

# 19. Lists of Objects

## Topics:

Example: The class `Disk` Boolean-Valued Methods

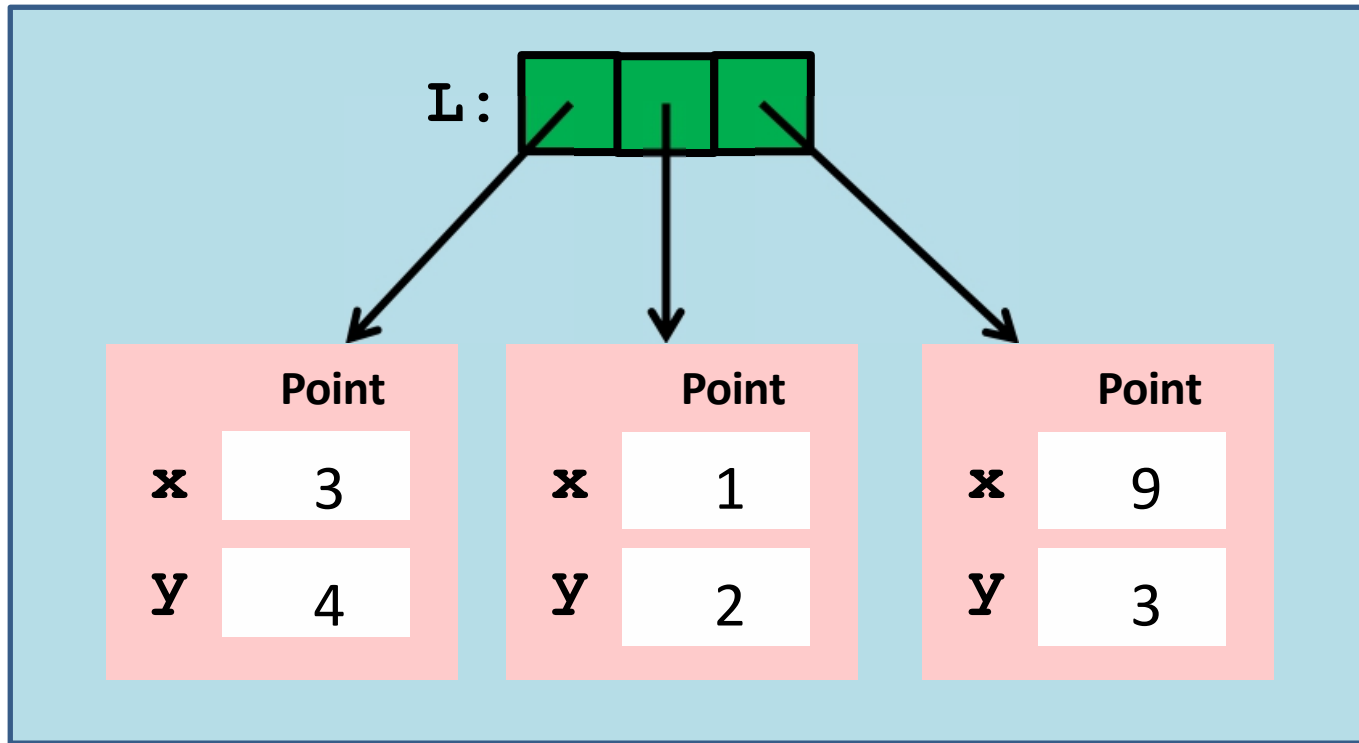
A Disk Intersection Problem

Example: The class `CountyPop`

Representing census-related data

Sorting a list of `CountyPop` objects

# Visualizing a List of Points



```
>>> P = Point(3,4); Q = Point(1,2); R = Point(9,3)
>>> L = [P,Q,R]
```

# Visualizing a List of ints

L: 

3	1	9
---	---	---

```
>>> L = [3,1,9]
```

# A List of Objects

We would like to assemble a list whose elements are not numbers or strings, but references to objects.

For example, we have a hundred points in the plane and a length-100 list of points called `ListOfPoints`.

Let's compute the average distance to (0,0).

# Working with a List of Point Objects

```
Origin = Point(0,0)
d = 0
for P in ListOfPoints:
    d += P.Dist(Origin)
N = len(ListOfPoints)
AveDist = d/N
```

A lot of familiar stuff: Running sums. A for-loop based on "in". The len function, Etc

# A List of Random Points

```
def RandomCloud(Lx,Rx,Ly,Ry,n):  
    """ Returns a length-n list of points,  
    each chosen randomly from the rectangle  
     $Lx \leq x \leq Rx$ ,  $Ly \leq y \leq Ry$ .  
    PreC: Lx and Rx are floats with  $Lx < Rx$ ,  
    Ly and Ry are floats with  $Ly < Ry$ , and  
    n is a positive int.  
    """  
    A = []  
    for k in range(n):  
        P = RandomPoint(Lx,Rx,Ly,Ry)  
        A.append(P)  
    return A
```

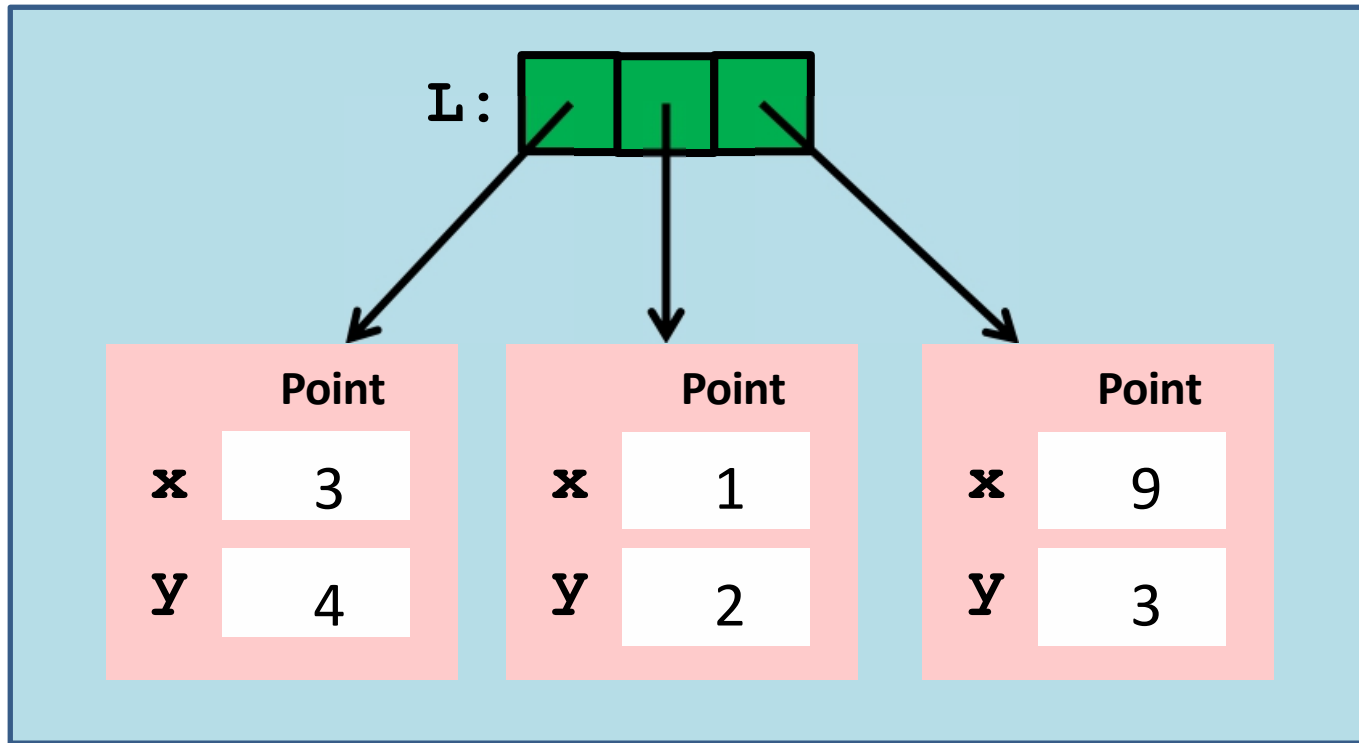
The append method for lists  
works for lists of objects.

# Recall: Random Point

```
def RandomPoint(Lx,Rx,Ly,Ry) :  
    """ Returns a point that is randomly chosen  
    from the square  $Lx \leq x \leq Rx$ ,  $Ly \leq y \leq Ry$ .  
  
    PreC: Lx and Rx are floats with  $Lx < Rx$   
    Ly and Ry are floats with  $Ly < Ry$   
    """  
    x = randu(Lx,Rx)  
    y = randu(Ly,Ry)  
    P = Point(x,y)  
    return P
```

Use import to get access to classes defined in other modules

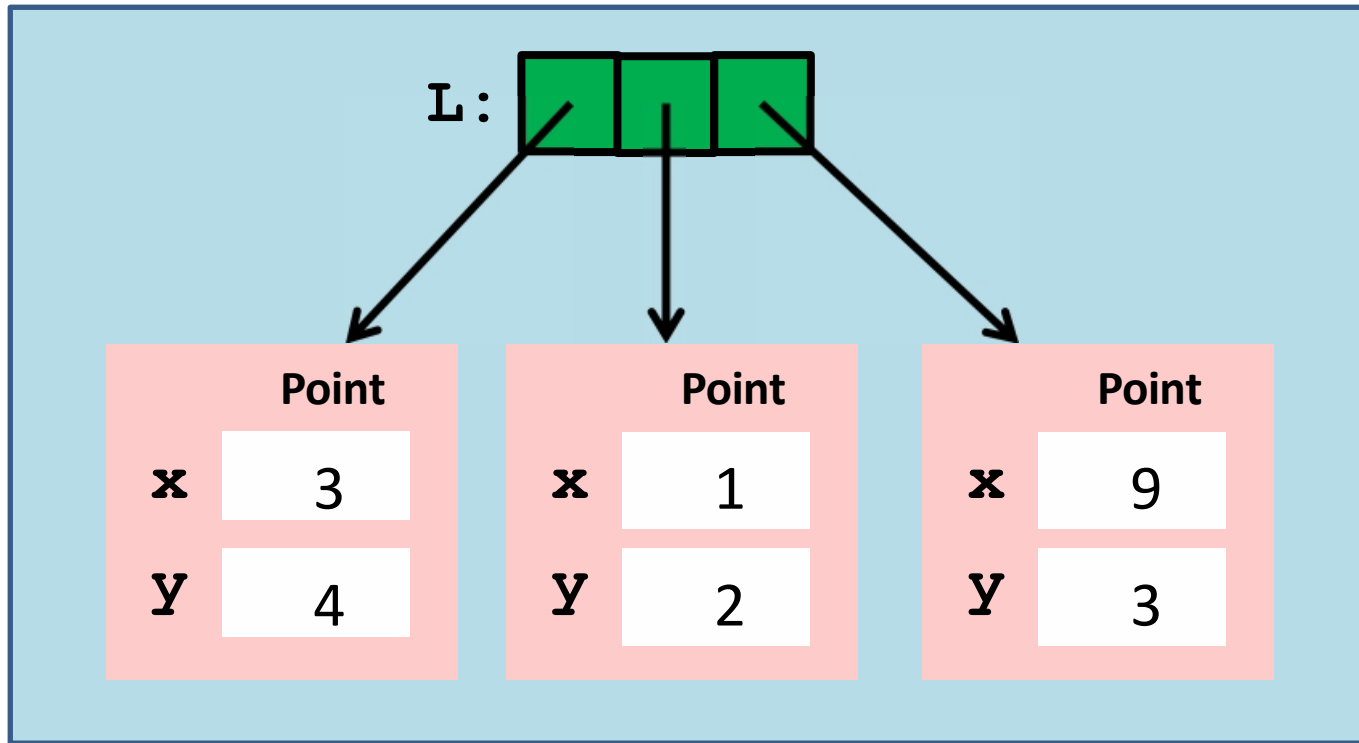
# Visualizing a List of Points



```
>>> P = Point(3,4); Q = Point(1,2); R = Point(9,3)
>>> L = [P,Q,R]
```



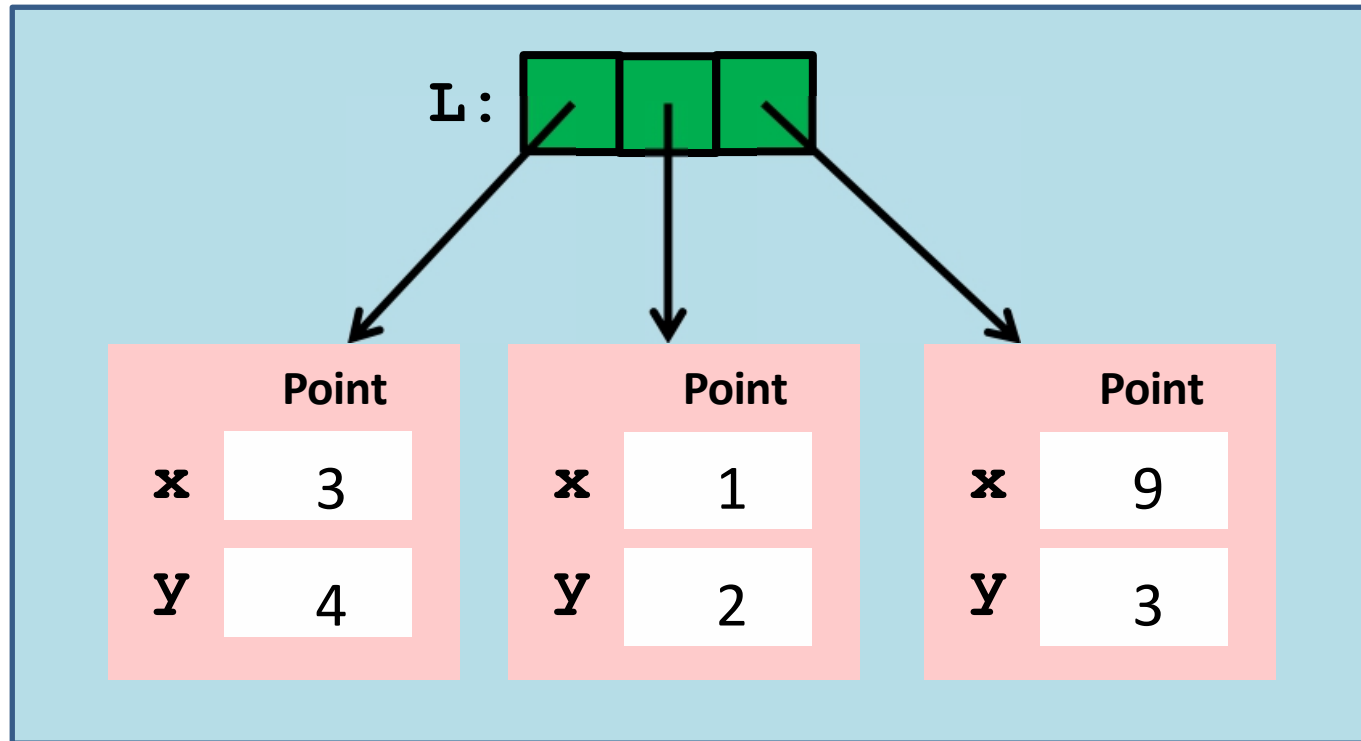
# Visualizing a List of Points



```
>>> P = Point(3,4); Q = Point(1,2); R = Point(9,3)
>>> L = [P,Q,R]
```

More accurate: A List of references to Point objects

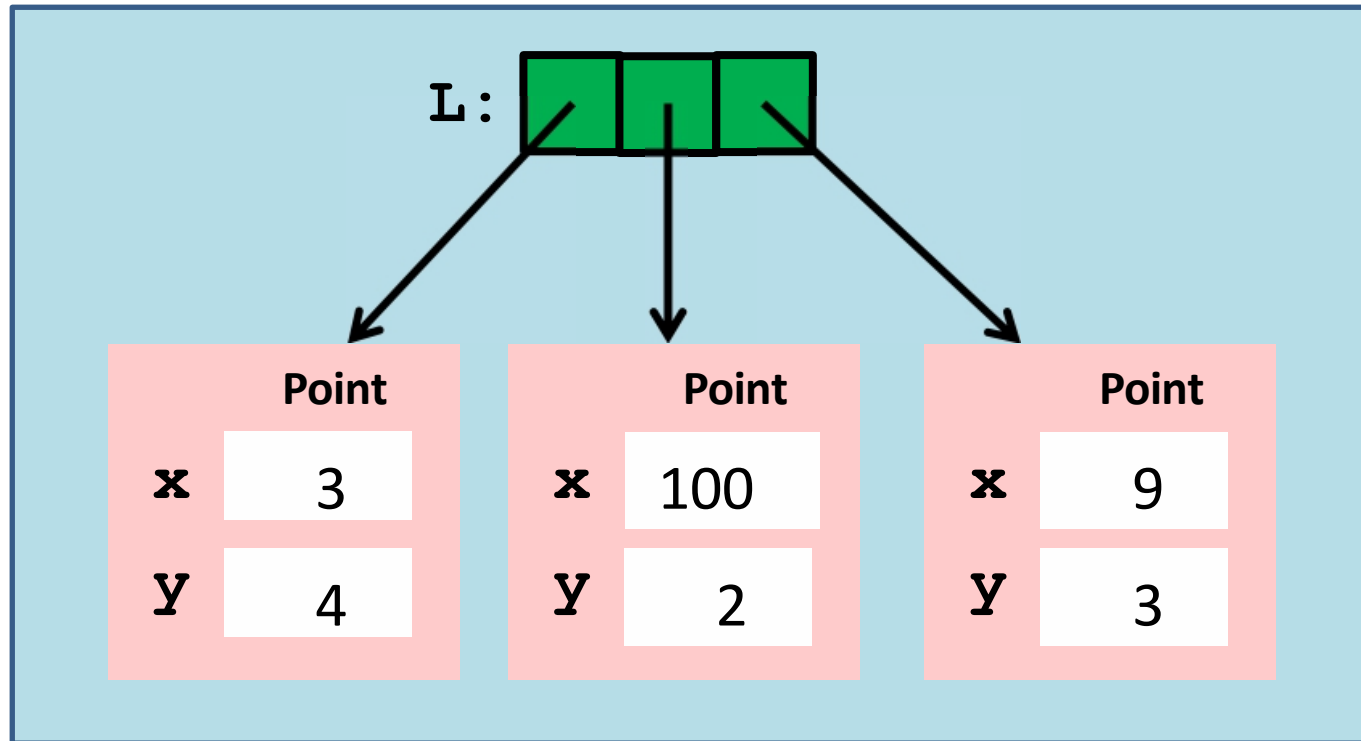
# Operations on a List of Points



```
>>> L[1].x = 100
```

Before

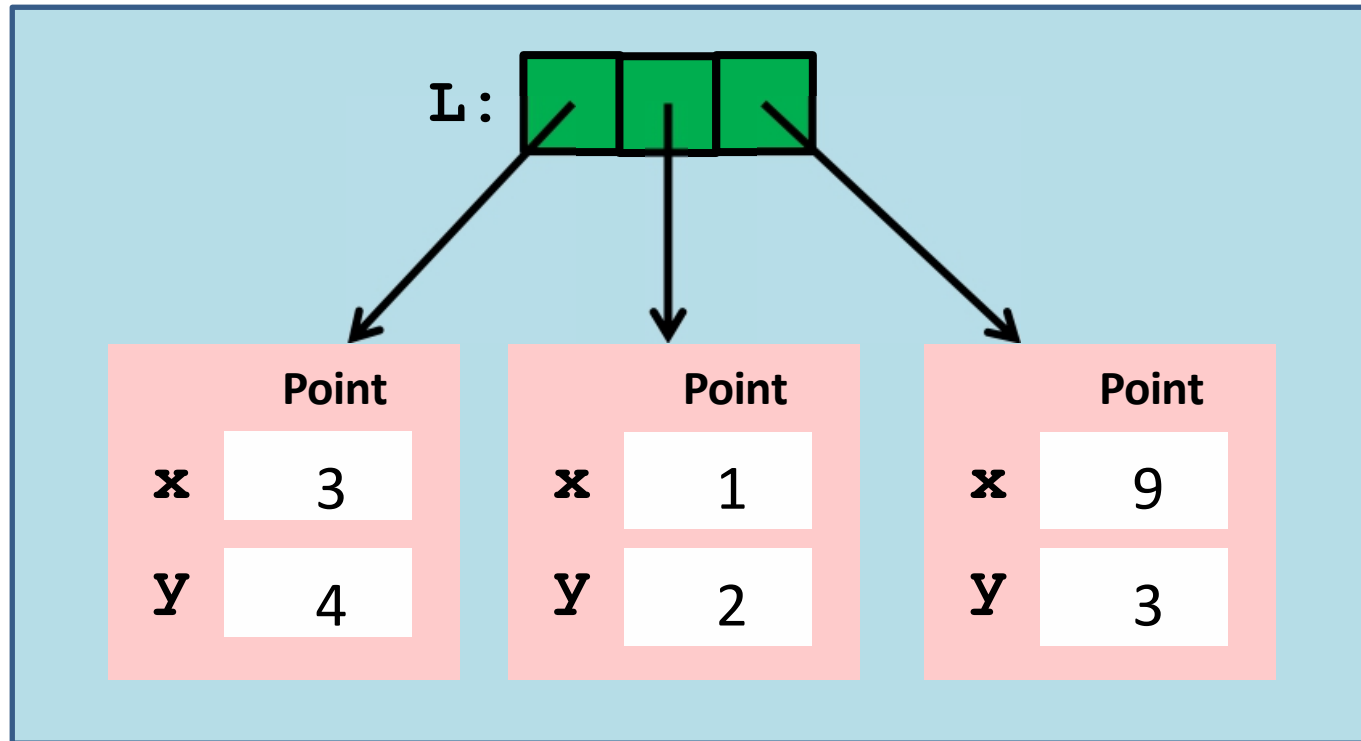
# Operations on a List of Points



```
>>> L[1].x = 100
```

After

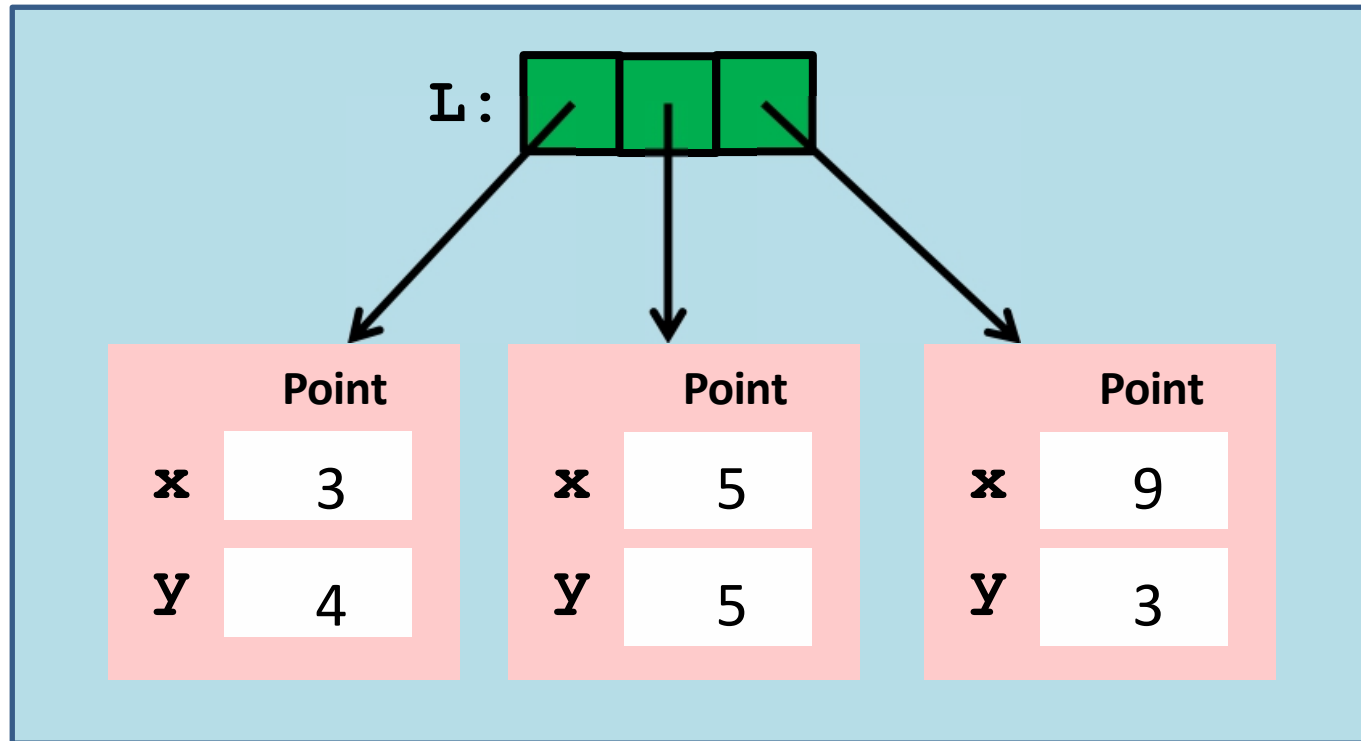
# Operations on a List of Points



```
>>> L[1] = Point(5,5)
```

Before

# Operations on a List of Points



```
>>> L[1] = Point(5,5)
```

After

# Printing a List of Points

```
def printCloud(A):  
    """ Prints the points in A  
  
    PreC : A is a list of points.  
    """  
    for a in A:  
        print(a)
```

Synonym for the loop:

```
for k in range(len(A)):  
    print A[k]
```

# We Now Showcase the Use of Lists of Objects

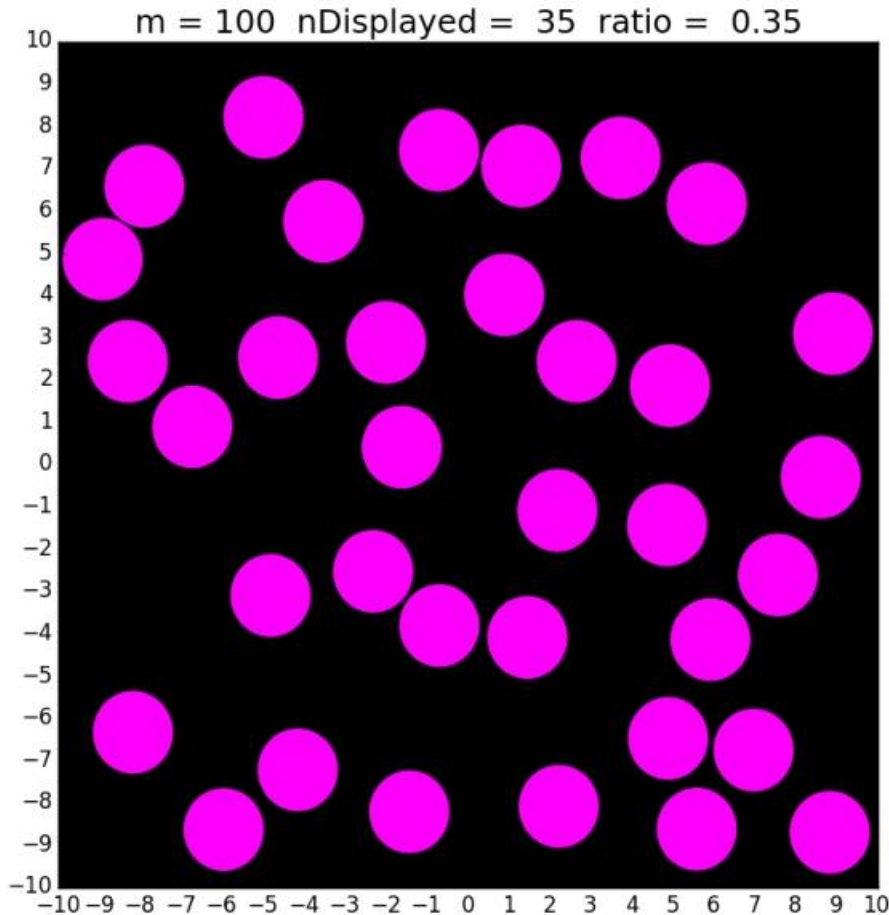
Example 1. A Disk Intersection Problem

Example 2. A Census Data Problem

# A Disk Intersection Problem



# An Intersection Problem



We have a 10-by-10 target  
for  $k$  in  $\text{range}(100)$ :

Generate a random disk  $D$

Display  $D$  if it does not  
touch any of the  
previously displayed disks

Assume all the disks have radius 1  
and all inside the target.

# A Class for Representing Disks

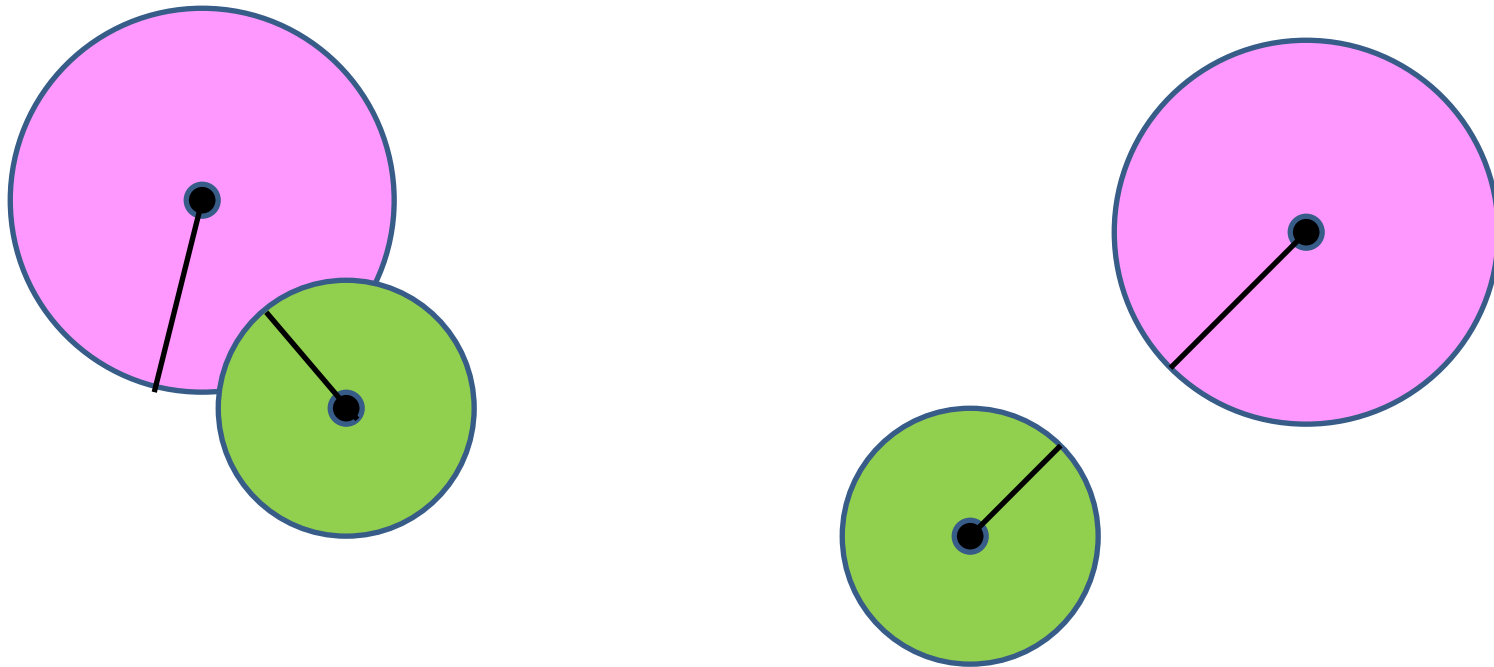
```
class Disk(object):  
    """  
    Attributes:  
        center: Point, the center of the disk  
        radius: float, the radius of the disk  
    """  
    def __init__(self, P, r):  
        """ Creates a Disk object with  
        center P and radius r  
        PreC: P is a Point, r is a pos float  
        """  
        self.center = P  
        self.radius = r
```

Note that an attribute can be an object. The center attribute is a Point

# The RandomDisk Function

```
def RandomDisk(n):  
    """ Returns a random radius-1 disk whose  
        center is inside the 2n-by-2n square  
        centered at (0,0).  
    Pre: n is a positive int  
    """  
  
    x = randu(-n,n)  
    y = randu(-n,n)  
    center = Point(x,y)  
    radius = 1  
    return Disk(center,radius)
```

# When Does a Pair of Disks Intersect?

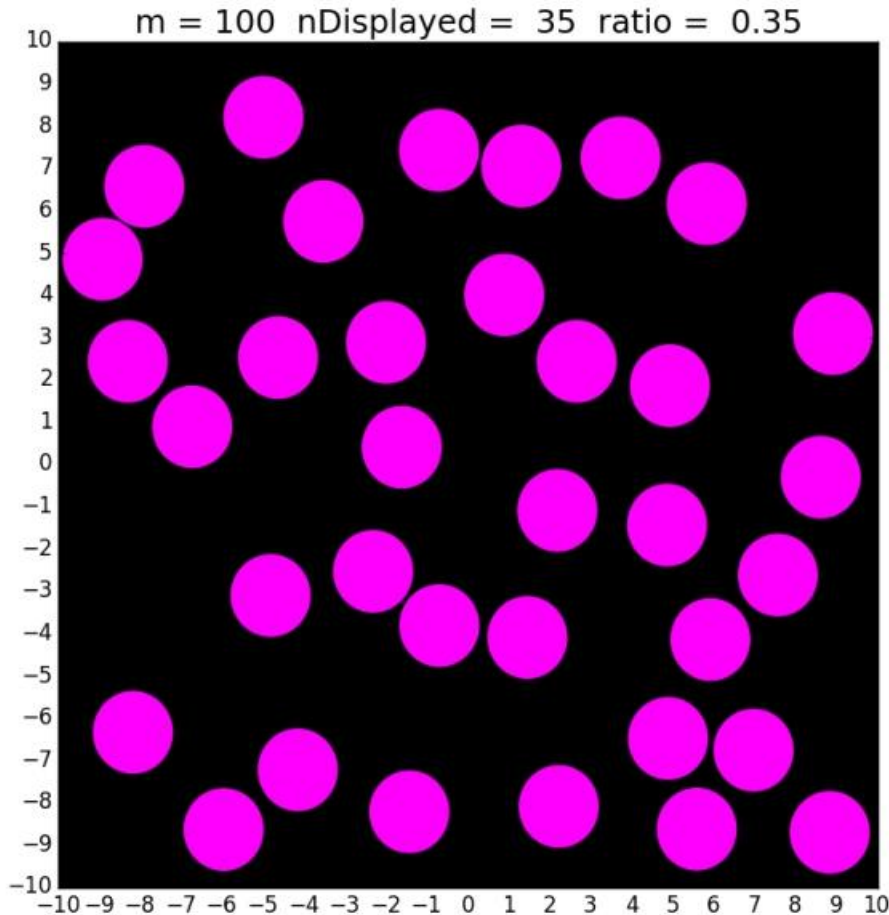


Answer: When the distance between their centers is less than the sum of their radii.

# The Method Intersects

```
def Intersects(self, other) :  
    """ Returns True if self and other  
    intersect and False otherwise.  
    PreC: self and other are Disk objects  
    """  
  
    # The center-to-center distance:  
    c1 = self.center  
    c2 = other.center  
    d = c1.Dist(c2)  
    # The sum of the two radii  
    radiusSum = self.radius + other.radius  
    TheyIntersect = (radiusSum >= d )  
    return TheyIntersect
```

# An Intersection Problem



We have a 10-by-10 target  
for  $k$  in range(100):

Generate a random disk  $D$

Display  $D$  if it does not  
touch any of the  
previously displayed disks

Assume all the disks have radius 1  
and all inside the target.

# A Critical Function

```
def outsideAll(D0,L):  
    """ Returns True if D0 doesn't  
    intersect any of the disks in L  
  
    PreC: D0 is a Disk and L is a  
    list of Disks  
    """  
    for D in L:  
        if D.Intersects(D0):  
            return False  
    return True
```

# Using outsideAll

```
# The list of displayed disks...
```

```
m = 10
```

```
DiskList = []
```

Starts out as the empty list

```
for k in range(100):
```

```
    D = RandomDisk(m-1)
```

```
    if outsideAll(D, DiskList):
```

```
        # D does not intersect any
```

```
        # of the displayed disks
```

```
        ShowDisk(D)
```

```
        DiskList.append(D)
```

Display D and append it to the list of displayed disks

```
nDisplayed = len(DiskList)
```



# Demonstration!

- Download and run the python file ShowDiskClass.py
- TODO:
  - Run the python program several times and note down the number of disks displayed (nDisplayed)
  - Are the number of displayed disks the same or different across runs?
    - Why or why not?

# A Census Data Sorting Problem

# What Can We Sort?

We can sort a list of numbers from small to big  
(or big to small).

We can sort a list of strings from "A-to-Z"  
(or "Z-to-A").

We can sort a list of objects based on an  
attribute if that attribute is either a  
number or a string.

# A Sorting Problem

Suppose we have

```
class Student(object):
```

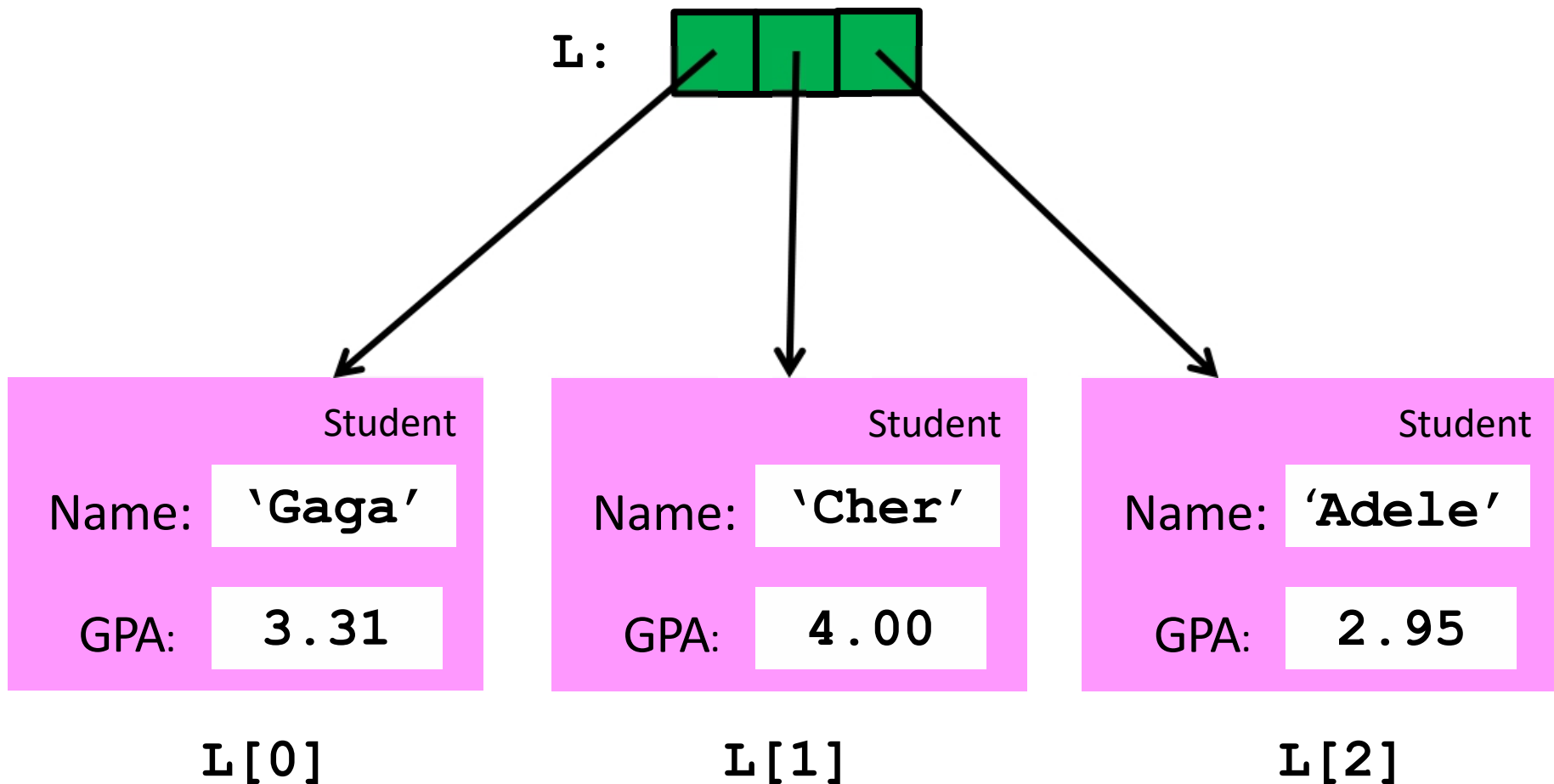
```
    Attributes:
```

```
        Name: string, student's name
```

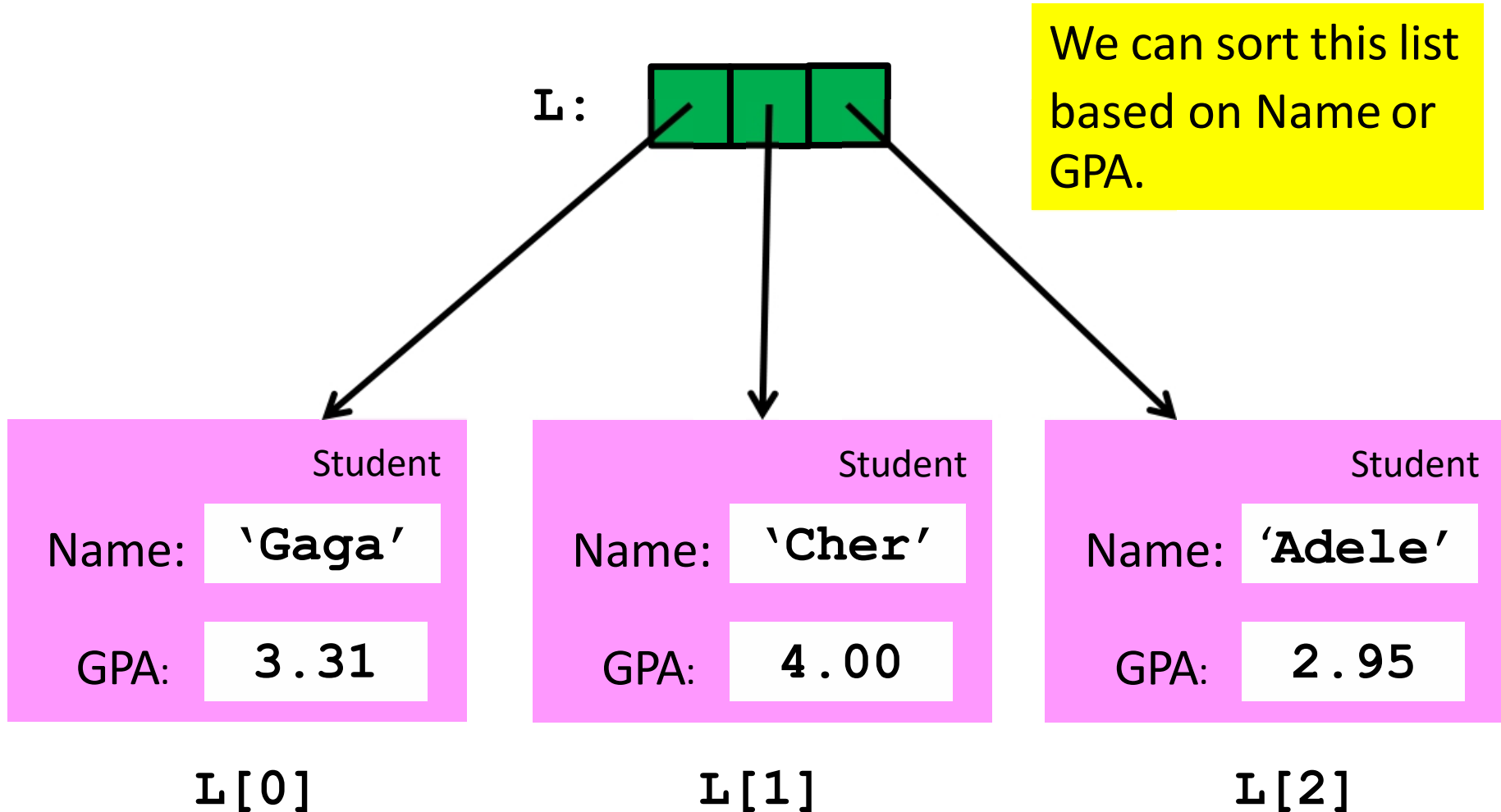
```
        GPA : float, student's gpa
```

and that **L** is a list of **Student** objects...

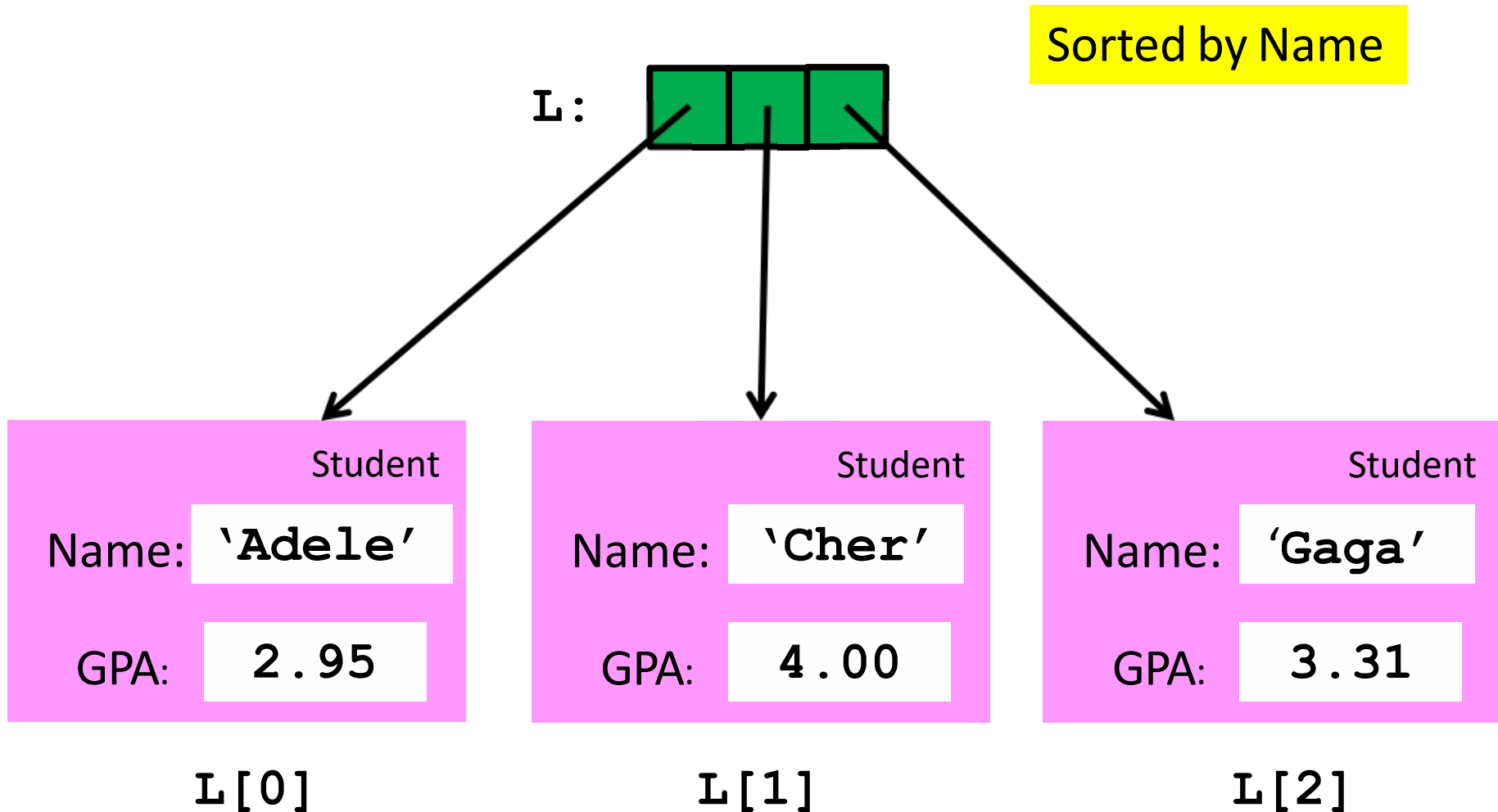
# A List of Student Objects



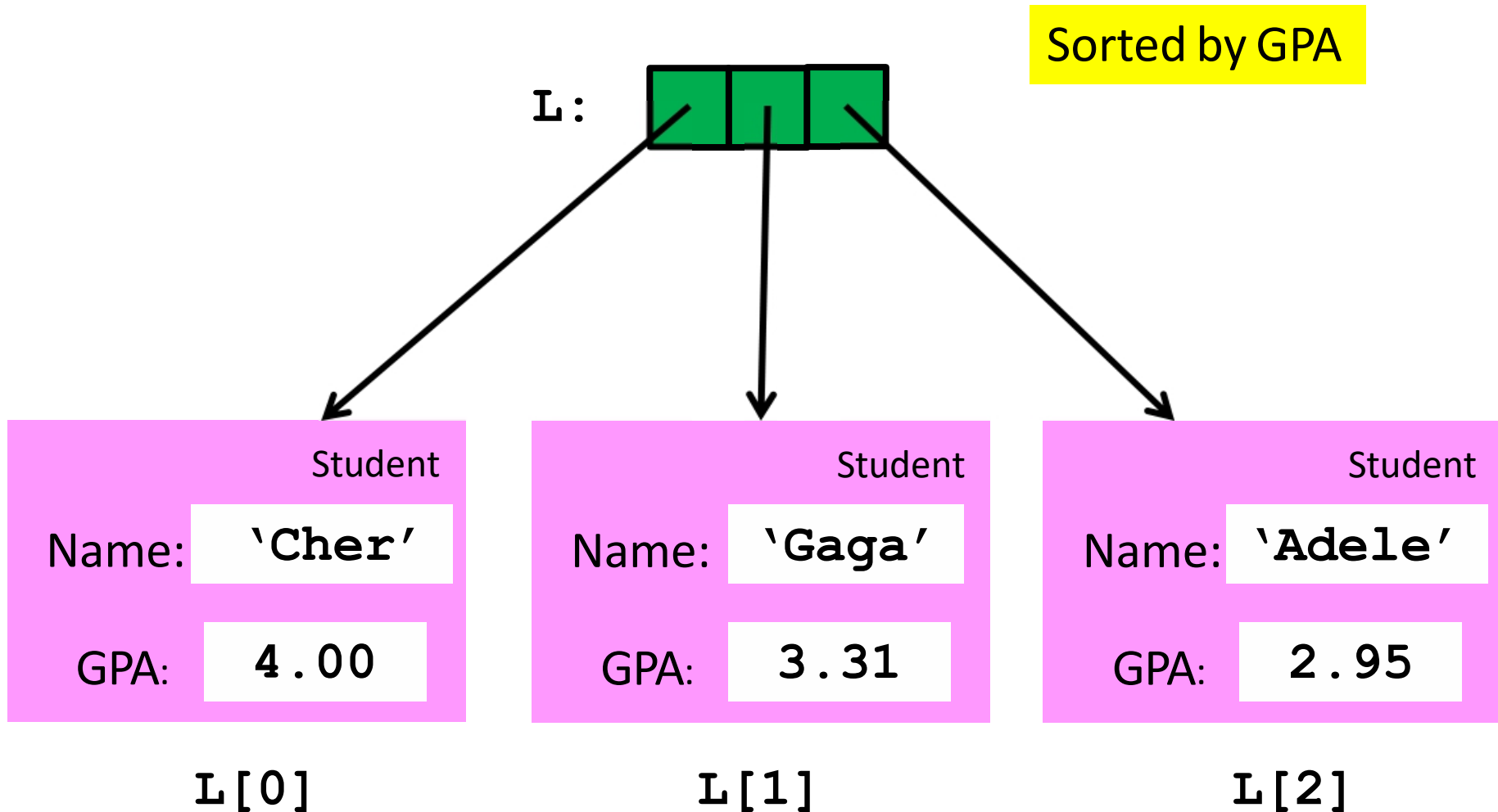
# A List of Student Objects



# A List of Student Objects



# A List of Student Objects





# How to Do We Do This?

You have to write a "getter" function that extracts the value of the "key" attribute.

The name of this getter function is then passed as an argument to the sort method.

We illustrate the technique on a problem that involves census data.

# The Class County

```
class CountyPop(object):
```

```
    """
```

```
    Attributes:
```

```
        Name: the name of the county (string)
```

```
        State: the name of the state (string)
```

```
        Pop2010: the 2010 population (int)
```

```
        Pop2011: the 2011 population (int)
```

```
        Pop2012: the 2012 population (int)
```

```
        Pop2013: the 2013 population (int)
```

```
        Pop2014: the 2014 population (int)
```

```
    """
```

# Setting Up the List of CountyPop Objects

The file `CensusData.csv` has these columns:

5	StateName
6	County Name
7	2010 county population
10	2011 county population
11	2012 county population
12	2013 county population
13	2014 county population

# Setting Up the List of CountyPop Objects

```
TheCounties = fileToStringList('CensusData.csv')
L = []
for c in TheCounties:
    v = c.split(',')
    c = CountyPop(v[6], v[5], int(v[7]), int(v[10]),
                  int(v[11]), int(v[12]), int(v[13]))
    L.append(c)
```

The constructor sets up the **Name**, **State**, **Pop2010**, **Pop2011**, **Pop2012**, **Pop2013**, and **Pop2014** attributes

# Let's Sort!

```
def getPop2014(C):  
    # C is a County Object  
    return C.Pop2014
```

This getter function  
grabs the 2014  
population.

```
    :  
if __name__ == '__main__':  
    :
```

And here is how we  
tell `sort` to use it

```
L.sort(key=getPop2014, reverse=True)
```



```
for k in range(10):  
    print(L[k], L[k].Pop2014)
```

Printing the top ten  
counties in the USA in  
terms of population.

# Top Ten in 2014

Los Angeles County, California	10116705
Cook County, Illinois	5246456
Harris County, Texas	4441370
Maricopa County, Arizona	4087191
San Diego County, California	3263431
Orange County, California	3145515
Miami-Dade County, Florida	2662874
Kings County, New York	2621793
Dallas County, Texas	2518638
Riverside County, California	2329271

# Demonstration!

- Download and run the python file `ShowCountyPopClass.py`
- TODO:
  - The program currently prints the population of the 50 most populous counties in descending order. Modify the script to print the population of the 50 least populated counties in ascending order.