

# Please Note!

- This review is NOT intended to be a comprehensive list of all possible types of questions that might appear on the exam.
- This is only a practice set. Please go through all the material covered in class and ensure you understand the concepts well.
- Review
  - all the lecture slides, lecture videos
  - Your class notes
  - Homework assignments, lab assignments
  - The recommended readings
- This is a cumulative exam. It will test you for the material that has been explicitly covered in class till date.

# Even-odd sort

- The even-odd sort of a list that has even length permutes entries so that all the even-index entries come first followed by all the odd-indexed entries. To illustrate, suppose we have the following length-8 list:

'a'	'b'	'c'	'd'	'e'	'f'	'g'	'h'
-----	-----	-----	-----	-----	-----	-----	-----

- Here are the length-4 lists of the even-indexed entries and the odd-indexed entries:

'a'	'c'	'e'	'g'
-----	-----	-----	-----

'b'	'd'	'f'	'h'
-----	-----	-----	-----

- And here is the even-odd sort of the above length-8 list:

'a'	'c'	'e'	'g'	'b'	'd'	'f'	'h'
-----	-----	-----	-----	-----	-----	-----	-----

# Even-odd sort

- This operation could — but for this question you are not allowed to do so — be carried out very simply using list slicing and list concatenation: indeed, if  $x$  has length  $n$  and  $n$  is even, then the list  $x[0:n:2] + x[1:n:2]$  is the even-odd sort of  $x$ . Implement the following procedure so that it performs as specified, using just for-loops and subscripting. No list slicing or list concatenation allowed.
- ```
def EvenOddSort(x):  
    """ Performs an even-odd sort of x  
  
    Precondition: x is a list with even length """
```
- Note that `EvenOddSort` does not return any values. Again, no list slicing or list concatenation allowed.

# Even-odd sort (Solution)

```
evens = []; odds = []
for i in range(len(x)/2):
    # ['a', ...'h']: range(4) == [0,1,2,3]
    ind = i*2 # The even index we want to look at
    evens.append(x[ind])
    odds.append(x[ind+1])
    .
    .
    .
```

## Even-odd sort (Solution)

.  
.  
.

## In order for the changes to ``last" outside this function,

# we need to change each entry of x.

for ind in range(len(evens)):

    x[ind] = evens[ind]

    x[ind + len(evens)] = odds[ind]

# EvenOddSort-2

- Assuming that the procedure EvenOddSort is available, implement the following function so that it performs as specified:

```
def MultipleSort(x,N):
```

```
    """ Returns a list obtained by performing N even-odd sorts of the list x. The list x is not altered.
```

```
    Precondition: x is a list with even length and N is a positive int. """
```

- Use a loop that calls EvenOddSort N times. (Don't try to do some fancy "if N is even, I'll get the same list back" type of reasoning.)

# EvenOddSort-2 (solution)

```
copy = list(x)  # Ask yourself: why make a copy?
for i in range(N):
    EvenOddSort(copy)
return copy
```

The line `copy = list(x)` above is equivalent to the following for-loop:

```
copy = []
for ind in range(len(x)):
    copy.append(x[ind])
```

# Farthest Point (I)

Assume the existence of the following class, and that the command `import math` has been included before- hand.

```
class Point:
```

```
    """ Attributes:
```

```
    x      the x-coordinate  [float]
```

```
    y      the y-coordinate  [float]
```

```
    """
```

```
def __init__(self,x,y):
```

```
    self.x = x
```

```
    self.y = y
```

```
def Dist(self,other):
```

```
    """ Returns a float that is the distance from self to other.
```

```
    Precondition: other is a Point """
```

```
    return math.sqrt((self.x-other.x)**2+(self.y-other.y)**2)
```



# Farthest Point (II)

- Complete the following function so that it performs as specified

```
def FarthestPt(L,idx,P)
```

```
    """ Returns an integer j with the property that the distance from L[j] to P is  
    maximum among all the ***unvisited*** points.
```

If  $\text{idx}[i] = 1$ , then we say that  $L[i]$  has been visited. If  $\text{idx}[i] = 0$ , then we say that  $L[i]$  is unvisited.

Preconditions:  $L$  is a list of references to Point objects,  $P$  is a reference to a point object, and  $\text{idx}$  is a list of ints that are either zero or 1. The lists  $\text{idx}$  and  $L$  have the same length and  $\text{idx}$  has at least one zero entry. """

# Farthest Point (Solution)

```
ind = idx.index(0) # find index of first unvisited (guaranteed to exist)
max_d = P.Dist(L[ind]) # initialize max found so far
max_d_ind = ind

for ind in range(max_d_ind+1, len(L)):
    if idx[ind] == 0: # unvisited, check
        if P.Dist(L[ind]) > max_d:
            max_d = P.Dist(L[ind])
            max_d_ind = ind
return max_d_ind
```

# Nested Loops

- What is the output if the following is executed?

```
s = "abcd"
```

```
for i in range(4):
```

```
    for j in range(i+1,4):
```

```
        print (i, j, s[i]+s[j])
```

# Nested Loops (Solution)

- “For each position  $i$  in  $s$ , print letter pairs from  $s$  where the first letter is at position  $i$  and the next letter is one after position  $i$ ”.
- 0 1 ab
- 0 2 ac
- 0 3 ad
- 1 2 bc
- 1 3 bd
- 2 3 cd

# Dictionary

- For each key in dictionary D, write down the key and corresponding value in D.

D1 = {'a':'one', 'b':'two', 'c': 'three', 'd':'four'}

D2 = {'c':'five', 'd':'six', 'e': 'seven' , 'f':'eight'}

D = {}

for d in D1:

    D[d] = D1[d]

for d in D2:

    D[d] = D2[d]

# Dictionary (Solution)

- (It wouldn't matter what order you put the following lines.)
- a one
- b two
- c five
- d six
- e seven
- f eight

# Lists as objects-1

- If the following is executed, then what are the first five lines of output?

```
x = [10,20,30]
for k in range(1000):
    print ("k:", k, "x in the loop", x)
    x.append(x[0])
    x = x[1:4]
```

# Lists as objects-1 (Solution)

k: 0 x in the loop [10, 20, 30]

k: 1 x in the loop [20, 30, 10]

k: 2 x in the loop [30, 10, 20]

k: 3 x in the loop [10, 20, 30]

k: 4 x in the loop [20, 30, 10]



# Lists as objects-2

- If the following is executed, then what is the output? For full credit you must also draw two state diagrams. The first should depict the situation just after the `Q.x = 0` statement and the second should depict the situation just after the `P = Point(7,8)` statement.

```
P = Point(3,4)
```

```
Q = P
```

```
Q.x = 0
```

```
print (Q.x, Q.y, P.x, P.y)
```

```
P = Point(7,8)
```

```
print (Q.x, Q.y, P.x, P.y)
```

# Lists as objects-2 (Solution)

- After Q.x = 0 statement3:

P ----> a point with x:0 (no longer 3), y:4

^

|

Q -----|

So the print output is: 0 4 0 4

- After the P = Point(7,8) statement:

P ---> a new point with x:7, y:8

Q ---> the previous point with x:0, y:4

So the print output is 0 4 7 8

# Lists as objects-3

- If the following is executed, then what is the output?

```
x = [10,20,30,40]
```

```
y = x
```

```
for k in range(4):
```

```
    print ("x is", x )
```

```
    print ("y is", y )
```

```
    print ("...." )
```

```
    x[k] = y[3-k]
```

```
print (x)
```

# Lists as objects-3 (Solution)

Changes to x affect y. So x and y are always the same.

x is [10, 20, 30, 40]

y is [10, 20, 30, 40]

....

x is [40, 20, 30, 40]

y is [40, 20, 30, 40]

....

x is [40, 30, 30, 40]

y is [40, 30, 30, 40]

....

x is [40, 30, 30, 40]

y is [40, 30, 30, 40]

....

[40, 30, 30, 40]

# Dictionaries

- Complete the following function so that it performs as specified

```
def F(s,D):
```

```
    """ Returns True if s is a key for D and every element in D[s] is also a key in D.  
    Otherwise returns False.
```

```
  
    Precondition: s is a nonempty string and D is a dictionary whose keys are  
    strings and whose values are lists of strings.
```

```
    """
```

# Dictionaries (**Solution**)

if s not in D:

    return False

for item in D[s]:

    if item not in D:

        return False

return True

# Methods and Lists of Objects

- Assume the availability of the following class:

```
class City:
```

```
    """
```

```
    attributes:
```

```
    name      the name of a city [str]
```

```
    high:     the record high temeratures [length-12 list of int]
```

```
    low:      the record low temperatures [length-12 list of int]
```

```
    """
```

```
    def __init__(self,cityName,theHighs,theLows):
```

```
        """Returns a reference to a City object
```

```
        PreC: cityName is a string that names a city.
```

```
        theHighs is a length 12 list of ints.
```

```
        theHighs[k] is the record high for month k (Jan is month 0)
```

```
        theLows is a length 12 list of ints
```

```
        theLowss[k] is the record high for month k (Jan is month 0) """
```

```
        self.name = cityName
```

```
        self.high = theHighs
```

```
        self.low  = theLows
```

# HotMonths()

- Complete the following method for the class City so that it performs as specified.

```
def HotMonths(self):
```

```
    """ Returns the number of months where the record high is strictly  
    greater than 80.
```

```
    """
```



## HotMonths()(Solution)

```
T = self.high
# T is the list of temperature highs
n = 0
for temp in T:
    if temp>80:
        n+=1
return n
```

# Hotter()

- Complete the following method for the class City so that it performs as specified. Your implementation must make effective use of the method above.

```
def Hotter(self,other):
```

```
    """Returns True if the city encoded in self has strictly more hot months than  
    the city encoded in other.
```

```
    A month is hot if the record high for that month is > 80
```

```
    PreC: other is a city object """
```

# Hotter()**(Solution)**

- return self.HotMonths() > other.HotMonths()

# Variation()

- Complete the following method for the class City so that it performs as specified.

```
def Variation(self):
```

```
    """ Returns a length 12 list of ints whose k-th entry  
    is the record high for month k minus the record low for month k. """
```

## Variation() (Solution)

```
d = []  
for k in range(12):  
    diff = self.high[k]-self.low[k]  
    d.append(diff)  
return d
```

# Exaggerate()

- Complete the following method for the class City so that it performs as specified.

```
def Exaggerate(self):
```

```
    """ Modifies self.high so that each entry is increased by 1 and modifies  
    self.low so that each entry is decreased by 1.
```

```
    """
```

## Exaggerate() (Solution)

- This question tests whether you can access and change attributes.

```
for k in range(12):
```

```
    self.high[k] += 1
```

```
    self.low[k] -= 1
```

# Hottest()

- Complete the following function so that it performs as specified. Assume that the methods in parts (a) and (b) are available; your implementation must make effective use of them.

```
def Hottest(C):
```

```
    """ Returns an item from C that represents the city that has the most  
    hot months.
```

```
    PreC: C is a list of references to City objects """
```



# Hottest() (Solution)

```
cMax = C[0]
```

```
for c in C: # redundant check for C[0] but who cares?
```

```
    if c.Hotter(cMax):
```

```
        cMax = c
```

```
return cMax # Note that you can return objects
```

- Note that there's no need to explicitly keep track of what the max temperature found so far actually is; keeping track of the object that "scored" the max temp suffices.

# Recursion: Reverse

- Write a recursive function `reverse(lis)` that returns a list that is reverse of the input list `lis`.

# Recursion: Reverse (solution)

```
def rev(lis):  
    if len(lis) <= 1:  
        return lis  
    else:  
        smaller = rev(lis[1:])  
        smaller.append(lis[0])  
        return smaller
```

# Recursion: Palindrome

- Write a recursive function `isPalindrome(s)` that returns `True` if the input String “s” is a palindrome.

# Recursion: Palindrome (solution-1)

```
def isPalindrome(s):  
    if len(s) <= 1:  
        return True  
    else:  
        return s[0]==s[len(s)-1] and isPalindrome(s[1:len(s)-1])
```

# Recursion: Palindrome (solution-2)

```
def isPalindrome(s):  
    if len(s) <= 1:  
        return True  
    elif len(s) <=3:  
        if s[0] == s[-1]:  
            return True  
        else:  
            return False  
    else:  
        is_smaller = isPalindrome(s[1:len(s)-1])  
        if is_smaller and s[0]==s[-1]:  
            return True  
        else:  
            return False
```

# Recursion: sum of digits

- Write a Python function—`sumDigits(n)`--to get the sum of digits of a non-negative integer “n”.
- Examples:
  - `sumDigits(345)` -> 12
  - `sumDigits(45)` -> 9

# Recursion: sum of digits (solution)

```
def sumDigits(n):  
    if n == 0: #Base case  
        return 0  
    else: #Recursive case  
        return n % 10 + sumDigits(int(n / 10))
```



# Recursion: sum of numbers in recursive lists

- Write a Python function--`sumRecList(L)`--to compute sum of numbers in recursive lists `L`.
- Example:
  - If `L = [1, 2, [3,4], [5,6]]`
  - Expected output: 21

# Recursion: sum of numbers in recursive lists (solution)

```
def sumRecList(L):  
    if len(L) == 0:  
        return 0  
    elif len(L) == 1:  
        if not isinstance(L[0], list):  
            return L[0]  
        else:  
            return sumRecList(L[0])  
    else:  
        h = L[0]  
        t = list(L[1:])  
        if isinstance(h, list):  
            return sumRecList(h) + sumRecList(t)  
        else:  
            return h + sumRecList(t)
```

## MCQ-1

```
x = [10,20,30,40]
```

```
N = len(x)
```

```
for k in range(N):
```

```
    x[k] = x[N-k-1]
```

- What is the final value of x?
- A. [40,30,20,10]
- B. [40,30,30,40]
- C. [4,3,2,1]
- D. [3,2,1,0]
- E. None of These

## MCQ-1 (*keys*)

B) [40, 30, 30, 40]

## MCQ-2

```
x = [10,20]
for i in range(5):
    x.extend(x)
m = len(x)
print (m)
```

What is the output?

- A. None
- B. 10
- C. 12
- D. 32
- E. 64

## MCQ-2 (*keys*)

- E) 64

## MCQ-3

```
x = [10,20,30,40]
```

```
s = 0
```

```
for v in x:
```

```
    s += v
```

- What is the value of s?
- A. Error—illegal
- B. 100

## MCQ-3 (*keys*)

- B) 100



## MCQ-4

```
s = 0
for k in range(3):
    for j in range(k,4):
        s += 1
Print(s)
```

Output?

- A. 12
- B. 9
- C. 6
- D. None of These

## MCQ-4 (*keys*)

- B) 9

## MCQ-5

```
x = [10,20,30,40]
```

```
y = x
```

```
x[2] = y[3]
```

```
print (x[2],y[2])
```

- What is the output?

A. 40,30

B. 30,40

C. 40,40

D. None of These

## MCQ-5 (*keys*)

- C) (40, 40)

## MCQ-6

```
def fA(x):  
    y = x[1:]  
    y.append(x[0])  
#main script below  
z = [10,20,30]  
fA(z)  
print (z[0],z[1],z[2])
```

- Output?
- A. 10 20 30
- B. 20 30 10
- C. None of these

## MCQ-6 (*keys*)

- A) 10 20 30

# MCQ-7

```
def fB(x):  
    y = x[1:]  
    y.append(x[0])  
    return y  
#main script  
z = [10,20,30]  
w = fB(z)  
print (w[0],w[1],w[2])
```

- Output?

A. 10 20 30

B. 20 30 10

C. None of these

## MCQ-7 (*keys*)

- B) 20 30 10



## MCQ-8

```
>>> D = { 'A' : [1,2,3] , 'B' : [4,5] }
```

```
>>> ???
```

```
>>> D
```

```
{ 'A' : [1,2,3,5] , 'B' : [4,5] }
```

- Which of these choices for ??? does the trick?
  - A. `D['A'] = D['A'].append(B[1])`
  - B. `D['A'] = D['A'].append(D['B'][1])`
  - C. `D['A'].append(D['B'][1])`
  - D. `D[0].append(D[1][1])`
  - E. None of these

## MCQ-8 (*keys*)

- C) `D['A'].append(D['B'][1])`

# MCQ-9

```
from math import sqrt
class Point1:
    def __init__(self,x,y):
        self.x = x
        self.y = y
        self.d = sqrt(x**2 + y**2)
```

```
P = Point1(3,4)
```

```
P.x = 0
```

```
print (P.d)
```

- Output?
- A. 5
- B. 4
- C. Neither of these

## MCQ-9 (*keys*)

- A) 5

# MCQ-10

```
class C:  
    def __init__(self,x,y):  
        self.u = x  
        self.v = y
```

```
A = C([1,2],[3,4])  
A.u = A.v  
A.u[1] = 5  
print (A.v[0],A.v[1])
```

- Output?

A. 1 2

B. 3 4

C. 1 5

D. 3 5

E. None of these

## MCQ-10 (*keys*)

- D) 3 5