

# MENOG

Middle East Network Operators Group

MENOG 18

# Segment Routing

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From HAMIM Corporation

# Agenda

- Introduction
- Technology Overview
- Use Cases
- Closer look at the Control and Data Plane
- Traffic Protection
- Traffic engineering
- SRv6



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# Introduction

# MPLS Historical Perspective

MPLS “classic” (LDP and RSVP-TE) control-plane was too complex and lacked scalability.

LDP is redundant to the IGP and that it is better to distribute labels bound to IGP signaled prefixes in the IGP itself rather than using an independent protocol (LDP) to do it.

LDP-IGP synchronization issue, RFC 5443, RFC 6138

Overall, we would estimate that 10% of the SP market and likely 0% of the Enterprise market have used RSVP-TE and that among these deployments, the vast majority did it for FRR reasons.

**The point is to look at traditional technology  
(LDP/RSPV\_TE) applicability in IP networks in 2018.  
Does it fit the needs of modern IP networks?**

# MPLS Historical Perspective

In RSVP-TE and the classic MPLS TE The objective was to create circuits whose state would be signaled hop-by-hop along the circuit path. Bandwidth would be booked hop-by-hop. Each hop's state would be updated. The available bandwidth of each link would be flooded throughout the domain using IGP to enable distributed TE computation.

**First, RSVP-TE is not ECMP-friendly.**

**Second, to accurately book the used bandwidth, RSVP-TE requires all the IP traffic to run within so-called “RSVP-TE tunnels”. This leads to much complexity and lack of scale in practice.**

## **1. network has enough capacity to accommodate without congestion**

traffic engineering to avoid congestion is not needed. It seems obvious to write it but as we will see further, this is not the case for an RSVP-TE network.

**2. In the rare cases where the traffic is larger than expected or a non-expected failure occurs, congestion occurs and a traffic engineering solution may be needed. We write “may” because it depends on the capacity planning process.**

3. Some other operators **may not tolerate even these rare congestions** and then require a tactical traffic-engineering process.

A tactical traffic-engineering solution is a solution that is used only when needed.



**An analogy would be that one needs to wear his raincoat and boots every day while it rains only a few days a year.**



**equipped in the  
EXAMPLES TE  
the switched**



# Goals and Requirements

- Make things easier for operators
  - Improve scale, simplify operations
  - Minimize introduction complexity/disruption
- Enhance service offering potential through programmability
- Leverage the efficient MPLS dataplane that we have today
  - Push, swap, pop
  - Maintain existing label structure
- Leverage all the services supported over MPLS
  - Explicit routing, FRR, VPNv4/6, VPLS, L2VPN, etc
- IPv6 dataplane a must, and should share parity with MPLS

# Operators Ask For Drastic LDP/RSPV Improvement

- Simplicity
  - less protocols to operate
  - less protocol interactions to troubleshoot
  - avoid directed LDP sessions between core routers
  - deliver automated FRR for any topology
- Scale
  - avoid millions of labels in LDP database
  - avoid millions of TE LSP's in the network
  - avoid millions of tunnels to configure

# Operators Ask For A Network Model Optimized For Application Interaction

- Applications must be able to interact with the network
  - cloud based delivery
  - internet of everything
- Programmatic interfaces and Orchestration
  - Necessary but not sufficient
- The network must respond to application interaction
  - Rapidly-changing application requirements
  - Virtualization
  - Guaranteed SLA and Network Efficiency

# Segment Routing

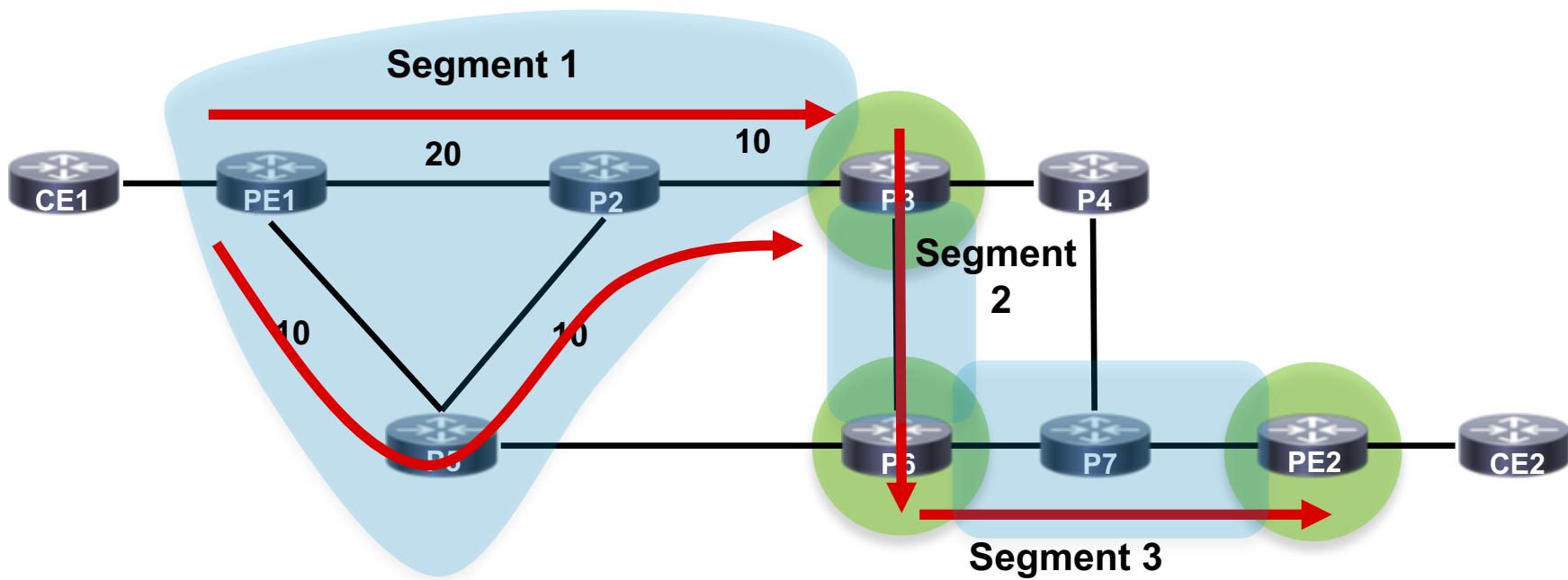
- Simple to deploy and operate
  - Leverage MPLS services & hardware
  - straightforward ISIS/OSPF extension to distribute labels
  - LDP/RSPV not required
- Provide for optimum scalability, resiliency and virtualization
- SDN enabled
  - simple network, highly programmable
  - highly responsive



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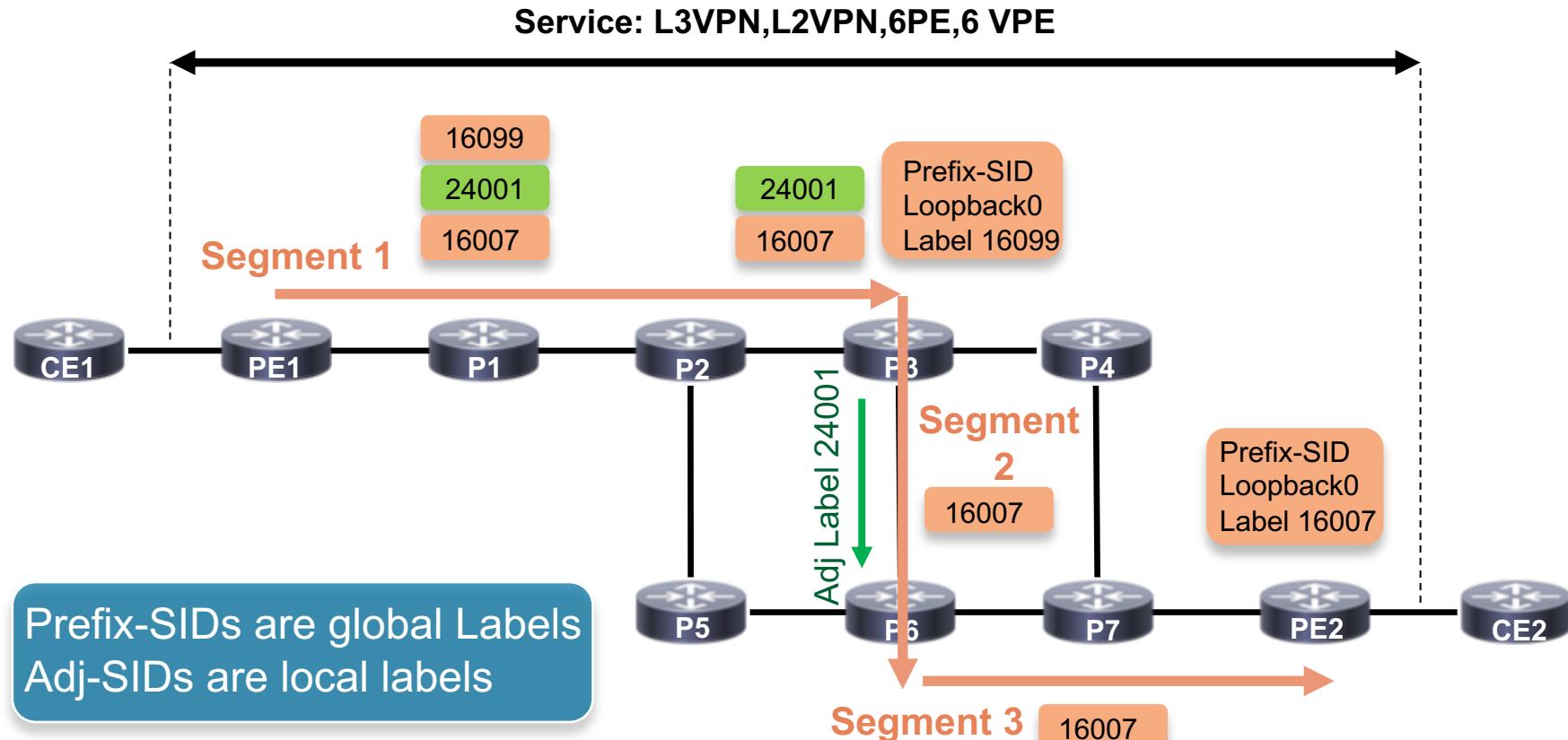
# Technology Overview

# What is the meaning of Segment Routing?



Default Cost is 100

# SR in one Slide



**Let's take a closer look**

- **Source Routing**

the source chooses a path and encodes it in the packet header as an ordered list of segments

- the rest of the network executes the encoded instructions (In Stack of labels/IPv6 EH)

- **Segment:** an identifier for any type of instruction

- forwarding or service

- **Forwarding state (segment) is established by IGP**

LDP and RSVP-TE are not required

Agnostic to forwarding data plane: IPv6 or MPLS

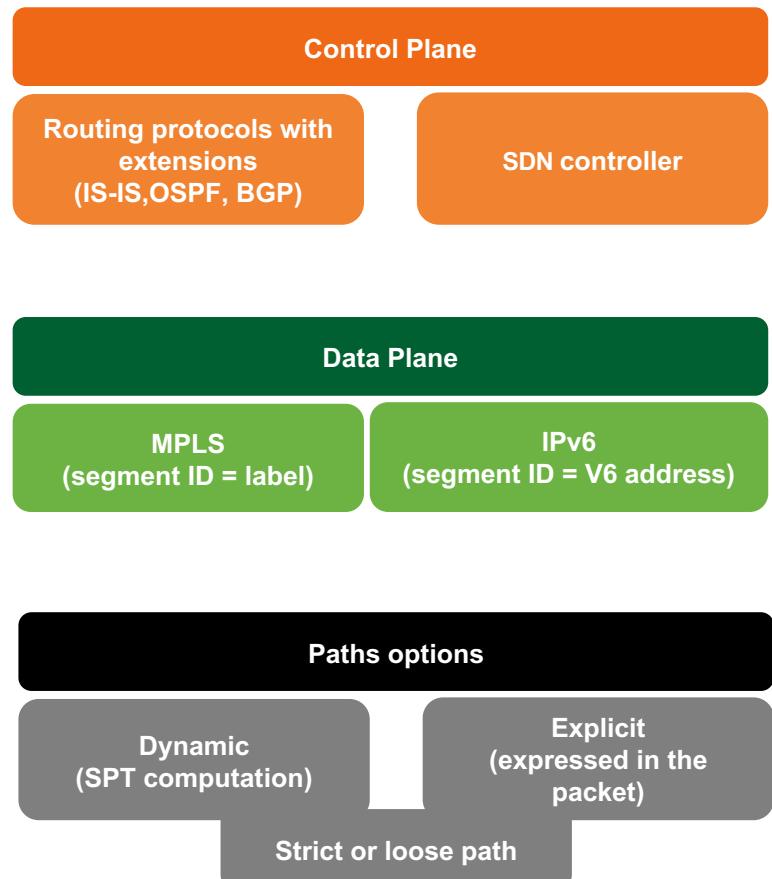
- **MPLS Data plane is leveraged without any modification**

push, swap and pop: all that we need

segment = label

# Segment Routing – Overview

- **MPLS**: an ordered list of segments is represented as a stack of labels
- **IPv6**: an ordered list of segments is encoded in a routing extension header
- This presentation: **MPLS data plane**  
Segment → Label  
Basic building blocks distributed by the IGP or BGP



# Global and Local Segments

- **Global Segment**

Any node in SR domain understands associated instruction

Each node in SR domain installs the associated instruction in its forwarding table

MPLS: global label value in Segment Routing Global Block (SRGB)

- **Local Segment**

Only originating node understands associated instruction

MPLS: locally allocated label

# Global Segments – Global Label Indexes

- **Global Segments always distributed as a label range (SRGB) + Index**

Index must be unique in Segment Routing Domain

- **Best practice: same SRGB on all nodes**

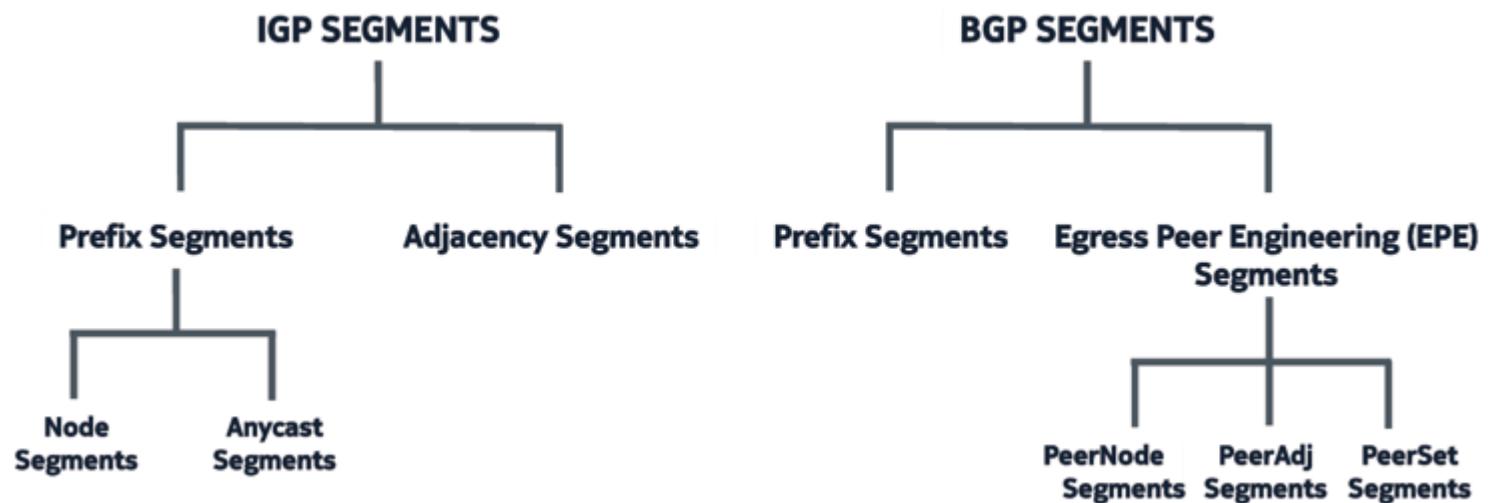
“Global model”, requested by all operators

Global Segments are global label values, simplifying network operations

Default SRGB: 16,000 – 23,999

Other vendors also use this label range

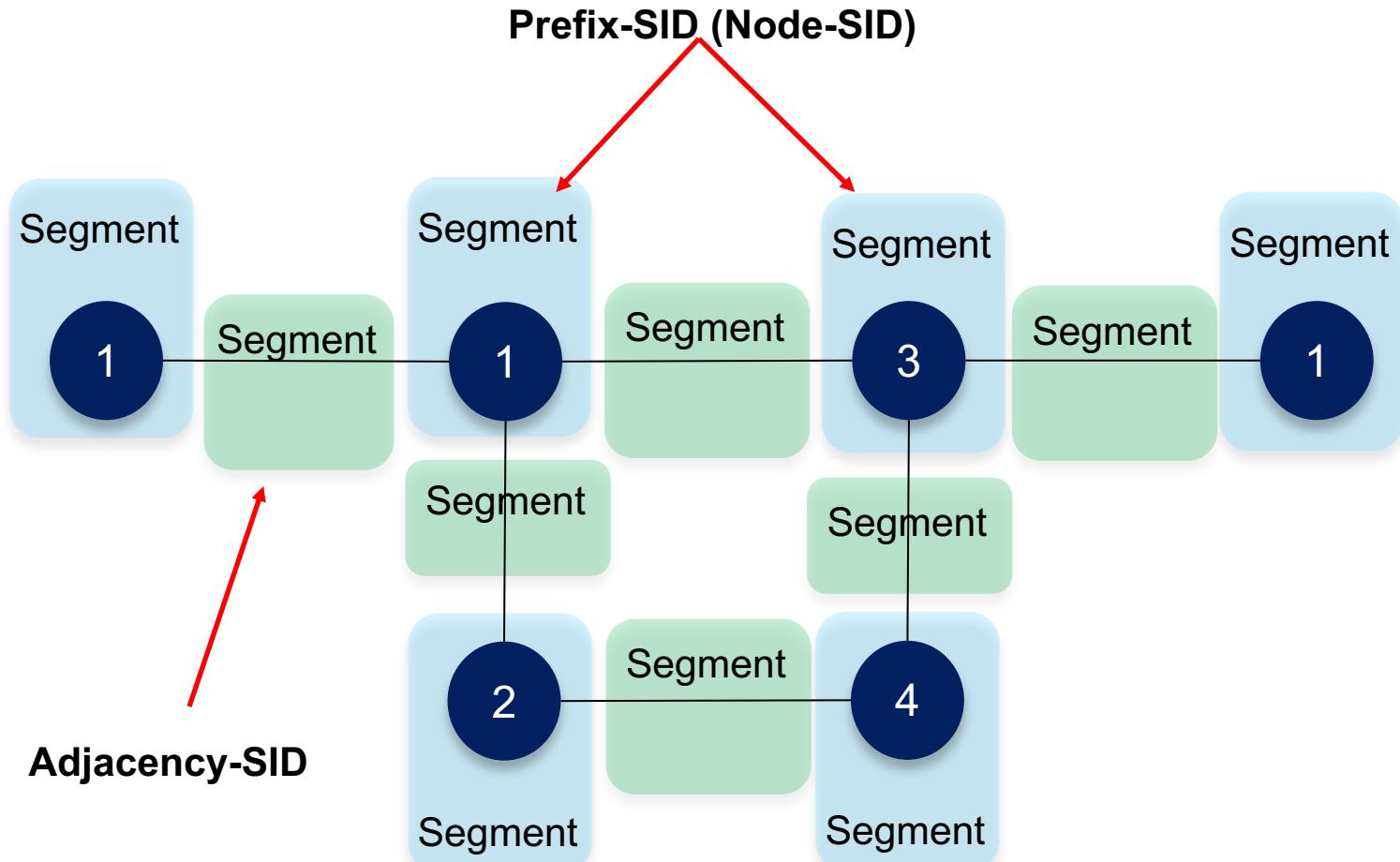
# Types of Segment



# IGP Segment

Two Basic building blocks distributed by IGP:

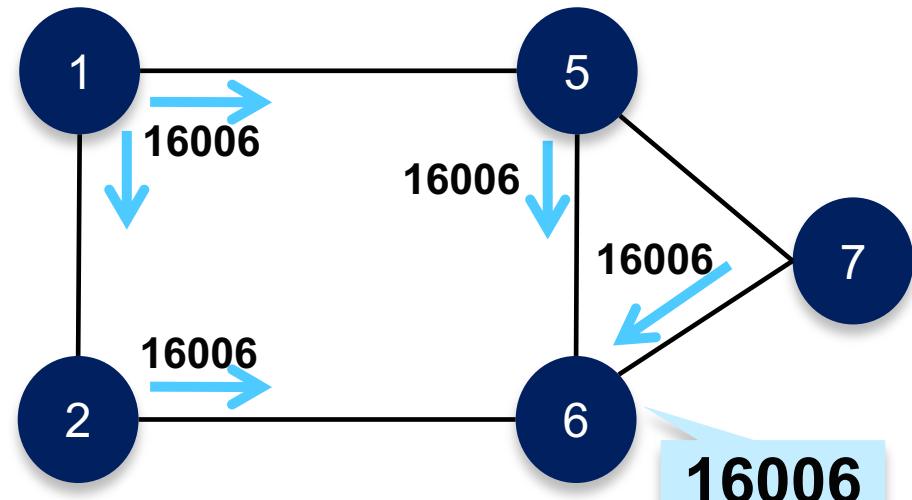
- Prefix Segment
- Adjacency Segment



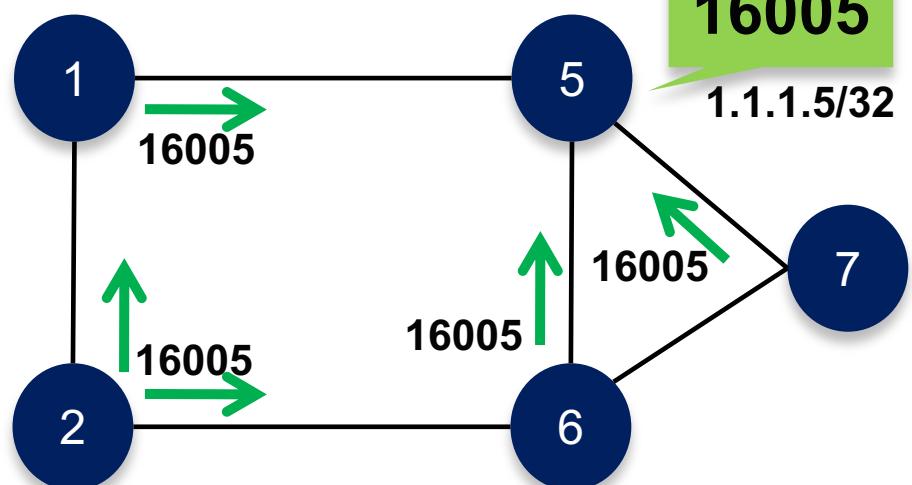
# IGP Prefix Segment Node-SID

- Shortest-path to the IGP prefix  
Equal Cost Multipath (ECMP)-aware
- Global Segment
- Label = 16000 + Index  
Advertised as index
- Distributed by ISIS/OSPF

Default SRGB 16000-23,999

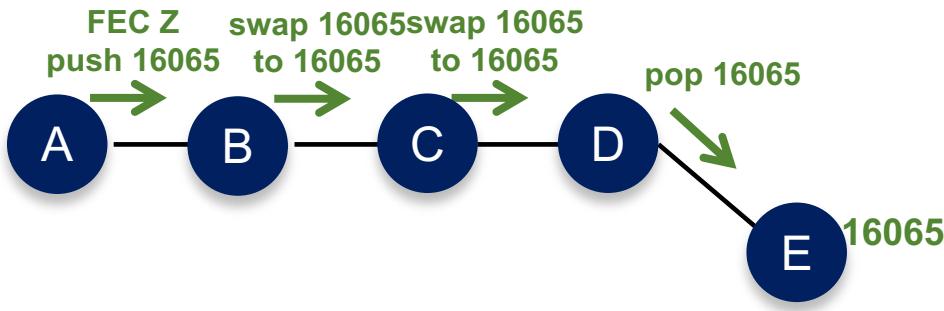


**16006**  
1.1.1.6/32



**16005**  
1.1.1.5/32

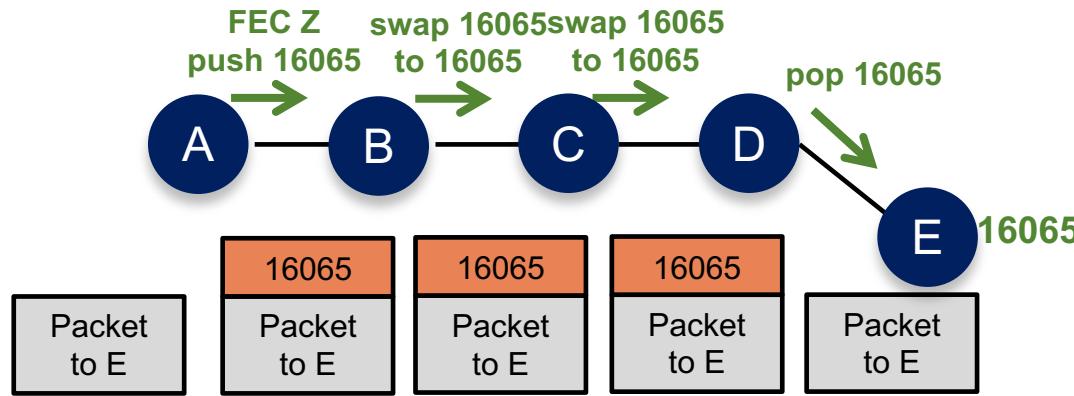
# Node Segment



A packet injected anywhere with top label 16065 will reach E via shortest-path

- E advertises its node segment
  - Simple ISIS/OSPF sub-TLV extension
- All remote nodes install the node segment to E in the **MPLS Data Plane**

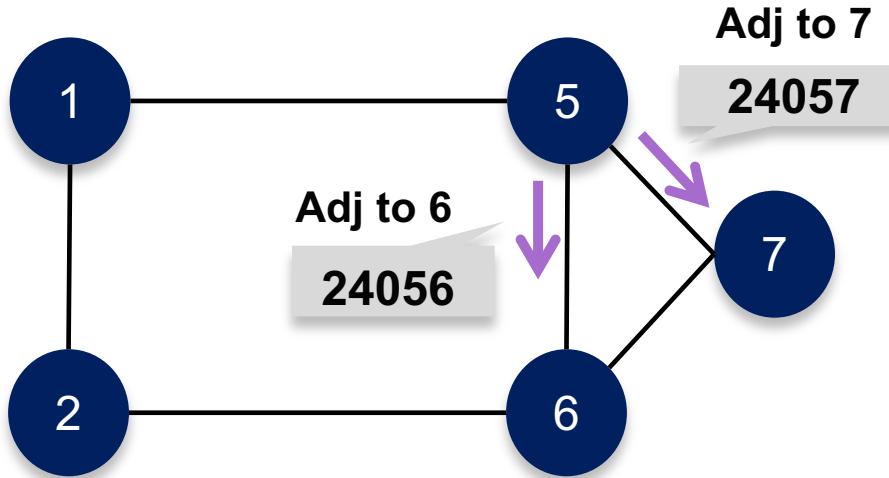
# Node Segment



A packet injected anywhere with top label 16065 will reach E via shortest-path

- E advertises its node segment
  - simple ISIS sub-TLV extension and OSPF
- All remote nodes install the node segment to E in the MPLS dataplane

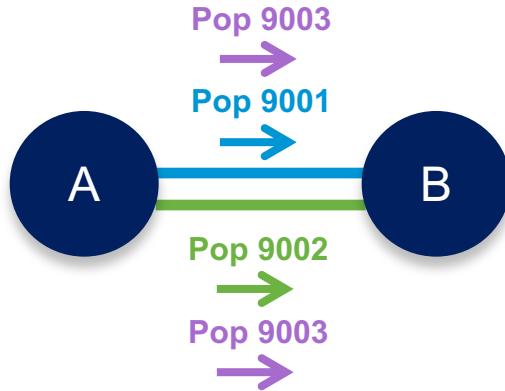
# Adjacency Segment



A packet injected at node 5 with label **24056** is forced through datalink **5-6**

- C allocates a local label and forward on the IGP adjacency
- C advertises the adjacency label
  - Distributed by OSPF/ISIS
  - simple sub-TLV extension
  - [\(https://datatracker.ietf.org/doc/draft-ietf-isis-segment-routing-extensions/\)](https://datatracker.ietf.org/doc/draft-ietf-isis-segment-routing-extensions/)
  - <https://www.iana.org/assignments/isis-tlv-codepoints/isis-tlv-codepoints.xhtml>
- C is the only node to install the adjacency segment in MPLS dataplane

# Datalink and Bundle



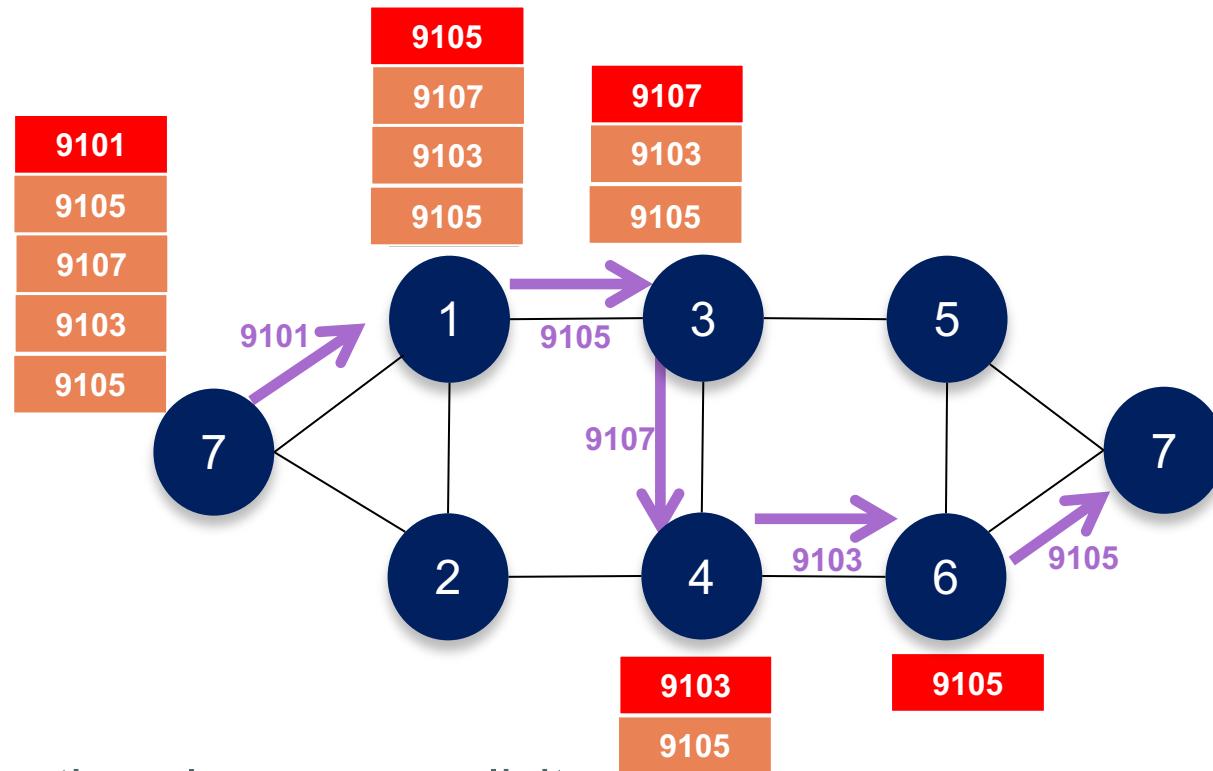
9001 switches on blue member

9002 switches on green member

9003 load-balances on any member of the adj

- Adjacency segment represents a specific datalink to an adjacent node
- Adjacency segment represents a set of datalinks to the adjacent node

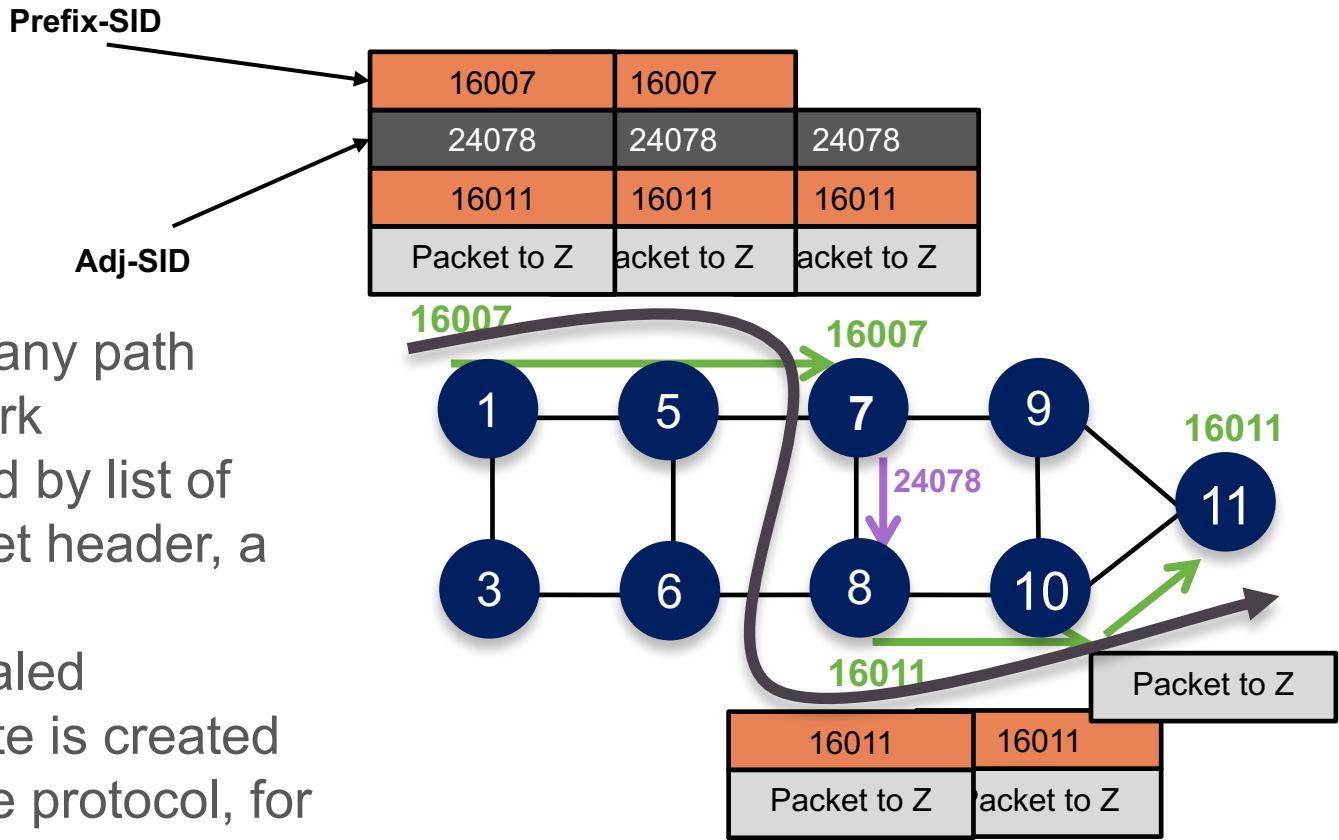
# A path with Adjacency Segments



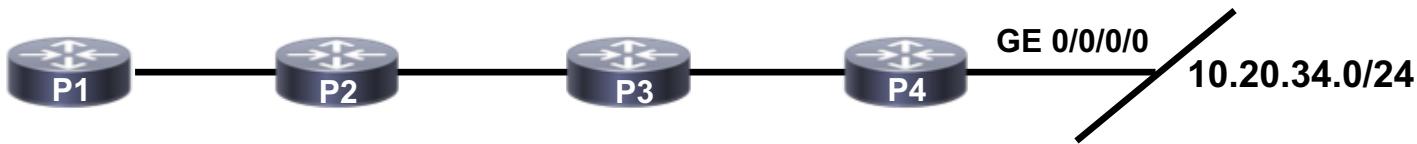
- Source routing along any explicit path  
stack of adjacency labels
- SR provides for entire path control

# Combining Segments

- Steer traffic on any path through the network
- Path is specified by list of segments in packet header, a stack of labels
- No path is signaled
- No per-flow state is created
- For IGP – single protocol, for BGP – AF LS

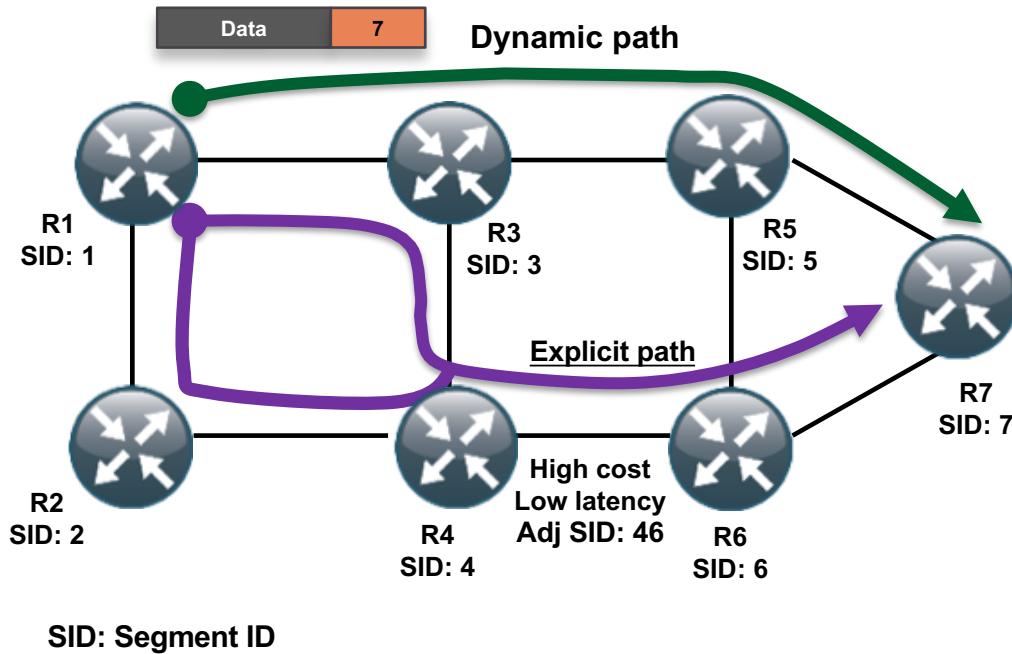


# Labeling Which prefixes?



Prefix attached to P4	Outgoing label in CEF? Entry in LFIB?
Prefix-SID P4 (10.100.1.4/32)	Y
Prefix-SID P4 without Node flag (10.100.3.4/32)	Y
loopback prefix without prefix-sid (10.100.4.4/32)	N
link prefix connected to P4 (10.1.45.0/24)	N

- So, this is the equivalent of LDP label prefix filtering: only assigning/advertising labels to /32 prefixes (loopback prefixes, used by service, (e.g. L3VPN), so BGP next hop IP addresses)
- Traffic to link prefixes is not labeled!

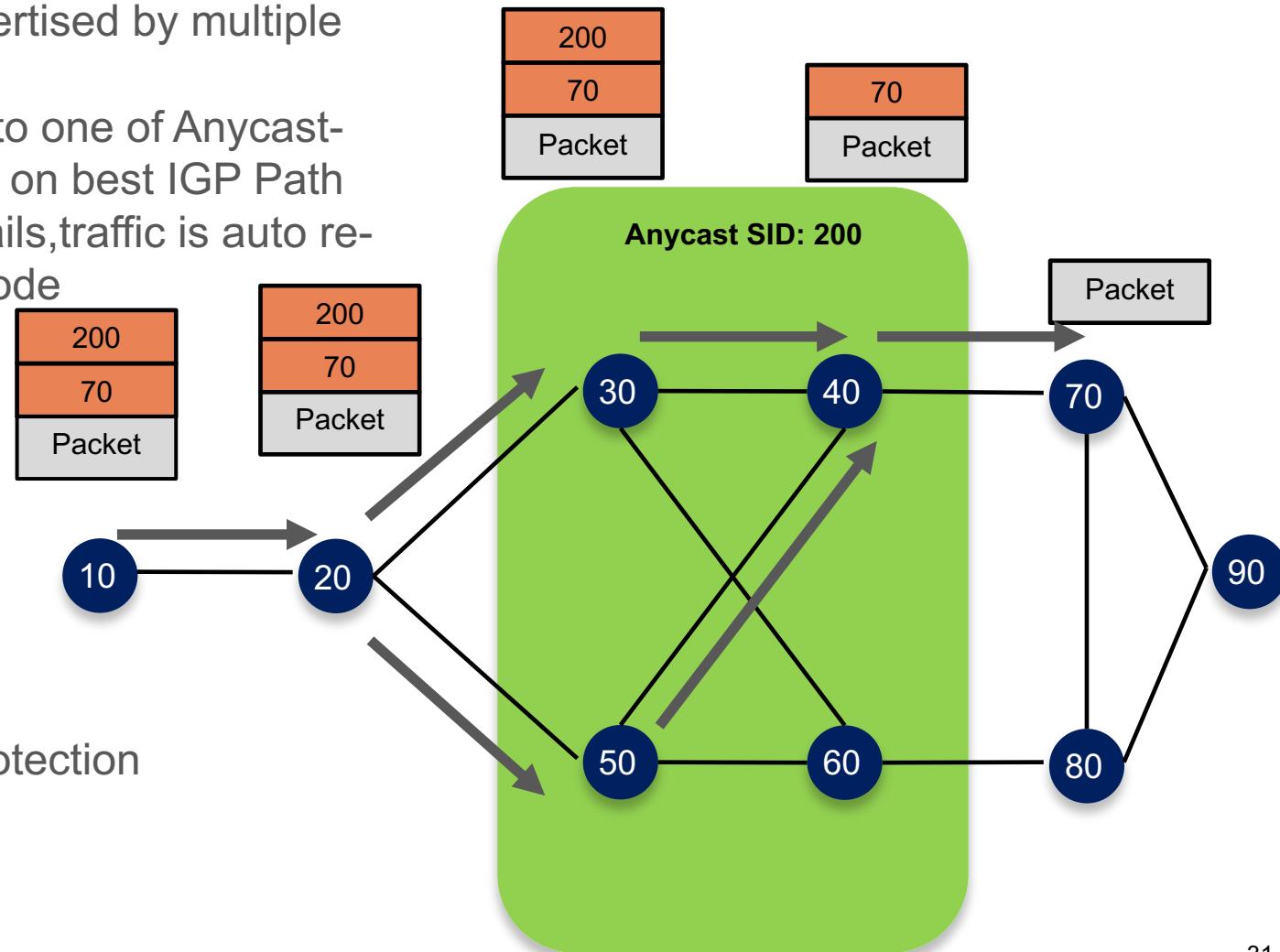


**No LDP, no RSVP-TE**

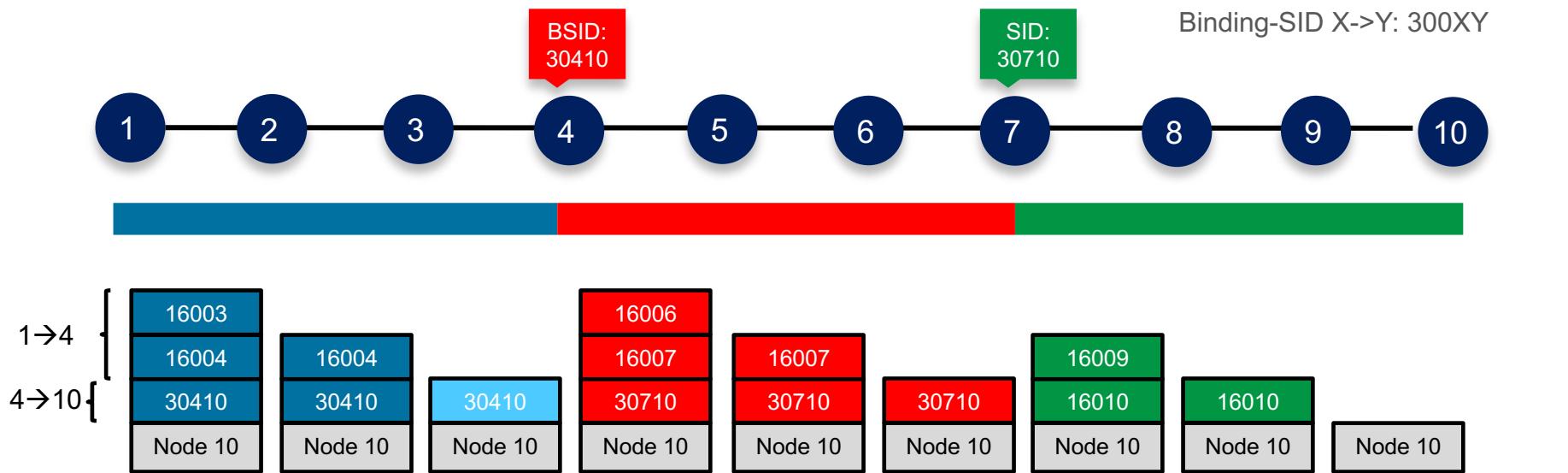
# Any-Cast SID for Node Redundancy

- A group of Nodes share the same SID
- Work as a “Single” router, single Label
- Same Prefix advertised by multiple nodes
- traffic forwarded to one of Anycast-Prefix-SID based on best IGP Path
- if primary node fails, traffic is auto re-routed to other node

- **Application**
  - ABR Protection
  - Seamless MPLS
  - ASBR inter-AS protection



# Binding-SID

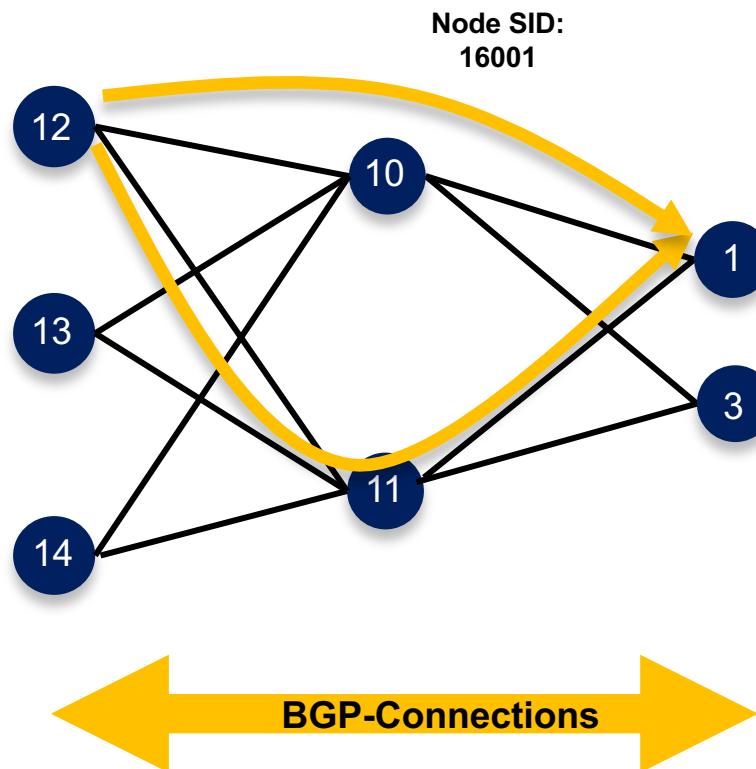


Binding-SIDs can be used in the following cases:

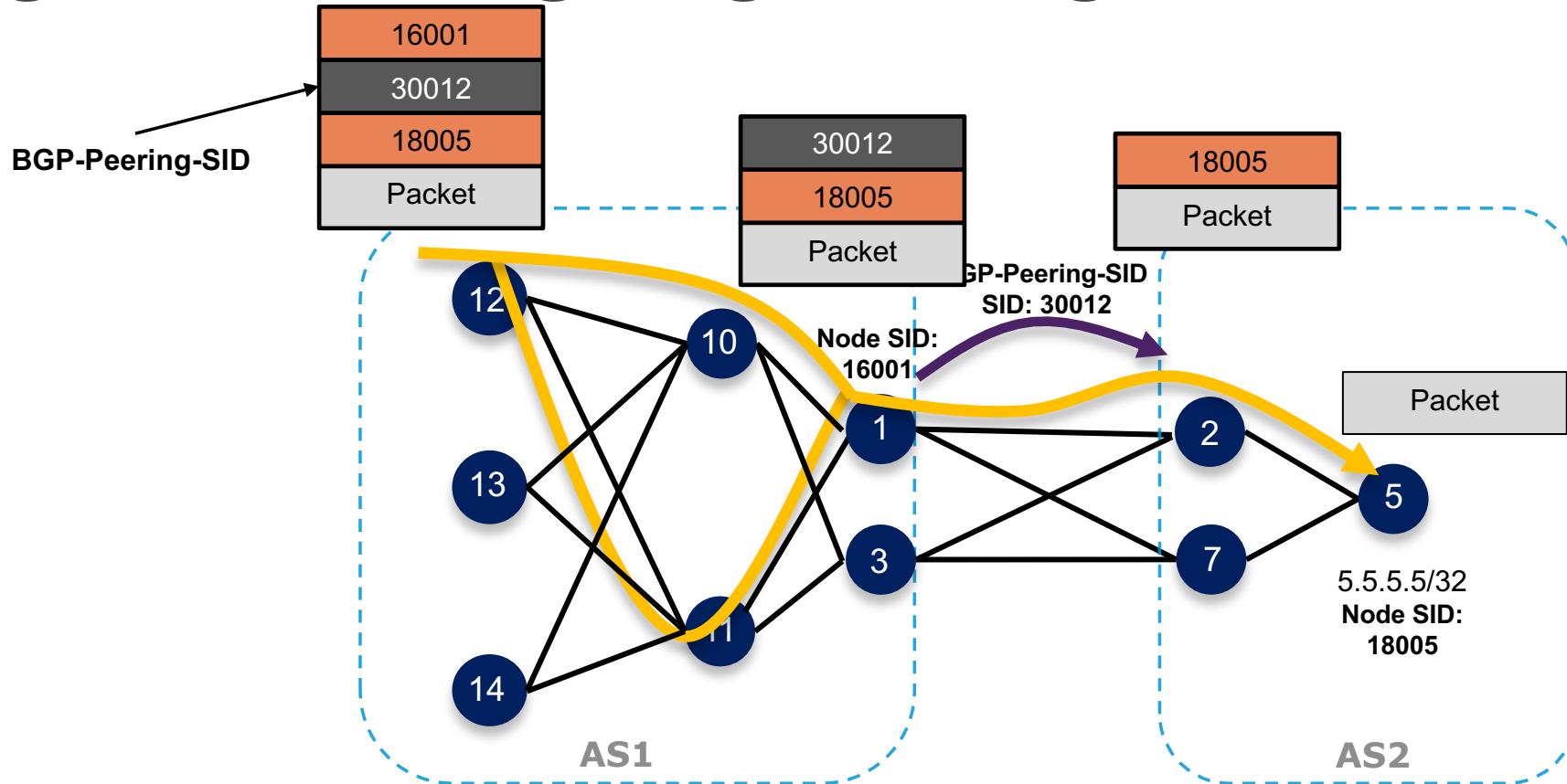
- Multi-Domain (inter-domain, inter-autonomous system)
- Large-Scale within a single domain
- Label stack compression
- BGP SR-TE Dynamic
- Stitching SR-TE Polices Using Binding SID

# BGP Prefix Segment

- Shortest-Path to the BGP Prefix
- Global
- 16000 + Index
- Signaled by BGP



# BGP Peering Segment Egress Peering Engineering

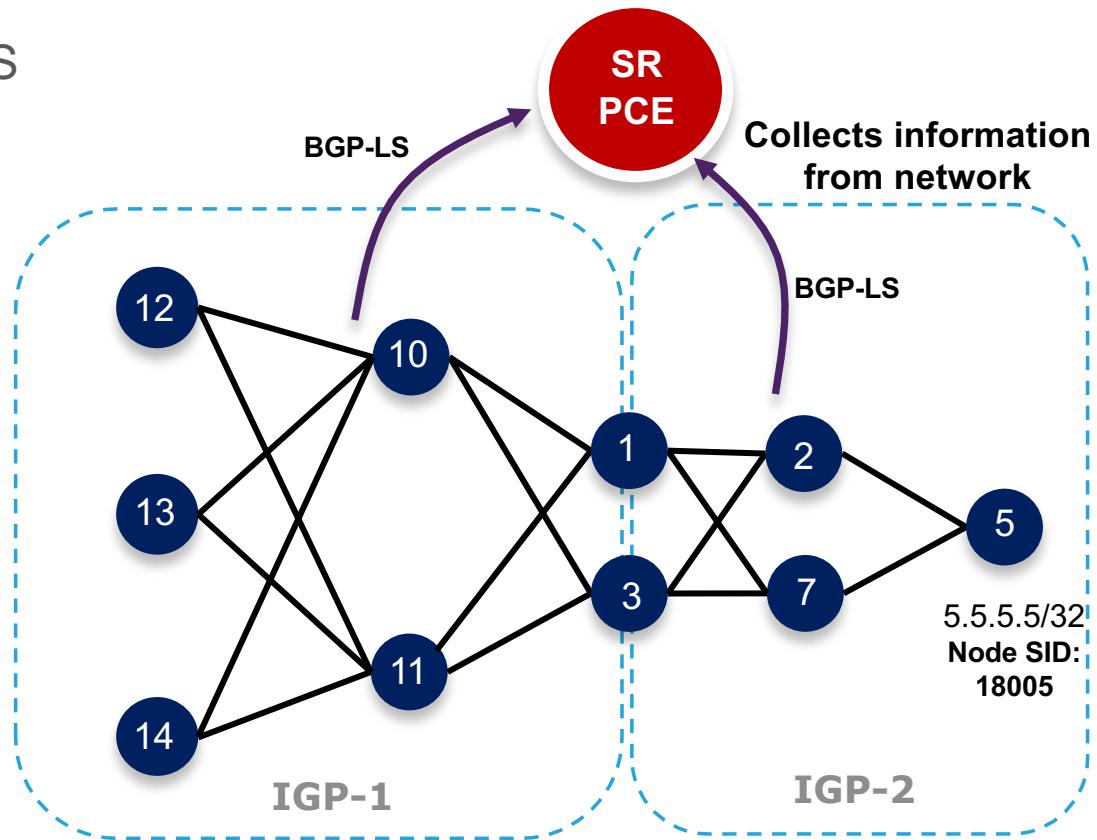


- Pop and Forward to the BGP Peer
- Local
- Signaled by BGP-LS (Topology Information) to the controller
- Local Segment- Like an adjacency SID external to the IGP
  - Dynamically allocated but persistent

# WAN Controller

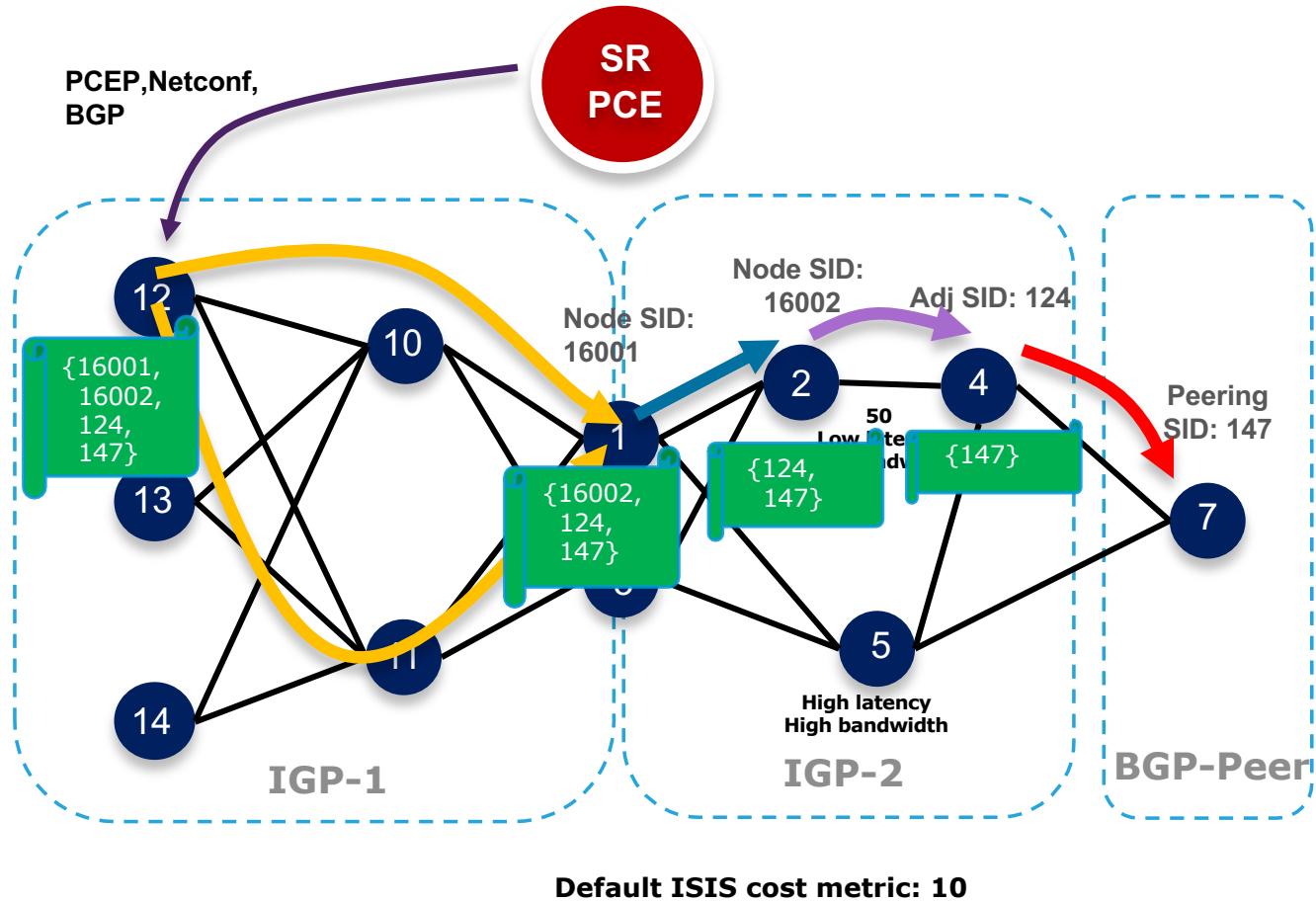
SR PCE Collects via BGP-LS

- IGP Segments
- BGP Segments
- Topology



# An end-to-end path as a list of segment

- Controller learn the network topology and usage dynamically
- Controller calculate the optimized path for different applications: low latency, or high bandwidth
- Controller just program a list of the labels on the source routers. The rest of the network is not aware: no signaling, no state information → simple and Scalable



# Segment Routing Value Proposition

	MPLS for SDN (Segment Routng)	MPLS for TDM/IP (MPLS/uMPLS)
MPLS Transport Protocols	IGP	IGP + LDP
IGP/LDP synchronization	N/A	Problem to manage
50msec FRR	IGP	IGP + RSVP-TE
Extra TE states to support FRR	No extra state	Extra states to manage
Optimum backup path	Yes	No (SDH-alike)
ECMP-capability for TE	Yes	No
TE state only at headend	Yes	No ( $n^2$ problem)
Seamless Interworking with classic MPLS and incremental deployment	Yes	N/A
Engineered for SDN	Yes	No



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# Segment Routing

## Segment Routing Global Block

# Segment Routing Global Block (SRGB)

- Segment Routing Global Block
  - Range of labels reserved for Segment Routing Global Segments
  - Default SRGB is 16,000 – 23,999**
- A prefix-SID is advertised as a domain-wide unique index
- The Prefix-SID index points to a unique label within the SRGB
  - Index is zero based, i.e. first index = 0
  - Label = Prefix-SID index + SRGB base
  - E.g. Prefix 1.1.1.65/32 with prefix-SID index 65 gets label 16065
  - index 65 --> SID is 16000 + 65 =16065**
- Multiple IGP instances can use the same SRGB or use different non-overlapping SRGBs



Recommended SRGB allocation:  
Same SRGB for all

16000	
16004	Idx 4
23999	
24000	
1048575	

SRGB  
16000-2399

16000	
16004	
23999	
24000	
1048575	

SRGB  
16000-2399



Same SRGB for all:  
Simple  
Predictable  
easier to troubleshoot  
simplifies SDN Programming

1048575	
1048575	
1048575	

SRGB  
24000-31999

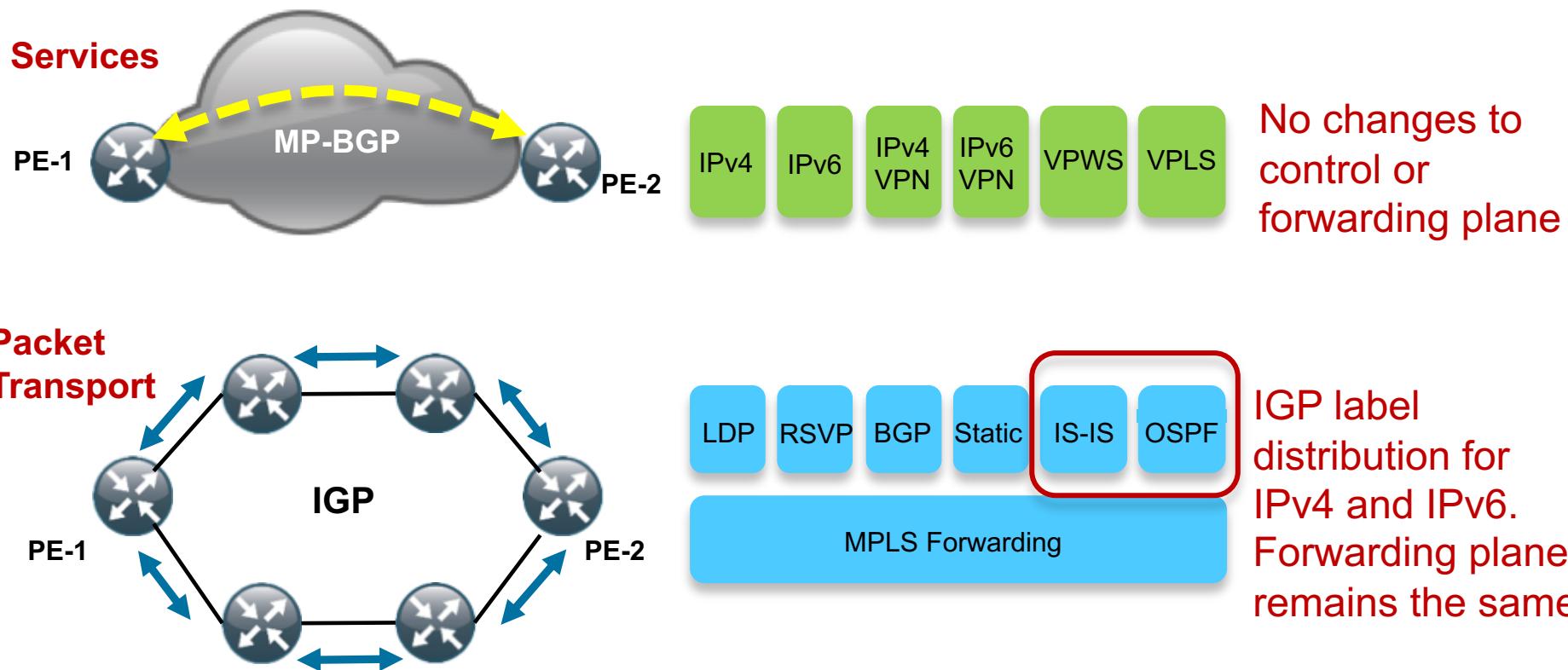


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# Segment Routing

## IGP Control and Data Plane

# MPLS Control and Forwarding Operation with Segment Routing



# SR IS-IS Control Plane overview

- IPv4 and IPv6 control plane
- Level 1, level 2 and multi-level routing
- Prefix Segment ID (Prefix-SID) for host prefixes on loopback interfaces
- Adjacency SIDs for adjacencies
- Prefix-to-SID mapping advertisements (mapping server)
- MPLS penultimate hop popping (PHP) and explicit-null label signaling

# ISIS TLV Extensions

- SR for IS-IS introduces support for the following (sub-)TLVs:
  - SR Capability sub-TLV (2) IS-IS Router Capability TLV (242)
  - Prefix-SID sub-TLV (3) Extended IP reachability TLV (135)
  - Prefix-SID sub-TLV (3) IPv6 IP reachability TLV (236)
  - Prefix-SID sub-TLV (3) Multitopology IPv6 IP reachability TLV (237)
  - Prefix-SID sub-TLV (3) SID/Label Binding TLV (149)
  - Adjacency-SID sub-TLV (31) Extended IS Reachability TLV (22)
  - LAN-Adjacency-SID sub-TLV (32) Extended IS Reachability TLV (22)
  - Adjacency-SID sub-TLV (31) Multitopology IS Reachability TLV (222)
  - LAN-Adjacency-SID sub-TLV (32) Multitopology IS Reachability TLV (222)
  - SID/Label Binding TLV (149)
- Implementation based on draft-ietf-isis-segment-routing-extensions

# SR OSPF Control Plane overview

## SR OSPF Control Plane Overview

- OSPFv2 control plane
- Multi-area
- IPv4 Prefix Segment ID (Prefix-SID) for host prefixes on loopback interfaces
- Adjacency SIDs for adjacencies
- MPLS penultimate hop popping (PHP) and explicit-null label signaling

# OSPF Extensions

- OSPF adds to the Router Information Opaque LSA (type 4):
  - SR-Algorithm TLV (8)
  - SID/Label Range TLV (9)
- OSPF defines new Opaque LSAs to advertise the SIDs
  - OSPFv2 Extended Prefix Opaque LSA (type 7)
    - >OSPFv2 Extended Prefix TLV (1)
      - Prefix SID Sub-TLV (2)
      - OSPFv2 Extended Link Opaque LSA (type 8)
        - >OSPFv2 Extended Link TLV (1)
          - Adj-SID Sub-TLV (2)
          - LAN Adj-SID Sub-TLV (3)
    - Implementation is based on
      - draft-ietf-ospf-prefix-link-attr and draft-ietf-ospf-segment-routing-extensions

Wireshark · Packet 1 · spring

```
> Frame 1: 220 bytes on wire (1760 bits), 220 bytes captured (1760 bits)
> Juniper Ethernet
> IEEE 802.3 Ethernet
> Logical-Link Control
> ISO 10589 ISIS InTRA Domain Routeing Information Exchange Protocol
< ISO 10589 ISIS Link State Protocol Data Unit
    PDU length: 181
    Remaining lifetime: 1199
    LSP-ID: 1720.1600.0022.00-00
    Sequence number: 0x0000039b
    Checksum: 0x60c1 [correct]
    [Checksum Status: Good]
    > Type block(0x03): Partition Repair:0, Attached bits:0, Overload bit:0, IS type:3
    > Area address(es) (t=1, l=4)
    > Protocols supported (t=129, l=1)
    > Hostname (t=137, l=3)
    > IP Interface address(es) (t=132, l=4)
    > Router Capability (t=242, l=16)
    > Extended IS reachability (t=22, l=11)
    > Extended IS reachability (t=22, l=24)
    > Extended IS reachability (t=22, l=11)
    > Extended IS reachability (t=22, l=24)
    > Extended IP Reachability (t=135, l=36)
```

TLV 22

TLV 135

Wireshark · Packet 1 · spring

```
> Frame 1: 220 bytes on wire (1760 bits), 220 bytes captured (1760 bits)
> Juniper Ethernet
> IEEE 802.3 Ethernet
> Logical-Link Control
> ISO 10589 ISIS InTRA Domain Routeing Information Exchange Protocol
< ISO 10589 ISIS Link State Protocol Data Unit
    PDU length: 181
    Remaining lifetime: 1199
    LSP-ID: 1720.1600.0022.00-00
    Sequence number: 0x0000039b
    Checksum: 0x60c1 [correct]
    [Checksum Status: Good]
    > Type block(0x03): Partition Repair:0, Attached bits:0, Overload bit:0, IS type:3
    > Area address(es) (t=1, l=4)
    > Protocols supported (t=129, l=1)
    > Hostname (t=137, l=3)
    > IP Interface address(es) (t=132, l=4)
    < Router Capability (t=242, l=16)
        Type: 242
        Length: 16
        Router ID: 0xac100016
        .... ...0 = S bit: False
        .... ..0. = D bit: False
        < Segment Routing - Capability (t=2, l=9) ←
            1.... .... = I flag: IPv4 support: True
            .0... .... = V flag: IPv6 support: False
            Range: 8000
            < SID/Label (t=1, l=3)
                Label: 16000 ←
```

TLV 242

▼ Extended IP Reachability (t=135, l=36)

Type: 135  
Length: 36

▼ Ext. IP Reachability

Metric: 10  
0... .... = Distribution: Down  
.0... .... = Sub-TLV: No  
.01 1111 = Prefix Length: 31  
IPv4 prefix: 10.0.0.0  
no sub-TLVs present

▼ Ext. IP Reachability

Metric: 10  
0... .... = Distribution: Down  
.0... .... = Sub-TLV: No  
.01 1111 = Prefix Length: 31  
IPv4 prefix: 10.0.0.4  
no sub-TLVs present

▼ Ext. IP Reachability

Metric: 0  
0... .... = Distribution: Down  
.1... .... = Sub-TLV: Yes  
.10 0000 = Prefix Length: 32  
IPv4 prefix: 172.16.0.22  
SubCLV Length: 8

▼ subTLV: Prefix-SID (c=3, l=6)

Code: Prefix-SID (3)  
Length: 6

➤ Flags: 0x40, Node-SID  
Algorithm: Shortest Path First (SPF) (0)  
SID/Label/Index: 0x00000016

TLV 135

Sub-TLV 3  
Prefix-SID

SID-Index  
16

**TLV 22**

```
▼ Extended IS reachability (t=22, l=24)
    Type: 22
    Length: 24
    ▼ IS Neighbor: 1720.1600.0022.03
        IS neighbor ID: 1720.1600.0022.03
        Metric: 10
        SubCLV Length: 13
        ▼ subTLV: LAN-Adj-SID (c=32, l=11)
            Code: LAN-Adj-SID (32)
            Length: 11
            > Flags: 0x30, Value, Local Significance
            Weight: 0x00
            System-ID: 1720.1600.0011
            .... 0000 0101 1101 1100 0001 = SID/Label/Index: 24001
        > Extended IS reachability (t=22, l=11)
    ▼ Extended IS reachability (t=22, l=24)
        Type: 22
        Length: 24
        ▼ IS Neighbor: 1720.1600.0022.01
            IS neighbor ID: 1720.1600.0022.01
            Metric: 10
            SubCLV Length: 13
            ▼ subTLV: LAN-Adj-SID (c=32, l=11)
                Code: LAN-Adj-SID (32)
                Length: 11
                > Flags: 0x30, Value, Local Significance
                Weight: 0x00
                System-ID: 1720.1600.0002
                .... 0000 0101 1101 1100 0000 = SID/Label/Index: 24000
```

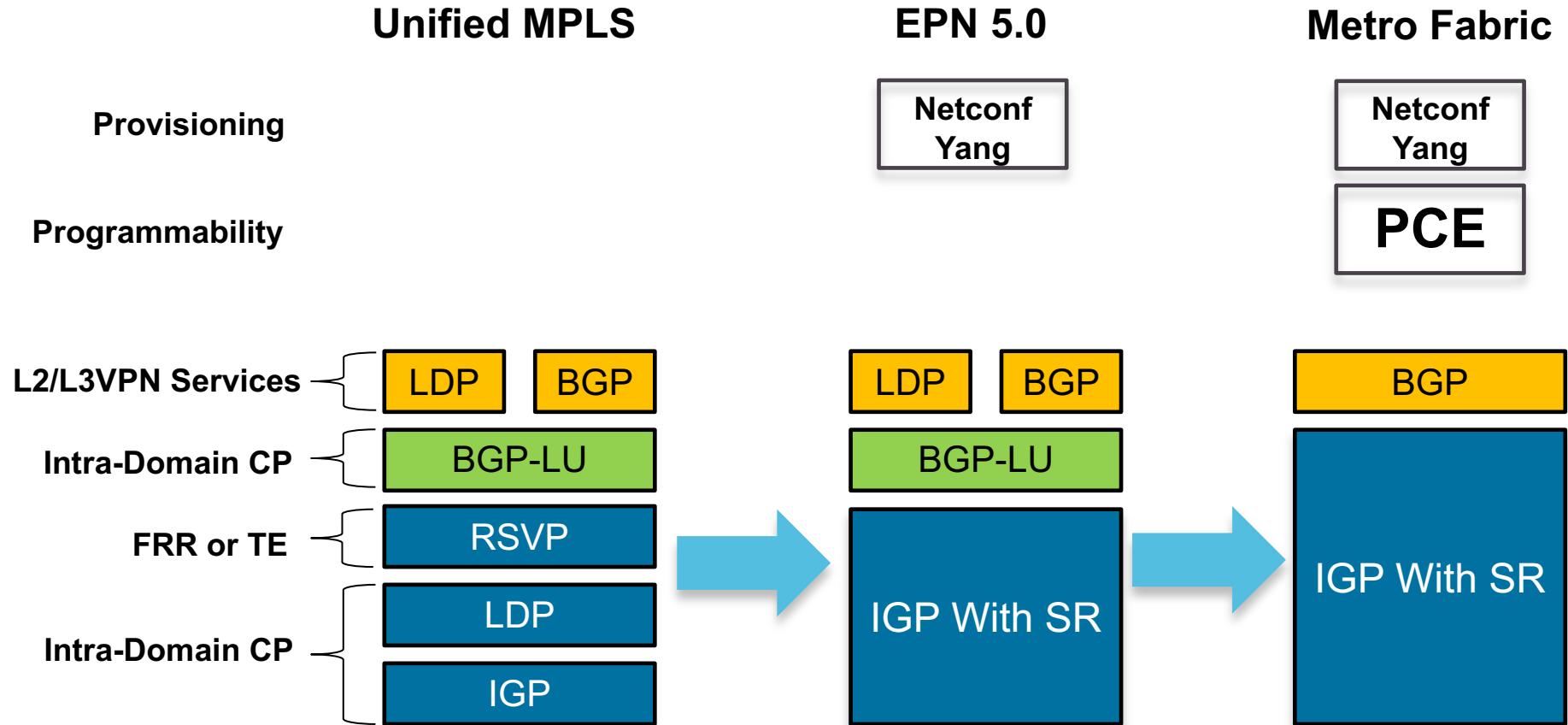
**Sub-TLV 32  
LAN-Adj-SID**

**LAN-Adj-SID  
24001**



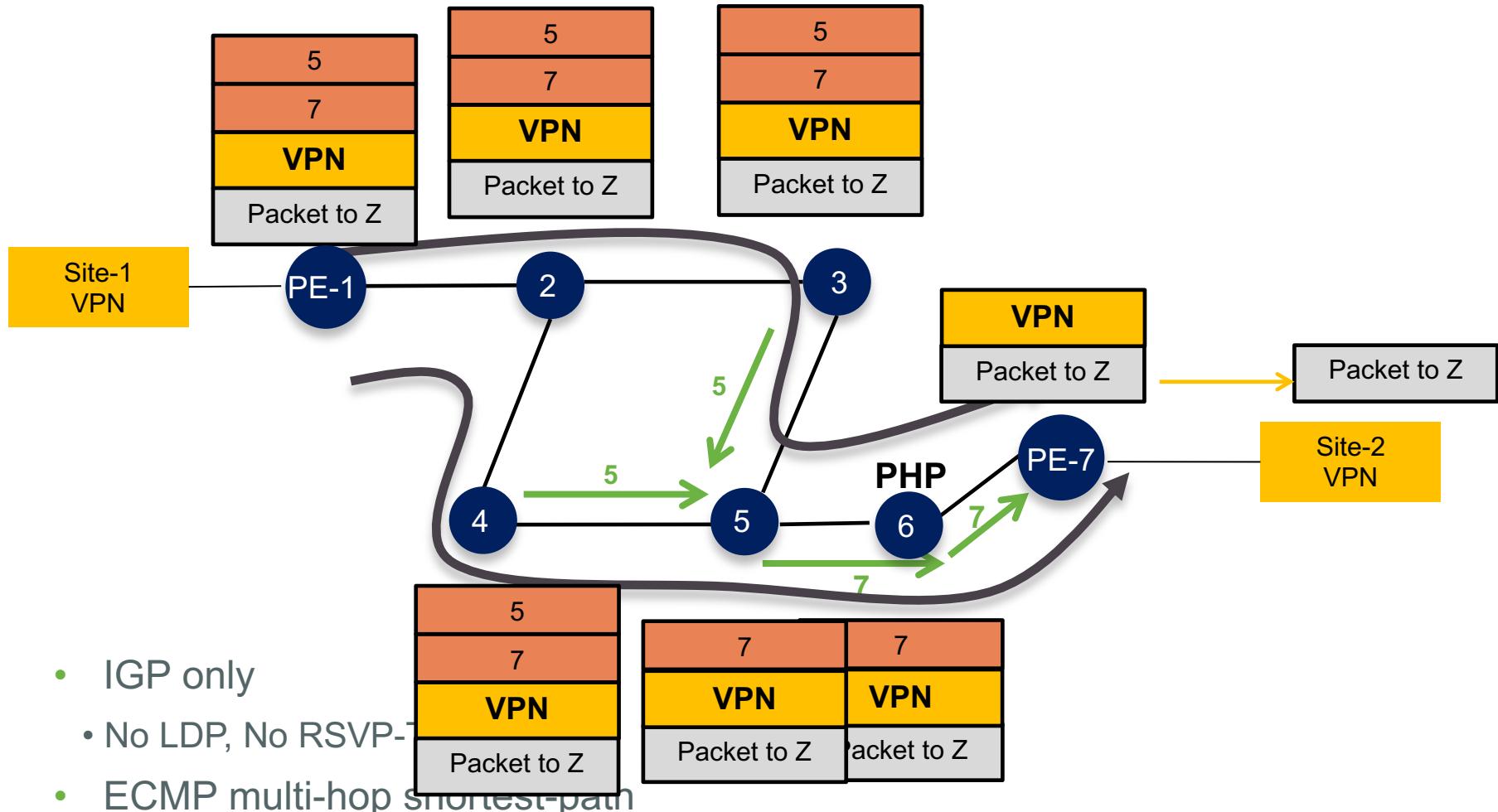
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# Use Cases



# Do More With Less

# IPv4/v6 VPN/Service transport





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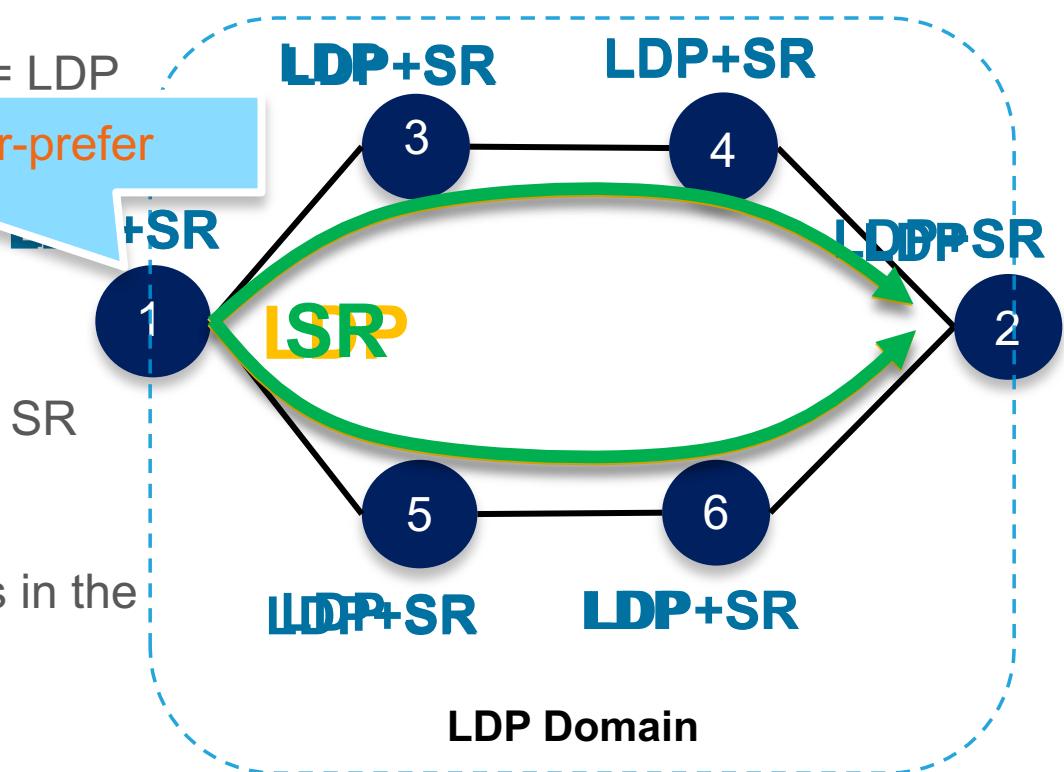
# Internetworking With LDP

# Simplest Migration: LDP to SR

**Initial state:** All nodes run LDP, not SR

**Step1:** All nodes are upgraded to SR

- in no particular order
- Default label imposition preference = LDP
- Leave configuration segment-routing mpls `sr-prefer` preference



**Step2:** All PEs are configured to prefer SR

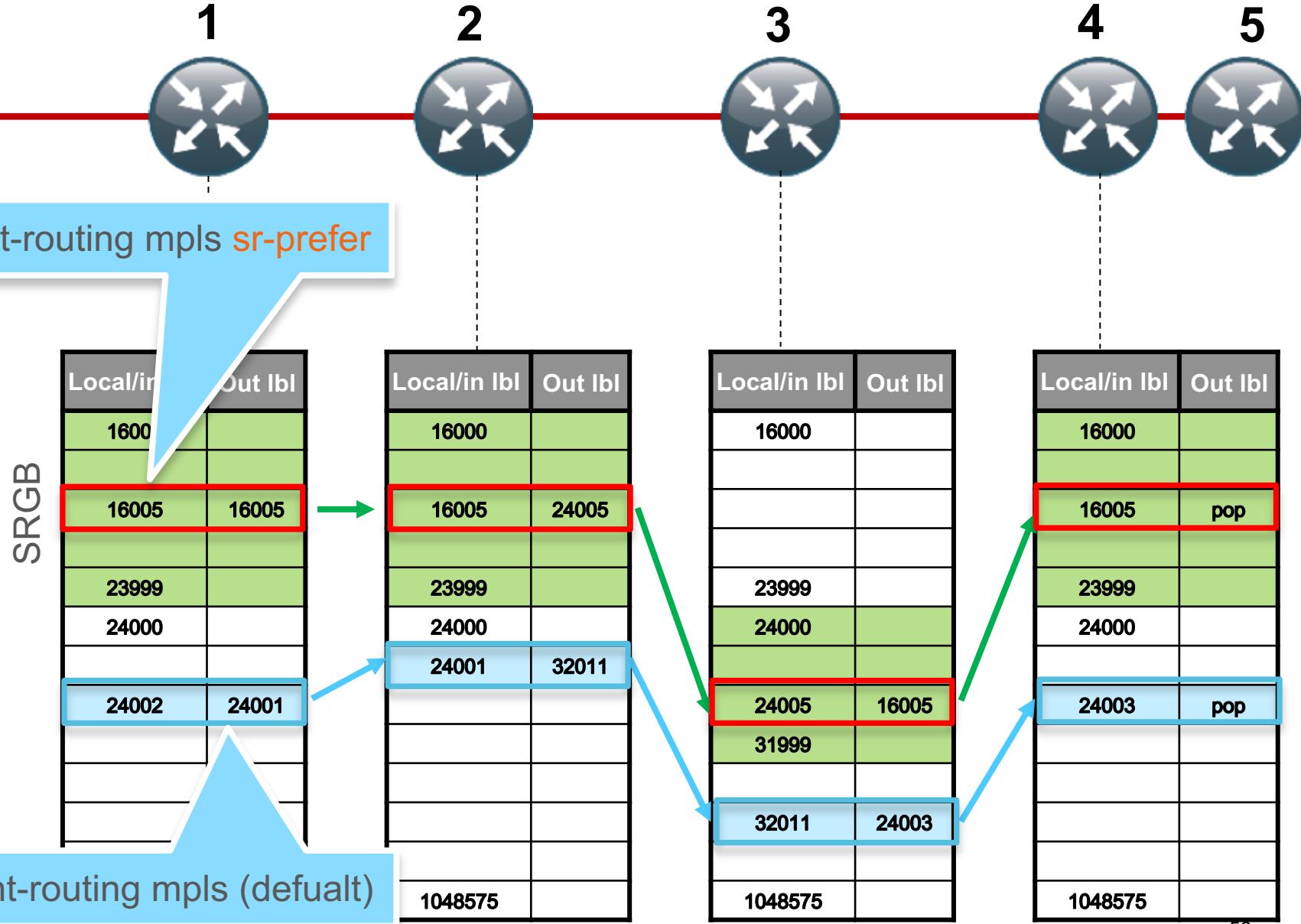
Label imposition

- in no particular order

**Step3:** LDP is removed from the nodes in the network

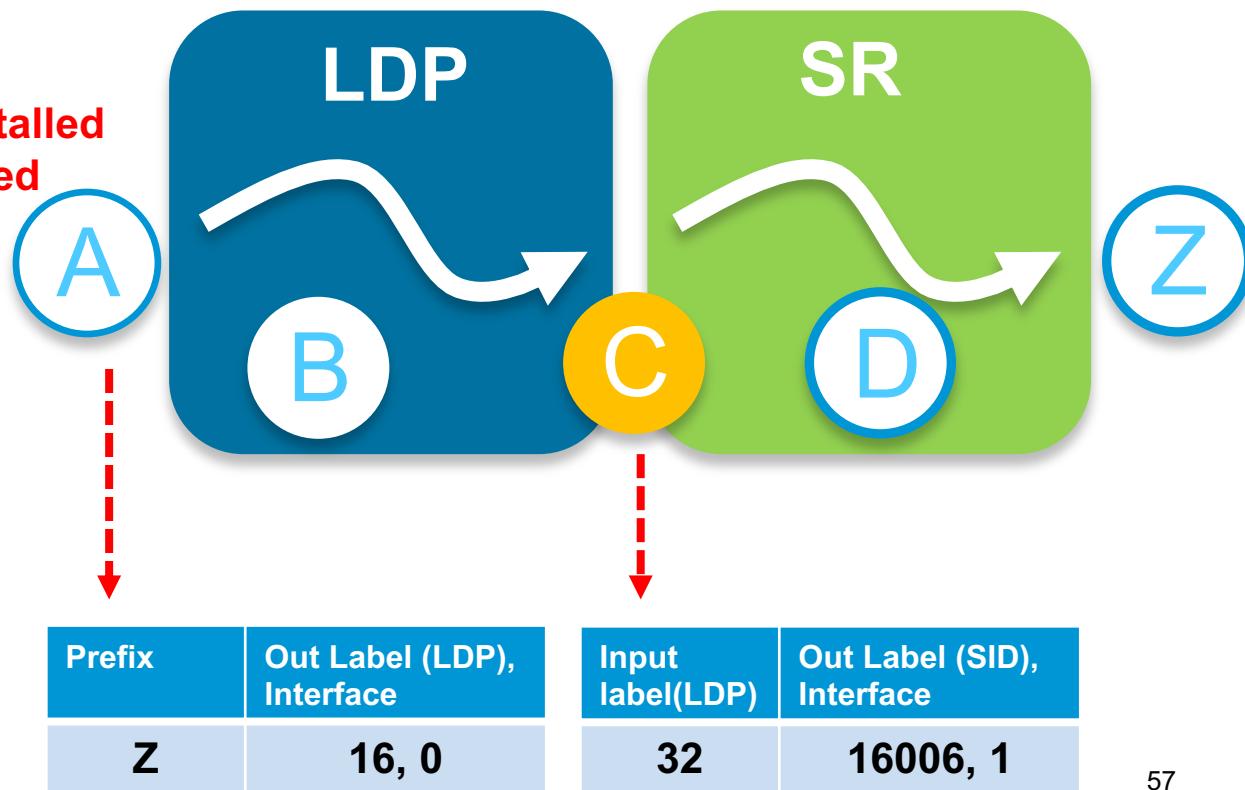
- in no particular order

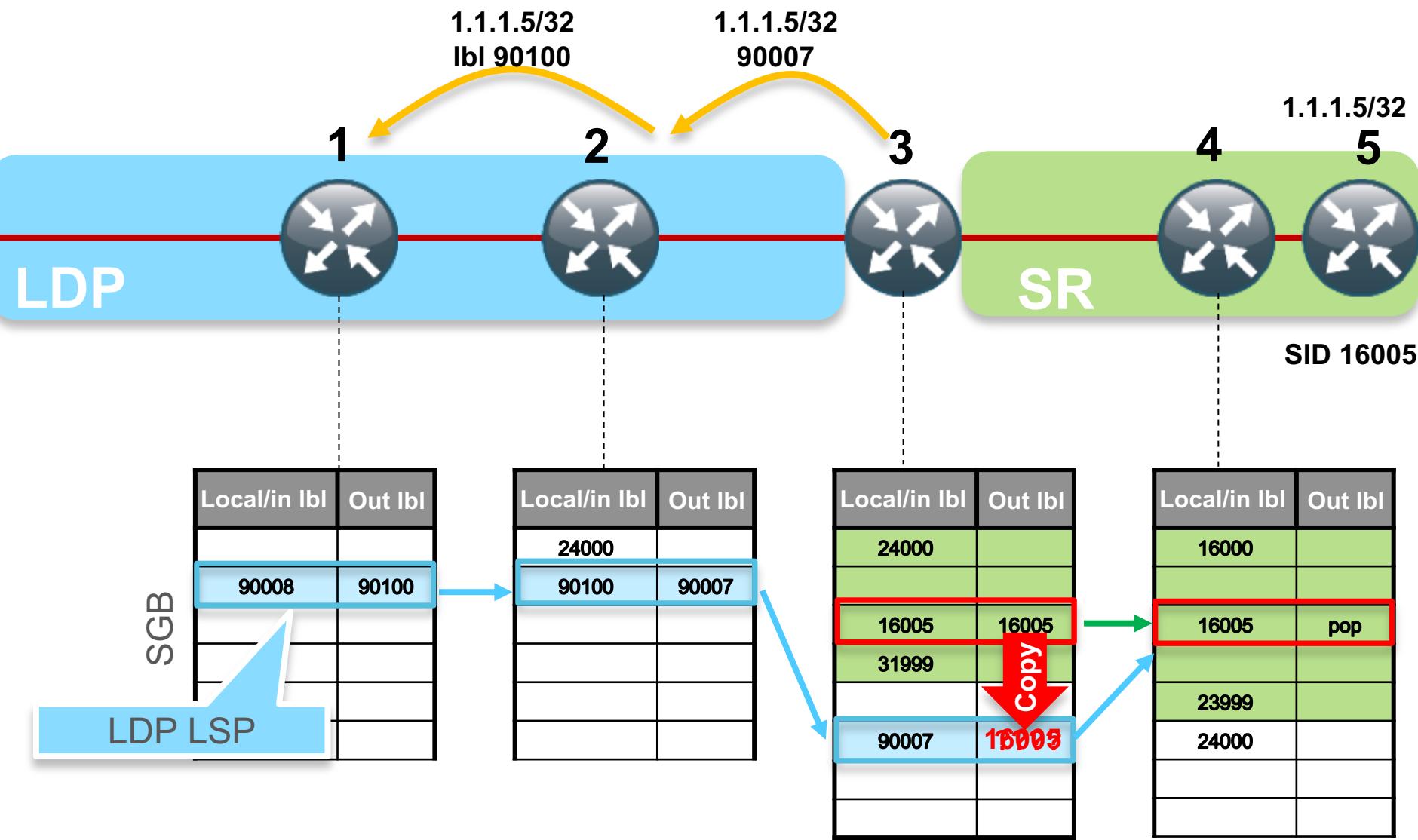
**Final State:** All nodes run SR, Not LDP



# LDP/SR Interworking - LDP to SR

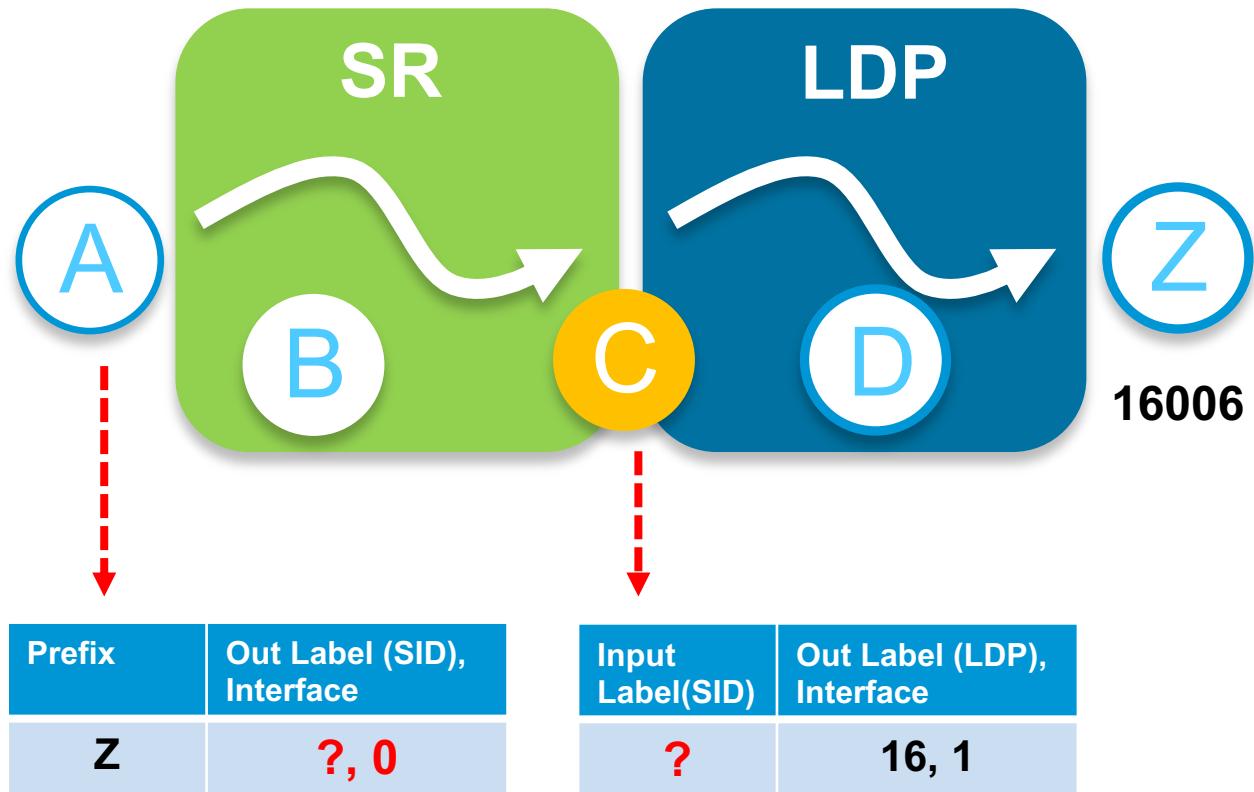
- When a node is LDP capable but its next-hop along the SPT to the destination is not LDP capable
  - no LDP outgoing label
- In this case, the LDP LSP is connected to the prefix segment
- C installs the following LDP-to-SR FIB entry:
  - incoming label: label bound by LDP for FEC Z
  - outgoing label: prefix segment bound to Z
  - outgoing interface: D
- This entry is derived and installed automatically , no config required**





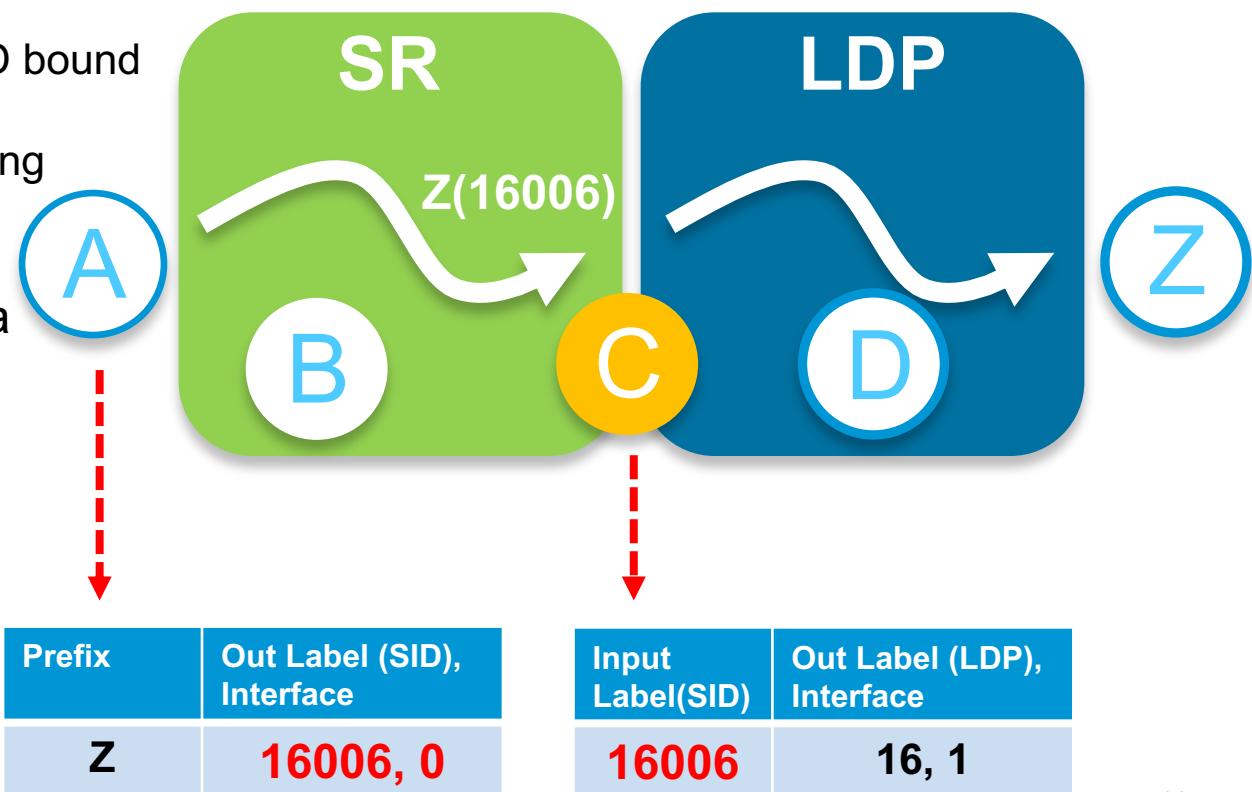
# LDP/SR Interworking - SR to LDP

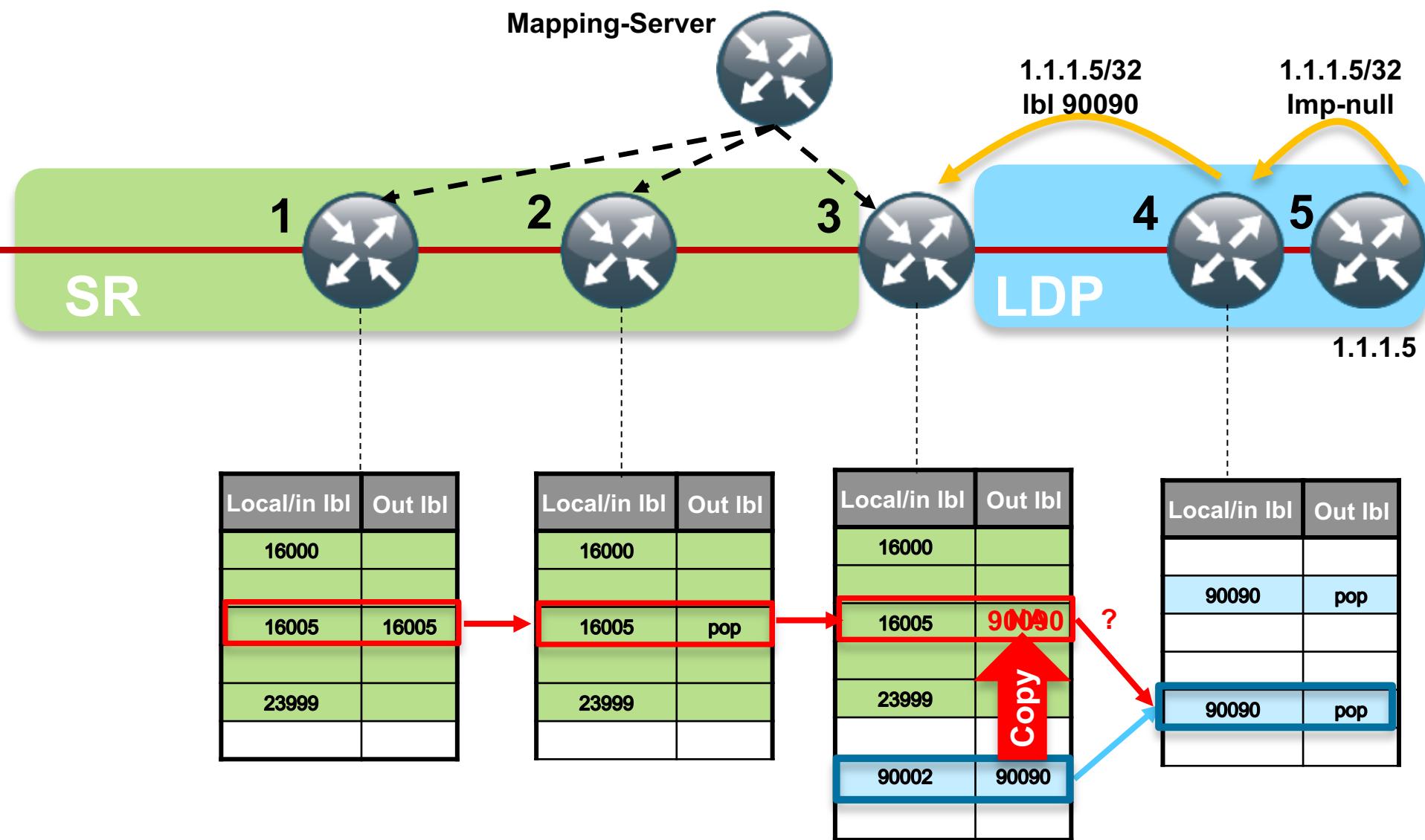
- When a node is SR capable but its next-hop along the SPT to the destination is not SR capable
- no SR outgoing label available
- In this case, the prefix segment is connected to the LDP LSP
- Any node on the SR/LDP border installs SR-to-LDP FIB entry(ies)



# LDP/SR Interworking - Mapping Server

- A wants to send traffic to Z, but
  - Z is not SR-capable, Z does not advertise any prefixSID  
→ which label does A have to use?
- The **Mapping Server** advertises the SID mappings for the non-SR routers
  - for example, it advertises that Z is 16066
- A and B install a normal SR prefix segment for 16066
- C realizes that its next hop along the SPT to Z is not SR capable hence C installs an SR-to-LDP FIB entry
  - incoming label: prefix-SID bound to Z (16066)
  - outgoing label: LDP binding from D for FEC Z
- A sends a frame to Z with a single label: 16006







MENOG 18

# Traffic Protection

# Classic Per-Prefix LFA – disadvantages

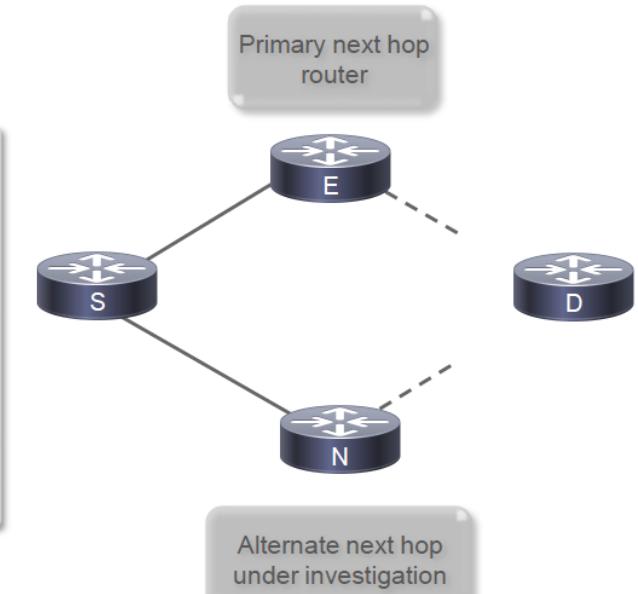
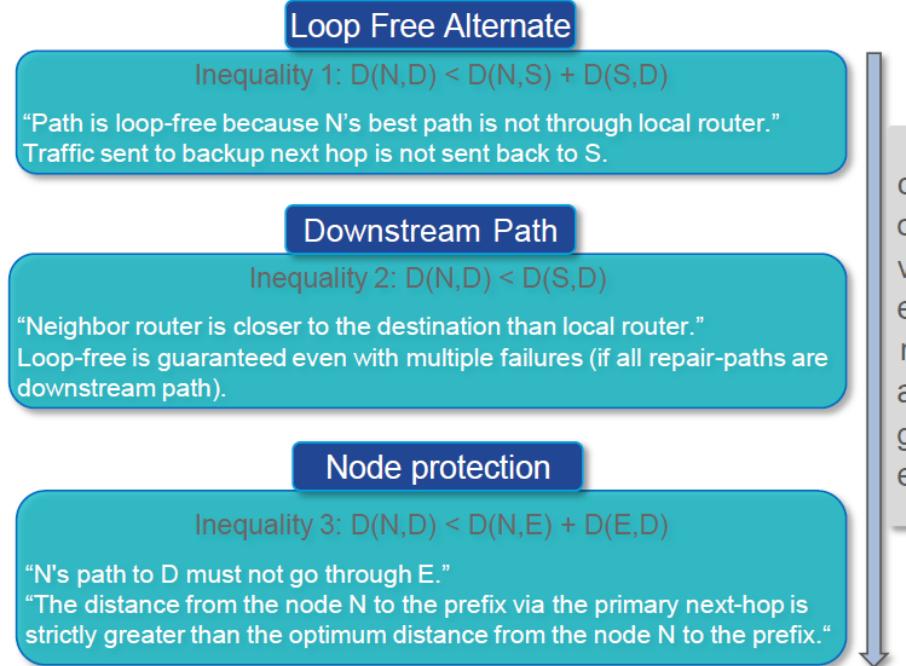
- Classic LFA has disadvantages:
  - Incomplete coverage, topology dependent
  - Not always providing most optimal backup path

→ Topology Independent LFA (TI-LFA) solves these issues

# Classic LFA Rules

## General Theory - Rules

RFC 5286



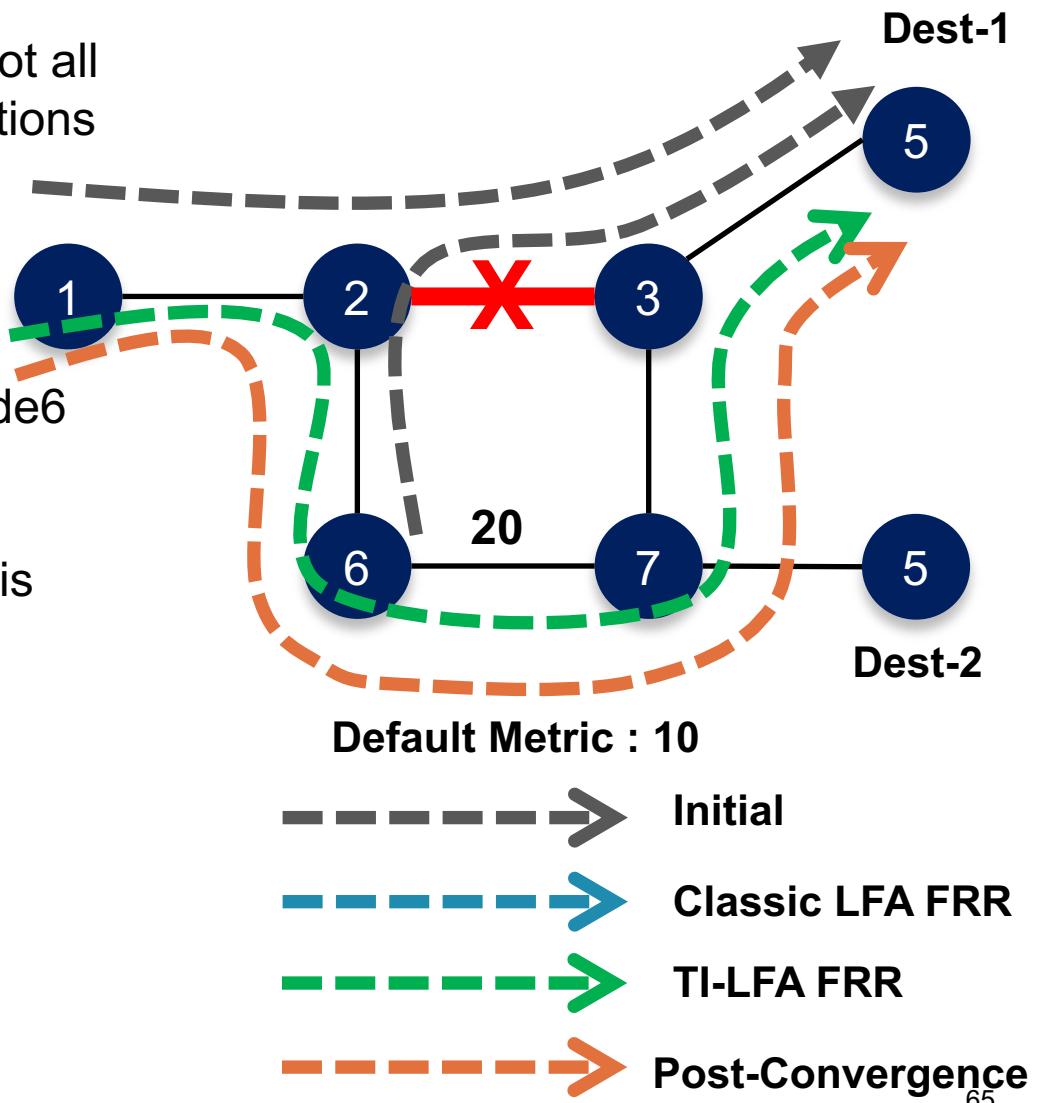
# Classic LFA has partial coverage

Classic LFA is topology dependent: not all topologies provide LFA for all destinations

- Depends on network topology and metrics

- E.g. Node6 is not an LFA for Dest1 (Node5) on Node2, packets would loop since Node6 uses Node2 to reach Dest1 (Node5)  
→ Node2 does not have an LFA for this destination  
(no → backup path in topology)

Topology Independent LFA (TI-LFA)  
provides 100% coverage



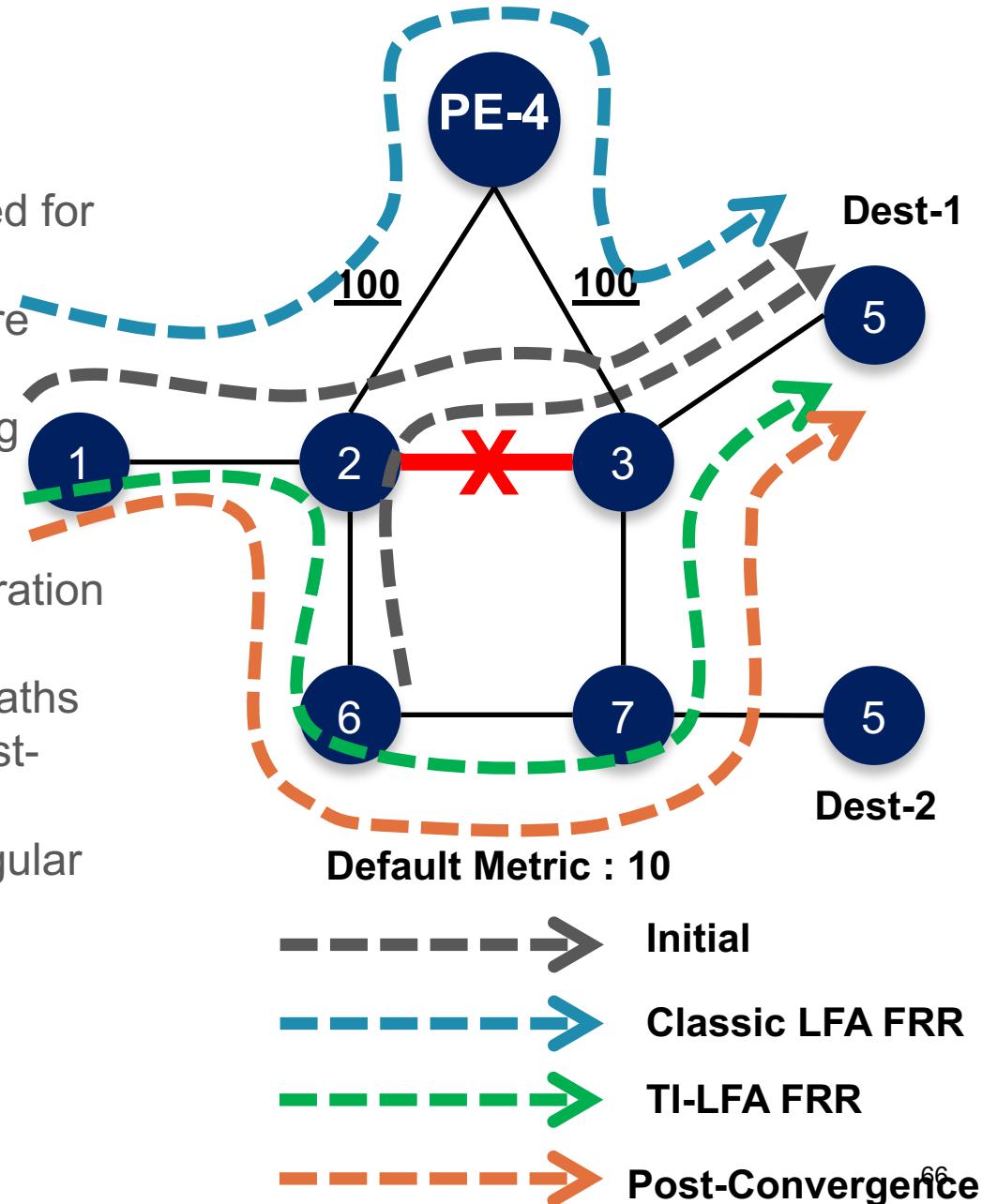
# Classic LFA and suboptimal path

Classic LFA may provide a suboptimal FRR backup path:

- This backup path may not be planned for capacity, e.g. PE node 2 would use PE4 to protect a core link, while a common planning rule is to avoid using Edge nodes for transit traffic

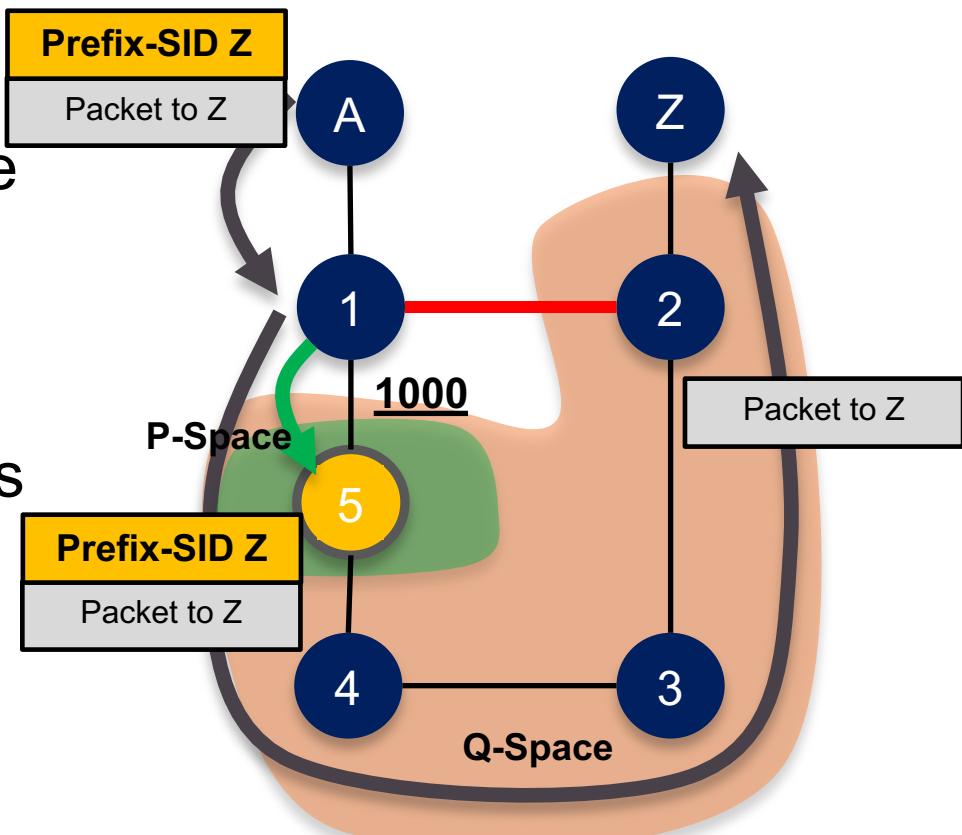
- Additional case specific LFA configuration would be needed to avoid selecting undesired backup paths
- Operator would prefer to use the post-convergence path as FRR backup path, aligned with the regular IGP convergence

→ TI-LFA uses the post-convergence path as FRR backup path



# TI-LFA – Zero-Segment Example

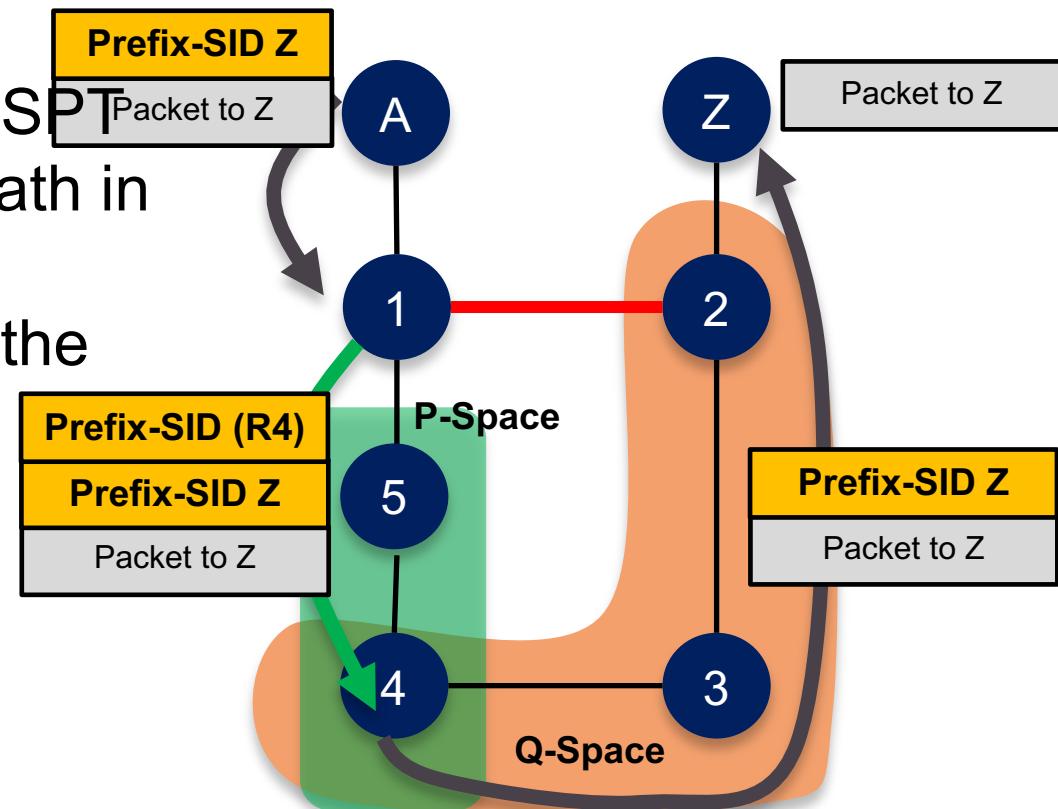
- TI-LFA for link R1R2 on R1
- Calculate LFA(s)
- Compute post-convergence SPT
- Encode post-convergence path in a SID-list
- In this example R1 forwards the packets towards R5



Default metric: 10

# TI-LFA – Single-Segment Example

- TI-LFA for link R1R2 on R1
  - Compute post-convergence SPT
  - Encode post-convergence path in a SID-list
  - In this example R1 imposes the SID-list <Prefix-SID(R4)> and sends packets towards R5

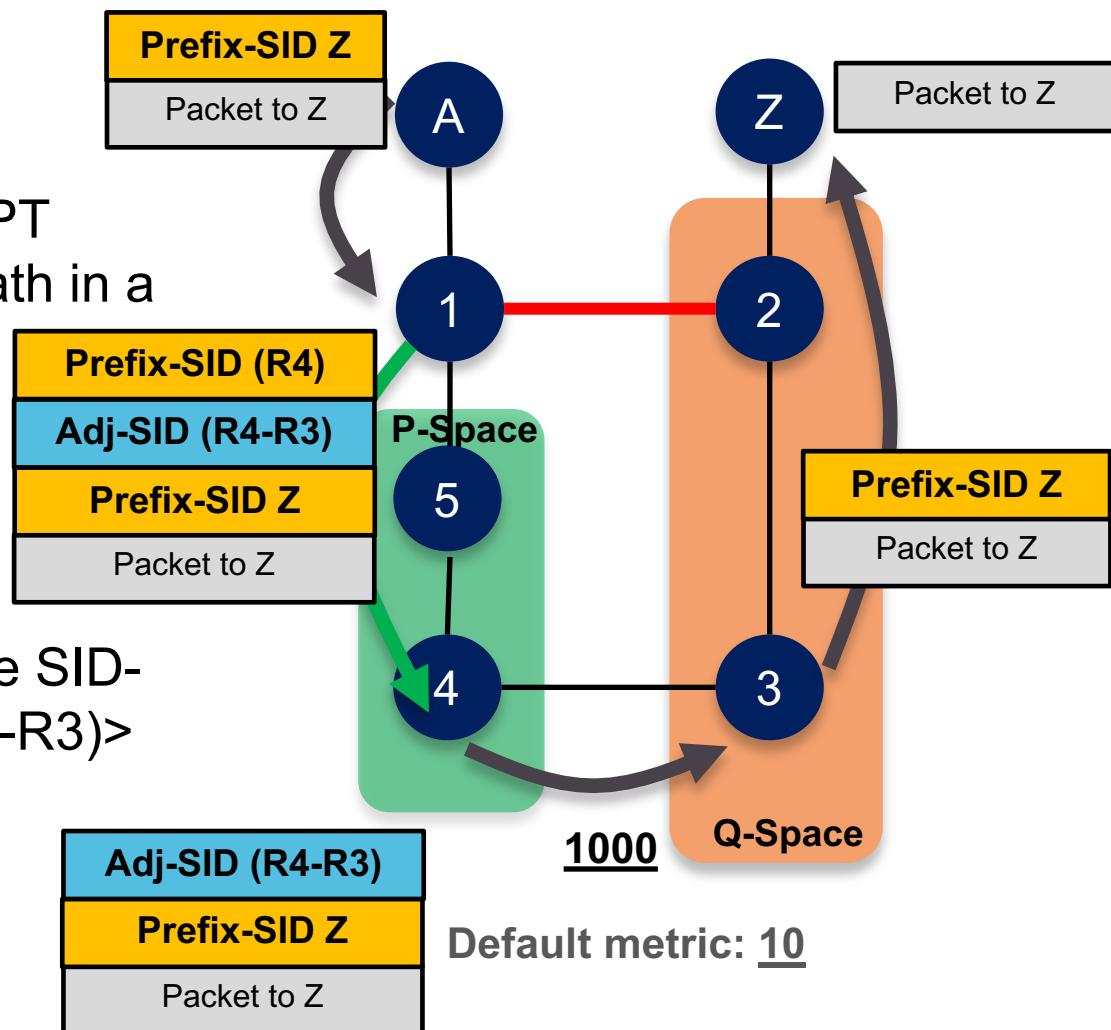


# TI-LFA – Double-Segment Example

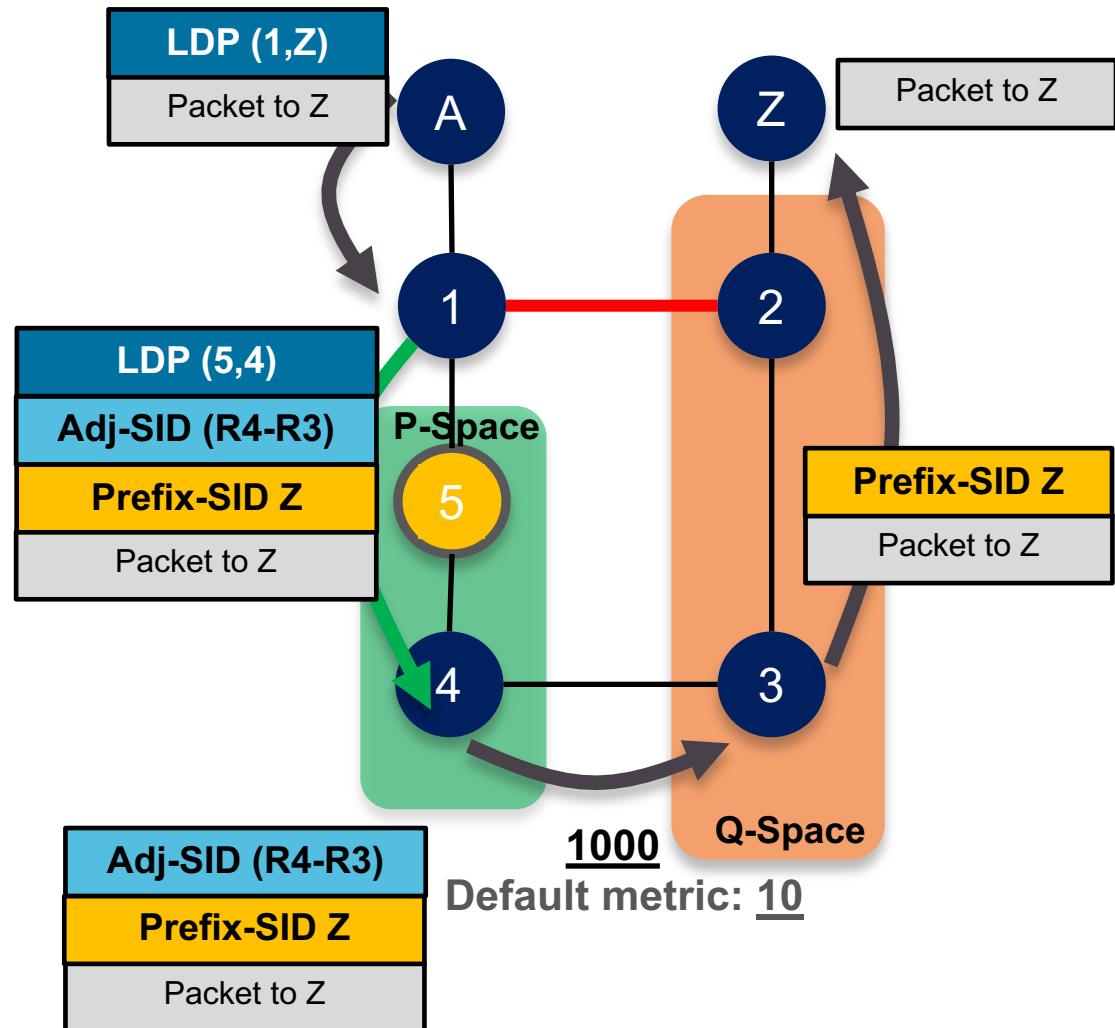
TI-LFA for link R1R2 on R1

- Compute post-convergence SPT
- Encode post-convergence path in a SID-list

- In this example R1 imposes the SID-list <Prefix-SID(R4), Adj-SID(R4-R3)> and sends packets towards R5



# TI-LFA for LDP Traffic





MENOG 18

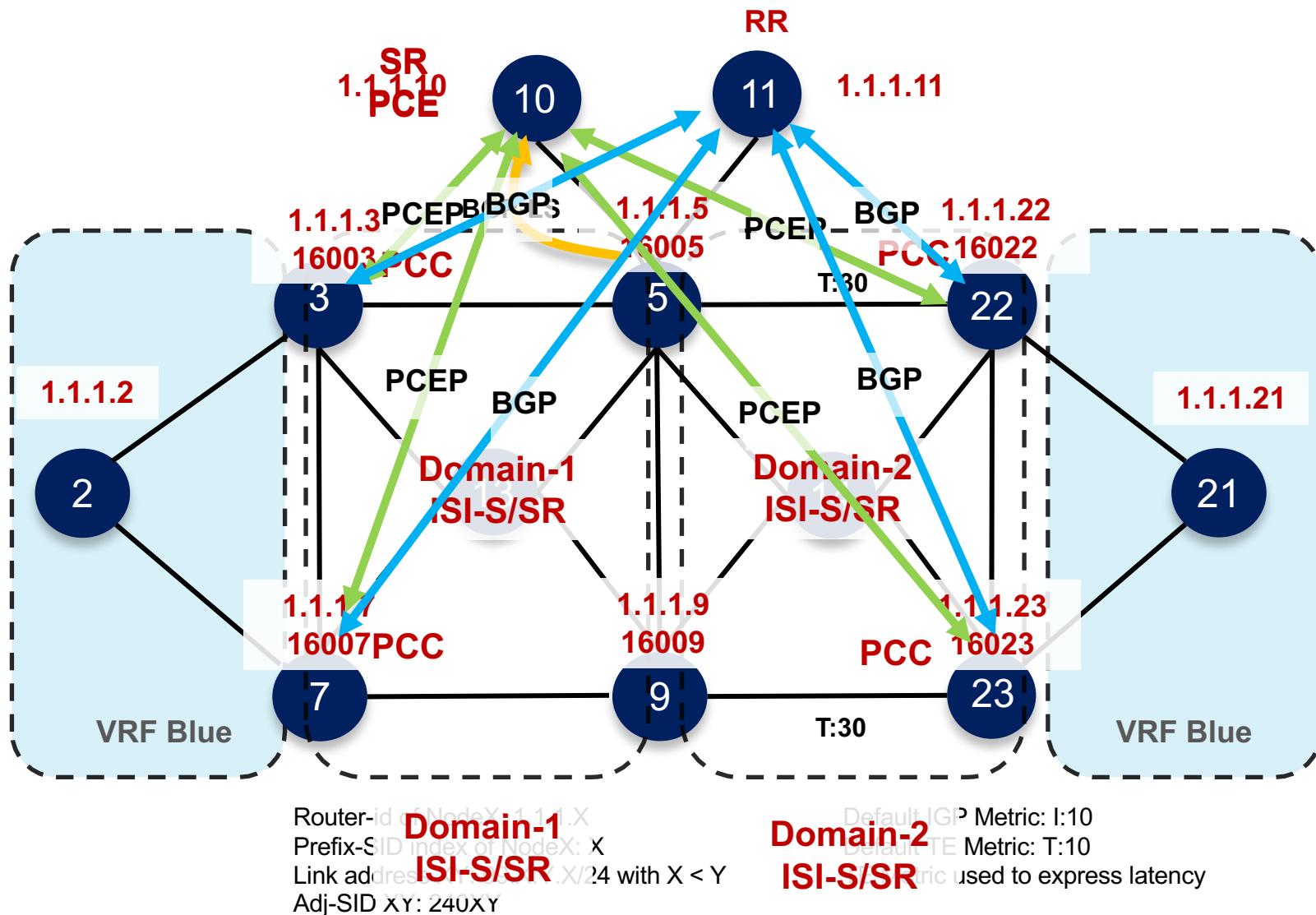
# Traffic Engineering

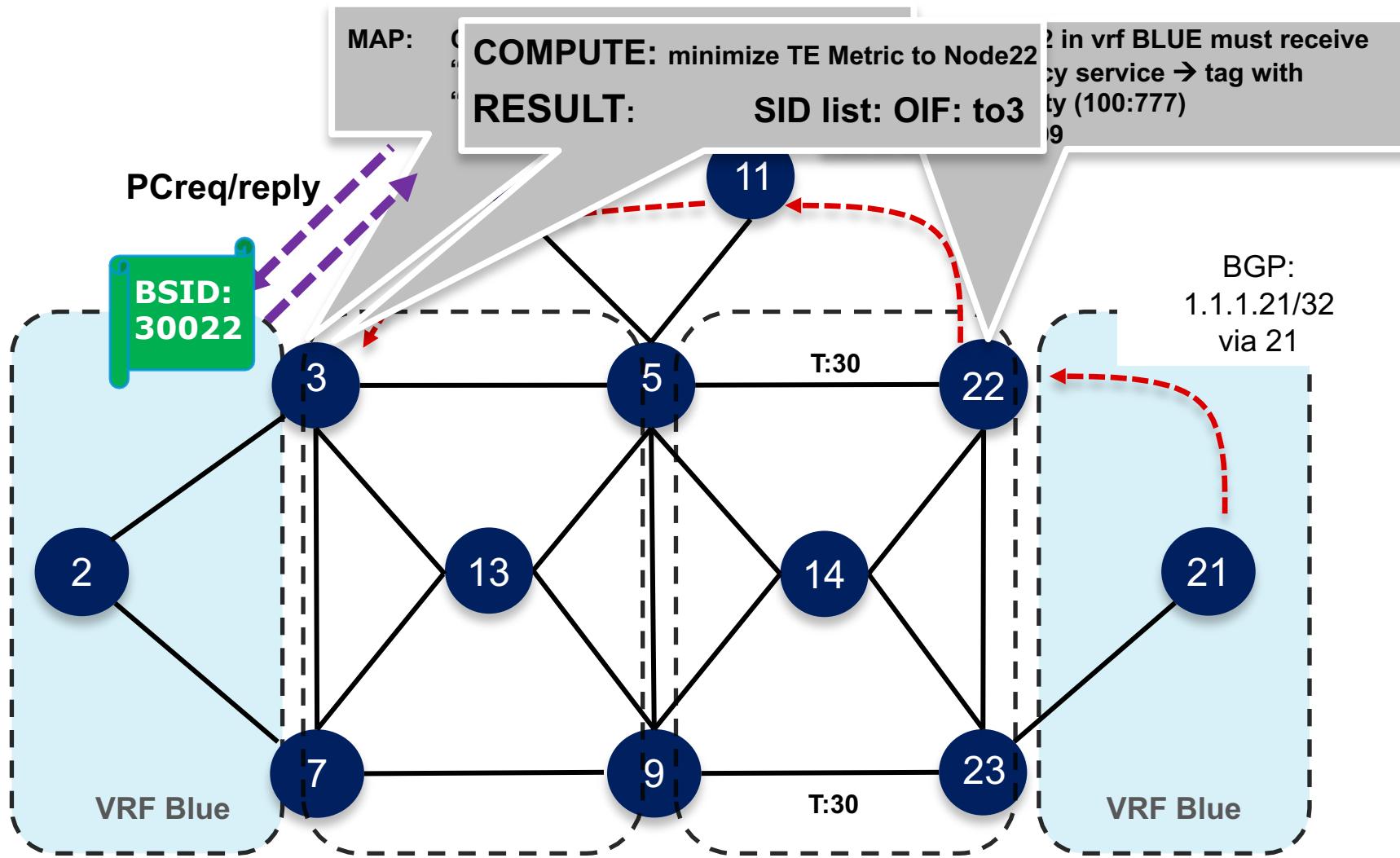
# RSVP-TE

- Little deployment and many issues
- Not scalable
  - Core states in  $k \times n^2$
  - No inter-domain
- Complex configuration
  - Tunnel interfaces
- Complex steering
  - PBR, autoroute
- Does not support ECMP

# SRTE

- Simple, Automated and Scalable
  - No core state: **state in the packet header**
  - No tunnel interface: “**SR Policy**”
  - No head-end a-priori configuration: **on-demand policy instantiation**
  - No head-end a-priori steering: **automated steering**
- Multi-Domain
  - **SDN Controller** for compute
  - **Binding-SID (BSID)** for scale
- Lots of Functionality
  - Designed with **lead operators** along their use-cases
- Provides explicit routing
- Supports constraint-based routing
- Supports centralized admission control
- No RSVP-TE to establish LSPs
- Uses existing ISIS / OSPF extensions to advertise link attributes
- Supports ECMP
- Disjoint Path





Automated Steering uses color extended communities and nexthop to match with the color and end-point of an SR Policy  
 E.g. BGP route 2/8 with nexthop 1.1.1.1 and color 100  
 will be steered into an SR Policy with color 100 and end-point 1.1.1.1  
 If no such SR Policy exists, it can be instantiated automatically (ODN)



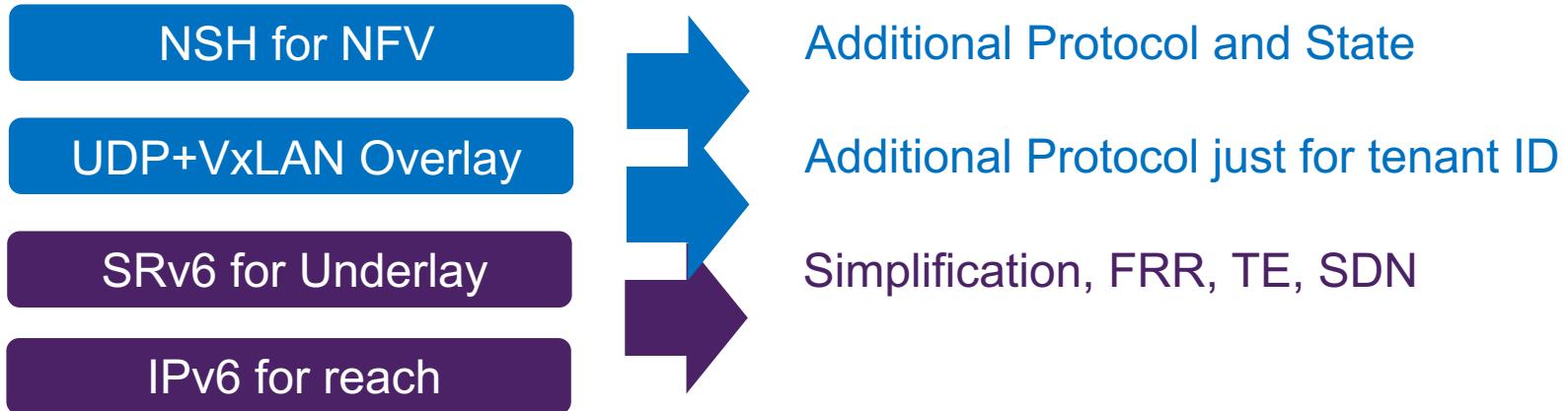
MENOG 18

# SRv6

# SRv6 for underlay

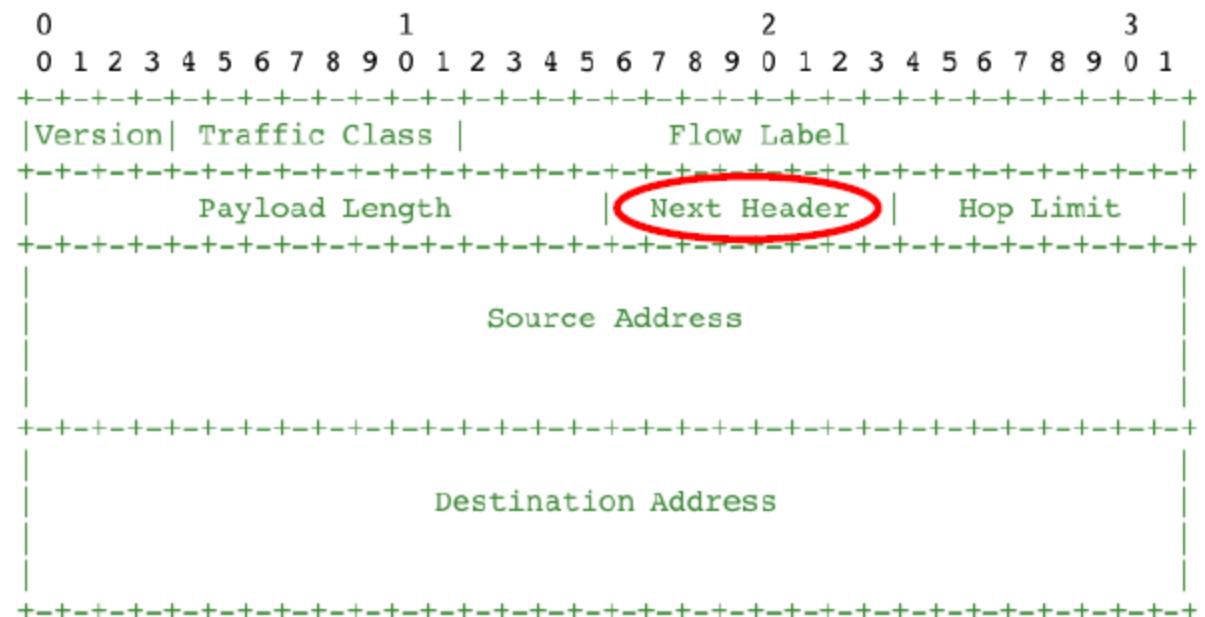


# Opportunity for further simplification

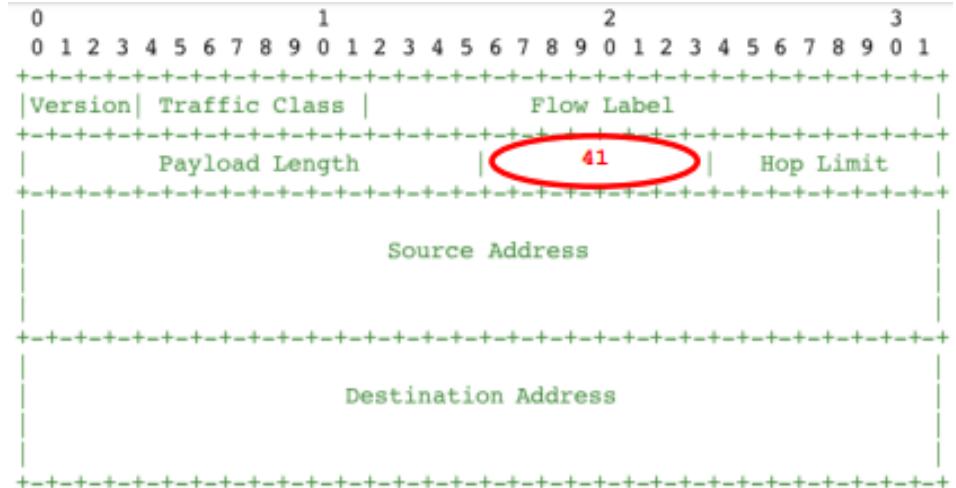


- Multiplicity of protocols and states hinder network economics

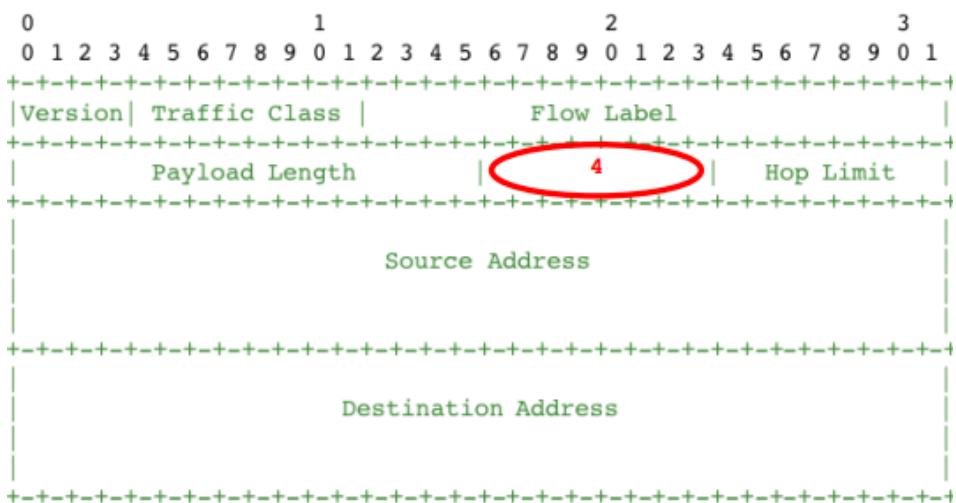
- **IPV6 Header**
  - Next Header (NH)
  - Indicate what comes next



- **NH=IPv6**

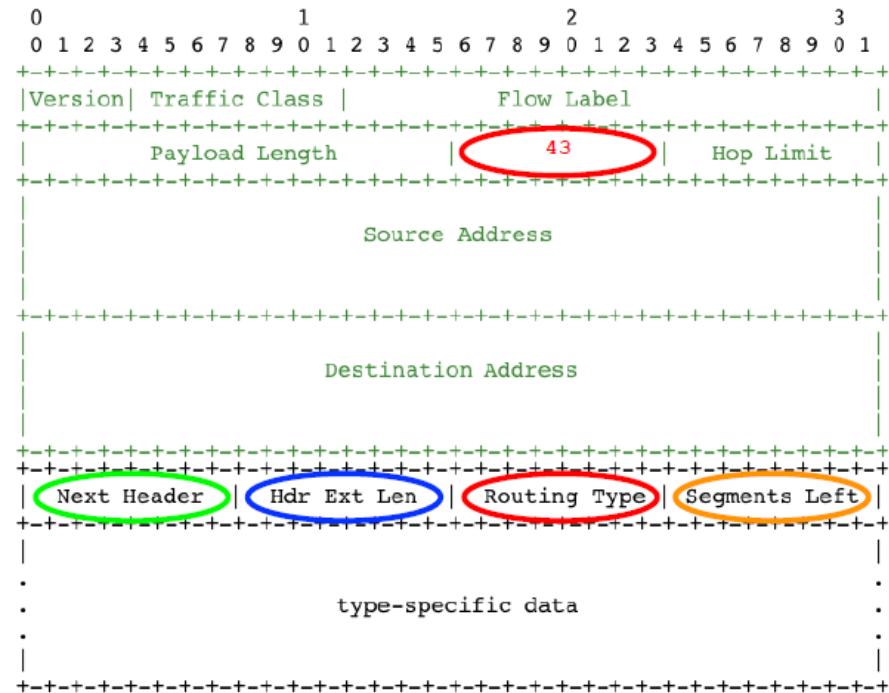


- **NH=IPv4**



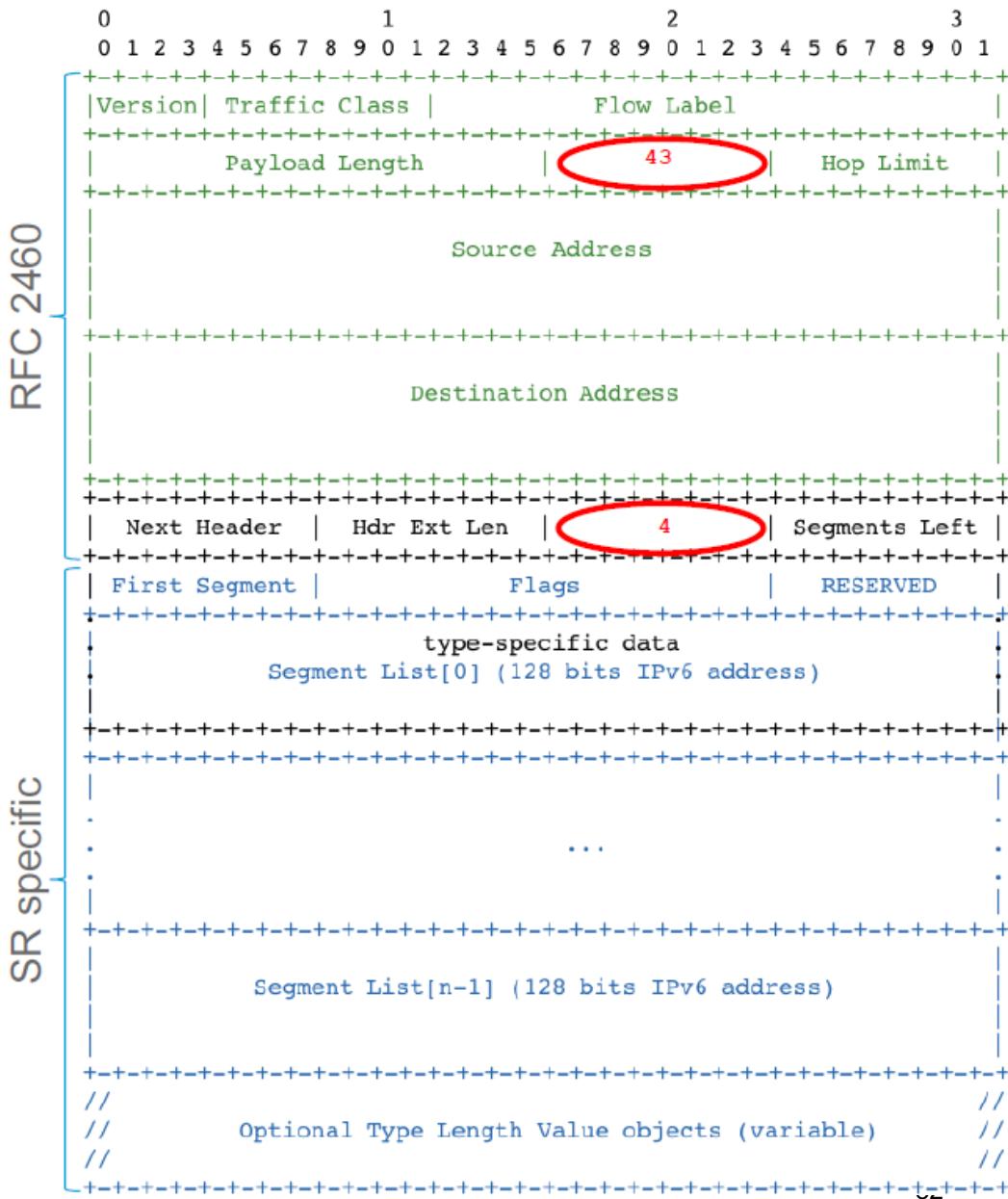
## • NH=Routing Extension

- Generic routing extension header
  - Defined in RFC 2460
  - Next Header: UDP, TCP, IPv6...
  - Hdr Ext Len: Any IPv6 device can skip this header
  - Segments Left: Ignore extension header if equal to 0
- Routing Type field:
  - > 0 Source Route (deprecated since 2007)
  - > 1 Nimrod (deprecated since 2009)
  - > 2 Mobility (RFC 6275)
  - > 3 RPL Source Route (RFC 6554)
  - > 4 Segment Routing



- NH=SRv6

NH=43, Type=4



```

> Frame 5: 182 bytes on wire (1456 bits), 182 bytes captured (1456 bits)
> Ethernet II, Src: 22:1a:95:d6:7a:23 (22:1a:95:d6:7a:23), Dst: 86:93:23:d3:37:8e (86:93:23:d3:37:8e)
< Internet Protocol Version 6, Src: fc00:42:0:1::2, Dst: fc00:2:0:5::1
  0110 .... = Version: 6
  .... 0000 0000 .... .... .... .... = Traffic Class: 0x00 (DSCP: CS0, ECN: Not-ECT)
    .... 0000 00.. .... .... .... .... = Differentiated Services Codepoint: Default (0)
      .... .... ..00 .... .... .... .... = Explicit Congestion Notification: Not ECN-Capable Transport (0)
      .... .... 1111 1011 0111 0100 = Flow Label: 0xfb74
  Payload Length: 128
  Next Header: Routing Header for IPv6 (43)
  Hop Limit: 63
  Source: fc00:42:0:1::2
  Destination: fc00:2:0:5::1
  [Source GeoIP: Unknown]
  [Destination GeoIP: Unknown]
< Routing Header for IPv6 (Segment Routing)
  Next Header: IPv6 (41)
  Length: 6
  [Length: 56 bytes]
  Type: Segment Routing (4)
  Segments Left: 2
  First segment: 2
< Flags: 0x00
  0.... .... = Unused: 0x0
  .0.... .... = Protected: False
  ..0.... .... = OAM: False
  ...0 .... .... = Alert: Not Present
  .... 0.... .... = HMAC: Not Present
  .... .000 = Unused: 0x0
  < [Expert Info (Note/Undecoded): Dissection for SRH TLVs not yet implemented]
    [Dissection for SRH TLVs not yet implemented]
    [Severity level: Note]
    [Group: Undecoded]
  Reserved: 0000
  Address[0]: fc00:2:0:6::1
  Address[1]: fc00:2:0:7::1 [next segment]
  Address[2]: fc00:2:0:5::1
< [Segments in Traversal Order]
  Address[2]: fc00:2:0:5::1
  Address[1]: fc00:2:0:7::1 [next segment]
  Address[0]: fc00:2:0:6::1
> Internet Protocol Version 6, Src: fc00:2:0:1::1, Dst: fc00:2:0:2::1
> Transmission Control Protocol, Src Port: 8080, Dst Port: 43424, Seq: 1, Ack: 94, Len: 0

```

NH=43  
Routing Extension

RT = 4

Segment-List

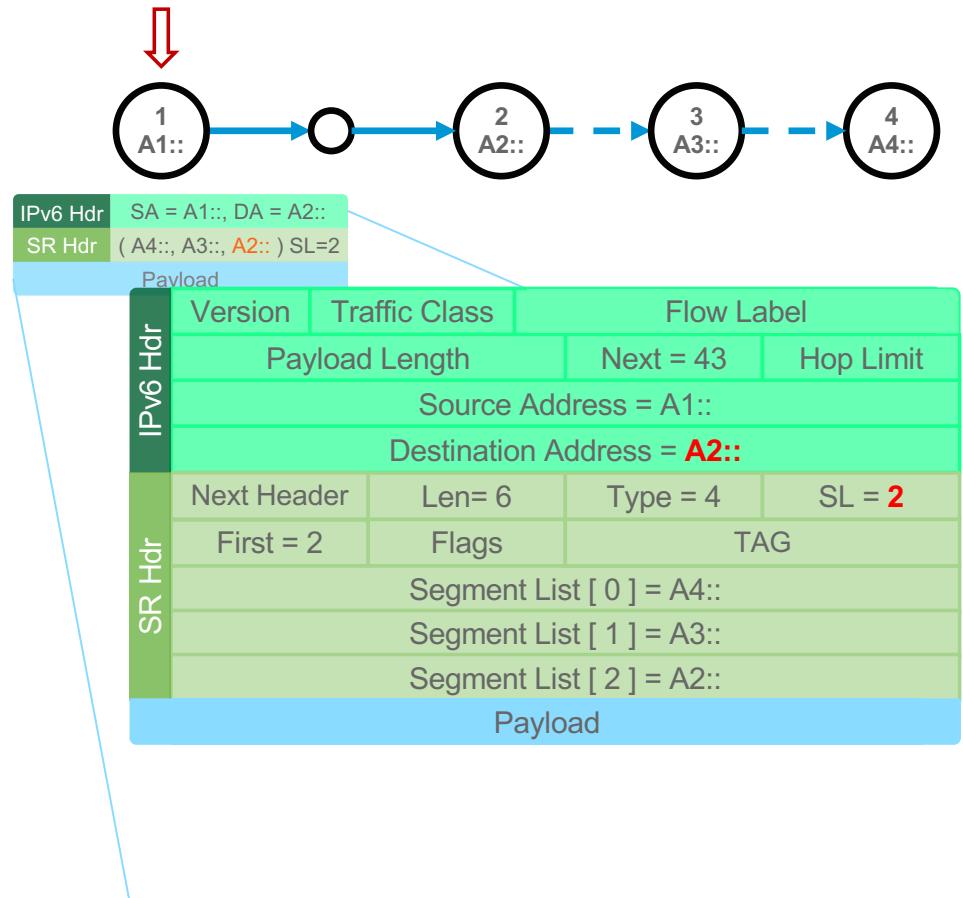


MENOG 18

# SRH Processing

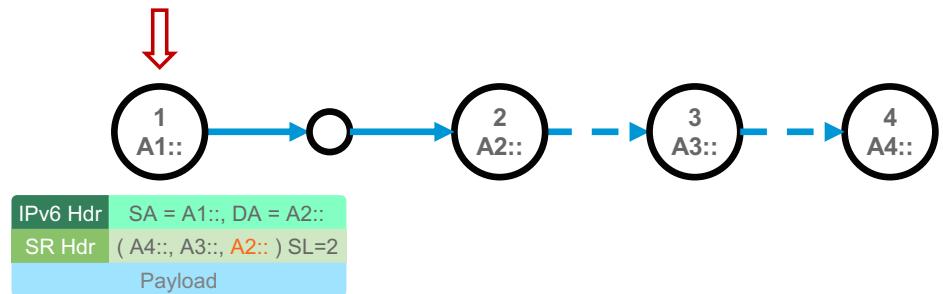
# Source Node

- Source node is SR-capable
- SR Header (SRH) is created with
  - Segment list in reversed order of the path
    - Segment List [ 0 ] is the LAST segment
    - Segment List [  $n - 1$  ] is the FIRST segment
  - Segments Left is set to  $n - 1$
  - First Segment is set to  $n - 1$
- IP DA is set to the first segment
- Packet is send according to the IP DA
  - Normal IPv6 forwarding



# Non-SR Transit Node

- Plain IPv6 forwarding
- Solely based on IPv6 DA
- No SRH inspection or update



# SR Segment Endpoints

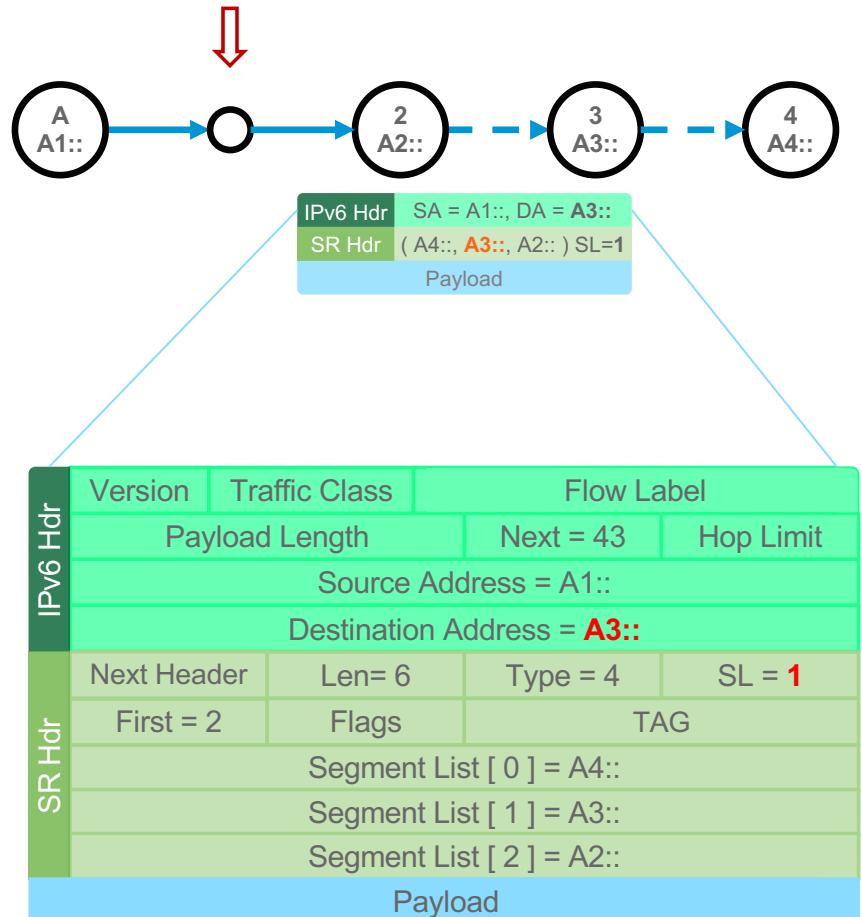
- SR Endpoints: SR-capable nodes whose address is in the IP DA
- SR Endpoints inspect the SRH and do:

IF Segments Left > 0, THEN

Decrement Segments Left ( -1 )

Update DA with Segment List [ Segments Left ]

Forward according to the new IP DA



# SR Segment Endpoints

- SR Endpoints: SR-capable nodes whose address is in the IP DA
- SR Endpoints inspect the SRH and do:

IF Segments Left > 0, THEN

Decrement Segments Left ( -1 )

Update DA with Segment List [ Segments Left ]

Forward according to the new IP DA

ELSE (Segments Left = 0)

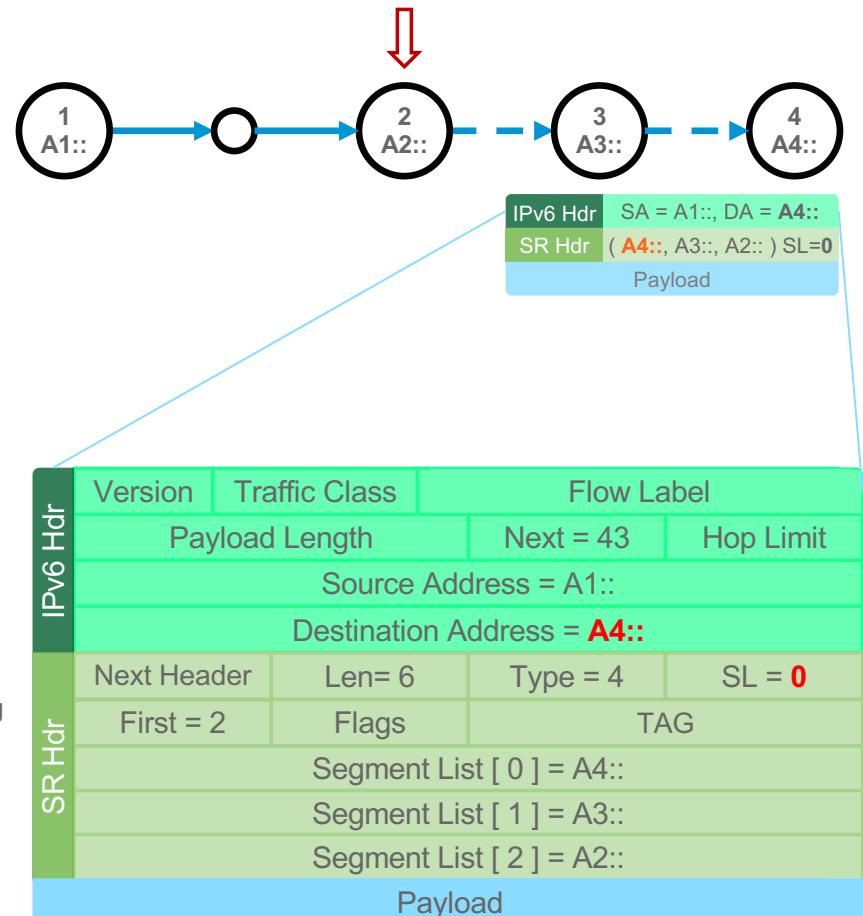
Remove the IP and SR header

Process the payload:

Inner IP: Lookup DA and forward

TCP / UDP: Send to socket

**Standard IPv6 processing**  
*The final destination does not have to be SR-capable.*



...

# Deployments around the world

- Bell in Canada
- Orange
- Microsoft
- SoftBank
- Alibaba
- Vodafone
- Comcast
- China Unicom

# Deployments in IRAN

- IRAN TIC new Network is going to be implemented based on SR

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Vahid Tavajjohi : [vahid.tavajjohi@gmail.com](mailto:vahid.tavajjohi@gmail.com)