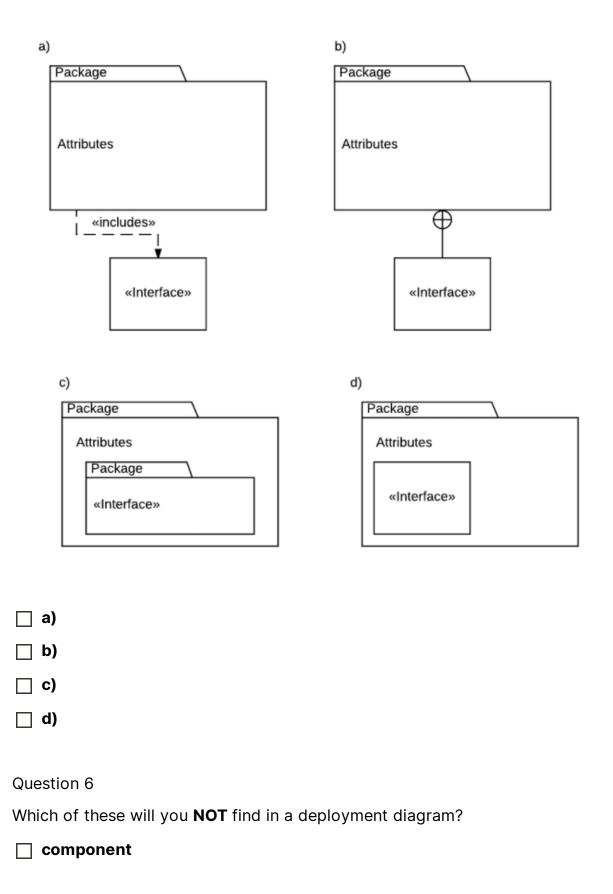
Question 1
Which of these views show the functional design of the software, usually in the form of objects and the relationships between them?
☐ physical view
□ process view
☐ logical view
☐ development view
Question 2
Which of these UML diagrams are likely to be part of the process view? Select two correct answers .
1 point
☐ Activity diagram
☐ Sequence diagram
☐ Class diagram
☐ State diagram
Question 3
To which view would the Package Diagram belong? Remember that a package diagram shows the packages that make up a software and how they are related.
□ process view
☐ development view
☐ logical view

☐ physical view
Question 4
Which of these statements about Component Diagrams is true ?
☐ They are useful for clarifying the artifacts that will be produced from development
☐ They do not show third-party libraries
☐ They give a dynamic view of the system
☐ They clarify dependency relationships
Question 5
Which of these Package Diagrams is invalid ?



☐ library				
☐ device				
☐ execution	on environment			
☐ class				
☐ artifact				
Question 7				
Which of the	ese diagrams corre	ectly shows a co	ompo	onent?
	\$		b)	component
a)	«component»			
	«component»			
c)			d)	
				«component»
1 point				
□ a)				
□ b)				

□ c)

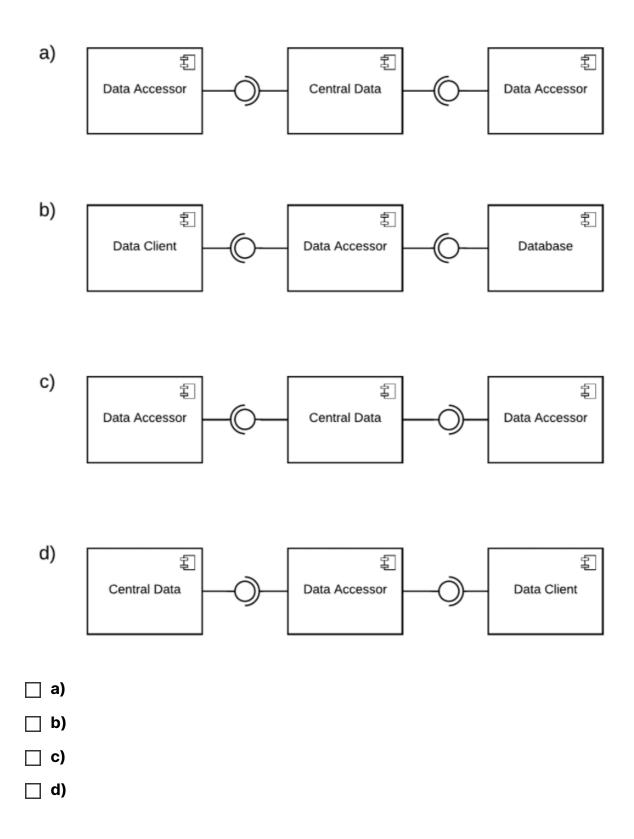
☐ d) Question 8 Which of these does **NOT** belong on an activity diagram? b) a) d) c) 1 point □ a) □ b) □ c)

Question 9

□ d)

What is an artifact?

Part of the development process that is important to the developers, but not the end- users
☐ A physical realization of a software component
☐ A part of a device that is nonetheless important to depict on the deployment diagram, like a hard-drive
☐ An unintended effect that the software has on the device.
Question 10
What is an abstract data type?
$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
a data schema that is defined by the developer
 a data type that is not actually storing data; instead it is used to define interfaces
an interface that defines how to store data in a class
Question 11
Which of these are advantages of main program and subroutine architectural style? Select two correct answers.
☐ abstract data types are easy to define and extend
☐ easily mapped to all kinds of real-world problem spaces
promotes function modularity and reuse
efficient for computation focused problems
Question 12
Which of these accurately represents basic Database Architecture?



Question 13

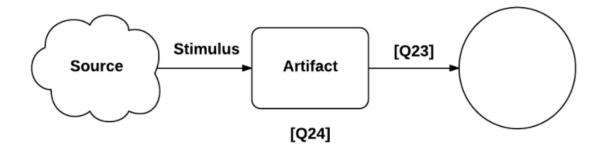
Select the **one accurate statement** about layered architecture:

☐ Layered architecture is often based on layers of abstraction
☐ Enforcing communication only between adjacent layers and within a layer is key to good, layered architecture
☐ Upper layers act as service providers to lower layers
☐ Passthrough should be avoided at all costs
Question 14
What is the correct term for a machine that hosts a server?
☐ Called by type: e.g. print server or media server
□ server-machine
server-host
server-tier
Question 15
Some programs allow users to record a sequence of inputs - for example
keyboard and mouse inputs - to run later. What are these called?
user recorders
□ macros
input listeners
□ scripts
Question 16
Data Flow Architecture is also called
☐ Pipe and Filter Architecture
☐ Cascade Architecture
☐ Black Box Architecture

☐ Data Transformation Architecture
Question 17
Which of these is NOT a common component of event-driven architectures?
□ event bus
□ event processor
□ event consumer
□ event generator
Question 18
Which type of process control that we discussed is typically needed for complex systems?
☐ Machine Learning
☐ Feedforward Control + Feedback Control
☐ MAPE-K
☐ Feedforward Control
Question 19
Which of these is a drawback of n-Tier architecture?
Every tier demands extra resources to manage the client/server relationships
☐ Limited in scale
 Only asynchronous messaging is possible, leading to challenging development decisions

Question 20

Which of these is NOT an example of Interpreter type architecture?
☐ The kernel of an operating system
☐ Java Virtual Machine
☐ Excel formulas
☐ Scripting and Macros
Question 21
Which of these terms matches this definition: "The amount of time the system is operational over a set period of time?"
☐ interoperability
☐ usability
□ performance
□ availability
Question 22
Which of these quality attributes is most important from the developer's perspective?
☐ flexibility
☐ availability
☐ usability
□ security
Question 23
[Q23] could be described as: "how the artifact will behave as a result of
receiving a stimulus." What is this called?



res	ponse	measure	3

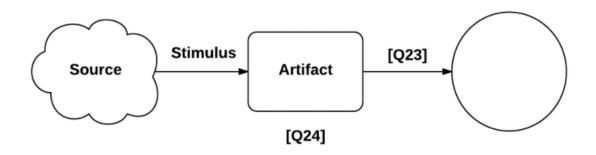
environment

output

□ response

Question 24

[Q24] could be described as: "the mode of the system when it receives a stimulus." What is this called?



approach

environment

☐ context

□ scenario
Question 25
General quality attributes like performance and security have more specific components like throughput and latency for performance. What are these called?
architecture specifications
architecturally significant requirements
sensitivity points
attribute refinement
Question 26
Which strategy is NOT part of delivering a high-quality system?
☐ Set rules for design and implementation
☐ Treat all quality attributes as equally important
☐ Involve all stakeholders in design
☐ Adopt good documentation practices
Question 27
True or False : You should focus on situations that are outside the normal execution path when building a quality attribute scenario.
☐ True
☐ False
Question 28
"Maintenance Downtime" is an attribute refinement of what quality attribute?
□ Availability

☐ Maintainability
☐ Performance
☐ Conceptual Integrity
Question 29
Eliza is planning a product line of media boxes. Some of these will connect to traditional television lines, whereas others will only have internet media like video-streaming services. What is this type of difference between products called?
☐ Adaptation
☐ Product-Specifics
□ Extension
☐ Variation
Question 30
Mozilla Firefox and other browsers have ecosystems of add-ons for their browsers that add functionality, for example by blocking ads or providing tools for online shopping. What is this style of variation called?
□ Extension
☐ Reference Architecture
☐ Replacement
☐ Adaptation