Andrei Tonkikh • Phone: +7(904)856-51-29 **O** github profile: **xosmig** M Email: xosmig@gmail.com codeforces profile: **xosmig Education Saint Petersburg** BS in Computer Science 2015-Present (2 year) **Academic University Graduating August 2019** Programming languages C++, Rust, Haskell, Java, Kotlin **Technologies** Git, Unix/Linux, Libgdx game framework (Java) **Projects** A small game for Android. My first experience in game development and my **Ghost Revenge** first release in Google play market. An open-source multiplayer 3D action game for Android. Not released yet. **Blackout** (github) Hwformat Pre-processor for latex, which makes writing small mathematical texts in Russian language easier. Based on regular expressions. (github) An educational project at university. Small x86-64 OS-kernel written in Rust. XO_OS (github) Open source experience I've had several pull requests to **Rust**'s standard collections library: BinaryHeap append method (merges two binary heaps in optimal time). My first experience, which wasn't complicated. (pull request) **BTreeMap** and split_off method (splits the tree into two at the given key). It was much more **BTreeSet** challenging than the previous one. (pull request) All the methods I've implemented have been successfully stabilized. Other experience In high school I participated in many programming contests and was awarded **Programming** in many important Russian programming olympiads like "All-Russian contests Olympiad of School Students in Informatics" and "Open Programming Olympiad". But now I prefer to spend my time on developing my engineering skills. I like teaching and I was a teacher in "Summer Informatics School" for a month. Teaching This is a summer school for high school students who want to learn more about programming and algorithms.

My team was awarded in "Altai CTF" – an information security competition for university students (actually, we still were in high school unlike most of our

Altai CTF

competitors).