

# GhostCore DriftNode Tactical Doctrine

DriftNode Tactical Doctrine outlines the operational use of spectral drift propulsion in live scenarios.

## 1. Node Initialization Phase:

- GhostAI pre-renders 3-5 spectral bubbles.
- Lazarus Drive must pass inertial null threshold to trigger safe drift mode.

## 2. Spectral Skid Execution:

- On collapse, the ship shifts vector using reduced-mass trajectory.
- Enables fast sidestep re-entry, interstellar repositioning, or temporal delay.

## 3. Combat Repositioning:

- DriftNodes can be used for tactical dodging, flanking maneuvers, or vector realignment during photon lance charging.
- Ideal against orbital defense locks or swarm targeting.

## 4. Cascade Collapse Contingency:

- If node integrity drops below 78%, initiate SCRAM protocol.
- Auto-fallback to Lazarus Drive inertial dampening-only mode.

## 5. Weapon Synchronization:

- PhotonDrive and LightBane-class energy lances must realign before firing during DriftState.
- Delay of 1.8s enforced for post-drift weapon recalibration.

## 6. DriftHUD Overlay:

- Required for pilots during high-g maneuvering.
- Records afterimage telemetry for frame-lock reentry prediction.

Operators must train in DriftHUD Mode and log all spectral engagements under Doctrine Protocol-7.

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