDU returned by the eCard. If the batch processing is stopped because a non-acceptable status word (see above) was returned, all response ADPUs including the one containing the non-acceptable status word SHALL be included. A successful call of the Transmit function MUST contain exactly as many InputAPDU- as OutputAPDU-elements.</p>
Name	Description						
dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.						
OutputAPDU	<p>MAY be present multiple times and contains the APDU returned by the eCard. If the batch processing is stopped because a non-acceptable status word (see above) was returned, all response ADPUs including the one containing the non-acceptable status word SHALL be included. A successful call of the Transmit function MUST contain exactly as many InputAPDU- as OutputAPDU-elements.</p>						

		
	Status information and errors in Transmit	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> • /resultmajor#ok • /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidSlotHandle • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A connection to an eCard was established with Connect.	
Postconditions	The commands specified by the batch of APDU are executed by the eCard.	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the Transmit function in the PC/SC resource manager (also refer to [PC/SC], Part 5, Section 3.2.5.2).	

3.3 User interaction functions

3.3.1 VerifyUser

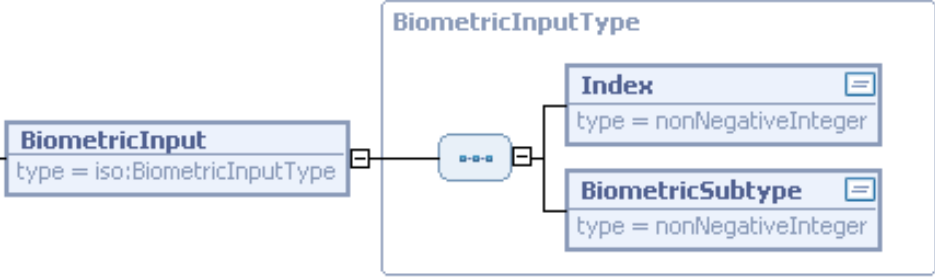
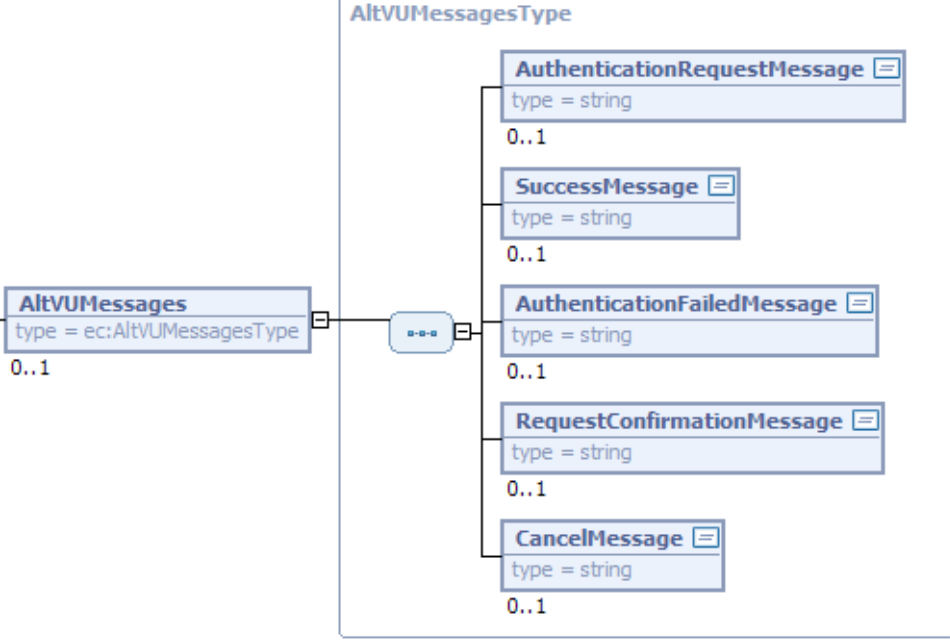
Name	VerifyUser
Description	The VerifyUser function initiates user verification with a PIN or a biometric characteristic.

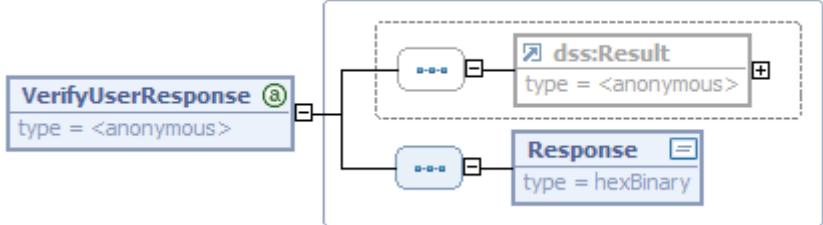
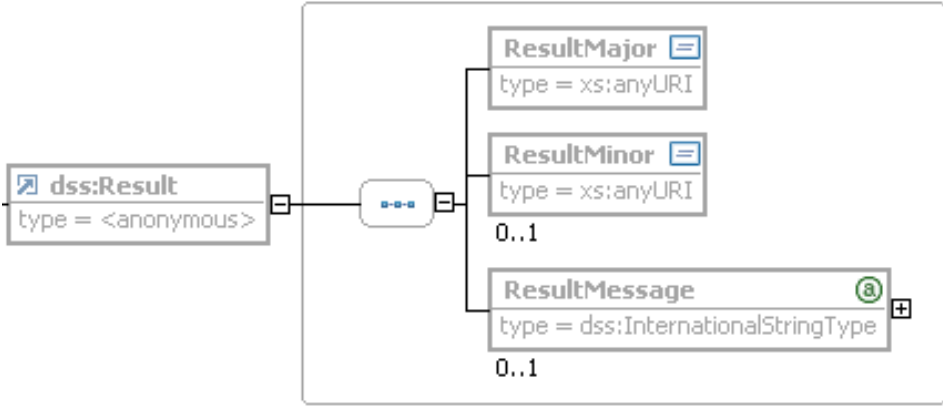
Invocation parameters	<p>Invocation of the VerifyUser function.</p>												
	<table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>SlotHandle</td><td>With the SlotHandle the connection (established with Connect) to the eCard is addressed.</td></tr> <tr> <td>InputUnit</td><td>Specifies the input unit which is to be used for user verification and also contains additional information on possible processing of user verification data. The entry is of the InputUnitType described below.</td></tr> <tr> <td>DisplayIndex</td><td>Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter is omitted.</td></tr> <tr> <td>AltVUMessages</td><td>Is an optional parameter which specifies the various messages which should be shown on the display during the verification process (see below for details). If this parameter is missing, standard texts are displayed.</td></tr> <tr> <td>TimeoutUntilFirst Key</td><td>Is an optional parameter which describes the timeout in milliseconds before the first key actuation.</td></tr> </tbody> </table>	Name	Description	SlotHandle	With the SlotHandle the connection (established with Connect) to the eCard is addressed.	InputUnit	Specifies the input unit which is to be used for user verification and also contains additional information on possible processing of user verification data. The entry is of the InputUnitType described below.	DisplayIndex	Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter is omitted.	AltVUMessages	Is an optional parameter which specifies the various messages which should be shown on the display during the verification process (see below for details). If this parameter is missing, standard texts are displayed.	TimeoutUntilFirst Key	Is an optional parameter which describes the timeout in milliseconds before the first key actuation.
Name	Description												
SlotHandle	With the SlotHandle the connection (established with Connect) to the eCard is addressed.												
InputUnit	Specifies the input unit which is to be used for user verification and also contains additional information on possible processing of user verification data. The entry is of the InputUnitType described below.												
DisplayIndex	Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter is omitted.												
AltVUMessages	Is an optional parameter which specifies the various messages which should be shown on the display during the verification process (see below for details). If this parameter is missing, standard texts are displayed.												
TimeoutUntilFirst Key	Is an optional parameter which describes the timeout in milliseconds before the first key actuation.												

	TimeoutAfterFirst Key	Is an optional parameter which describes the timeout in milliseconds after the first key actuation.
	Template	If applicable, the acquired verification data are entered into the template before the data are sent to the eCard. The structure of the template corresponds to the structure of an APDU for the VERIFY command in accordance with [ISO7816-4] (Section 7.5.6).
	<p>InputUnit is an invocation parameter of VerifyUser</p>	
	Name	Description
	PinInput	This parameter is used if the user is to be authenticated by means of a PIN. It is of the PinInputType described below.
	BiometricInput	If the user is authenticated by a biometric characteristic, a parameter of the BiometricInputType (see below for details) must be specified.
	<p>The PinInput element is a possible child element of the InputUnit element.</p>	
	Name	Description
	Index	The index of the PIN pad to be used.
	PasswordAttributes	Contains the password attributes as defined in [ISO7816-15]. Also refer to [TR-03112-4]. See below for details.

	<div data-bbox="411 255 1353 1064"> <pre> classDiagram class PasswordAttributesType { pwdFlags iso:PasswordFlagsType pwdType iso:PasswordTypeType minLength nonNegativeInteger storedLength nonNegativeInteger maxLength nonNegativeInteger padChar iso:PadCharType lastPasswordChange dateTime } class PasswordAttributes { type iso:PasswordAttributesType } PasswordAttributesType "1" -- "0..1" PasswordAttributes </pre> </div> <p>The PasswordAttributes element is part of the PinInputType (see above) and of the PinCompareQualifierType (refer to [TR-03112-4]).</p>
Name	Description

	pwdFlags	<p>Contains information on the character of the PIN (also refer to pwdFlags in accordance with [ISO7816-15]). The PasswordFlagsType is defined as follows:</p> <pre> <simpleType name="PasswordFlagsType"> <union memberTypes="iso:BitString"> <simpleType> <list> <simpleType> <restriction base="token"> <enumeration value="case-sensitive" /> <enumeration value="local" /> <enumeration value="change-disabled" /> <enumeration value="unblock-disabled" /> <enumeration value="initialized" /> <enumeration value="needs-padding" /> <enumeration value="unblockingPassword" /> <enumeration value="soPassword" /> <enumeration value="disable-allowed" /> <enumeration value="integrity-protected" /> <enumeration value="confidentiality-protected"/> <enumeration value="exchangeRefData" /> <enumeration value="resetRetryCounter1" /> <enumeration value="resetRetryCounter2" /> </restriction> </simpleType> </list> </simpleType> </union> </simpleType> </pre>
	pwdType	<p>Contains information on the type of PIN (also refer to pwdType in accordance with [ISO7816-15]). The PasswordTypeType is defined as follows:</p> <pre> <simpleType name="PasswordTypeType"> <restriction base="string"> <enumeration value="bcd" /> <enumeration value="ascii-numeric" /> <enumeration value="utf8" /> <enumeration value="half-nibble-bcd" /> <enumeration value="iso9564-1" /> </restriction> </simpleType> </pre>
	minLength	Contains the minimum length of the PIN.
	storedLength	Contains the length of the PIN as stored on the card.
	maxLength	MAY contain the maximum length.
	padChar	MAY contain the padding character which is to be used for padding.
	lastPassword Change	MAY contain the time of the last PIN modification.

	 <pre> classDiagram class BiometricInputType { BiometricInput type = iso:BiometricInputType choice Index type = nonNegativeInteger BiometricSubtype type = nonNegativeInteger endchoice } class BiometricInput { type = iso:BiometricInputType } class Index { type = nonNegativeInteger } class BiometricSubtype { type = nonNegativeInteger } BiometricInputType -- BiometricInput BiometricInputType -- Index BiometricInputType -- BiometricSubtype </pre> <p>BiometricInput is a parameter of the InputUnitType</p>								
<table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>Index</td><td>The index of the biometric sensor which is to be used.</td></tr> <tr> <td>BiometricSubtype</td><td>Specifies the subtype of the biometric characteristic in accordance with Section 7.14 of [ISO19784-1].</td></tr> </tbody> </table>	Name	Description	Index	The index of the biometric sensor which is to be used.	BiometricSubtype	Specifies the subtype of the biometric characteristic in accordance with Section 7.14 of [ISO19784-1].			
Name	Description								
Index	The index of the biometric sensor which is to be used.								
BiometricSubtype	Specifies the subtype of the biometric characteristic in accordance with Section 7.14 of [ISO19784-1].								
	 <pre> classDiagram class AltVUMessagesType { AltVUMessages type = ec:AltVUMessagesType choice AuthenticationRequestMessage type = string 0..1 SuccessMessage type = string 0..1 AuthenticationFailedMessage type = string 0..1 RequestConfirmationMessage type = string 0..1 CancelMessage type = string 0..1 endchoice } class AltVUMessages { type = ec:AltVUMessagesType } class AuthenticationRequestMessage { type = string } class SuccessMessage { type = string } class AuthenticationFailedMessage { type = string } class RequestConfirmationMessage { type = string } class CancelMessage { type = string } AltVUMessagesType -- AltVUMessages AltVUMessagesType -- AuthenticationRequestMessage AltVUMessagesType -- SuccessMessage AltVUMessagesType -- AuthenticationFailedMessage AltVUMessagesType -- RequestConfirmationMessage AltVUMessagesType -- CancelMessage </pre> <p>AltVUMessages is part of VerifyUser</p>								
<table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td>Authentication RequestMessage</td><td>Prompts the user to perform user verification (e.g. by entering a PIN). If this element is missing, the configured default message is used.</td></tr> <tr> <td>SuccessMessage</td><td>Informs the user that user verification was successful. If this element is missing, the configured default message is used.</td></tr> <tr> <td>AuthenticationFailedMessage</td><td>Shows the user that the user verification was not successful and that the eCard MAY therefore be blocked. If this element is missing, the configured default message is used.</td></tr> </tbody> </table>	Name	Description	Authentication RequestMessage	Prompts the user to perform user verification (e.g. by entering a PIN). If this element is missing, the configured default message is used.	SuccessMessage	Informs the user that user verification was successful. If this element is missing, the configured default message is used.	AuthenticationFailedMessage	Shows the user that the user verification was not successful and that the eCard MAY therefore be blocked. If this element is missing, the configured default message is used.	
Name	Description								
Authentication RequestMessage	Prompts the user to perform user verification (e.g. by entering a PIN). If this element is missing, the configured default message is used.								
SuccessMessage	Informs the user that user verification was successful. If this element is missing, the configured default message is used.								
AuthenticationFailedMessage	Shows the user that the user verification was not successful and that the eCard MAY therefore be blocked. If this element is missing, the configured default message is used.								

	RequestConfirmationMessage	Prompts the user to repeat the entry. If this element is missing, the configured default message is used.
	CancelMessage	Shows the user that the entry was cancelled. If this element is missing, the configured default message is used.
Return		
	Return of the VerifyUser function.	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	Response	The response of the eCard (e.g. 9000 in the event of successful user verification).
		
	Status information and errors in VerifyUser	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> /resultmajor#ok /resultmajor#error
	ResultMinor	<ul style="list-style-type: none"> /resultminor/ifdl/common#timeoutError /resultminor/ifdl/common#invalidSlotHandle /resultminor/ifdl/IO#unknownInputUnit /resultminor/ifdl#cancellationByUser /resultminor/al/common#unknownError /resultminor/ifdl/IO#unknownPINFormat /resultminor/ifdl/IO#unknownBiometricSubtype

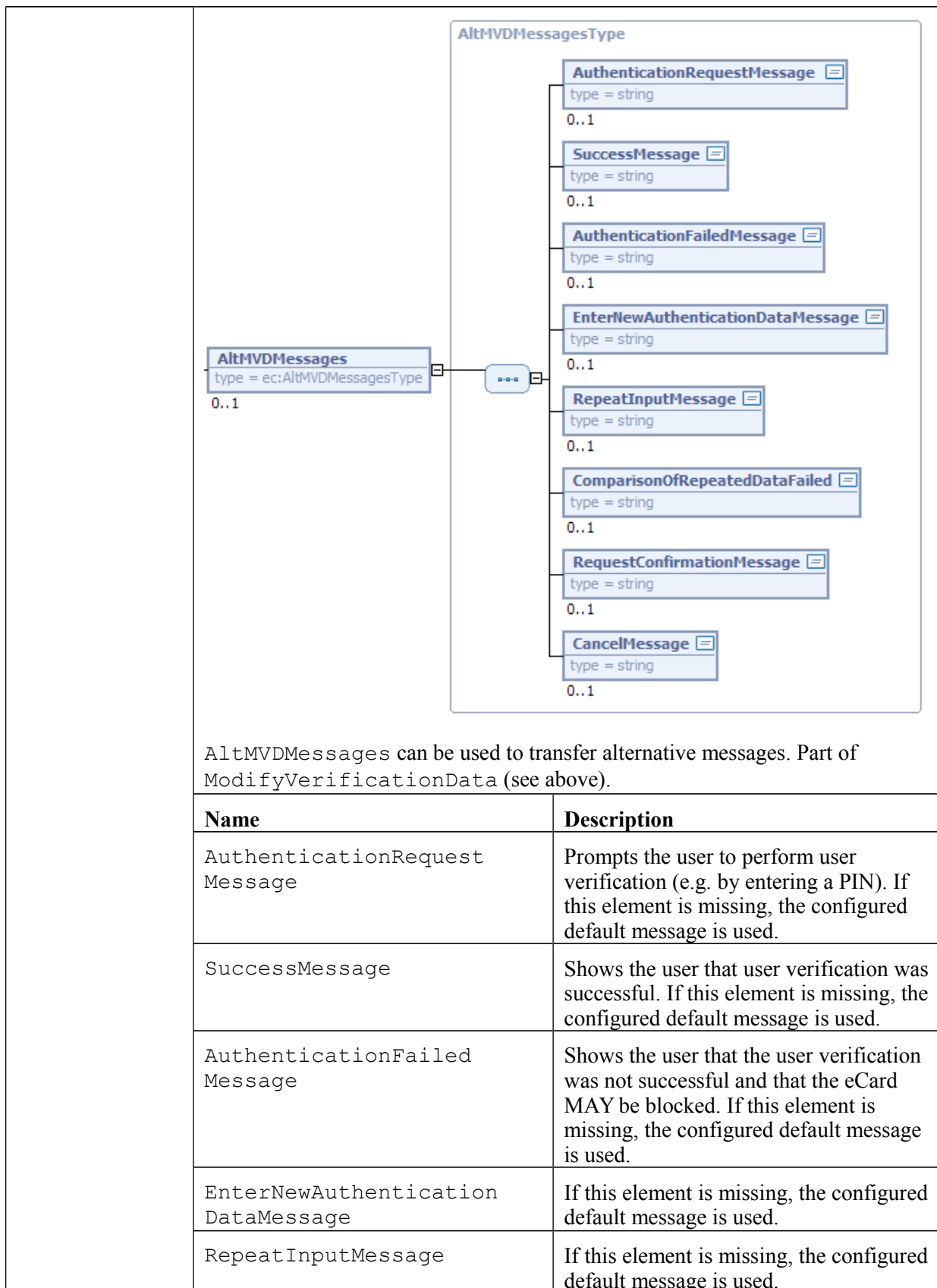
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Preconditions	A connection to an eCard was established with Connect.	
Postconditions	The corresponding authentication status on the card was established by invocation of VERIFY in accordance with [ISO7816-4].	
Notes	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with FEATURE_VERIFY_PIN_START specified in [PC/SC], Part 10 (Section 2.9) using the PIN_VERIFY_STRUCTURE defined in [PC/SC], Part 10 (Section 2.5).	

3.3.2 ModifyVerificationData

Name	ModifyVerificationData
Description	With this function the data for user authentication (PIN or biometric reference data) on an eCard are changed.

Invocation parameters	<p>Invocation of the <code>ModifyVerificationData</code> function.</p> <table border="1"> <thead> <tr> <th>Name</th><th>Description</th></tr> </thead> <tbody> <tr> <td><code>SlotHandle</code></td><td>With the <code>SlotHandle</code> the connection to the eCard (established with <code>Connect</code>) is addressed.</td></tr> <tr> <td><code>InputUnit</code></td><td>Specifies the input unit (for details refer to page 37).</td></tr> <tr> <td><code>DisplayIndex</code></td><td>Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter can be omitted.</td></tr> </tbody> </table>	Name	Description	<code>SlotHandle</code>	With the <code>SlotHandle</code> the connection to the eCard (established with <code>Connect</code>) is addressed.	<code>InputUnit</code>	Specifies the input unit (for details refer to page 37).	<code>DisplayIndex</code>	Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter can be omitted.
Name	Description								
<code>SlotHandle</code>	With the <code>SlotHandle</code> the connection to the eCard (established with <code>Connect</code>) is addressed.								
<code>InputUnit</code>	Specifies the input unit (for details refer to page 37).								
<code>DisplayIndex</code>	Specifies the index of the display on which the messages should be shown for user guidance. If no information is to be displayed or if the card terminal does not have a display, this parameter can be omitted.								

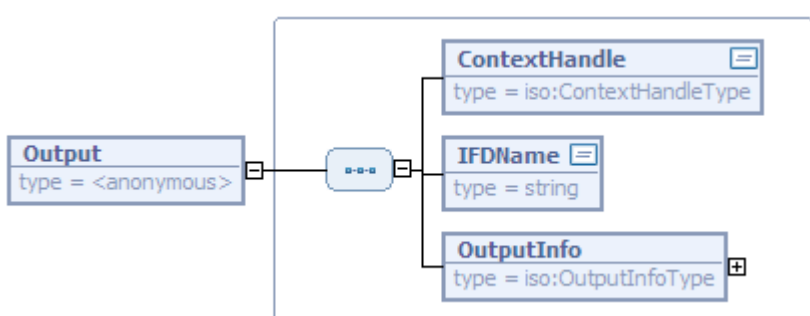
	AltMVDMessages	Is an optional parameter which specifies the various messages which should be shown on the display if the identification data are modified (see below for details). If this element is missing, standard texts are displayed.
	OldReferenceData	MAY contain the old reference data so that it is only necessary to enter the new data on the terminal. In this case the data is formatted by the calling layer. If this element is missing, the old reference data are to be entered on the terminal if necessary.
	TimeoutUntilFirstKey	Is an optional parameter which specifies the timeout in milliseconds before the first key actuation.
	TimeoutAfterFirstKey	Is an optional parameter which specifies the timeout in milliseconds after the first key actuation.
	RepeatInput	If this element is TRUE, repeated entry is mandatory. If the element is missing, it is not necessary to repeat the entry.
	Template	The acquired verification data are entered into the template before the data are sent to the eCard as APDU for the CHANGE REFERENCE DATA command (also refer to [ISO7816-4], Section 7.5.7) or the RESET RETRY COUNTER command (also refer to [ISO7816-4], Section 7.5.10).

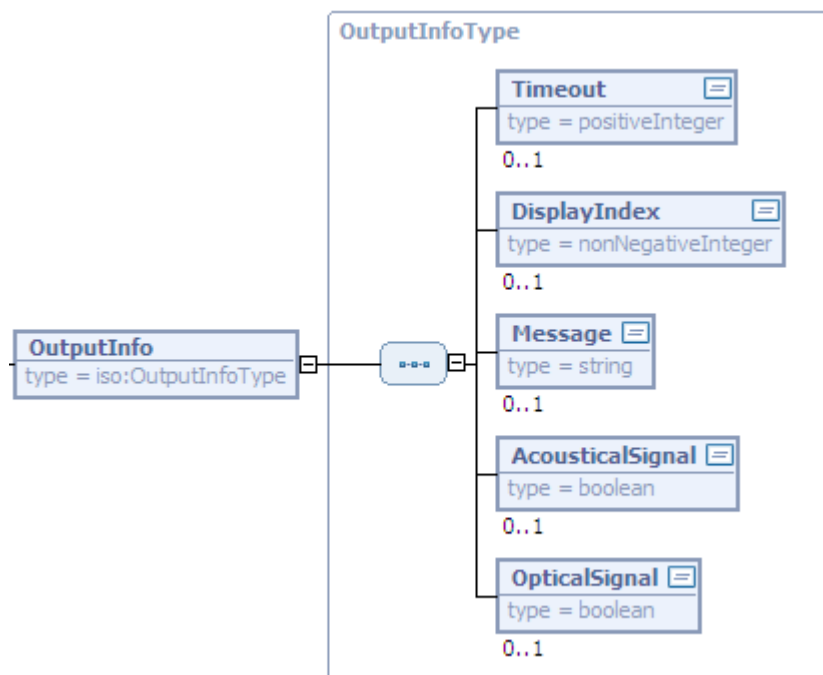


	ComparisonOfRepeatedData Failed	If this element is missing, the configured default message is used.
	RequestConfirmation Message	Prompts the user to repeat the entry. If this element is missing, the configured default message is used.
	CancelMessage	Shows the user that entry was canceled. If this element is missing, the configured default message is used.
Return		
	Return of the ModifyVerificationData function.	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	Response	The response of the eCard.
	Status information and errors in ModifyVerificationData	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> /resultmajor#ok /resultmajor#error

	ResultMinor	<ul style="list-style-type: none"> • /resultminor/ifdl/common#timeoutError • /resultminor/ifdl/common#invalidSlotHandle • /resultminor/ifdl/IO#unknownInputUnit • /resultminor/ifdl#cancellationByUser • /resultminor/ifdl/IO#repeatedDataMismatch • /resultminor/ifdl/IO#unknownPINFormat • /resultminor/ifdl/IO#unknownBiometricSubtype • /resultminor/al/common#unknownError
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Precondition	A connection to an eCard was established with <code>Connect</code> .	
Postcondition	The corresponding command - CHANGE REFERENCE DATA or RESET RETRY COUNTER in accordance with [ISO7816-4] – was executed on the card.	
Note	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with FEATURE_MODIFY_PIN_START specified in [PC/SC], Part 10 (Section 2.9) using the PIN_MODIFY_STRUCTURE defined in [PC/SC], Part 10 (Section 2.6).	

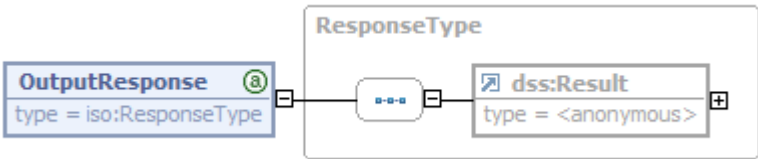
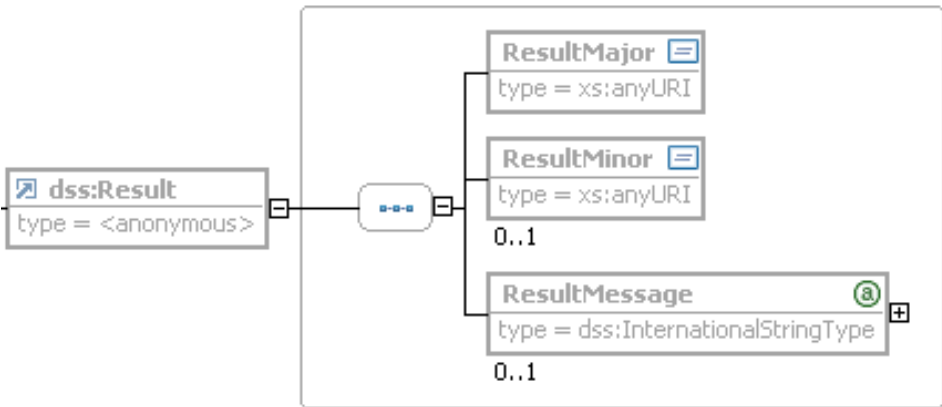
3.3.3 Output

Name	Output	
Description	The command is used to output a message on the display of a card terminal and/or output a visual or acoustic signal on a card terminal.	
Invocation parameters	 <p>Invocation of the <code>Output</code> function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
	IFDName	Unique name of the card terminal.
	OutputInfo	Provides information about the output. Details are specified below.



The `OutputInfoType` is used in the specification of the `Output` function above and is used in addition in `CardApplicationConnect` (also refer to [TR-03112-4]).

Name	Description
Timeout	MAY specify how long the output in milliseconds is maintained. If this element is missing, the output remains until <code>Cancel</code> or <code>ReleaseContext</code> is invoked.
DisplayIndex	MAY specify the index of the display on which any existing message should be output. If there is only one display, the parameter MAY be omitted.
Message	Optionally contains the message which should be output.
AcousticalSignal	This optional parameter specifies whether an acoustic signal should be output. If the card terminal does not feature a suitable device, the parameter is ignored.
OpticalSignal	This optional parameter specifies whether a visual signal should be output. If the card terminal does not feature a suitable device, the parameter is ignored.

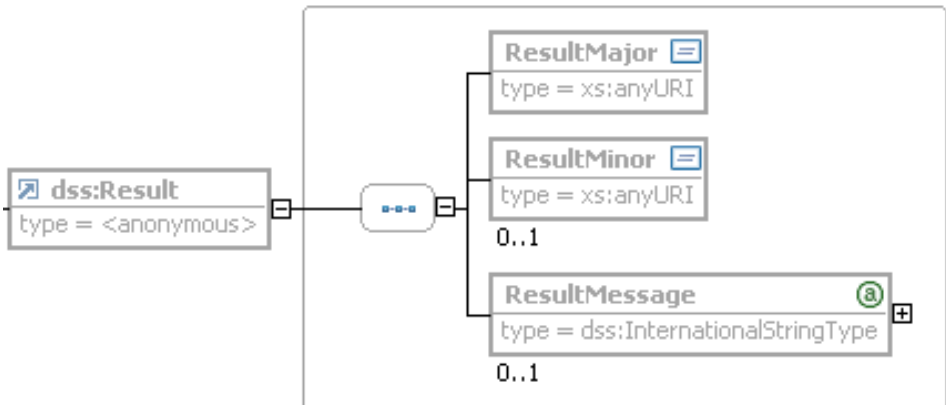
Return	 <p>Return of the Output function.</p>	
	Name	Description
	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.
	 <p>Status information and errors in Output.</p>	
	Name	Error codes
	ResultMajor	<ul style="list-style-type: none"> /resultmajor#ok /resultmajor#error /resultmajor#warning
Precondition	ResultMinor	<ul style="list-style-type: none"> /resultminor/ifdl/common#timeoutError /resultminor/ifdl/common#invalidContextHandle /resultminor/ifdl/terminal#unknownIFD /resultminor/ifdl/IO#unknownDisplayIndex /resultminor/al/common#unknownError /resultminor/ifdl/IO#unknownOutputDevice
	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Postcondition	A context was established with EstablishContext.	
Note	The respective output on the card terminal is completed.	
Note	A PC/SC handler in the IFD-Layer (also refer to Annex A) MAY implement this function with the DisplayMessage function specified in [PC/SC], Part 9 (Section 4.1.8.2).	

3.4 IFD-Callback-Interface for card terminal events

The IFD-Callback-Interface is made available from layers above the Terminal-Layer and contains exactly the function `SignalEvent`.

3.4.1 SignalEvent

Name	SignalEvent	
Description	With the <code>SignalEvent</code> function layers above the Terminal-Layer can be informed of card terminal events. The Terminal-Layer was informed with the <code>Wait</code> function of the callback address provided for this invocation and additional necessary parameters.	
Invocation parameters	<p>Invocation of the <code>SignalEvent</code> function.</p>	
	Name	Description
	ContextHandle	Handle with which the session with the Terminal-Layer is addressed.
	SessionIdentifier	Identifier transmitted during return of the <code>Wait</code> function.
	IFDEvent	IFDEvent MAY occur several times and contains information about an event which occurred on a card terminal. The parameter is of the <code>IFDStatusType</code> (refer to page 18), and contains the status information modified by the event.
Return	<p>Return of the <code>SignalEvent</code> function.</p>	
	Name	Description

	dss:Result	Contains the status information and the errors of an executed action. This element is described in more detail below.								
	<div></div> <p>Status information and errors in SignalEventResponse</p> <table><tr><th>Name</th><th>Error codes</th></tr><tr><td>ResultMajor</td><td><ul style="list-style-type: none">/resultmajor#ok/resultmajor#error</td></tr><tr><td>ResultMinor</td><td><ul style="list-style-type: none">/resultminor/ifdl/common#timeoutError/resultminor/ifdl/common#invalidContextHandle/resultminor/ifdl/terminal#unknownIFD/resultminor/al/common#unknownError</td></tr><tr><td>ResultMessage</td><td>MAY contain more detailed information on the error which occurred if required.</td></tr></table>		Name	Error codes	ResultMajor	<ul style="list-style-type: none">/resultmajor#ok/resultmajor#error	ResultMinor	<ul style="list-style-type: none">/resultminor/ifdl/common#timeoutError/resultminor/ifdl/common#invalidContextHandle/resultminor/ifdl/terminal#unknownIFD/resultminor/al/common#unknownError	ResultMessage	MAY contain more detailed information on the error which occurred if required.
Name	Error codes									
ResultMajor	<ul style="list-style-type: none">/resultmajor#ok/resultmajor#error									
ResultMinor	<ul style="list-style-type: none">/resultminor/ifdl/common#timeoutError/resultminor/ifdl/common#invalidContextHandle/resultminor/ifdl/terminal#unknownIFD/resultminor/al/common#unknownError									
ResultMessage	MAY contain more detailed information on the error which occurred if required.									
Preconditions	Registration for events was performed on specific terminals by means of Wait, whereby the respective callback address was specified.									
Postconditions	When SignalEvent is invoked, waiting for events on the specified card terminals is terminated and as a result the session identifier loses its validity.									
Notes	Also refer to Wait and Cancel.									

References

- [TR-03112-2] BSI: TR-03112-2: eCard-API-Framework – Part 2: eCard-Interface
- [TR-03112-3] BSI: TR-03112-3: eCard-API-Framework – Part 3: Management-Interface
- [TR-03112-4] BSI: TR-03112-4: eCard-API-Framework – Part 4: ISO24727-3-Interface
- [TR-03112-5] BSI: TR-03112-5: eCard-API Framework – Part 5: Support- Interface
- [TR-03112-6] BSI: TR-03112-6: eCard-API-Framework – Part 6: IFD-Interface
- [TR-03112-7] BSI: TR-03112-7: eCard-API-Framework – Part 7: Protocols
- [TR-03119] BSI: TR-03119: Anforderungen an Chipkartenleser mit ePA-Unterstützung
- [RFC2119] IETF: RFC 2119: S. Bradner: Key words for use in RFCs to Indicate Requirement Levels
- [ISO19784-1] ISO: ISO/IEC 19784-1: Information technology — Biometric application programming interface — Part 1: BioAPI specification
- [ISO24727-3] ISO: ISO/IEC 24727-3: Identification Cards — Integrated Circuit Cards Programming Interfaces — Part 3: Application Interface
- [ISO7816-15] ISO: ISO/IEC 7816-15: Identification cards - Integrated circuit(s) cards with contacts — Part 15: Cryptographic information application
- [ISO7816-4] ISO: ISO/IEC 7816-4: Identification cards — Integrated circuit cards — Part 4: Organization, security and commands for interchange
- [PC/SC] PC/SC Workgroup: PC/SC Workgroup Specifications 1.0/2.0