# Exercise\_3\_Xiru Lyu

Xiru Lyu 1/26/2018

#### Problem 1

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector  $(x_1, x_2, ..., x_n)$ , then tmpFn1(xVec) returns the vector  $(x_1, x_2^2, ..., x_n^n)$  and tmpFn2(xVec) returns the vector  $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$ .

```
tmpFn1 <- function(xVec) {
  for (i in 1:length(xVec)) {
    xVec[i] <- xVec[i]^2
  }
  xVec
}</pre>
```

(b) Now write a function tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \dots + \frac{x^n}{n}$$

```
tmpFn2 <- function(xVec) {
  for (i in 1:length(xVec)) {
    xVec[i] <- xVec[i]^2/i
  }
  xVec
}</pre>
```

## Problem 2

Write a function tmpFn(xVec) such that if xVec is the vector  $x = (x_1, x_2, ..., x_n)$  then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1 + x_2 + x_3}{3}, \frac{x_2 + x_3 + x_4}{3}, ..., \frac{x_{n-2} + x_{n-1} + x_n}{3}$$

```
tmpFn <- function(xVec) {
    # create a new vector
    new <- numeric()

for (i in 3:length(xVec)) {
        new <- c(new,(xVec[i-2]+xVec[i-1]+xVec[i])/3)
    }
    new
}</pre>
```

# Problem 3

Consider the continuous function

$$f(x) = \begin{cases} x^2 + 2x + 3 & \text{if } x < 0 \\ x + 3 & \text{if } 0 \le x < 2 \\ x^2 + 4x - 7 & \text{if } 2 \le x \end{cases}$$

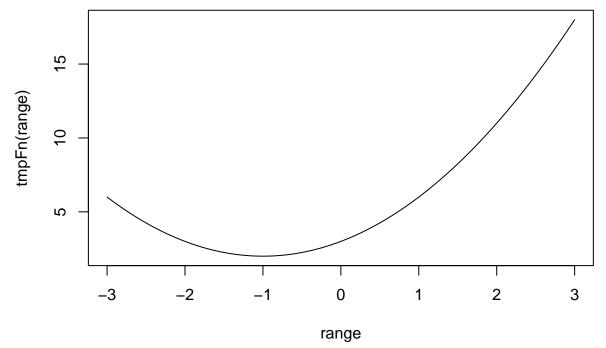
Write a function tmpFn which takes a single argument xVec. The function should return the vector of values of the function f(x) evaluated at the values in xVec.

```
tmpFn <- function(xVec){
   if (xVec < 0){
      xVec^2+2*xVec+3
   } else if (xVec < 2) {
      xVec+3
   } else {
      xVec^2+xVec-7
   }
}</pre>
```

Hence plot the function f(x) for -3 < x < 3.

```
# set up the range of the plot
range <- seq(-3,3,length=1000)

# make the plot
plot(range,tmpFn(range),type='l')</pre>
```



# Problem 4

Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled. Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
fun1 <- function(matrix) {
    # create a new matrix that is a copy of the input matrix
    new_matrix <- matrix

for (i in 1:nrow(matrix)) {
    for (j in 1:ncol(matrix)) {
        if (matrix[i,j] %% 2 == 1) {
            new_matrix[i,j] <- 2*new_matrix[i,j]
        }
    }
    }
    new_matrix
}</pre>
```

## Problem 5

Write a function which takes 2 arguments n and k which are positive integers. It should return the  $n \times n$  matrix:

$$\begin{bmatrix} k & 1 & 0 & 0 & \dots & 0 & 0 \\ 1 & k & 1 & 0 & \dots & 0 & 0 \\ 0 & 1 & k & 1 & \dots & 0 & 0 \\ 0 & 0 & 1 & k & \dots & 0 & 0 \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & 0 & \dots & k & 1 \\ 0 & 0 & 0 & 0 & \dots & 1 & k \\ \end{bmatrix}$$

```
fun2 <- function(n,k) {
   new <- diag(k,ncol=n,nrow=n)
   new[abs(col(new)-row(new))==1] <- 1
   new
}</pre>
```

## Problem 6

Suppose an angle  $\alpha$  is given as a positive real number of degrees.

If  $0 \le \alpha < 90$  then it is quadrant 1. If  $90 \le \alpha < 180$  then it is quadrant 2. If  $180 \le \alpha < 270$  then it is quadrant 3. If  $270 \le \alpha < 360$  then it is quadrant 4. If  $360 \le \alpha < 450$  then it is quadrant 1. And so on.

Write a function quadrant (alpha) which returns the quadrant of the angle  $\alpha$ .

```
quadrant <- function(alpha) {</pre>
  if (alpha < 360) {
    if (alpha >= 0 & alpha < 90) {
      print('quadrant 1')
    } else if (alpha < 180) {</pre>
      print('quadrant 2')
    } else if (alpha < 270) {</pre>
      print('quadrant 3')
    } else {
      print('qudrant 4')
    }
  }
  else {
    alpha_new <- alpha - 360
    if (alpha_new >= 0 & alpha_new < 90){</pre>
      print('quadrant 1')
    } else if (alpha_new < 180) {</pre>
      print('quadrant 2')
    } else if (alpha_new < 270) {</pre>
      print('qudrant 3')
    } else {
      print('quadrant 4')
    }
  }
}
```

#### Problem 7

Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c) \mod 7$$

where [x] denotes the integer part of x

Write a function weekday(day,month,year) which returns the day of the week when given the nu-merical inputs of the day, month and year.

```
weekday <- function(day,month,year) {
  k <- day
  y <- year %% 100
  c <- trunc(year / 100)</pre>
```

```
if (month < 3) {
    m <- month + 10
    y <- y - 1
} else {
    m <- month - 2
}

f <- (trunc(2.6*m-0.2) + k + y + trunc(y/4) + trunc(c/4) - 2*c) %% 7 + 1
    c('Sunday', 'Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday', 'Saturday')[f]
}</pre>
```

(b) Does your function work if the input parameters day, month and year are vectors with the same length and with valid entries?

```
# the function needs to have a part to check the validity of each entry
weekday2 <- function(day,month,year) {</pre>
  if (month < 0 | month > 12) {
    break
  } else if (day < 0 | day > 31) {
    break
  } else {
    k <- day
    y <- year %% 100
    c <- trunc(year / 100)</pre>
    if (month < 3) {
      m <- month + 10
      y < -y - 1
    } else {
    m \leftarrow month - 2
    f \leftarrow (trunc(2.6*m-0.2) + k + y + trunc(y/4) + trunc(c/4) - 2*c) %% 7 + 1
    c('Sunday', 'Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday', 'Saturday')[f]
}
```

## Problem 8

(a) Suppose  $x_0 = 1$  and  $x_1 = 2$  and

$$x_j = x_{j-1} + \frac{2}{x_{j-1}}$$
 and  $j = 1, 2, \dots$ 

Write a function testLoop which takes the single argument n and returns the first n-1 values of the sequence  $\{x_j\}_{j\geq 0}$ : that means the values of  $x_0, x_1, x_2, ..., x_{n-2}$ .

(b) Now write a funtoin testLoop2 which takes a single argument yVec which is a vector. The function should return

$$\sum_{j=1}^{n} e^{j}$$

where n is the length of yVec

## Problem 9

(a) Write a function quadmap(start,rho,niter) which returns the vector  $(x_1,...,x_n)$  where  $x_k = rx_{k-1}(1-x_{k-1})$ 

Try out the function you have written

Try the plot

Try another plot

(b) Now write a function which determines the number of iterations needed to get  $|x_n - x_{n-1}| < 0.02$ . So this function only has two arguments.

#### Problem 10

(a) Given a vector  $(x_1,...,x_n)$ , the sample autocorrelation k is defined to be

$$r_k = \frac{\sum_{i=k+1}^n (x_i - \bar{x})(x_{i-k} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

Thus

$$r_1 = \frac{\sum_{i=2}^n (x_i - \bar{x})(x_{i-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2} = \frac{(x_2 - \bar{x})(x_1 - \bar{x}) + \dots + (x_n - \bar{x})(x_{n-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

Write a function tmpFn(xVec) which takes a single argument xVec and returns a list of two values:  $r_1$  and  $r_2$ .

In particular, find  $r_1$  and  $r_2$  for the vector  $(2, 5, 8, \ldots, 53, 56)$ .

(b) Generalise the function so that it takes two arguments: the vector xVec and an integer k which lines between 1 and n-1 where n is the length of xVec.

The function should return a vector of the values  $(r_0 = 1, r_1, ..., r_k)$ .