Topics

- Object Oriented Programming
- Encapsulation
- Inheritance
- Abstraction
- Polymorphism

VN Department Store

VN Department Store is a famous department store in Indonesia that sells several products, such as clothes, food, and electronics. You, as a Junior Java Developer, are asked to build an application for the department store with Object Oriented Programming concepts. You are assigned to make a program that follows some requirements below:

- The program consists of 4 menus. They are:
 - 1. Add Product
 - 2 View Products
 - 3 Remove Product
 - 4 Exit

VN Department Store Product Management

- 1. Add Product
- 2. View Products
- 3. Remove Product
- 4. Exit

• Menu 1 (Add Product)

- Ask user to input **Product Name** and validate that the name must be **between 5 and 20 characters**.
- Ask user to input **Product Price** and validate that the price must be **between 20000 and 5000000**.

- Ask user to input **Product Category** and validate that the category must be **between Clothing**, **Food**, and **Electronic** (case insensitive).
- If category is **Clothing**, ask user to input Product Size and validate that the size must be **between Small**, **Medium**, **Large**, and **Extra Large** (**case sensitive**).
- If category is Food, ask user to input Product Expiration Year and validate that the year must be between 2023 and 2028.
- If category is **Electronic**, ask user to input **Product Brand** and validate that the brand must be **between 2 and 10** characters.
- After user input all data, add product to the product list.

• Menu 2 (View Products)

- If there is **no products** in the **product list**, print "There is **no product data**".

```
There is no product in the list Press enter to continue...
```

- Otherwise, **show all product data**.

• Menu 3 (Remove Product)

- If there is **no products** in the **product list**, print "There is **no product data**".

```
There is no product in the list
Press enter to continue...
```

- Otherwise, show all product data.
- Ask user to input the **Product No**.
- If the Product No doesn't exist, print the Product No user inputted wasn't found and redirect user back to the main menu.

- Otherwise, **remove** the product with the **inputted number** from the **product list**.

Menu 4 (Exit)

- **Display** the following message and **stop** the program.

```
Thankyou for using our program... Have a nice day! :D
```