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xuqinyang

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CHAPTER 1

Python

- 1.1 常规
- 1.2 机器学习
- 1.3 其他

CHAPTER 2

前端&后端

- 2.1 前端
- 2.2 后端
- 2.3 其他
- 2.3.1 Github Action
- 2.3.1.1 sphinx 的自动构建

2.3.1.1.1 1. 一些说明

想找个地方记录一下,看到许多 python 项目的文档是用 sphinx 写的,用一些平台托管自己的文档感觉不太自由,于是打算自己搭建一个。由于 sphinx 构建生成的都是静态页面,因此可以使用 Github Pages 托管。

如果每次都在本地修改项目源码,然后本地构建,再将源代码上传至 Github 备份,静态页面部署至 Github Pages,不免觉得有些麻烦,偶然间发现了 Github Action 功能(~~ 这不是直接白嫖服务器吗 ~~),使用 Github Action 进行构建和部署,这样我只需要将初始源代码上传至 Github,然后想要修改或写文章的时候直接在 Github 上改。然后全自动更新 Github Pages,并且可以随时回滚版本。

2.3.1.1.2 2. 一些坑

- ① 在 Github Marketplace 上搜到的 sphinx 自动构建的 Acition 大多都不能使用或版本老旧(需要修改许多地方),并且所有都不支持 markdown(需要加装个库)
- ② 使用 Github Pages 默认的 jekyll 会导致 sphinx 构建的 js 与 css 无法访问(因为 jekyll 会不会使用 _ 开头的文件/文件夹,而 sphinx 构建的 js 与 css 存放在 _static 中),因此需要禁用 jekyll
- ③sphinx 几个库的版本要注意(之前因为版本直接不兼容导致搜索功能无法使用)

2.3.1.1.3 3. 主要代码

sphinx 项目文件放入 docs 目录下

/.github/workflows/Build&Deploy.yml——启动

```
name: Build&Deploy
on:
 pull_request:
   branches: [ master ]
  workflow_dispatch:
  push:
   branches:
      - master
jobs:
  build-Github:
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v2
      # Setup Conda
      - uses: conda-incubator/setup-miniconda@v2
        with:
         python-version: 3.7
      # Runs this action
      - uses: ./
        with:
          package_name: 'other_example'
      - uses: actions/download-artifact@v2
      - name: Check Artifacts
        run:
          ls -al
          if [ ! -e documentation ]; then
            echo "documentation artifact not found"
            exit 1
          fi
          ls -al documentation
```

/action.yml——主 workflow,配置环境,构建,上传至 doc 分支,发布到 release

```
name: 'Build sphinx docs'
description: 'Builds IDS Sphinx documentation'
permissions:
   contents: write
inputs:
   docs_path: # id of input
    description: 'The path to the documentation folder from the repo root'
   required: false
```

```
default: 'docs'
 conda_build_env_filepath:
    description: 'Yaml Conda build environment definition file'
    required: false
    default: 'action_default'
 conda_build_env_name:
    description: 'Name of the build conda environment'
    required: false
    default: 'action_default'
 base_env_prefix: # id of input
   description: 'The prefix of the base Conda environment for self-hosted runs.'
   required: false
    default: '/usr/share/miniconda'
 artifact_name:
    description: 'Display name of the documentation artifact'
    required: false
    default: 'documentation'
 package_folder_path:
    description: 'Path to the folder containing the project''s package(s) to be_
→installed'
   required: false
    default: 'conda_package'
 package_name:
    description: 'Name of the project''s Conda package'
    required: false
   default: ${{ github.event.repository.name }}
outputs:
 filepath:
    description: 'The file path of the generated HTML documentation'
    value: ${{ steps.main.outputs.filepath }}
runs:
 using: "composite"
 steps:
    - uses: actions/checkout@v2.2.0
      with.
        fetch-depth: 0 # Required due to the way Git works, without it this action won
→'t be able to find any or the correct tags
    - uses: actions/download-artifact@v2
     with:
       path: artifacts
    - id: main
      run:
        echo "::set-output name=filepath::$(echo "None")"
        echo "CHECKS"
        echo "----"
        if [ -d ${{ inputs.docs_path }} ]; then
         echo " Found the docs folder at ${{ inputs.docs path }}"
         echo " ERROR: Unable to locate the docs path, ${{ inputs.docs_path }}._
→Skipping the build of the docs."
         exit 0
        fi
        echo ""
        echo "Selecting Build Env yml File"
        if [ ${{ inputs.conda_build_env_filepath }} = 'action_default' ]; then
         echo "Using the default conda configuration"
```

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```
CONDA_BUILD_ENV_FILE="${{ github.action_path }}/envs/build-docs.yml"
       elif [ -f ${{ inputs.conda_build_env_filepath }} ]; then
         CONDA_BUILD_ENV_FILE=${{ inputs.conda_build_env_filepath }}
         echo "Using the default conda configuration"
         CONDA_BUILD_ENV_FILE="${{ github.action_path }}/envs/build-docs.yml"
       echo "CONDA_BUILD_ENV_FILE: ${CONDA_BUILD_ENV_FILE}"
       cat "${CONDA_BUILD_ENV_FILE}"
       echo 'source ${{ inputs.base_env_prefix }}/etc/profile.d/conda.sh'
       source ${{ inputs.base_env_prefix }}/etc/profile.d/conda.sh
       echo "Checking that Conda is initialized"
       if ! command -v conda &> /dev/null; then
        echo "ERROR: Conda is not setup."
         exit 1
       echo " Conda is initialized"
       echo "Conda build docs env name"
       if [ ${{ inputs.conda_build_env_name }} = 'action_default' ]; then
         echo "Using the default conda build env name: ${{ github.event.repository.
→name }}-build-docs"
         CONDA_BUILD_ENV_NAME="${{ github.event.repository.name }}-build-docs"
         echo "Using the provided conda build env name: ${{ inputs.conda build env
       } } "
⇔name
         CONDA_BUILD_ENV_NAME="${{ inputs.conda_build_env_name }}"
       fi
       echo ""
       echo "SETUP BUILD ENV"
       echo "Set source"
       echo "-
       echo "Setting up ${{ github.event.repository.name }}-build environment"
       conda env update --name ${CONDA_BUILD_ENV_NAME} \
                        --file "${CONDA_BUILD_ENV_FILE}" || \
           conda env create -f "${CONDA_BUILD_ENV_FILE}"
       conda activate ${CONDA_BUILD_ENV_NAME}
       ls -al ${{ inputs.package_folder_path }}
       echo "----"
       if [ -a ${{ inputs.package_folder_path }}/${{ inputs.package_name }}-*.bz2 ];
→then
         conda update conda-build || conda install conda-build
         echo "Installing project package"
         CHANNEL PATH="${{runner.temp}}/channel/linux-64"
         mkdir -p "${CHANNEL_PATH}"
         cp ${{ inputs.package_folder_path }}/${{ inputs.package_name }}-*.bz2 $
→ { CHANNEL_PATH }
         conda index "${CHANNEL_PATH}"
         conda update -c "${CHANNEL_PATH}" ${{ inputs.package_name }} || \
           conda install -c "${CHANNEL_PATH}" ${{ inputs.package_name }} || \
           (conda uninstall ${{ inputs.package_name }} && \
             conda install -c "${CHANNEL_PATH}" ${{ inputs.package_name }})
       else
```

```
echo "Did not install project package"
   fi
   echo ""
   echo "conda info"
   conda info
   echo ""
   echo "conda list"
   conda list
   echo ""
   echo "BUILD DOCS"
   echo "----"
   cd ${{ inputs.docs_path }}
   if [ -e "./setup_source.sh" ]; then
     ./setup_source.sh
   fi
   make html
   tar -cvf build.tar build
   gzip -9 build.tar
   zip -q -r build.zip build
   echo "::set-output name=filepath::$(echo '${{ inputs.docs_path }}/build/html')
 shell: bash -1 {0}
- uses: actions/upload-artifact@v2
   name: ${{ inputs.artifact_name }}
   path: docs/build/html
- id: mkdir123
 run:
   mkdir -p docs/build/html
  shell: bash -1 {0}
- uses: JamesIves/github-pages-deploy-action@v4.3.3
 with:
   branch: doc
   folder: docs/build/html
- id: previoustag
 uses: "WyriHaximus/github-action-get-previous-tag@v1"
   fallback: 1.0.0 # Optional fallback tag to use when no tag can be found
- id: semvers
 uses: "WyriHaximus/github-action-next-semvers@v1"
 with:
   version: ${{ steps.previoustag.outputs.tag }}
- uses: ncipollo/release-action@v1
   allowUpdates: true
   tag: ${{ steps.semvers.outputs.patch }}
   name: Release ${{ steps.semvers.outputs.v_patch }}
   artifacts: |
     docs/build.tar.gz
```

/envs/build-docs.yml——需要的库

name: build-docs (下页继续)

```
channels:
- defaults
- conda-forge
dependencies:
- conda=4.9.2
- pip
- pip:
- sphinx_markdown_tables==0.0.15
- sphinx==4.5.0
- recommonmark==0.7.1
- sphinx_rtd_theme==1.0.0
- sphinx_panels==0.6.0
- sphinx_autobuild
- sphinx_click==4.2.0
- sphinx_copybutton
```

2.3.1.1.4 4. 成果

https://xqy2006.github.io/docs

2.3.1.2 二、基于 Github Action 和 Github Issue 的音乐生成

2.3.1.2.1 1. 一些说明

之前写过一个前端 (Vue)+ 后端 (Flask) 版的,无奈服务器终有一天会到期,由于有着做第一个项目的经验,所以想到了使用 Github Action 作为后端,但是如果自己写前端的话势必需要对 Github 进行一些操作才能触发 workflow,而对 Github 进行一些操作又需要登录 Github 账号,太麻烦了,有可能还会导致 token 泄露,不如直接使用 Github 自带的 Issue 作为自己的前端(~~ 其实是懒得写 ~~)

2.3.1.2.2 2. 一些坑

①numpy 绝对是大坑,各种版本不兼容(因此没有将 packages 上传至仓库)

②issue 是 markdown 的输入 markdown 的输出,因此需要对 body 进行一些处理(yaml 几乎没有对字符串处理的能力,只能交给脚本了)

③ 一定要等待 Github Pages 部署完毕后再评论,要不然结果还未部署用户就有可能发起下载请求

2.3.1.2.3 3. 主要代码

训练过程省略,直接推理

由于 Github 最大文件限制为 100M, 故将模型压缩

music.py——推理主程序

```
import zipfile

f = zipfile.ZipFile("./Midi_Model/best_model.zip",'r') # 压缩文件位置
for file in f.namelist():
    f.extract(file,"./Midi_Model/") # 解压位置
```

```
f.close()
f = zipfile.ZipFile("./Midi_Model/final_model.zip", 'r') # 压缩文件位置
for file in f.namelist():
   f.extract(file,"./Midi_Model/")
                                                #解压位置
f.close()
import sys
input = sys.argv[3]
import os
import json
from music21 import *
import base64
import paddle
import paddle.nn as nn
import numpy as np
from Reader import Reader
import Seq2Seq
from binascii import b2a_hex
batch_size = 10
train_reader = Reader(batch_size, './work/data')
import json
import time
# 初始化10g写入器
#模型参数设置
embeddinq_size = 256
hidden_size = 256
num_layers = 1
# 训练参数设置
epoch_num = 5000
learning_rate = 1e-5
log_iter = 200
# 定义一些所需变量
global_step = 0
log\_step = 0
max\_acc = 0
midi_model = Seq2Seq.Midi_Model(
   char_len=0x9FFF, #基本汉字的Unicode码范围为4E00-9FA5,这里设置0x9FFF长,基本够用
   embedding_size=embedding_size,
   hidden_size=hidden_size,
   num_layers=num_layers,
   batch_size=batch_size)
dur_model = Seq2Seq.Duration_Model(
   char_len=200, # midi范围一般在100左右,这里设置200长,基本够用
   embedding_size=embedding_size,
   hidden_size=hidden_size,
   num_layers=num_layers,
   batch_size=batch_size)
midi_model.set_state_dict(paddle.load('Midi_Model/final_model'))
dur_model.set_state_dict(paddle.load('Duration_Model/final_model'))
input_lyrics = input
lyrics = []
for i, lyric in enumerate(input_lyrics.replace('\n', '')):
```

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```
if i % batch_size == 0:
       lyrics.append([])
   lyrics[i // batch_size].append(ord(lyric))
while len(lyrics[-1]) % batch_size != 0:
    lyrics[-1].append(ord('#'))
lyrics = paddle.to_tensor(lyrics)
params_dict = paddle.load('Midi_Model/best_model')
midi_model.set_dict(params_dict)
# 设置为评估模式
midi_model.eval()
#模型推理
out = midi_model(lyrics)
# 结果转换
results = []
for _ in np.argmax(out.numpy(), -1).reshape(-1):
    results.append(_)
midis = []
dur_dic = {}
with open('dur_dic.json', 'r') as f:
   dur_str = f.readline()
   dur_dic = json.loads(dur_str)
for i, midi in enumerate(results):
   if i % batch_size == 0:
       midis.append([])
   midis[i // batch_size].append(midi) if midi <= 200 else midis[i // batch_size].</pre>
\rightarrowappend(0)
while len(midis[-1]) % batch_size != 0:
   midis[-1].append(0)
midis = paddle.to_tensor(midis)
params_dict = paddle.load('Duration_Model/best_model')
dur_model.set_dict(params_dict)
#设置为评估模式
dur model.eval()
#模型推理
# out = nn.Softmax(dur_model(midis))
out = dur_model(midis)
# 结果转换
durations = []
for _ in np.argmax(out.numpy(), -1).reshape(-1):
   durations.append(_)
dur_dic = {}
with open('dur_dic.json', 'r') as f:
   dur_str = f.readline()
   dur_dic = json.loads(dur_str)
   print(dur_dic)
```

```
stream1 = stream.Stream()
for i, lyric in enumerate(input_lyrics.replace('\n', '')):
    if results[i] != 0:
        n1 = note.Note(results[i])
    else:
        n1 = note.Rest()
        n1.addLyric(lyric)
        n1.duration = duration.Duration(dur_dic[str(durations[i])])
        stream1.append(n1)
import random
name = ''
stream1.write("xml", './result/' + sys.argv[4] + ".xml")
stream1.write('midi', './result/' + sys.argv[4] + '.midi')
output = input + '.midi'
print(output)
```

verify.py——校验输入是否全部为中文字符,若不是则报错,由 verify.yml 进行后续操作

sleep.py——等待 Github Pages 部署完成后再回复

```
import requests
import os
import urllib3
import time
urllib3.disable_warnings()
import sys
def download(url):
 headers = {
    "User-Agent": "Mozilla/5.0 (Windows NT 10.0; WOW64; rv:68.0) Gecko/20100101_
→Firefox/68.0"
 }
 r = requests.get(url=url, headers=headers, verify=False)
 return r.status_code
while download('http://xqy2006.github.io/music_generation/'+sys.argv[1]+'.xml') == 404:
 print("Page undeploy")
 time.sleep(5)
print("finish")
```

/.github/ISSUE_TEMPLATE/music_generation.yml——问题模板

```
name: 音乐生成
description: 音乐生成
title: "音乐生成"
labels: ["music_generation"]
```

2.3. 其他 11

```
body:
    - type: textarea
        id: input_text
        attributes:
        label: "歌词"
        description: 请输入要谱曲的歌词(只能是中文,无标点):
        placeholder:
        value:
        value:
        validations:
        required: true
```

music_generation/.github/workflows/music.yml——主 workflow,将 issue 的 body 与 id 传入 python 处理,push 生成结果文件到 store 分支构建 Github Pages,回复并关闭 issue

```
name: music
on:
  issues:
    types: [opened, edited]
  workflow_dispatch:
jobs:
 build:
   runs-on: ubuntu-latest
    steps:
    - uses: actions/checkout@v2
    - run: |
          mkdir -p ./id
          echo $ID > ./id/id
      env:
          ID: ${{ github.event.issue.number }}
    - uses: actions/upload-artifact@v3
      with:
          name: id
          path: id/
    - uses: actions/setup-python@v4
      with:
        python-version: '3.x' # Version range or exact version of a Python version to-
→use, using SemVer's version range syntax
        architecture: 'x64' # optional x64 or x86. Defaults to x64 if not specified
    - run: |
        python verify.py $BODY
        git clone -b store https://github.com/xqy2006/music_generation.git "result"
        pip install paddlepaddle
        pip install music21
        pip install protobuf==3.20.0
        python music.py $BODY $ID
      env:
          BODY: ${{ github.event.issue.body }}
          ID: ${{ github.event.issue.number }}
    - uses: JamesIves/github-pages-deploy-action@v4.3.3
      with:
        branch: store
        folder: result
    - uses: rishabhgupta/split-by@v1
      id: split
```

```
with:
       string: ${{ github.event.issue.body }}
       split-by: "歌词 \n "
   - uses: mad9000/actions-find-and-replace-string@2
     id: findandreplace
       source: ${{ steps.split.outputs._1}} # this translates to ref/heads/main on_
→the main branch, but can be any arbitrary string
       find: "\n"
                   # we want to remove ref/heads/ from source
       replace: ''
                               # and replace it with a blank string (ie. removing_
\hookrightarrowit)
   - run: |
       python sleep.py $ID
       echo OK!
     env:
       ID: ${{ github.event.issue.number }}
   - name: Create comment
     uses: actions-cool/issues-helper@v2
     with:
         actions: 'create-comment'
         token: ${{ secrets.GITHUB_TOKEN }}
         issue-number: ${{ github.event.issue.number }}
         body:
           你好 ${{ github.event.issue.user.login }} , 生成结果如下:
           midi格式下载地址为(导入到曲谱软件中无歌词,可在电脑上直接播放): https://
→xqy2006.qithub.io/music_qeneration/${{ github.event.issue.number }}.midi
           xml格式下载地址为(导入到曲谱软件中有歌词,不可在电脑上直接播放): https:/
→/xqy2006.github.io/music_generation/${{ github.event.issue.number }}.xml
   - name: Close issue
     uses: actions-cool/issues-helper@v2
     with:
         actions: 'close-issue'
         token: ${{ secrets.GITHUB_TOKEN }}
         issue-number: ${{ github.event.issue.number }}
```

music_generation/.github/workflows/verify.yml——当 music.yml 报错后运行(由 verify.py 抛出), 回复并关闭 issue

```
name: verify
on:
  workflow_run:
    workflows: [music]
    types: [completed]
jobs:
  on-failure:
    runs-on: ubuntu-latest
    if: ${{ github.event.workflow_run.conclusion == 'failure' }}
    steps:
      - name: 'Download artifact'
        uses: actions/github-script@v6
        with:
          script: |
            let allArtifacts = await github.rest.actions.listWorkflowRunArtifacts({
               owner: context.repo.owner,
               repo: context.repo.repo,
               run_id: context.payload.workflow_run.id,
            });
```

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```
let matchArtifact = allArtifacts.data.artifacts.filter((artifact) => {
             return artifact.name == "id"
           })[0];
           let download = await github.rest.actions.downloadArtifact({
              owner: context.repo.owner,
              repo: context.repo.repo,
              artifact_id: matchArtifact.id,
              archive_format: 'zip',
           });
           let fs = require('fs');
           fs.writeFileSync(`${process.env.GITHUB_WORKSPACE}/id.zip`, Buffer.
→from(download.data));
     - name: 'Unzip artifact'
       run: unzip id.zip
     - name: 'Comment on issue'
       uses: actions/github-script@v6
         github-token: ${{ secrets.GITHUB_TOKEN }}
         script: |
           let fs = require('fs');
           let issue_number = Number(fs.readFileSync('./id'));
           await github.rest.issues.createComment({
             owner: context.repo.owner,
             repo: context.repo.repo,
             issue_number: issue_number,
             body:"# 您的输入有误! \n请检查您的输入是否全部为中文字符,并且没有标点\
→n可以通过 https://xqy2006.github.io/Chinese-character/ 去除非中文字符",
                     });
           await github.rest.issues.update({
           owner: context.repo.owner,
           repo: context.repo.repo,
           issue_number: issue_number,
           state: 'closed',
           });
```

Seq2Seq.py——推理所需

```
import paddle
import paddle.nn as nn
# 继承paddle.nn.Layer类
class Midi Model(nn.Layer):
   # 重写初始化函数
   # 参数: 字符表长度、嵌入层大小、隐藏层大小、解码器层数、处理数字的最大位数
   def __init__(self, char_len, embedding_size=128, hidden_size=128, num_layers=1,_
⇔batch_size=20):
       super(Midi_Model, self).__init__()
       # 初始化变量
       self.MAXLEN = 1
       self.batch_size = batch_size
       self.hidden_size = hidden_size
       self.char_len = char_len
       self.num_layers=num_layers
       self.embedding_size=embedding_size
```

```
#嵌入层
       self.emb = nn.Embedding(
          char_len,
          self.embedding_size
       #编码器
       self.encoder = nn.LSTM(
          input_size=self.embedding_size,
          hidden_size=self.hidden_size,
          num_layers=self.num_layers
       #解码器
       self.decoder = nn.LSTM(
          input_size=self.hidden_size,
          hidden_size=self.hidden_size,
          num_layers=self.num_layers
       # 全连接层
       self.fc = nn.Linear(
          self.hidden_size,
          char_len
       )
   # 重写模型前向计算函数
   # 参数: 输入[None, MAXLEN]、标签[None, DIGITS]
   def forward(self, inputs, labels=None):
       # 嵌入层
      out = self.emb(inputs)
       # 编码器
      out, (_, _) = self.encoder(out)
       # 按时间步切分编码器输出
       out = paddle.split(out, self.MAXLEN, axis=1)
       # 取最后一个时间步的输出并复制batch_size次
      out = paddle.expand(out[-1], [out[-1].shape[0], self.batch_size, self.hidden_
⇔sizel)
       #解码器
       out, (_, _) = self.decoder(out)
       # 全连接
      out = self.fc(out)
       # 如果标签存在,则计算其损失和准确率
       if labels is not None:
          # 转置解码器输出
          tmp = paddle.transpose(out, [0, 2, 1])
          # 计算交叉熵损失
          loss = nn.functional.cross_entropy(tmp, labels, axis=1)
```

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```
# 计算准确率
           acc = paddle.metric.accuracy(paddle.reshape(out, [-1, self.char_len]),__
→paddle.reshape(labels, [-1, 1]))
           # 返回损失和准确率
           return loss, acc
       # 返回输出
       return out
# 继承paddle.nn.Layer类
class Duration_Model(nn.Layer):
    # 重写初始化函数
    #参数:字符表长度、嵌入层大小、隐藏层大小、解码器层数、处理数字的最大位数
   def __init__(self, char_len, embedding_size=128, hidden_size=64, num_layers=1,_
⇒batch_size=20):
       super(Duration_Model, self).__init__()
       # 初始化变量
       self.batch_size = batch_size
       self.MAXLEN = 1
       self.hidden_size = hidden_size
       self.char_len = char_len
       self.num_layers=num_layers
       self.embedding_size=embedding_size
       #嵌入层
       self.emb = nn.Embedding(
           self.char_len,
           self.embedding_size
       # 编码器
       self.encoder = nn.LSTM(
           input_size=embedding_size,
          hidden_size=self.hidden_size,
           num_layers=self.num_layers
       #解码器
       self.decoder = nn.LSTM(
           input_size=self.hidden_size,
           hidden_size=self.hidden_size,
           num_layers=self.num_layers
       # 全连接层
       self.fc = nn.Linear(
           self.hidden_size,
           self.char_len
       )
   # 重写模型前向计算函数
    # 参数: 输入[None, MAXLEN]、标签[None, DIGITS]
   def forward(self, inputs, labels=None):
```

```
#嵌入层
      out = self.emb(inputs)
       #编码器
      out, (_, _) = self.encoder(out)
      # 按时间步切分编码器输出
      out = paddle.split(out, self.MAXLEN, axis=1)
       # 取最后一个时间步的输出并复制batch_size次
      out = paddle.expand(out[-1], [out[-1].shape[0], self.batch_size, self.hidden_
→size])
       #解码器
      out, (_, _) = self.decoder(out)
       # 全连接
      out = self.fc(out)
       # 如果标签存在,则计算其损失和准确率
      if labels is not None:
          # 转置解码器输出
          tmp = paddle.transpose(out, [0, 2, 1])
          # 计算交叉熵损失
          loss = nn.functional.cross_entropy(tmp, labels, axis=1)
          # 计算准确率
          acc = paddle.metric.accuracy(paddle.reshape(out, [-1, self.char_len]),__
\rightarrow paddle.reshape(labels, [-1, 1]))
          # 返回损失和准确率
          return loss, acc
       # 返回输出
      return out
```

Reader.py——推理所需

```
from music21 import note, converter
import numpy as np
import os
import json
import fractions
def Reader(DIGITS, path = './work/data'):
   dur_dic = {}
    def read_data():
        for file in os.listdir(path):
            lyrics = []
            midis = []
            durations = []
            xml = converter.parseFile(os.path.join(path,file))
            #print(dir(stream.Score()))
            for i, note in enumerate(xml.recurse().notesAndRests):
                if i%DIGITS == 0:
```

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```
lyrics.append([])
                    midis.append([])
                    durations.append([])
                lyric = note._getLyric()
                if lyric == None:
                    lyric = '#'
                {\tt lyrics[i//DIGITS].append(ord(lyric))}
                try:
                    midis[i//DIGITS].append(note.pitch.midi)
                except:
                    midis[i//DIGITS].append(0)
                durations[i//DIGITS].append(note.duration.quarterLength)
                if type(note.duration.quarterLength) == fractions.Fraction and_
\rightarrow float (note.duration.quarterLength) not in list(dur_dic.values()):
                        dur_dic[len(dur_dic)] = float(note.duration.quarterLength)
                {f elif} type(note.duration.quarterLength) != fractions.Fraction {f and} note.
→duration.quarterLength not in list(dur_dic.values()):
                    dur_dic[len(dur_dic)] = note.duration.quarterLength
            yield [midis,durations,lyrics]
       with open('dur_dic.json','w') as f:
            f.write(json.dumps(dur_dic))
   return read_data
```

2.3.1.2.4 4. 成果

https://www.github.com/xqy2006/music_generation

CHAPTER 3

crack

3.1 Typora 破解 (1.3.6)

3.1.1 1. 抓取解密后 js:

```
pip install frida
frida "D:\Program Files\Typora\Typora.exe" -1 "./unpack.js"
```

unpack.js:

```
let napi_create_string_utf8 = Module.getExportByName(null, 'napi_create_string_utf8');
var index = 0;
if (napi_create_string_utf8) {
   console.log('绑定成功');
   Interceptor.attach(napi_create_string_utf8, {
       onEnter: function (args) {
           console.log('napi_create_string_utf8', '调用', args[0], args[1].
→readCString().substring(0, 100), args[2], args[3]);
           if (args[2].toInt32() > 100) { // 过滤出大文件
               index += 1;
               var f = new File('export_' + String(index) + '.js', 'wb');
               f.write(args[1].readByteArray(args[2].toInt32()));
               f.flush();
               f.close();
   });
} else {
   console.log('绑定失败');
```

3.1.2 2. 将解包出来最大的 js 重命名为 Atom.js, 找到以下代码替换 RSA Public Key 的 base64. 删除 renew:

```
T=JSON.parse(Buffer.from(
→"WyItLSOtLUJFRO10IFBVQkxJQyBLRVktLSOtLSIsIk1JSUJJakFOQmdrcWhraUc5dzBCQVFFRkFBTONBUThBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQknnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONBUTHBTUlJQkNnSONB
```

3.1.3 3. 解包 app.asar:

```
npm install asar -g
cd D:\Program Files\Typora\resources
asar extract ./app.asar ./app
```

3.1.4 4. 将刚刚修改好的 Atom.js 替换 "D:\Program Files\Typora\resources\app\" 下 的同名文件

3.1.5 5. 删除 "D:\Program Files\Typora\resources\" 下的 "app.asar"

3.1.6 6. 编写 keygen

RSA 公私钥生成:

```
const crypto = require('crypto');
const fs = require('fs');
const path = require('path');

const keyPair = crypto.generateKeyPairSync('rsa', {
    modulusLength: 2048,
    publicKeyEncoding: {
        type: 'spki',
        format: 'pem'
    },
    privateKeyEncoding: {
        type: 'pkcs8',
        format: 'pem',
    }
});

fs.writeFileSync("public_key.pem", keyPair.publicKey);
fs.writeFileSync("private_key.pem", keyPair.privateKey);
```

keygen:

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```
const crypto = require('crypto');
const fs = require('fs');
const path = require('path');
const root = __dirname;
function doEnc(MachineCode, email, license) {
   var mc = JSON.parse(Buffer.from(MachineCode, 'base64').toString());
   var signInfo = { fingerprint: mc.i, email, license, type: '1' };
   return JSON.stringify(signInfo);
}
const privateKey = fs.readFileSync(path.join(root, './private_key.pem')).toString(
→'ascii');
const code = doEnc(
→"eyJ2Ijoid2lufDEuMy42IiwiaSI6IjhqT0VscDBXamsiLCJsIjoiTEFQVE9QLTVBUEZHOTM3IHwgMjYwMTkg‡CBXaW5kb3dzIı
→", "Crack_By_Xuginyang", "Crack_By_Xuginyang");
const key = crypto.privateEncrypt(privateKey, Buffer.from(code)).toString('base64');
console.log("+"+key);
```

3.1.7 7. 将 keygen 生成的注册码输入到离线注册窗口并注册