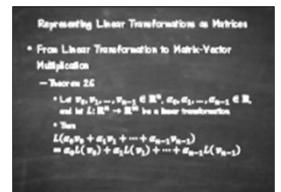


# Linear Transformations and Matrices

Jirasak Sittigorn

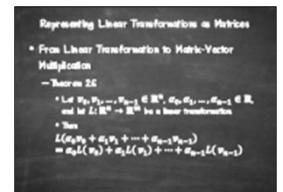
Department of Computer Engineering  
Faculty of Engineering  
King Mongkut's Institute of Technology Ladkrabang



# Linear Transformations and Matrices

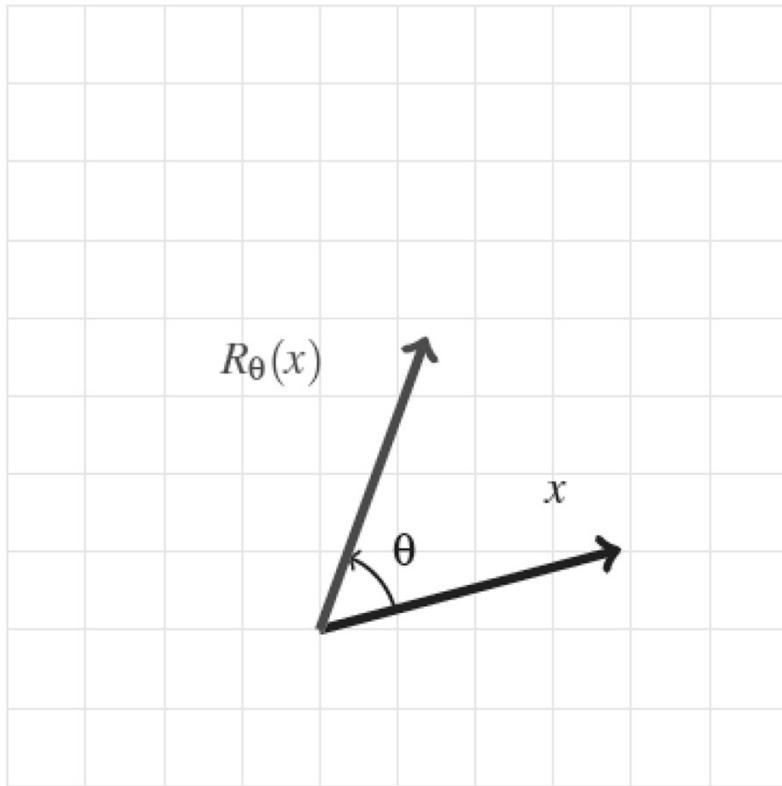
Jirasak Sittigorn

Department of Computer Engineering  
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# Rotating in 2D

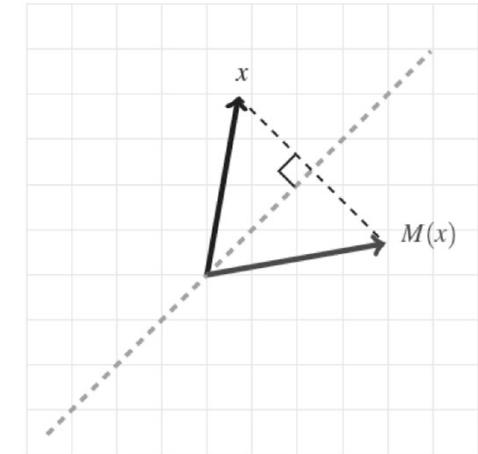
- Let  $R_\theta: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the function that rotates an input vector through an angle  $\theta$



- $R_\theta(\alpha x)$
- $\alpha R_\theta(x)$
- $R_\theta(x + y)$
- $R_\theta(x) + R_\theta(y)$

# Example

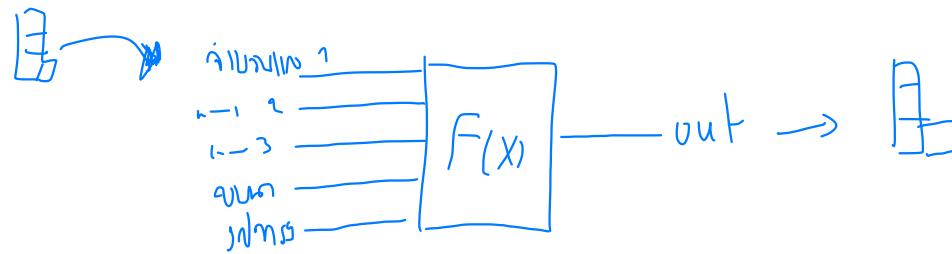
- A reflection with respect to a 45 degree line is illustrated by
  - Think of the dashed green line as a mirror and  $M: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  as the vector function that maps a vector to its mirror image.
  - If  $x, y \in \mathbb{R}^n$  and  $\alpha \in \mathbb{R}$ , then  $M(\alpha x) = \alpha M(x)$  and  $M(x + y) = M(x) + M(y)$  (in other words,  $M$  is a linear transformation).
    - True
    - False



} figure out how to prove.

# Linear Transformations

- What Makes Linear Transformations so Special?
  - Many problems in science and engineering involve vector functions such as:  $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ . Given such a function, one often wishes to do the following:
    - Given vector  $x \in \mathbb{R}^n$ , evaluate  $f(x)$ ; or
    - Given vector  $y \in \mathbb{R}^m$ , find  $x$  such that  $f(x) = y$ ; or
    - Find scalar  $\lambda$  and vector  $x$  such that  $f(x) = \lambda x$  (only if  $m = n$ ).



# Linear Transformations

- What is a Linear Transformation?

- Definition 2.1

- A vector function  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is said to be a linear transformation, if for all  $x, y \in \mathbb{R}^n$  and  $\alpha \in \mathbb{R}$

- Transforming a scaled vector is the same as scaling the transformed vector:

$$L(\alpha x) = \alpha L(x)$$

- Transforming the sum of two vectors is the same as summing the two transformed vectors:

$$L(x + y) = L(x) + L(y)$$

↗ How to prove vector → linear transfun finds

# Example

- The transformation  $f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_0 + x_1 \\ x_0 \end{pmatrix}$  is a linear transformation?

$$f\left(\alpha \begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = f\left(\begin{pmatrix} \alpha x_0 \\ \alpha x_1 \end{pmatrix}\right) \quad \left| \begin{array}{l} \alpha f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \alpha \begin{pmatrix} x_0 + x_1 \\ x_0 \end{pmatrix} \\ = \begin{pmatrix} \alpha x_0 + \alpha x_1 \\ \alpha x_0 \end{pmatrix} \end{array} \right.$$

$$f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) + f\left(\begin{pmatrix} y_0 \\ y_1 \end{pmatrix}\right) = \begin{pmatrix} x_0 + x_1 \\ x_0 \end{pmatrix} + \begin{pmatrix} y_0 + y_1 \\ y_0 \end{pmatrix} \quad \left| \begin{array}{l} f\left(\begin{pmatrix} x_0 + y_0 \\ x_1 + y_1 \end{pmatrix}\right) = \begin{pmatrix} x_0 + y_0 + x_1 + y_1 \\ x_0 + y_0 \end{pmatrix} \\ = \begin{pmatrix} x_0 + x_1 + y_0 + y_1 \\ x_0 + y_0 \end{pmatrix} \end{array} \right.$$

is a linear transformation.

# Example

- The transformation  $f \begin{pmatrix} (x) \\ (\psi) \end{pmatrix} = \begin{pmatrix} x + \psi \\ x + 1 \end{pmatrix}$  is a linear transformation?

Y<sub>b210</sub>

$$f \begin{pmatrix} \alpha x \\ \alpha y \end{pmatrix} = \begin{pmatrix} \alpha x + \alpha y \\ \alpha x + 1 \end{pmatrix}$$

Now  $\alpha f(x)$  is a linear

# Exercises

- The vector function  $f \left( \begin{pmatrix} x \\ \psi \end{pmatrix} \right) = \begin{pmatrix} x\psi \\ x \end{pmatrix}$  is a linear transformation.

— TRUE / FALSE



- The vector function  $f \left( \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} \right) = \begin{pmatrix} x_0 + 1 \\ x_1 + 2 \\ x_2 + 3 \end{pmatrix}$  is a linear transformation.

— TRUE / FALSE



- The vector function  $f \left( \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} \right) = \begin{pmatrix} x_0 \\ x_0 + x_1 \\ x_0 + x_1 + x_2 \end{pmatrix}$  is a linear transformation.

— TRUE / FALSE



$$f \left( \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} \right) = \begin{pmatrix} x_0 + 1 \\ x_1 + 2 \\ x_2 + 3 \end{pmatrix}$$

$\frac{\partial x_0}{\partial x} = \frac{\partial(x_0+1)}{\partial x_0} \neq \frac{\partial(x_0+2)}{\partial x_1} = \frac{\partial(x_0+3)}{\partial x_2}$

$$f \left( \begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix} \right) = \begin{pmatrix} x_0 \\ x_0 + x_1 \\ x_0 + x_1 + x_2 \end{pmatrix}$$

$$\begin{pmatrix} \frac{\partial x_0}{\partial x_0} & \frac{\partial x_0}{\partial x_1} & \frac{\partial x_0}{\partial x_2} \\ \frac{\partial x_0 + x_1}{\partial x_0} & \frac{\partial x_0 + x_1}{\partial x_1} & \frac{\partial x_0 + x_1}{\partial x_2} \\ \frac{\partial x_0 + x_1 + x_2}{\partial x_0} & \frac{\partial x_0 + x_1 + x_2}{\partial x_1} & \frac{\partial x_0 + x_1 + x_2}{\partial x_2} \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}$$

Annihilator

# Exercises

- Find an example of a function  $f$  such that  $f(\alpha x) = \alpha f(x)$ , but for some  $x, y$  it is the case that  $f(x + y) \neq f(x) + f(y)$ . (This is pretty tricky!) ↓  
nonlinear

out even  
+ minus

- The vector function  $f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_1 \\ x_0 \end{pmatrix}$  is a linear transformation.  
- TRUE / FALSE

$$\left. \begin{array}{l} f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_1 \\ x_0 \end{pmatrix} \\ \alpha f\left(\begin{pmatrix} x_0 \\ y_0 \end{pmatrix}\right) = \alpha \begin{pmatrix} y_0 \\ x_0 \end{pmatrix} \\ f\left(\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} + \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}\right) = \begin{pmatrix} y_0 + y_1 \\ x_0 + x_1 \end{pmatrix} \\ \left(\begin{pmatrix} y_0 \\ x_0 \end{pmatrix} + \begin{pmatrix} y_1 \\ x_1 \end{pmatrix}\right) = ? \end{array} \right\}$$

# Linear Transformations

- Of Linear Transformations and Linear Combinations

- Lemma 2.4

- $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a linear transformation if and only if (iff) for all  $u, v \in \mathbb{R}^n$  and  $\alpha, \beta \in \mathbb{R}$

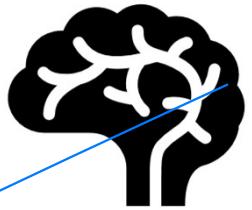
$$L(\alpha u + \beta v) = \alpha L(u) + \beta L(v)$$

- Lemma 2.5

- Let  $v_0, v_1, \dots, v_{k-1} \in \mathbb{R}^n$  and let  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then

$$\begin{aligned} & L(v_0 + v_1 + \cdots + v_{k-1}) \\ &= L(v_0) + L(v_1) + \cdots + L(v_{k-1}) \end{aligned}$$

# Mathematical Induction



- What is the Principle of Mathematical Induction?
  - The Principle of Mathematical Induction (weak induction) says that if one can show that
    - (Base case) a property holds for  $n = k_b$ ; and
    - (Inductive step) if it holds for  $n = K$ , where  $K \geq k_b$ , then it also holds for  $n = K + 1$ ,
  - then one can conclude that the property holds for all integers  $n \geq k_b$ .
  - Often  $k_b = 0$  or  $k_b = 1$ .

# Mathematical Induction

- Examples

$$\sum_{i=0}^{n-1} i = \frac{n(n - 1)}{2}; n \geq 1$$

- Base case :  $n = 1$
- Inductive step : Inductive Hypothesis (IH)
  - Assume that the result is true for  $n = k$  where  $k \geq 1$
  - Show that the result is then also true for  $n = k + 1$
- Find :  $2 \sum_{i=0}^{n-1} i$

# Exercises

- Let  $n \geq 1$ . Then  $\sum_{i=1}^n i = n(n + 1)/2$ .
  - Always / Sometimes / Never
- Let  $n \geq 1$ . Then  $\sum_{i=0}^{n-1} 1 = n$ .
  - Always / Sometimes / Never
- Let  $n \geq 1$  and  $x \in \mathbb{R}^m$ . Then
$$\sum_{i=0}^{n-1} x = x + x + \cdots + x = nx.$$
  - Always / Sometimes / Never
- Let  $n \geq 1$ .  $\sum_{i=0}^{n-1} i^2 = (n - 1)n(2n - 1)/6$ .
  - Always / Sometimes / Never

# Representing Linear Transformations as Matrices

- From Linear Transformation to Matrix-Vector Multiplication
  - Theorem 2.6
    - Let  $v_0, v_1, \dots, v_{n-1} \in \mathbb{R}^n$ ,  $\alpha_0, \alpha_1, \dots, \alpha_{n-1} \in \mathbb{R}$ , and let  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation.
    - Then
$$L(\alpha_0 v_0 + \alpha_1 v_1 + \cdots + \alpha_{n-1} v_{n-1}) = \alpha_0 L(v_0) + \alpha_1 L(v_1) + \cdots + \alpha_{n-1} L(v_{n-1})$$

# Exercises

**Homework 2.4.1.2** Let  $L$  be a linear transformation such that

$$L\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 3 \\ 5 \end{pmatrix} \quad \text{and} \quad L\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 2 \\ -1 \end{pmatrix}.$$

କୌଣସି ଯାଏବୁ କୌଣସି ହେବାରେ 2  $L(w) =$

$$\text{Then } L\left(\begin{pmatrix} 2 \\ 3 \end{pmatrix}\right) = 2L\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) + 3L\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 6 \\ 10 \end{pmatrix} + \begin{pmatrix} 6 \\ -3 \end{pmatrix} = \begin{pmatrix} 12 \\ 7 \end{pmatrix}$$

କୌଣସି କୌଣସି vector ହେବାରେ

For the next three exercises, let  $L$  be a linear transformation such that

$$L\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 3 \\ 5 \end{pmatrix} \quad \text{and} \quad L\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 5 \\ 4 \end{pmatrix}.$$

**Homework 2.4.1.3**  $L\left(\begin{pmatrix} 3 \\ 3 \end{pmatrix}\right) = \frac{15}{12}$

**Homework 2.4.1.4**  $L\left(\begin{pmatrix} -1 \\ 0 \end{pmatrix}\right) = \frac{-3}{-5}$

**Homework 2.4.1.5**  $L\left(\begin{pmatrix} 2 \\ 3 \end{pmatrix}\right) = 3L\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right) - L\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 15 \\ 12 \end{pmatrix} - \begin{pmatrix} 3 \\ 5 \end{pmatrix} = \begin{pmatrix} 12 \\ 7 \end{pmatrix}$

ଅବଳମ୍ବନ

# Representing Linear Transformations as Matrices

Now we are ready to link linear transformations to matrices and matrix-vector multiplication.  
Recall that any vector  $x \in \mathbb{R}^n$  can be written as

$$x = \begin{pmatrix} \chi_0 \\ \chi_1 \\ \vdots \\ \chi_{n-1} \end{pmatrix} = \chi_0 \underbrace{\begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}}_{e_0} + \chi_1 \underbrace{\begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}}_{e_1} + \cdots + \chi_{n-1} \underbrace{\begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}}_{e_{n-1}} = \sum_{j=0}^{n-1} \chi_j e_j.$$

spanning vectors  
by linear \$y\$

Let  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Given  $x \in \mathbb{R}^n$ , the result of  $y = L(x)$  is a vector in  $\mathbb{R}^m$ . But then

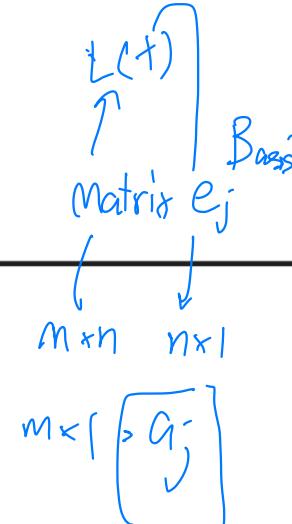
$$y = L(x) = L\left(\sum_{j=0}^{n-1} \chi_j e_j\right) = \sum_{j=0}^{n-1} \chi_j L(e_j) = \sum_{j=0}^{n-1} \chi_j a_j,$$

where we let  $a_j = L(e_j)$ .

**The Big Idea.** The linear transformation  $L$  is completely described by the vectors

$$a_0, a_1, \dots, a_{n-1}, \quad \text{where } a_j = L(e_j)$$

because for any vector  $x$ ,  $L(x) = \sum_{j=0}^{n-1} \chi_j a_j$ .



By arranging these vectors as the columns of a two-dimensional array, which we call the matrix  $A$ , we arrive at the observation that the matrix is simply a representation of the corresponding linear transformation  $L$ .

# Representing Linear Transformations as Matrices

## — Definition 2.7 ( $\mathbb{R}^{m \times n}$ )

- The set of all  $m \times n$  real valued matrices is denoted by  $\mathbb{R}^{m \times n}$ .
- Thus,  $A \in \mathbb{R}^{m \times n}$  means that A is a real valued matrix of size  $m \times n$ .

# Representing Linear Transformations as Matrices

## - Definition 2.8 (Matrix-vector multiplication or product)

- Let  $A \in \mathbb{R}^{m \times n}$  and  $x \in \mathbb{R}^n$  with

$$A = \begin{pmatrix} \alpha_{0,0} & \alpha_{0,1} & \cdots & \alpha_{0,n-1} \\ \alpha_{1,0} & \alpha_{1,1} & \cdots & \alpha_{1,n-1} \\ \vdots & \vdots & & \vdots \\ \alpha_{m-1,0} & \alpha_{m-1,1} & \cdots & \alpha_{m-1,n-1} \end{pmatrix} \text{ and } x = \begin{pmatrix} \chi_0 \\ \chi_1 \\ \vdots \\ \chi_{n-1} \end{pmatrix}$$

*a*   *b*   *n*   *①*

• then

*A<sub>g</sub>* ?

$$\begin{pmatrix} \alpha_{0,0} & \alpha_{0,1} & \cdots & \alpha_{0,n-1} \\ \alpha_{1,0} & \alpha_{1,1} & \cdots & \alpha_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m-1,0} & \alpha_{m-1,1} & \cdots & \alpha_{m-1,n-1} \end{pmatrix} \begin{pmatrix} \chi_0 \\ \chi_1 \\ \vdots \\ \chi_{n-1} \end{pmatrix} = \begin{pmatrix} \alpha_{0,0}\chi_0 + \alpha_{0,1}\chi_1 + \cdots + \alpha_{0,n-1}\chi_{n-1} \\ \alpha_{1,0}\chi_0 + \alpha_{1,1}\chi_1 + \cdots + \alpha_{1,n-1}\chi_{n-1} \\ \vdots & \vdots & \vdots & \vdots \\ \alpha_{m-1,0}\chi_0 + \alpha_{m-1,1}\chi_1 + \cdots + \alpha_{m-1,n-1}\chi_{n-1} \end{pmatrix}$$

# Representing Linear Transformations as Matrices

- Practice with Matrix-Vector Multiplication

**Homework 2.4.2.1** Compute  $Ax$  when  $A = \begin{pmatrix} -1 & 0 & 2 \\ -3 & 1 & -1 \\ -2 & -1 & 2 \end{pmatrix}$  and  $x = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ .  $\begin{pmatrix} -1 \\ -3 \\ -2 \end{pmatrix}$

**Homework 2.4.2.2** Compute  $Ax$  when  $A = \begin{pmatrix} -1 & 0 & 2 \\ -3 & 1 & -1 \\ -2 & -1 & 2 \end{pmatrix}$  and  $x = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ .  $\begin{pmatrix} 2 \\ -1 \\ 2 \end{pmatrix}$

**Homework 2.4.2.3** If  $A$  is a matrix and  $e_j$  is a unit basis vector of appropriate length, then  $Ae_j = a_j$ , where  $a_j$  is the  $j$ th column of matrix  $A$ .

Always/Sometimes/Never

**Homework 2.4.2.4** If  $x$  is a vector and  $e_i$  is a unit basis vector of appropriate size, then their dot product,  $e_i^T x$ , equals the  $i$ th entry in  $x$ ,  $x_i$ .

Always/Sometimes/Never

**Homework 2.4.2.5** Compute

$$\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}^T \left( \begin{pmatrix} (-1 & 0 & 2) \\ (-3 & 1 & -1) \\ (-2 & -1 & 2) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \right) = \underline{-2}$$

1x3      3x3      3x1

# Representing Linear Transformations as Matrices

- It Goes Both Ways
  - Theorem 2.9
    - Let  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be defined by  $L(x) = Ax$  where  $A \in \mathbb{R}^{m \times n}$ . Then  $L$  is a linear transformation.
    - A function  $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is a linear transformation if and only if it can be written as a matrix-vector multiplication.

# Exercises

b6?

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

**Homework 2.4.3.1** Give the linear transformation that corresponds to the matrix

$$A \in \mathbb{R}^{3 \times 4} \\ L : \mathbb{R}^4 \rightarrow \mathbb{R}^3 \\ X \in \mathbb{R}^4$$

$$\begin{pmatrix} 2 & 1 & 0 & -1 \\ 0 & 0 & 1 & -1 \end{pmatrix}_{2 \times 4}.$$

$$L(X) = A(X) \\ = (\underline{\quad})(\underline{\quad}) \\ \text{non}$$

**Homework 2.4.3.2** Give the linear transformation that corresponds to the matrix

$$A \in \mathbb{R}^{4 \times 2} \\ L : \mathbb{R}^2 \rightarrow \mathbb{R}^4 \\ X \in \mathbb{R}^2$$

$$\begin{pmatrix} 2 & 1 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{pmatrix}_{4 \times 2} \cdot \begin{pmatrix} X_1 \\ X_2 \end{pmatrix}_{2 \times 1} = \begin{pmatrix} 2X_1 + X_2 \\ X_2 \\ X_1 \\ X_1 + X_2 \end{pmatrix}_{4 \times 1}$$

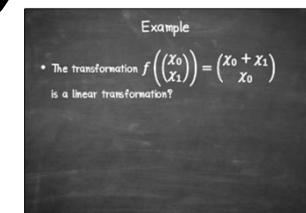
m row  
n column

# Representing Linear Transformations as Matrices

- Example 2.10 (from 2.2)

— The transformation  $f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_0 + x_1 \\ x_0 \end{pmatrix}$  is a linear transformation.

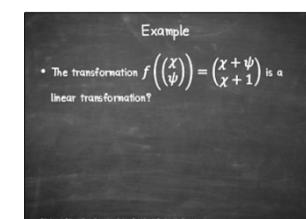
$$\left. \begin{array}{l} f(e_1) = \begin{pmatrix} \cdot \\ \cdot \end{pmatrix}_1 \\ f(e_2) = \begin{pmatrix} \cdot \\ \cdot \end{pmatrix}_2 \end{array} \right\} \rightarrow Ax = \begin{pmatrix} \cdot & \cdot \\ \cdot & \cdot \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$



- Example 2.11 (from 2.3)

— The transformation  $f\left(\begin{pmatrix} x \\ \psi \end{pmatrix}\right) = \begin{pmatrix} x + \psi \\ x + 1 \end{pmatrix}$  is not a linear transformation.

যদি একটি টেন্সর রিও মাট্রিক্স



# Exercises

**Homework 2.4.3.3** Let  $f$  be a vector function such that  $f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_0^2 \\ x_1 \end{pmatrix}$ . Then

- (a)  $f$  is a linear transformation.
- (b)  $f$  is not a linear transformation.
- (c) Not enough information is given to determine whether  $f$  is a linear transformation.

How do you know?

$$x^2 \neq 0$$

$$\propto x_1$$

↗ NOT ONE, NO  $\oplus$

**Homework 2.4.3.4** For each of the following, determine whether it is a linear transformation or not:

- $f\left(\begin{pmatrix} x_0 \\ x_1 \\ x_2 \end{pmatrix}\right) = \begin{pmatrix} x_0 \\ 0 \\ x_2 \end{pmatrix}$ .



- $f\left(\begin{pmatrix} x_0 \\ x_1 \end{pmatrix}\right) = \begin{pmatrix} x_0^2 \\ 0 \end{pmatrix}$ .



# Representing Linear Transformations as Matrices

- Rotations and Reflections, Revisited

$$R(\theta)(x) \rightarrow Ax \text{ 且 } R(x)$$

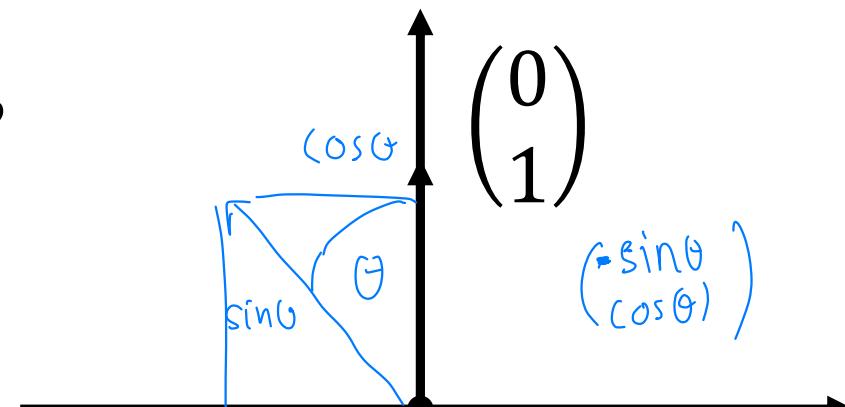
$R^2$

$$\begin{matrix} R(0) & R_\theta(e_0) \\ R(1) & R_\theta(e_1) \end{matrix}$$

$$R_\theta \begin{pmatrix} 1 \\ 0 \end{pmatrix} = ?$$

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix}$$



$$R_\theta \begin{pmatrix} 0 \\ 1 \end{pmatrix} = ?$$

$$R(\theta) \text{ 为 } : \mathbb{R}^n \rightarrow \mathbb{R}^n$$

$$f(x) = Ax = R(x)$$

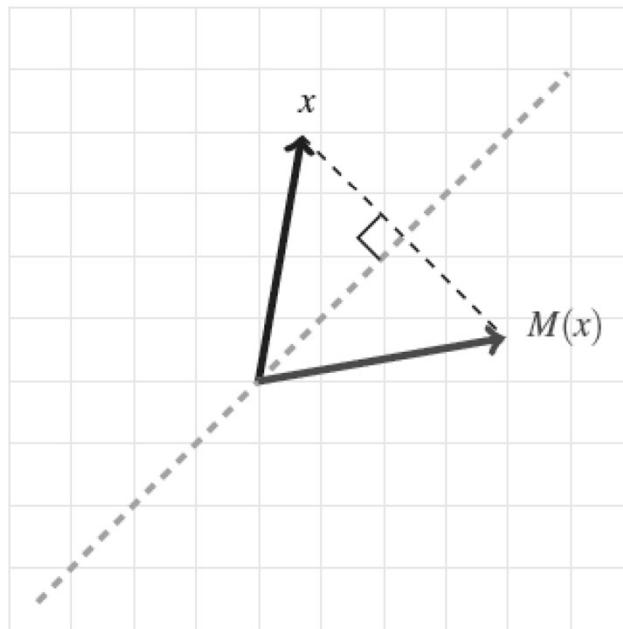
$$\begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix}$$

$$\text{Matrix } R = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

# Representing Linear Transformations as Matrices

தீர்வு: ? கால்சியூலஸ் கீழே கொண்டுள்ளது என்றால் நீண்ட போக்குவரத்து என்று அறியப்படும். மாதிரி வெளியே வெளியே என்று அறியப்படும்.

Homework 2.4.4.2 A reflection with respect to a 45 degree line is illustrated by



Again, think of the dashed green line as a mirror and let  $M : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the vector function that maps a vector to its mirror image. Compute the matrix that represents  $M$  (by examining the picture).

# Questions and Answers

