An expert from the chapter on Political Systems from Queen Amethyst's "Handbook of Experimental Social Engineering":

The problem with most political systems is not the governance details but how it can select people who do not want to abuse power. Even the most well-thought system will crumble when the leaders are willing to abuse their positions. The problem is fundamental and requires a radical reimagining of the process and providing ways to dissuade the abuse. I have drafted several ideas, and I can begin exploring them to see how things work in practice:

- Masochocracy: Part of the job description of any leader is to serve their underlings. Taking it a
  bit further and requiring them to be subs to their subordinates will make them very cautious
  about abusing their power. After all, they are going to get whipped hard (or worse) if they do. It
  carries the drawback that I will have to spend too much time being restrained and dominated,
  with me being the Queen and thus having to sub for everyone.
- Dracocracy: A combination of democracy with the traditional trial of worth that involves defeating a dragon. People vote to select the leader, and if he is unworthy, the Dragon eats him/her. There is a variant to this that I call the Fat Dracocracy, in which the Dragon eats the ones that voted the unworthy leader, too. While neither system actively discourages abuse of power like Masochocracy, both systems work to eradicate power-hungry individuals via natural selection since they get eaten. Fat Dracocracy works very well on an evolutionary scale since it eradicates the easily duped ones, actively increasing a population's intelligence in a matter of a couple of generations. That comes at the detriment of the Dragon's health due to his weight gain<sup>1</sup>.
- Magogracy: A strange form of meritocracy where your wizard power decides your position on
  the hierarchy. It actively dissuades power abuse since your underlings will also be accomplished
  wizards, and oppressing them can backfire. Unfortunately, it usually devolves into societal
  collapse because most wizards want to be left to their magical research and expect others to
  solve their problems on their own, typically with magic, thus making them bad leaders.

For practical reasons, I am stuck with a combination of Magocracy (since I am the Queen and happen to be the most powerful Faerie Enchantress) and Masochocracy for the rest of the administration (in order to avoid the collapse a pure Magogracy would cause.)

**Commented [E D1]:** My stomach is too sensitive, annoying glitter fly. I only eat tender knights that I personally cook, not mangy politicians and idiots.

<sup>&</sup>lt;sup>1</sup> "Relation between the Dragon's weight gain and the population intelligence increase caused by Fat Dracocracy", Wizard et al., Journal of Applied Theoretical Arcanoprobability vol1