# quiz no solution w1

Question 1
Read the following statements. Which of them are <b>true</b> ?
1. Project managers are stakeholders in the architecture
2. End users are stakeholders in the architecture
0 / 1 point
□ Neither statement is true
□ Both statements are true
☐ Only the second statement is true.
☐ Only the first statement is true.
Question 2
Which of these UML diagrams might be useful for the logical view of a system? Select the <b>2 correct</b> answers.
0 / 1 point
☐ Deployment diagram
☐ Sequence diagram
☐ Class diagram
☐ State diagram
Question 3

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You need to show how your software elements are mapped to hardware nodes

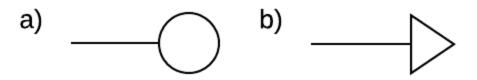
and execution environments. Which view do you need?

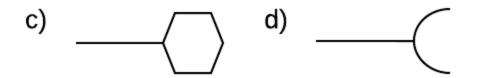
1 / 1 point

physical view
process view
scenario
development view

#### Question 4

William is drawing out a component diagram. One of his classes needs an interface from another component. Which of these connectors should he use on the component that needs an interface from another component?



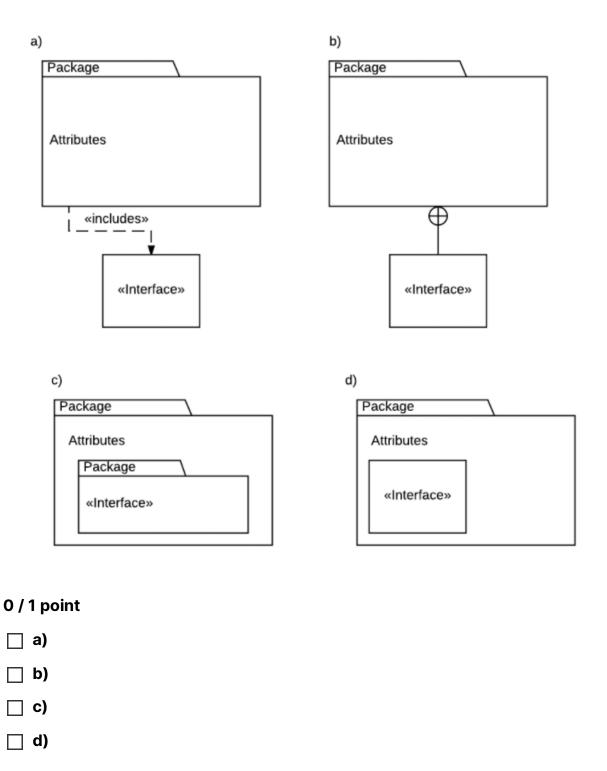


## 0 / 1 point

- □ a)
- □ b)
- □ c)
- □ d)

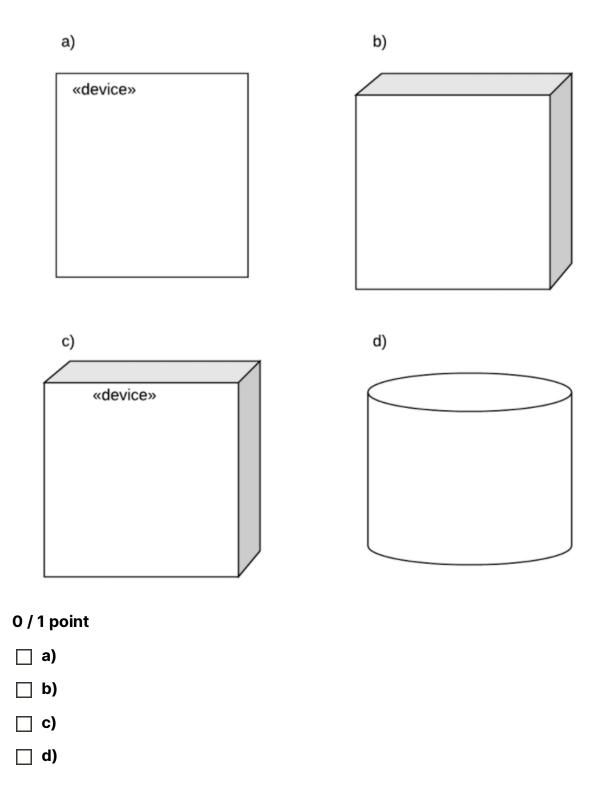
#### Question 5

Cécile is putting together a Package diagram. How can she show that a package has an interface? Select the **2 correct answers**.



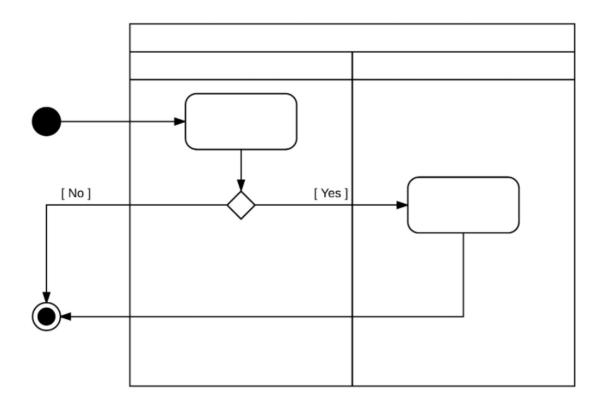
Question 6
What is the name for a physical result of the development process, such as an executable file?
0 / 1 point
□ package
☐ artifact
☐ leaf
□ node
Question 7
Which of these sets of keywords might be used on the lines in package diagrams?
1 / 1 point
merge, access, import
☐ request, import, merge
☐ deploy, merge, include
☐ interface, export, load
Question 8
How is a hardware device shown in a deployment diagram?

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## Question 9

What kind of UML diagram is shown here?



#### 0 / 1 point

☐ Flow chart

☐ Activity diagram

□ Sequence diagram

#### Question 10

Which of these is  ${f NOT}$  shown on an activity diagram?

## 0 / 1 point

activities

☐ interfaces

concurrency

☐ decisions

Question 11
What does the <b>component</b> of 'component diagram' refer to?
0 / 1 point
<ul> <li>□ a general name for a "part" of the software system. It could be a method, variable, class, object, or grouping of any of these.</li> </ul>
☐ an independent, encapsulated unit in the system.
☐ the basic parts of the software, which it could not run without.
an external part of the software system, like a library that must be imported.
Question 12
The "+1" in Kruchten's 4+1 View Model refers to a scenario. What is a scenario?
0 / 1 point
☐ an unexpected use case of the software.
☐ a representation of the system-wide state.
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
a representation of a normal use case

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