A Quantum Model for Sovling HCP and TSP Graph Problem Based on Quantum \mathbb{Z}_2 Lattice Gauge Theory

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Abstract

In this paper, using the condensed closed string characteristics of Z_2 topological quantum phase transition, by mapping a graph to a lattice we develop a novel quantum model and a adiabatic algorithm to solve the shortest path, HCP and TSP graph problems, which only need N_e qubits for a given graph (the number of vertices and edges is N_v, N_e). By the simulation of a number of small random graphs we demonstrate the effectiveness of this quantum algorithm model.

I. HAMILTONIAN MODEL OF GRAPH PROBLEM BASED ON \mathbb{Z}_2 GAUGE THEORY

The Hamiltonian of the quantum Z_2 gauge theory [1–3] is defined as

$$H = Z + gX$$

$$Z = \sum_{\square} Z_{\square}, \ Z_{\square} = -\prod_{l \in \square} \sigma_l^z$$

$$X = -\sum_{l} \sigma_l^x,$$
(1)

where the \Box indicates the elementary plaquette of the lattice, which is the mapping of the vertex from the graph.

For graph problem, with the dual mapping from graph to \mathbb{Z}_2 -lattice[4], the \mathbb{Z}_2 Graph Hamiltionian can be defined as

$$H_{Z_2-G} = H_{problem} + gX$$
 or $H_{Z_2-G} = \lambda H_{problem} + X$ (2)

Here are three problems. (1) The Shortest Path of Two Vertex, (2) HCP, (3) TSP

A. The Shortest Path of Two Vertex

First, we need add a edge l_0 between starting vertex and end vertex with $w_{l_0} = 0$ and set $\sigma_{l_0}^z = -1$. Then the Hamiltonian of the shortest path problem can be defined as

$$H_{hcp} = Z + W$$

$$Z = \sum_{\square} Z_{\square}, \quad Z_{\square} = -\prod_{l \in \square} \sigma_l^z$$

$$W = -\sum_{l \in \square} w_l \sigma_l^z$$
(3)

Meanings of items:

- 1) $\sigma_l^z = -1$ means that this edge l is selected by a path.
- 2) Z item: the \square indicates the elementary plaquette of the lattice, or a vertex of its mapping graph. d_{\square} represents the degre of the vertex \square . Z item restricts that the paht is a loop in the graph.
- 3) W item reduce the number of visited vertexs and the weight sum of the path.

B. HCP

The Hamiltonian of HCP can be defined as

$$H_{hcp} = Z + V + fF$$

$$Z = \sum_{\square} Z_{\square}, \quad Z_{\square} = -\prod_{l \in \square} \sigma_l^z$$

$$V = \sum_{\square} V_{\square}, \quad V_{\square} = (\sum_{l \in \square} \sigma_l^z - c_{\square})^2, \quad c_{\square} = d_{\square} - 4$$

$$F = ?$$

$$(4)$$

Meanings of items:

- 1) $\sigma_l^z = -1$ means that this edge l is selected by a path.
- 2) the \square indicates the elementary plaquette of the lattice, or a vertex of its mapping graph. d_{\square} represents the degre of the vertex \square . Z item restricts that the paht is a loop in the graph.
- 3) V item restricts a single visit for each vertex in the graph(1-visit loop).
- 4) F facilitate the fusion of split 1-visit loops into one single loop. f = 0 1. F is in consideration, which should reduce the number of subloop.

C. TSP

The Hamiltonian of TSP can be defined as

$$H_{tsp} = H_{hcp} + W$$

$$W = -\sum_{l} w_{l} \sigma_{l}^{z}$$
(5)

Meanings of items:

1) W represents the minimization of the sum of path weights. w_l represents the weight of the edge l.

Simplify Hamiltonian H_{hcp} , H_{tsp}

$$d_{\square} = c_{\square} + 4 \tag{6}$$

$$V_{\square} = \left(\sum_{l \in \square} \sigma_l^z - c_{\square}\right)^2$$

$$= \left(\sum_{l \in \square} \sigma_l^z\right)^2 - 2c_{\square} \sum_{l \in \square} \sigma_l^z + c_{\square}^2$$

$$= \left[\left(\sum_{l \in \square} (\sigma_l^z)^2\right) + \left(\sum_{l,m \in \square, l \neq m} \sigma_l^z \sigma_m^z\right)\right] - 2c_{\square} \sum_{l \in \square} \sigma_l^z + c_{\square}^2, \qquad (\sigma_l^z)^2 = +1$$

$$= \left[d_{\square} + \left(\sum_{l,m \in \square, l \neq m} \sigma_l^z \sigma_m^z\right)\right] - 2c_{\square} \sum_{l \in \square} \sigma_l^z + c_{\square}^2$$

$$= \left(\sum_{l,m \in \square, l \neq m} \sigma_l^z \sigma_m^z\right) - 2c_{\square} \sum_{l \in \square} \sigma_l^z + \left[c_{\square}^2 + c_{\square} + 4\right]$$

$$V = \sum_{\square} V_{\square} = \sum_{\square} \left(\sum_{l,m \in \square, l \neq m} \sigma_l^z \sigma_m^z\right) - 2c_{\square} \sum_{l \in \square} \sigma_l^z + \left[c_{\square}^2 + c_{\square} + 4\right]$$

Remove the constant term, the Hamiltonian of HCP is

$$V_{\square} = \left(\sum_{l,m\in\square,l\neq m} \sigma_{l}^{z} \sigma_{m}^{z}\right) - 2c_{\square} \sum_{l\in\square} \sigma_{l}^{z}$$

$$V = \sum_{\square} V_{\square} = \sum_{\square} \left[\left(\sum_{l,m\in\square,l\neq m} \sigma_{l}^{z} \sigma_{m}^{z}\right) - 2c_{\square} \sum_{l\in\square} \sigma_{l}^{z}\right]$$

$$H_{hcp} = \sum_{\square} - \prod_{l\in\square} \sigma_{l}^{z} + \sum_{\square} \left[\left(\sum_{l,m\in\square,l\neq m} \sigma_{l}^{z} \sigma_{m}^{z}\right) - 2c_{\square} \sum_{l\in\square} \sigma_{l}^{z}\right] + fF$$
(8)

For TSP, we need add the weight of the edge w_l . So the Hamiltionian of TSP is

$$H_{tsp} = H_{hcp} - \sum_{l} w_l \sigma_l^z \tag{9}$$

When g is equal to 0, the ground state of the system is the optimal solution to the HCP or TSP problem. Obviously, The optimal solution can be obtained by gradually increasing λ from initial Hamiltionian $-\sum_{l} \sigma_{l}^{x}$ adiabatically. The adiabatic algorithm can refer to the article "Sovling Hamiltonian Cycle Problem with Quantum Z2 Lattice Gauge Theory".

II. QUANTUM SIMULATION OF HCP MODEL IN 3×3 TORUS LATTICE

Quantum simulations(the 3*3 torus lattice) verify that above model works correctly as shown in FIG.1. (1) Loop state condition: $\langle Z \rangle = -N_v$; (2) 1-visit loop state condition: $\langle V \rangle = 0$.

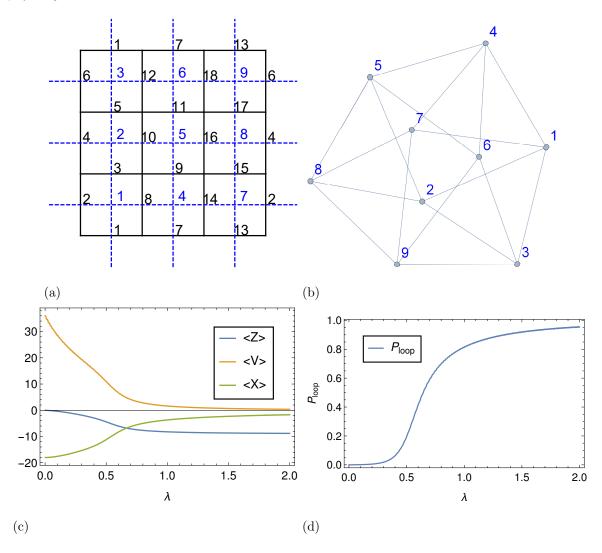


FIG. 1. Simulation results. (a) The 3*3 torus lattice. (b) The graph corresponding to the 3*3 torus lattice. (c) f = 0, the simulation results of H_{Z_2-hcp} . (d) f = 0, the probability of 1-visit loop state P_{loop} vs λ .

III. CONCLUSION AND DISCUSSION

In this paper, using the condensed close string characteristics of Z_2 topological quantum phase transition, by mapping a graph to a lattice we develop a novel quantum model and a adiabatic algorithm to solve the shortest path, HCP and TSP graph problem, which only need N_e qubits (the number of vertices and edges is N_v, N_e). Using this algorithm model, by the simulation of a number of small random graphs we demonstrate its effectiveness.

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