Depth Layer

116342>116935

1)

Depth layer -----------------------------------------------

mirv\_streams edit MyDepth depthval 240

mirv\_streams edit MyDepth depthvalmax 1500

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2)

mirv\_streams preview myWorld

mirv\_streams edit MyWorld weaponModelsAction draw

mirv\_streams edit MyWorld playerModelsAction draw

mirv\_streams edit MyWorld shellModelsAction draw

mirv\_streams edit MyWorld stickerAction draw

3)

spela in först ----------------------------------------------

mirv\_streams edit MyDepth record 1

mirv\_streams edit MyWorld record 1

mirv\_streams preview MyMatte

mirv\_streams preview ""

mirv\_streams edit MyMatte record 0

mirv\_streams edit MyDepth record 0

mirv\_streams print

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4)

host\_timescale 0

host\_framerate 300

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5)

mirv\_streams record format tga

mirv\_streams record name "C:\Users\naZAN\Desktop\Record"

r\_drawviewmodel 0

mirv\_streams record start

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r\_drawviewmodel 0  
mirv\_streams record start