

↳ analog data to analog data
ampl ?? $\rightarrow f_{\text{data}} \neq f_{\text{channel}}$

Analog Transmission

ANALOG MODULATION



WHAT
WOULD BE
THE SIGNAL

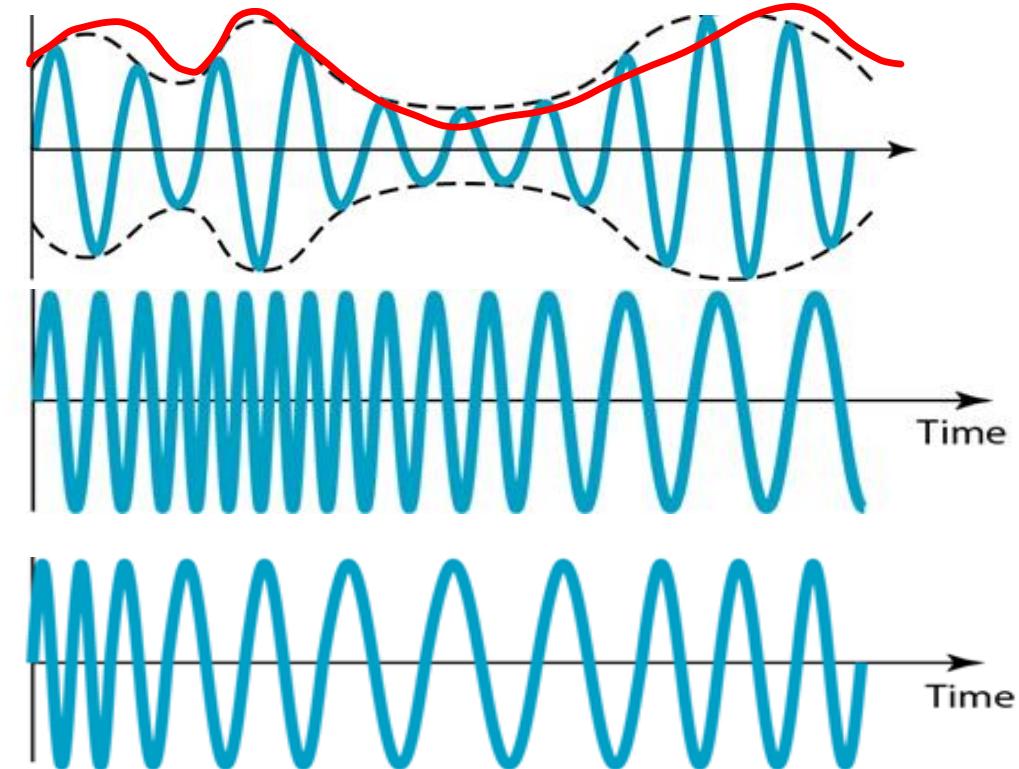
For Analog Channel

Signals on Analog Channel

Analog Data



ធនធានកម្រោតខ្លួន property
Analog signal on Analog Channel



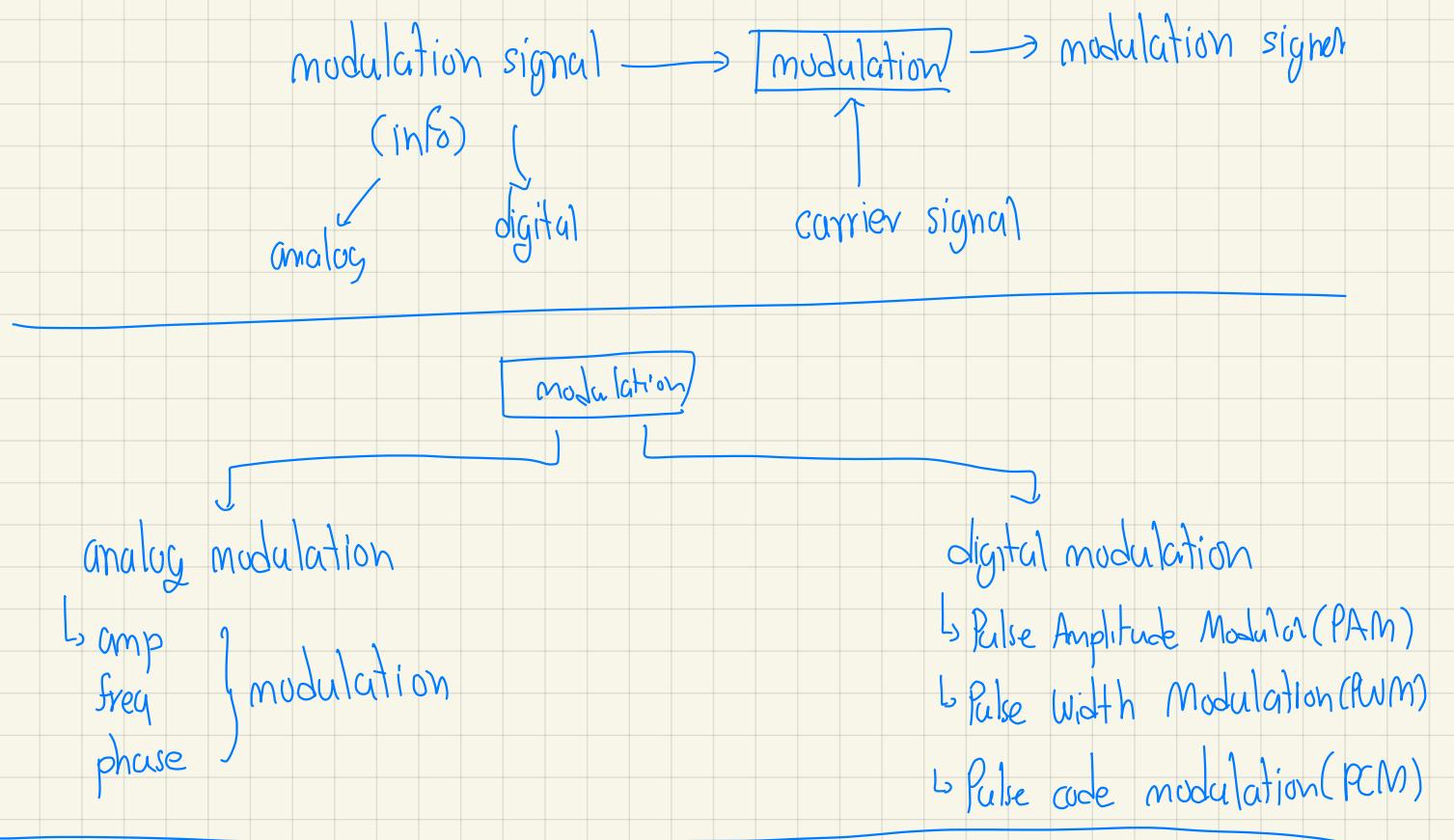


HOW CAN WE GENERATE

Analog Signal
on Analog Channel?

Modulation Basic

- ↳ digital modulation is similar to analog modulation, but rather than being able to continuously change the amplitude, phase or frequency
- ↳ analog modulation → លទ្ធផលនៃការផ្តល់ព័ត៌មាន
- ↳ The process of varying any of the three characteristics as amp, freq or phase of a carrier signal is called as modulation



ក្នុង amplitude modulation



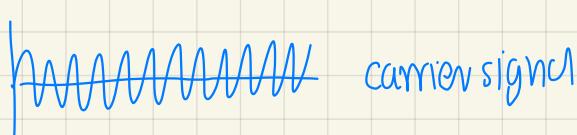
amplitude : change

freq : same

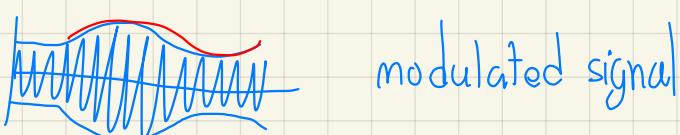
phase : same

$$\text{Bandwidth} = 2 \times \text{Bandwidth}$$

នូវការ → ទូរសព្ទ, សំណើនាំ, Bandwidth តិច



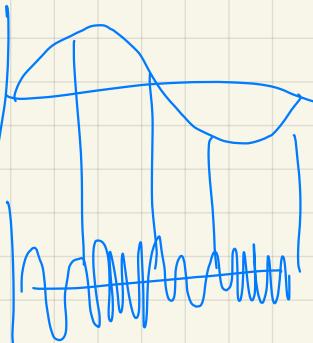
នូវការ → power waste, noise



Frequency Modulation

- ↳ amplitude : same
- ↳ freq : vary
- phase : same
- ↳ Amplitude ស្រួលត្រូវ, នាមព័ត៌មាន, ការបញ្ចូល
- (info) (carrier signal)

$$\text{Bandwidth} = 2 \times f_m \times n(\text{sideband})$$

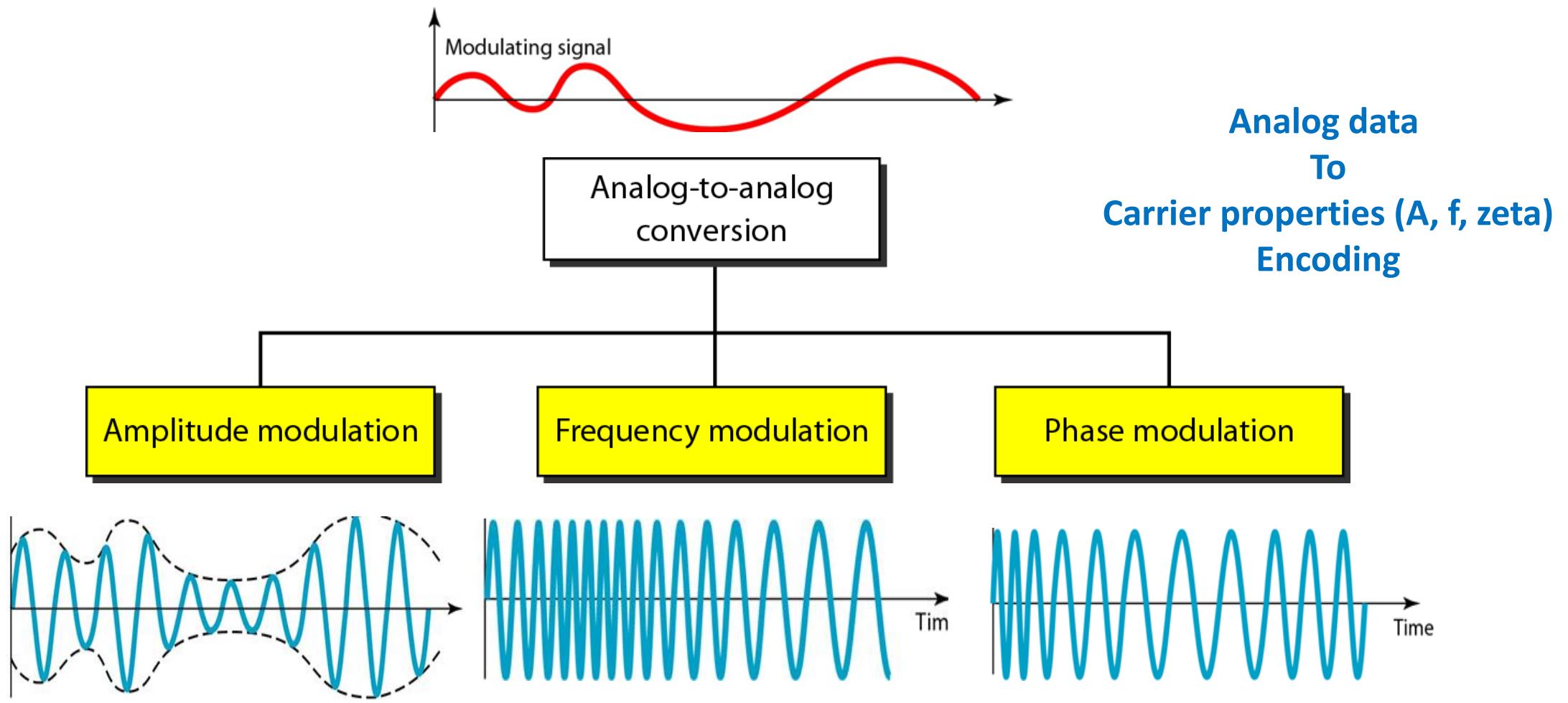


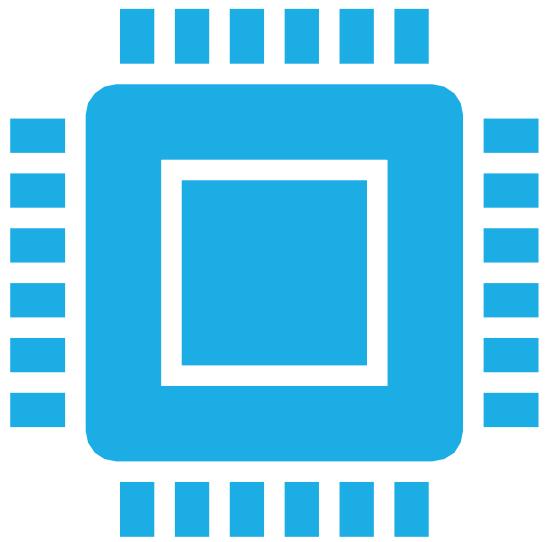
ទិន្នន័យបានការណែនាំ

↳ ងាយស្រួល → noise immunity, entire signal useful, less transmit power (and remain constant)

⇒ ស្រួល → large bandwidth, complex (ស្ថ, សុ)

Analog Modulation

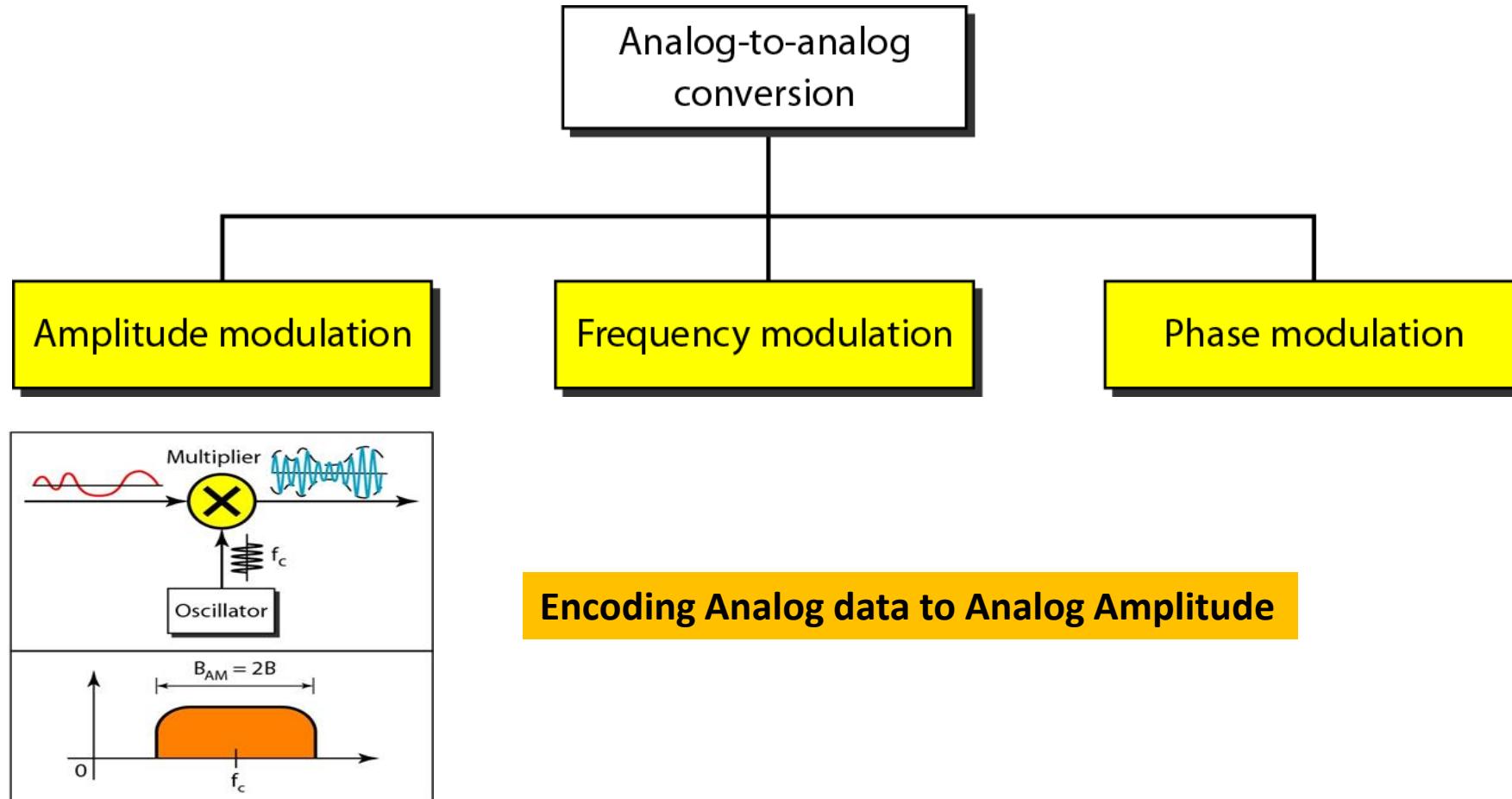




AMPLITUDE MODULATION (AM)

**GENERATION THROUGH
AMPLITUDE MULTIPLICATION**

Figure 5.15 Types of analog-to-analog modulation

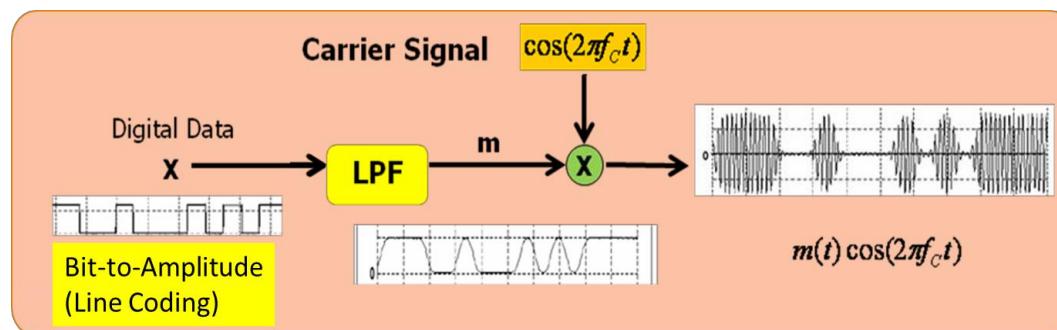
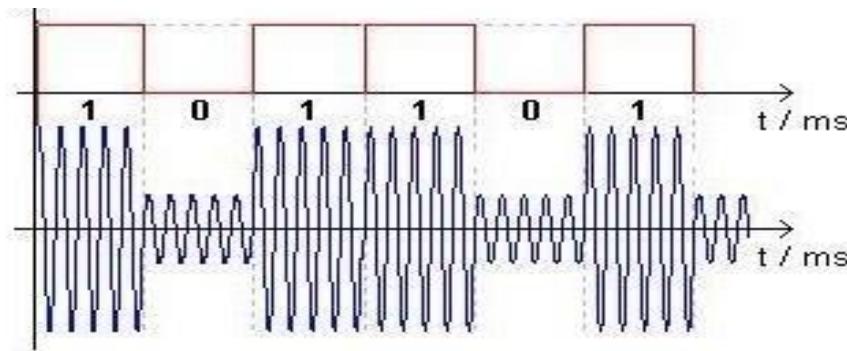


Will AM be different from ASK?

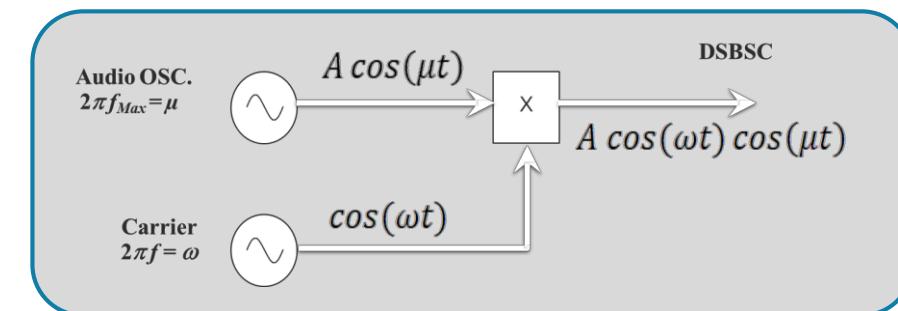
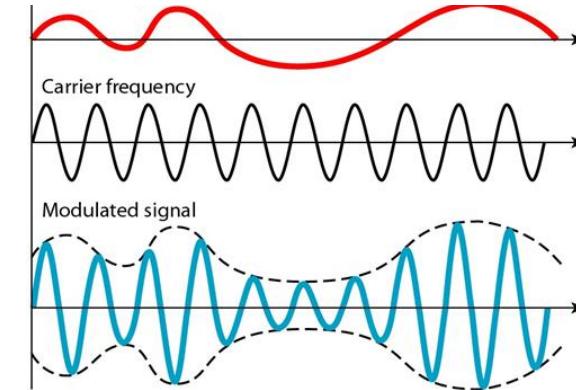
(Amplitude MOD vs Amplitude Shift Keying)

ASK vs AM

- Bits -> selected Asu -> $m(t)$
- Asu $\times \cos(2\pi f_c t)$ -> $m(t) \cos(2\pi f_c t)$



- Analog data -> $m(t)$
- $m(t) \times \cos(2\pi f_c t)$ -> $m(t) \cos(2\pi f_c t)$

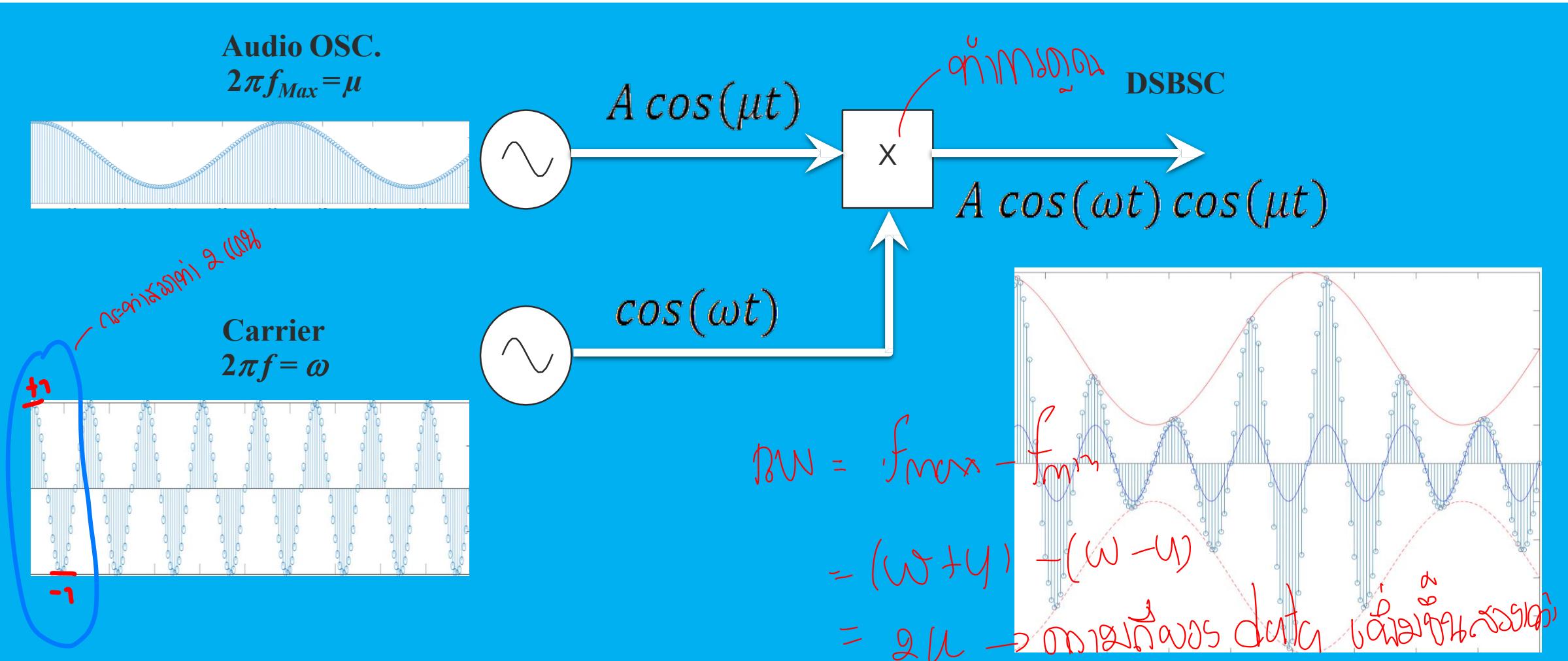


Both implement through Amplitude Multiplication

ANALOG AMPLITUDE MODULATION (AM) Technique

DOUBLE
SIDEBAND
SUPPRESSED
CARRIER
(DSSC)

DSBSC (DOUBLE SIDEBAND SUPPRESSED CARRIER) (proof of bandwidth)



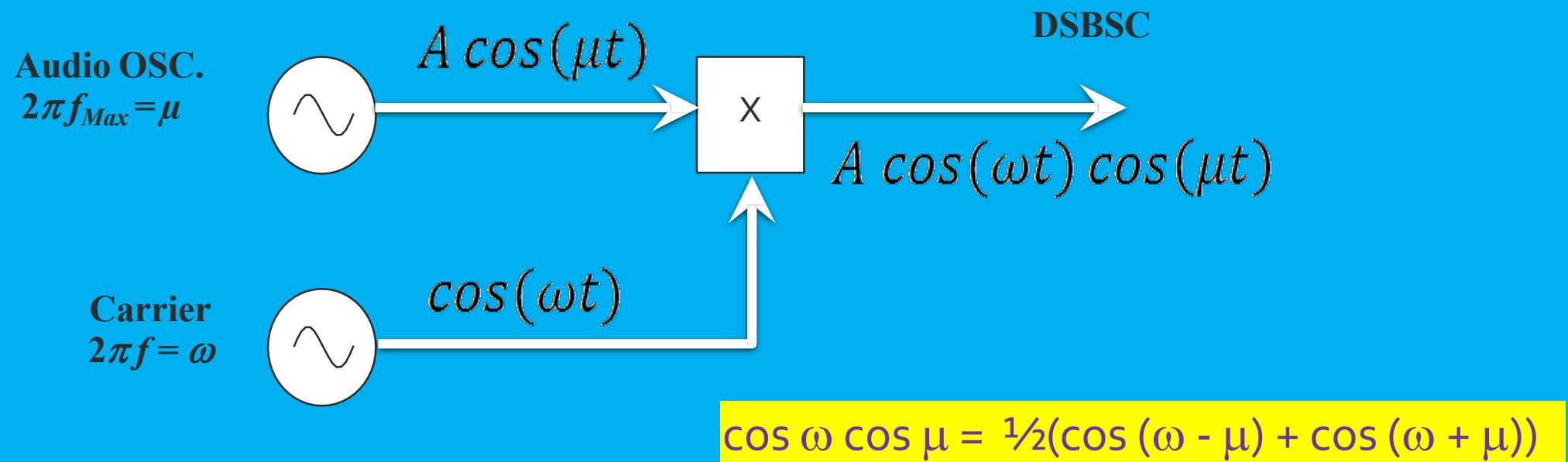
AMPLITUDE MODULATION (AM)

Bandwidth

**DOUBLE
SIDEBAND
SUPPRESSED
CARRIER**

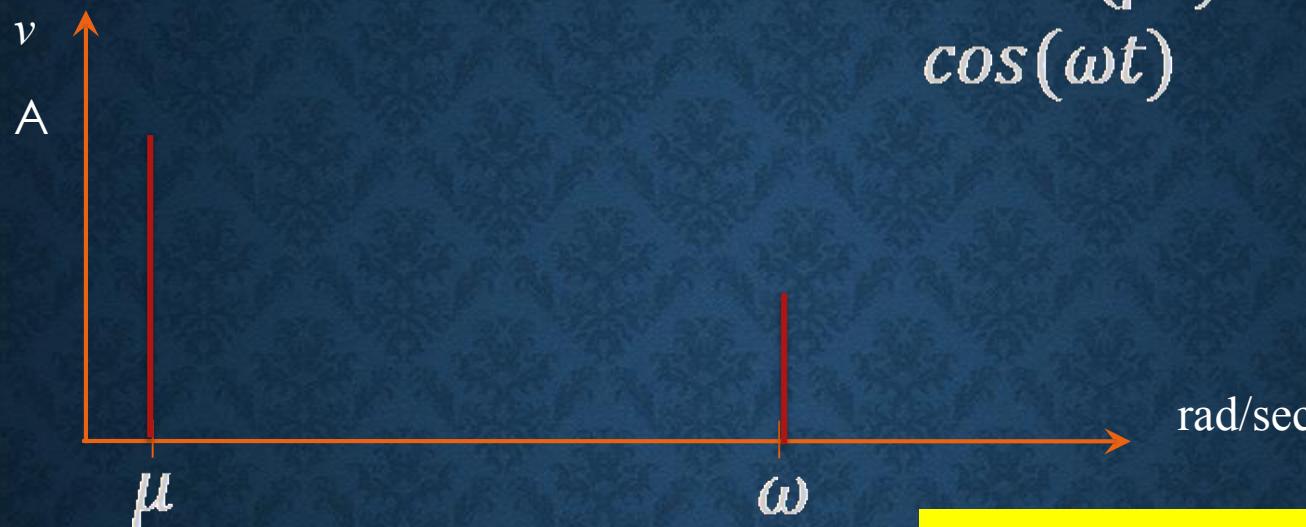
(DSSC)

DSBSC (DOUBLE SIDEBAND SUPPRESSED CARRIER) (proof of bandwidth)



$$\begin{aligned}A \cos(\omega t) \cos(\mu t) \\= \left(\frac{A}{2}\right) \cos(\omega - \mu)t + \left(\frac{A}{2}\right) \cos(\omega + \mu)t\end{aligned}$$

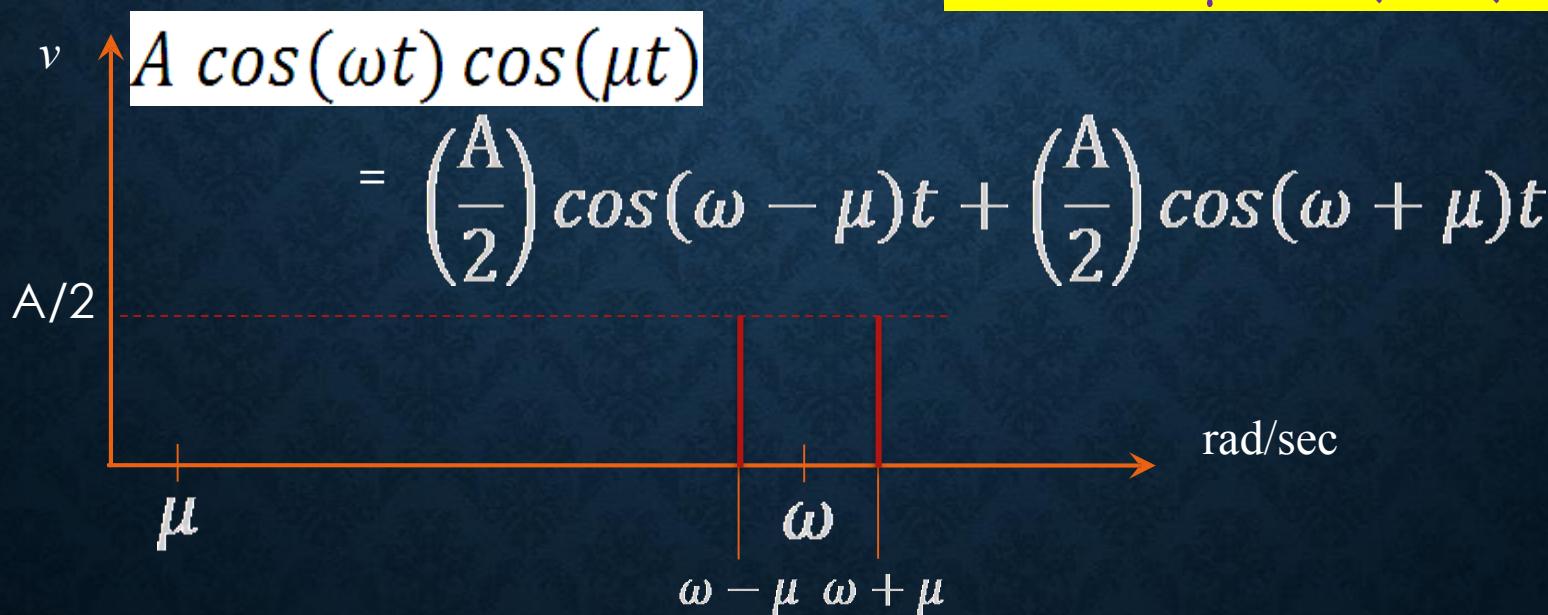
$$\omega \gg \mu$$



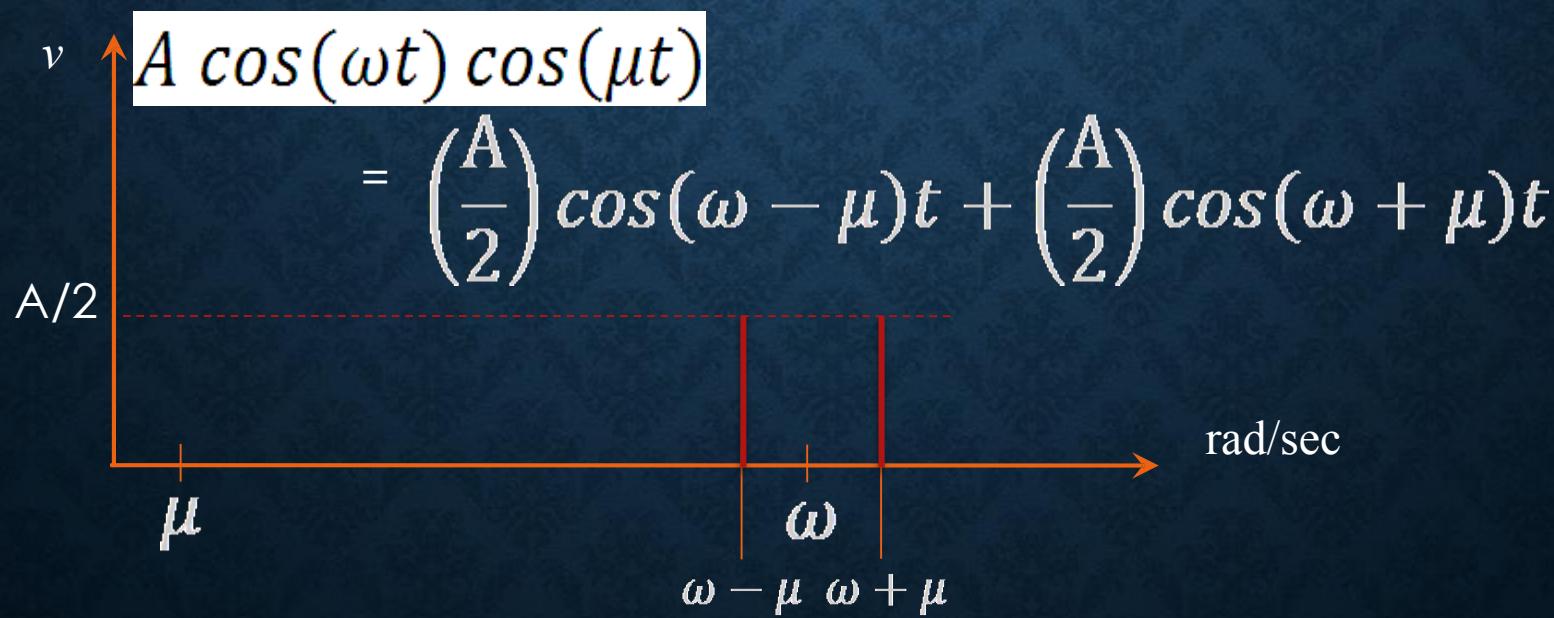
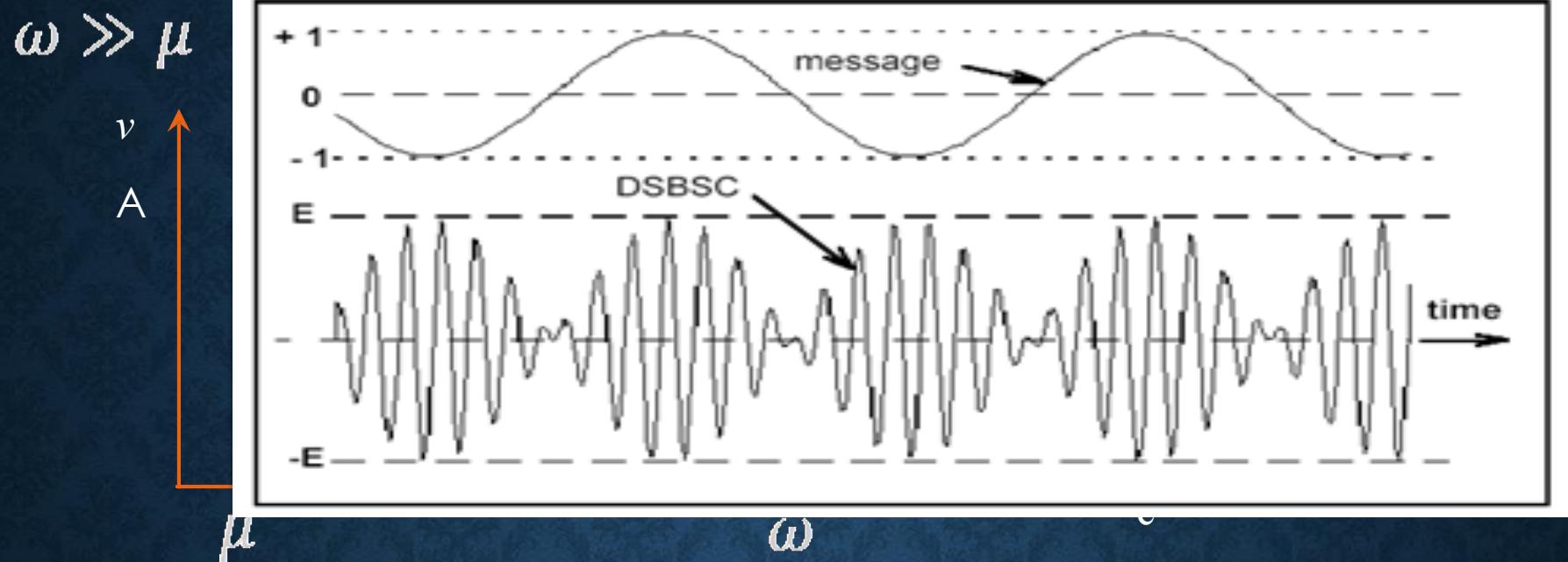
$$A \cos(\mu t)$$
$$\cos(\omega t)$$

rad/sec

$$\cos \omega \cos \mu = \frac{1}{2}(\cos (\omega - \mu) + \cos (\omega + \mu))$$

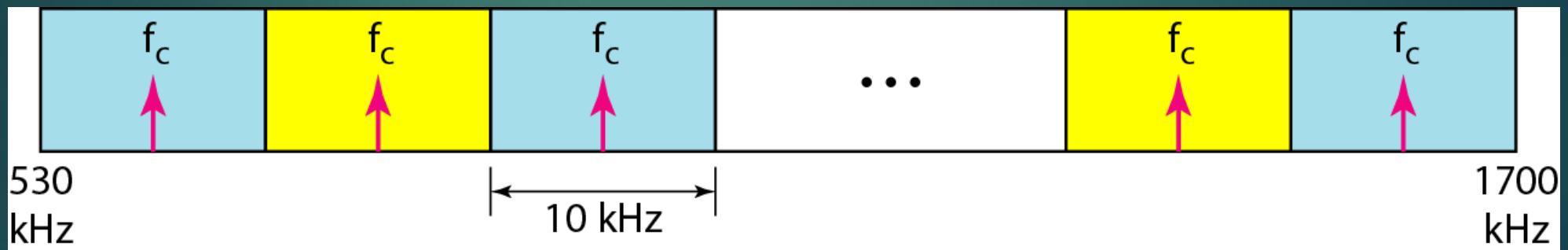


rad/sec



AM Bandwidth

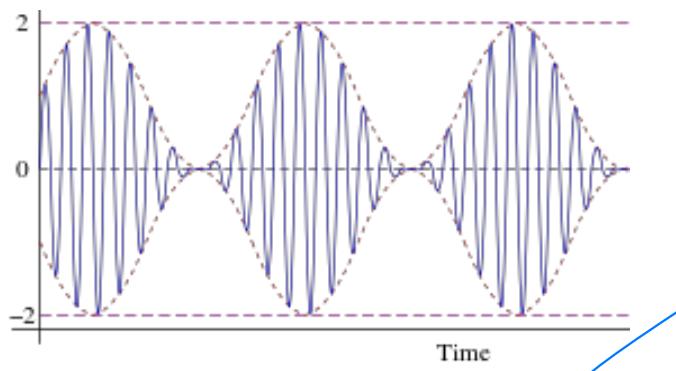
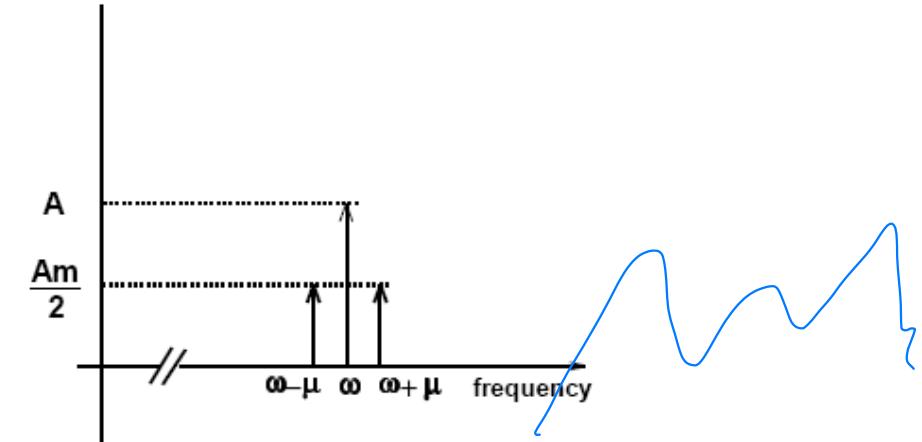
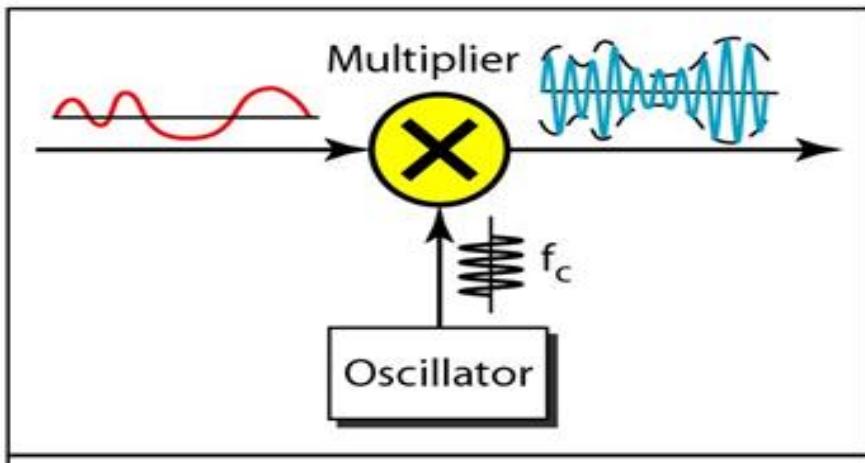
- ▶ The total bandwidth required for AM can be determined from the bandwidth of the audio signal (B):
 - ▶ $B_{AM} = 2B_{\text{analog data input}}$.



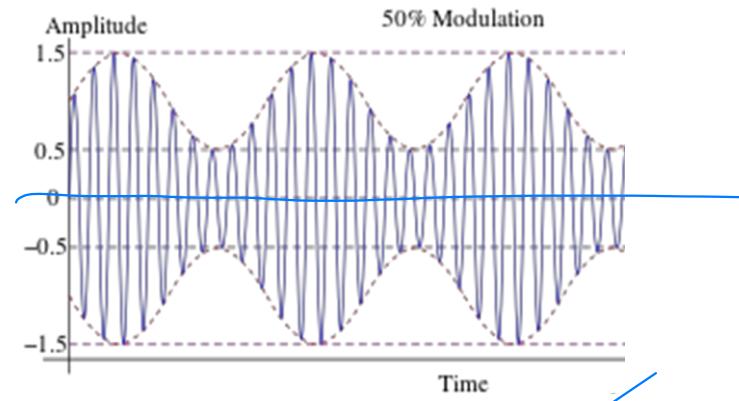
**HOW CAN WE
KNOW THAT THE
AM SIGNAL**

IS GOOD ENOUGH?

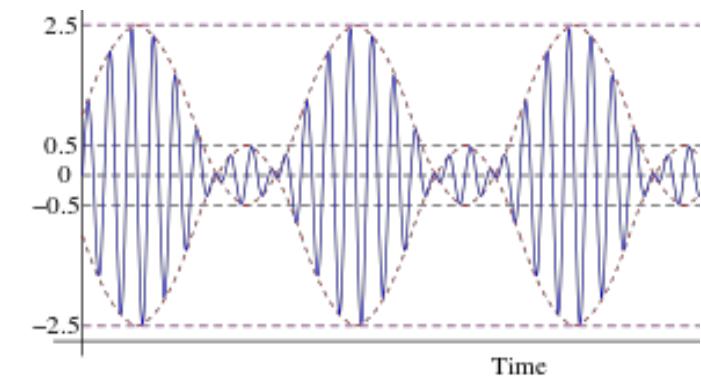
IS THE AM SIGNAL GOOD ENOUGH?



A

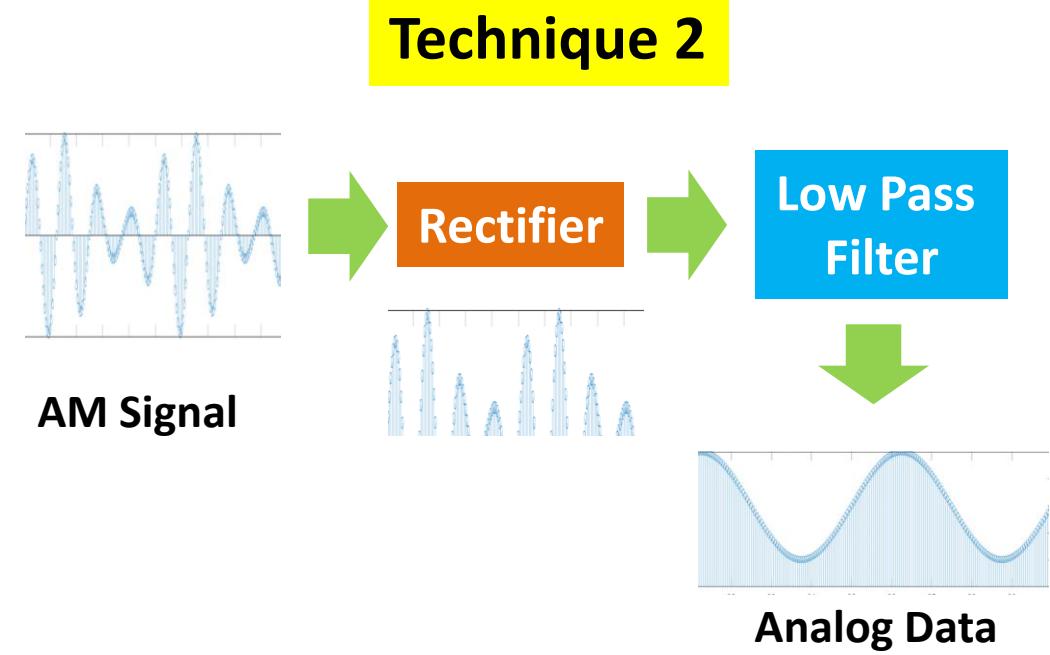
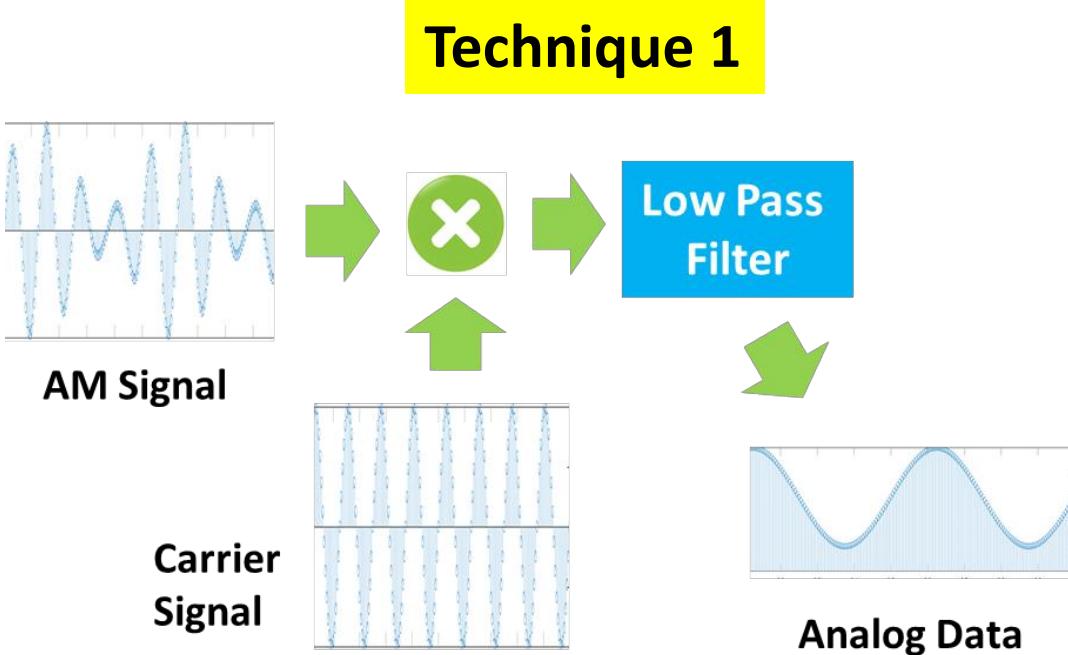


B



C

Amplitude DeMODulation Techniques



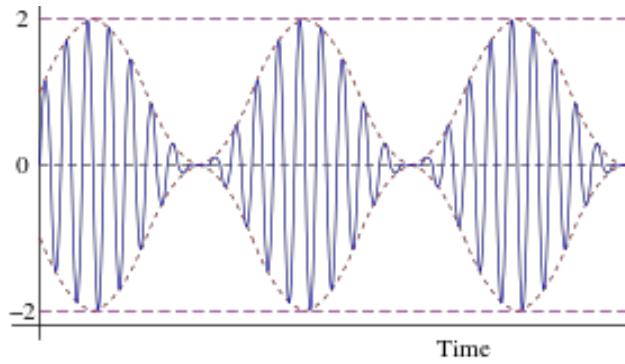
- **Implement through**
 - **Multiplication**
 - More complicated circuit
 - Higher computation time

- **Implement through**
 - **Rectifier**
 - Simple circuit
 - Lower Computation time

**WHAT WOULD BE
THE EFFECT FOR**

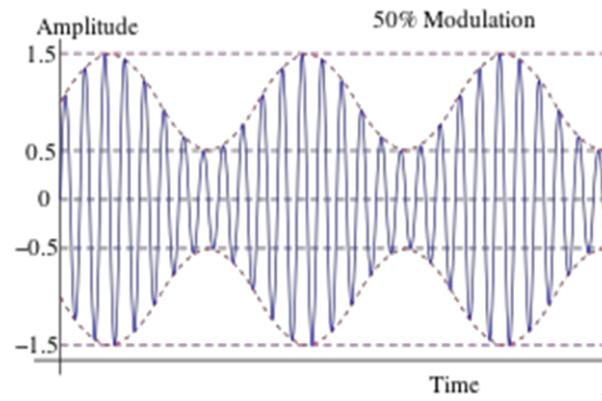
RECTIFIER CIRCUIT?

AM Signal after rectifier



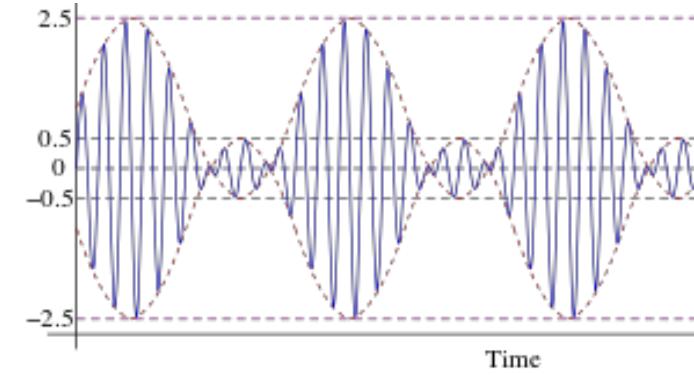
A
↓

Rectifier



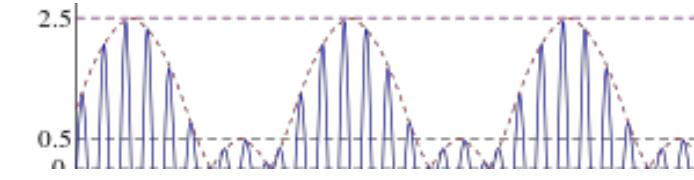
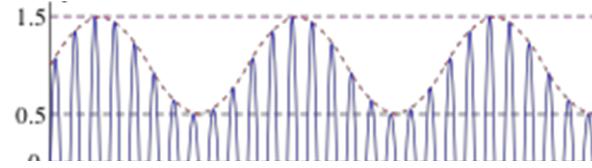
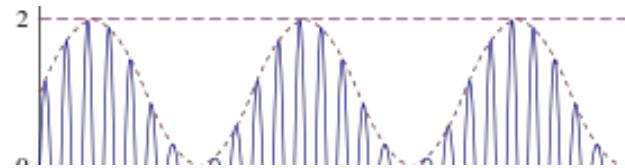
B
↓

Rectifier



C
↓

Rectifier

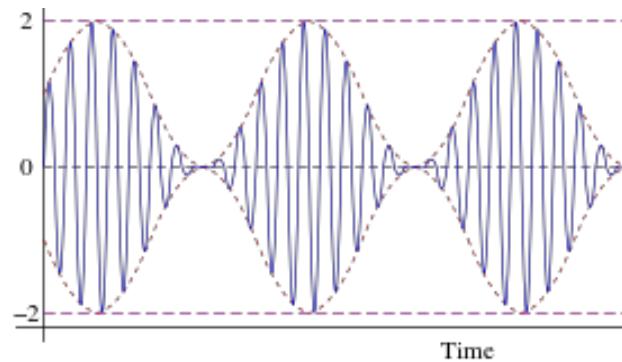
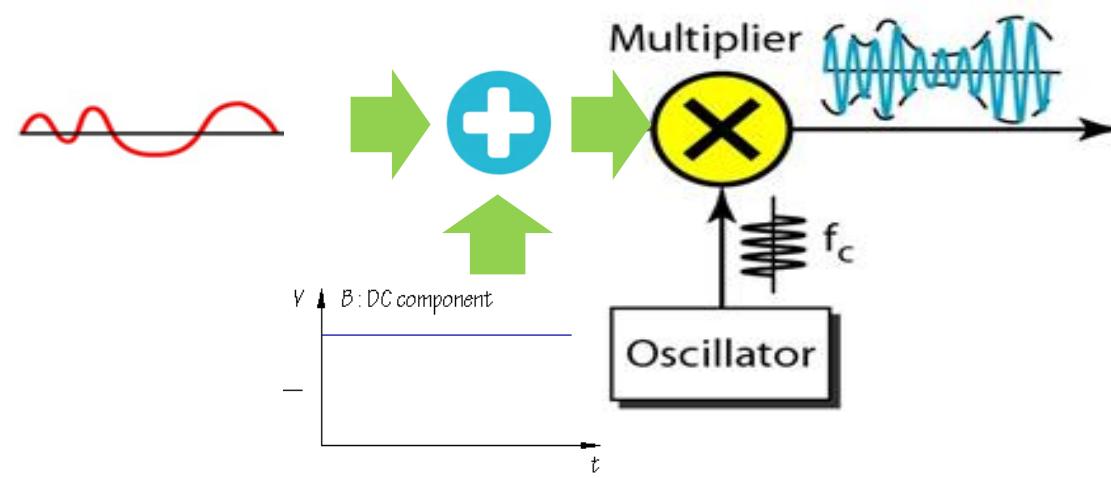


Which one can we get back signal close the analog data ?

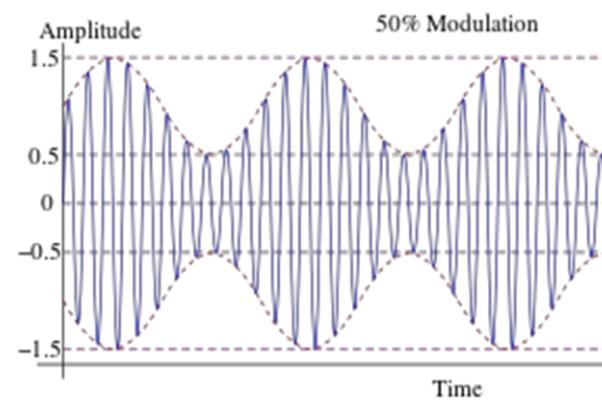
HOW CAN WE
IMPLEMENT
AM SIGNAL
GOOD FOR

RECTIFIER CIRCUIT?

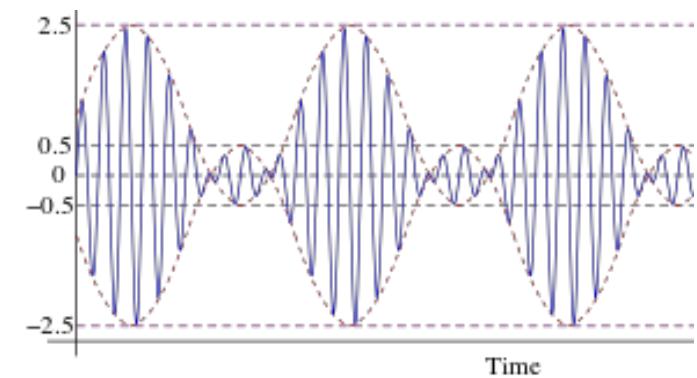
Amplitude Modulation with different DC offsets



A: $DC = V_{pp}$



B: $DC > V_{pp}$

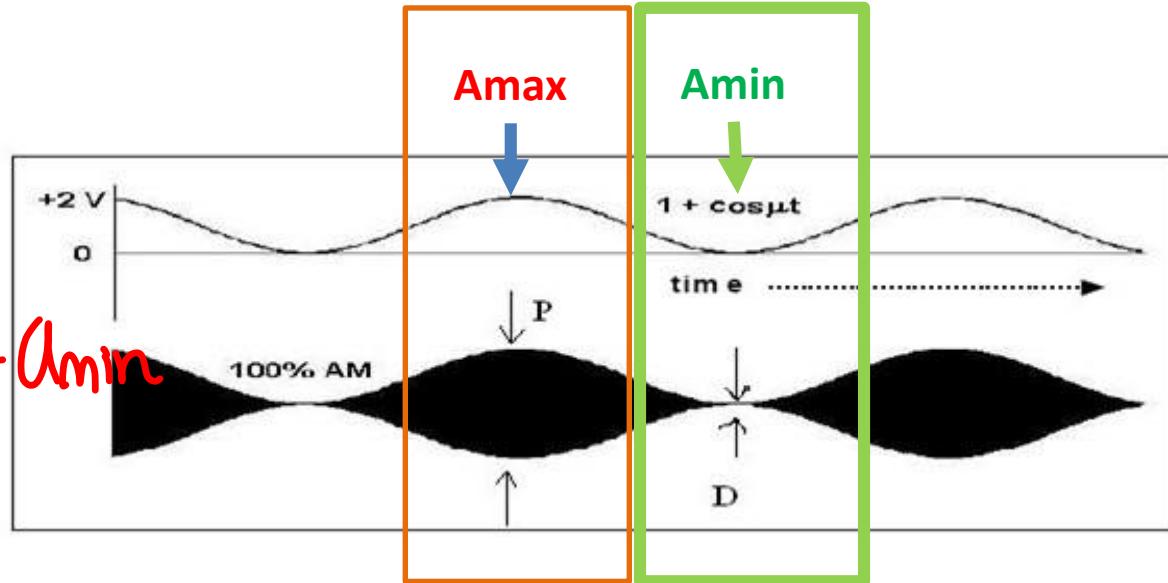


C: $DC < V_{pp}$

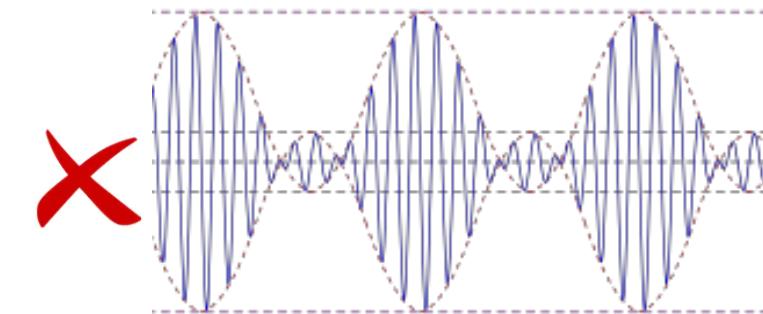
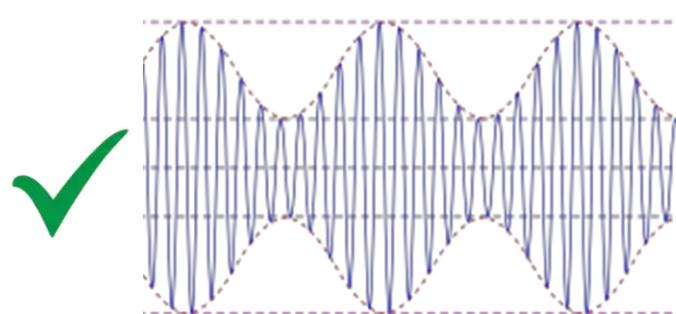
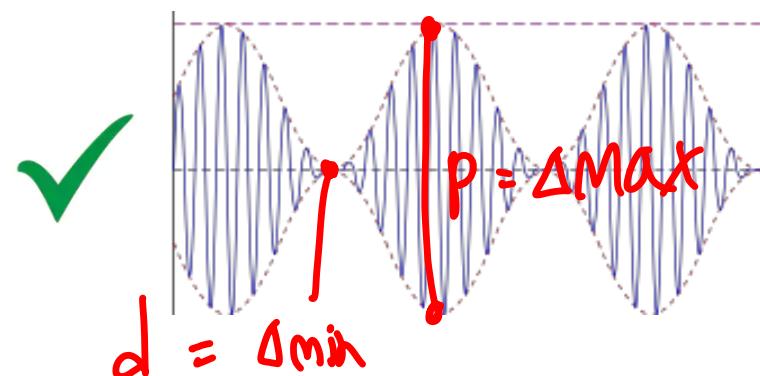
HOW CAN WE
KNOW IF DC
OFFSET

IS APPROPRIATE?

Offset Factor: Modulation Index (m)



$$m = \frac{P - D}{P + D}$$

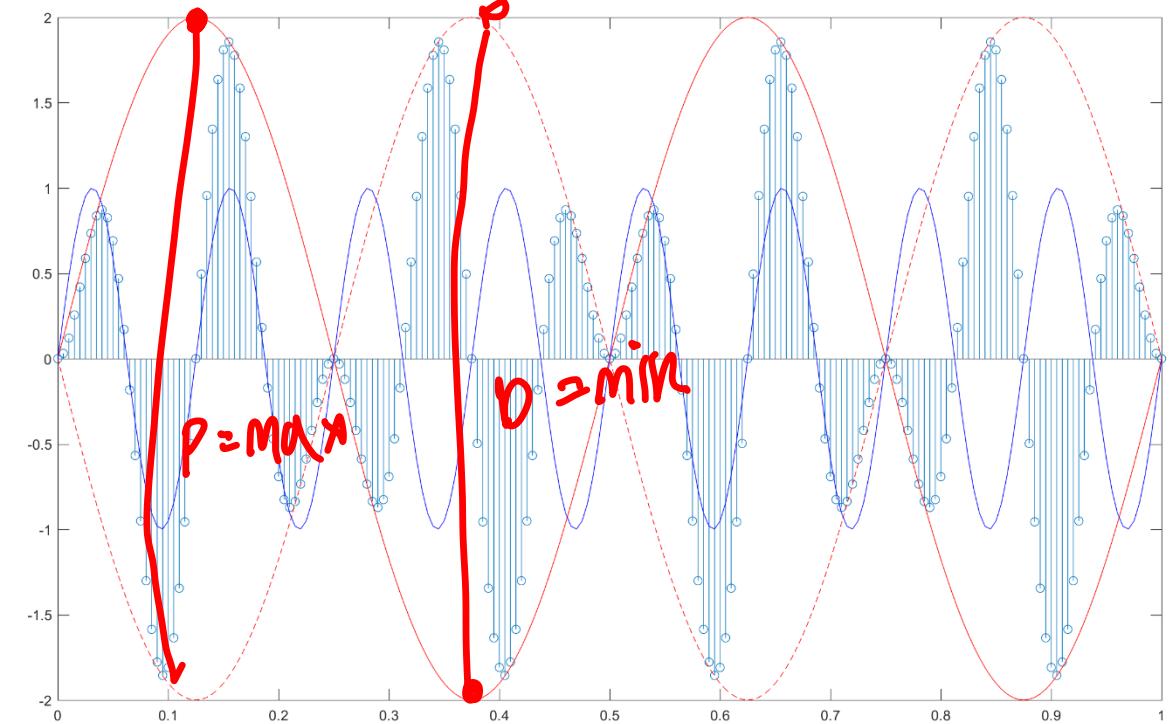
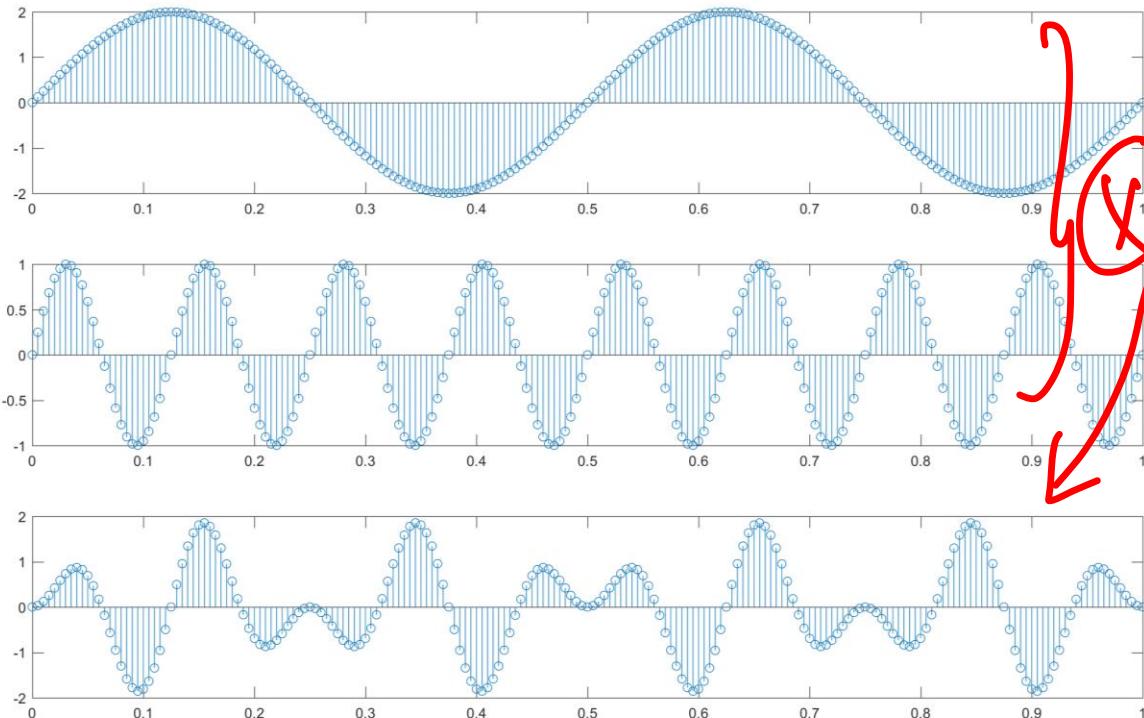


$$m = 4/4 = 1 : 100\%$$

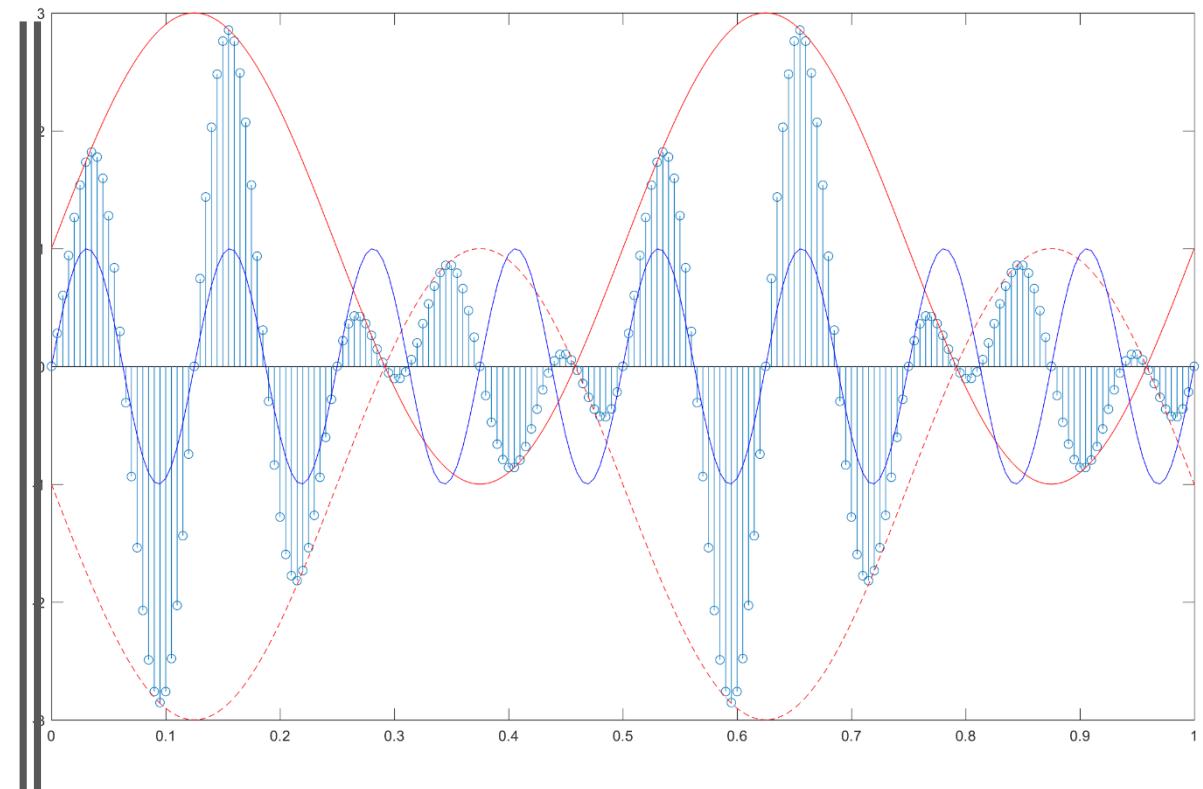
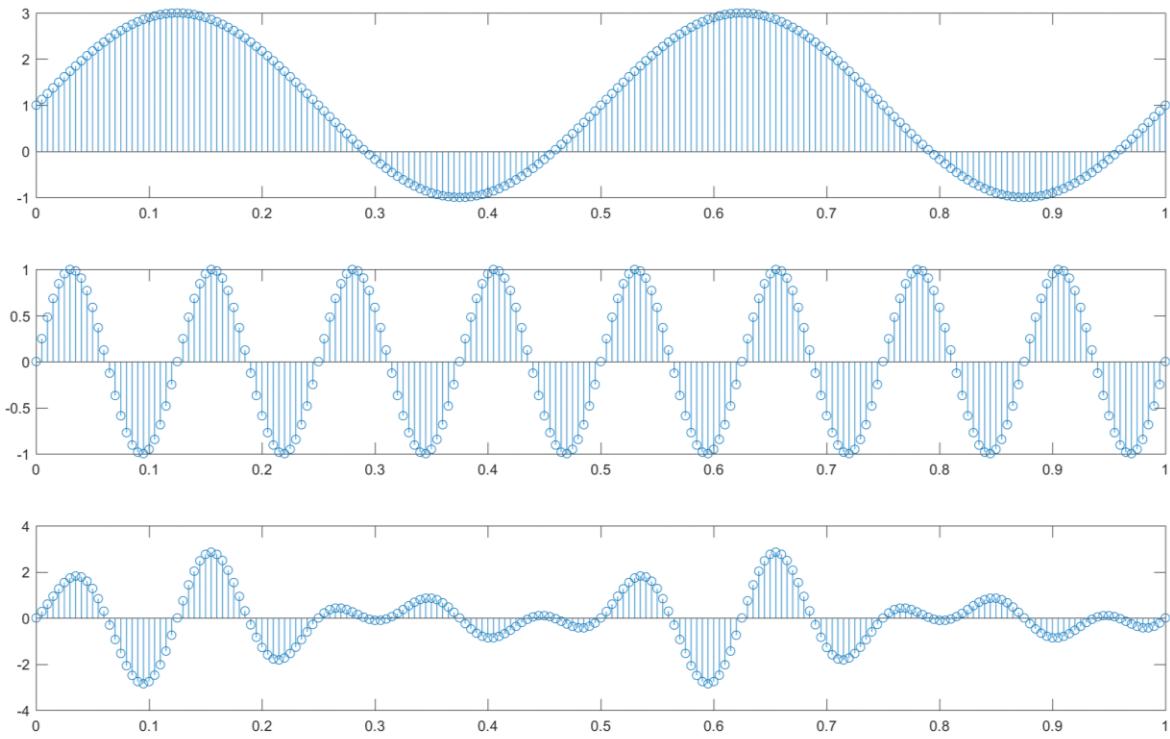
$$M = 2/3 = 0.667 = 66.7 \% : < 100\%$$

$$M = 4/2 = 2 = 200 \% : > 100\%$$

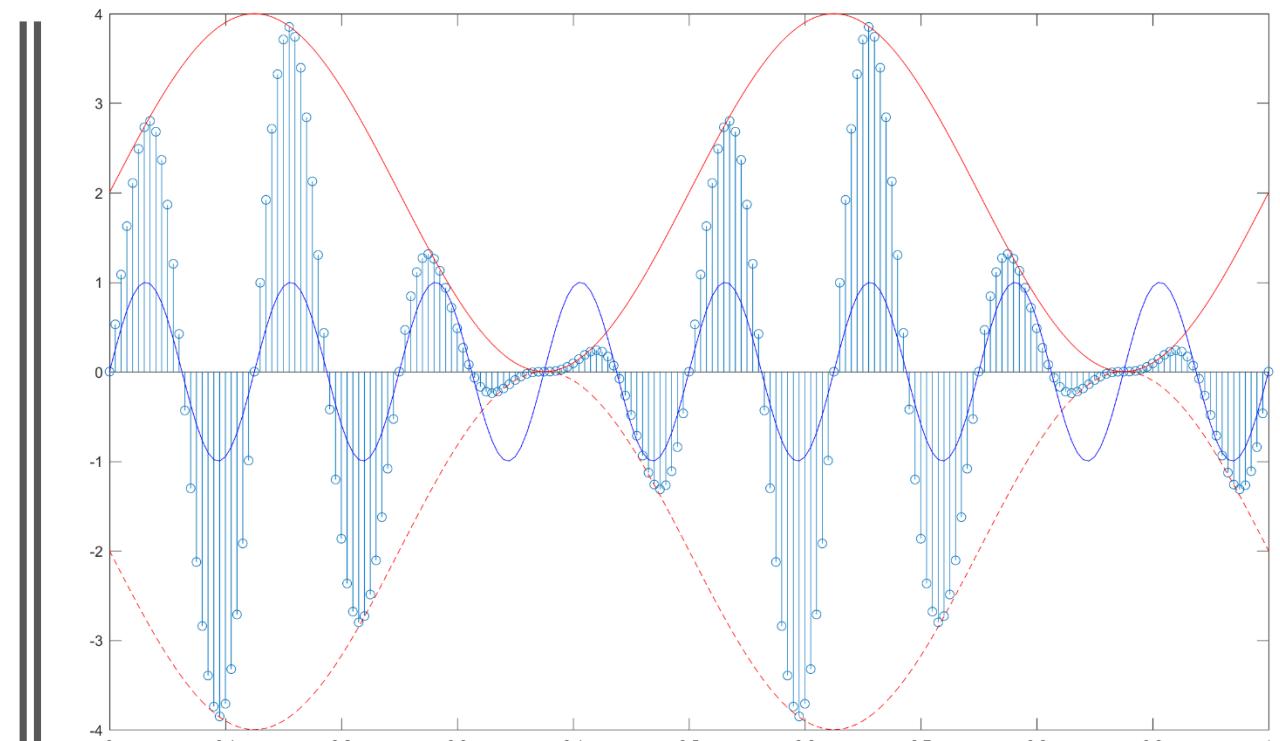
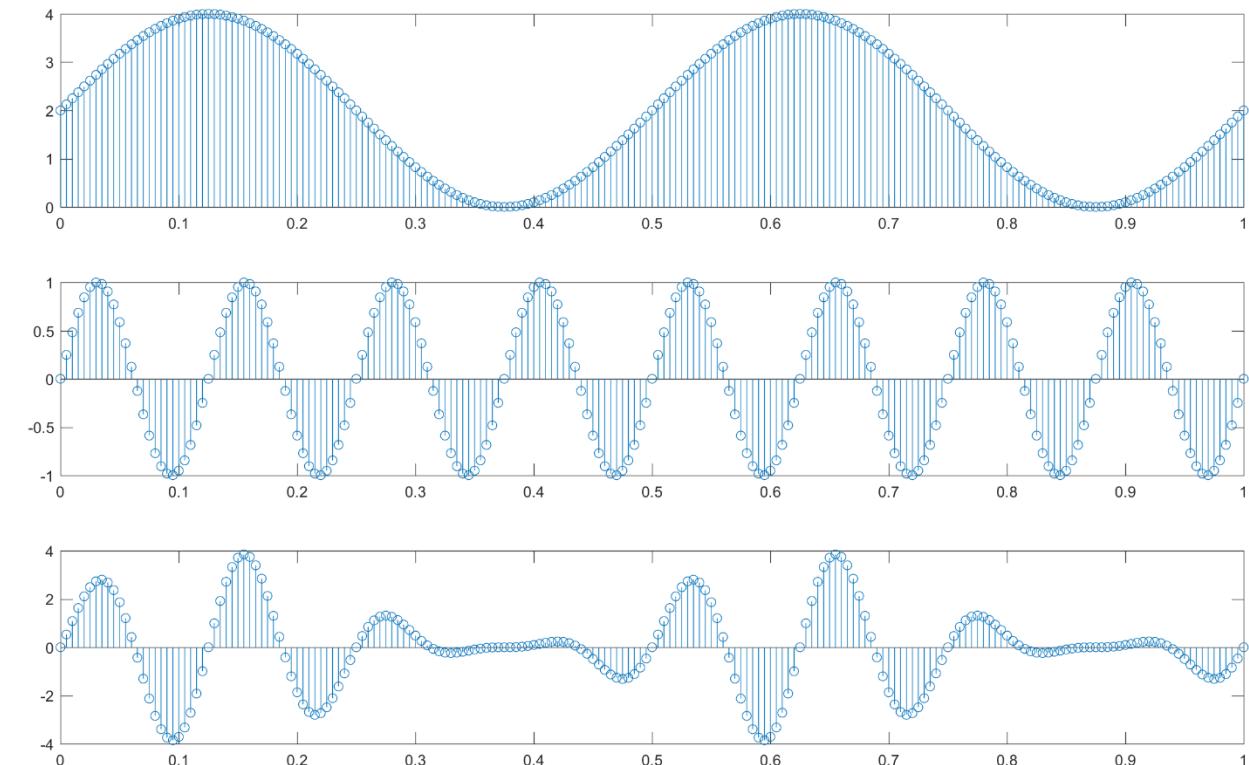
$m=0, c=0, P=4, D=4$



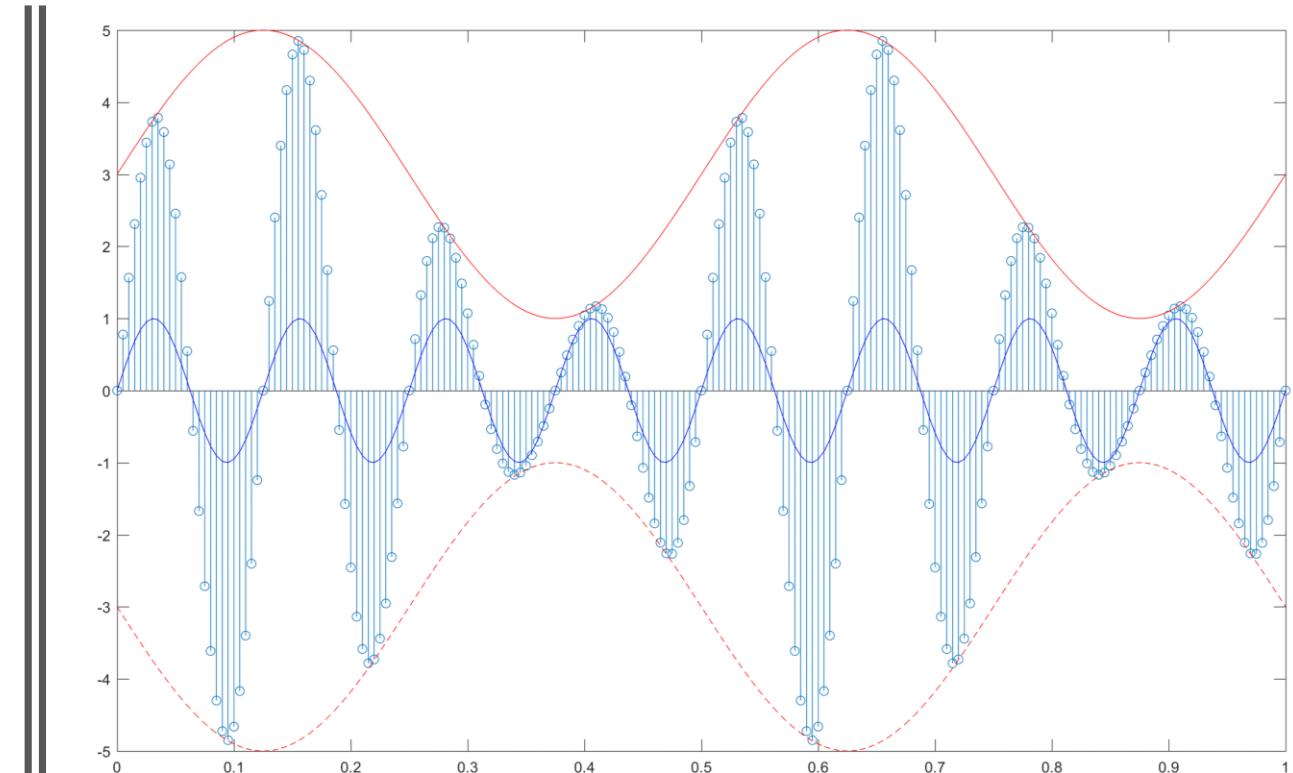
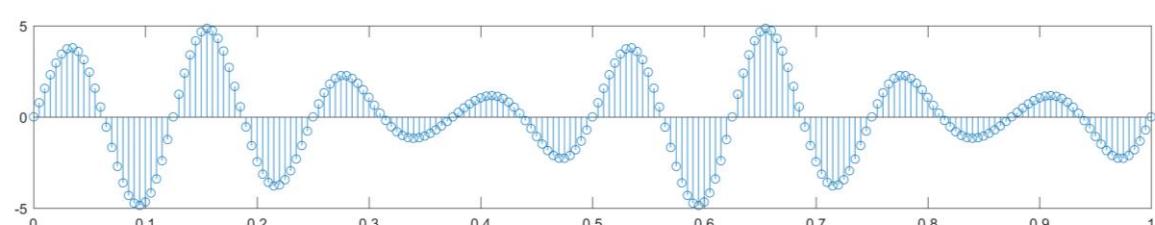
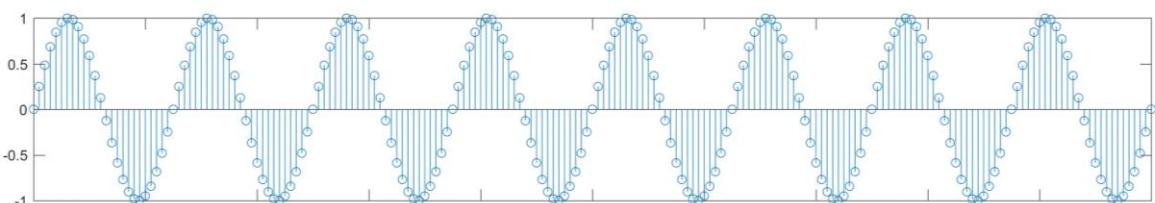
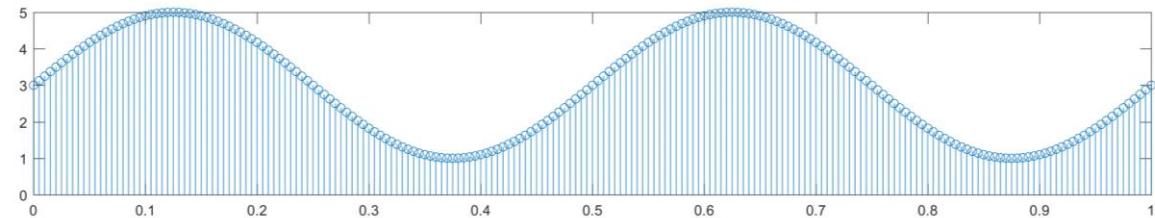
$m>1, c=1, P=6, D=-2$



$m=1, c=2, P=8, D=0$



$m < 1, c = 3, P = 10, D = 2$

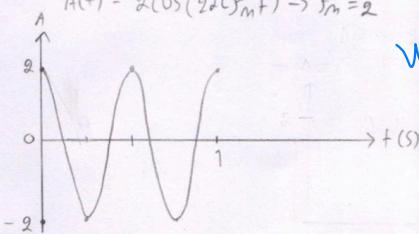


ACTIVITY # 11.1

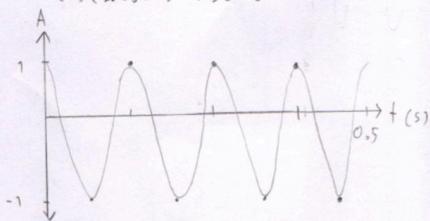
- วาดกราฟ $A(t) = 2 \cos(2\pi f_m t) \rightarrow f_m = 2 \text{ Hz}$
- วาดกราฟ $\cos(2\pi f_c t) \rightarrow f_c = 8 \text{ Hz}$
- วาดกราฟ $(A(t) + DC) \times \cos(2\pi f_c t)$
 - กำหนดค่า DC offset ที่ทำให้ modulation index (m)
 - $m = 1 \rightarrow = 100\%$
 - $m < 1 \rightarrow < 100\%$
 - $m > 1 \rightarrow > 100\%$

၁၁၈ ၆၄၂၅၀၃၂ ရွှေသနသုတေသန ၄၁၀၁၁၄၃၃

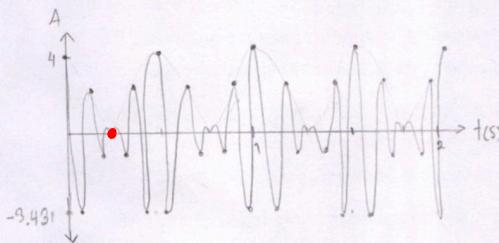
$$A(+)=2\cos(2\pi f_m t) \rightarrow f_m = 2$$



$$\cos(2\pi f_c t) \rightarrow f_c = 8$$



$$(A(t) + Dc) \cos(2\pi f_c t)$$



$$m = \frac{p-d}{p+d}$$

$$d = 2$$

$$\frac{b}{l} = 0.6 \quad \text{ML}$$

$$\text{if } d > 0 \Rightarrow m < 1$$

$$\frac{P}{D} = \frac{1}{C}$$

$$P_d = 8$$

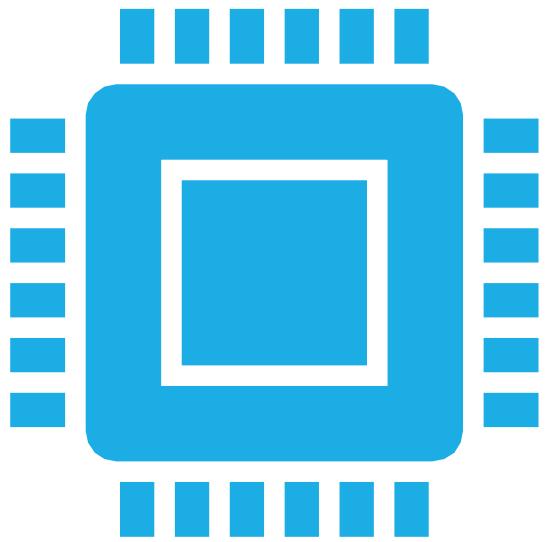
8
8 =

$$\frac{16}{6} = 1.3$$

| # m =

$$d=0 \quad m =$$

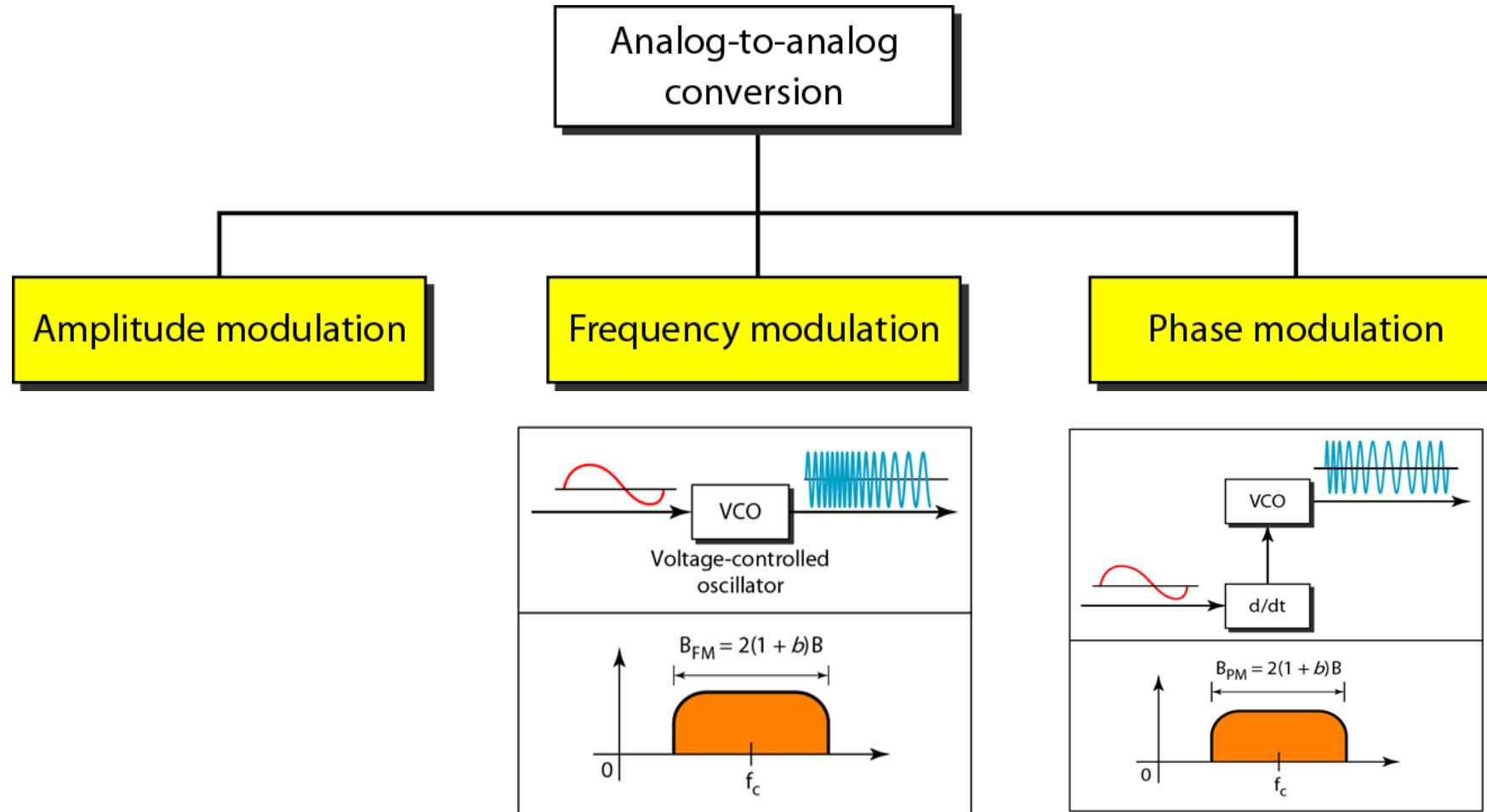
$$\frac{10}{6} = 1. \underline{3}$$



FREQUENCY & PHASE MODULATION (FM & PM)

**GENERATION THROUGH
VOLTAGE CONTROL OSCILLATOR**

Figure 5.15 Types of analog-to-analog modulation

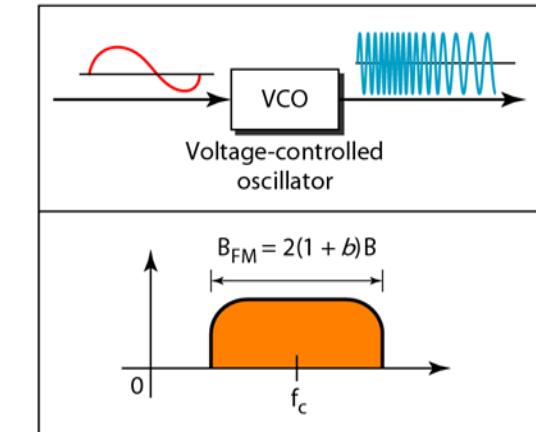
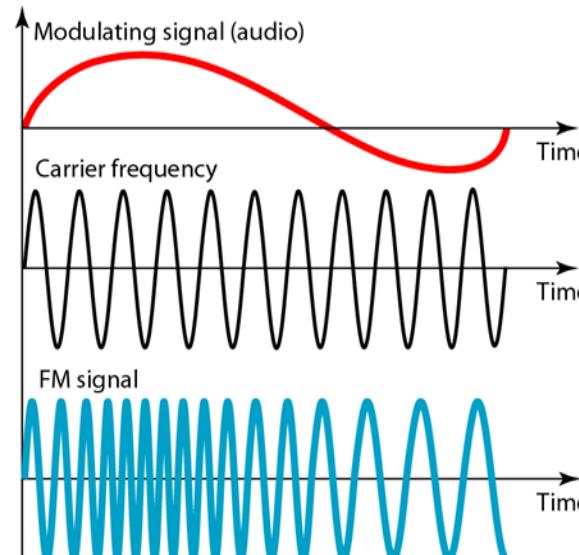
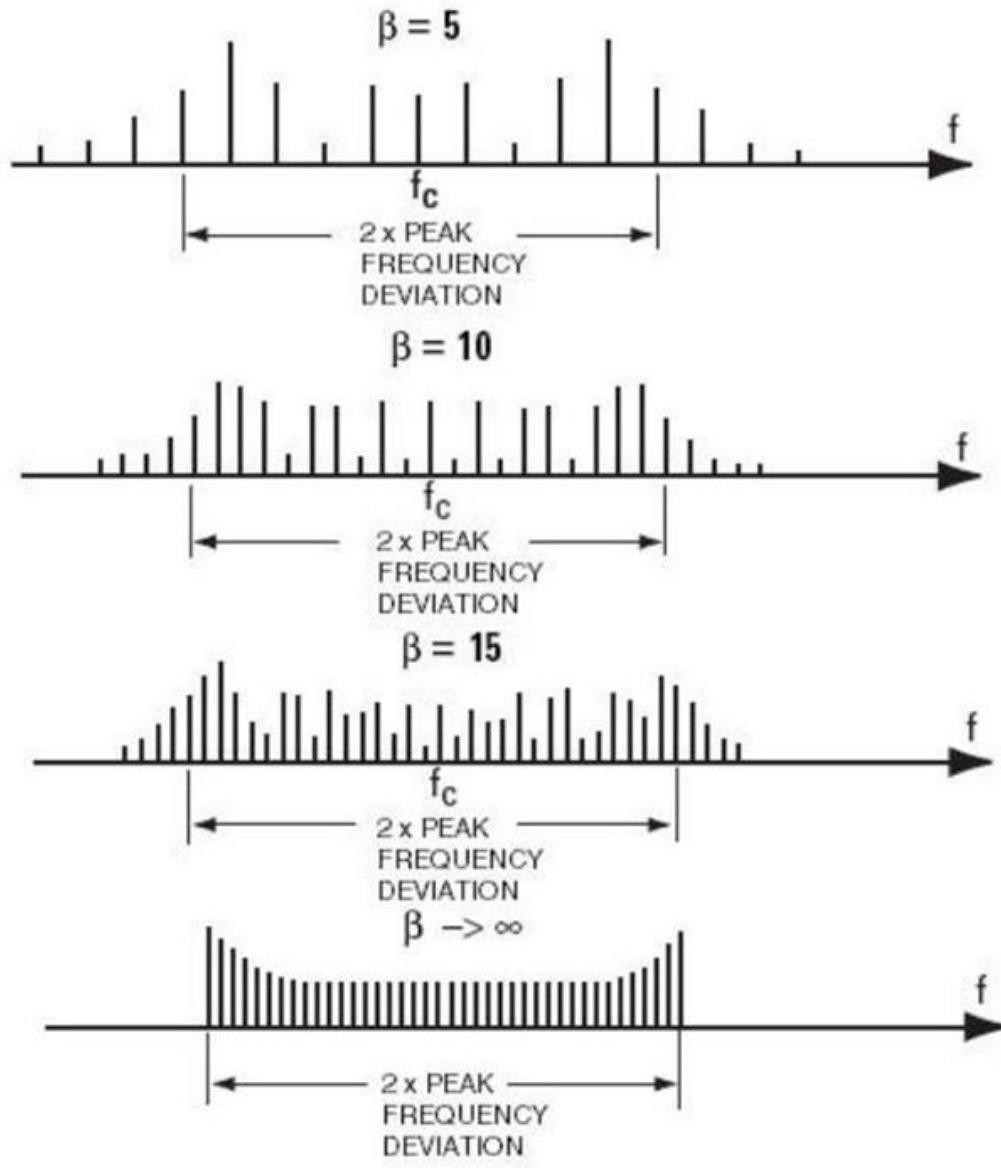


Frequency & Phase **MODULATION**

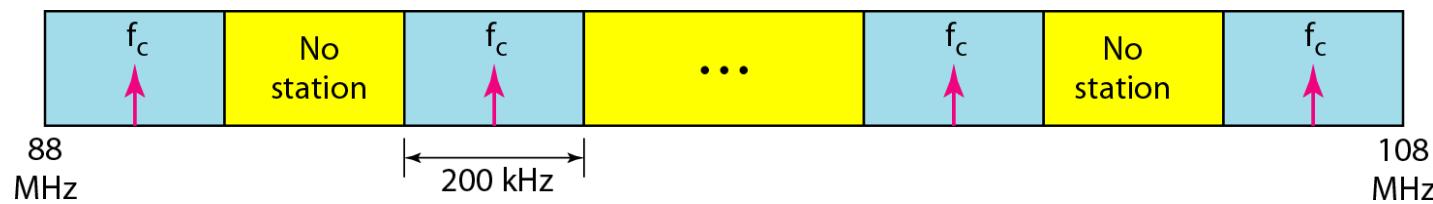
Bandwidth

FREQUENCY
SPREADING
FACTOR

$$\beta$$

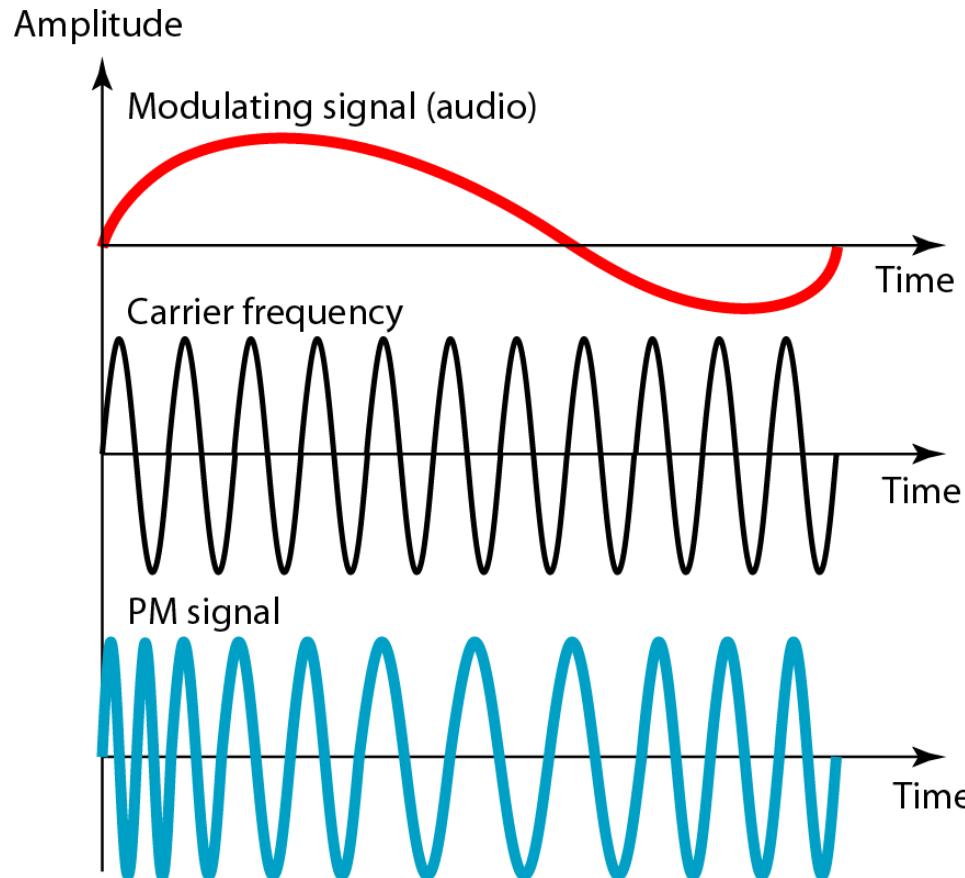


The total bandwidth required for FM can be determined from the bandwidth of the audio signal: $BW_{FM} = 2(1 + \beta)BW_{signal}$.

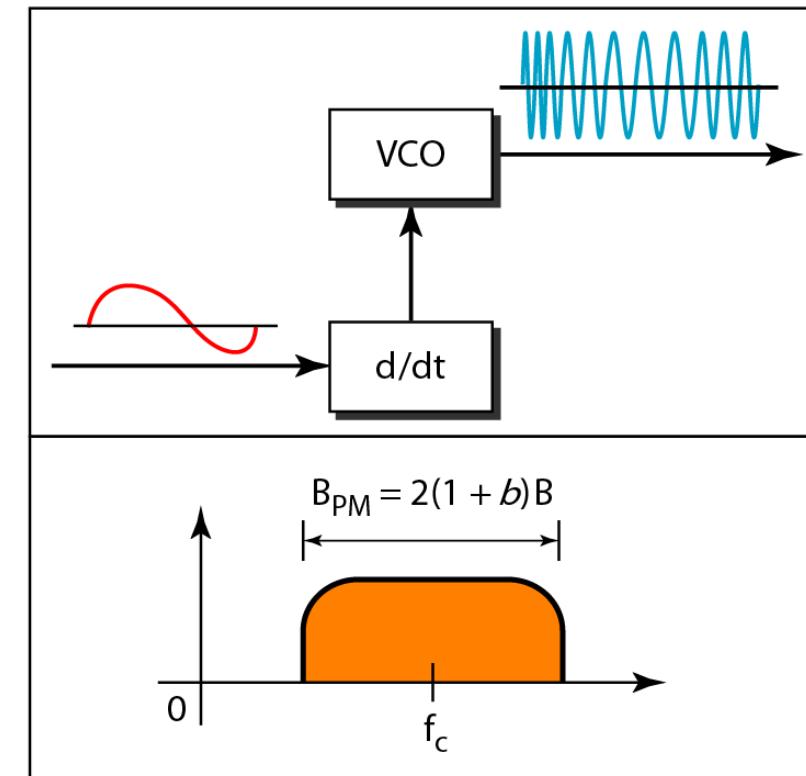


FM Radio: $BW_{signal} = 15\text{kHz}$ (รองรับเสียงร้องและเครื่องดนตรี)
 $\beta = 5$
 $BW_{FM} = 2(1 + \beta)BW_{signal} = 2(1+5)15\text{kHz} = 180\text{kHz} \rightarrow 200\text{kHz}$

Figure 5.20 Phase modulation



Use slope of Analog data input
To select f_c



The total bandwidth required for PM can be determined from the bandwidth and maximum amplitude of the modulating signal:

$$B_{PM} = 2(1 + \beta)B.$$