# **Artificial Intelligence**

Instructor: Kietikul Jearanaitanakij
Department of Computer Engineering
King Mongkut's Institute of Technology Ladkrabang

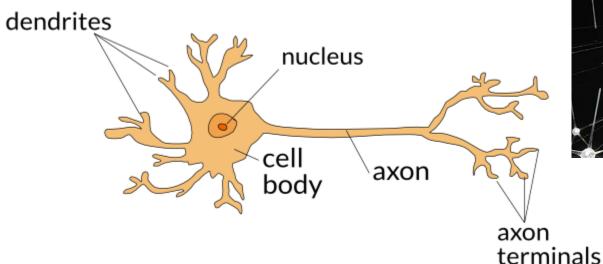
#### Lecture 9

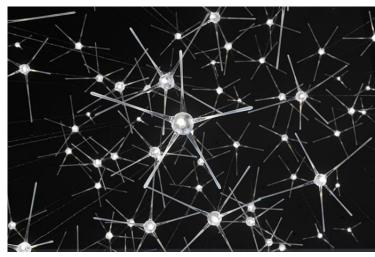
#### Perceptron And Artificial Neural Networks

- Linear Classification With Perceptron
- Perceptron learning algorithm
- Multilayer neural networks
- Backpropagation for multilayer NN

### Linear Classification With Perceptron

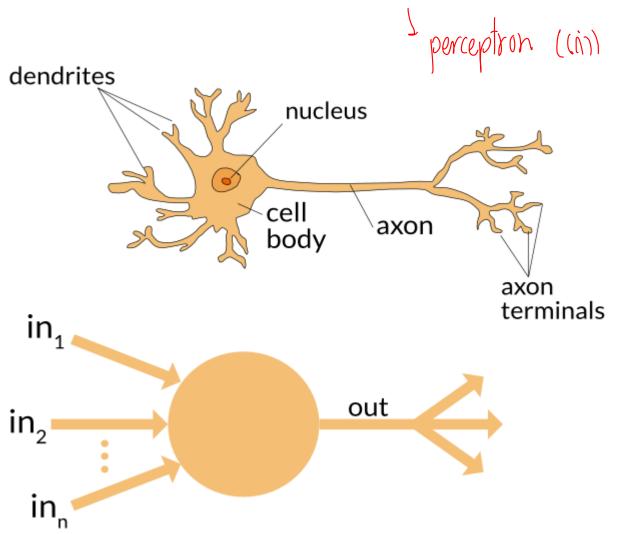
#### **Biological neuron**



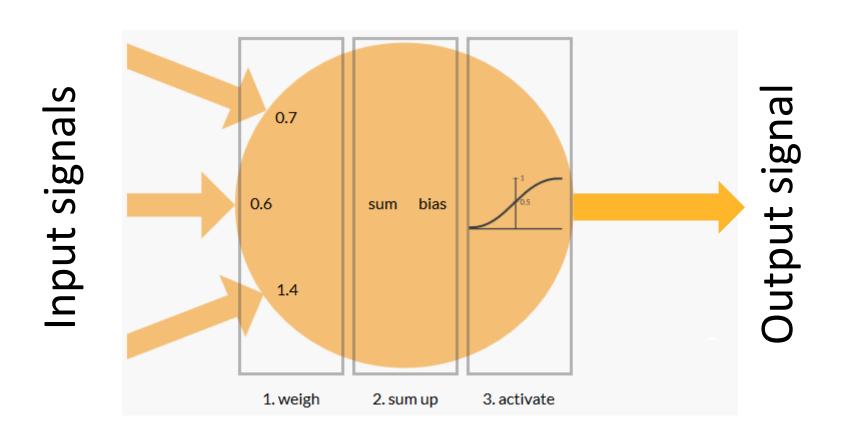


- Dendrites receive signals
- Axon sends signals out to other neurons

### **Artificial neuron**



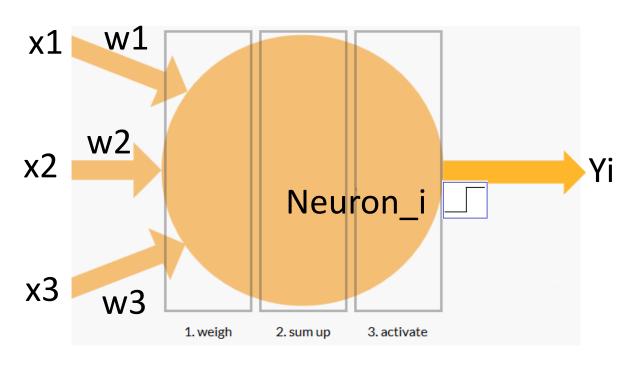
### Inside artificial neuron



We will call this artificial neuron as a perceptron.

### **Notations**

**Perceptron** is the simplest form of a neural network. It consists of a single neuron with adjustable weights and a hard limit activation function.



There are many kinds of activation function.



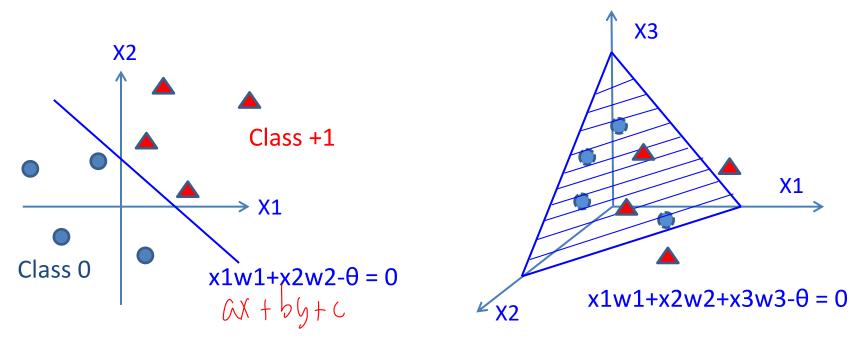
Frank Rosenblatt invented perceptron in 1957

### **Activation functions**

Name	Equation	Plot
Identity (Linear)	f(x)=x	
Binary step	$f(x) = \left\{ egin{array}{ll} 0 &  ext{for} & x < 0 \ 1 &  ext{for} & x \geq 0 \end{array}  ight.$	step
Sigmoid (Logistic)	$f(x)=rac{1}{1+e^{-x}}$	
TanH	$f(x) =  anh(x) = rac{2}{1+e^{-2x}}-1$ $f_i(ec{x}) = rac{e^{x_i}}{\sum_{i=1}^J e^{x_i}}  ext{ for } i$ = 1,, $J$	
Softmax	$f_i(\vec{x}) = \frac{e^{x_i}}{\sum_{j=1}^{J} e^{x_j}}$ for $i = 1,, J$	Stope No

## **Linear separability**

Data in the n-dimensional space is **linearly separable** if two classes of data are divided by a hyperplane into two decision regions.



In general, the hyperplane is defined by the linearly separable function.

$$\sum_{i=1}^{n} x_i w_i - \theta = 0$$

(The threshold  $\theta$  can be used to shift the decision boundary.)

 The perceptron learns its classification task by making small adjustments in the weights to reduce the difference between the actual and desired (target) outputs of the perceptron.

where  $\alpha$  is the learning rate (0~1)

Where 
$$e(p) = Y_0(p) - Y(p)$$
 $p$  is the training pattern (example)

 $Y_d(p)$  is the desired (target) output of pattern  $p$ 
 $Y(p)$  is the actual output

 $e(p)$  is the difference (error) between  $Y_d(p)$  and  $Y(p)$ 

It uses  $e(p)$  to update weights of the next iteration,  $x_1 = x_2 = x_3 = x_4 = x_$ 

# Perceptron learning algorithm

### Step 1: Initialization is subject to the state of the sta



- Set initial weights  $w_1, w_2, ..., w_n$  and thresholds ( $\theta$ ) to small random numbers in the range [-0.5,+0.5]
- -p=1; the first pattern

Step 2: Activation 
$$\sum_{i=1}^{n} x_i(p).w_i(p) - \theta$$

Step function:

$$f(x) = \left\{egin{array}{ll} 0 & ext{for} & x < 0 \ 1 & ext{for} & x \geq 0 \end{array}
ight.$$

where n is the number of perceptron inputs.

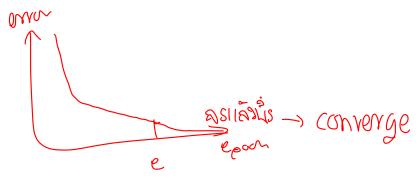
### **Step 3**: Weight training by using gradient descent

$$w_i(p+1) = w_i(p) + \Delta w_i(p),$$
 
$$\Delta w_i(p) = \alpha. x_i(p). e(p) \quad \text{where } e(p) = Yd(p) - Y(p)$$

### Step 4: Iteration စြာစုသ

Increase p by one, go back to step 2 until each pattern is trained.

Step 5: If the perceptron doesn't converge, p = 1 and repeat steps 2 - 4.



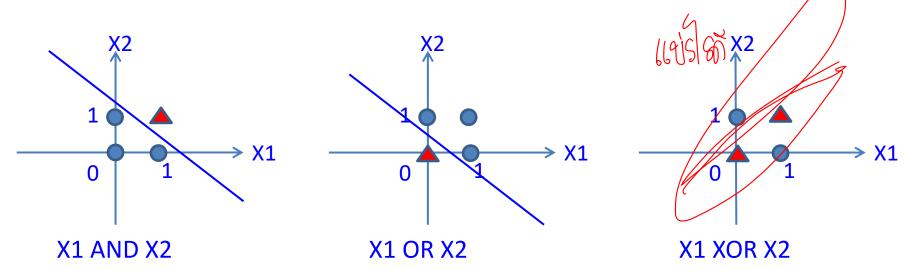
## Example: Train a perceptron on AND

 $\theta$ = 0.3,  $\alpha$  = 0.1

	Epoch	Inp	uts	Yd	Wei	ghts	Υ	Error	Wei	ights
		<b>x1</b>	<b>x2</b>	(desired)	w1	w2	(actual)		w1	w2
x1	1	0	0	0	0.3	-0.1	0	0	0.3	-0.1
w1		0	1	0	0.3	-0.1	Ō	0	0.3	-0.1
w2	<b>→</b> Y	1	0	0	0.3	-0.1	{ <b>1</b>	- <u>1</u>	0.2	-0.1
x2		1	1	1	0.2	-0.1	€Ō	1	0.3	0.0
	2	0	0	0	0.3	0.0	0	0	0.3	0.0
		0	1	0	0.3	0.0	0	0	0.3	0.0
		1	0	0	0.3	0.0	1	-1	0.2	0.0
		1	1	1	0.2	0.0	1	0	0.2	0.0
	•		•	•		•	•	•		•
	•		•	•		•	•	•		•
	•		•	•		•	•	•		•
	5	0	0	0	0.1	0.1	0	0	0.1	0.1
		0	1	0	0.1	0.1	0	0	0.1	0.1
		1	0	0	0.1	0.1	0	0	0.1	0.1
		1	1	1	0.1	0.1	1	0	0.1	0.1

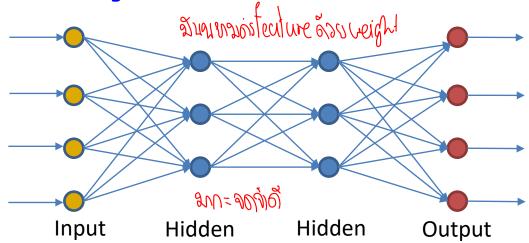
# **Problem of perceptron**

• Perceptron can learn only simple linear separable problems, e.g., AND, OR. It failed on XOR problem.



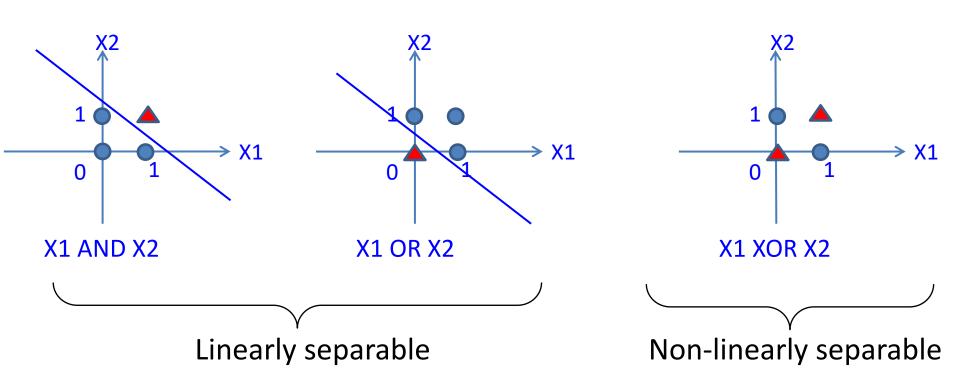
- A single perceptron can classify only linear separable problems, regardless of whether we use a hard-limit or soft-limit activation functions.
- Moreover, increasing the number of perceptrons in the same layer doesn't help.

# Multilayer neural networks



- Input layer accepts input signals from the outside world and redistributes these signals to all neurons in the hidden layer.
- Hidden layers detect the features of the input patterns by adjusting weights of the neurons.
- Output layer accepts signals from the hidden layer and establishes the output pattern of the network.
- Multilayer neural networks can solve the non-linearly separable problem.

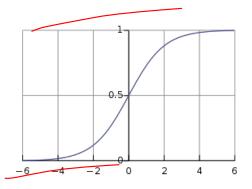
### Nonlinearly separable problem



- With one hidden layer, we can represent the continuous and simple discontinuous functions.
- With two hidden layers, even discontinuous function can be represented.
- Most practical application use three-layer neural network
   (1-1-1: input-hidden-output) to learn patterns. ສ ເພາະການ ເຂົ້າ ທີ່ ໄຂກ (ຊາງ)
- The most popular learning algorithm is "backpropagation" (Bryson & Ho, 1969).
- Each neuron determines its output Y as the following:

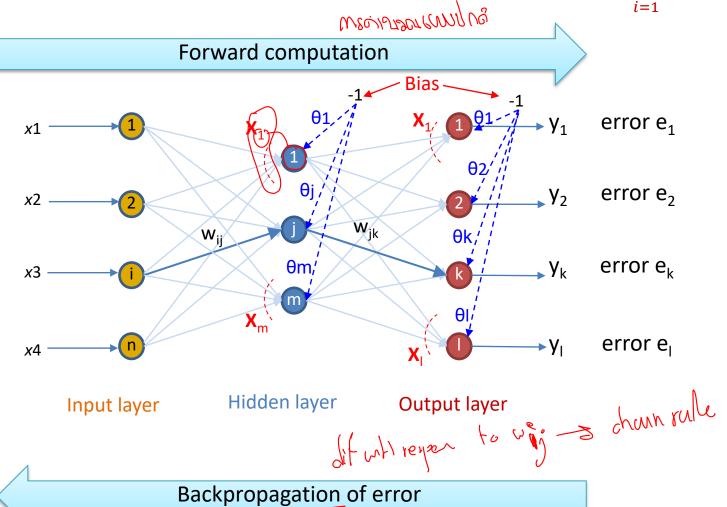
$$X = \sum_{i=1}^{n} x_i w_i - \theta,$$

$$y = \frac{1}{1 + e^{-x}}$$
;  $0 < y < 1$  (Sigmoid)



#### **Notations**





### Backpropagation for multilayer NN

 To propagate error signals, we start at the output layer and work backward to the hidden layer.

 The error signal at the output of neuron k at iteration p is defined by:  $e_k(p) = yd_k(p) - y_k(p)$ 

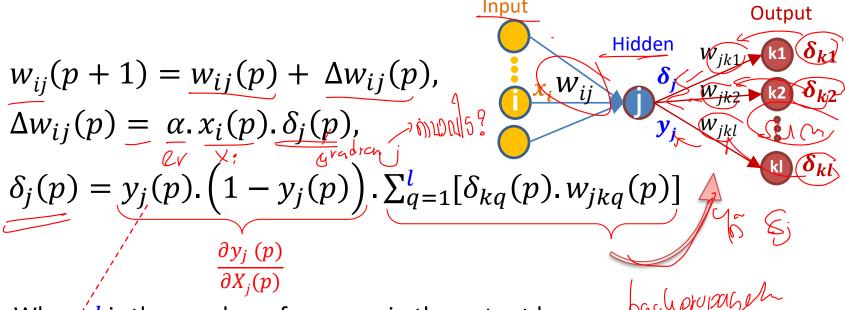
$$e_k(p) = yd_k(p) - y_k(p)$$

Where  $yd_k(p)$  is the desired output of neuron k at iteration p.

• To update weights, the weight correction ( $\Delta w$ ) is adjusted to the previous weights.

Hidden Output 
$$w_{jk}(p+1) = w_{jk}(p) + \Delta w_{jk}(p),$$
 which is the proof of the

To update weights in the hidden layer, we do similar way:



Where l is the number of neurons in the output layer.

$$y_j(p) = \frac{1}{1 + e^{-X_j(p)}},$$

$$X_i(p) = \sum_{i=1}^n [x_i(p), w_{ij}(p)] - \theta_i$$

# **Complete training algorithm**



### **Step1:** Weights Initialization

- Set all weights and thresholds ( $\theta$ ) to random number uniformly distributed inside a small range, e.g., (-0.5, +0.5).



#### **Step2:** Activation (Feed forward computation)

- Calculate the actual outputs of neurons in line the hidden layer.

$$y_j(p) = sigmoid \left[ \sum_{i=1}^n (x_{i(p)}, w_{ij(p)}) - \theta_j \right]$$

Where n is the number of inputs of neuron j in the hidden layer.

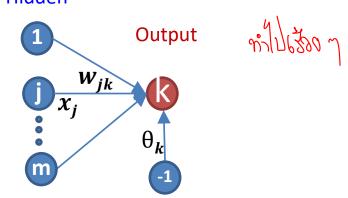
Hidden

- Calculate the actual outputs of neurons in the output layer.

$$y_k(p) = sigmoid \left[ \sum_{j=1}^{m} (x_{j(p)}, w_{jk(p)}) - \theta_k \right]$$

Where m is the number of inputs of neuron k in the output layer.

Hidden



### **Step3:** Weight training (Backpropagation)

- Calculate the error gradient of neurons in the hidden-output layer.

$$e_k(p) = yd_k(p) - y_k(p)$$
, from  $w_{jk}$  Output  $w_{jk} = yd_k - y_k$   $\delta_k(p) = y_k(p) \cdot (1 - y_k(p)) \cdot e_k(p)$ , from  $y_k = yd_k - y_k$   $\Delta w_{jk}(p) = \alpha \cdot y_j(p) \cdot \delta_k(p)$ , from  $w_{jk}(p) = \omega_{jk}(p) \cdot \delta_k(p)$ , from  $w_{jk}(p) = w_{jk}(p) \cdot \delta_k(p)$  is always as state  $w_{jk}(p) = w_{jk}(p) \cdot \delta_k(p)$  is always as state  $w_{jk}(p) = w_{jk}(p) \cdot \delta_k(p)$ .

- Calculate the error gradient of neurons in the input-hidden layer.

$$\delta_{j}(p) = y_{j}(p).\left(1 - y_{j}(p)\right).\sum_{k=1}^{l} \delta_{k}(p).w_{jk}(p), \text{ modification}$$

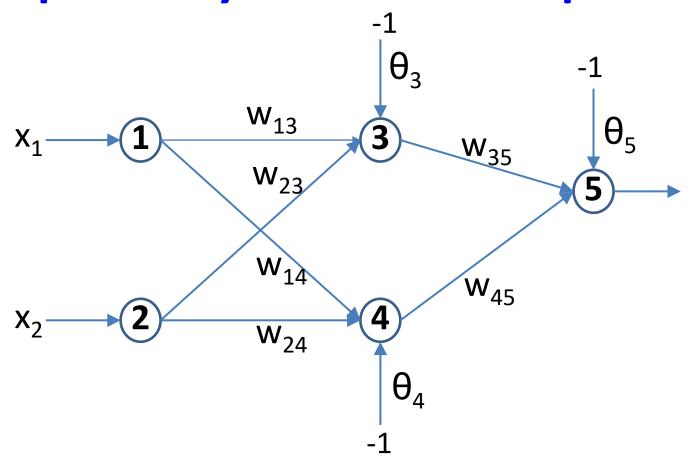
$$\Delta w_{ij}(p) = \alpha.x_{i}(p).\delta_{j}(p), \text{ for } linput \\ w_{ij}(p+1) = w_{ij}(p) + \Delta w_{ij}(p)$$
Hidden  $w_{jk1}$  for  $w_{jk1}$  for  $w_{jk2}$  for  $w_{jk2}$  for  $w_{jk1}$  for  $w_{jk1}$  for  $w_{jk1}$  for  $w_{jk1}$  for  $w_{jk1}$  for  $w_{jk2}$  for  $w_{jk1}$  for  $w_{jk1}$ 

### **Step4:** Iterations

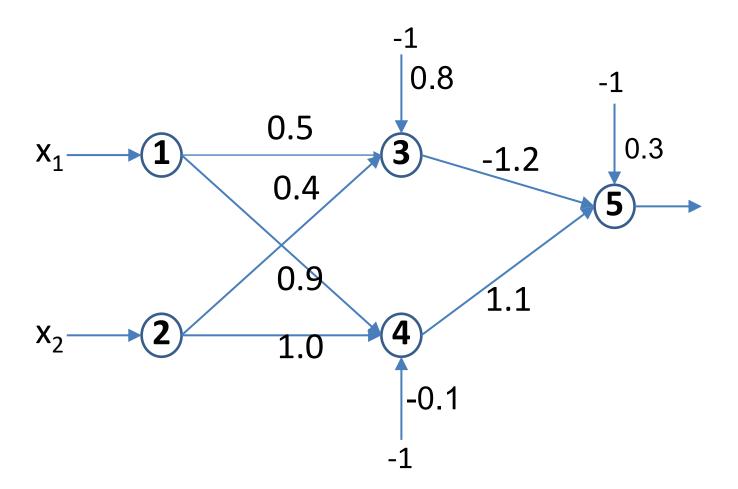
- Take the next training pattern, p+1, and go back to step 2. Then repeat the process until the selected error criterion is satisfy.
- A simple stop criterion is when the sum-squared error (SSE) less than a certain number, e.g., 0.1.

$$SSE = \sum_{p=1}^{\#patterns} \sum_{k=1}^{\#outputs} yd_k(p) - y_k(p)]^2$$

### **Example: 3-layer NN for XOR problem**



Recall that a single-layer perceptron cannot solve XOR problem.



#### All weights and thresholds are randomly initialized as follows:

Parameter	Initial Value
W <sub>13</sub>	0.5
W <sub>14</sub>	0.9
W <sub>23</sub>	0.4
W <sub>24</sub>	1.0
<b>W</b> <sub>35</sub>	-1.2
<b>W</b> <sub>45</sub>	1.1
$\theta_3$	0.8
$\theta_4$	-0.1
$\theta_5$	0.3

0.5 Consider the training pattern, <1, 1,  $0>x_1$  $y_3 = \frac{1}{[1 + e^{-(1*0.5 + 1*0.4 - 1*0.8)}]} = 0.5250$  $y_4 = \frac{1}{[1 + e^{-(1*0.9 + 1*1.0 + 1*0.1)}]} = 0.8808$  $y_5 = \frac{1}{[1 + e^{-(-0.525*1.2 + 0.8808*1.1 - 1*0.3)}]} = 0.5097$ यां क्षिप्रम माभ्यं ००  $e = yd_5 - y_5 = 0 - 0.5097 = -0.5097$ 

$$\delta_5 = y_5 \cdot (1 - y_5) \cdot e$$
= 0.5097 \* (1 - 0.5097) \* (-0.5097)
= -0.1274

• Assume that the learning rate,  $\alpha$ , is equal to 0.1.

$$\Delta w_{35} = \alpha. y_3. \delta_5 = 0.1 * 0.5250 * (-0.1274) = -0.0067$$

$$\Delta w_{45} = \alpha. y_4. \delta_5 = 0.1 * 0.8808 * (-0.1274) = -0.0112$$

$$\Delta \theta_5 = \alpha. (-1). \delta_5 = 0.1 * (-1) * (-0.1274)_{w_{13}} \bullet_{3} \bullet_{35} \bullet_{65}$$

$$= 0.0127$$

$$x_2 \bullet 2 \bullet_{24} \bullet_{4} \bullet_{45}$$

Next, we calculate the error gradient for neuron 3 and 4.

$$\delta_{3} = y_{3} \cdot (1 - y_{3}) \cdot \delta_{5} \cdot w_{35}$$

$$= 0.525 * (1 - 0.525) * (-0.1274) * (-1.2) = 0.0381$$

$$\delta_{4} = y_{4} \cdot (1 - y_{4}) \cdot \delta_{5} \cdot w_{45}$$

$$= 0.8808 * (1 - 0.8808) * (-0.1274) * 1.1 = -0.0147$$

• Calculating  $\Delta$  of weights and thresholds

d thresholds
$$x_1$$
 $1$ 
 $w_{13}$ 
 $w_{23}$ 
 $w_{35}$ 
 $w_{45}$ 
 $w_{45}$ 
 $w_{45}$ 
 $w_{45}$ 

$$\Delta w_{13} = \alpha \cdot x_1 \cdot \delta_3 = 0.1 * 1 * 0.0381 = 0.0038$$

$$\Delta w_{23} = \alpha \cdot x_2 \cdot \delta_3 = 0.1 * 1 * 0.0381 = 0.0038$$

$$\Delta\theta_3 = \alpha \cdot (-1) \cdot \delta_3 = 0.1 * (-1) * 0.0381 = -0.0038$$

$$\Delta w_{14} = \alpha \cdot x_1 \cdot \delta_4 = 0.1 * 1 * (-0.0147) = -0.0015$$

$$\Delta w_{24} = \alpha \cdot x_2 \cdot \delta_4 = 0.1 * 1 * (-0.0147) = -0.0015$$

$$\Delta\theta_4 = \alpha.(-1).\delta_4 = 0.1*(-1)*(-0.0147) = 0.0015$$

• Lastly, we update all weights and thresholds in the network.

$$w_{13} = w_{13} + \Delta w_{13} = 0.5 + 0.0038 = 0.5038$$

$$w_{14} = w_{14} + \Delta w_{14} = 0.9 - 0.0015 = 0.8985$$

$$w_{23} = w_{23} + \Delta w_{23} = 0.4 + 0.0038 = 0.4038$$

$$w_{24} = w_{24} + \Delta w_{24} = 1.0 - 0.0015 = 0.9985$$

$$w_{35} = w_{35} + \Delta w_{35} = -1.2 - 0.0067 = -1.2067$$

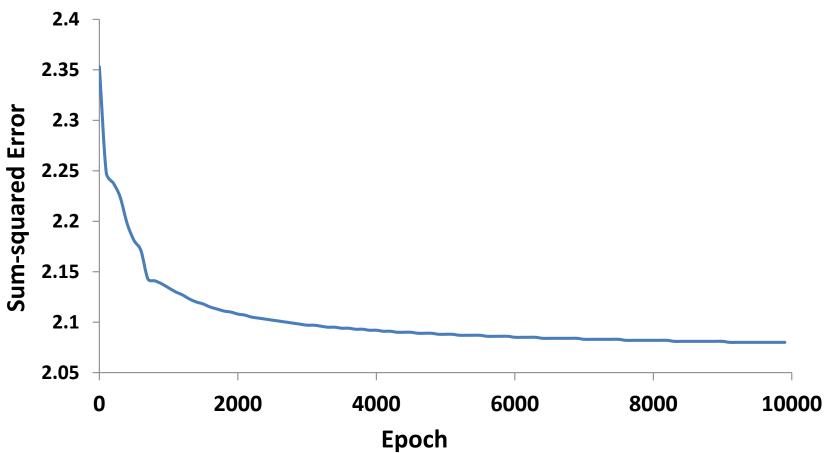
$$w_{45} = w_{45} + \Delta w_{45} = 1.1 - 0.0112 = 1.0888$$

$$\theta_3 = \theta_3 + \Delta \theta_3 = 0.8 - 0.0038 = 0.7962$$

$$\theta_4 = \theta_4 + \Delta \theta_4 = -0.1 + 0.0015 = -0.0985$$

$$\theta_5 = \theta_5 + \Delta \theta_5 = 0.3 + 0.0127 = 0.3127$$

- Repeat the same computation for all training patterns (1 epoch)
- Repeat the process for another epoch until the sum of squared error (SSE) is less than a certain number, e.g. 0.001.



### Sum of squared errors (SSE) of the final network

Input		Desired Output	Actual Output	Error	SSE
<b>X</b> <sub>1</sub>	<b>X</b> <sub>2</sub>	$y_d$	<b>y</b> <sub>5</sub>	е	
1	1	0	0.0155	-0.0155	0.0040
0	1	1	0.9849	0.0151	0.0010
1	0	1	0.9849	0.0151	
0	0	0	0.0175	-0.0175	