

Homework 1:

PyCharm, Python Basics, Testing

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Symbolische Programmiersprache

Due: Wednesday, October 22, 2025, 12:00 (noon)

In this exercise you will:

- Install and setup Python¹ and PyCharm².
- Review and implement some basic Python functionalities.
- Get some hands-on experience with:
 - The python `doctest` and `unittest` frameworks for testing.
 - Using basic Git features in PyCharm.
 - Run and debug applications in PyCharm.

If you have any questions, please ask us on Slack³ by posting your question in the general channel (preferred) or by directly messaging the tutor: Katharina Halser.

Exercise 1: Setting up the Git project

In order to actively participate in the exercise you need to be registered to the moodle course⁴ where we will release weekly homeworks. Doing the homeworks will not allow you to collect bonus points for the exam, refer to the moodle course for details. In order to be able to submit your homework starting from next week, make sure to do the following steps (ask the tutors if any of the steps is unclear to you):

1. Make sure you have a Gitlab account for gitlab.cip.ifi.lmu.de

*Credit: Exercises are based on previous iterations from Katerina Kalouli.

¹We will use Miniconda to manage Python environments: <https://docs.conda.io/en/latest/miniconda.html>

²You are free to use any other IDE, if you want to follow along during the exercise, install PyCharm following <https://www.jetbrains.com/pycharm/download/>

³https://join.slack.com/t/symprog2526/shared_invite/zt-3f23zmy6t-rw1PrvlcBnxvrz6e3meq0g

⁴<https://moodle.lmu.de/course/view.php?id=42814>

2. By now you should have formed teams of 3 or 4 students by entering one of the predefined groups in moodle. If you would like to participate and are not yet part of any group, please enter a group or reach out to us if you have missed the deadline for joining a group (21.10.2025, 12:00).
3. Until next week, we will create a project in Gitlab for you. Download your homework on moodle and submit your solution by pushing to this project. For following along today, you can simply create a test project.
4. **Please do not create separate files or folders to submit your solution. Instead, change the files we provided.**
5. **Important: do NOT change the tests themselves, implement the missing functionality instead. Changing the tests will result in your exercise sheet scored with 0 points.**

Exercise 2: Python Basics

Exercise 2.1: Doctests

Use the doctest module to test your implementation of the functions in the module `hw01_basics.basics`.

Run your tests with (this assumes that you are in the `src/` directory of your repository):

```
python3 -m doctest -v hw01_basics/basics.py
```

You can also run the unittest (from your root directory):

```
python3 -m unittest -v src.hw01_basics.test_basics
```

Exercise 3: Python Basics

For each function, replace the pass statement, so that the function works properly as described below and indicated by the doctests. Make sure the doctests pass the test afterward.

1. `greetings()`
Print the string *"Hello! Welcome to the first homework assignment!"*
2. `modulo(x,y):`
Given two variables `x` and `y`. Calculate `x mod y`.
3. `odd(x):`
Determine whether `x` is odd or not. Use the function `modulo(x,y)` in your calculation.
4. `happy_birthday(name, age):`
Given a name and an age. Print the sentence *"Happy >age<th birthday, >name<!"*.

5. `word_multiplier(word,n):`
Given a word and a natural number. Return the word repeated itself n times in a row.
6. `reverse(w):`
Return the reverse of a word, as you would read it backwards.
7. `every_nth(word, n):`
Return only every n th letter of a word.
8. `second_element(list):`
Return the second element from a list.
9. `concatenate_lists(list_a, list_b):`
Return the concatenation of both lists.
10. `swap_half(list):`
Swaps the first half of a list with the second half of the list. If the length of the list is odd, then the first half has one less element than the second half. You can make use of the `concatenate_lists(list_a, list_b)` function.
11. `replace_elements(list_a, replacement_indices, new_value):`
Replace all elements in `list_a` at the positions in `replacement_indices` with the new value.
12. `long_strings(string_list, max_length):`
Return a list of booleans: True for each string in `string_list` if the string is greater than `max_length` and False otherwise.
13. `print_squares(list):`
Prints the square values of each element in the list. You can use a for-loop for this problem.
14. `count_to_k(k):`
Print out the numbers counting from 0 to k , excluding k . If k is negative, count 'down' from 0, excluding 0. You can use a while-loop for this problem or the `range(...)` function.
15. `no_numbers(w):`
Return True or False whether a string `w` contains no number symbols (0–9).
16. `contains_substring(string,substring):`
Return True or False whether a string contains a substring.

Exercise 4: Self-study: Familiarize yourself with PyCharm

PyCharm is a powerful integrated development environment (IDE) that we will use in this course. Please familiarize yourself with the IDE by completing (1) the **Onboarding** tour, (2) **Editor basics**, (3) **Run and debug** and (4) **Git** lessons. You can access the lessons by navigating **View > Tools Windows > Learn** as shown in Figure 1. Let us know if you run into any issues.

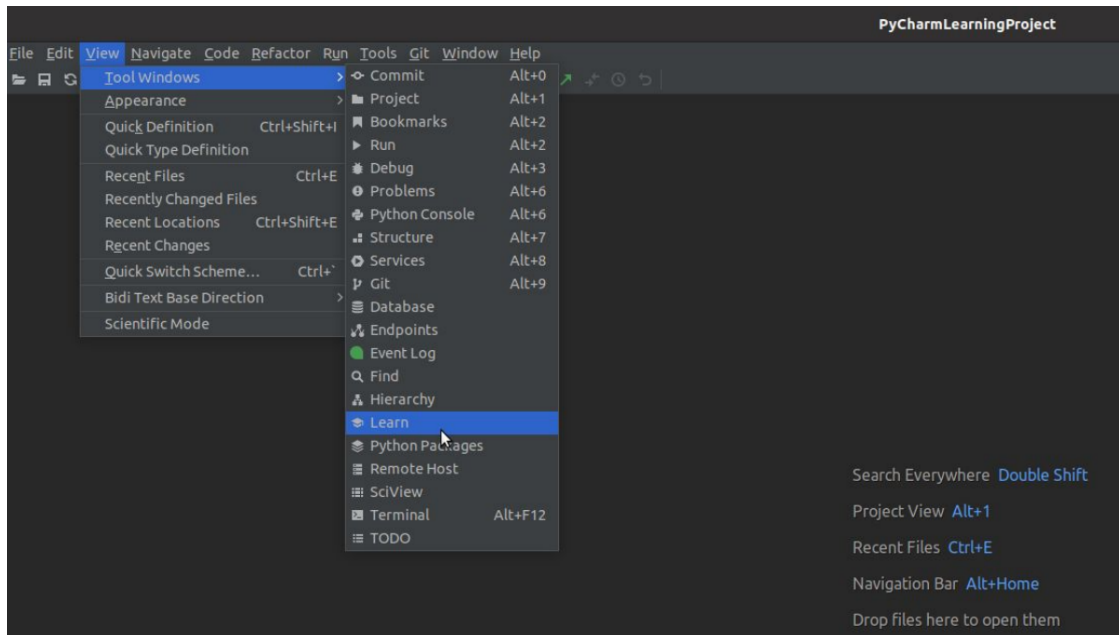


Figure 1: Access PyCharm's built-in tutorial: **View > Tools Windows > Learn**