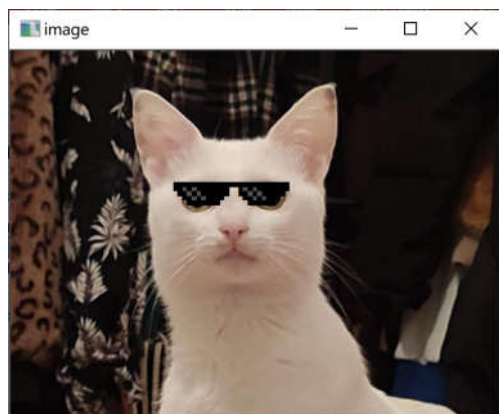
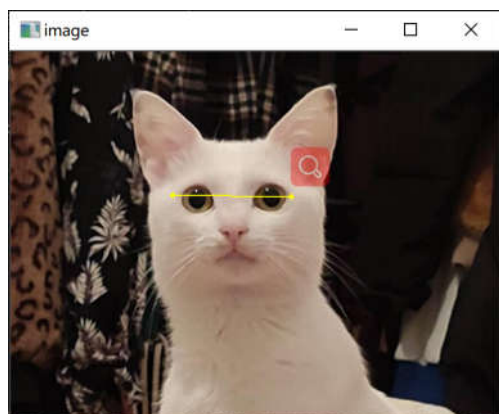


Python编程与人工智能实践

应用篇：OpenCV基础



于泓

鲁东大学

信息与电气工程学院

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OpenCV

- OpenCV 是 Intel® 开源计算机视觉库。它由一系列 C 函数和少量 C++ 类构成，实现了图像处理和计算机视觉方面的很多通用算法。OpenCV 拥有包括 300 多个 C 函数的跨平台的中、高层 API。它不依赖于其它的外部库——尽管也可以使用某些外部库。OpenCV 对非商业应用和商业应用都是免费的

OpenCV安装:

```
pip install opencv-python
```

安装成功后打印版本进行测试

```
Type "help", "copyright", "  
>>> import cv2  
>>> print(cv2.__version__)  
4.5.1  
>>> _
```

每个元素是0-255

(B,G,R) 之间的整数

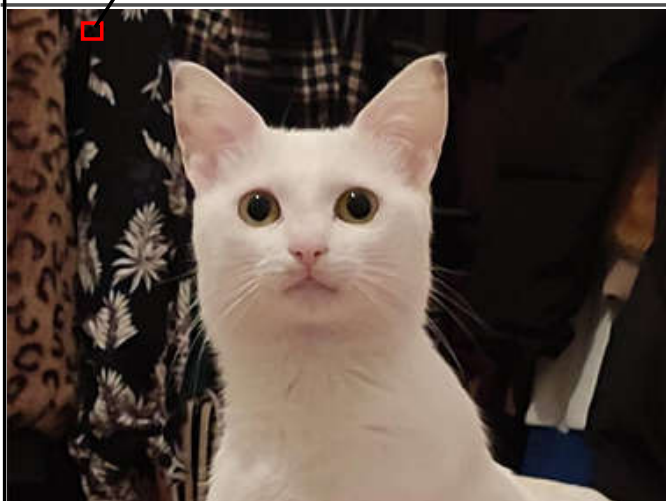
(Gray)

(B,G,R, **alpha**)

(0,0)

X

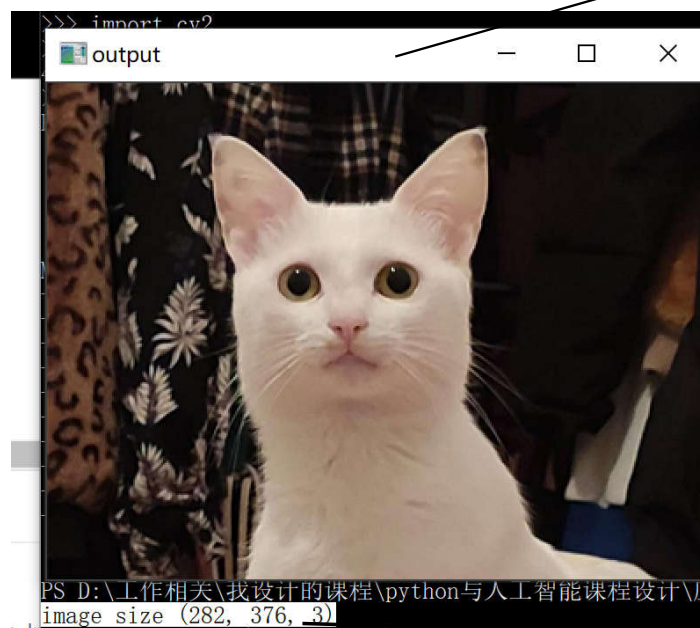
Y



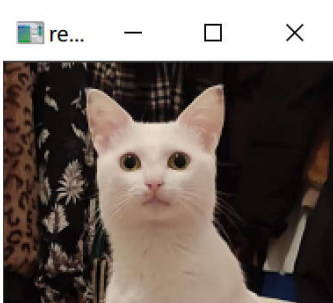
图像读取 cv2.imread

```
import cv2
import numpy as np
if __name__ == "__main__":
    # 读取图像并显示
    img= cv2.imread("cat.bmp")
    print("image size",np.shape(img))
    cv2.imshow("output",img)
```

窗口



大小



图像缩放

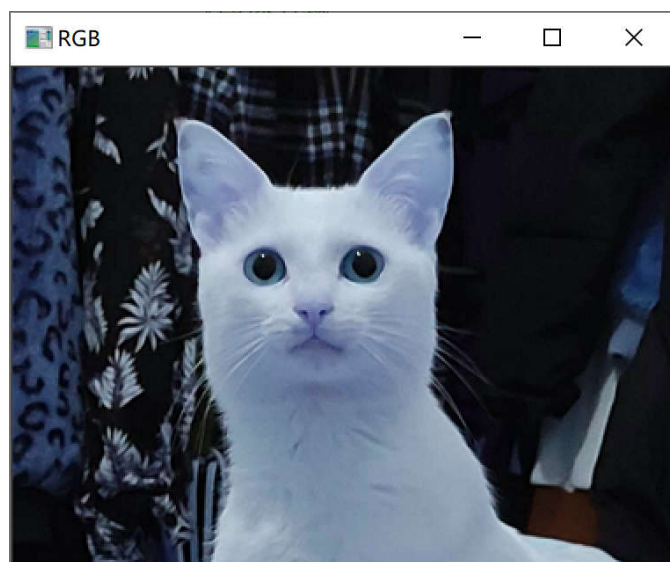
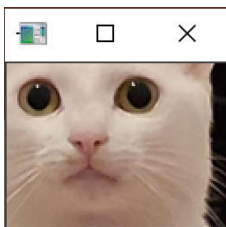
```
# 图像缩放
h = np.shape(img)[0]
w = np.shape(img)[1]
scale = 2

imgResize1 = cv2.resize(img, (int(w*scale), int(h*scale)))
cv2.imshow("reszie1", imgResize1)
print("imresize1 size ", np.shape(imgResize1))

scale = 0.5
imgResize2 = cv2.resize(img, (int(w*scale), int(h*scale)))
cv2.imshow("reszie2", imgResize2)
print("imgresize2 size", np.shape(imgResize2))
```

openCV中的参数
一般顺序 (w,h)
(x,y)
注意与numpy维度之间的区别

```
image size (282, 376, 3)
imresize1 size (564, 752, 3)
imgresize2 size (141, 188, 3)
```



```
image size (282, 376, 3)
imresize1 size (564, 752, 3)
imgresize2 size (141, 188, 3)
imgcropped size (94, 125, 3)
image_Gray size (282, 376)
```

图像剪裁

```
imgCropped = img[int(h/3):int(2*h/3),int(w/3):int(w*2/3)]
cv2.imshow("cropped",imgCropped)
print("imgcropped size",np.shape(imgCropped))
```

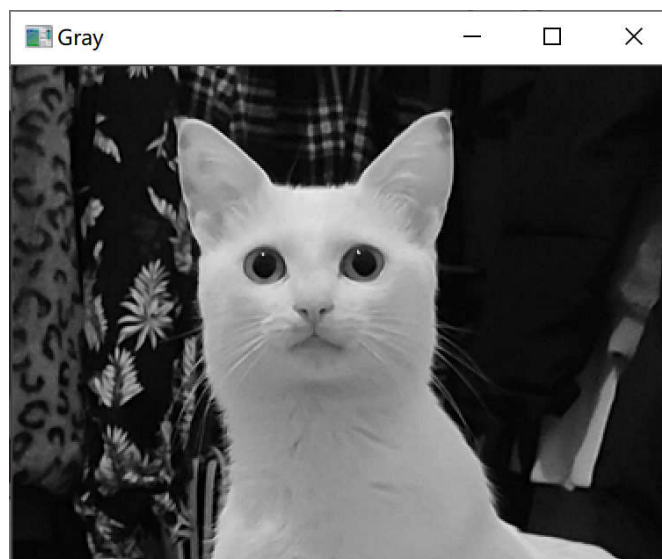
颜色变换

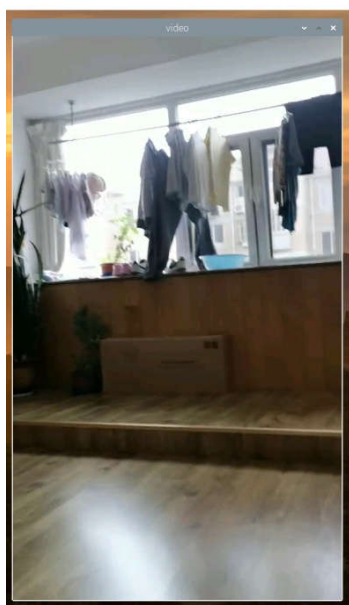
```
img_RGB = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img_Gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
print("image_Gray size",np.shape(img_Gray))
cv2.imshow("RGB",img_RGB)
cv2.imshow("Gray",img_Gray)
```

等待按键

```
cv2.waitKey(0)
```

等待任意按键
0 表示一直等待
加任意数字 (ms)
表示等待一段时间
后继续执行





视频文件



网络视频服务器



IP摄像头

视频读取

```
import cv2
# 读取视频并显示
# 读取视频文件
cap = cv2.VideoCapture('test.mp4')

# 读取摄像头
cap = cv2.VideoCapture(0)

# 读取视频流
video = "http://admin:admin@192.168.1.3:8081/"
cap = cv2.VideoCapture(video)

while True:
    success, img = cap.read()
    if success:
        cv2.imshow("video",img)
        if cv2.waitKey(1) & 0xFF == ord('q'):
            break
    cap.release()
```

读取视频文件

读取摄像头

读取视频流

循环

按q退出

```

if __name__ == "__main__":
    # 创建一个纯黑的图像用来进行绘图展示
    img = np.zeros((512,512,3),np.uint8)

    '''画直线'''
    # 点1 坐标
    p1 = (0,0)
    # 点2 坐标
    p2 = (img.shape[1],img.shape[0])
    # 线的颜色
    color = (0,255,0)
    # 线的宽度
    size_line = 3
    cv2.line(img,p1,p2,color,size_line)
  
```

```

'''画矩形 空心'''
  
```

```

# 左上角坐标
  
```

```

pos_rect = (0,0)
  
```

```

# 矩形的 宽和高(w,h)
  
```

```

size_rect = (250,350)
  
```

```

# 矩形颜色
  
```

```

color = (0,0,255)
  
```

```

# 线宽
  
```

```

size_line = 2
  
```

```

cv2.rectangle(img,pos_rect,size_rect,color,size_line)
  
```

```

'''画矩形 实心'''
  
```

```

cv2.rectangle(img,(100,100),(200,200),(255,0,0),cv2.FILLED )
  
```

OpenCV 绘图

```

'''画圆形 空心'''
  
```

```

# 圆心
  
```

```

p_center = (400,50)
  
```

```

# 半径
  
```

```

len_R = 30
  
```

```

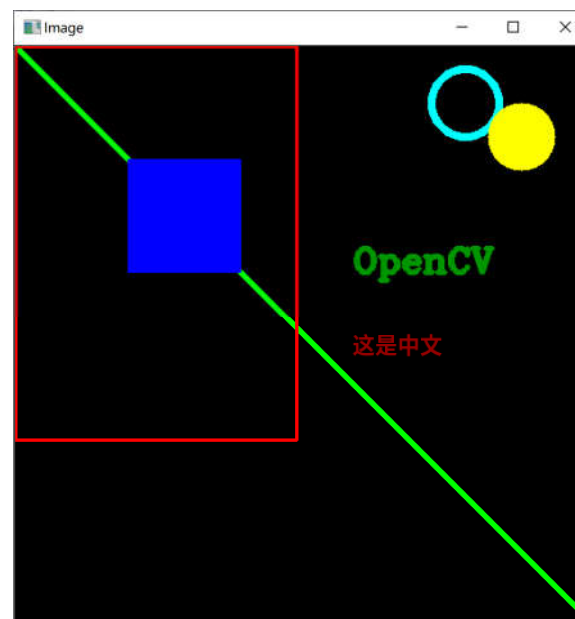
cv2.circle(img,p_center,len_R,(255,255,0),5)
  
```

```

'''画圆形 实心'''
  
```

```

cv2.circle(img,(450,80),30,(0,255,255),cv2.FILLED)
  
```



文字输出

```
'''文字输出'''
```

```
# 输出的文字
```

```
str_txt = "OpenCV"
```

```
# 文字输出区域的左上角坐标
```

```
pos_txt = (300,200)
```

```
# 字体
```

```
font = cv2.FONT_HERSHEY_COMPLEX
```

```
# 字号
```

```
font_size = 1
```

```
# 颜色
```

```
color = (0,150,0)
```

```
# 绘制文字的线宽
```

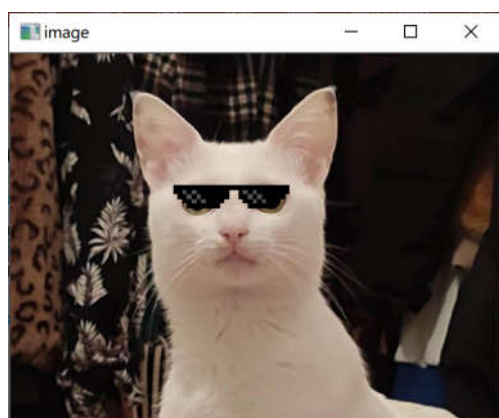
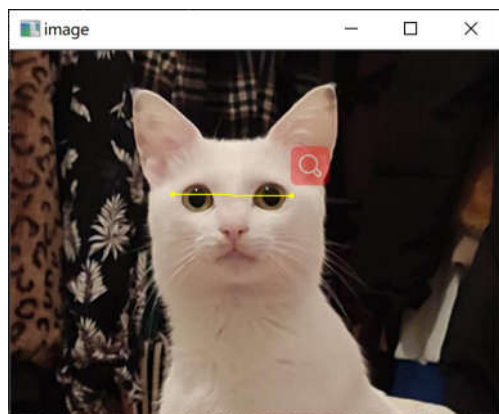
```
line_size = 3
```

```
cv2.putText(img,str_txt,pos_txt,font,font_size,color,line_size)
```

绘制中文 **pip install Pillow**

```
def paint_chinese_opencv(im,chinese,pos,color,font_size = 20):  
    img_PIL = Image.fromarray(cv2.cvtColor(im,cv2.COLOR_BGR2RGB))  
    font = ImageFont.truetype('NotoSansCJK-Bold.ttc',font_size,encoding="utf-8")  
    fillColor = color  
    position = pos  
  
    draw = ImageDraw.Draw(img_PIL)  
    draw.text(position,chinese,fillColor,font)  
    img = cv2.cvtColor(np.asarray(img_PIL),cv2.COLOR_RGB2BGR)  
    return img  
  
'''中文输出'''  
color_rgb = (150,0,0)  
str_txt = "这是中文"  
pos_text = (300,250)  
img = paint_chinese_opencv(img,"这是中文",pos_text,color_rgb)  
  
cv2.imshow("Image",img)  
cv2.waitKey(0)
```


绘图加鼠标操作给小猫加眼镜



鼠标回调函数

鼠标动作

鼠标坐标

传递参数

```
def points_collect(event,x,y,flags,param):
    dic_points = param
    if event == cv2.EVENT_LBUTTONDOWNCLK:
        if len(dic_points['p2'])>0:
            dic_points['p2']=()
            dic_points['p1']=(x,y)
        elif len(dic_points['p1'])==0:
            dic_points['p1']=(x,y)
        elif len(dic_points['p1'])>0:
            dic_points['p2']=(x,y)

    if event == cv2.EVENT_MOUSEMOVE:
        dic_points['p_move']=(x,y)
```

左键双击

已经有记录了
则重新记录

没有记录
记录P1

P1已经记录了
记录P2

记录移动坐标

```
if __name__=="__main__":

    # 记录坐标的字典
    dic_points = {}
    dic_points["p1"]=()
    dic_points["p2"]=()
    dic_points["p_move"]=()

    # 设置回调函数
    cv2.namedWindow('image')
    cv2.setMouseCallback('image', points_collect,param=dic_points)
```

响应鼠标动作
的窗口

P1 P2都有
连接 P1 P2

```
def drawline(img,dic_points):  
    color = (0,255,255)  
    if len(dic_points['p2'])>0:  
        cv2.circle(img,dic_points['p1'],2,color,cv2.FILLED)  
        cv2.circle(img,dic_points['p2'],2,color,cv2.FILLED)  
        cv2.line(img,dic_points['p1'],dic_points['p2'],color,1)  
    elif len(dic_points['p1'])>0 and len(dic_points['p_move'])>0:  
        cv2.circle(img,dic_points['p1'],2,color,cv2.FILLED)  
        cv2.line(img,dic_points['p1'],dic_points['p_move'],color,1)
```

有P1 无P2
连接P1 与动点

小猫 眼镜 位置 眼镜图的背景颜色

```
# 图像叠加
def img_overlayer(img, img_fg, pos_fg, bk_fg):

    # 把前景图变换为灰度
    fg_gray = cv2.cvtColor(img_fg, cv2.COLOR_BGR2GRAY)
    h_gf, w_gf = np.shape(fg_gray)

    # 获取前景图的mask 有图部分为 1 背景部分为 0
    if bk_fg == 255:
        mask_fg = fg_gray < 250
    elif bk_fg == 0:
        mask_fg = fg_gray > 5

    mask_fg = mask_fg[:, :, np.newaxis]
    not_mask_fg = ~mask_fg

    # 截取背景图
    bk = img[pos_fg[1]:pos_fg[1]+h_gf, pos_fg[0]:pos_fg[0]+w_gf]

    img_overlayer = bk * not_mask_fg + img_fg * mask_fg
    img[pos_fg[1]:pos_fg[1]+h_gf, pos_fg[0]:pos_fg[0]+w_gf] = img_overlayer
    return img
```

```
def add_glass(img, img_glass, dic_points, bk_fg=255):  
  
    if len(dic_points['p2'])==0:  
        return img  
  
    # 获取眼镜图像大小  
    w_glass = np.shape(img_glass)[1]  
    h_glass = np.shape(img_glass)[0]  
  
    # 计算缩放尺度  
    scale = np.abs(dic_points['p1'][0]-dic_points['p2'][0])/w_glass  
  
    # 眼镜图像缩放  
    resize_glass = cv2.resize(img_glass, (int(w_glass*scale), int(h_glass*scale)))  
  
    # 计算眼镜图像的起始位置(左上坐标)  
    pos_glass = (dic_points['p1'][0], dic_points['p1'][1]-int(h_glass*scale/2.0))  
  
    # 图像叠加  
    img_out = img_overlay(img, resize_glass, pos_glass, bk_fg)  
  
    return img_out
```

```
# 不加眼镜
flag_add_glass = 0

# 读取眼镜图像
img_glass = cv2.imread("glasses.bmp")

while True:
    img = cv2.imread("cat.bmp") #加载图片

    if flag_add_glass == 0:
        drawline(img, dic_points)

    if flag_add_glass == 1:
        img = add_glass(img, img_glass, dic_points)

    key = cv2.waitKey(1) & 0xFF

    if key == ord('q'):
        break
    if key == ord('a'):
        flag_add_glass = 1
        key = 0
    if key == ord('r'):
        flag_add_glass = 0
        key = 0

cv2.imshow("image", img)
```

按 q 退出

按 a 加眼镜

按 r 去掉眼镜