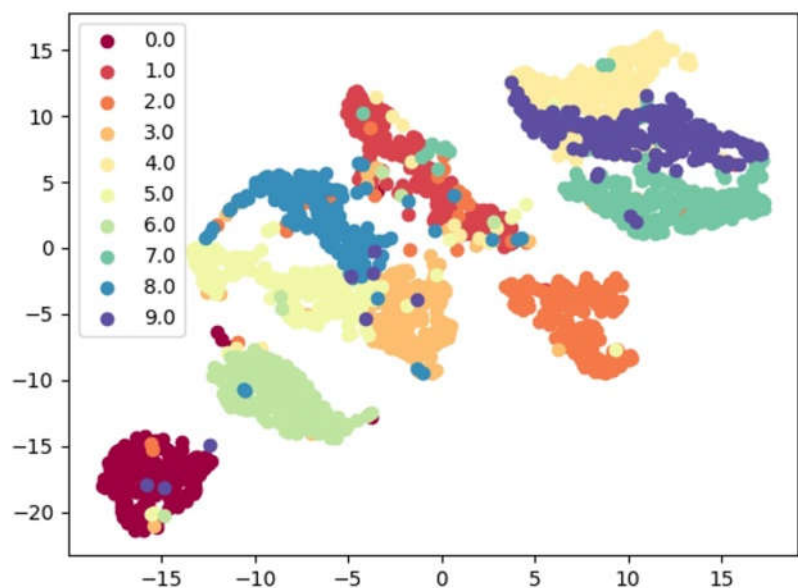


Python编程与人工智能实践

算法篇：数据降维-UMAP (Uniform Manifold Approximation and Projection)

均匀流形逼近与投影



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UMAP (Uniform Manifold Approximation and Projection)

UMAP 是新近提出的一种新型的数据降维（数据可视化）方法。其算法原理以及降维效果与t-sne类似，但有以下改进：

- (1) 比t-sne 可以得到更好的数据聚拢效果，能能够表达更好的局部结构。
- (2) 运算效率以及运算速度比t-sne好的多，可以适用于大规模数据降维
- (3) 可以实现任意维度的降维

参考文献：[1] Mcinnes L , Healy J . UMAP: Uniform Manifold Approximation and Projection for Dimension Reduction[J]. The Journal of Open Source Software, 2018, 3(29):861.

论文代码：<https://github.com/lmcinnes/umap>

参考文案：[\[译\]理解 UMAP\(1\): UMAP是如何工作的 & UMAP 与 tSNE的原理对比 - 知乎 \(zhihu.com\)](https://zhuanlan.zhihu.com/p/150788883)

2021/10/16

<https://zhuanlan.zhihu.com/p/150788883>

- UMAP算法本身的理论推导比较复杂，涉及到黎曼几何、拓扑代数等复杂的数学理论，但具体实现过程和t-sne算法类似：
- (1) 设计一个函数（**概率**）来构建高维样本点，两两之间的关系（联合概率）
- (2) 构建另一个函数（**概率**）来构建低维样本点两两之间的关系
- (3) 构造一个损失函数，通过学习的方法（梯度下降）令高维样本点之间的关系和低维样本点之前的关系尽可能相似。

(1) 高维点之间的关系

条件概率

$$p_{i|j} = e^{-\frac{d(x_i, x_j) - \rho_i}{\sigma_i}}$$

固定值 (k)

$$k = 2 \sum_i p_{ij}$$

调节参数

只考虑 k 个近邻点

联合概率

$$p_{ij} = p_{i|j} + p_{j|i} - p_{i|j}p_{j|i}$$

保证对称性

(2) 低维点之间的关系

$$q_{ij} = \left(1 + a(y_i - y_j)^{2b}\right)^{-1}$$

通过调节 a, b 可以调整映射后低维数据的聚拢情况

(3) 损失函数
二进制交叉熵

$$CE(X, Y) = \sum_i \sum_j \left[p_{ij}(X) \log \left(\frac{p_{ij}(X)}{q_{ij}(Y)} \right) + (1 - p_{ij}(X)) \log \left(\frac{1 - p_{ij}(X)}{1 - q_{ij}(Y)} \right) \right]$$

与t-sen的比较

(1) 高维点关系:

t-sne

$$p_{j|i} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma_i^2)}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / 2\sigma_i^2)}$$

固定的
松弛系数

$$\log(\text{Per}) = -\sum_j p_{j|i} \log(p_{j|i})$$

UMAP

$$p_{i|j} = e^{-\frac{d(x_i, x_j) - \rho_i}{\sigma_i}}$$

关键改进

固定值 (k)

$$k = 2 \sum_i p_{ij}$$

在具体应用中 $d(x_i, x_j)$ 主要决定了 $p_{i|j}$ 的输出

t-sne: 如果有一个点*i*距离所有的点都很远, 那么所有的 $p_{i|j}$ 都接近0, 会造成图的不连接

UMAP: 引入 ρ_i (距离点*i*最近的点的距离) 保证至少有一个 $p_{i|j} = 1$, 保证图的连通性

去掉正则项, 减少计算复杂度

(2) 低维点的关系

t-sne $q_{ij} = \frac{(1 + \|y_i - y_j\|^2)^{-1}}{\sum_{k \neq l} (1 + \|y_k - y_l\|^2)^{-1}}.$

UMAP $q_{ij} = \left(1 + a(y_i - y_j)^{2b}\right)^{-1}$

去掉正则项，增加了超参数a,b

a,b的设置目的是为了拟合分段函数：

$$\Psi(\mathbf{x}, \mathbf{y}) = \begin{cases} 1 & \text{if } \|\mathbf{x} - \mathbf{y}\|_2 \leq \text{min-dist} \\ \exp(-(\|\mathbf{x} - \mathbf{y}\|_2 - \text{min-dist})) & \text{otherwise} \end{cases}$$

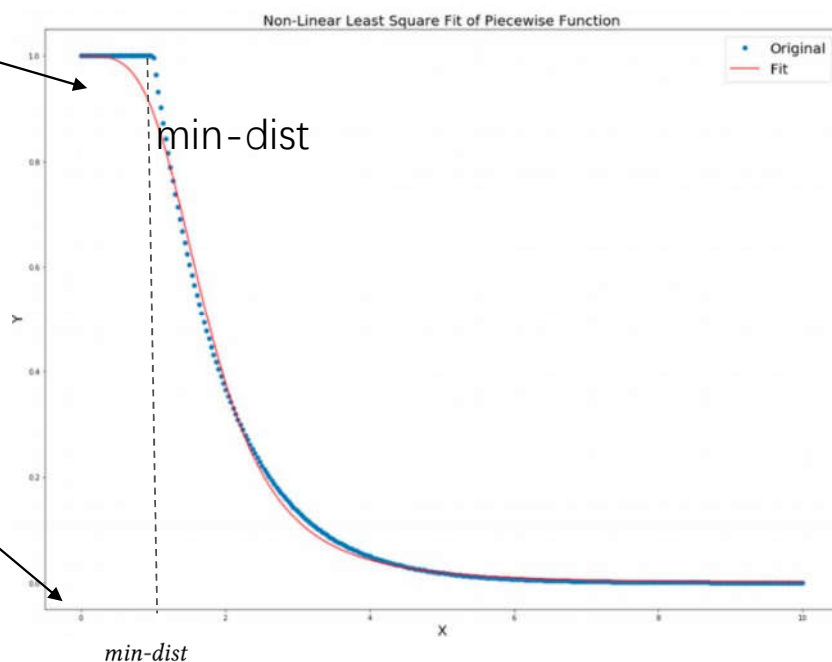
min-dist 越小，投影后相似的点越聚集

min-dist 越大，投影后相似的点越稀疏

在实际应用中 **min-dist** 为超参数
a,b通过曲线拟合的方式获取

高维空间较接近的点，
 p_{ij} 较大
映射后 q_{ij} 较大

点点间的距离
< min-dist



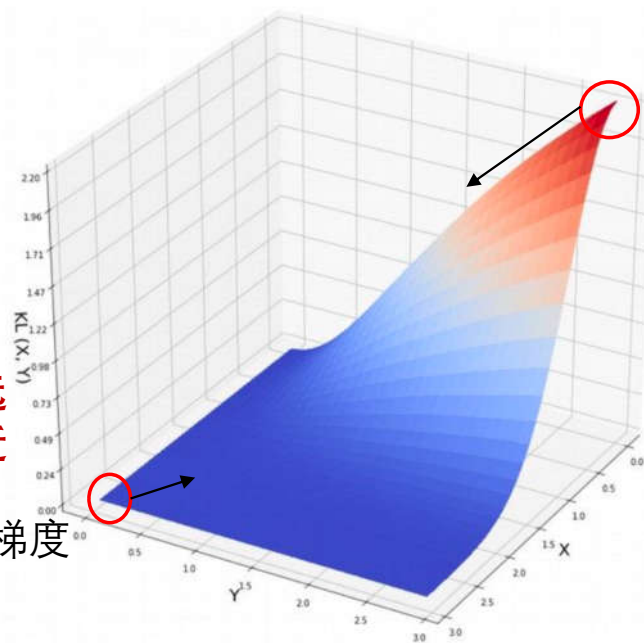
(3) 损失函数方面

X 高维点
间距离Y 低维点
间距离

t-sne $C = KL(P||Q) = \sum_i \sum_j p_{ij} \log \frac{p_{ij}}{q_{ij}}.$

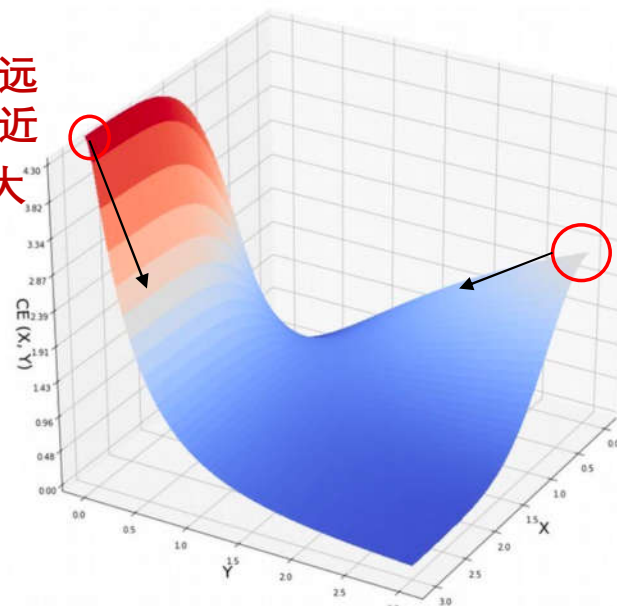
UMAP $CE(X, Y) = \sum_i \sum_j \left[p_{ij}(X) \log \left(\frac{p_{ij}(X)}{q_{ij}(Y)} \right) + (1 - p_{ij}(X)) \log \left(\frac{1 - p_{ij}(X)}{1 - q_{ij}(Y)} \right) \right]$

t-sne



高维X, 近
低维Y, 远
产生较大梯度
减少Y

高维X, 远
低维Y, 近
产生较大
梯度
增大Y



高维X, 近
低维Y, 远
产生较大梯度
减少Y

UMAP比tsne 更适合令高维空间较远的
点在低维空间也远

UMAP 算法流程:

- (1) 给定 **min-dist** , 利用曲线拟合的方法求超参数 **a,b**
- (2) 给定高维数据 X , $[N,D]$,对每个样本点计算 k 个近邻点

求每个点的参数 ρ_i : 距离点 i 最近的点的距离

σ_i 利用 $k = 2^{\sum_i p_{ij}}$ 通过二值搜索得到

计算条件概率 $p_{i|j} = e^{-\frac{d(x_i, x_j) - \rho_i}{\sigma_i}}$ 并得到联合概率 $p_{ij} = p_{i|j} + p_{j|i} - p_{i|j}p_{j|i}$

- (3) 低维映射部分

将 p_{ij} 看做一个图, 采用图割的方法, 利用谱聚类, 实现低维数据初始化

正则化
拉普拉斯矩阵

$$L = I - D * \text{graph} * D$$

对 L 进行特征值分解, 取特征值较小的 d 个特征值所对应的特征向量

训练部分:

$$CE(X, Y) = \sum_i \sum_j \left[p_{ij}(X) \log \left(\frac{p_{ij}(X)}{q_{ij}(Y)} \right) + (1 - p_{ij}(X)) \log \left(\frac{1 - p_{ij}(X)}{1 - q_{ij}(Y)} \right) \right]$$

$$C((A, \mu), (A, \nu)) = \sum_{a \in A} \mu(a) \log \left(\frac{\mu(a)}{\nu(a)} \right) + (1 - \mu(a)) \log \left(\frac{1 - \mu(a)}{1 - \nu(a)} \right)$$

$$= \sum_{a \in A} (\mu(a) \log(\mu(a)) + (1 - \mu(a)) \log(1 - \mu(a)))$$

$$- \sum_{a \in A} (\mu(a) \log(\nu(a)) + (1 - \mu(a)) \log(1 - \nu(a))) . \quad \longrightarrow \quad \text{与y相关}$$

最小化:
$$- \sum_{a \in A} (\mu(a) \log(\nu(a)) + (1 - \mu(a)) \log(1 - \nu(a))) .$$

$$-\sum_{a \in A} (\mu(a) \log(\nu(a)) + (1 - \mu(a)) \log(1 - \nu(a))) .$$

导数

导数

$$\frac{-2ab\|\mathbf{y}_i - \mathbf{y}_j\|_2^{2(b-1)}}{1 + \|\mathbf{y}_i - \mathbf{y}_j\|_2^2} w((x_i, x_j)) (\mathbf{y}_i - \mathbf{y}_j)$$

正样本

点i, j 出现的
概率

$$\frac{2b}{(\epsilon + \|\mathbf{y}_i - \mathbf{y}_j\|_2^2) (1 + a\|\mathbf{y}_i - \mathbf{y}_j\|_2^{2b})} (1 - w((x_i, x_j))) (\mathbf{y}_i - \mathbf{y}_j) .$$

本来是 0, 为了防止分母过小加入一个较小值

负样本

在实际的应用中采用采样的方式, 进行参数更新
概率大, 多更新, 概率小, 少更新

function OPTIMIZEEMBEDDING(top-rep, Y , min-dist, n-epochs)

 $\alpha \leftarrow 1.0$
Fit Φ from Ψ defined by min-dist**for** $e \leftarrow 1, \dots, \text{n-epochs}$ **do** **for all** $([a, b], p) \in \text{top-rep}_1$ **do** **if** RANDOM() $\leq p$ **then** *# Sample simplex with probability p* $y_a \leftarrow y_a + \alpha \cdot \nabla(\log(\Phi))(y_a, y_b)$ **for** $i \leftarrow 1, \dots, \text{n-neg-samples}$ **do** $c \leftarrow \text{random sample from } Y$ $y_a \leftarrow y_a + \alpha \cdot \nabla(\log(1 - \Phi))(y_a, y_c)$ $\alpha \leftarrow 1.0 - e/\text{n-epochs}$ **return** Y

隔多久更新一次，
概率越大，间隔越小



总 epoch

代码实现:

第一步 计算高维空间点之间的距离 (概率)

```
def get_graph_Inputs(X,n_neighbors,local_connectivity=1):
    n_samples = X.shape[0]

    # 计算每个样本点的N个临近点的位置和距离
    NN_index, NN_dists = get_n_neighbors(X,n_neighbors)

    # 计算每个样本的 sigma 与 rho 为后边的图计算提供参数
    sigmas,rhos = compute_sigmas_and_rhos(NN_dists,n_neighbors,local_connectivity)

    # 计算两点间的 连接强度 即计算条件概率 Pj|i
    rows, cols, vals = compute_membership_strengths(NN_index,NN_dists,sigmas,rhos)

    # 构造稀疏矩阵
    result = scipy.sparse.coo_matrix((vals, (rows, cols)), shape=(X.shape[0], X.shape[0]))
    result.eliminate_zeros() # 去掉0

    # 计算联合概率 Pij
    transpose = result.transpose()
    prod_matrix = result.multiply(transpose)
    #  $P_{ij} = P_{j|i} + P_{i|j} - P_{j|i} * P_{i|j}$ 
    result = result + transpose - prod_matrix
    return result
```

计算K近邻

```
# x 维度 [N,D]
def cal_pairwise_dist(x):
    print("compute distance")
    N,D = np.shape(x)

    dist = np.zeros([N,N])

    for i in tqdm(range(N)):
        for j in range(N):
            dist[i,j] = np.sqrt(np.dot((x[i]-x[j]),(x[i]-x[j]).T))

    #返回任意两个点之间距离
    return dist
```

```
# 获取每个样本点的 n_neighbors个临近点的位置以及距离
def get_n_neighbors(data, n_neighbors = 15):
    dist = cal_pairwise_dist(data)
    dist[dist < 0] = 0
    N = dist.shape[0]
    NN_index = np.argsort(dist,axis=1)[:,:n_neighbors]
    NN_dist = np.sort(dist,axis=1)[:,:n_neighbors]
    return NN_index,NN_dist
```

求每个点的参数 ρ_i : 距离点 i 最近的点的距离

σ_i 利用 $k = 2^{\sum_i p_{ij}}$ 通过二值搜索得到

```
# 计算每个样本点的参数 sigmas 以及 rhos
def compute_sigmas_and_rhos(distances, k,
                             local_connectivity=1, n_iter=64,
                             tol = 1.0e-5, min_k_dis_scale=1e-3):
    print("computing sigmas and rhos")
    # 获取样本数目
    N = distances.shape[0]

    # 定义变量存储每个样本的 sigma 和 rho
    rhos = np.zeros(N, dtype=np.float32)
    sigmas = np.zeros(N, dtype=np.float32)

    mean_distances = np.mean(distances)

    target = np.log2(k)

    for i in tqdm(range(N)):
        lo = 0.0
        hi = np.inf
        mid = 1.0

        # rho_i 为距离第i个样本最近的第local_connectivity个距离
        ith_distances = distances[i]
        non_zero_dists = ith_distances[ith_distances > 0.0]
        rhos[i] = non_zero_dists[local_connectivity - 1]
```

通过2值搜索的方法计算sigma_i

```
for n in range(n_iter):

    psum = 0.0
    for j in range(1, distances.shape[1]):
        d = distances[i, j] - rhos[i]
        if d > 0:
            psum += np.exp(-(d / mid))
        else:
            psum += 1.0

    if np.fabs(psum - target) < tol:
        break

    if psum > target:
        hi = mid
        mid = (lo + hi) / 2.0
    else:
        lo = mid
        if hi == np.inf:
            mid *= 2
        else:
            mid = (lo + hi) / 2.0

sigmas[i] = mid

# 进一步处理 防止 sigma_i 过小
if rhos[i] > 0.0:
    mean_ith_distances = np.mean(ith_distances)
    if sigmas[i] < min_k_dis_scale * mean_ith_distances:
        sigmas[i] = min_k_dis_scale * mean_ith_distances
# rhos[i] <= 0 N个近邻点距离过近
else:
    if sigmas[i] < min_k_dis_scale * mean_distances:
        sigmas[i] = min_k_dis_scale * mean_distances
```

return sigmas, rhos

```
# 计算两点间的连接强度
def compute_membership_strengths(NN_index, NN_dists, sigmas, rhos):

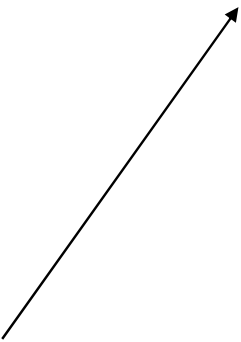
    print("compute membership strengths")
    n_samples, n_neighbors = np.shape(NN_index)

    rows = np.zeros(n_samples*n_neighbors, dtype=np.int32)
    cols = np.zeros(n_samples*n_neighbors, dtype=np.int32)
    vals = np.zeros(n_samples*n_neighbors, dtype=np.float32)

    for i in tqdm(range(n_samples)):
        for j in range(n_neighbors):
            if NN_index[i, j] == i:
                val = 0.0
            elif NN_dists[i, j] - rhos[i] <= 0.0 or sigmas[i] == 0.0:
                val = 1.0
            else:
                val = np.exp(-((NN_dists[i, j] - rhos[i]) / (sigmas[i])))

            rows[i * n_neighbors + j] = i
            cols[i * n_neighbors + j] = NN_index[i, j]
            vals[i * n_neighbors + j] = val

    return rows, cols, vals
```

$$p_{i|j} = e^{-\frac{d(x_i, x_j) - \rho_i}{\sigma_i}}$$


```
def get_graph_Inputs(X,n_neighbors,local_connectivity=1):  
    n_samples = X.shape[0]  
  
    # 计算每个样本点的N个临近点的位置和距离  
    NN_index, NN_dists = get_n_neighbors(X,n_neighbors)  
  
    # 计算每个样本的 sigma 与 rho 为后边的图计算提供参数  
    sigmas,rhos = compute_sigmas_and_rhos(NN_dists,n_neighbors,local_connectivity)  
  
    # 计算两点间的 连接强度 即计算条件概率 Pj|i  
    rows, cols, vals = compute_membership_strengths(NN_index,NN_dists,sigmas,rhos)  
  
    # 构造稀疏矩阵  
    result = scipy.sparse.coo_matrix((vals, (rows, cols)), shape=(X.shape[0], X.shape[0]))  
    result.eliminate_zeros() # 去掉0  
  
    # 计算联合概率 Pij  
    transpose = result.transpose()  
    prod_matrix = result.multiply(transpose)  
    # Pij = Pj|i + Pi|j - Pj|i* Pi|j  
    result = result + transpose - prod_matrix  
    return result
```

构造稀疏矩阵
返回联合概率


```
def get_embedding(graph,
                  dim,a,b,
                  negative_sample_rate,
                  n_epochs=None,
                  initial_alpha=1.0):

    # 行列交换
    graph = graph.tocoo()
    graph.sum_duplicates()
    # 顶点数目
    n_vertices = graph.shape[1]

    # 计算迭代轮次 数据越少迭代轮次越多
    if n_epochs is None:
        if graph.shape[0] <= 10000:
            n_epochs = 500
        else:
            n_epochs = 200

    # 边的权重过低, 无法采样, 将权重设置为0
    if n_epochs > 10:
        graph.data[graph.data < (graph.data.max() / float(n_epochs))] = 0.0

    graph.eliminate_zeros()

    # 利用谱分析的方法, 借助graph, 对低维数据进行初始化
    initialisation = init_embedding_spectral(graph,dim)

    # 加入一些随机数据增加随机性
    expansion = 10.0 / np.abs(initialisation).max()
    embedding = (initialisation * expansion).astype(
        np.float32
    ) + np.random.normal(
        scale=0.0001, size=[graph.shape[0], dim]
    ).astype(
        np.float32
    )

    # 计算图中每条边, 每隔多少个epoch 更新一次
    epochs_per_sample = make_epochs_per_sample(graph.data, n_epochs)
    # 负样本, 每隔多少个epoch 更新一次
    epochs_per_negative_sample = epochs_per_sample/negative_sample_rate

    # 开始进行训练, 获取 embedding
    head = graph.row
    tail = graph.col

    # 训练获取降维数据
    embedding = train_embedding(embedding,embedding,
                                head,tail,
                                epochs_per_sample,epochs_per_negative_sample,
                                a,b,init_alpha,n_epochs,n_vertices)

    return embedding
```



```

# 谱分析法进行初始化
def init_embedding_spectral(graph,dim):
    n_samples = graph.shape[0]
    k = dim
    diag_data = np.asarray(graph.sum(axis=0))

    # Normalized Laplacian
    I = scipy.sparse.identity(graph.shape[0], dtype=np.float64)
    D = scipy.sparse.spdiags(
        1.0 / np.sqrt(diag_data), 0, graph.shape[0], graph.shape[0]
    )
    L = I - D * graph * D
    num_lanczos_vectors = max(2 * k + 1, int(np.sqrt(graph.shape[0])))
    try:
        if L.shape[0] < 2000000:
            eigenvalues, eigenvectors = scipy.sparse.linalg.eigsh(
                L,
                k,
                which="SM",
                ncv=num_lanczos_vectors,
                tol=1e-4,
                v0=np.ones(L.shape[0]),
                maxiter=graph.shape[0] * 5,
            )
        else:
            print("-----eigenvalues-----")
            eigenvalues, eigenvectors = scipy.sparse.linalg.lobpcg(
                L, np.random.normal(size=(L.shape[0], k)), largest=False, t
            )
    order = np.argsort(eigenvalues)[1:k]
    return eigenvectors[:, order]

```

```

except scipy.sparse.linalg.ArpackError:
    warn(
        "WARNING: spectral initialisation failed! The eigenvector solver\n"
        "failed. This is likely due to too small an eigengap. Consider\n"
        "adding some noise or jitter to your data.\n\n"
        "Falling back to random initialisation!"
    )
    return np.random.uniform(low=-10.0, high=10.0, size=(graph.shape[0], dim))

```

最小特征值是0

图割的方法，较小特征值映射权重较小的边

```
def make_epochs_per_sample(weights, n_epochs):  
    result = -1.0 * np.ones(weights.shape[0], dtype=np.float64)  
    # 边的权重越大在整个训练过程中更新的次数越多，更新间隔越小  
    n_samples = n_epochs * (weights / weights.max())  
    result[n_samples > 0] = float(n_epochs) / n_samples[n_samples > 0] # 更新间隔  
    return result
```

所有边的数目

每条边更新多少次

每隔多久更新一次

隔多久更新一次，
概率越大，间隔越小

总 epoch

```
# 通过训练获得embedding
def train_embedding(head_embedding, #头结点 向量
                    tail_embedding, #尾结点 向量
                    head, # 头结点 编号
                    tail, # 尾结点 编号
                    epochs_per_sample, # 正样本采样控制
                    epochs_per_negative_sample, # 负样本采样控制
                    a,b, #
                    initial_alpha, # 初始化学习率
                    n_epochs, # 训练轮次
                    n_vertices # 顶点数目
                    ):
    dim = head_embedding.shape[1]
    alpha = initial_alpha

    epoch_of_next_negative_sample = epochs_per_negative_sample.copy()
    epoch_of_next_sample = epochs_per_sample.copy()

    optimize_fn = numba.njit(train_one_epoch, fastmath=True, parallel=False)
```

下次更新的epoch

利用numba 提高
运行速度

```
for n in tqdm(range(n_epochs)):

    # 进行1轮更新
    optimize_fn(head_embedding,
                tail_embedding,
                head,
                tail,
                n_vertices,
                epochs_per_sample,
                epochs_per_negative_sample,
                epoch_of_next_sample,
                epoch_of_next_negative_sample,
                a,
                b,
                alpha,
                n,
                dim)

    # 更新学习率
    alpha = initial_alpha * (1.0 - (float(n) / float(n_epochs)))

return head_embedding
```

```
def train_one_epoch(head_embedding,
                    tail_embedding,
                    head,
                    tail,
                    n_vertices,
                    epochs_per_sample,
                    epochs_per_negative_sample,
                    epoch_of_next_sample,
                    epoch_of_next_negative_sample,
                    a,
                    b,
                    alpha,
                    n,
                    dim):

    for i in range(epochs_per_sample.shape[0]):
        #对正样本进行采样
        if epoch_of_next_sample[i] <= n:

            j = head[i]
            k = tail[i]

            current = head_embedding[j]
            other = tail_embedding[k]

            # 计算两点间距离
            dist_squared = np.dot((current-other), (current-other))

            # 计算正样本梯度
            if dist_squared > 0.0:
                grad_coeff = -2.0 * a * b * pow(dist_squared, b - 1.0)
                grad_coeff /= a * pow(dist_squared, b) + 1.0
            else:
                grad_coeff = 0.0
```

```
# 进行更新
for d in range(dim):
    # 梯度裁剪
    grad_d = clip(grad_coeff * (current[d] - other[d]))
    # 梯度
    current[d] += grad_d * alpha

# 下次更新的轮次
epoch_of_next_sample[i] += epochs_per_sample[i]
```

$$\frac{-2ab\|y_i - y_j\|_2^{2(b-1)}}{1 + \|y_i - y_j\|_2^2} w((x_i, x_j)) (y_i - y_j)$$

正样本更新

```

# 计算负样本的数目
n_neg_samples = int(
    (n - epoch_of_next_negative_sample[i]) / epochs_per_negative_sample[i]
)

# 进行负样本采样
for p in range(n_neg_samples):
    k = np.random.randint(n_vertices)

    other = tail_embedding[k]

    dist_squared = np.dot((current-other), (current-other))

    if dist_squared > 0.0:
        grad_coeff = 2.0 * b
        grad_coeff /= (0.001 + dist_squared) * (
            a * pow(dist_squared, b) + 1
        )
    elif j == k:
        continue
    else:
        grad_coeff = 0.0

    for d in range(dim):
        if grad_coeff > 0.0:
            grad_d = clip(grad_coeff * (current[d] - other[d]))
        else:
            grad_d = 4.0
        current[d] += grad_d * alpha

# 计算下次负样本更新轮次
epoch_of_next_negative_sample[i] += (
    n_neg_samples * epochs_per_negative_sample[i]
)

```

$$\frac{2b}{(\epsilon + \|\mathbf{y}_i - \mathbf{y}_j\|_2^2) (1 + a\|\mathbf{y}_i - \mathbf{y}_j\|_2^{2b})} (1 - w((x_i, x_j))) (\mathbf{y}_i - \mathbf{y}_j).$$

```
def UAMP(X,
        dim=2, # 降维后的维度
        n_neighbors=15, # N近邻
        min_dist = 0.1, # 控制投影后，相似点的聚拢程度
        spread = 1,
        negative_sample_rate=5, # 负样本采样是正样本采样的多少倍
        n_epochs=None, # 训练轮次
        initial_alpha= 1.0 # 初始化学习率
    ):

    # 估算参数 a,b
    a,b = find_ab_params(min_dist,spread)

    # 根据高维数据 计算点与点之间的连接关系
    graph = get_graph_Inputs(X,n_neighbors,local_connectivity=1)
    print(graph)
    #
    embedding = get_embedding(graph,dim,a,b,negative_sample_rate,n_epochs,initial_alpha)
    return embedding
```

```
def find_ab_params(min_dist,spread):
    def curve(x, a, b):
        return 1.0 / (1.0 + a * x ** (2 * b))

    xv = np.linspace(0, spread * 3, 300)
    yv = np.zeros(xv.shape)
    yv[xv < min_dist] = 1.0
    yv[xv >= min_dist] = np.exp(-(xv[xv >= min_dist] - min_dist) / spread)
    params, covar = curve_fit(curve, xv, yv)
    return params[0], params[1]
```

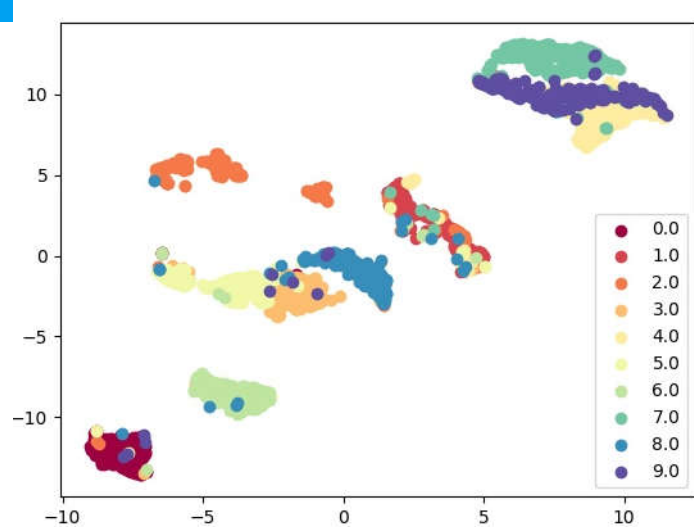
$$\Psi(\mathbf{x}, \mathbf{y}) = \begin{cases} 1 & \text{if } \|\mathbf{x} - \mathbf{y}\|_2 \leq \text{min-dist} \\ \exp(-(\|\mathbf{x} - \mathbf{y}\|_2 - \text{min-dist})) & \text{otherwise} \end{cases}$$

```
def draw_pic(datas, labs, name = '1.jpg'):
    plt.cla()
    unique_labs = np.unique(labs)
    colors = [plt.cm.Spectral(each)
               for each in np.linspace(0, 1, len(unique_labs))]
    p=[]
    legends = []
    for i in range(len(unique_labs)):
        index = np.where(labs==unique_labs[i])
        pi = plt.scatter(datas[index, 0], datas[index, 1], c =[colors[i]] )
        p.append(pi)
        legends.append(unique_labs[i])

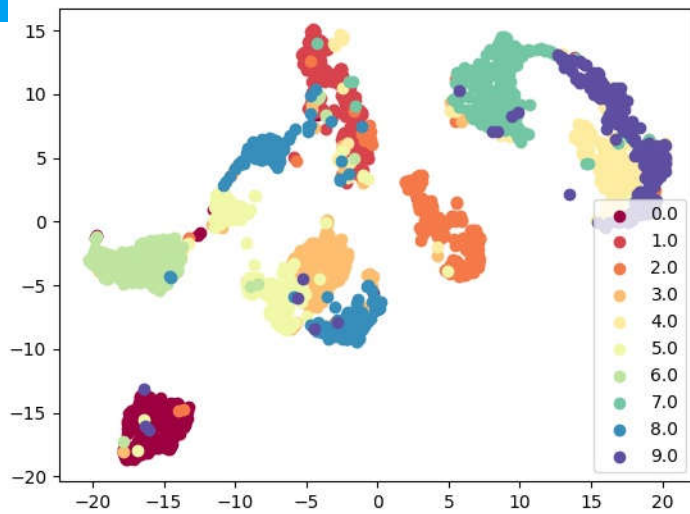
    plt.legend(p, legends)
    plt.savefig(name)

if __name__ == "__main__":
    mnist_datas = np.loadtxt("mnist2500_X.txt")
    mnist_labs = np.loadtxt("mnist2500_labels.txt")
    print(mnist_datas.shape)
    # mnist_datas = mnist_datas[:500,:]
    embedding = UAMP(mnist_datas, dim=2, min_dist=0.3, spread=2)
    print(embedding.shape)

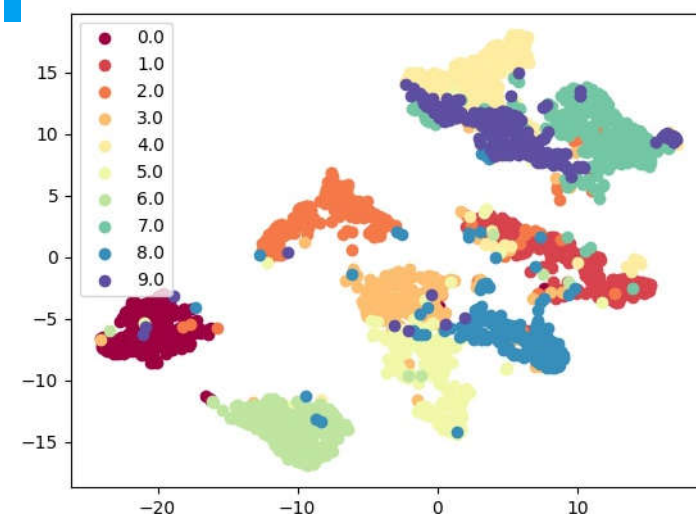
    draw_pic(embedding, mnist_labs, name = "final-d0.01.jpg")
```



$\text{min_dist} = 0.01$



$\text{min_dist} = 0.1$



$\text{min_dist} = 0.3$