

Running your first container from image

Now that you have everything setup, it's time to get your hands dirty. In this section, you are going to run an [Alpine Linux](#) container (a lightweight linux distribution) on your system and get a taste of the `docker container run` command.

To get started, let's run the following in our terminal:

```
$ docker pull alpine
```

Note: Depending on how you've installed docker on your system, you might see a `permission denied` error after running the above command. You may need to prefix your `docker` commands with `sudo` as stated before. Alternatively you can [create a docker group](#) to get rid of this issue.

The `pull` command fetches the **alpine image** from the **Docker registry** and saves it in your system. You can use the `docker image ls` command to see a list of all images on your system.

```
$ docker image ls
```

REPOSITORY	TAG	IMAGE ID	CREATED
alpine	latest	c51f86c28340	4 weeks ago
1.109 MB			
hello-world	latest	690ed74de00f	5 months ago
960 B			

1.1 docker container run

Great! Now let's run a Docker **container** based on this image. To do that you are going to use the `docker container run` command.

```
$ docker container run alpine ls -l
```

```
total 48
drwxr-xr-x  2 root    root    4096 Mar  2 16:20 bin
drwxr-xr-x  5 root    root    360 Mar 18 09:47 dev
drwxr-xr-x 13 root    root    4096 Mar 18 09:47 etc
drwxr-xr-x  2 root    root    4096 Mar  2 16:20 home
drwxr-xr-x  5 root    root    4096 Mar  2 16:20 lib
.....
.....
```

What happened? Behind the scenes, a lot of stuff happened. When you call `run`, 1. The Docker client contacts the Docker daemon 2. The Docker daemon creates the container and then runs a command in that container. 3. The Docker daemon streams the output of the command to the

Docker client

When you run `docker container run alpine`, you provided a command (`ls -l`), so Docker started the command specified and you saw the listing.

Let's try something more exciting.

```
$ docker container run alpine echo "hello from alpine"
hello from alpine
```

OK, that's some actual output. In this case, the Docker client dutifully ran the `echo` command in our alpine container and then exited it. If you've noticed, all of that happened pretty quickly. Imagine booting up a virtual machine, running a command and then killing it. Now you know why they say containers are fast!

Try another command.

```
$ docker container run alpine /bin/sh
```

Wait, nothing happened! Is that a bug? Well, no. These interactive shells will exit after running any scripted commands, unless they are run in an interactive terminal - so for this example to not exit, you need to `docker container run -it alpine /bin/sh`.

You are now inside the container shell and you can try out a few commands like `ls -l`, `uname -a` and others. Exit out of the container by giving the `exit` command.

Ok, now it's time to see the `docker container ls` command. The `docker container ls` command shows you all containers that are currently running.

```
$ docker container ls
CONTAINER ID        IMAGE               COMMAND             CREATED
STATUS             PORTS              NAMES
```

Is *this* a bug? Also no; when you wrote `exit` in the shell, the process stopped. No containers are running, you see a blank line. Let's try a more useful variant: `docker container ls -a`

```
$ docker container ls -a
CONTAINER ID        IMAGE               COMMAND             CREATED
STATUS             PORTS              NAMES
36171a5da744        alpine             "/bin/sh"          5 minutes ago
Exited (0) 2 minutes ago          fervent_newton
a6a9d46d0b2f        alpine             "echo 'hello from alp" 6 minutes ago
Exited (0) 6 minutes ago          lonely_kilby
ff0a5c3750b9        alpine             "ls -l"            8 minutes ago
Exited (0) 8 minutes ago          elated_ramanujan
c317d0a9e3d2        hello-world        "/hello"           34 seconds ago
```

Exited (0) 12 minutes ago

stupefied_mcclintock

What you see above is a list of all containers that you ran. Notice that the `STATUS` column shows that these containers exited a few minutes ago.

Try using the `run` command again with the `-it` flag, so it attaches you to an interactive `tty` in the container. You can run as many commands in the container as you want! Take some time to run your favorite commands. (Remember, you can write `exit` when you want to quit.)

Naming your container

Take a look again at the output of the `docker container ls -a`:

```
$ docker container ls -a
```

CONTAINER ID	IMAGE	COMMAND	CREATED
STATUS	PORTS	NAMES	
36171a5da744	alpine	"/bin/sh"	5 minutes ago
Exited (0) 2 minutes ago		fervent_newton	
a6a9d46d0b2f	alpine	"echo 'hello from alp'"	6 minutes ago
Exited (0) 6 minutes ago		lonely_kilby	
ff0a5c3750b9	alpine	"ls -l"	8 minutes ago
Exited (0) 8 minutes ago		elated_ramanujan	
c317d0a9e3d2	hello-world	"/hello"	34 seconds ago
Exited (0) 12 minutes ago		stupefied_mcclintock	

All containers have an **ID** and a **name**. Both the ID and name is generated every time a new container spins up with a random seed for uniqueness. If you want to assign a specific name to a container then you can use the `--name` option. That can make it easier for you to reference the container going forward.

Summary

That concludes a whirlwind tour of the `docker container run` command which would most likely be the command you'll use most often. It makes sense to spend some time getting comfortable with it. To find out more about `run`, use `docker container run --help` to see a list of all flags it supports. As you proceed further, we'll see a few more variants of `docker container run`.