DEI VALKO EDI VLAKO EID VOI

SOFTWARE DEVELOPER SOFTWRAE DEEVLOPER SOTTWARE

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ATTE LOCAITTON BEAVERTON, OR 🤉

LEGA LINKEDIN/IN/DEIVN-VKOLA

FOLOIO HIST XPGRAM.GITHUB.IO

ILLKTEIK TECHNICAL SKILLS

HTML5 • CSS3 • Typescript React • SQL • Bootstrap C++ • Java • Python • Lua

Agile • Scrum Methodology C# • MVC • .NET Framework

Visual Studio • Azure Unity Game Engine Linux • Windows

ERSPI PERSONABLE SKILLS

Meticulous • Detail Oriented Strong Communication Skills Honest • Accurate • Reliable Ouick to Learn

ION EDACTIONN EDUCATION

The Tech Academy April - June, 2019

15-week bootcamp designed to train students into entrylevel, full-stack software developers.

Portland Community College 2013 - 2015

Math and Computer Science major. Completed Calculus II and all First Year CS classes.

WORK HISTORY WRRK HSITORY WROK HST

Novus Labs

Test Technician

Sep, 2021 – Current

Performed regression testing in a Linux command-line environment and catalogued thorough, variable-isolating bug reports to assist overseas developers with problems and feature additions. Aided onsite team members with component-specific training and on-boarding. Developed shell scripts to automate tedious common tasks.

Prosper IT Consulting

Software Developer Intern

June, 2019

Worked for two weeks in an Agile environment on a team tasked with building an internal website for a construction company. I contributed heavily to their site-wide chat feature, smoothing its animations and visual features, and optimized the backend chat propagation between clients. I also added a website tour feature to acclimate new users to the site's layout.

Chuck E. Cheese

Assistant Manager

Aug, 2014 – Sep, 2021

Oversaw a team of employees, dealt directly with customers and solved technical issues with the arcade cabinets.

PROJECTS PREOJCTS PJOCRETS PERJCO

Advance Wars in Typescript/PixiJs/GLSL

Aug, 2019 – Current

An in-browser clone of *Days of Ruin* (2008). Features an auto-configuring tileset and live map editing; a state-machine generic which drives the turn system among other things; simple websocket driven online multiplayer using a backend in NodeJs (hosted on Glitch); and mostly complete gameplay mechanics.

Movie Lookup Site with React/Django

Aug, 2021

Built to demonstrate external API and backend competency. Relies on OMDb to deliver movie search results and descriptive details via a flashy website written in React. Also uses a restful Django backend to maintain its own user voting system.

AddressBook Site using Wix and Sendgrid

Dec, 2020

Completed for Wix certification. Maintains a list of contacts by matching user accounts to a Wix database of contact entries. Implementation which prevents unassociated users from manipulating or seeing contacts they don't own. Integrated with Sendgrid to allow users to send emails directly from the site to any of their contacts.

Budgetboy - Budget Modeling Script

Sep. 2020

A CLI program written in Python which keeps track of bill schedules. It displays next-due expenses and income in a list-form calendar, autorotating the list by the current date, and can project net savings far out into the future. Uses regex to smartly identify submitted information, and uses subject modularity to simplify the command interpreter.